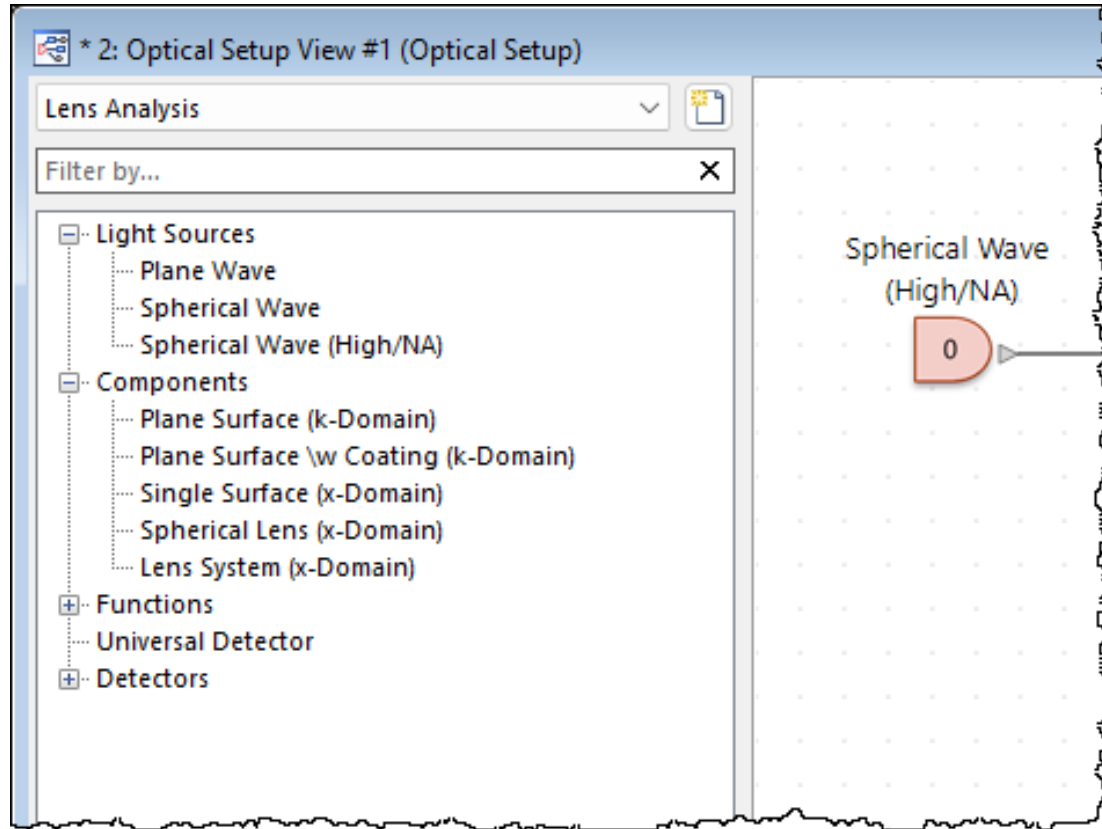


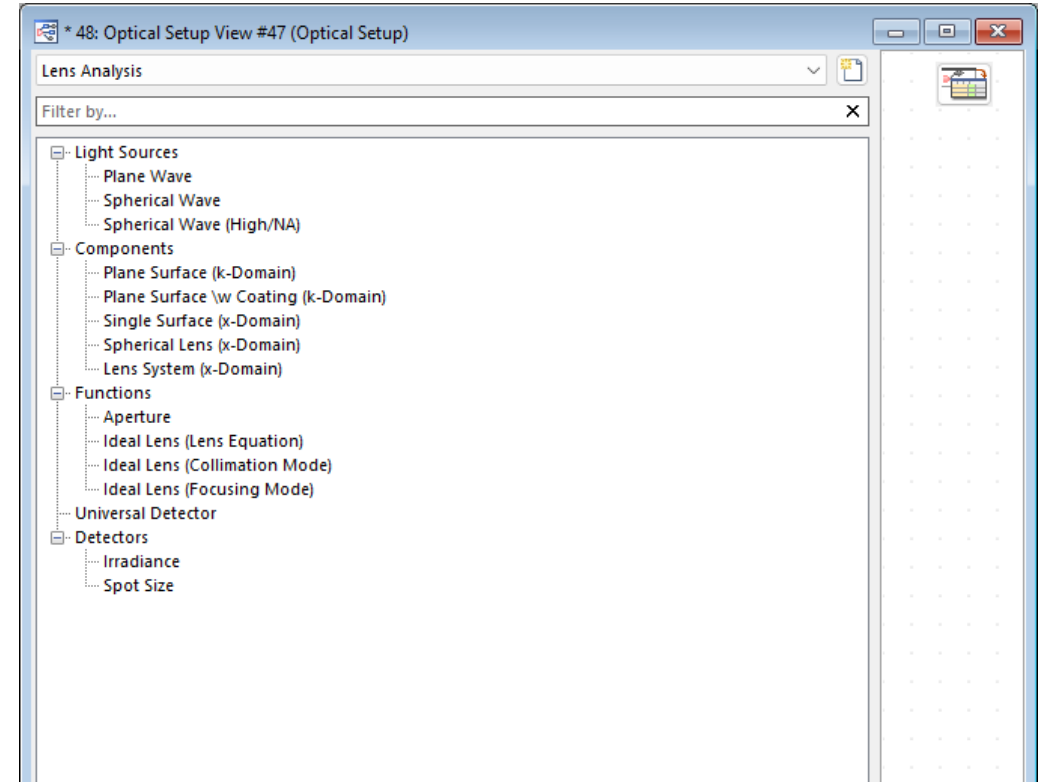
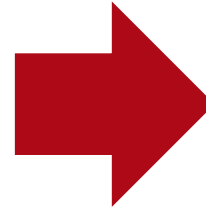
