

Paris, April 9<sup>th</sup> 2019

# **Seminar VirtualLab Fusion – Part #1: Introduction und Concepts of Field Tracing Technology**

Stefan Steiner

LightTrans International UG

**Enabling Innovation in Optics&Photonics  
by Fast Physical Optics with VirtualLab Fusion**

# Jena, Germany



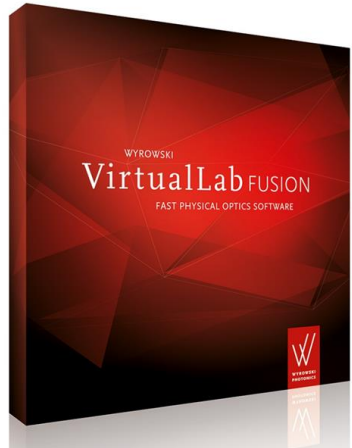
# LightTrans International



## LightTrans

- Distribution of VirtualLab Fusion, together with distributors worldwide
- Technical support, seminars, and trainings
- Engineering projects

# Wyrowski Photonics



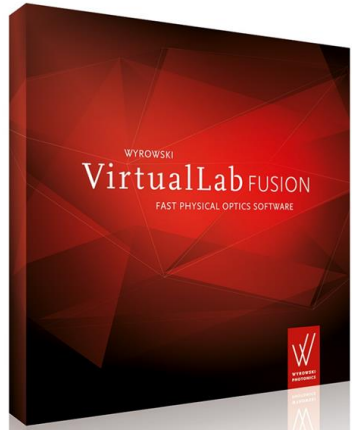
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## Wyrowski Photonics

Development of fast physical optics software  
VirtualLab Fusion

# University of Jena



**Applied Computational Optics Group** R&D in optical modeling and design with emphasis on physical optics



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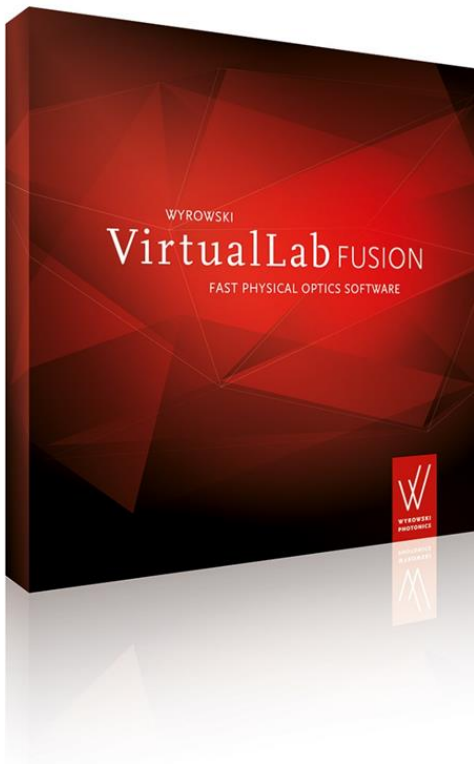
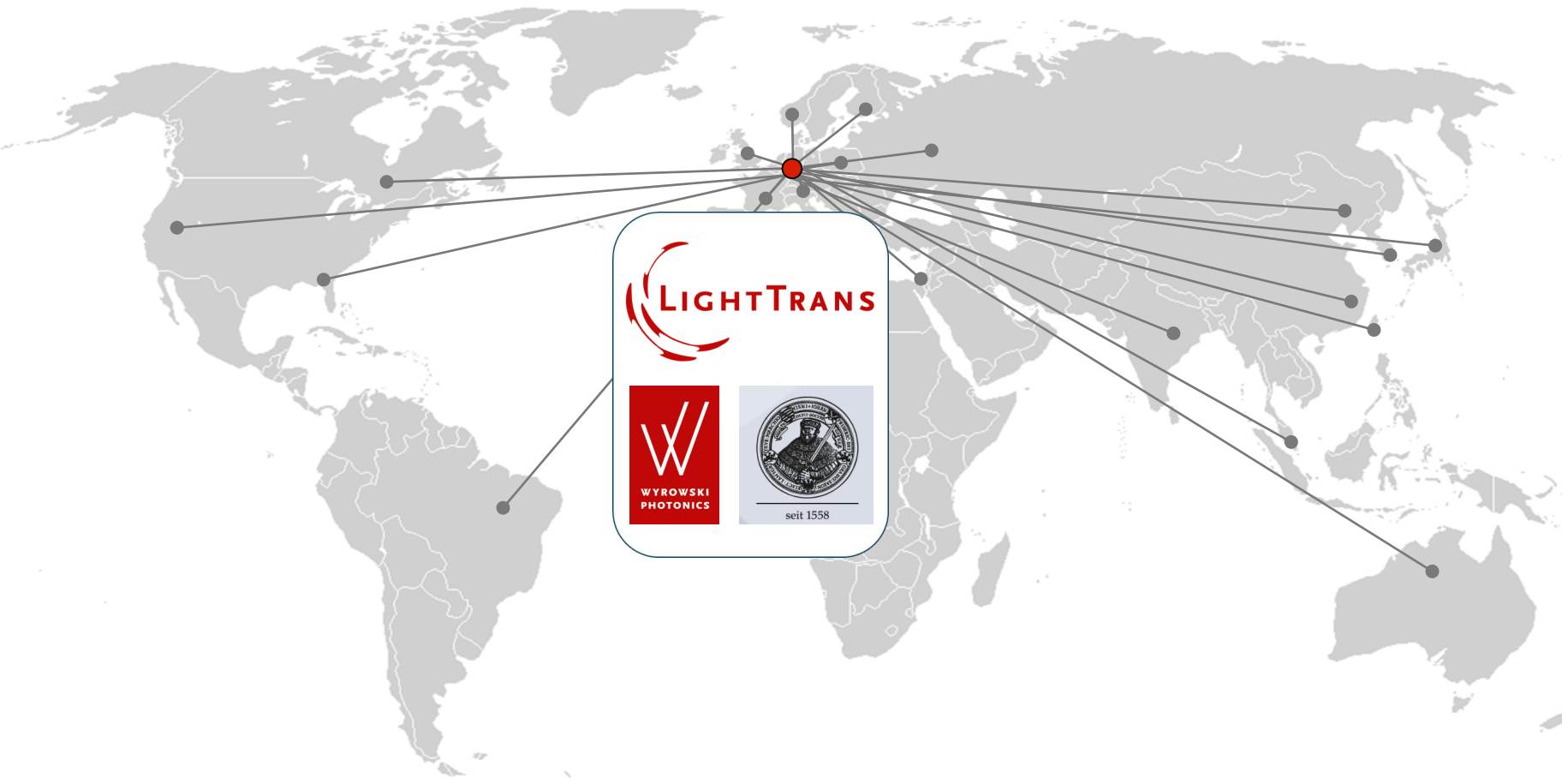


## Wyrowski Photonics

Development of fast physical optics software  
VirtualLab Fusion



# Optical Design Software and Services



# **Our Motivation and Key Messages**



# Motivation

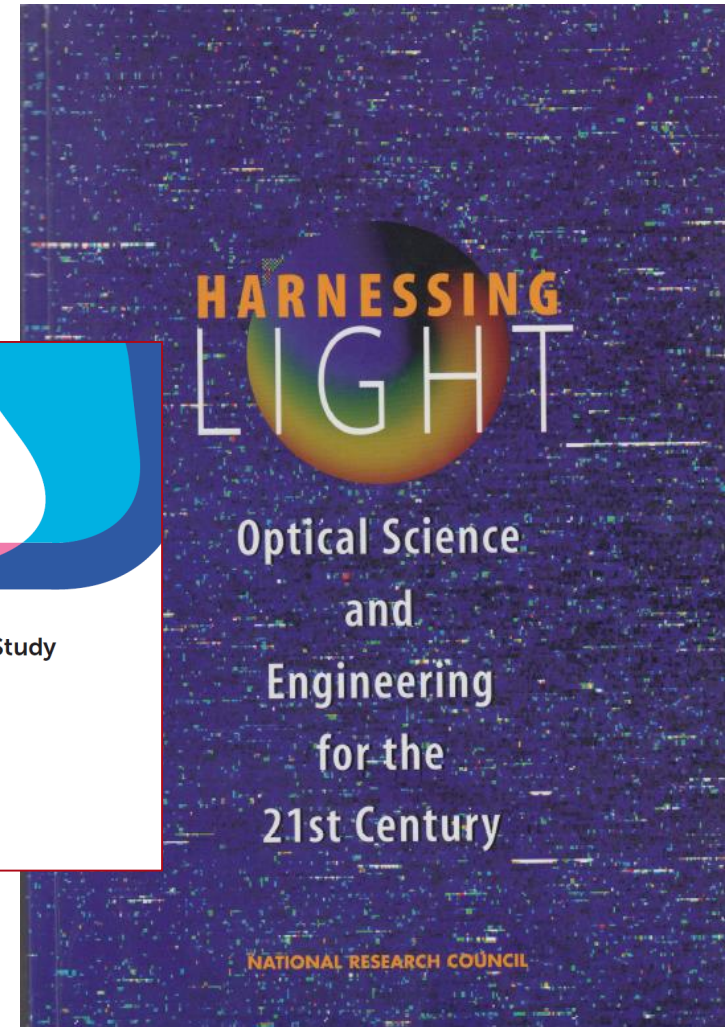
- **Optics and photonics is enabling technology** for the development of innovative commercial and industrial products.



2000



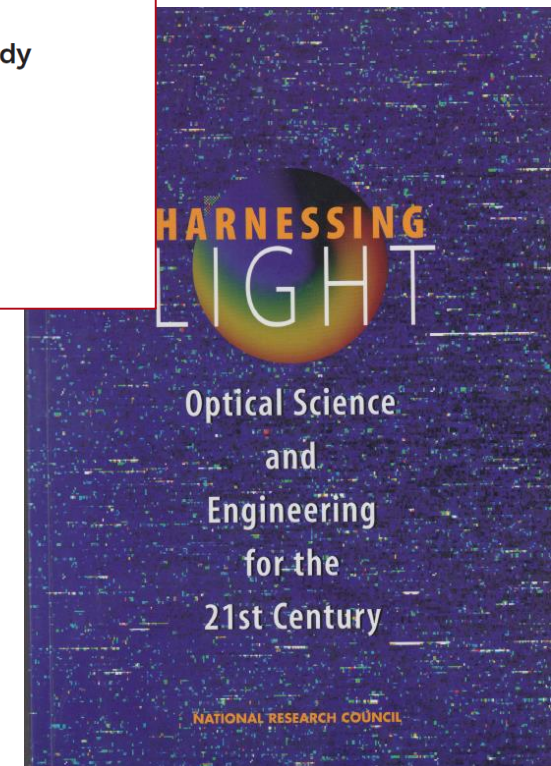
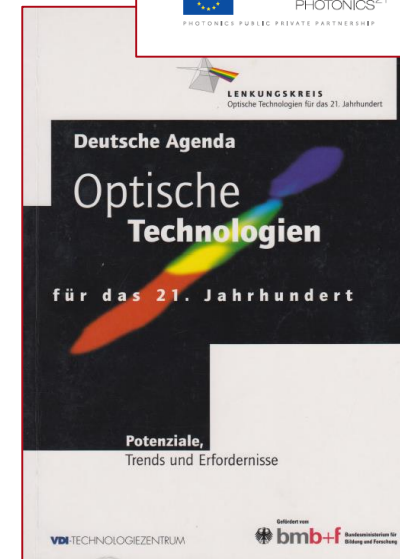
2017



1998

# Motivation

- **Optics and photonics is enabling technology** for the development of innovative commercial and industrial products.
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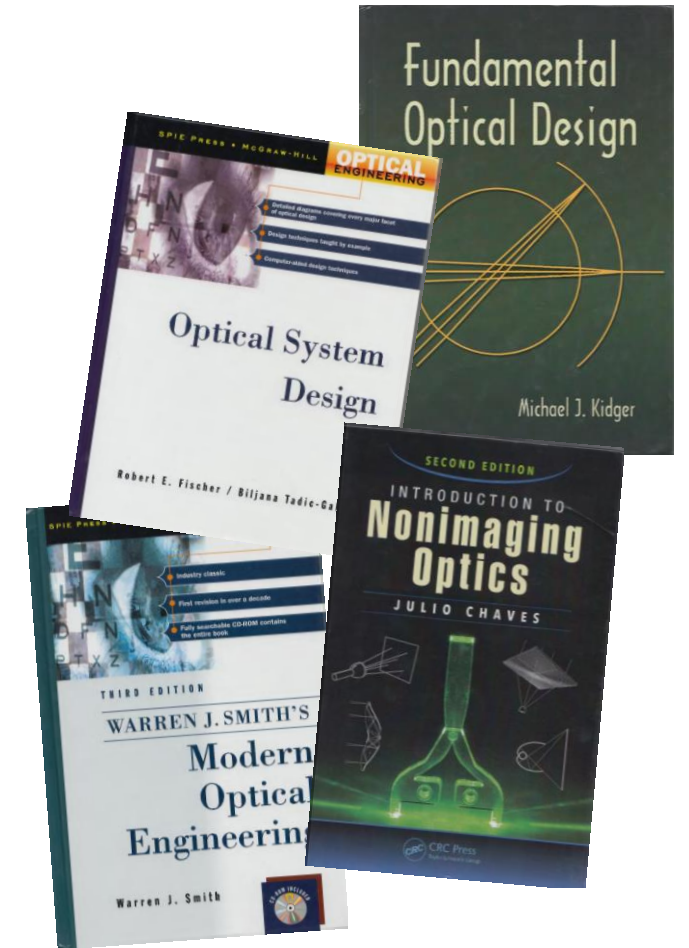


# Challenge

- **Modeling:** Ray optics is currently used as the platform in optical modeling. Physical optics “patches” are added where most needed. This approach becomes an obstacle for innovation.

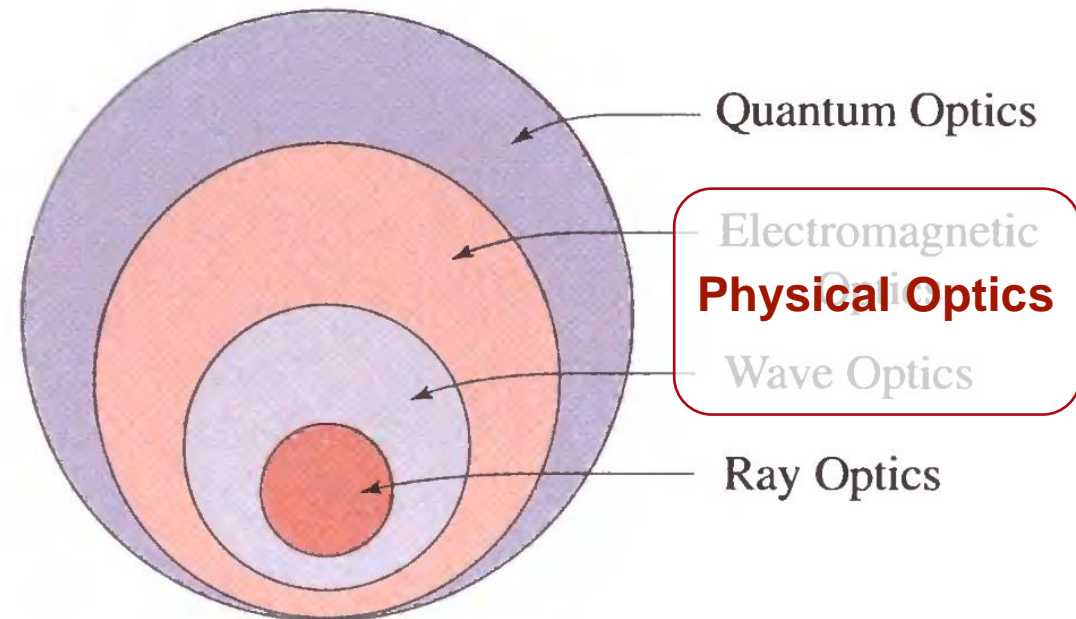
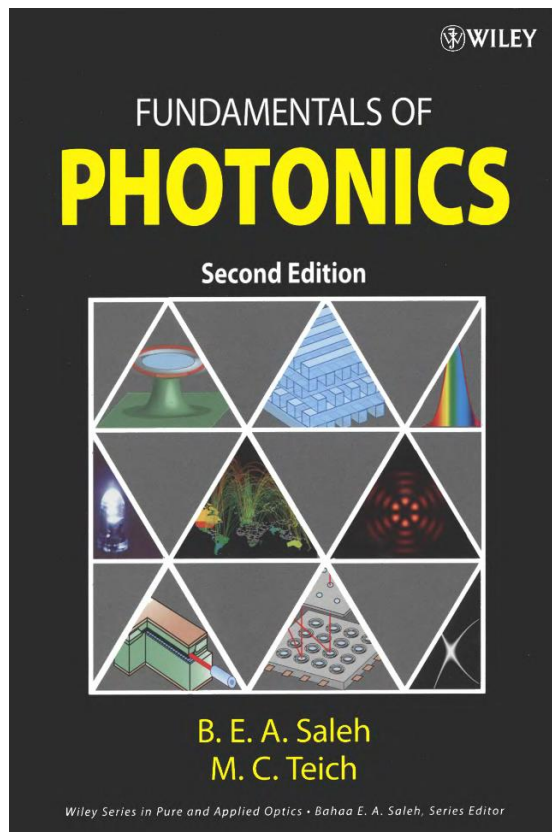
**How to tackle this challenge?**

**Here is our approach in three key messages!**



# Paradigm Shift in Optical Modeling Needed

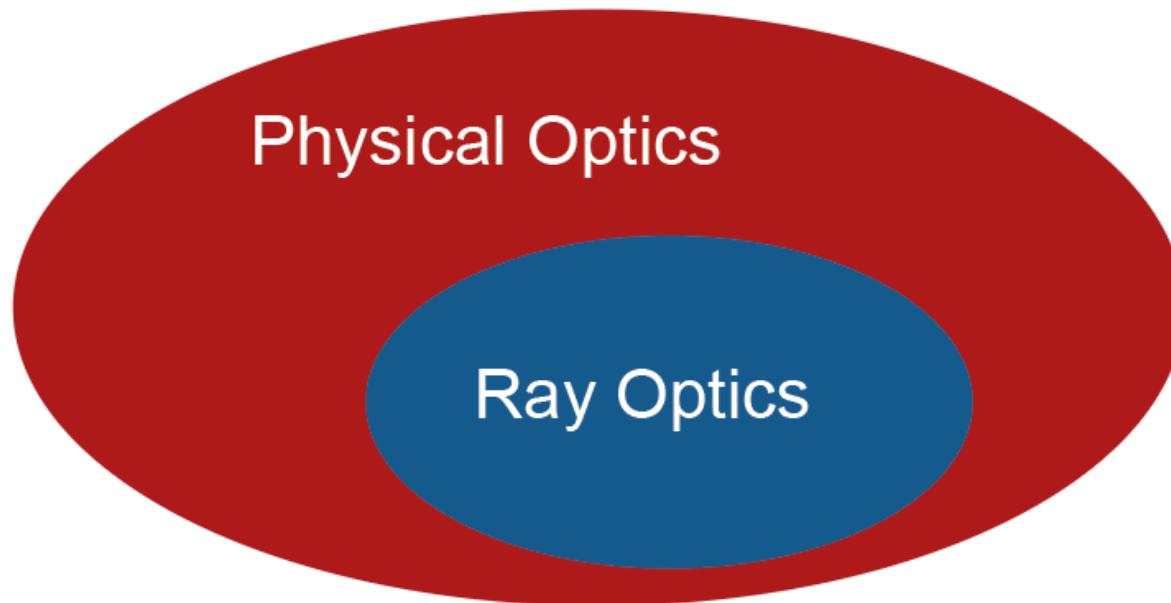
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# Paradigm Shift in Optical Modeling Needed

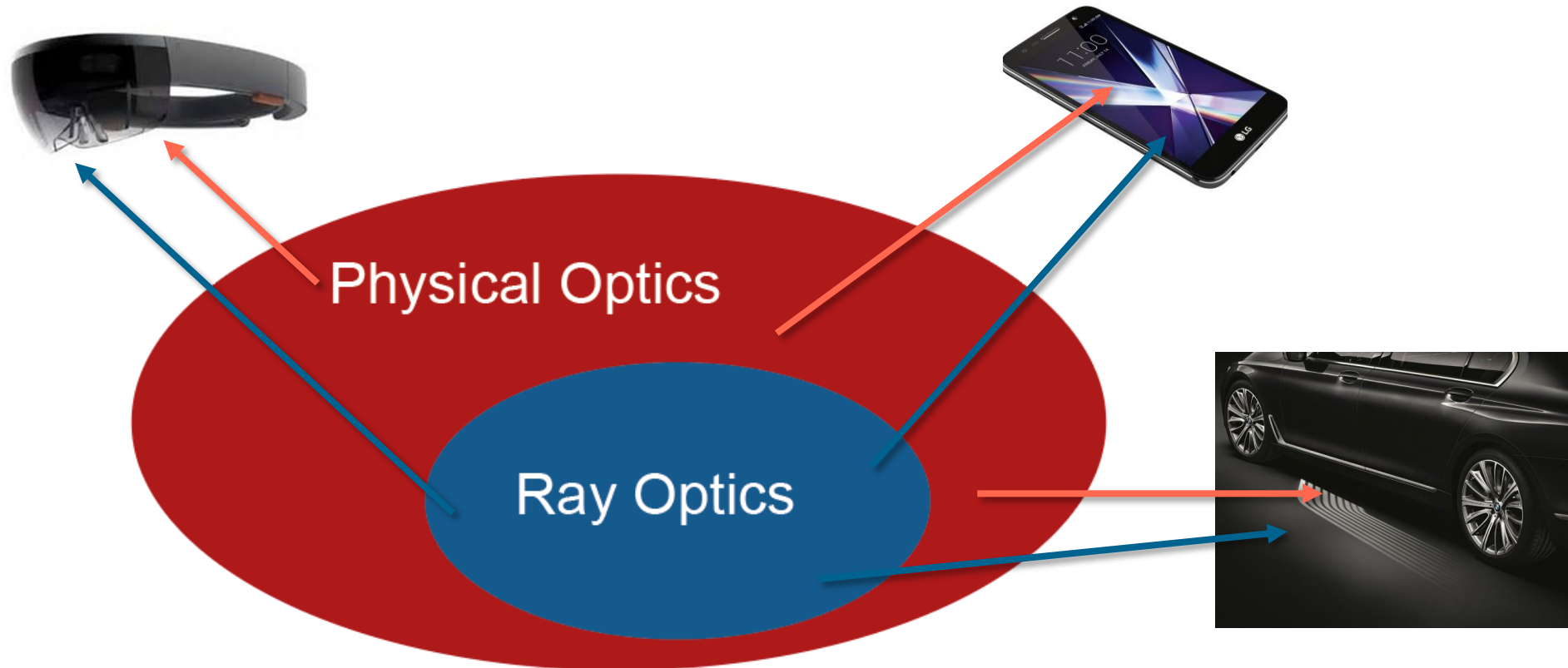
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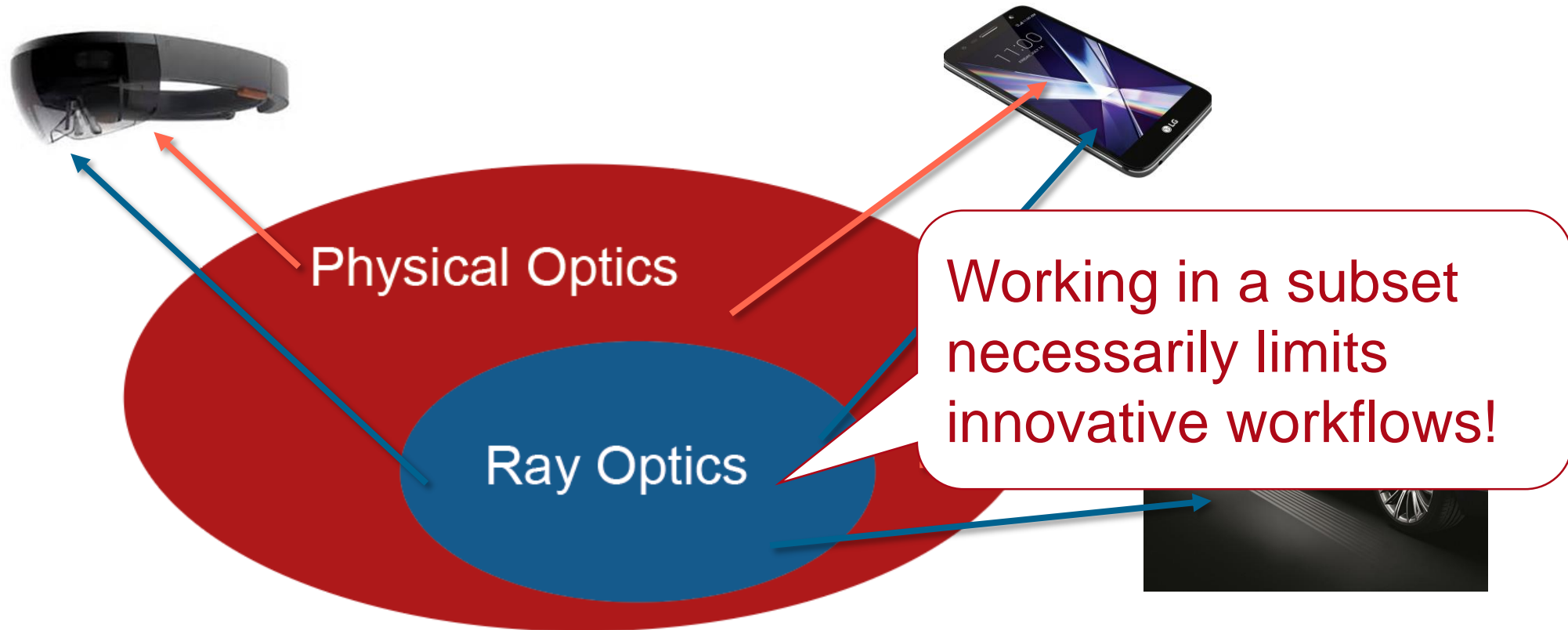
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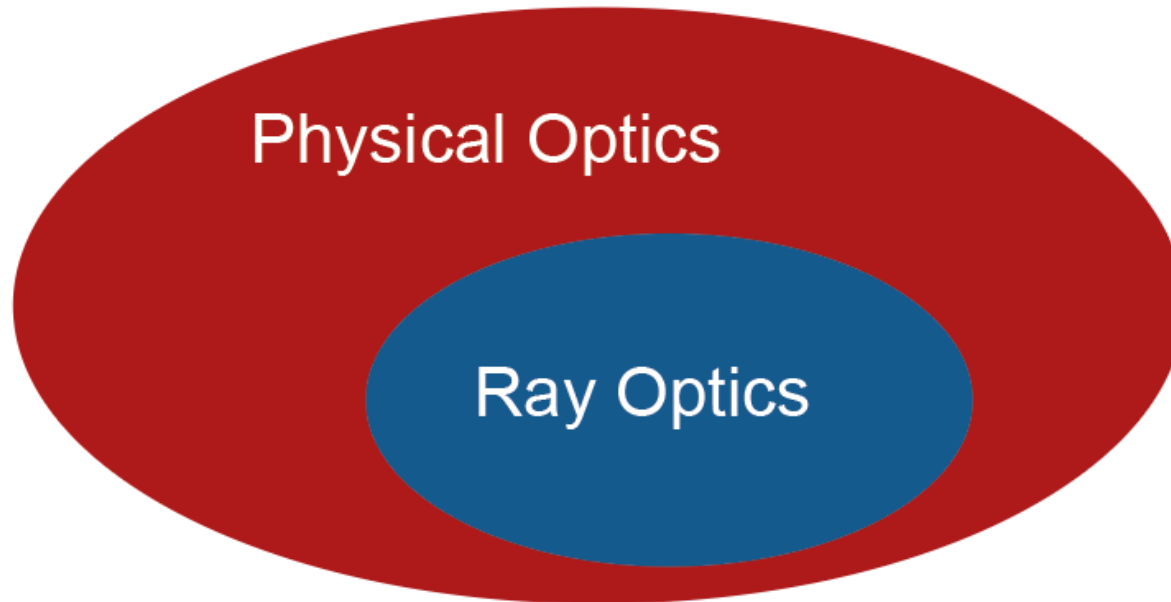
## **Message #1**

Make physical optics the platform in optical modeling

# #1: Make Physical Optics the Platform in Optical Modeling

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- **Status quo:** Ray optics is currently used as the platform in optical modeling. Physical optics “patches” are added where most needed.
- **Our proposal:** To make physical optics the platform in optical modeling, with ray tracing solidly embedded within.

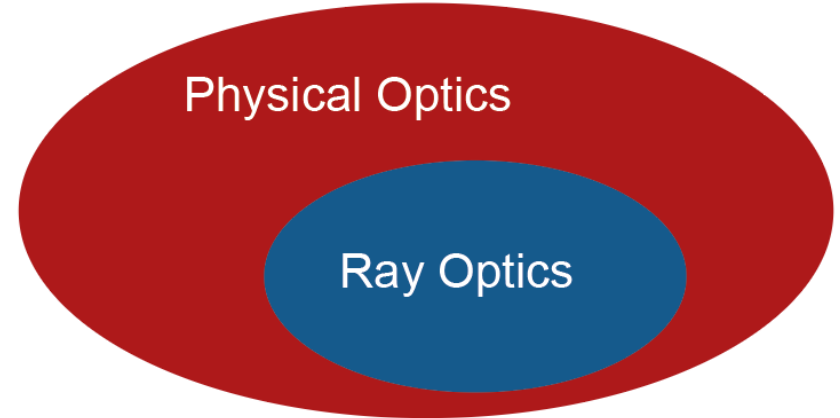


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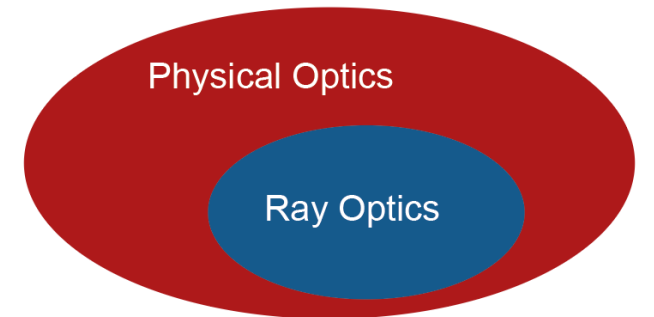
For this paradigm shift physical optics must be **fast** in practice!



# Fast Electromagnetic Modeling Required

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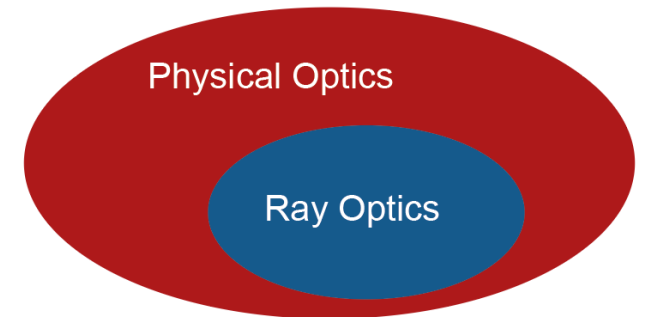
- Physical optics modeling must be based on **solutions of Maxwell's equations.**



# Fast Electromagnetic Modeling Required

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- Physical optics modeling must be based on **electromagnetic field solvers**.

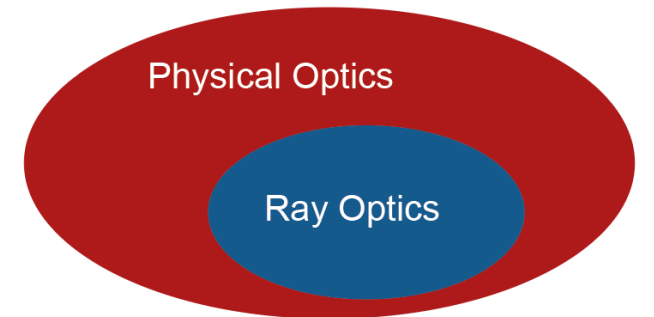


# Fast Electromagnetic Modeling Required

---

- Physical optics modeling must be based on **electromagnetic field solvers**.
- Physical optics modeling must be **fast**. It should be even as fast as ray tracing wherever possible.

How to realize a fast electromagnetic modeling in optics?



## Message #2

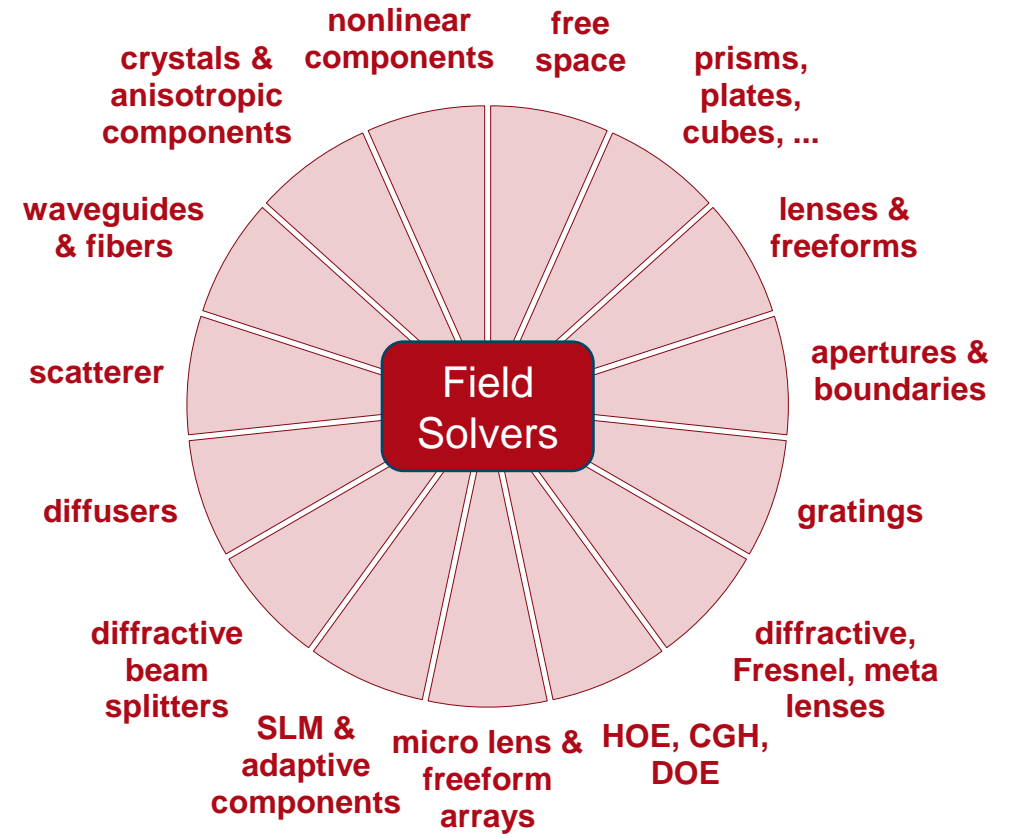
Field tracing enables **fast** physical optics

# #2: Field Tracing Enables Fast Physical Optics

Theory peek

## Field Tracing comprises:

- Application of different electromagnetic field solvers in different regions of one system.
- Interconnection of any type of general and specialized field solver.

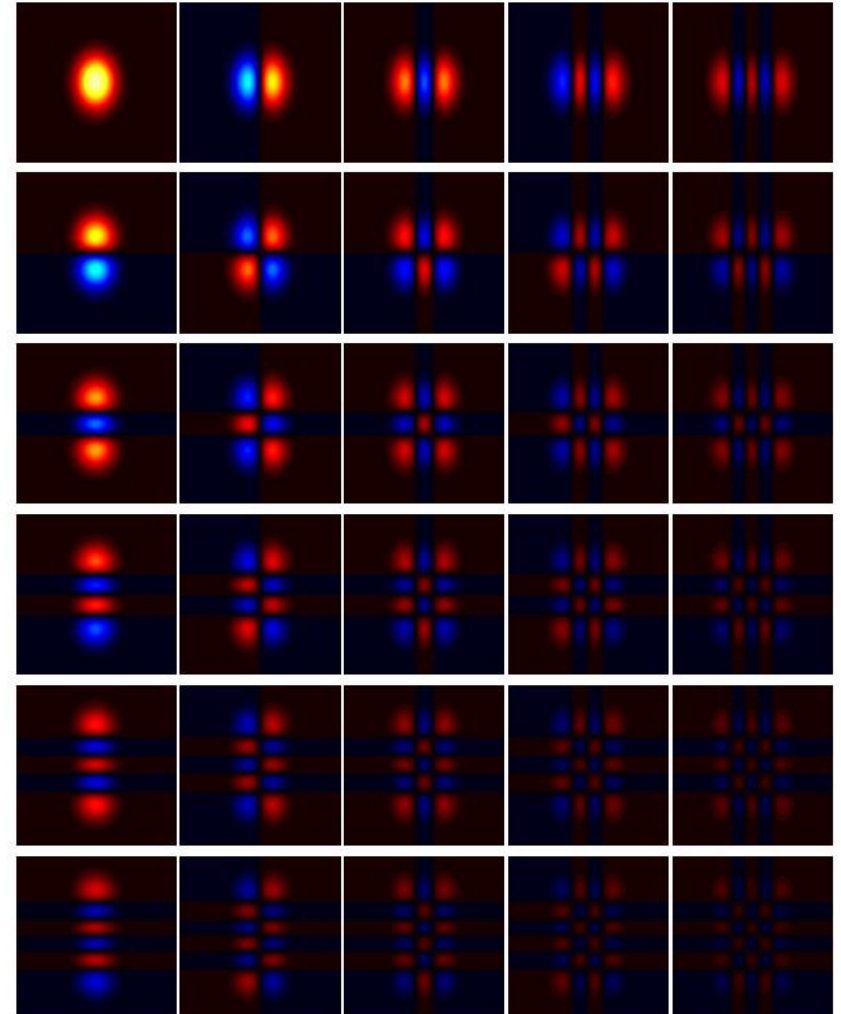




## #2: Field Tracing Enables Fast Physical Optics

### Field Tracing comprises:

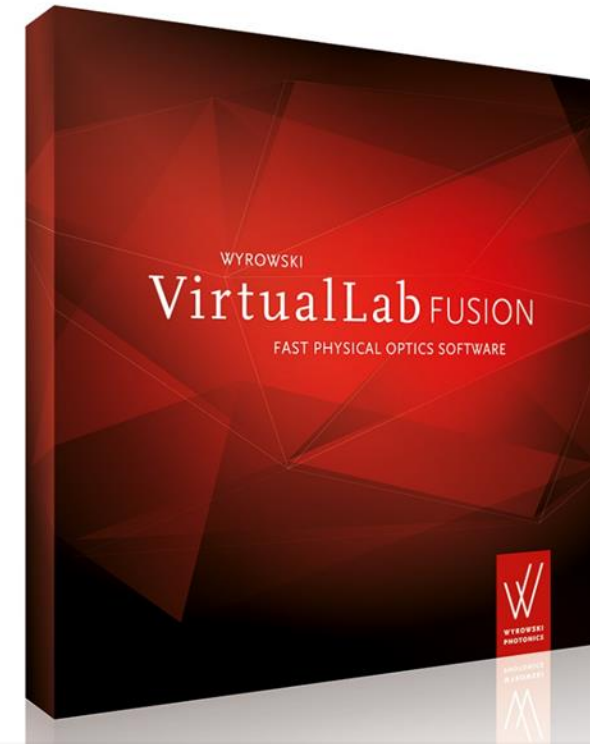
- Application of different electromagnetic field solvers in different regions of one system.
- Interconnection of any type of general and specialized field solver.
- Source mode concept to represent coherent, partially coherent, and incoherent sources.



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- Application of different electromagnetic field solvers in different regions of one system.
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- ... and many more techniques



Fast Physical Optics  
Software!

## #2: Field Tracing Enables Fast Physical Optics

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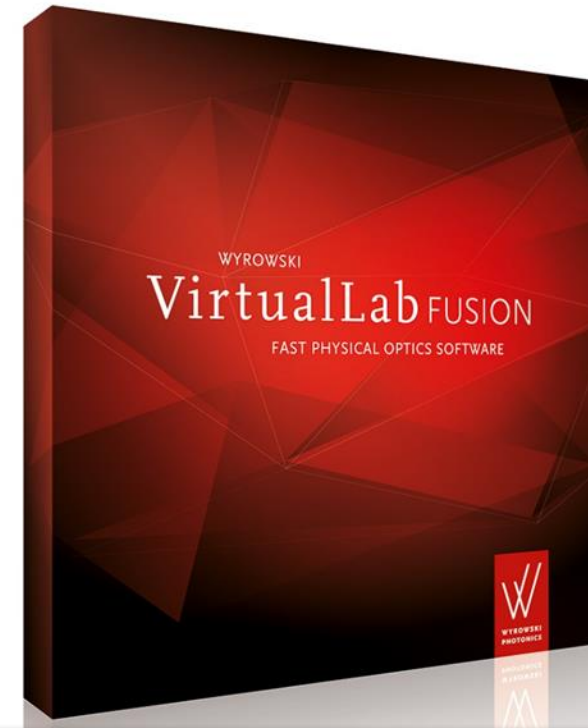


**Platform to interconnect any type of general and specialized field solver:**

- In-built solvers
- Customized solvers

## #2: Field Tracing Enables Fast Physical Optics

VirtualLab enables the incorporation of any solver and interconnects all needed solvers with field tracing technology!



**Platform to interconnect any type of general and specialized field solver:**

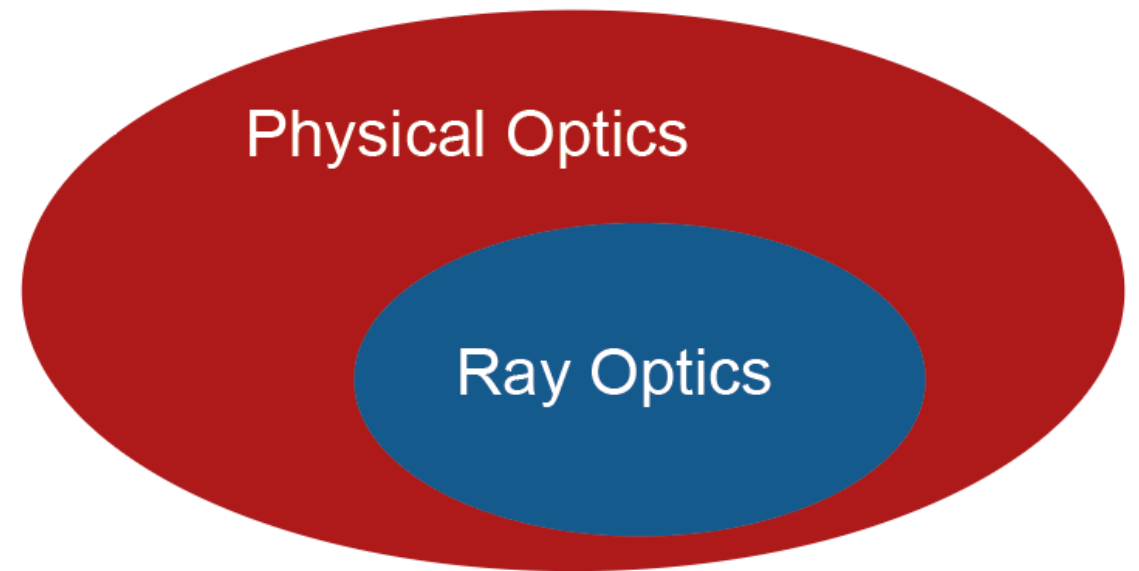
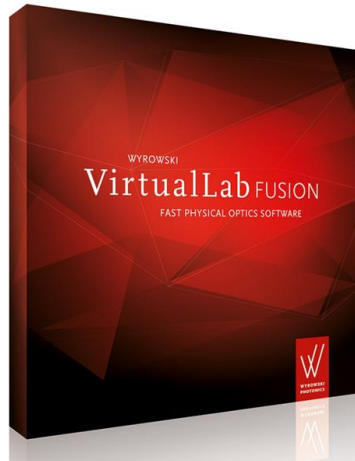
- In-built solvers
- Customized solvers

## Message #3

Ray tracing is embedded in fast physical optics

## #3: Ray Tracing Embedded in Fast Physical Optics

- Fast physical optics does not replace ray tracing, but enriches our way to do optical modeling and design.
- **We can just win!**



## Field Tracing

... from field tracing other techniques can be deduced mathematically, e.g. ...

# Unified Optical Modeling

## Field Tracing

Paraxial Field  
Tracing

Gaussian  
Beam  
Propagation

Monte Carlo  
Field Tracing

## Polarization Ray Tracing

Flux Ray  
Tracing

Ray Tracing

Paraxial Ray  
Tracing

Monte Carlo  
Ray Tracing



# Unified Optical Modeling

## Field Tracing

Paraxial Field  
Tracing

Gaussian  
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Propagation

Monte Carlo  
Field Tracing

Flux Ray  
Tracing

Monte Carlo  
Ray Tracing

Ray Tracing  
Paraxial Ray  
Tracing

No physical model  
assumptions, but pure  
mathematical arguments.

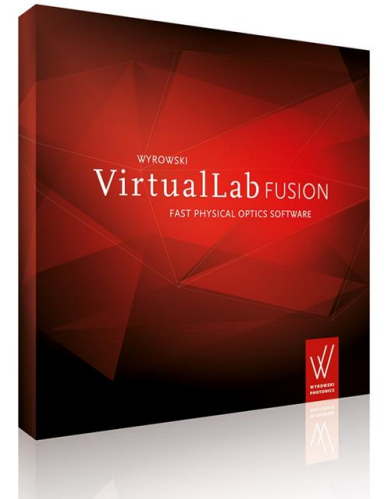
# Our Key Messages on Modeling

**#1:** Make physical optics the platform in optical modeling.

**#2:** **Field Tracing** enables **Fast Physical Optics**.

**#3:** Ray tracing is fully embedded in fast physical optics.

Fast physical optics does not replace ray tracing, but enriches our way to do optical modeling and design.

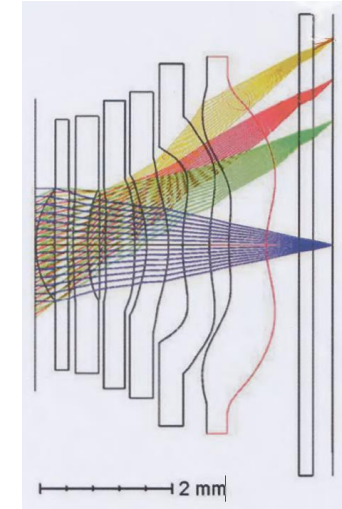
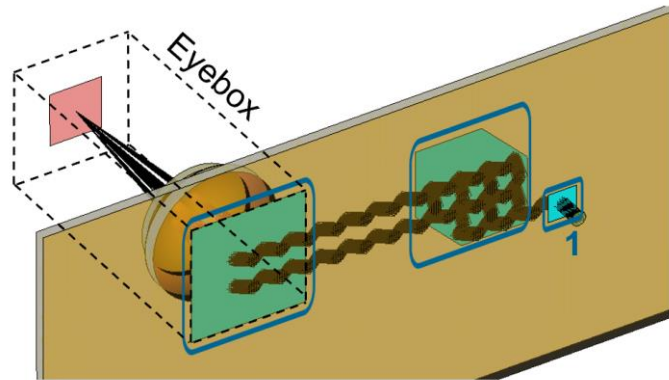


Fast Physical Optics  
Software!

# **Optical Design beyond Parametric Optimization**

# Challenge

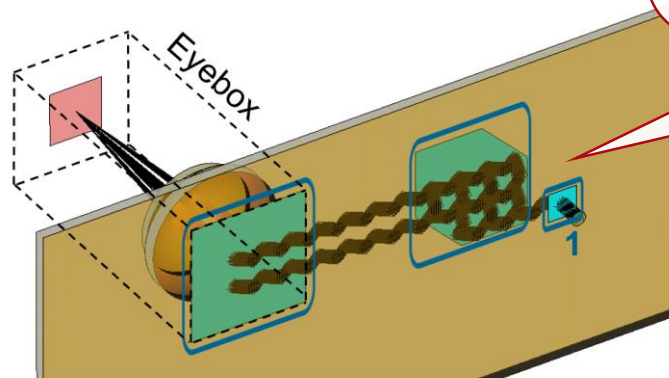
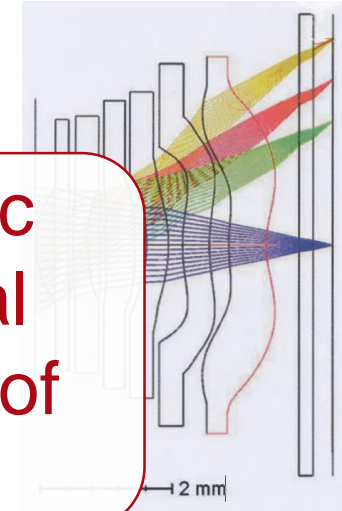
- **Design:** Parametric optimization is the standard optical design technique. This approach fails in ever more cases because of the growing complexity of components and systems.



# Challenges

- **Design:** Parametric optimization is the standard optical design technique. This approach fails in ever more complex systems.

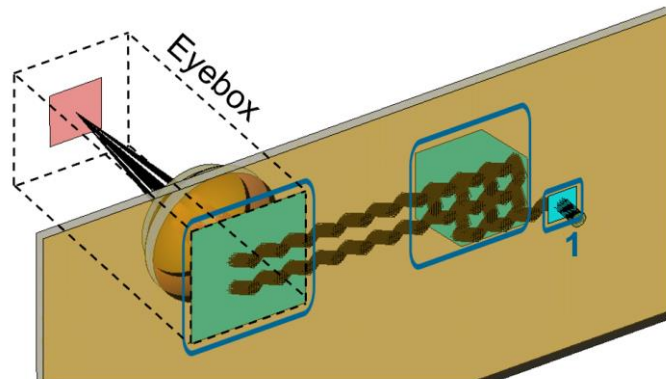
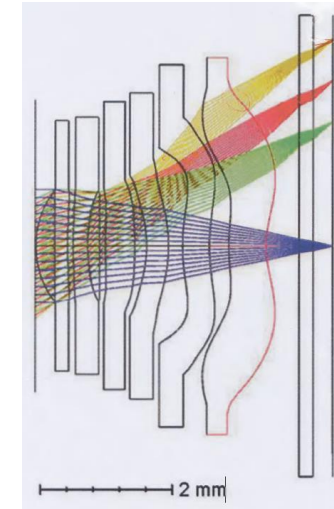
Full design by parametric optimization not practical because of high number of free parameters.



# Challenges

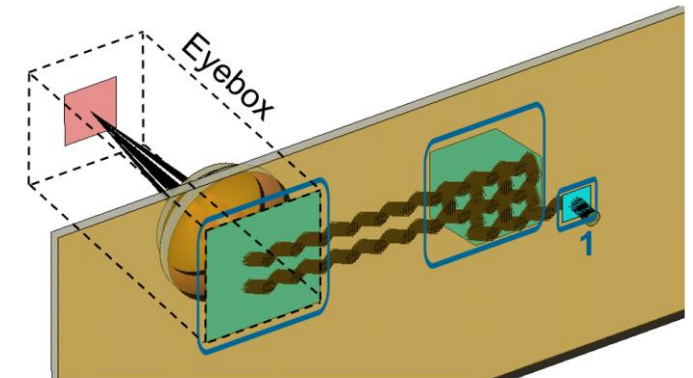
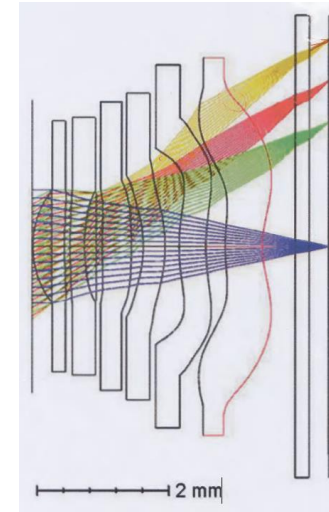
- **Design:** Parametric optimization is the standard optical design approach fails in the growing complexity of systems.

Full design by parametric optimization not practical because of high number of free parameters.



# Challenges

- **Design:** Parametric optimization is the standard optical design technique. This approach fails in ever more cases because of the growing complexity of components and systems.
- We propose to accompany parametric optimization with systematic design approaches.



# Parametric Optimization and Systematic Design

Parametric  
optimization

How to find a good initial  
system for final  
parametric optimization?



# Parametric Optimization and Systematic Design

Functional  
design

Where and what should be  
done with incident light to  
obtain a desired function?

Parametric  
optimization

# Parametric Optimization and Systematic Design

Functional  
design

Result: Set of positions  
and ideal responses of  
optical components.

Parametric  
optimization

# Parametric Optimization and Systematic Design

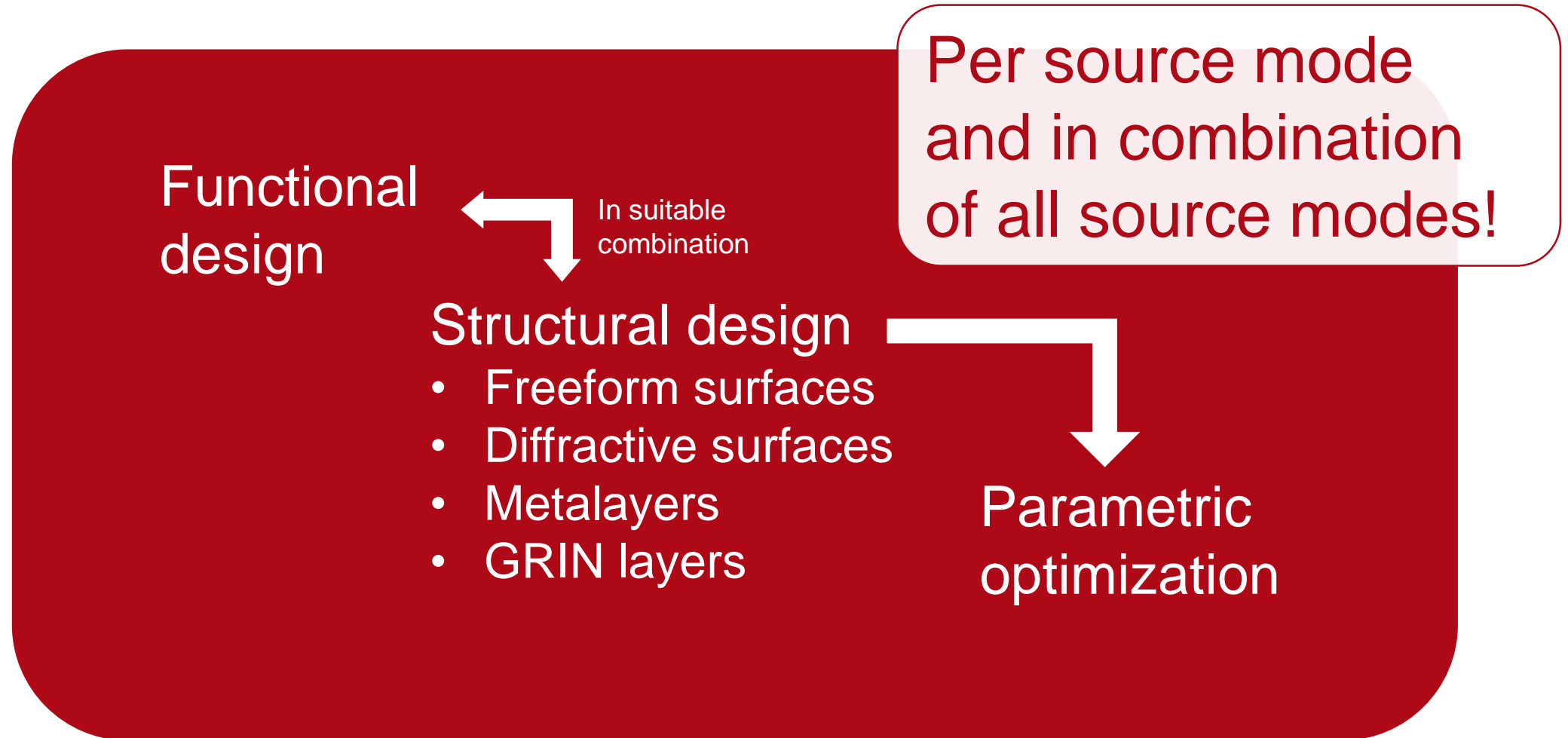
Functional  
design

Structural design

Design of structures which  
enable the required  
responses.

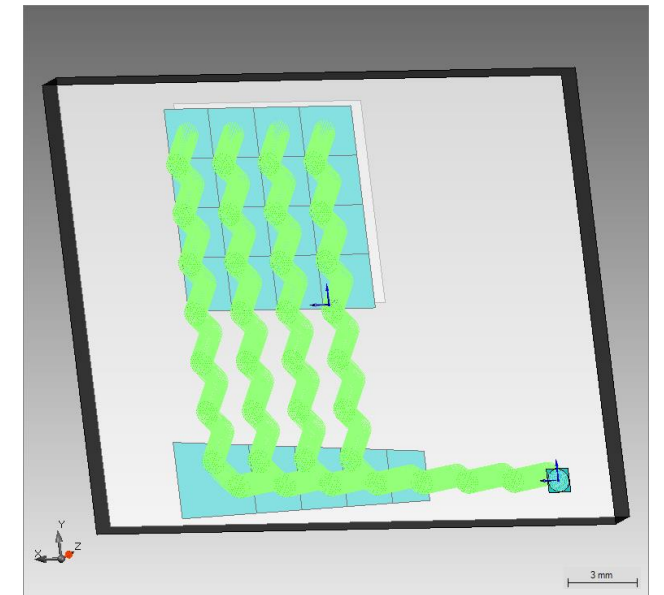
Parametric  
optimization

# Parametric Optimization and Systematic Design



# Systematic Design

- This is a new R&D topic, but already starts to be fruitful in some applications, e.g. waveguide design in AR/MR, diffractive optics, and freeform design.
- Though it works with ray and physical optics, its full benefit is available on the physical optics platform.



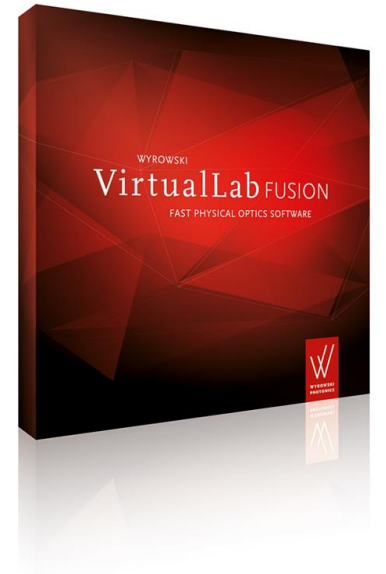
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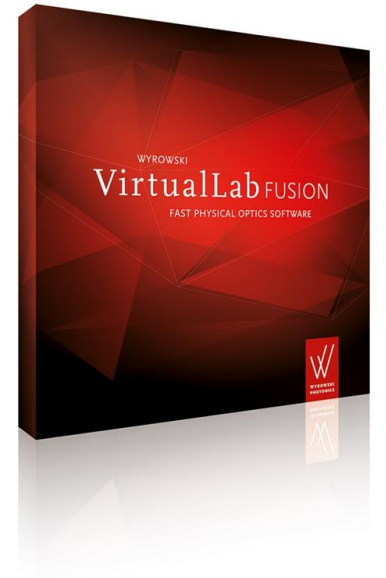
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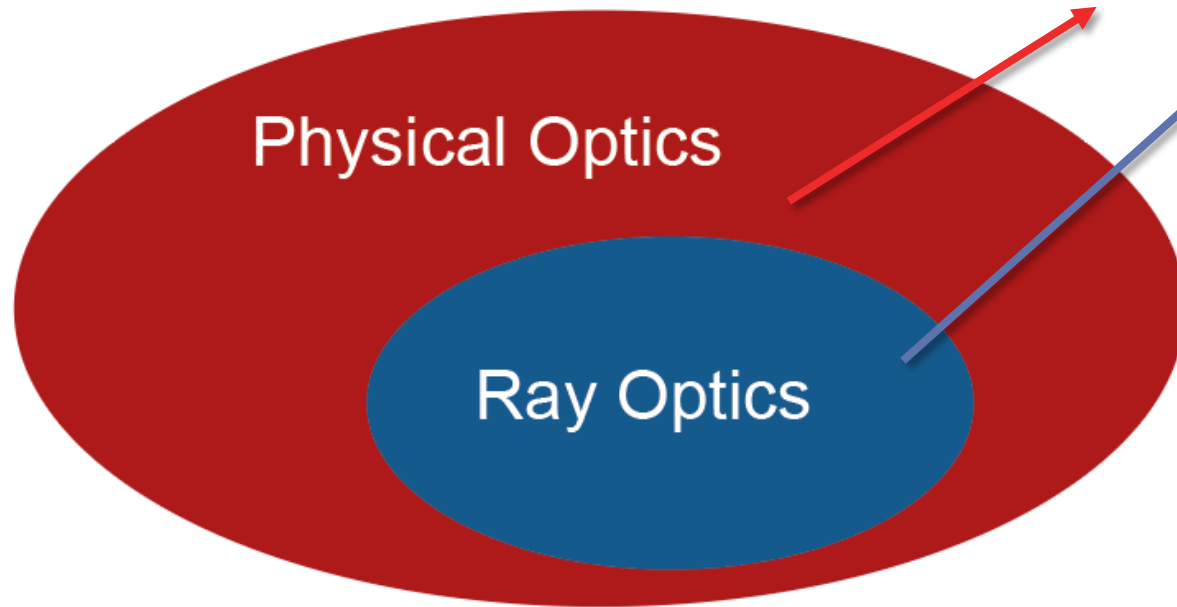
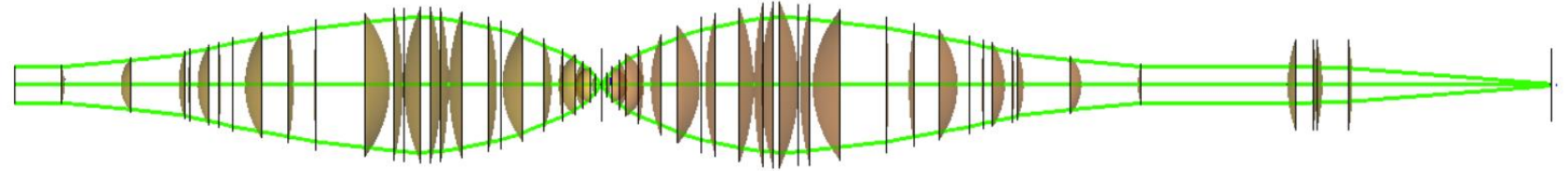
# **Lens design and physical optics**

Status quo in ray tracer software



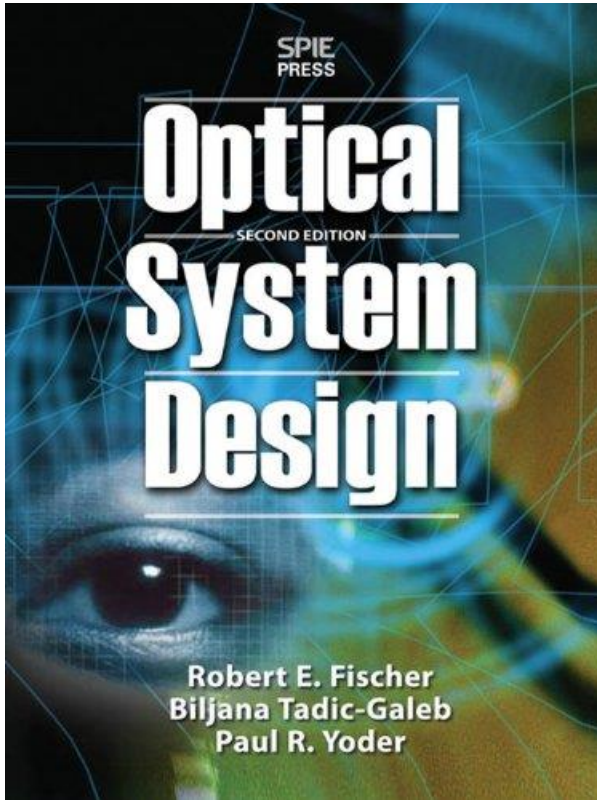
# Physical Optics in Lens Design

- **Status quo:** Ray optics is currently used as the platform in optical modeling. Physical optics “patches” are added where most needed.



What is the role of physical optics in traditional lens design?

# Modeling Lens Systems



## Chapter 1. Basic Optics and Optical System Specifications

- The Purpose of an Imaging Optical System
- How to Specify Your Optical System: Basic Parameters
- Basic Definition of Terms
- Useful First-Order Relationships

## Chapter 2. Stops and Pupils and Other Basic Principles

- The Role of the Aperture Stop
- Entrance and Exit Pupils
- Vignetting

## Chapter 3. Diffraction, Aberrations, and Image Quality

- What Image Quality Is All About
- What Are Geometrical Aberrations and Where Do They Come

From?