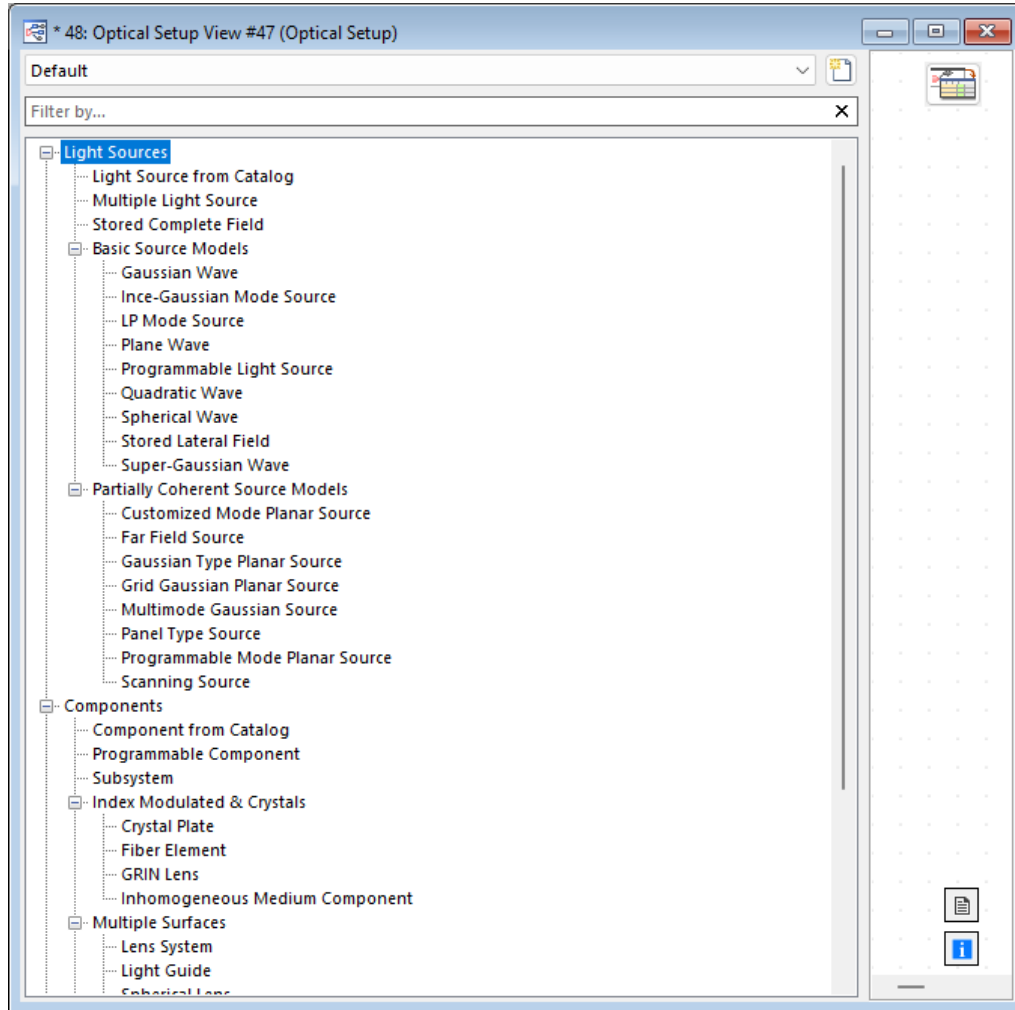
Customize Optical Trees Suitable to your Workflows