- What Is Diffraction?
- Diffraction-Limited Performance
- Derivation of System Specifications

## Chapter 4. The Concept of Optical Path Difference

- Optical Path Difference (OPD) and the Rayleigh Criteria
- Peak-to-Valley and RMS Wavefront Error
- The Wave Aberration Polynomial
- Depth of Focus

# Modeling Lens Systems

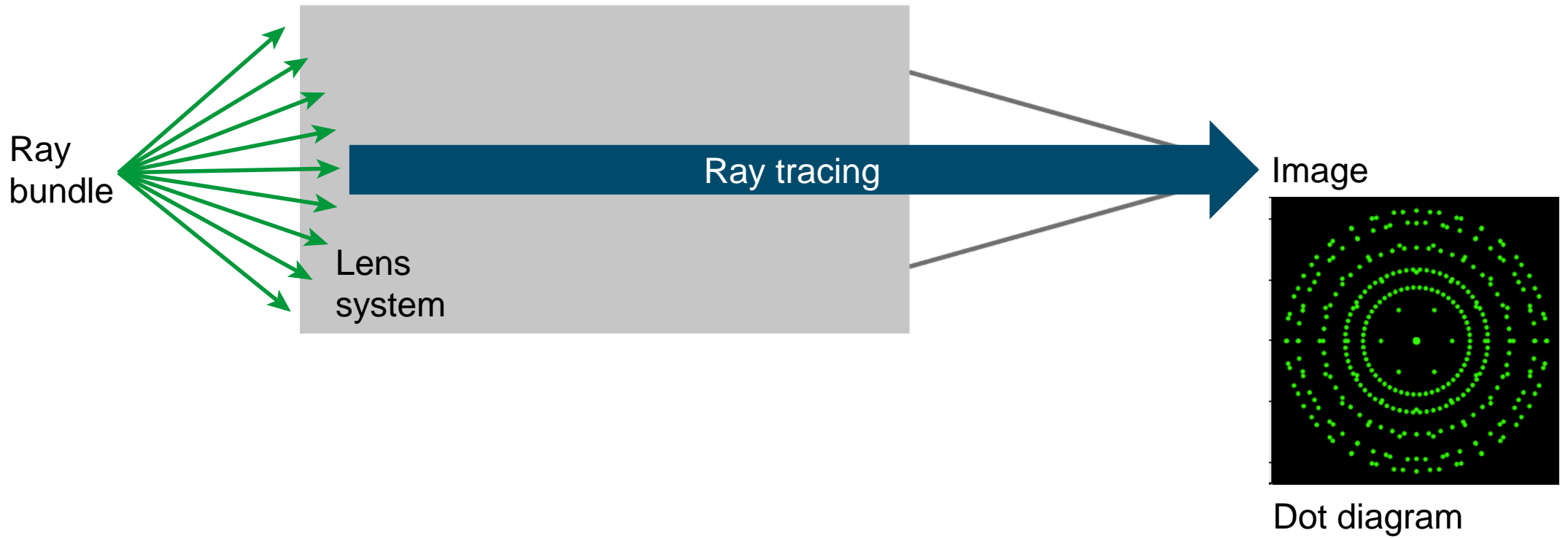
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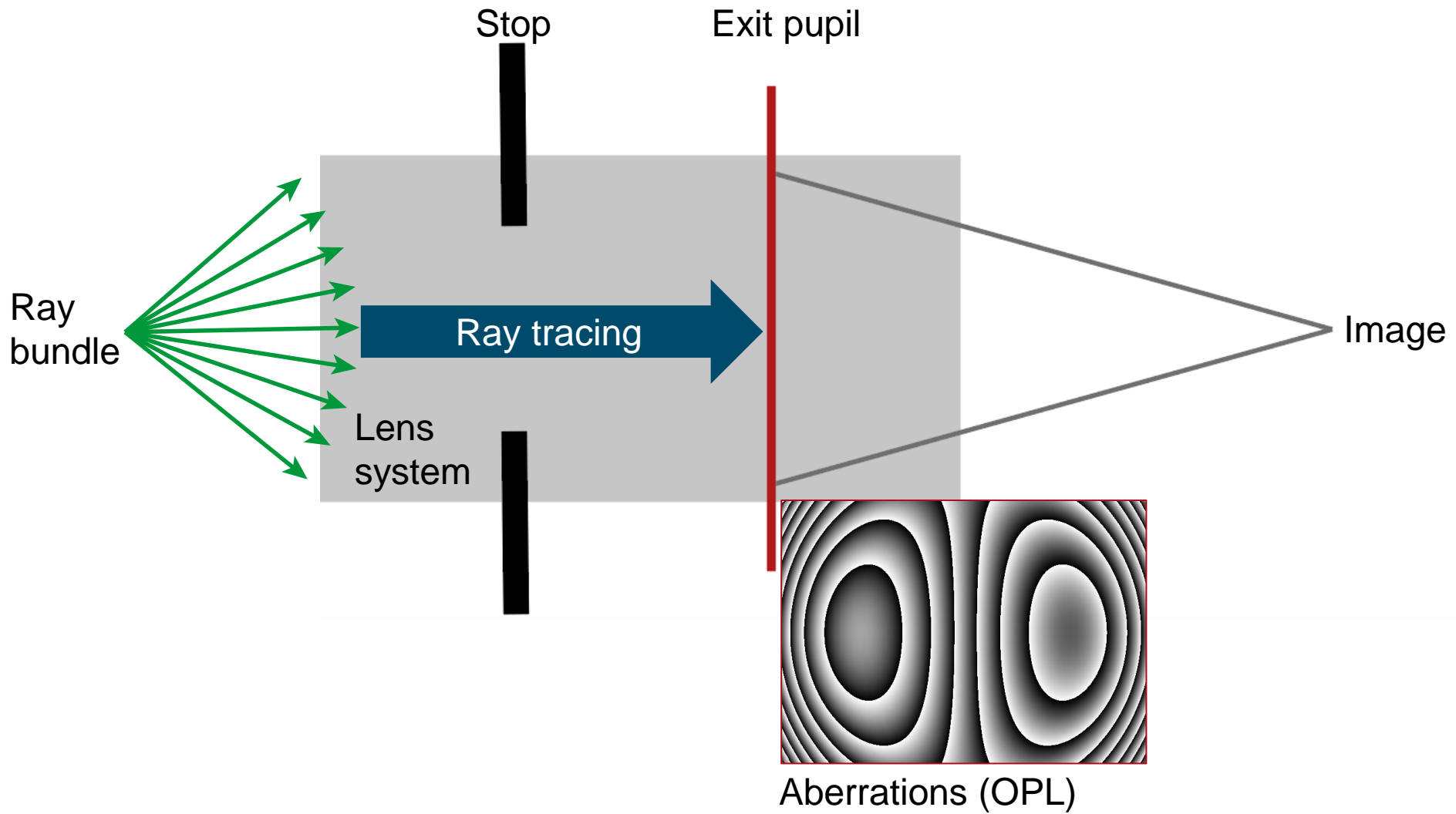
# Modeling Lens Systems



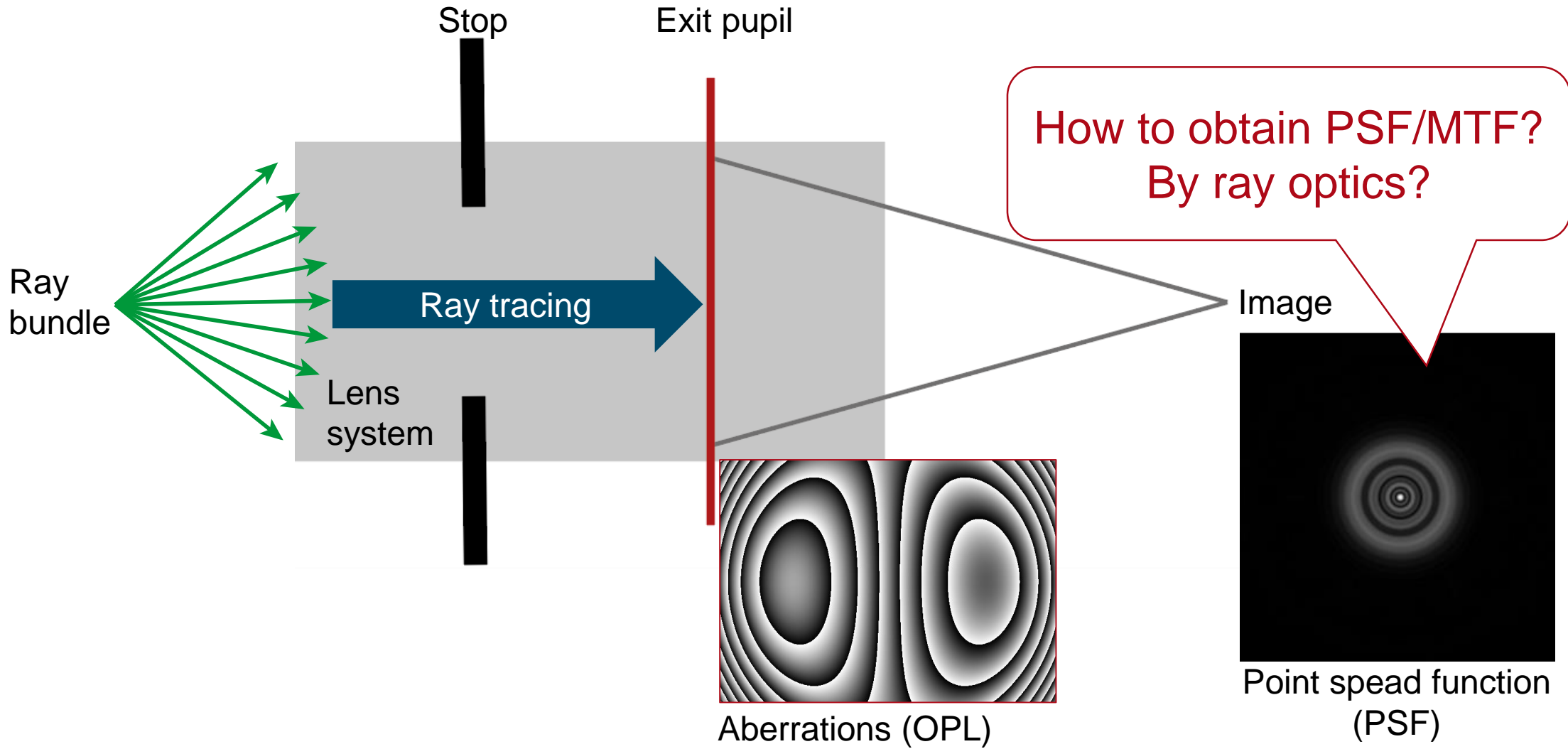
# Modeling Lens Systems: Ray Tracing



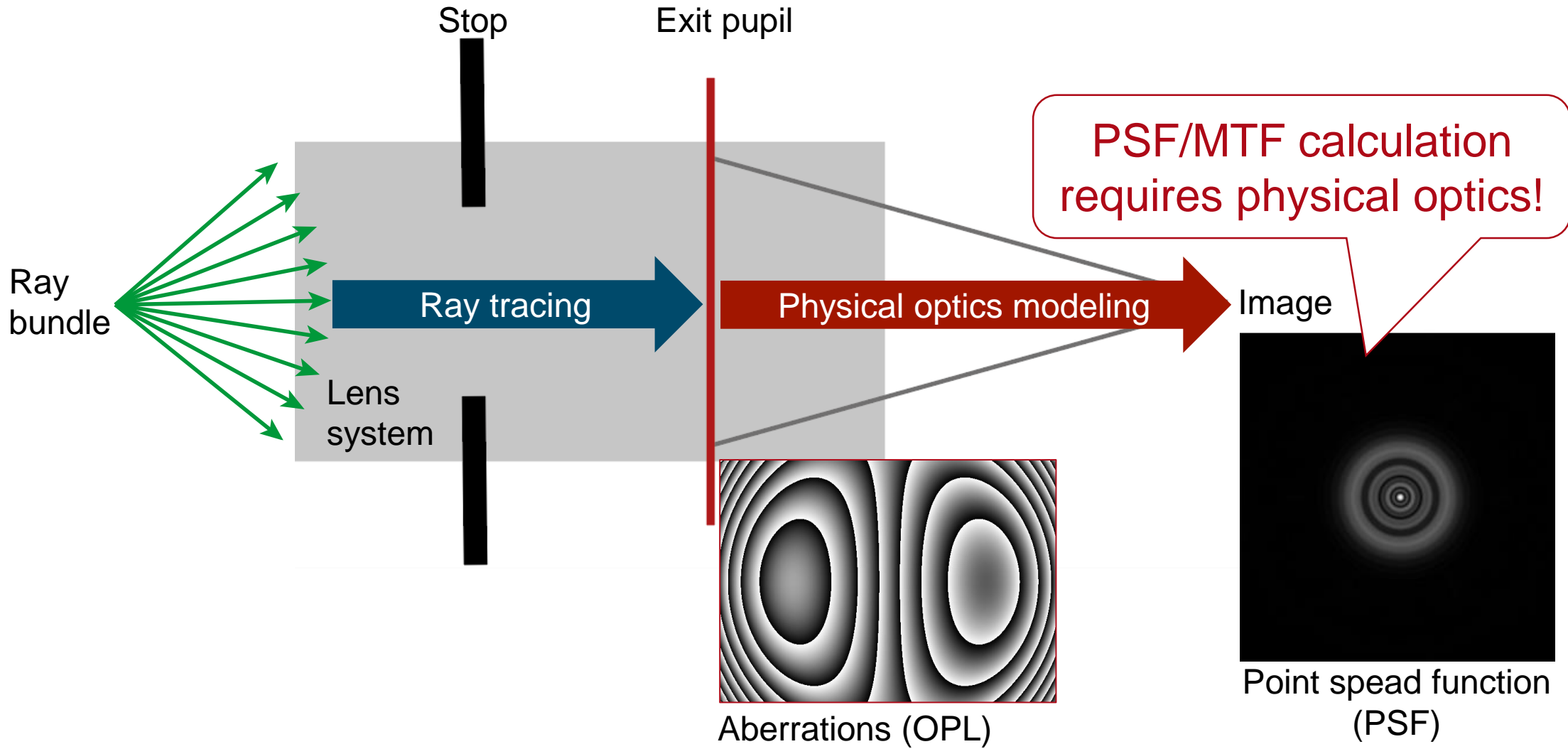
# Modeling Lens Systems: Ray Tracing



# Modeling Lens Systems: Ray Tracing



# Modeling Lens Systems





# Imaging Optics: Ray Optics + PSF/MTF

**Euclid of  
Alexandria**



c. 325 BC - 265 BC

**Pierre de  
Fermat**



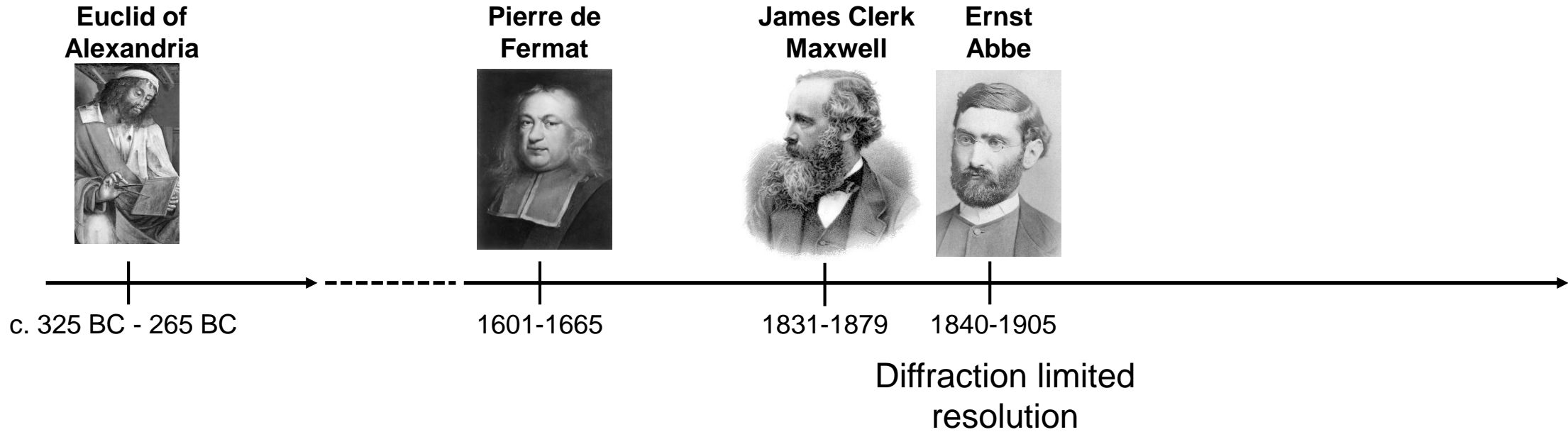
1601-1665

**James Clerk  
Maxwell**

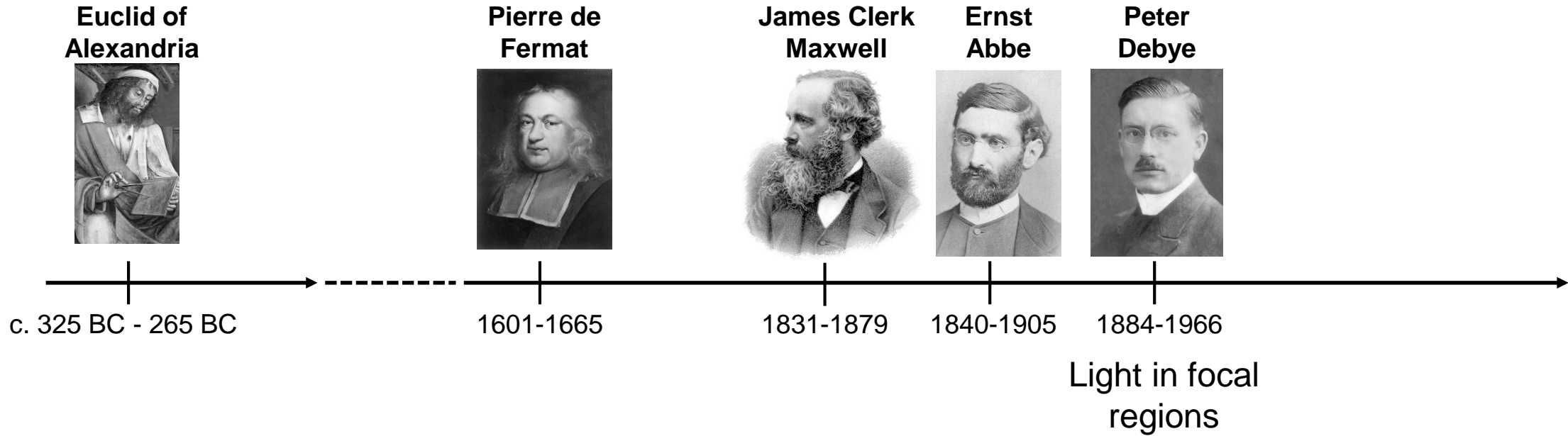


1831-1879

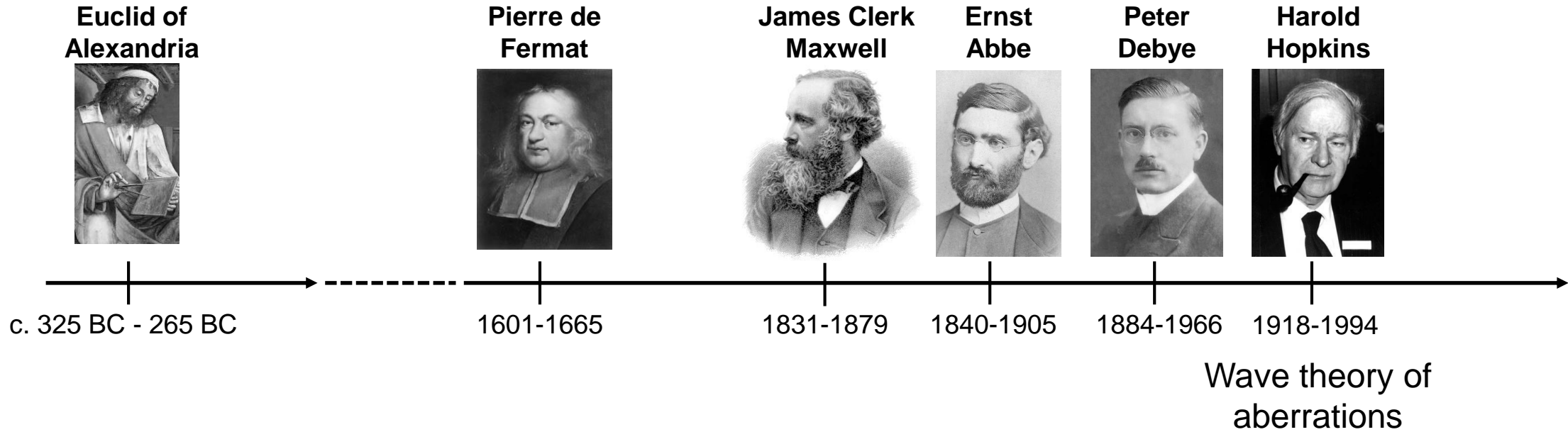
# Imaging Optics: Ray Optics + PSF/MTF



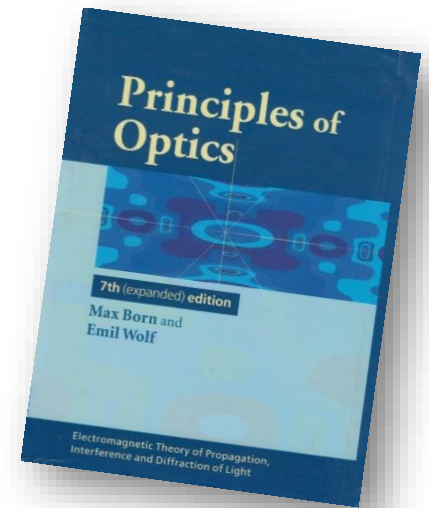
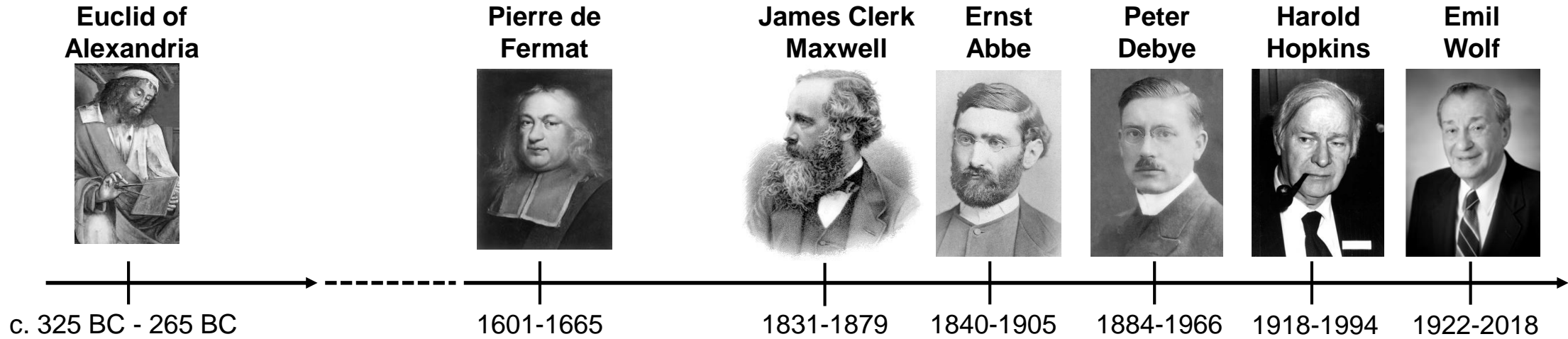
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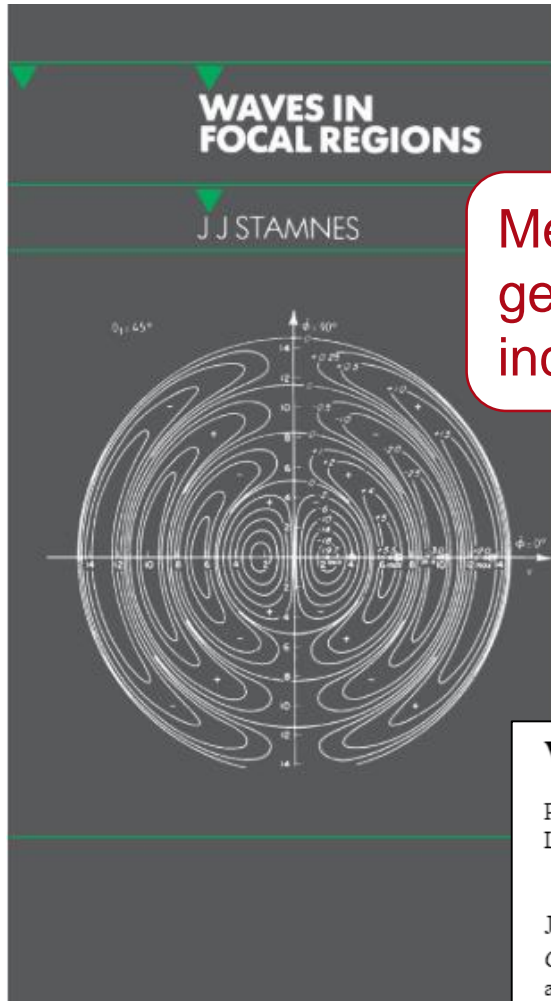
# Imaging Optics: Ray Optics + PSF/MTF



# Imaging Optics: Ray Optics + PSF/MTF



# Modeling Lens Systems: Diffraction Theory of Lens Systems



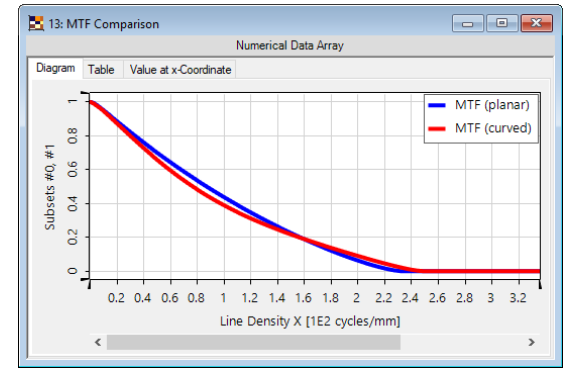
Methods are generalized and included in VirtualLab!

1986; 603 pages

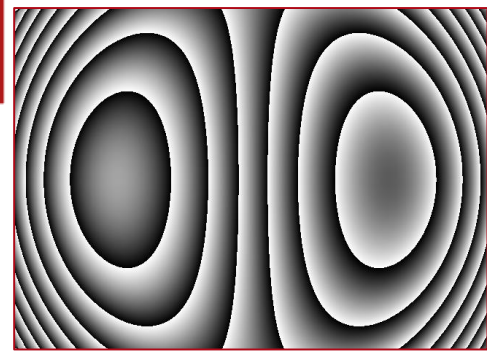
**Waves in Focal Regions**  
Propagation, Diffraction and Focusing of Light, Sound and Water Waves  
  
Jakob J Stamnes  
Center for Industrial Research, Oslo and  
Norwave AS

Exit pupil

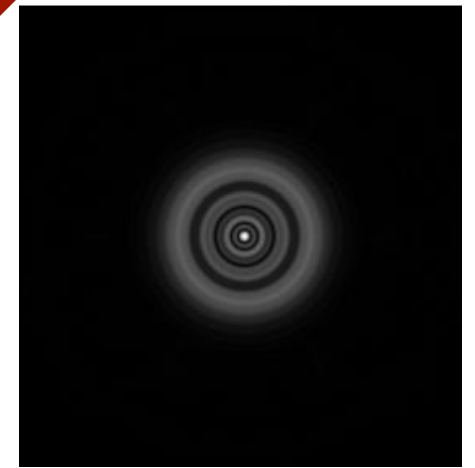
MTF



Point spread function



Aberrations (OPL)



# Modeling Lens Systems: Ray and Physical Optics

What to do when we have components like gratings, DOE's, fibers, and microstructures in the system?

Stop

Exit pupil

Connection of rays with physical optics critical!

Ray bundle

Ray tracing

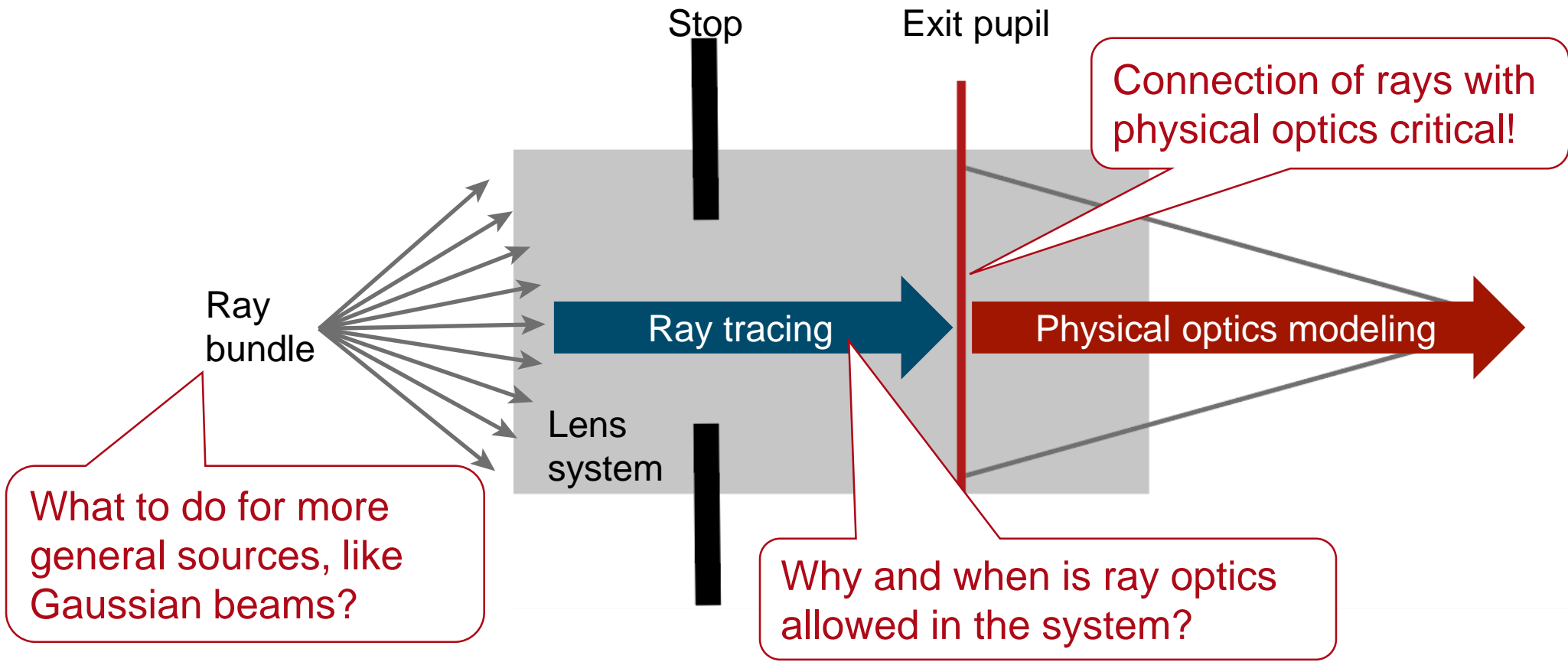
Physical optics modeling

Lens system

What to do for more general sources, like Gaussian beams?

Why and when is ray optics allowed in the system?

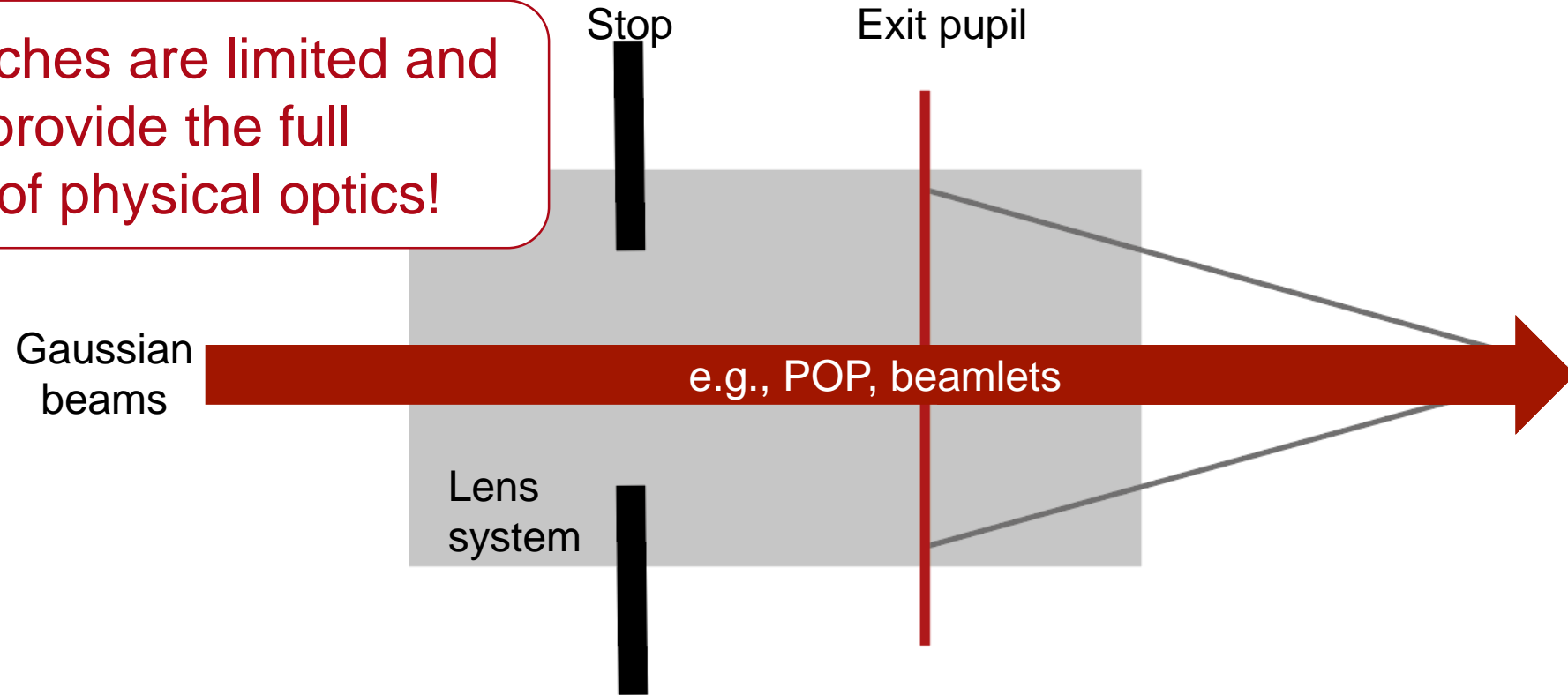
# Modeling Lens Systems: Ray and Physical Optics





# Ray Tracer: Physical-Optics Add-Ons

Approaches are limited and do not provide the full benefit of physical optics!

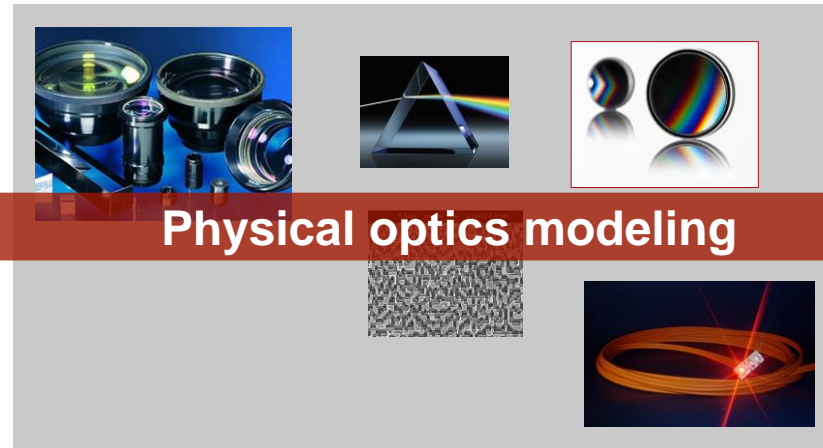


# General Physical-Optics System Modeling

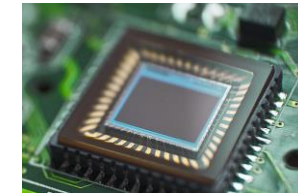
Sources



Components



Detectors



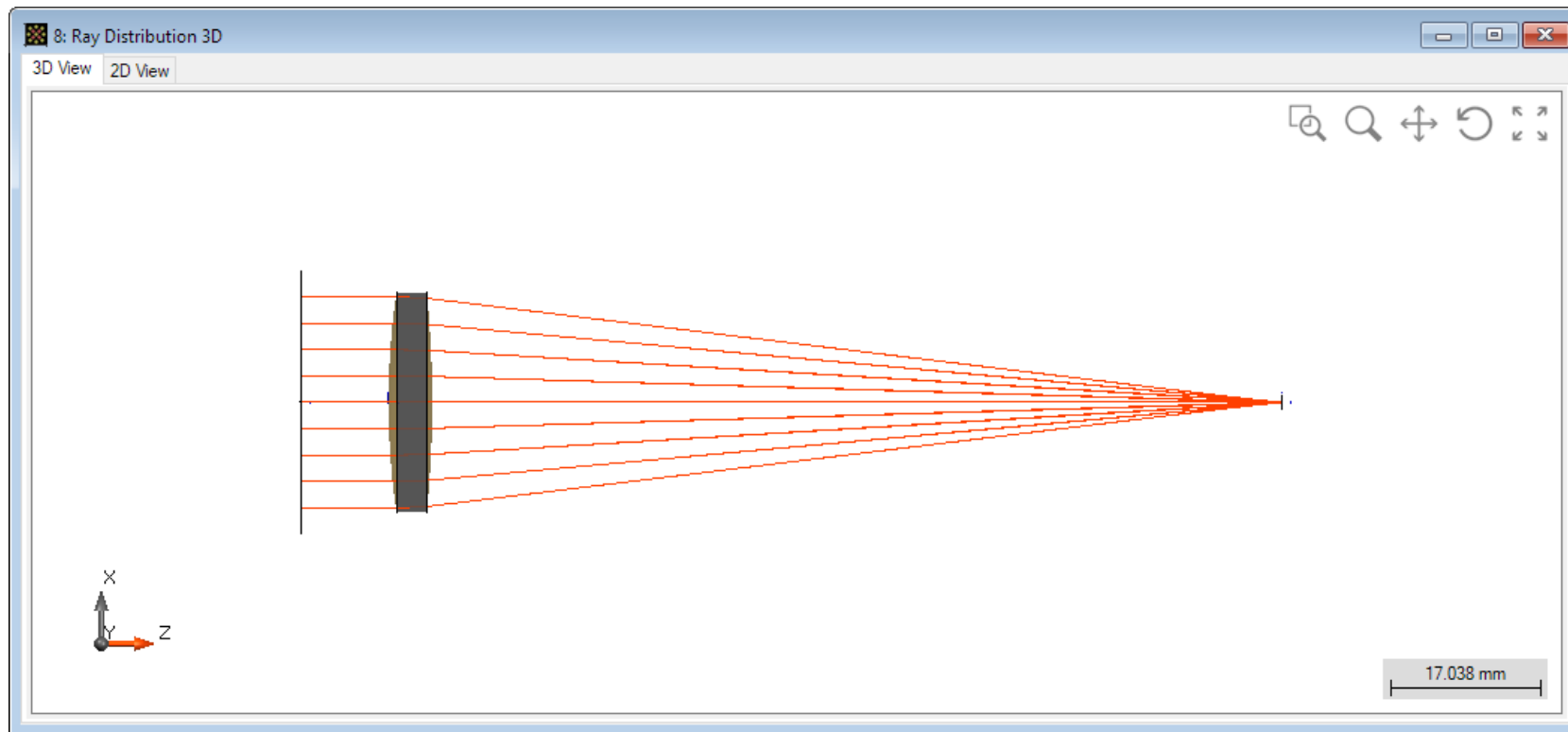
<https://c2.staticflickr.com>

**VirtualLab Fusion:** To make physical optics the platform in optical modeling, with ray tracing solidly embedded within.

# **Live example: Investigation of Focal Region of a Singlet Lens**

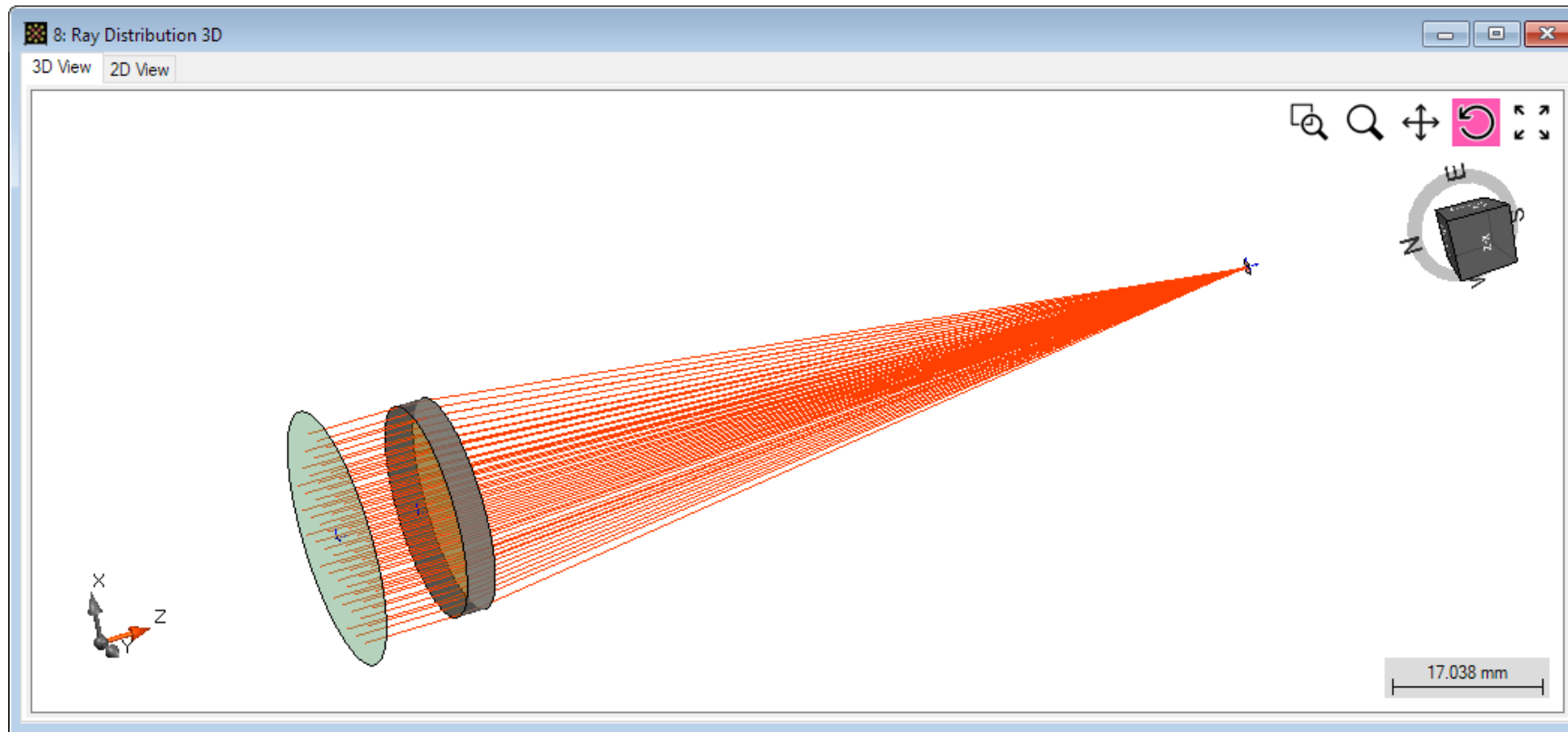
# Example: Singlet

- Design of singlet with 100 mm back focal length by ray tracing in VirtualLab.

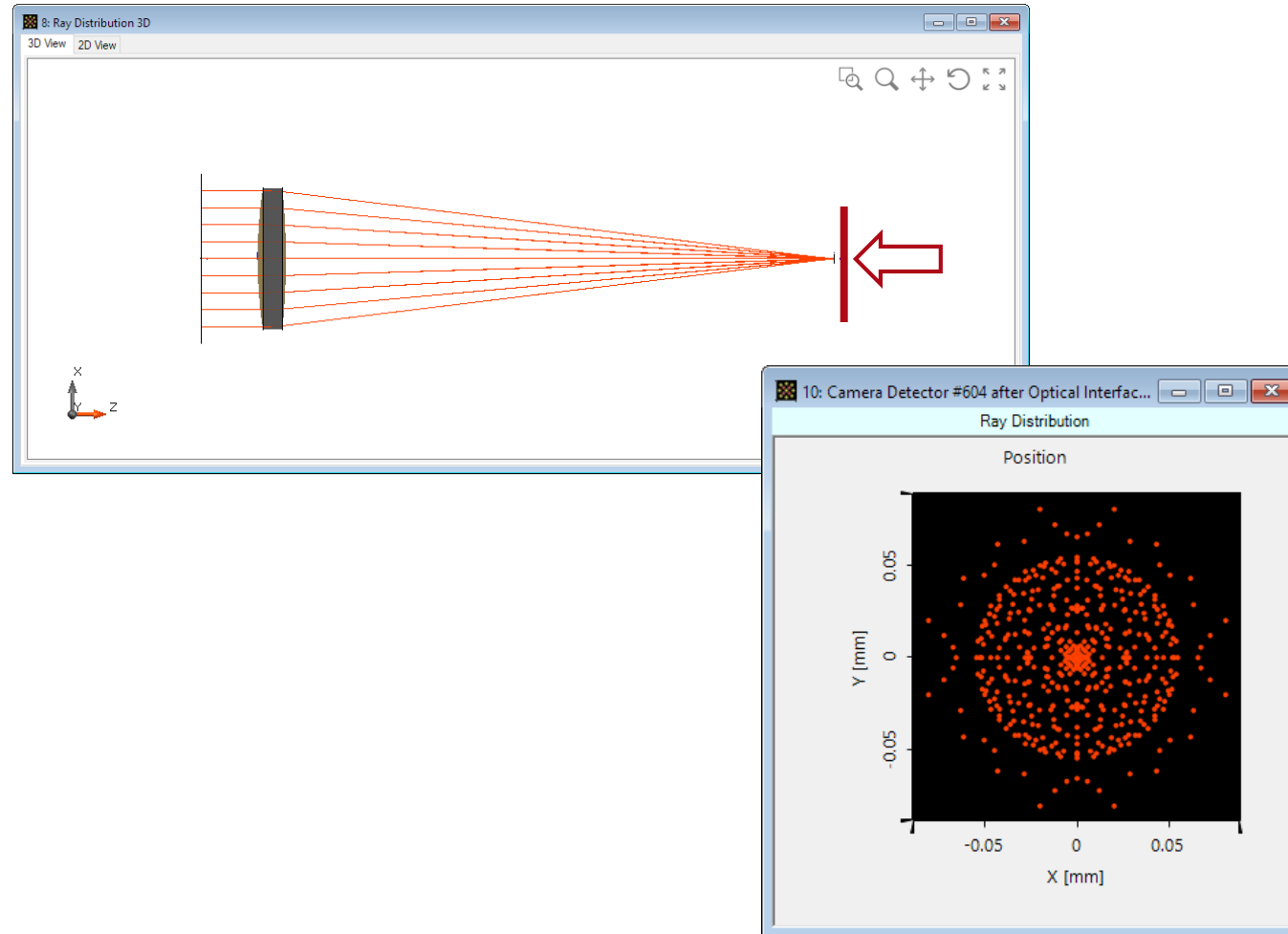


# Example: Singlet

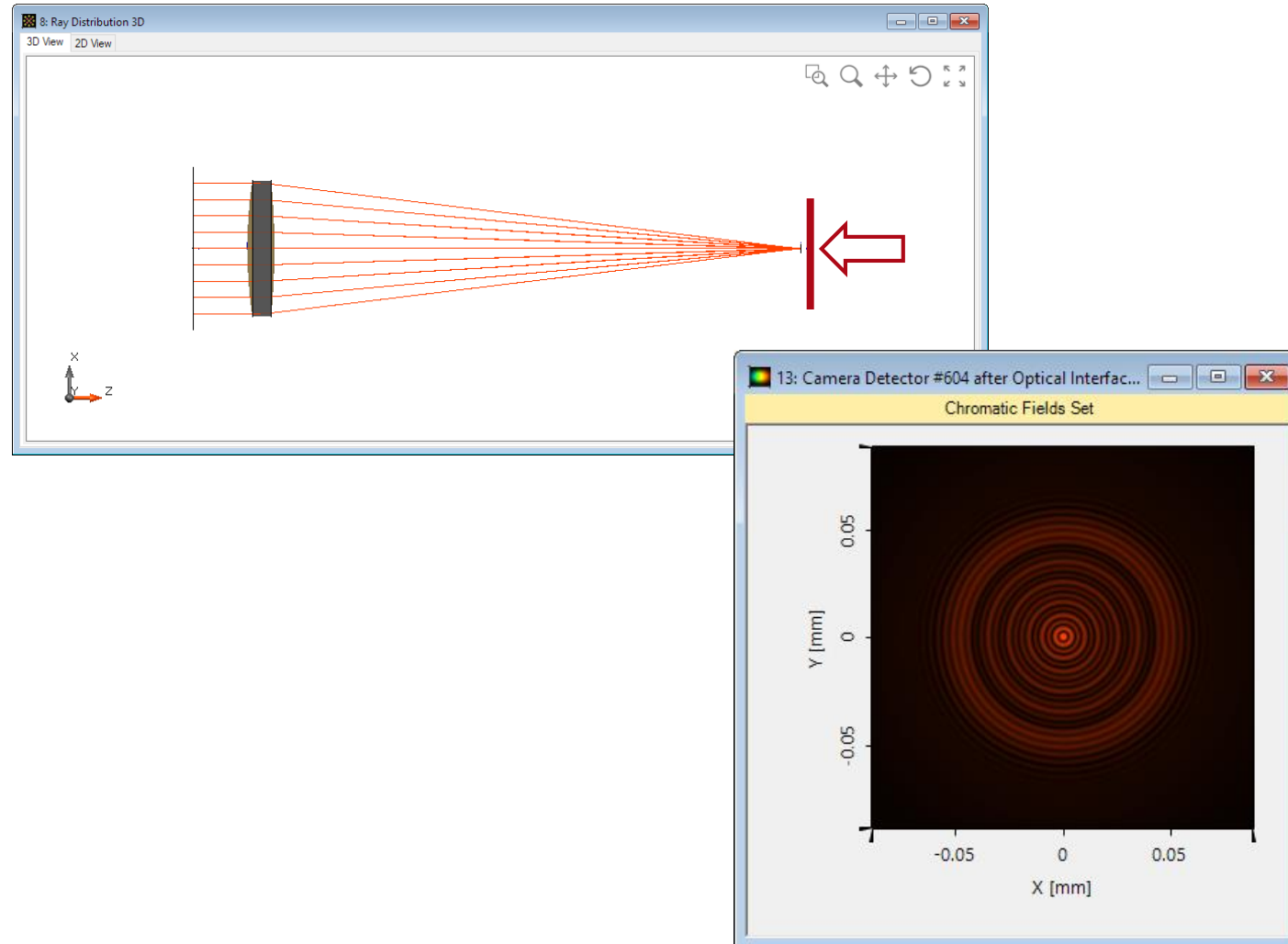
- Design of singlet with 100 mm back focal length by ray tracing in VirtualLab.



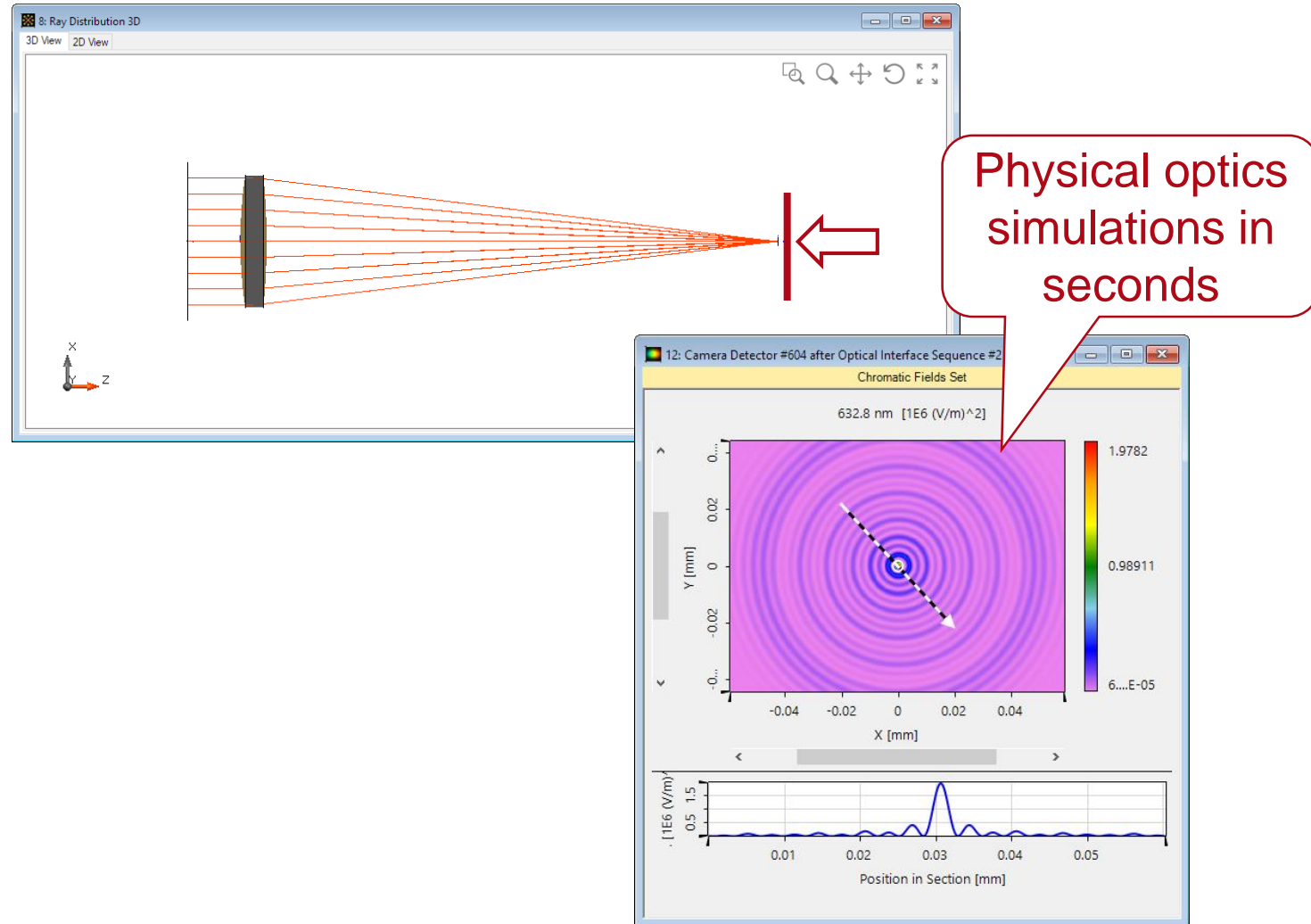
# Ray Tracing: Dot Diagram



# Physical Optics: Intensity

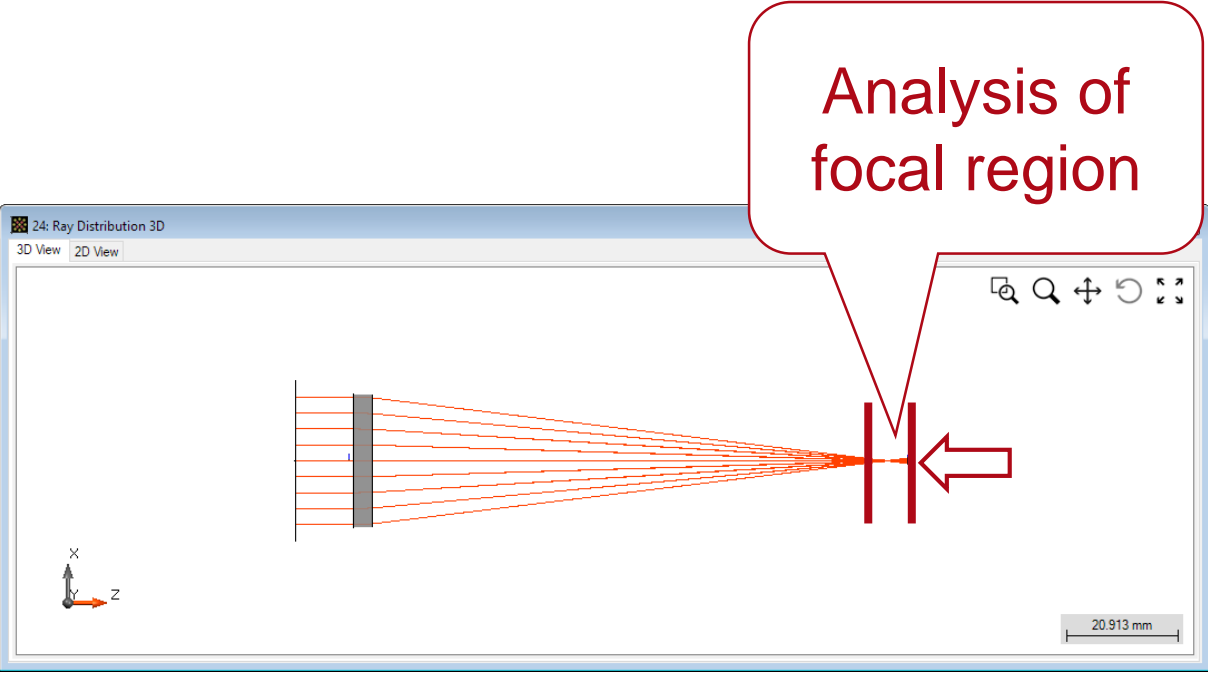


# Physical Optics: Intensity

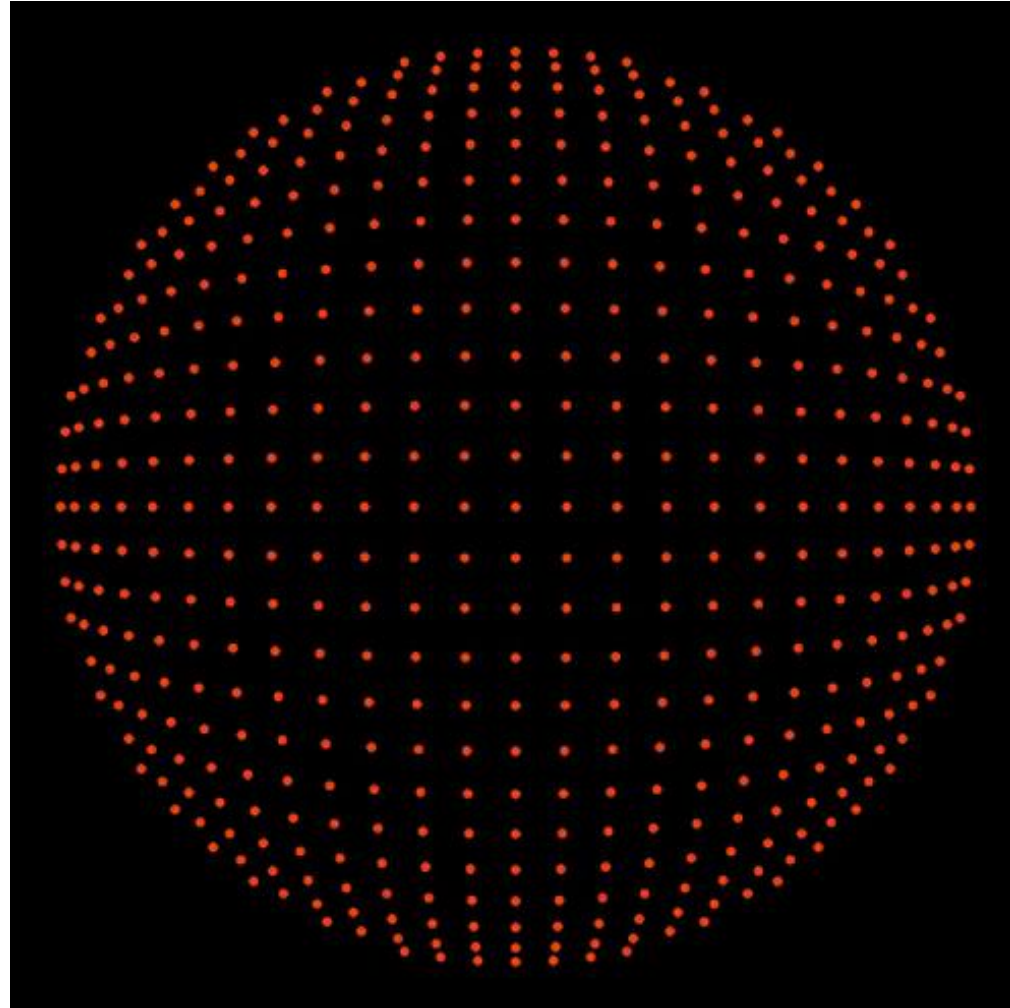
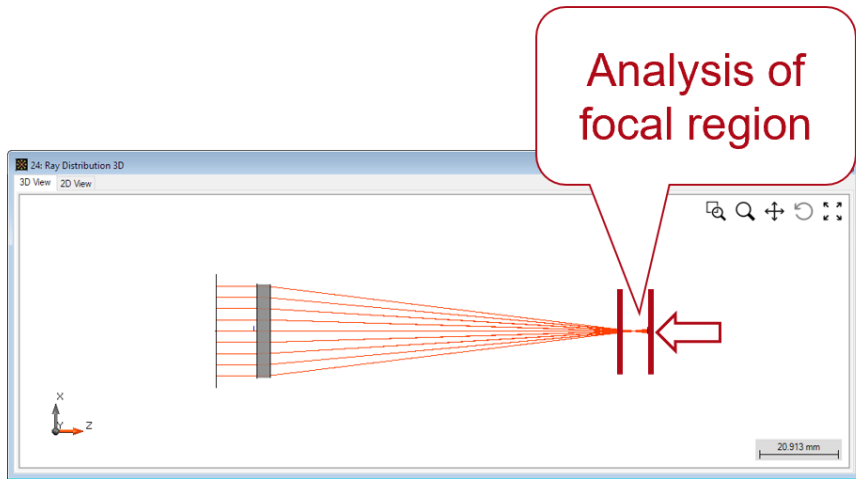