Abstract



VirtualLab Fusion provides a wide array of solutions for diverse applications, offering numerous sources, components, and detectors in the Optical Setup. To streamline personal workflows, users can restrict the available components to suit their specific needs.

This Use Case Shows



... how to create custom Optical Setup trees that include only the elements necessary for your workflow.

Create Custom Optical Setup Trees

The screenshot illustrates the process of creating a custom optical setup tree in a software application. It consists of three main components:

- Optical Setup View #47 (Optical Setup):** A window showing a tree view of optical components. The tree includes categories like Light Sources, Components, Ideal Components, Detectors, and Analyzers. A red box highlights a 'New' icon (a document with a plus sign) in the top right corner of the window.
- Enter Name of New Optical Setup Tree Dialog:** A modal dialog box that prompts the user to enter a name for the new tree. The text 'Custom Optical Setup' is entered into the input field. The dialog has 'Ok' and 'Cancel' buttons.
- Custom Optical Setup.cs Source Code:** A code editor window showing the C# source code for the custom tree generator. The code includes the following lines:

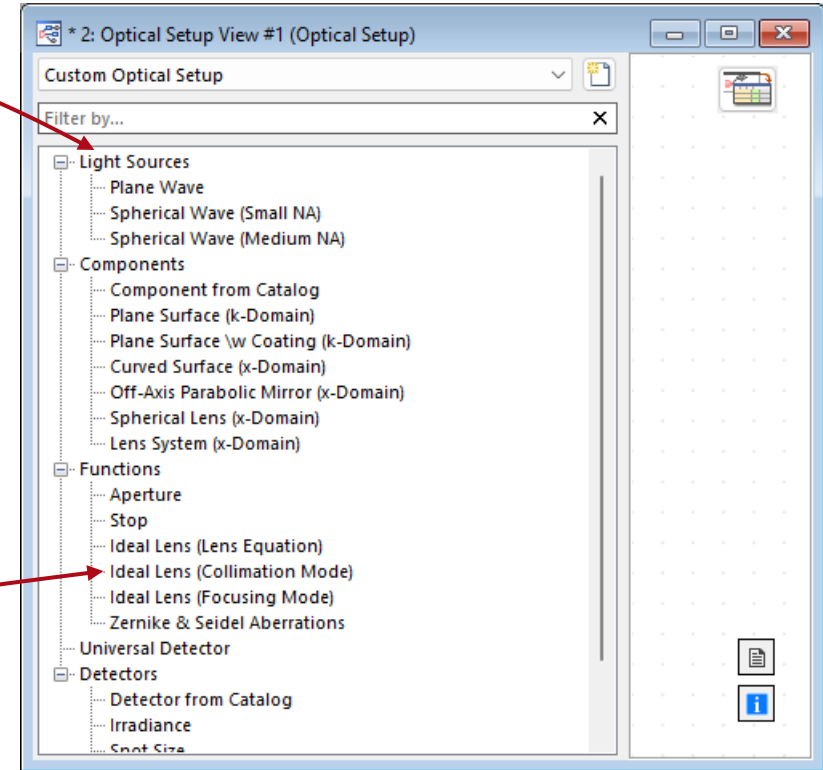
```
1 using System.Collections.ObjectModel;
2 using System.Linq;
3
4 using VirtualLabAPI.Core.Common;
5 using VirtualLabAPI.Core.LightPath;
6 using VirtualLabAPI.UI.LightPath;
7
8 namespace OwnCode {
9     /// <summary>
10     /// Module for generating your own customized Tree of Optical Setup
11     /// IOpticalSetupTreeGenerator.
12     /// When you save this module somewhere within "%APPDATA%\Wvrowski
```