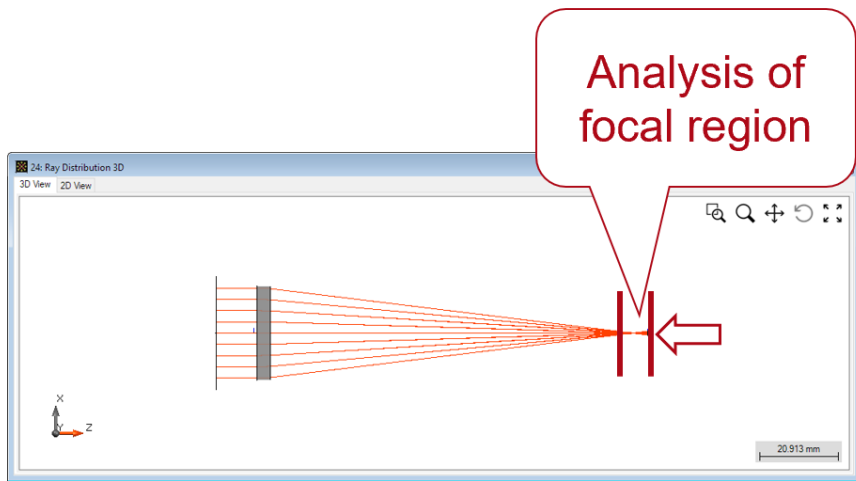
# Analysis of Focal Region



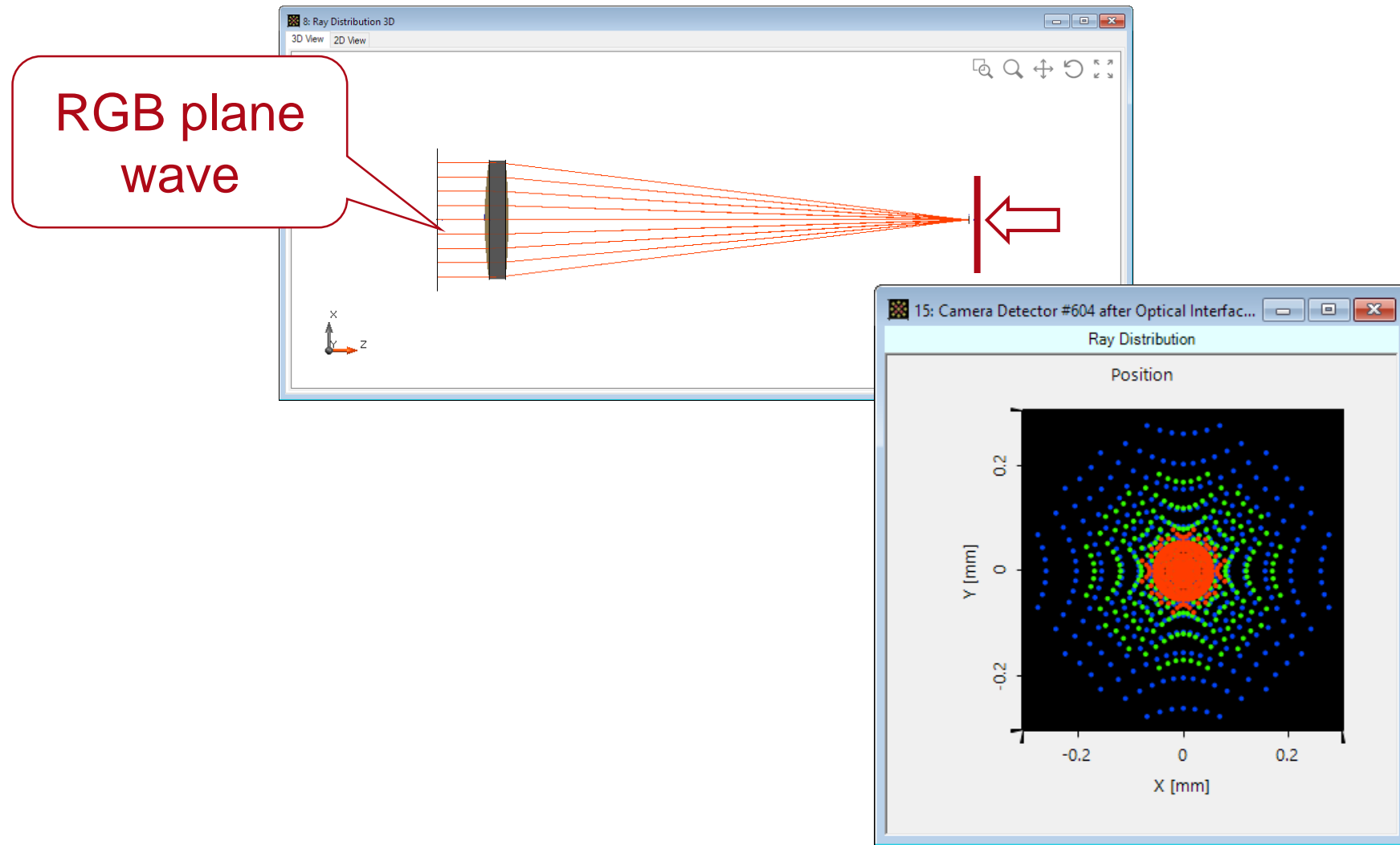
# Ray Tracing: 91 - 100 mm



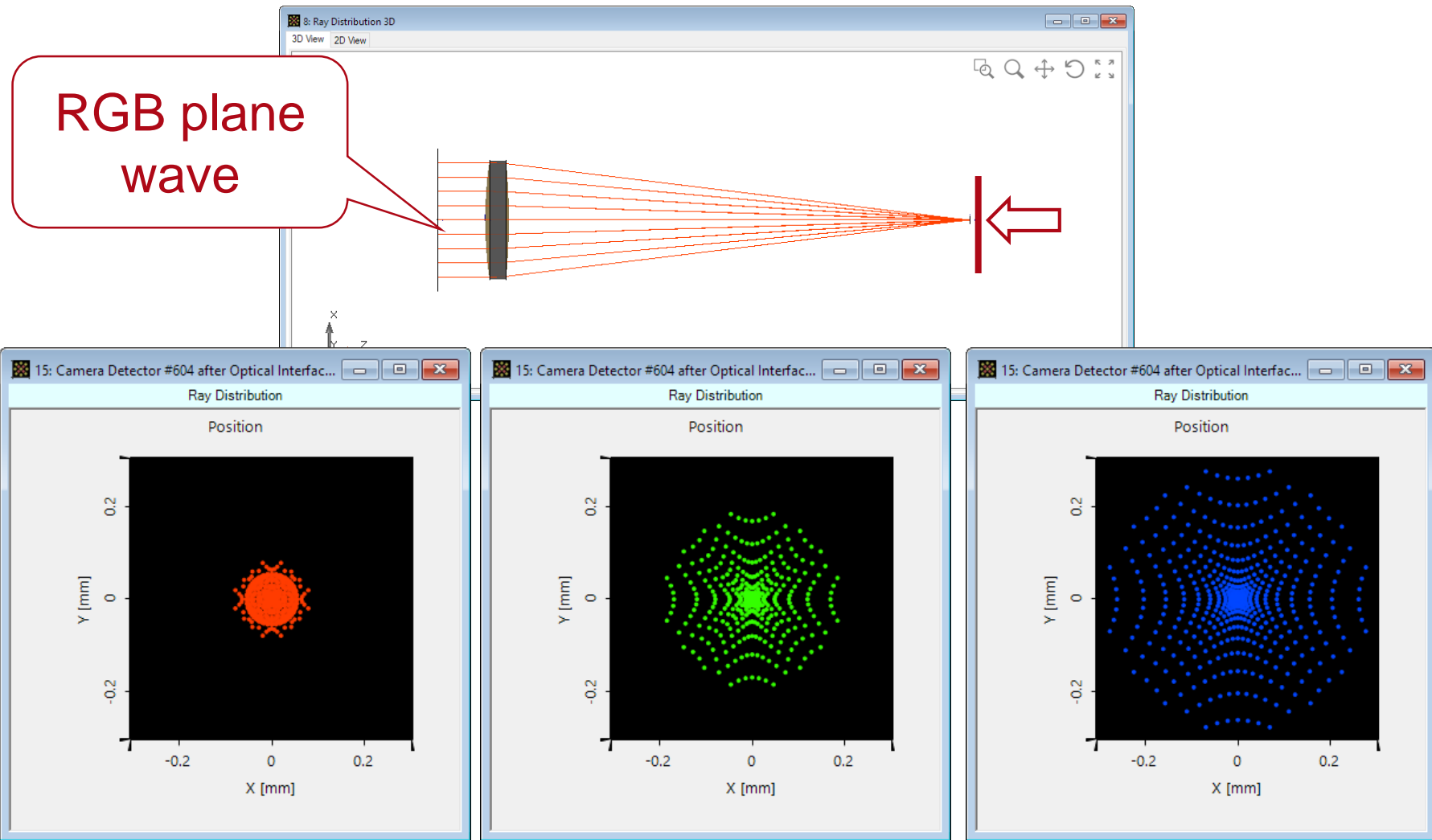
# Physical Optics: 91 - 100 mm



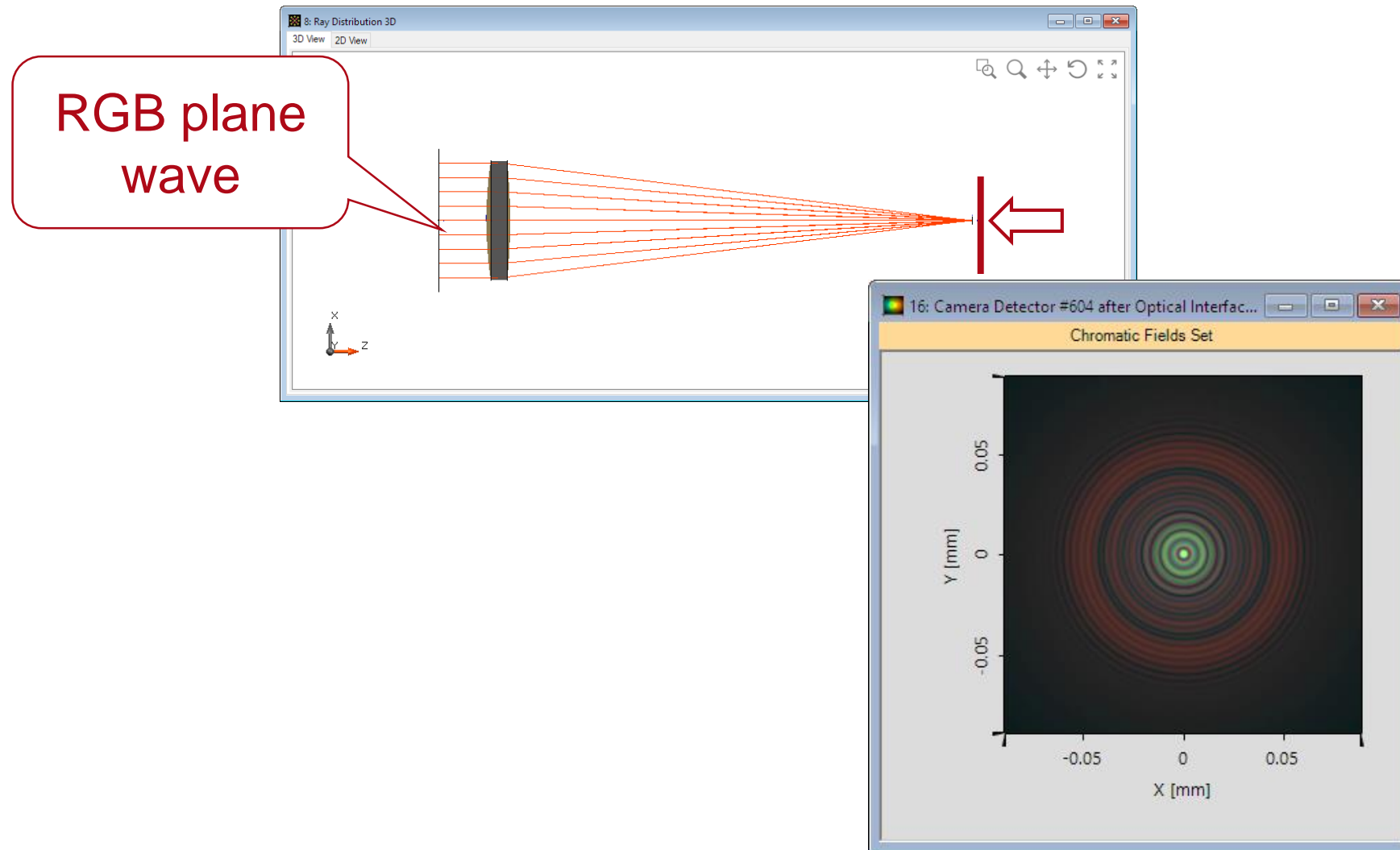
# Ray Tracing: Dot Diagram



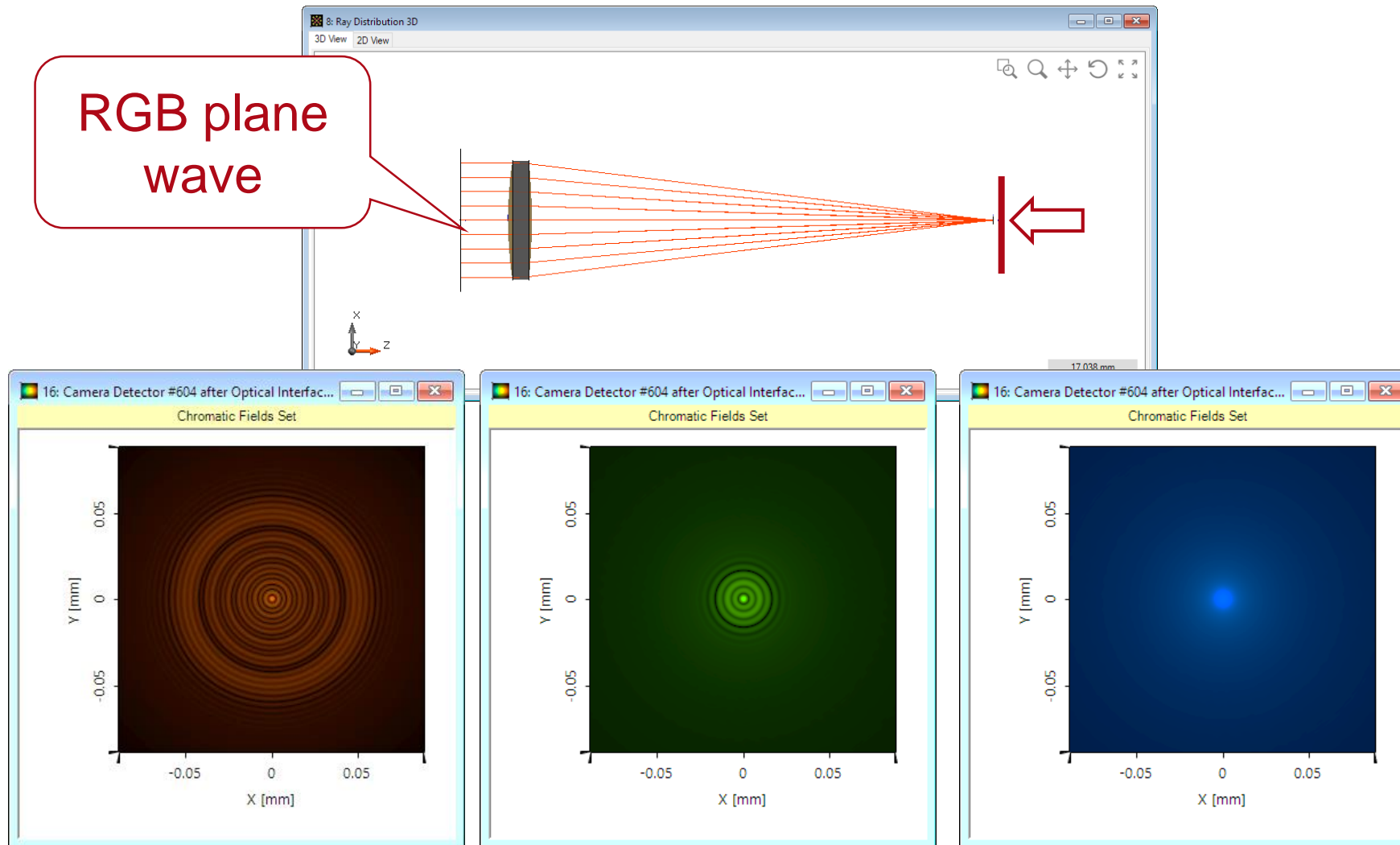
# Ray Tracing: Dot Diagram



# Physical Optics: Intensity



# Physical Optics: Intensity

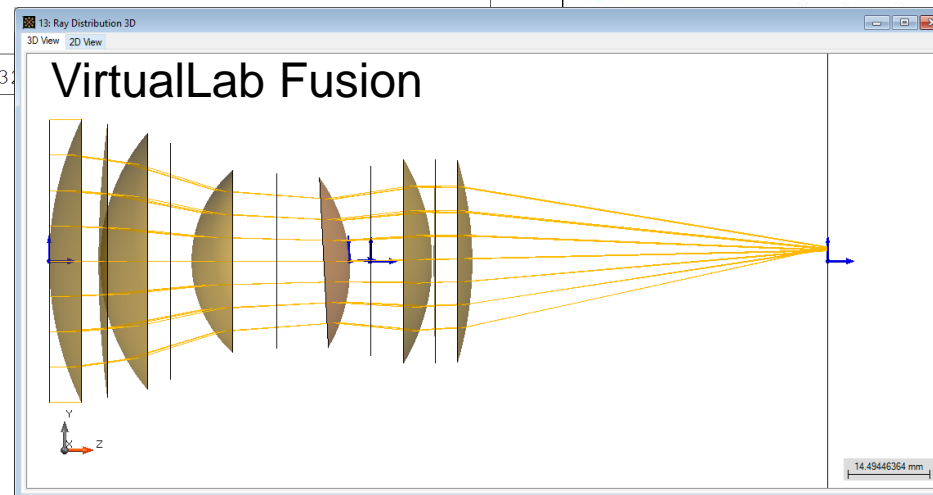
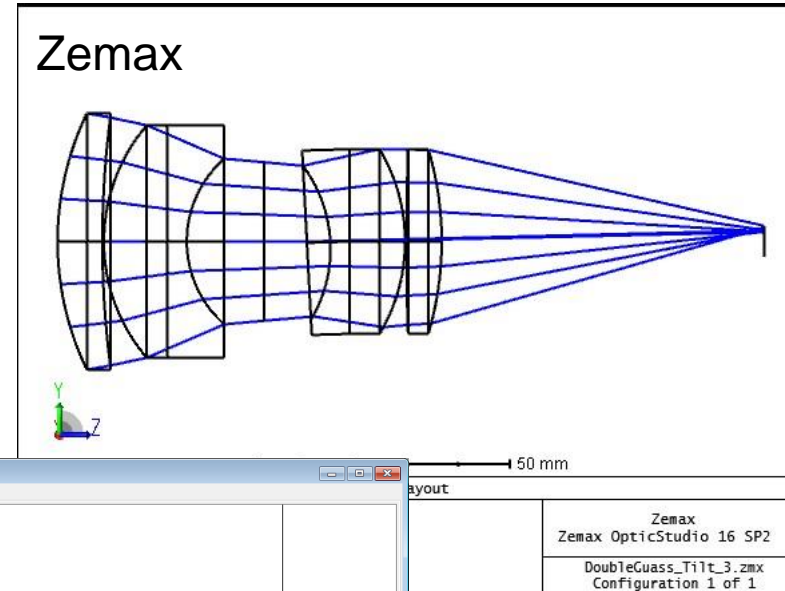
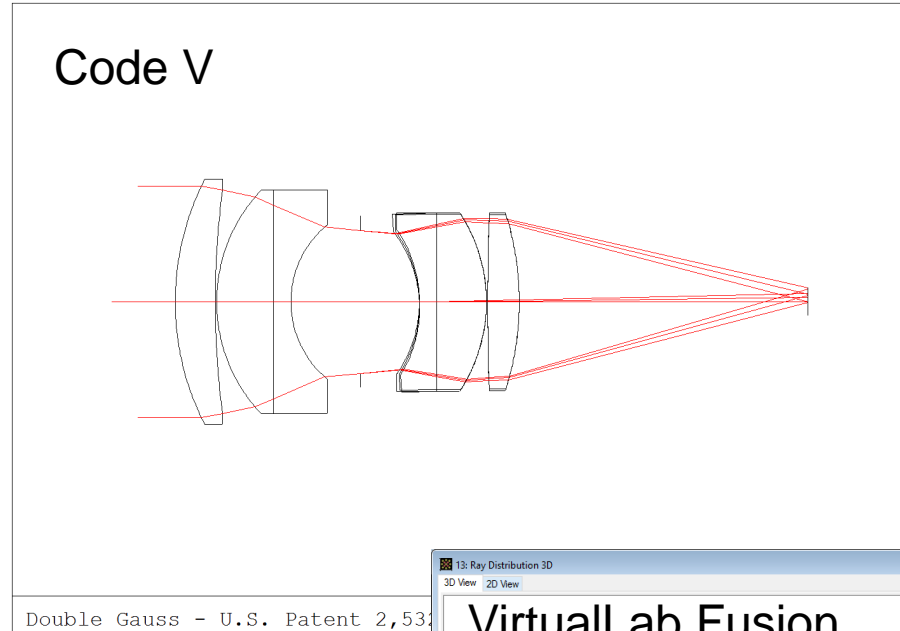


# **Lens modeling in VirtualLab Fusion**

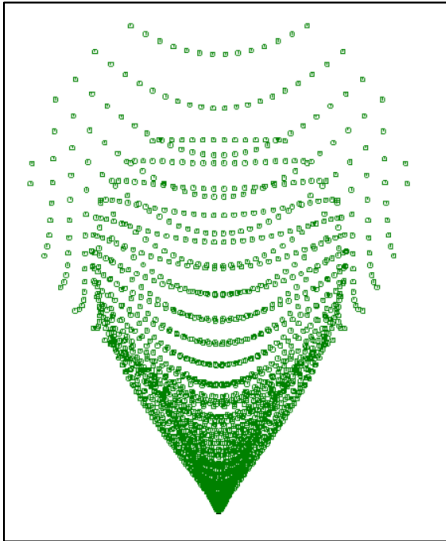
From ray tracing to field tracing



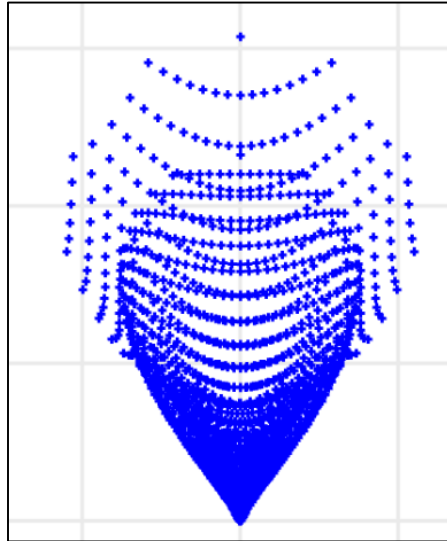
# System Illustration



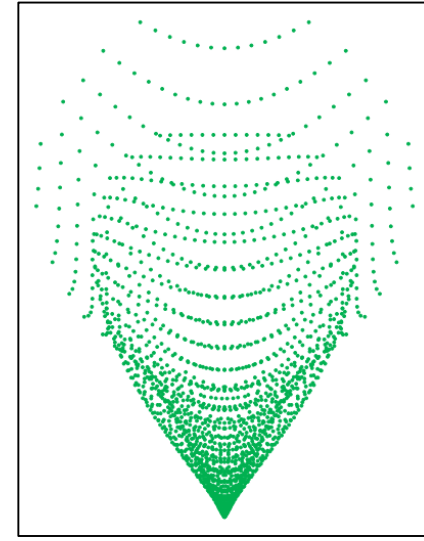
# Dot Diagram Comparison: Target Plane



Code V



Zemax



VirtualLab

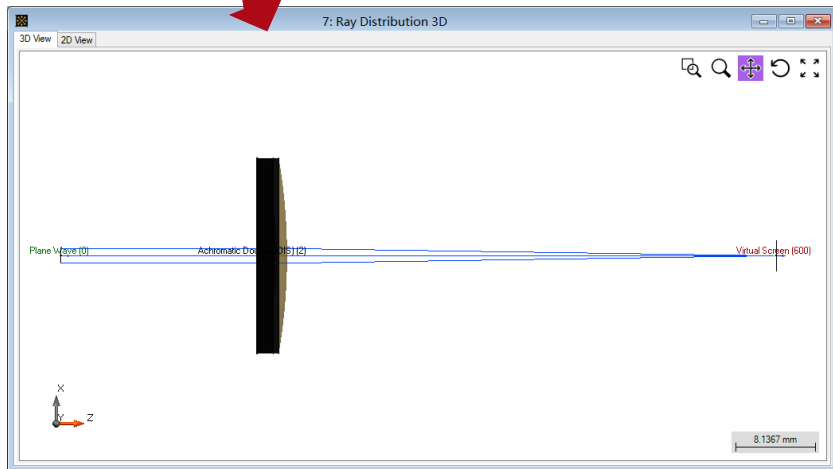
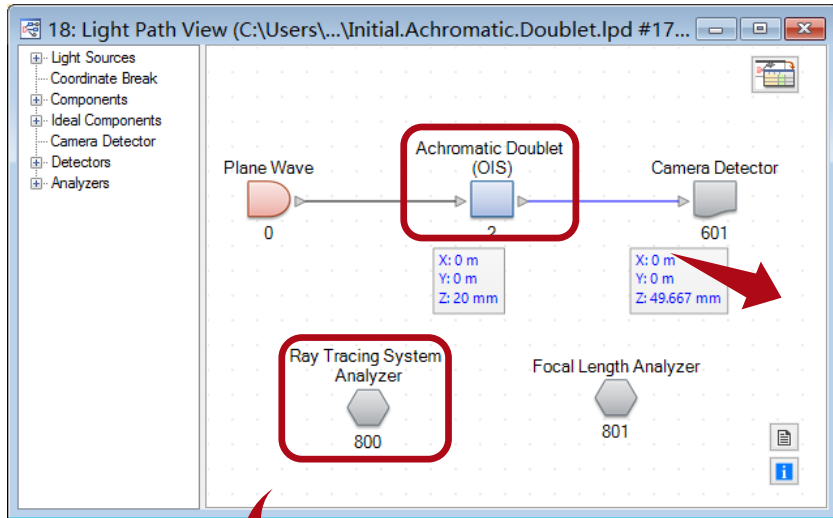
# Precise Comparison: Position

Ray position at initial plane			
No.	Lateral coordinates	No.	Lateral coordinates
1	(0, 15 mm)	4	(0, 7.5 mm)
2	(0, -15 mm)	5	(0, -7.5 mm)
3	(7.5 mm, 7.5 mm)	6	(7.5 mm, -7.5 mm)

Ray position at imaging plane			
No.	VLF	Code V	Zemax
1	(0, 2.1524 mm)	(0, 2.1524 mm)	(0, 2.1524 mm)
2	(0, 2.1536 mm)	(0, 2.1536 mm)	(0, 2.1536 mm)
3	(52.07 $\mu$ m, 1.927 mm)	(52.07 $\mu$ m, 1.927 mm)	(52.07 $\mu$ m, 1.927 mm)
4	(0, 1.905 mm)	(0, 1.905 mm)	(0, 1.905 mm)
5	(0, 1.8825 mm)	(0, 1.8825 mm)	(0, 1.8825 mm)
6	(56.77 $\mu$ m, 1.9162 mm)	(56.77 $\mu$ m, 1.9162 mm)	(56.77 $\mu$ m, 1.9162 mm)

## **Example: Parametric optimization of an achromatic doublet**

# Schematic and Light Path Diagram



Edit Optical Interface Sequence

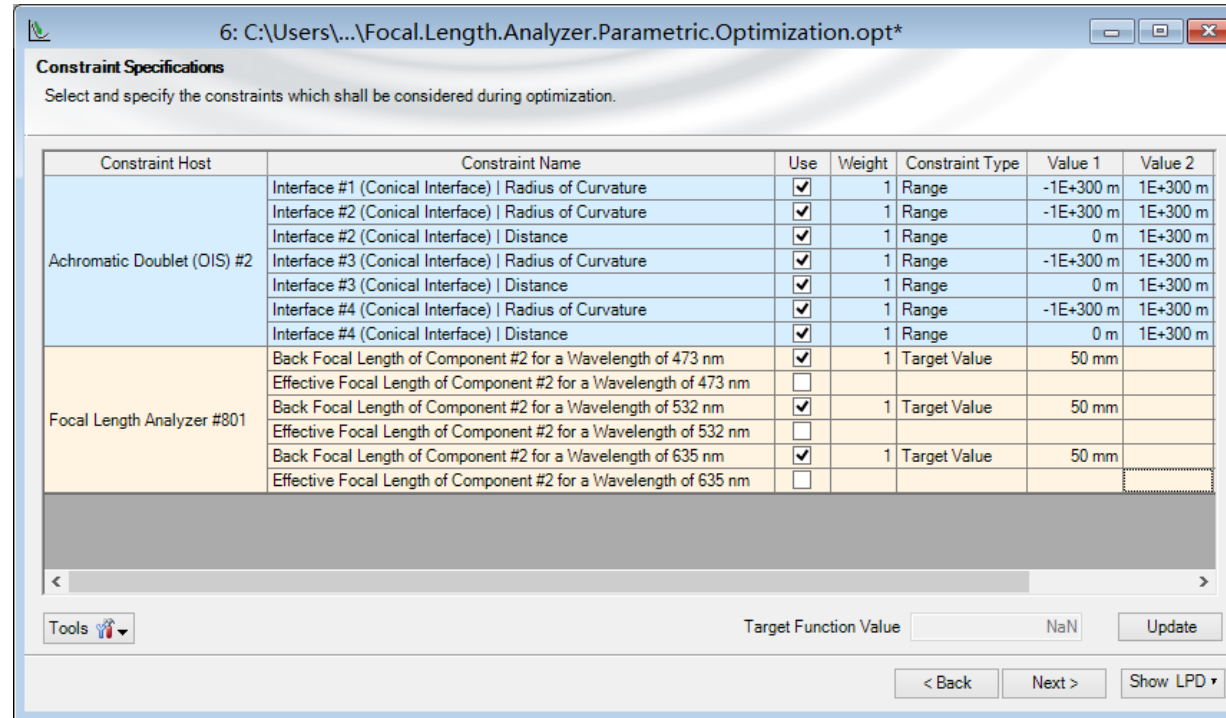
Index	Distance	Position	Type	Homogeneous Medium	Comment
1	0 m	0 m	Conical Interface	N-BK7_Schott_2015 in F	Enter your comr
2	2 mm	2 mm	Conical Interface	Air in Homogeneous Me	Enter your comr
3	100 $\mu$ m	2.1 mm	Conical Interface	N-SF10_Schott_2015 in	Enter your comr
4	1 mm	3.1 mm	Conical Interface	Air in Homogeneous Me	Enter your comr

Tools: Add, Insert, Delete

Buttons: OK, Cancel, Help

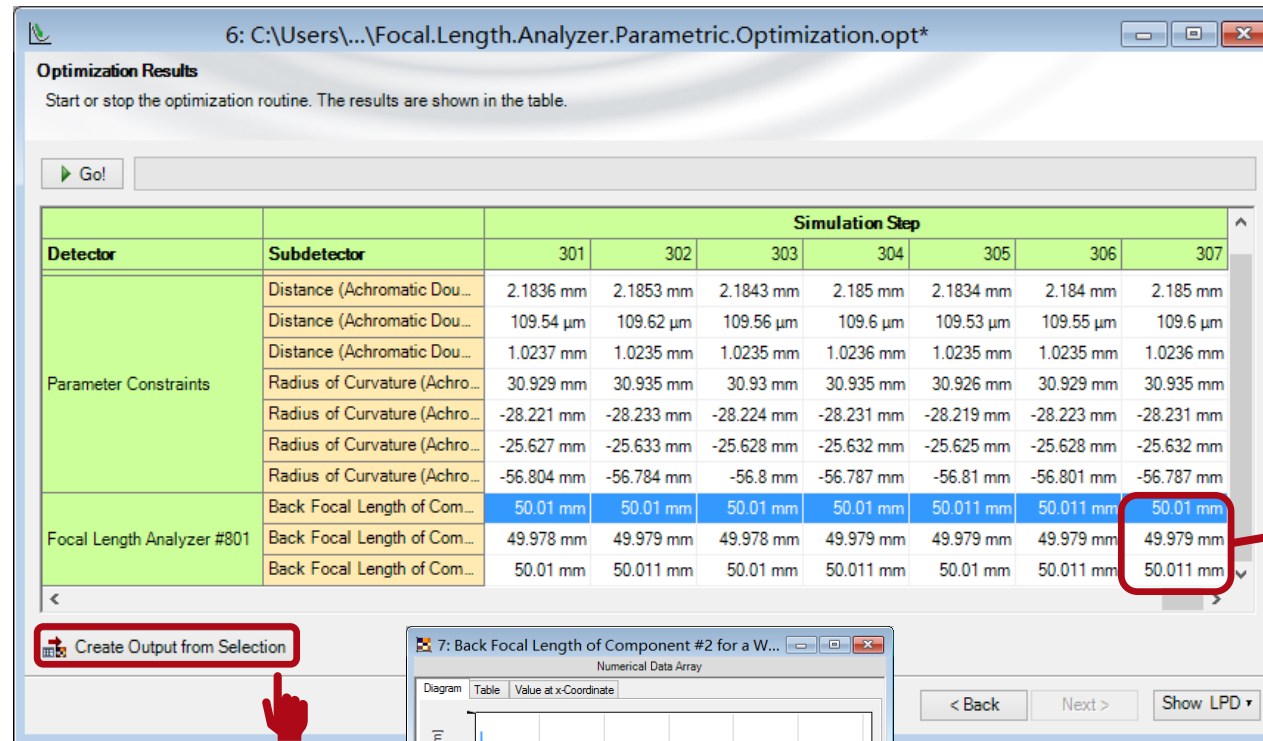
The dialog box shows a 3D view of the optical system and a table of optical interfaces. The table has columns for Index, Distance, Position, Type, Homogeneous Medium, and Comment. The interfaces are all Conical Interfaces. The dialog box also has a sidebar with icons for Geometry / Channels, Position / Orientation, Structure / Function, and Propagation. At the bottom, there are buttons for Add, Insert, Delete, OK, Cancel, and Help.

# Set Optimization Target



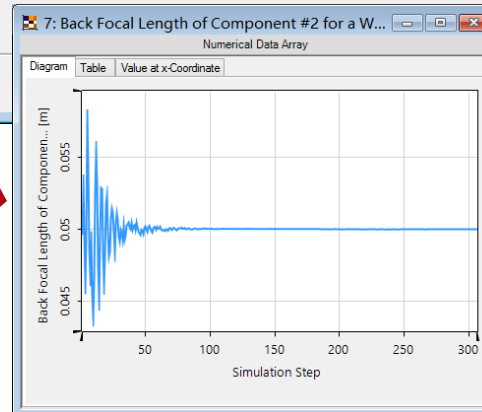
- Focal Length Analyzer
  - Effective Focal Length is set to 50 mm: for all chosen wavelengths

# Optimization Result



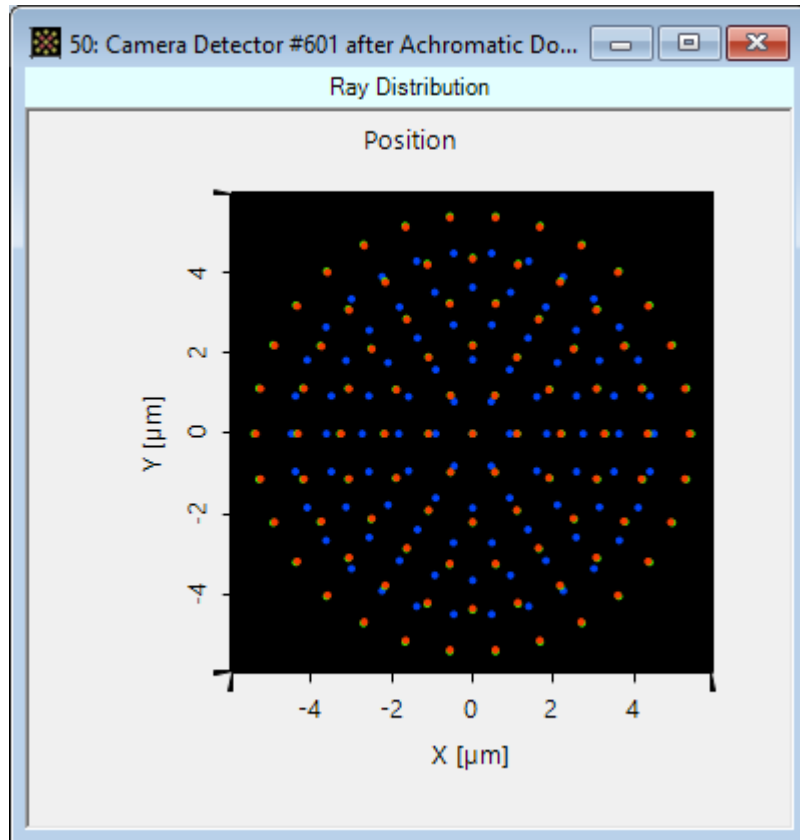
focal length  
after optimization

50.01 mm  
49.979 mm  
50.011 mm

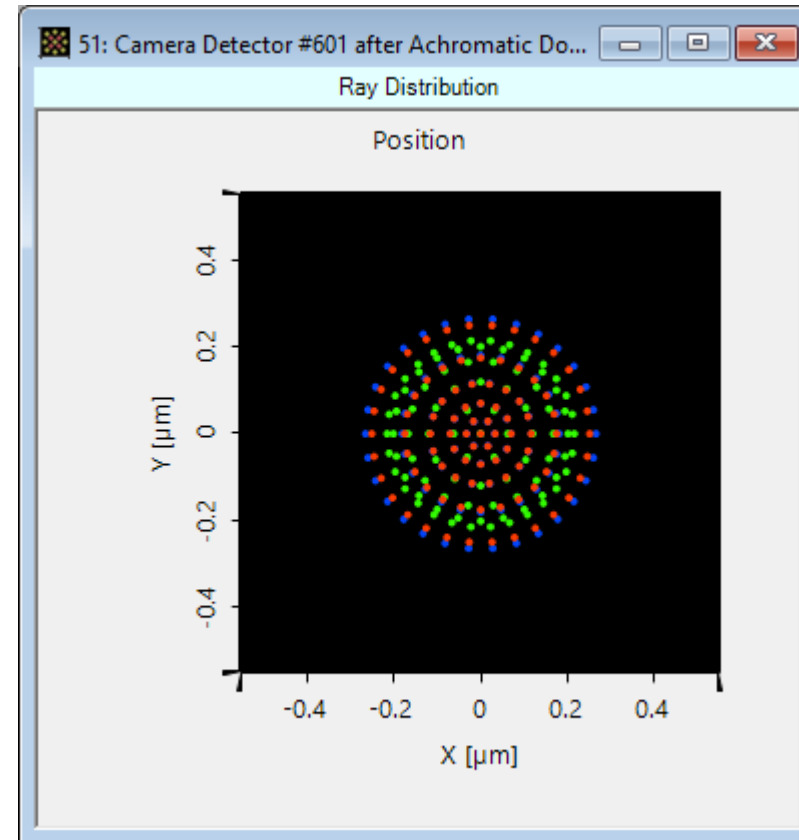


# Comparison of Results

Dot Diagram (initial setup)



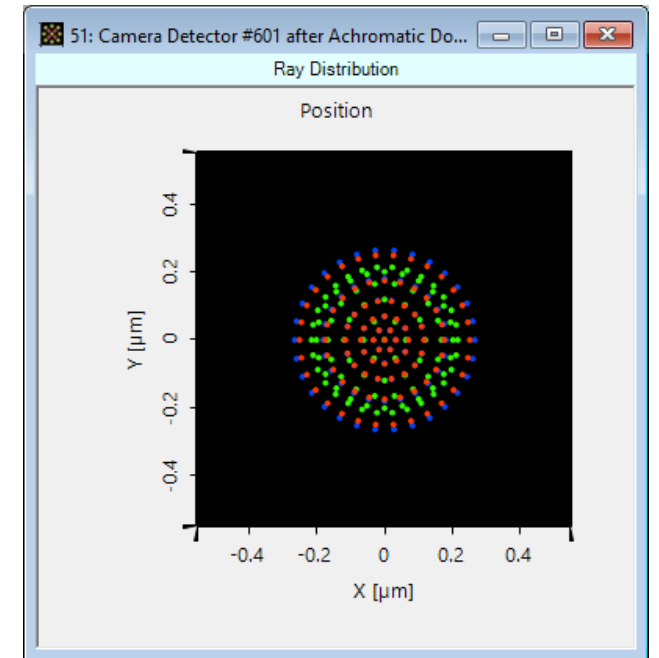
Dot Diagram (optimized)





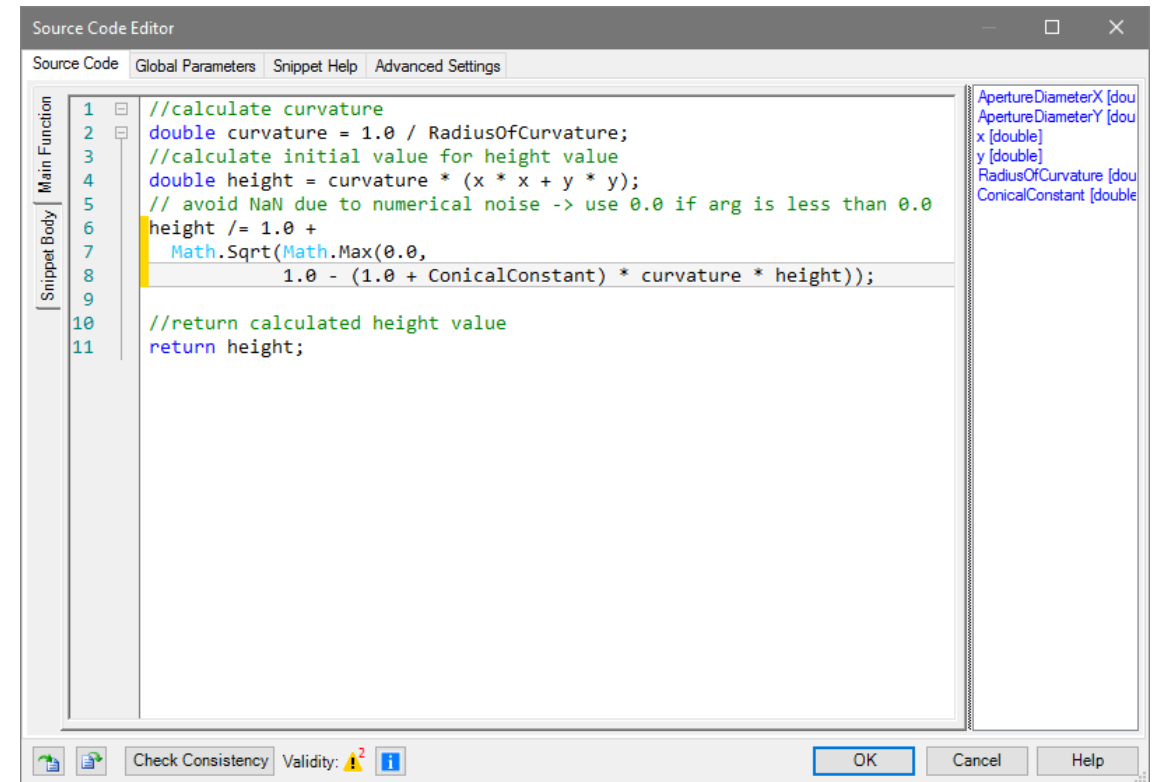
# Ray Tracing in VirtualLab Fusion

- Ray tracing engine is included
- Sequential and non-sequential in the same system
- Comment: No CAD system description yet
- More to come to support typical lens designer workflows
- **Easy and fast way of customization!**





# Customization of VirtualLab Fusion

- Import of data for usage in sources, surfaces, media, and any other building block.
- Any building block allows also a customization by programming.
- That can be done by in-built programming editor or externally in e.g. Visual Studio: Language is C#



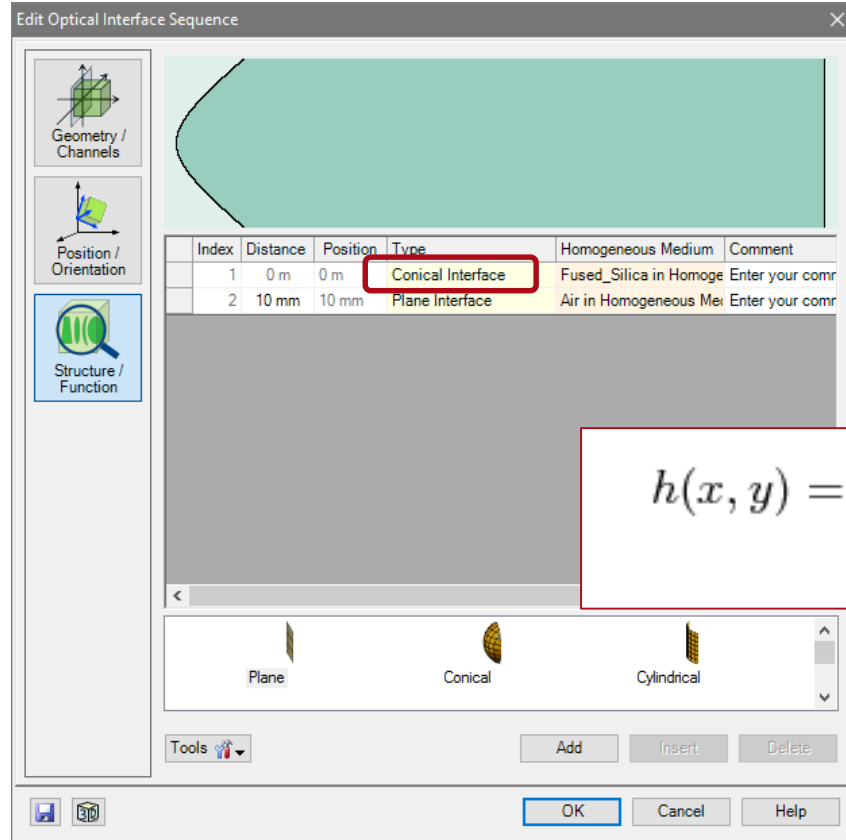
```
1 //calculate curvature
2 double curvature = 1.0 / RadiusOfCurvature;
3 //calculate initial value for height value
4 double height = curvature * (x * x + y * y);
5 // avoid NaN due to numerical noise -> use 0.0 if arg is less than 0.0
6 height /= 1.0 +
7     Math.Sqrt(Math.Max(0.0,
8         1.0 - (1.0 + ConicalConstant) * curvature * height));
9
10 //return calculated height value
11 return height;
```

ApertureDiameterX [dou  
ApertureDiameterY [dou  
x [double]  
y [double]  
RadiusOfCurvature [dou  
ConicalConstant [double

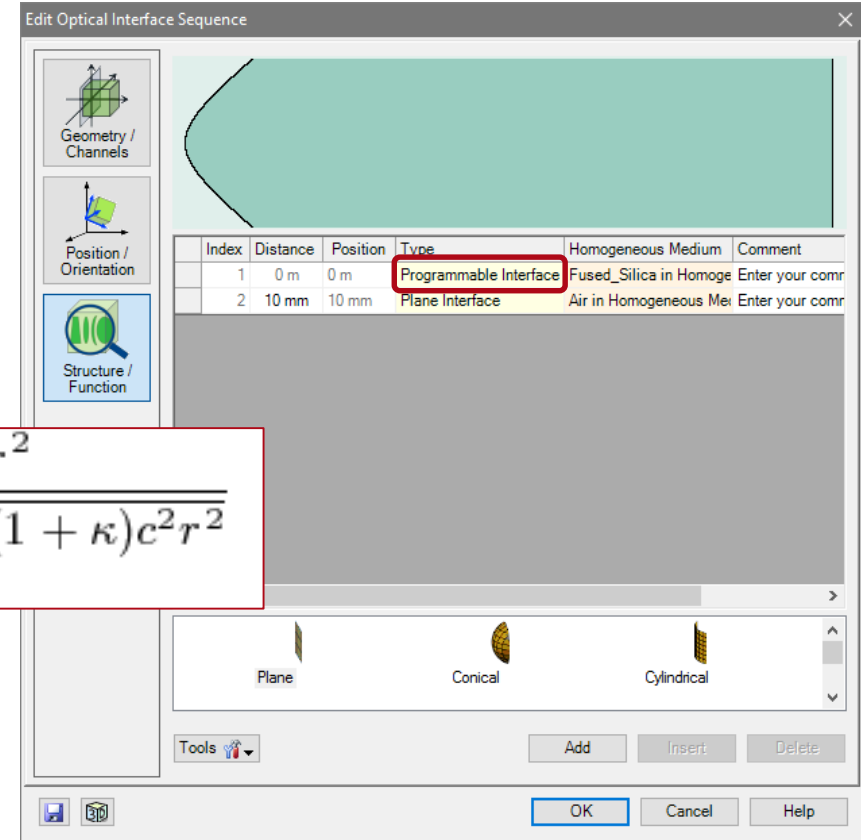
Check Consistency Validity:   OK Cancel Help

Almost no loss of performance!

# Build-In vs. Customized Surface Description



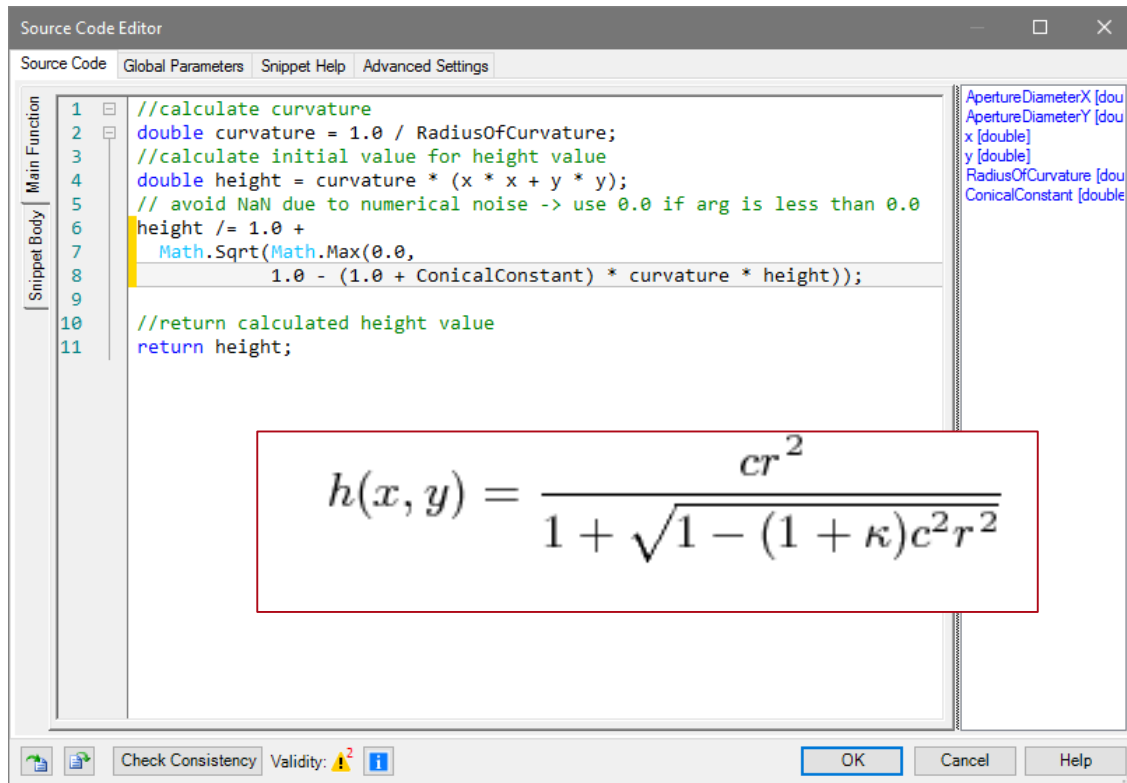
Build-In Surface



Customized Surface

$$h(x, y) = \frac{cr^2}{1 + \sqrt{1 - (1 + \kappa)c^2r^2}}$$

# Implementation of Customized Surface



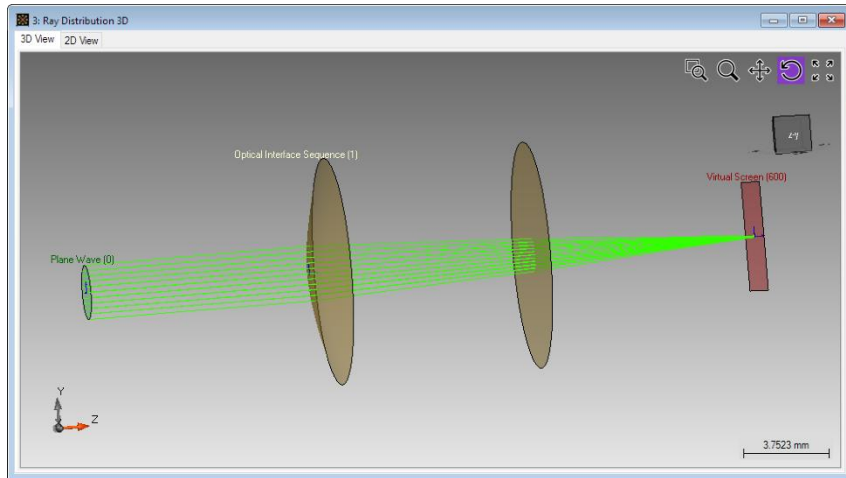
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```

$$h(x, y) = \frac{cr^2}{1 + \sqrt{1 - (1 + \kappa)c^2r^2}}$$

- The source code editor of the programmable surface allow the implementation of any customized profile height formula.
- In addition the user can define global parameters to parametrize the surface.
- These parameters are also available in parameter run and parametric optimization.

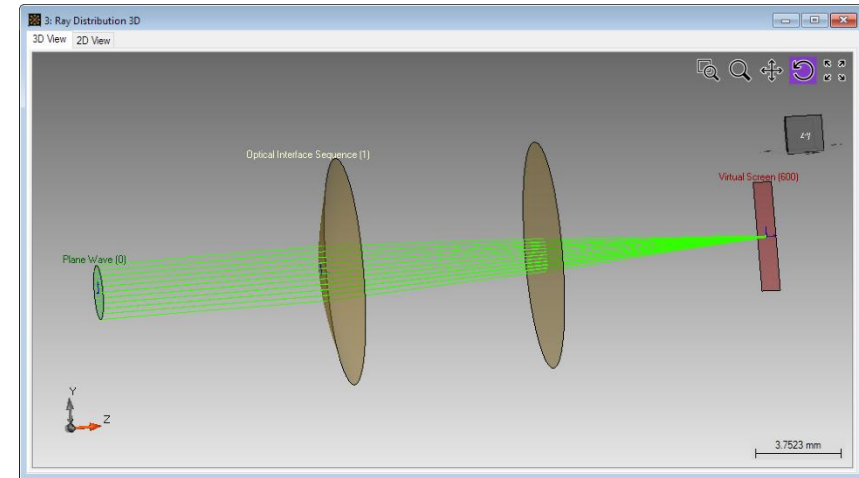
# Simulation Result #1: 3D Ray Tracing

Time: about 1 sec



Build-In Surface

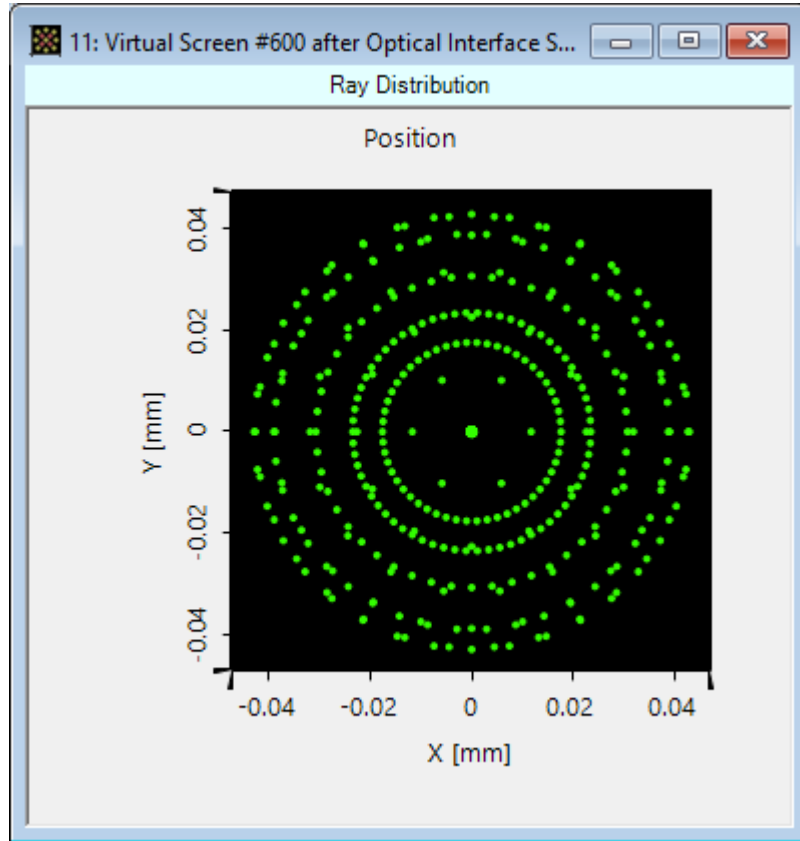
Time: about 1 sec



Customized Surface

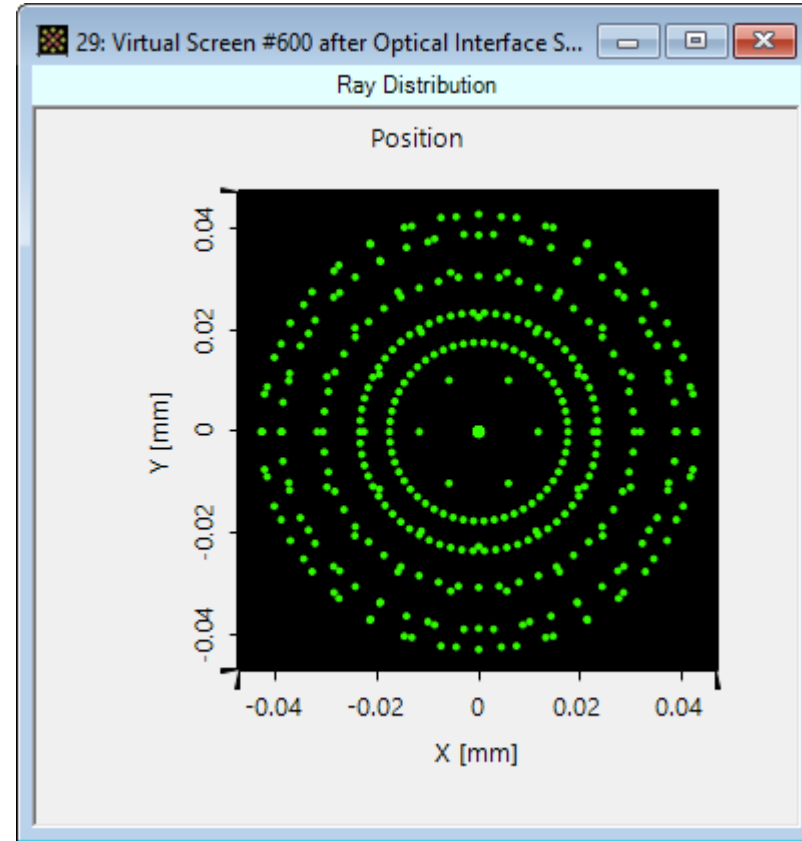
# Simulation Result #2: Ray Tracing

Time: about 1 sec



Build-In Surface

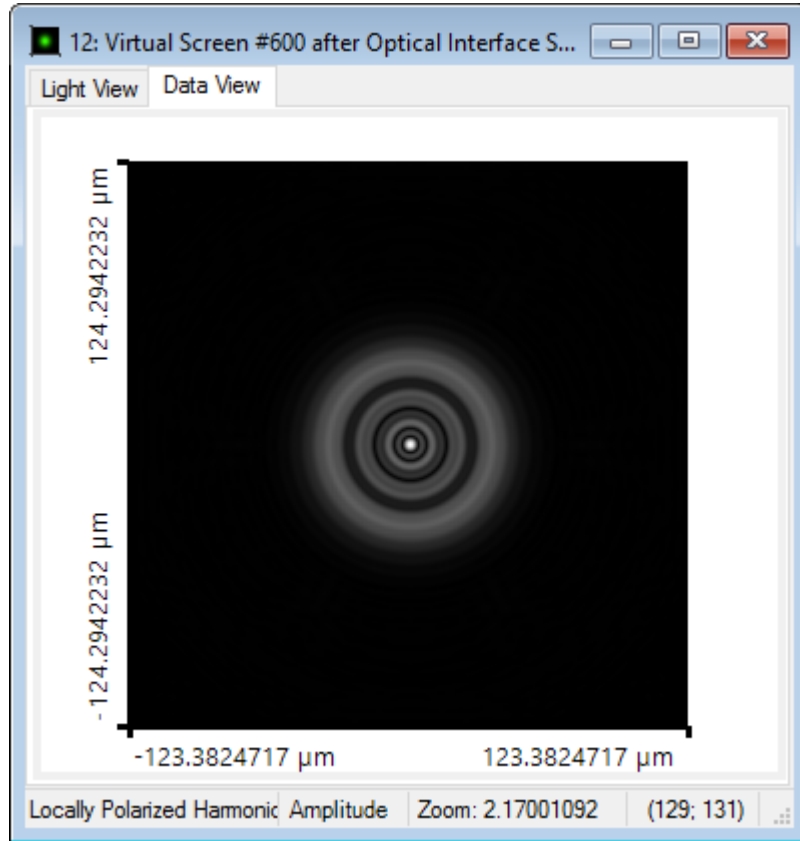
Time: about 1 sec



Customized Surface

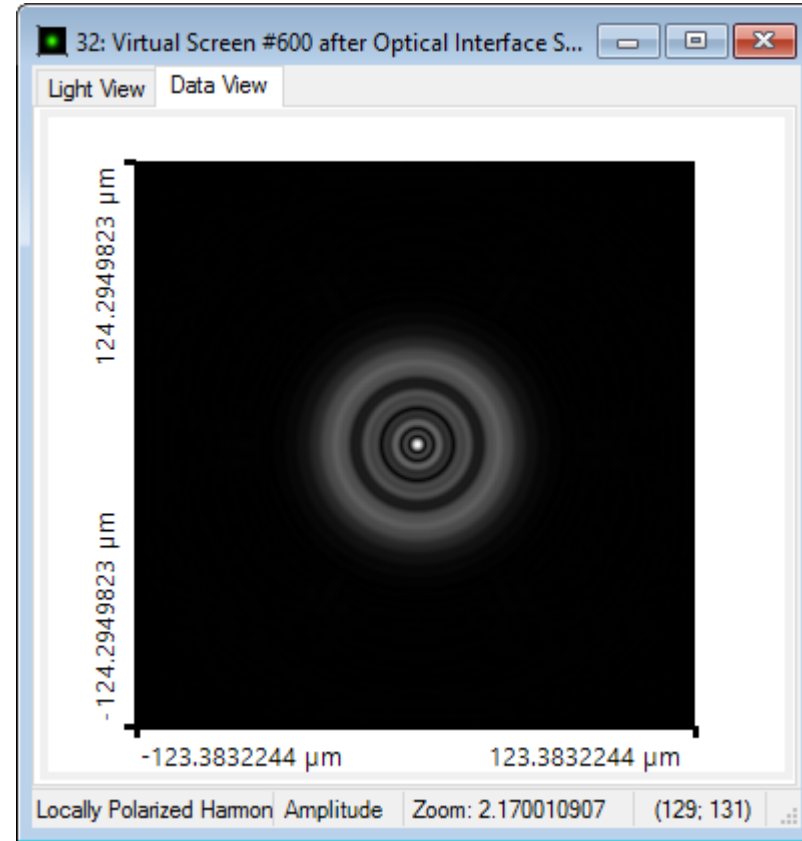
# Simulation Result #3: Field Tracing

Time: about 2 sec



Build-In Surface

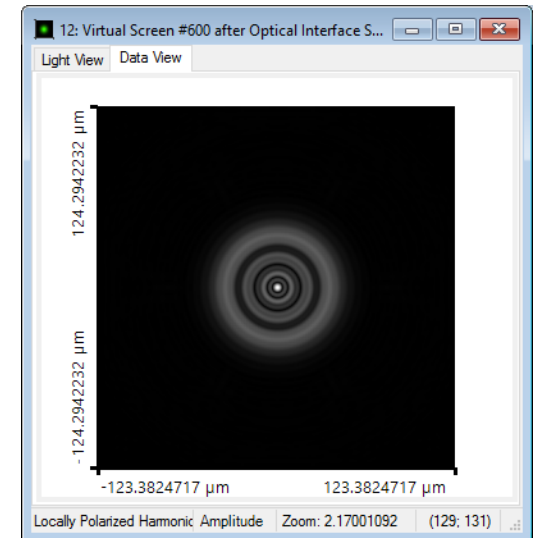
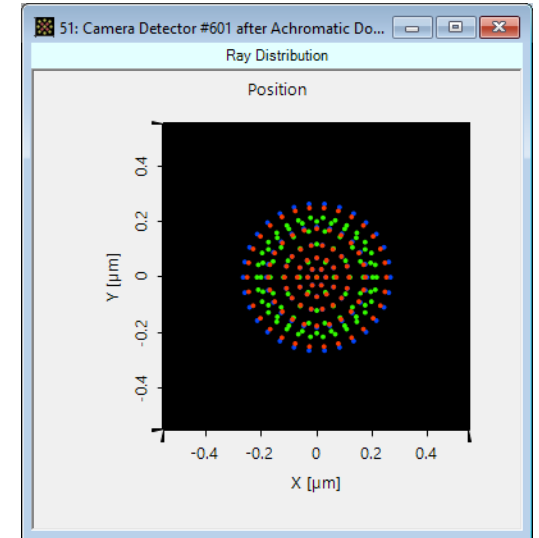
Time: about 2 sec



Customized Surface

# Ray and Field Tracing in VirtualLab

- Ray tracing engine included
- Sequential and non-sequential in the same system
- Comment: No CAD system description yet
- More to come to support typical lens designer workflows
- Easy and fast way of customization
- VirtualLab Fusion enables switching between ray tracing and physical optics modeling by simply changing the modeling engine
- That enables also fully vectorial and accurate PSF/MTF modeling of lens systems
- Provides solid basis for source models in ray tracing





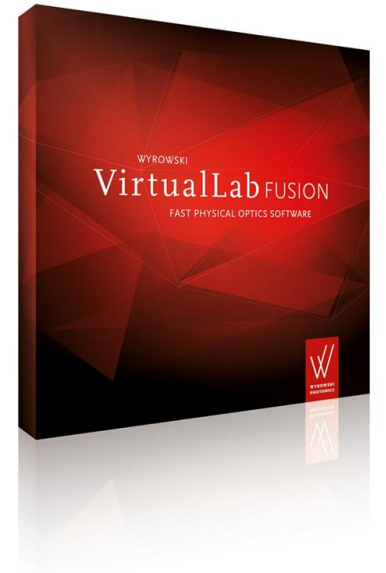
# Our Key Messages on Modeling

---

**#1:** Make physical optics the platform in optical modeling.

**#2:** **Field Tracing** enables **Fast Physical Optics**.

**#3:** Ray tracing is fully embedded in fast physical optics.



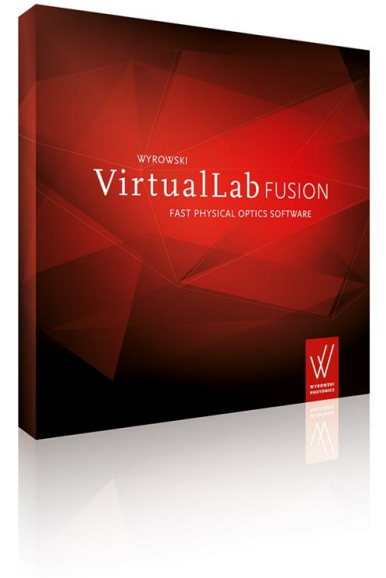
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▪



# **Fast Physical Optics by Field Tracing**

Brief introduction of concepts

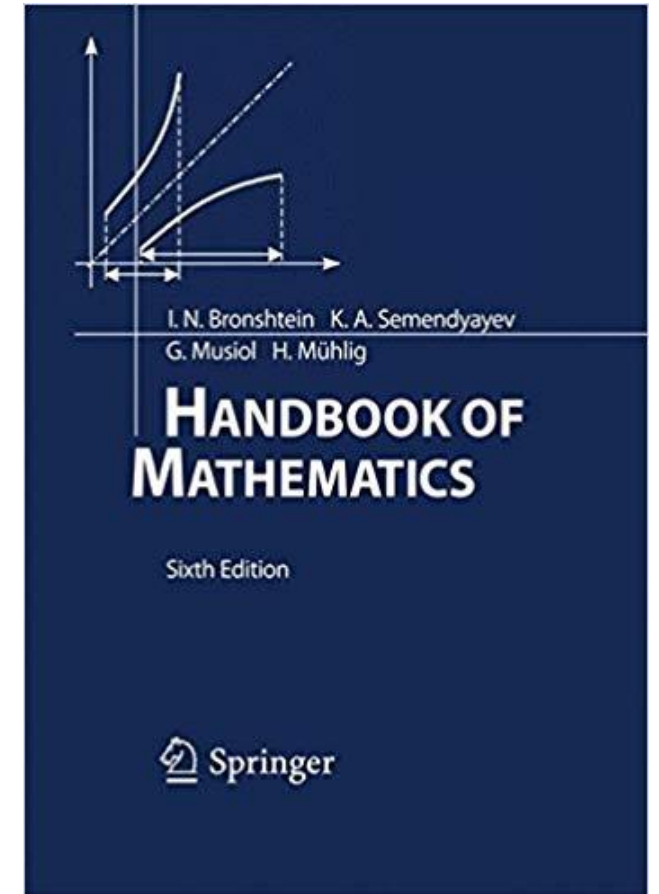
# Physical Optics Often Not Practical because ...

- Source modeling by coherence functions with subsequent propagation by four dimensional integral operations: **Unrealistic numerical effort**
- Application of a single field solver, e.g. FEM or FDTD, to the entire system: **Unrealistic numerical effort**
- Field operations of order  $O(N^2)$  and higher: **Typically high numerical effort**
- Nyquist sampling of complex field amplitudes: **Often results in high sampling number N**
- Physical optics modeling in one coordinate system: **Often results in high sampling number N**
- Physical optics is typically understood as to be too complex, slowly and in general not feasible in practical tasks.
- However, the need for it is growing!
- **Way out of this dilemma?**

# Mathematical Concepts for Fast Physical Optics Include ...

- **Linear operators and superposition principle**
- **Tearing and interconnection** applied to Maxwell's equations
  - **Tearing**: Application of regional field solver
  - **Interconnection** of solutions in different regions
- **Fourier transform** to change mathematical domain
  - Fast Fourier Transform
  - Shift Theorem
  - Convolution Theorem
  - Q-Integral formula
- **Stationary phase concept**
- **Transformation between coordinate systems**

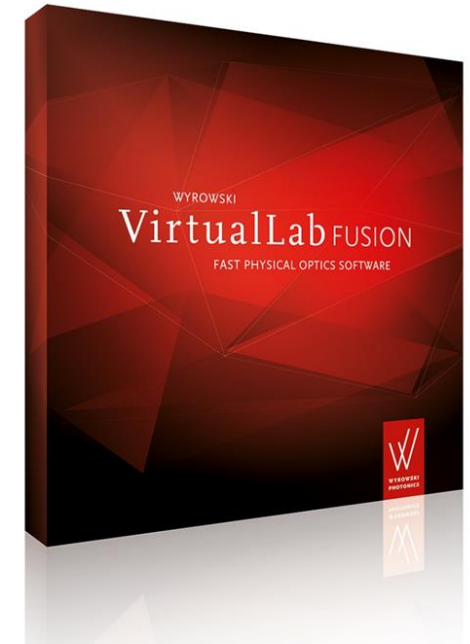
$$\int_{-\infty}^{\infty} \exp(c_1'x - c_2x^2) dx = \sqrt{\frac{\pi}{c_2}} \exp\left(\frac{c_1'^2}{4c_2}\right)$$



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VirtualLab Fusion is based on a sophisticated usage and combination of mathematical concepts.