Module for Custom Optical Setup Trees

```
Collection<OpticalSetupTreeElement> lensAnalysisCollection = new();
#region Light Sources
lensAnalysisCollection.Add("Light Sources|Plane Wave", OpticalSetupTreeElement.PlaneWave());
lensAnalysisCollection.Add("Light Sources|Spherical Wave (Small NA)", OpticalSetupTreeElement.SphericalWave(
lensAnalysisCollection.Add("Light Sources|Spherical Wave (Medium NA)", new OpticalSetupTreeElement(Element
    (opticalSetupType) => {
        SphericalWaveLightSourceLPE mySpherical = new SphericalWaveLightSourceLPE();
        mySpherical.LightSourceOPS.BasicParameter.DistanceToOrigin = 5e-3;
        return mySpherical;
    }, LightPathType.General, LightPathType.NearEyeDisplay));
#endregion

#region components
lensAnalysisCollection.Add("Components|Component from Catalog", OpticalSetupTreeElement.LoadFromComponentC
lensAnalysisCollection.Add("Components|Plane Surface (k-Domain)", OpticalSetupTreeElement.StratifiedMediaC
lensAnalysisCollection.Add("Components|Plane Surface \\w Coating (k-Domain)", OpticalSetupTreeElement.StratifiedMediaC
lensAnalysisCollection.Add("Components|Curved Surface (x-Domain)", OpticalSetupTreeElement.CurvedSurface(
lensAnalysisCollection.Add("Components|Off-Axis Parabolic Mirror (x-Domain)", OpticalSetupTreeElement.OffAxisParabolicMirror(
lensAnalysisCollection.Add("Components|Spherical Lens (x-Domain)", OpticalSetupTreeElement.SphericalLens(
lensAnalysisCollection.Add("Components|Lens System (x-Domain)", OpticalSetupTreeElement.LensSystem());
#endregion

#region ideal components
lensAnalysisCollection.Add("Functions|Aperture", OpticalSetupTreeElement.Aperture());
lensAnalysisCollection.Add("Functions|Stop", OpticalSetupTreeElement.Stop());
lensAnalysisCollection.Add("Functions|Ideal Lens (Lens Equation)", OpticalSetupTreeElement.FromComponentC
lensAnalysisCollection.Add("Functions|Ideal Lens (Collimation Mode)", OpticalSetupTreeElement.FromComponentC
lensAnalysisCollection.Add("Functions|Ideal Lens (Focusing Mode)", OpticalSetupTreeElement.FromComponentC
lensAnalysisCollection.Add("Functions|Zernike & Seidel Aberrations", OpticalSetupTreeElement.ZernikeAndSeidelAberrations());
#endregion
```



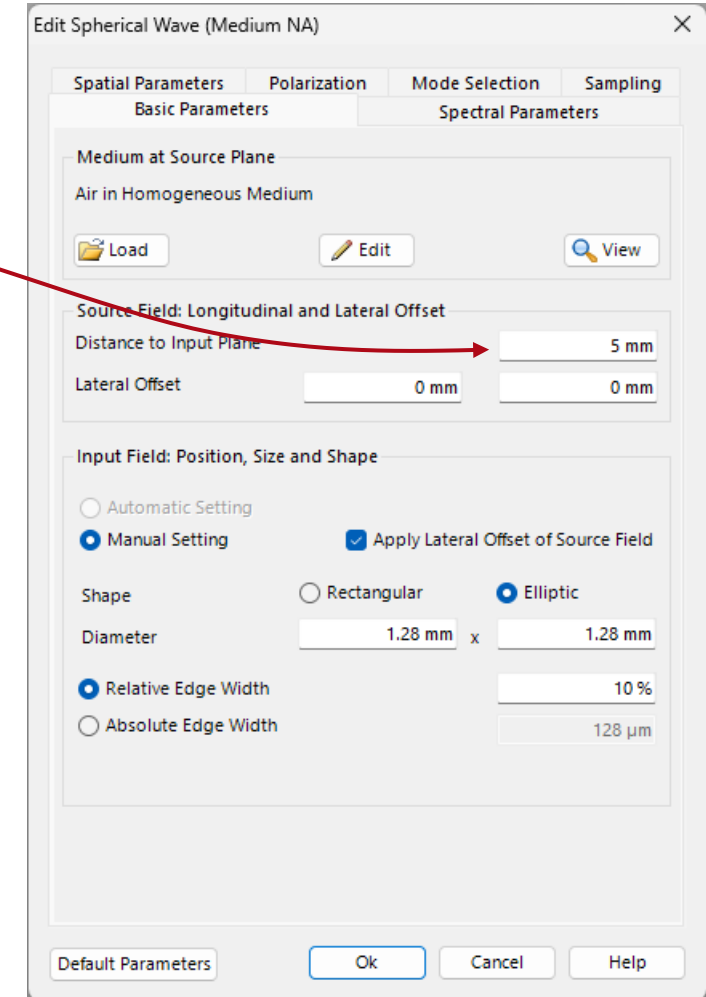
Using the inbuilt module, the sections and entries of the Optical Setup can be customized.