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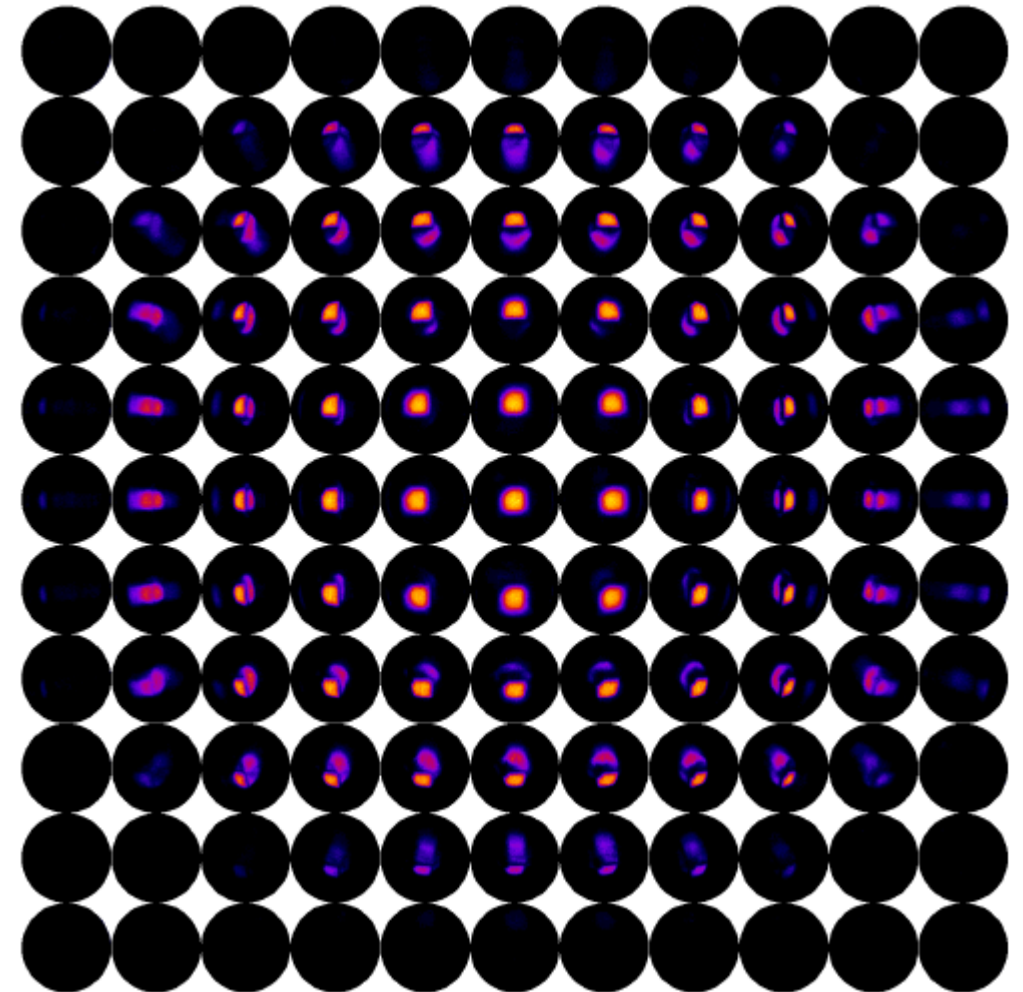
# Source Mode Decomposition

## Problem:

Source modeling by coherence functions with subsequent propagation by four dimensional integral operations: **Unrealistic numerical effort**

## Solution:

Each source field can be decomposed into a set of fully coherent, mutually correlated and uncorrelated **source modes**. Linear operators allow modeling per mode.



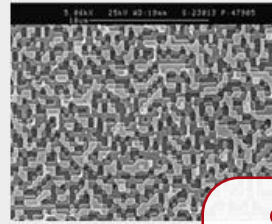
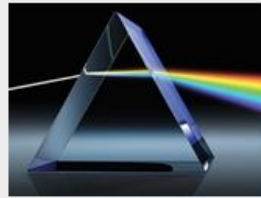
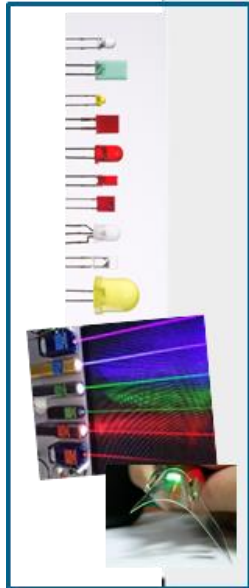
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# Physical-Optics System Modeling

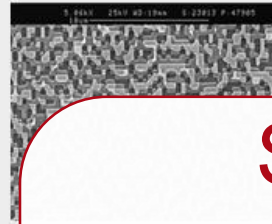
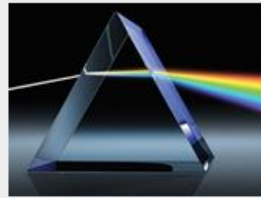
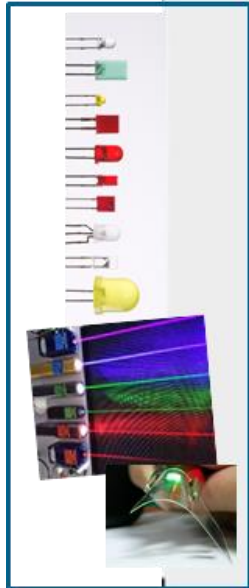


Name	Integral equations	Differential equations
Gauss's law	$\oiint_{\partial\Omega} \mathbf{E} \cdot d\mathbf{S} = \frac{1}{\epsilon_0} \iiint_{\Omega} \rho dV$	$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$
Gauss's law for magnetism	$\oiint_{\partial\Omega} \mathbf{B} \cdot d\mathbf{S} = 0$	$\nabla \cdot \mathbf{B} = 0$
Maxwell-Faraday equation (Faraday's law of induction)	$\oint_{\partial\Sigma} \mathbf{E} \cdot d\boldsymbol{\ell} = -\frac{d}{dt} \iint_{\Sigma} \mathbf{B} \cdot d\mathbf{S}$	$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$
Ampère's circuital law (with Maxwell's addition)	$\oint_{\partial\Sigma} \mathbf{B} \cdot d\boldsymbol{\ell} = \mu_0 \iint_{\Sigma} \mathbf{J} \cdot d\mathbf{S} + \mu_0 \epsilon_0 \frac{d}{dt} \iint_{\Sigma} \mathbf{E} \cdot d\mathbf{S}$	$\nabla \times \mathbf{B} = \mu_0 \left( \mathbf{J} + \epsilon_0 \frac{\partial \mathbf{E}}{\partial t} \right)$

Solve Maxwell's equations for given source mode and components, i.e. refractive index distribution.

Homogeneous medium, like air or vacuum

# Physical-Optics System Modeling

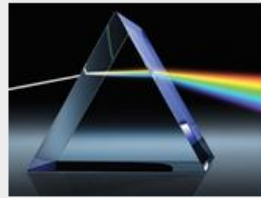
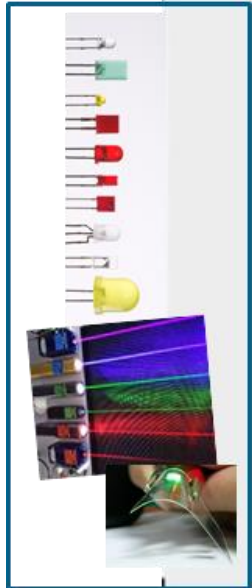


Name	Integral equations	Differen
Gauss's law	$\oiint_{\partial\Omega} \mathbf{E} \cdot d\mathbf{S} = \frac{1}{\epsilon_0} \iiint_{\Omega} \rho dV$	$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$
Gauss's law for magnetism	$\oiint_{\partial\Omega} \mathbf{B} \cdot d\mathbf{S} = 0$	$\nabla \cdot \mathbf{B} = 0$
Maxwell-Faraday equation (Faraday's law of induction)	$\oint_{\partial\Sigma} \mathbf{E} \cdot d\boldsymbol{\ell} = -\frac{d}{dt} \iint_{\Sigma} \mathbf{B} \cdot d\mathbf{S}$	$\nabla \times \mathbf{E} = -\frac{d\mathbf{B}}{dt}$
Ampère's circuital law (with Maxwell's addition)	$\oint_{\partial\Sigma} \mathbf{B} \cdot d\boldsymbol{\ell} = \mu_0 \iint_{\Sigma} \mathbf{J} \cdot d\mathbf{S} + \mu_0 \epsilon_0 \frac{d}{dt} \iint_{\Sigma} \mathbf{E} \cdot d\mathbf{S}$	$\nabla \times \mathbf{B} = \mu_0 (\mathbf{J} + \epsilon_0 \frac{d\mathbf{E}}{dt})$

Homogen

Solution of Maxwell's equations with one field solver, e.g. FEM, FMM, or FDTD, for entire system not feasible because of numerical effort!

# Fast Physical-Optics System Modeling

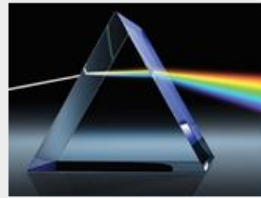
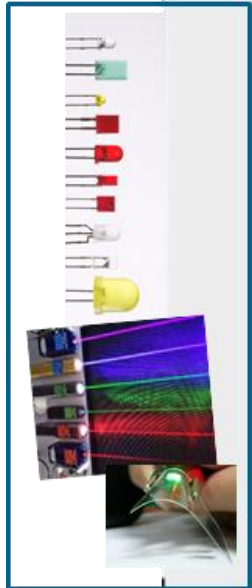


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Homogeneous medium, like air or vacuum

How to obtain a feasible and fast physical optics solution - whenever possible?

# Fast Physical-Optics System Modeling

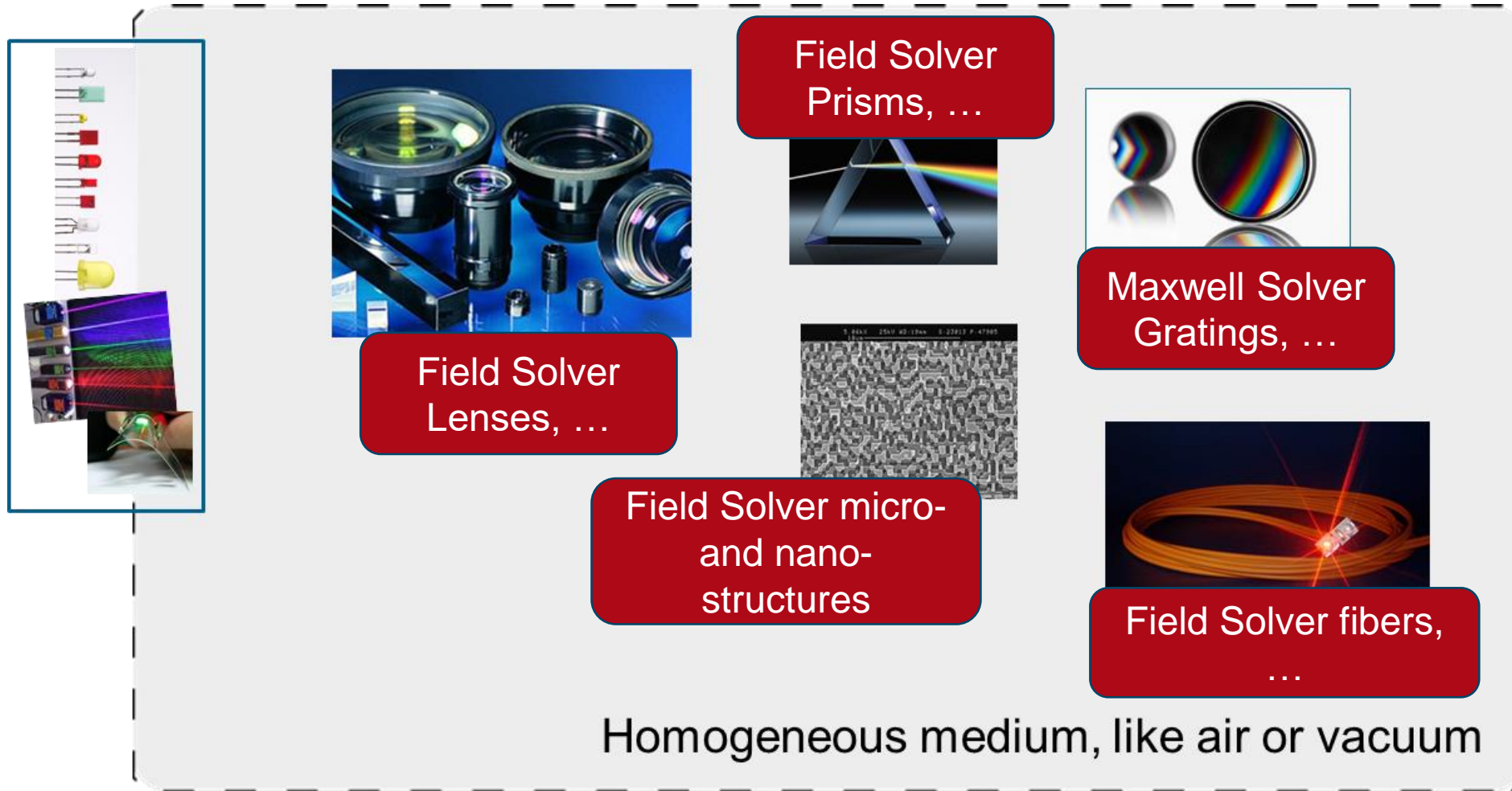


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Homogeneous medium, like air or vacuum

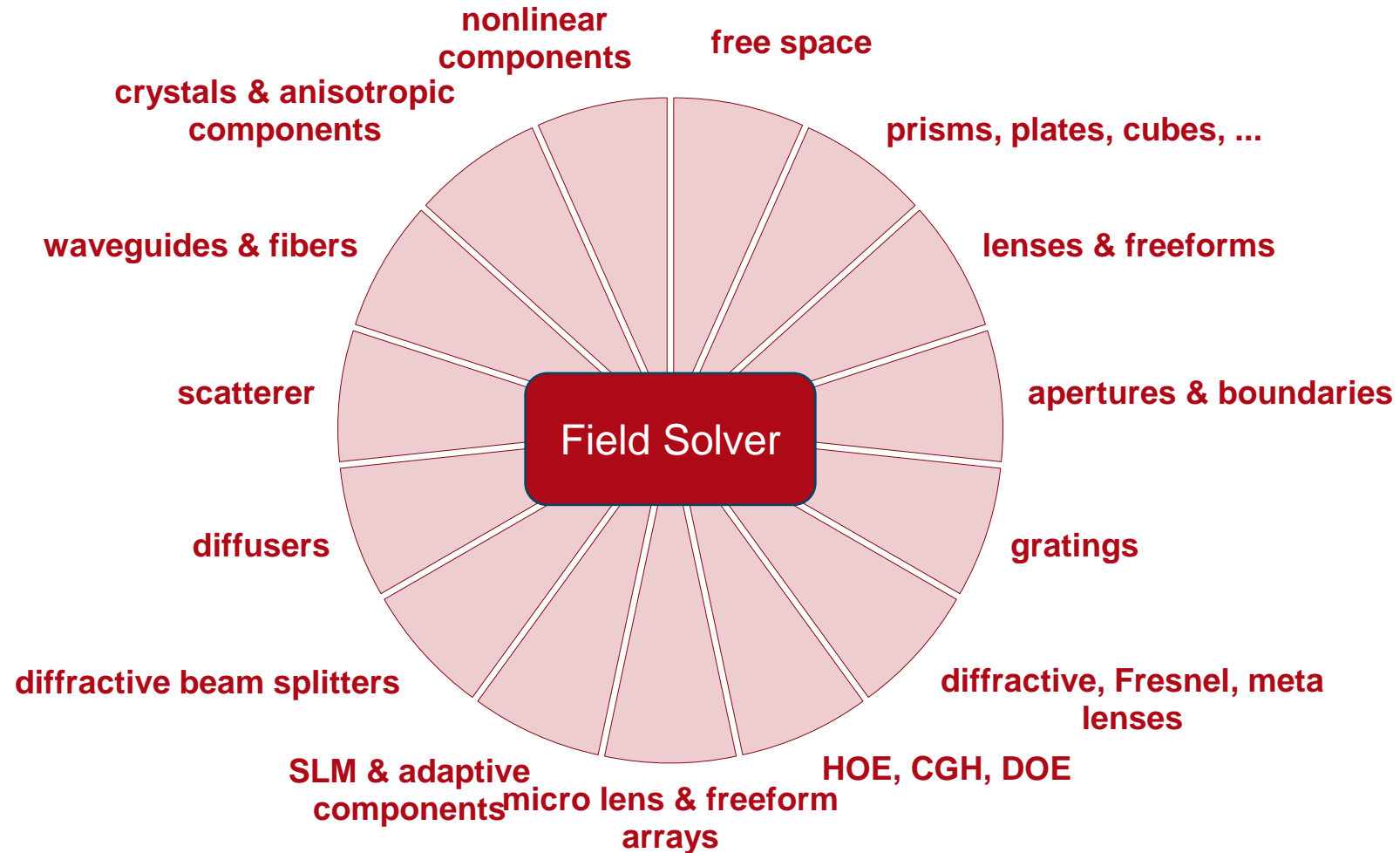
How to drastically reduce the numerical effort in physical-optics modeling?

# Physical-Optics System Modeling: Regional Field Solver





# Physical-Optics System Modeling: Regional Field Solver



# Tearing and Interconnection: Regional Field Solver

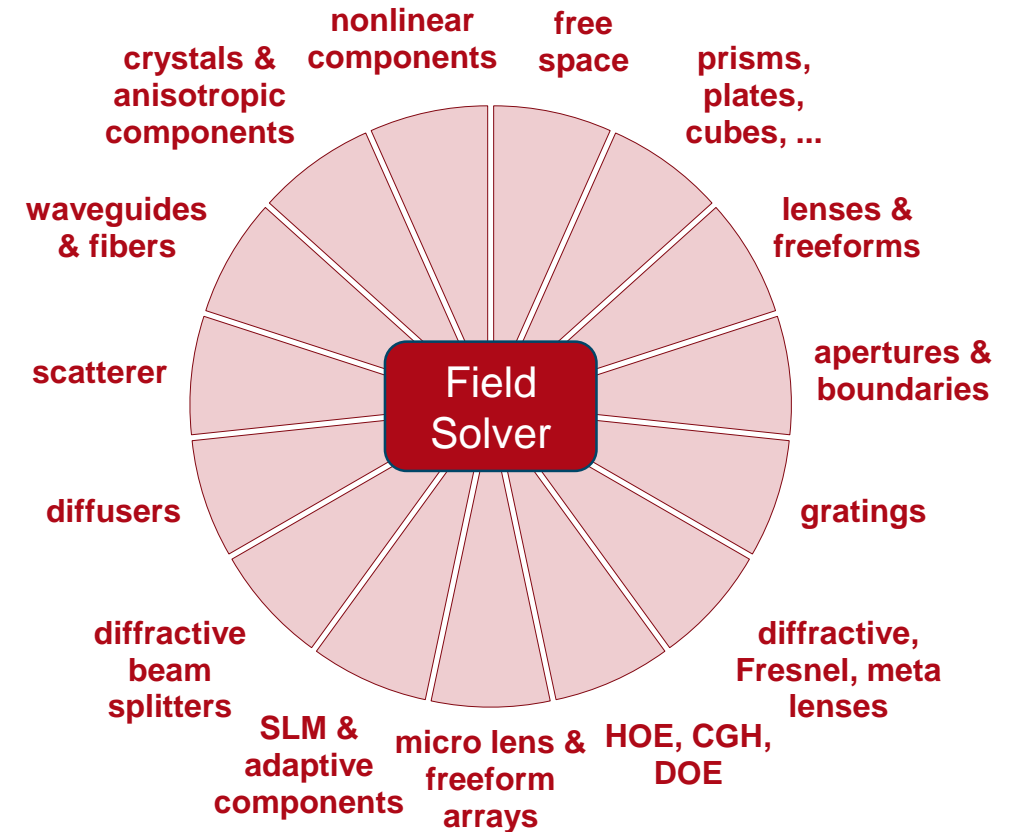
## Problem:

Application of a single field solver, e.g. FEM or FDTD, to the entire system:

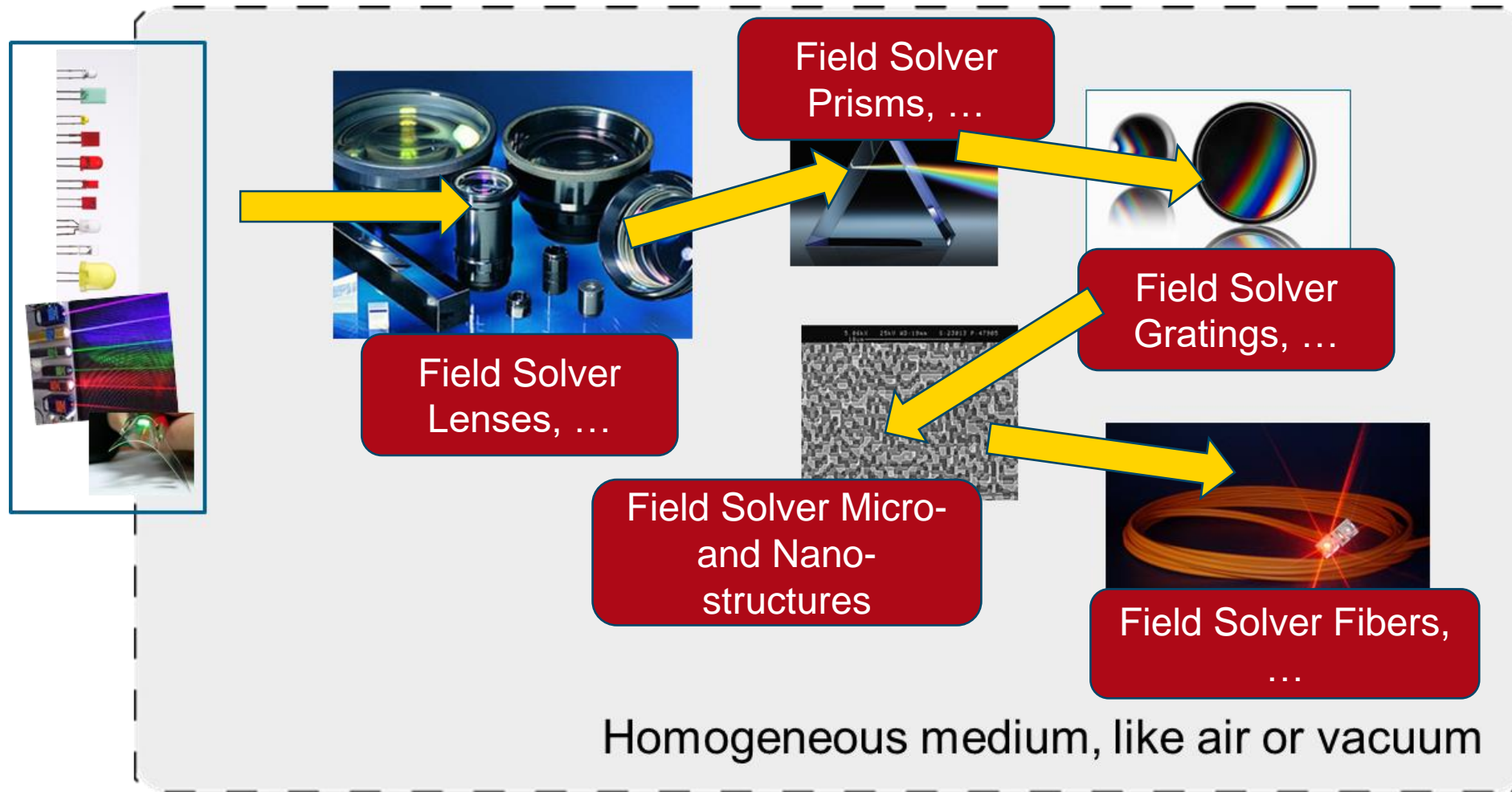
**Unrealistic numerical effort**

## Solution:

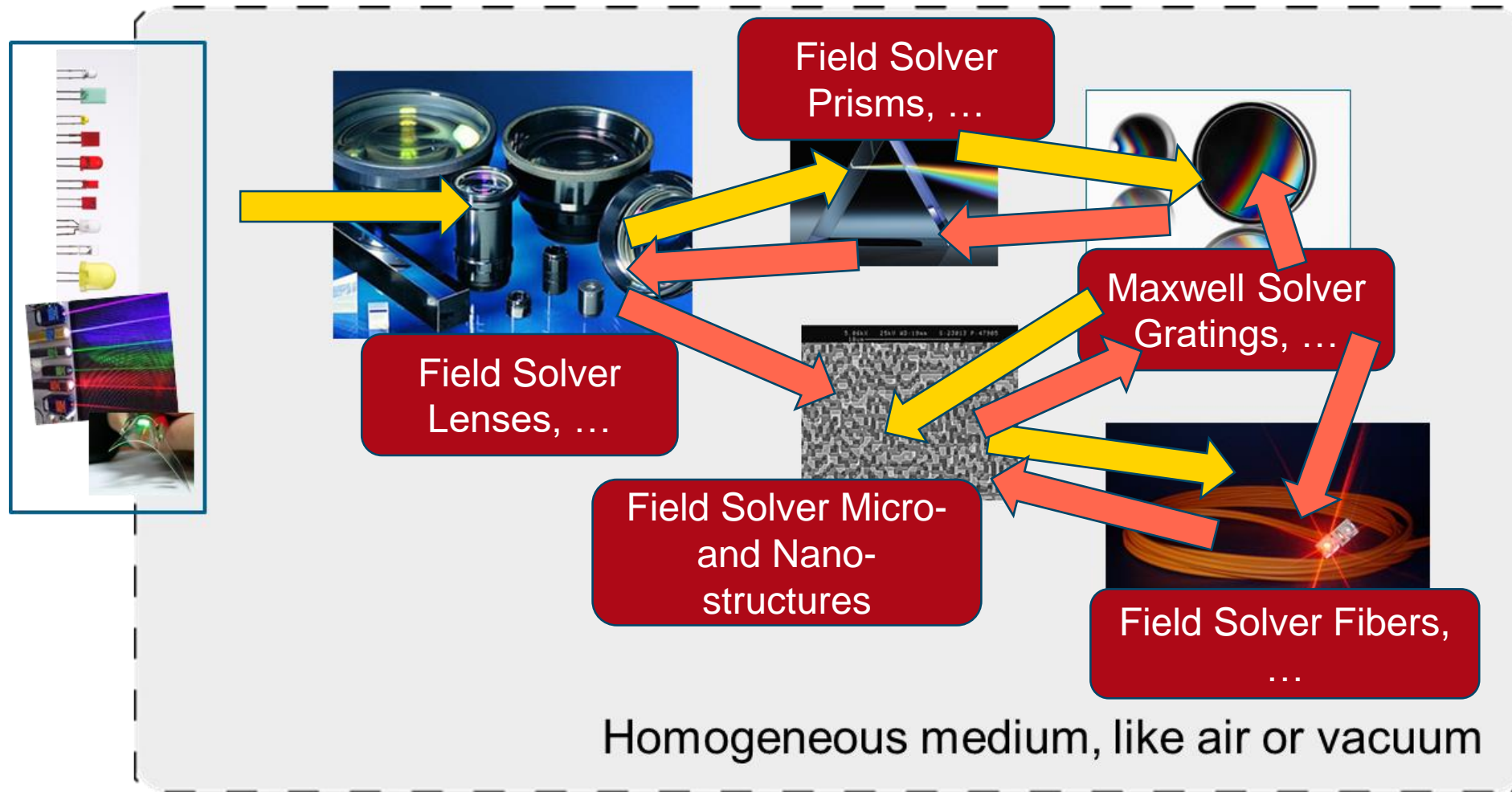
- Decomposition of system and application of regional field solver.
- Interconnection of solver: Channel concept and lightpath decomposition



# Sequential Connection of Regional Field Solver



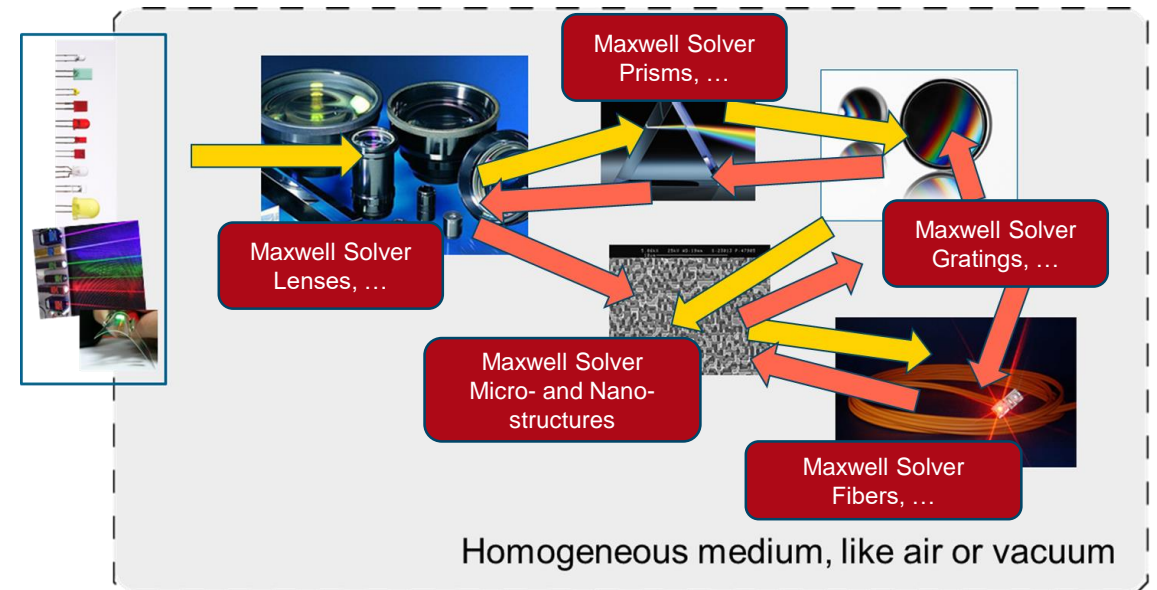
# Non-Sequential Connection of Regional Field Solver



Non-sequential coupling of field solvers  
Example: Spectral analysis of a scattering problem

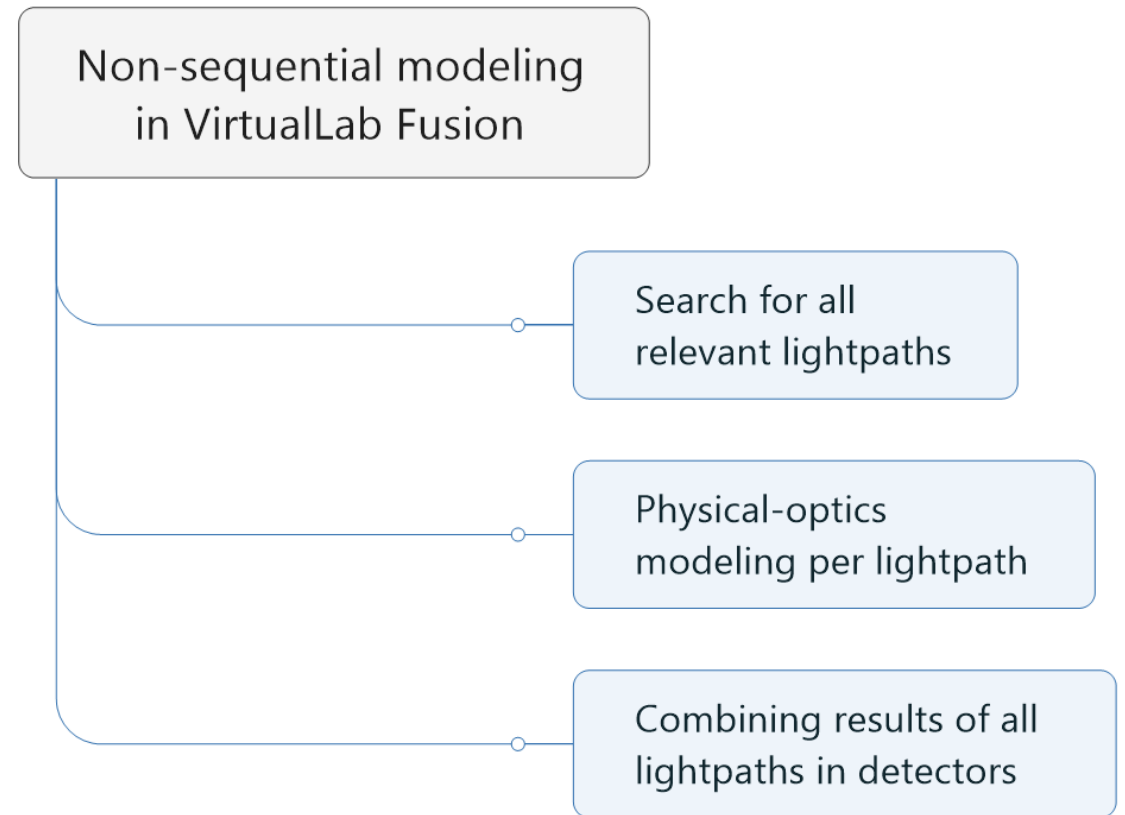
# Non-sequential Modeling: Algorithm

- VirtualLab analyzes the lightpaths through a system by low sampled physical- optics modeling without diffraction effects at boundaries and apertures.
- Result of lightpath analysis: Set of all relevant (energy threshold) sequential lightpaths.
- Conclusion: VirtualLab decomposes non-sequential modeling into a set of sequential lightpath modeling.



# Non-sequential Modeling: Algorithm

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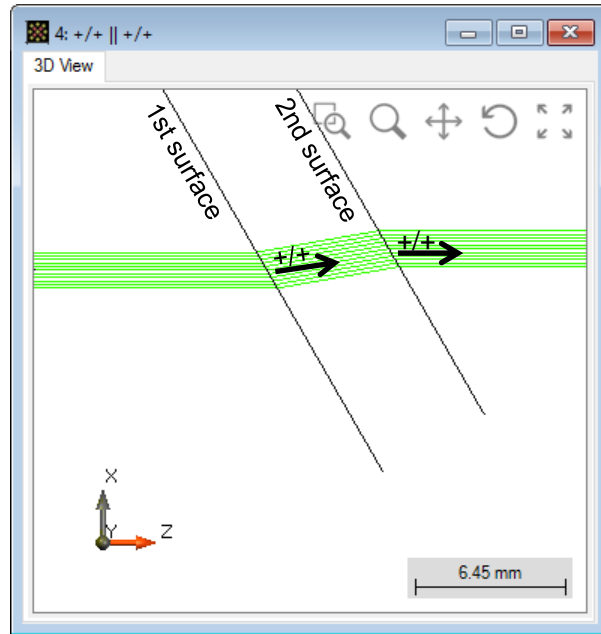
# Non-sequential Modeling: Channel Concept

---

- VirtualLab analyzes the lightpaths through a system by low sampled physical- optics modeling without diffraction effects at boundaries and apertures.
- Result of lightpath analysis: Set of all relevant (energy threshold) sequential lightpaths.
- Conclusion: VirtualLab decomposes non-sequential modeling into a set of sequential lightpath modeling.
- VirtualLab Fusion applies a sophisticated **optical channel concept** to enable the lightpath finder algorithm and by that fast physical optics.