Module for Custom Optical Setup Trees

```
Collection<OpticalSetupTreeElement> lensAnalysisCollection = new();
#region Light Sources
lensAnalysisCollection.Add("Light Sources|Plane Wave", OpticalSetupTreeElement.PlaneWave());
lensAnalysisCollection.Add("Light Sources|Spherical Wave (Small NA)", OpticalSetupTreeElement.SphericalWave());
lensAnalysisCollection.Add("Light Sources|Spherical Wave (Medium NA)", new OpticalSetupTreeElement(Element
(opticalSetupType) => {
    SphericalWaveLightSourceLPE mySpherical = new SphericalWaveLightSourceLPE();
    mySpherical.LightSourceOPS.BasicParameter.DistanceToOrigin = 5e-3;
    return mySpherical;
}, LightPathType.General, LightPathType.NearEyeDisplay));
#endregion

#region components
lensAnalysisCollection.Add("Components|Component from Catalog", OpticalSetupTreeElement.LoadFromComponentCatalog());
lensAnalysisCollection.Add("Components|Plane Surface (k-Domain)", OpticalSetupTreeElement.StratifiedMedia());
lensAnalysisCollection.Add("Components|Plane Surface \\w Coating (k-Domain)", OpticalSetupTreeElement.StratifiedMediaCoating());
lensAnalysisCollection.Add("Components|Curved Surface (x-Domain)", OpticalSetupTreeElement.CurvedSurface());
lensAnalysisCollection.Add("Components|Off-Axis Parabolic Mirror (x-Domain)", OpticalSetupTreeElement.OffAxisParabolicMirror());
lensAnalysisCollection.Add("Components|Spherical Lens (x-Domain)", OpticalSetupTreeElement.SphericalLens());
lensAnalysisCollection.Add("Components|Lens System (x-Domain)", OpticalSetupTreeElement.LensSystem());
#endregion

#region ideal components
lensAnalysisCollection.Add("Functions|Aperture", OpticalSetupTreeElement.Aperture());
lensAnalysisCollection.Add("Functions|Stop", OpticalSetupTreeElement.Stop());
lensAnalysisCollection.Add("Functions|Ideal Lens (Lens Equation)", OpticalSetupTreeElement.FromComponentCatalog());
lensAnalysisCollection.Add("Functions|Ideal Lens (Collimation Mode)", OpticalSetupTreeElement.FromComponentCatalog());
lensAnalysisCollection.Add("Functions|Ideal Lens (Focusing Mode)", OpticalSetupTreeElement.FromComponentCatalog());
lensAnalysisCollection.Add("Functions|Zernike & Seidel Aberrations", OpticalSetupTreeElement.ZernikeAndSeidelAberrations());
#endregion
```



It is also possible to directly pre-set parameters inside a component.

Document Information

title	Customize Optical Trees Suitable to your Workflows
document code	SWF.0054
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software edition	• VirtualLab Fusion Standard
software version	2024.1 (Build 1.106)
category	Feature Use Case
further reading	<ul style="list-style-type: none">- Working with the Property Browser in VirtualLab Fusion- Introduction to the Optical Setup