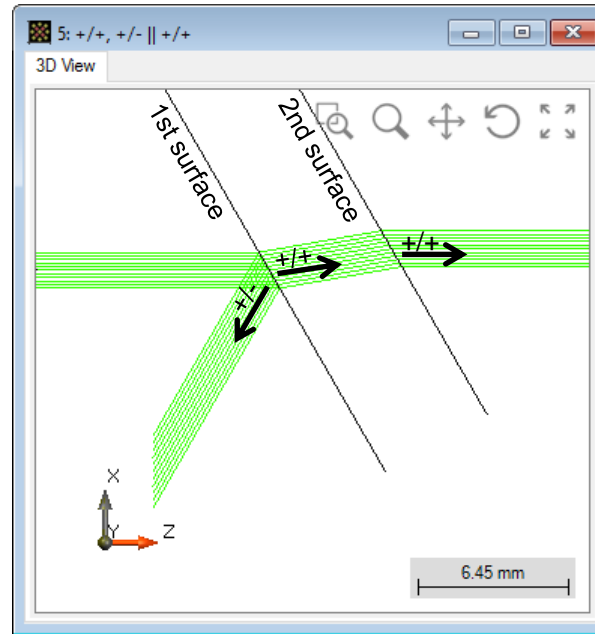
# Surface Channels

## Setting A



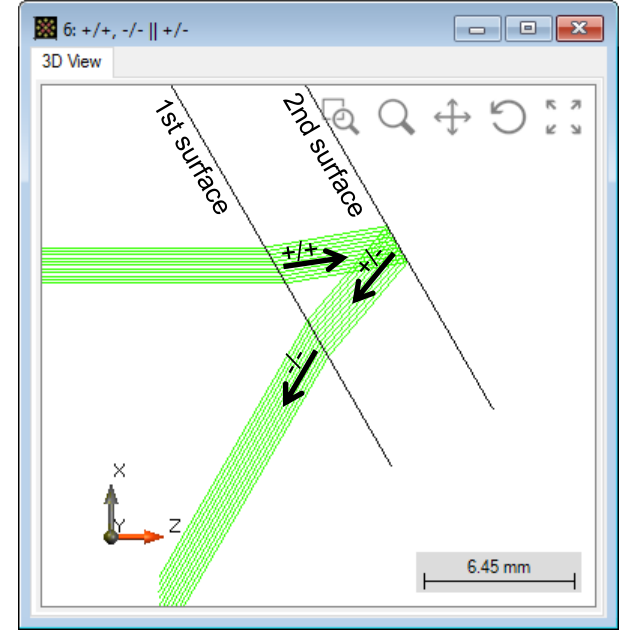
Surface	+/+	+/-	-/-	-/+
1st	×			
2nd	×			

## Setting B



Surface	+/+	+/-	-/-	-/+
1st	×	×		
2nd	×			

## Setting C

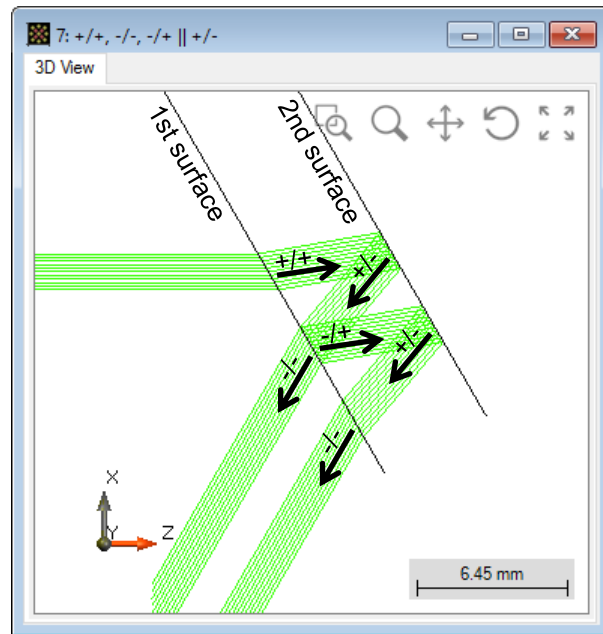


Surface	+/+	+/-	-/-	-/+
1st	×		×	
2nd		×		



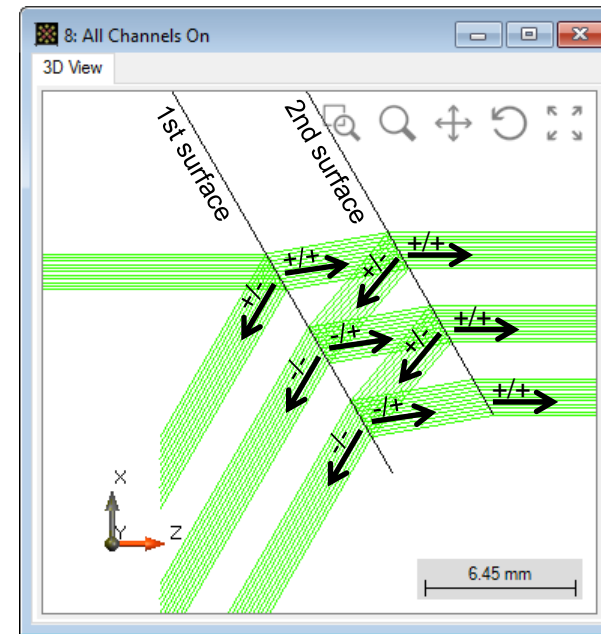
# Surface Channels

## Setting D



Surface	+/+	+/-	-/-	-/+
1st	×		×	×
2nd		×		

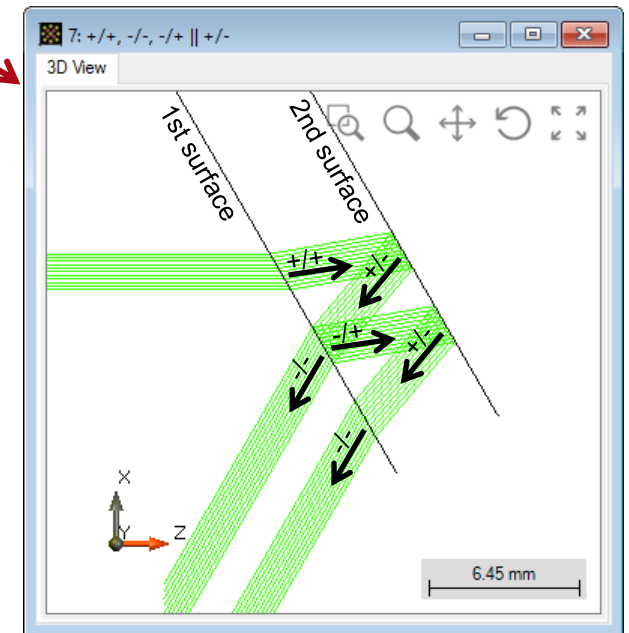
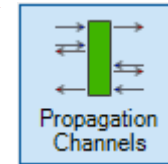
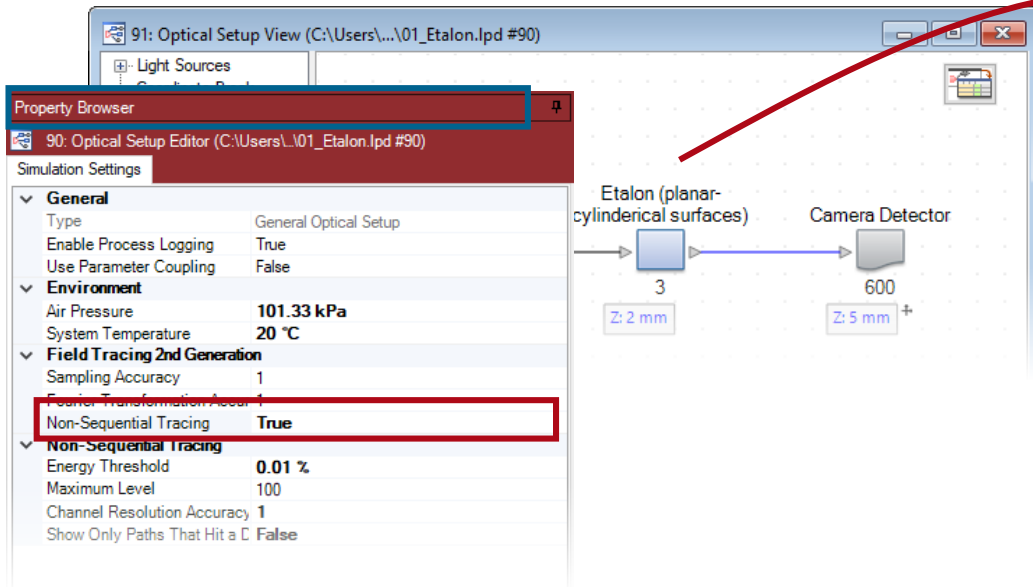
## Setting E



Surface	+/+	+/-	-/-	-/+
1st	×	×	×	×
2nd	×	×	×	×

# Non-sequential Extension

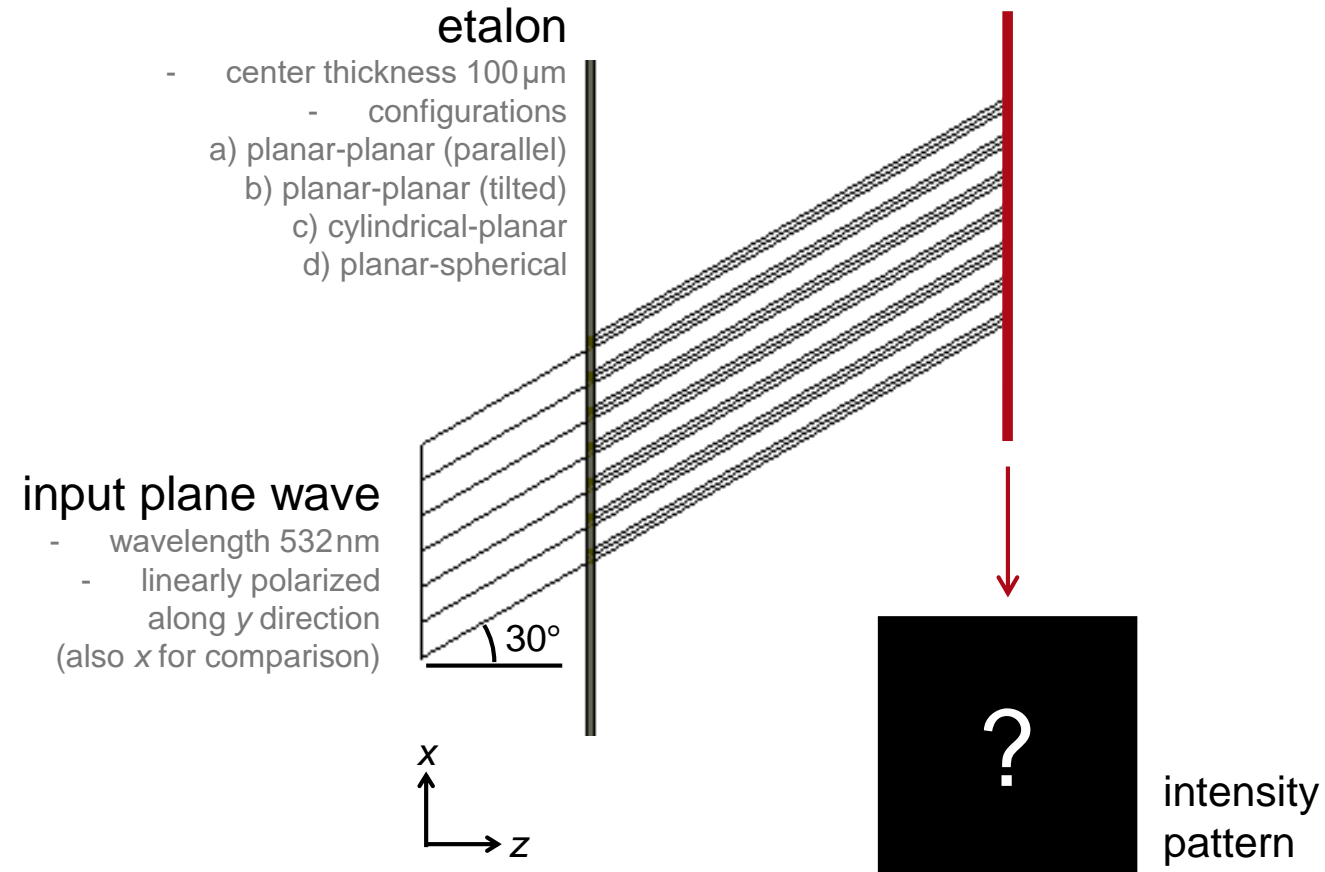
- How to enable sequential and non-sequential tracing?



Surface	+/+	+/-	-/-	-/+
1st	×		×	×
2nd		×		

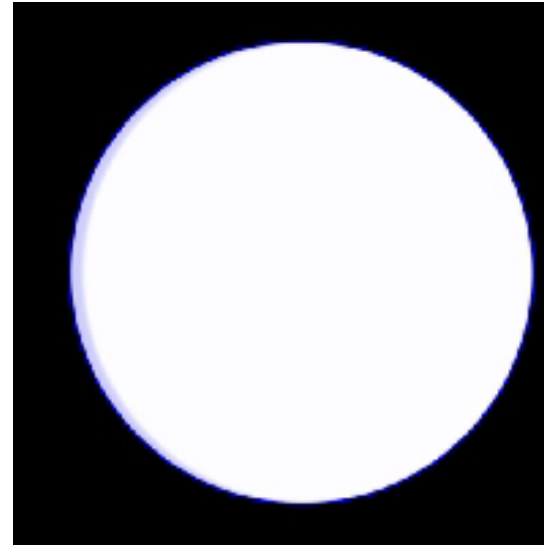
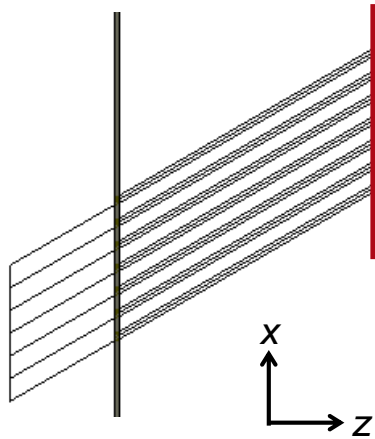
- For each Optical Setup, enable the term *Non-Sequential Tracing*
- Four channels can be chosen in each surface/component (+/+, +/-, -/-, -/+)

# Modeling Task: Interference at Etalon



# Results

configuration  
a) planar-planar (parallel)  
- varying thickness  
from 100 to 99  $\mu\text{m}$



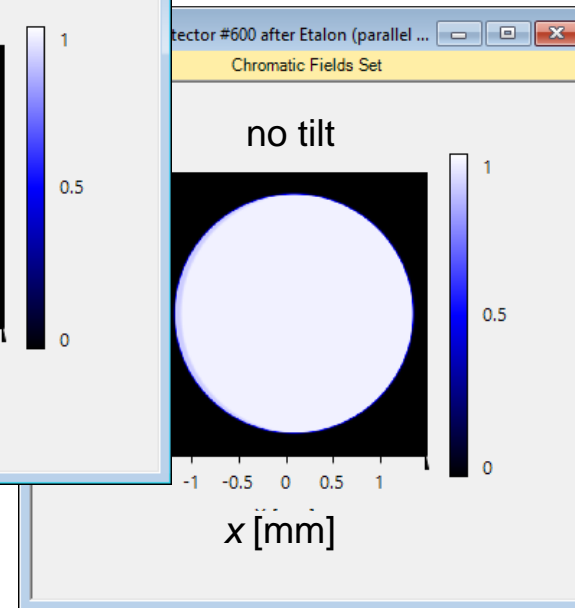
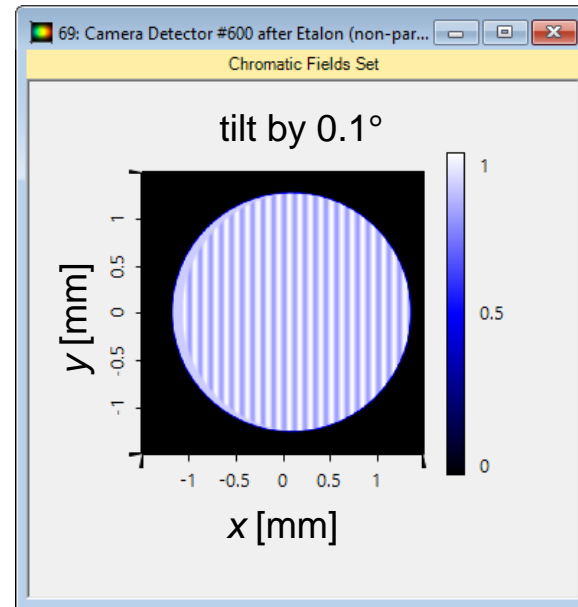
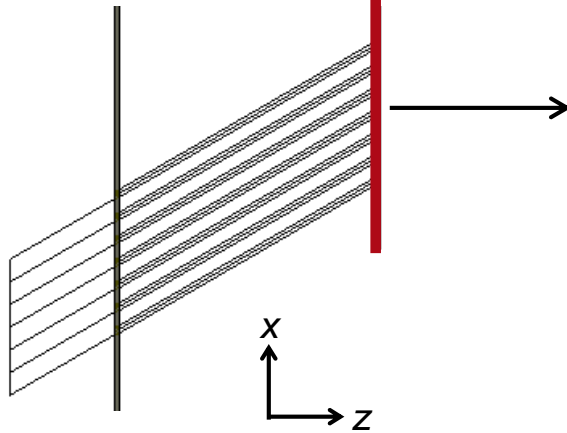
Constructive and destructive interference alternatively shows up when the thickness of etalon varies.

# Results

configuration

b) planar-planar (non-parallel)

- center thickness  $100\mu\text{m}$
- tilt of first surface



Linear interference fringes appear due to linear change of etalon thickness.

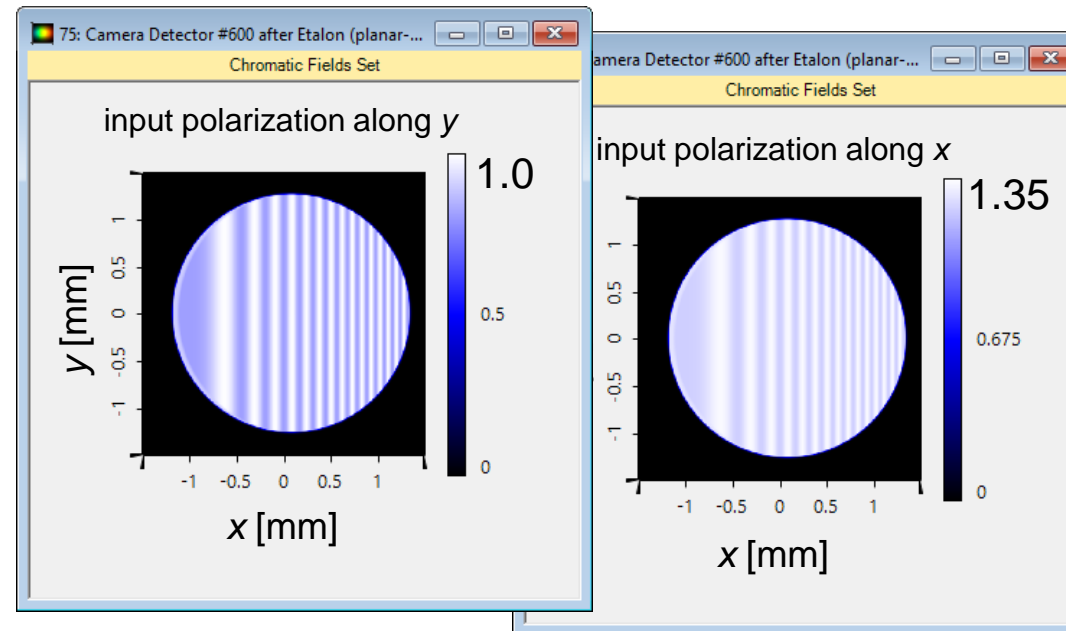
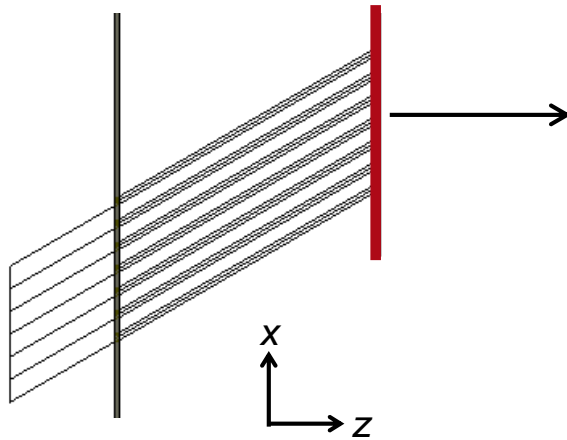
# Results

configuration

c) cylindrical-planar

- center thickness  $100\ \mu\text{m}$

- cylindrical surface radius 1 m



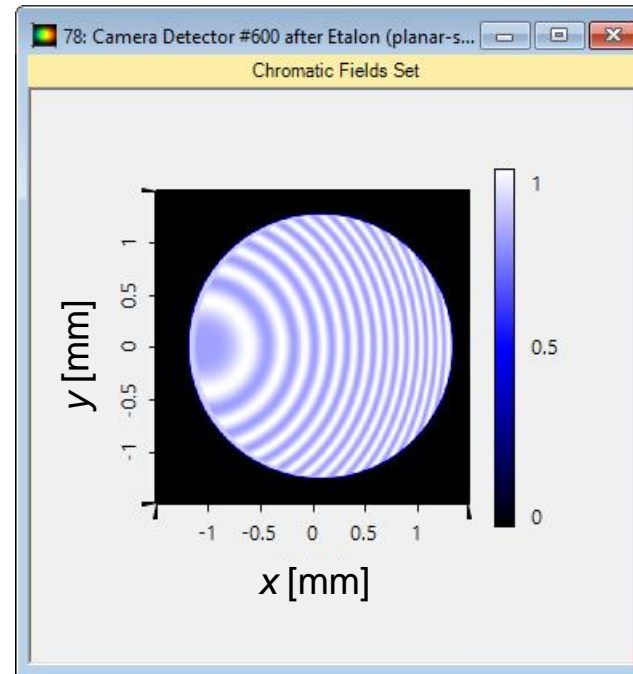
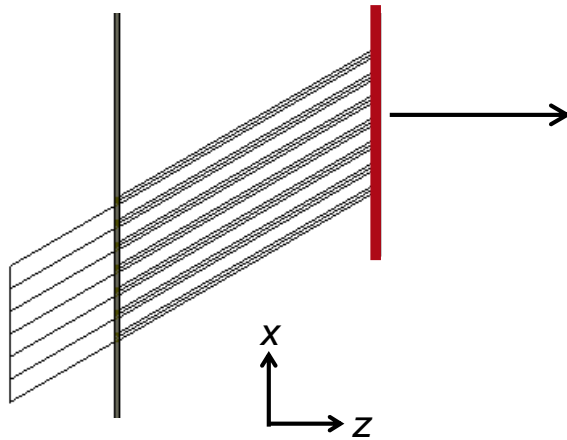
Polarization-dependent effect on the interference is taken into account.

# Results

configuration

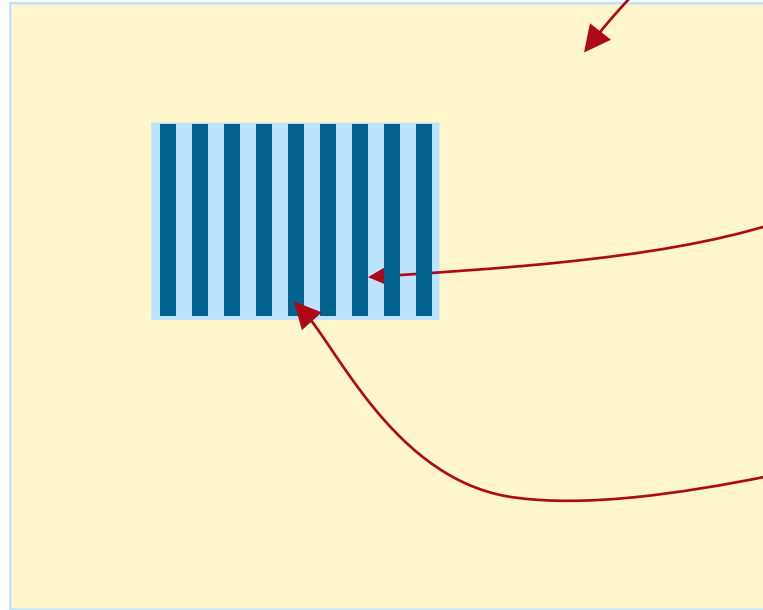
d) planar-spherical

- center thickness  $100\ \mu\text{m}$
- spherical surface radius  $-1\ \text{m}$



Non-sequential  
simulation of etalon  
with curved surfaces  
takes only 2 seconds.

# Surface Regions and Channels

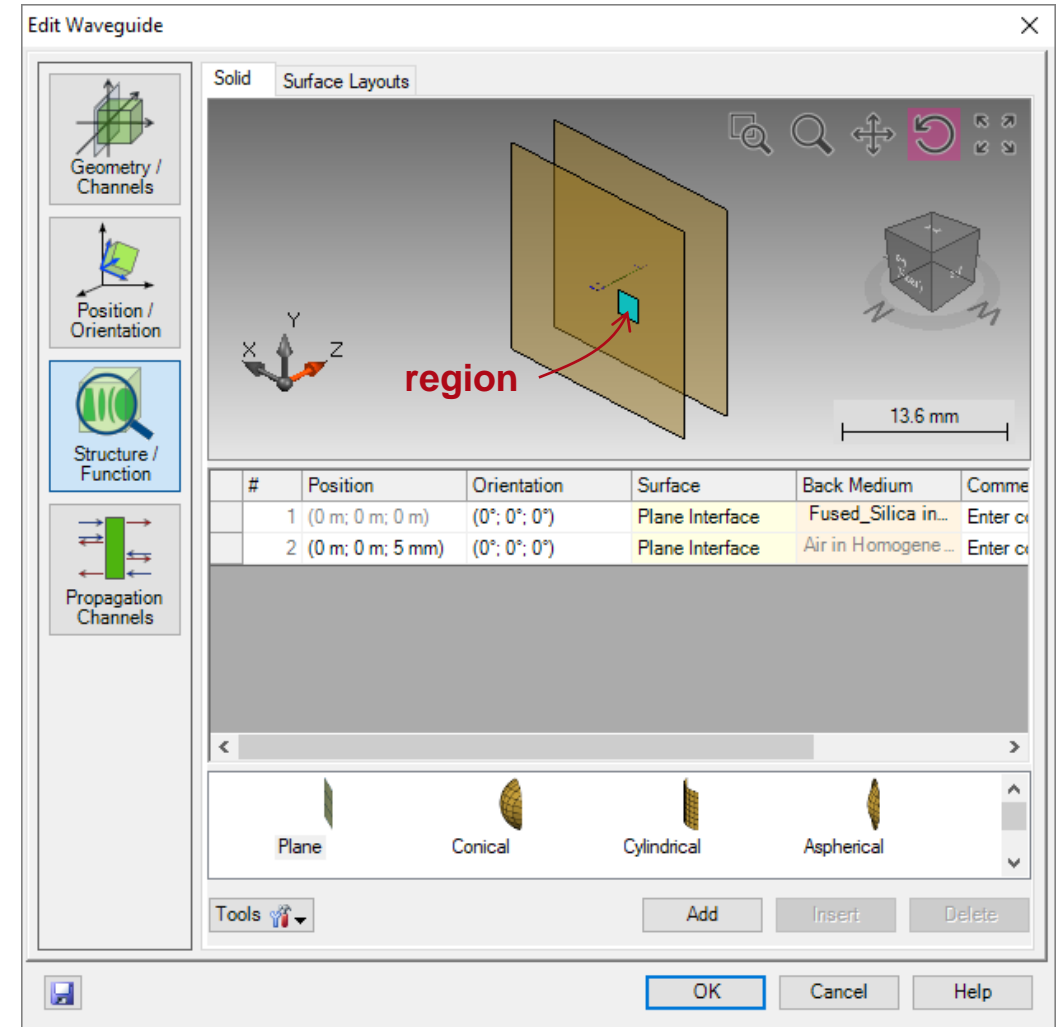


- Surfaces have four default channels.
- On surfaces regions of any shape can be defined. Per region the four default channels can be chosen differently than for the entire surface.
- Per region ideal or real gratings, via. stacks, can be specified.
- Channel orders define channels.



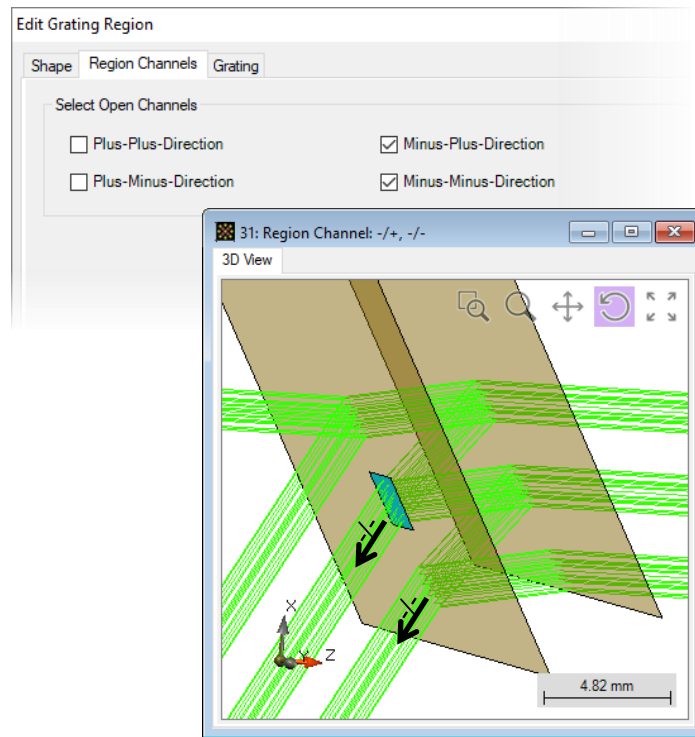
# Region Channels

- Region(s) on surface
  - It is possible to define regions on a surface and define their optical properties respectively, including the channel settings.

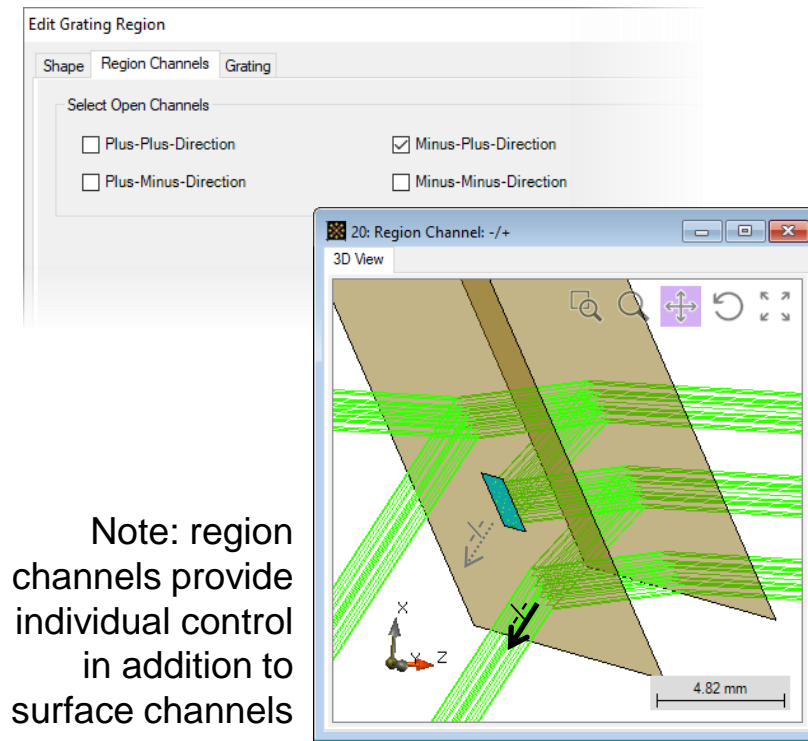


# Region Channels

- Region definition
  - Set up the channels for this region, following the same rule as for the surfaces.



region channels -/+ , -/- on

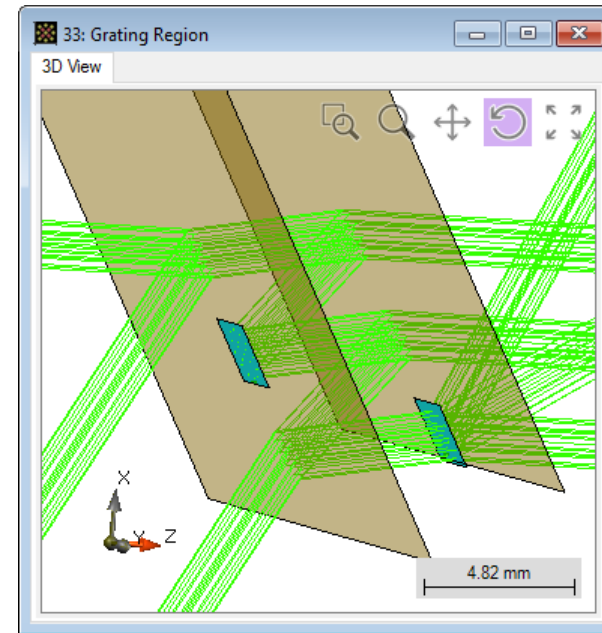


Note: region channels provide individual control in addition to surface channels

region channel -/+ on

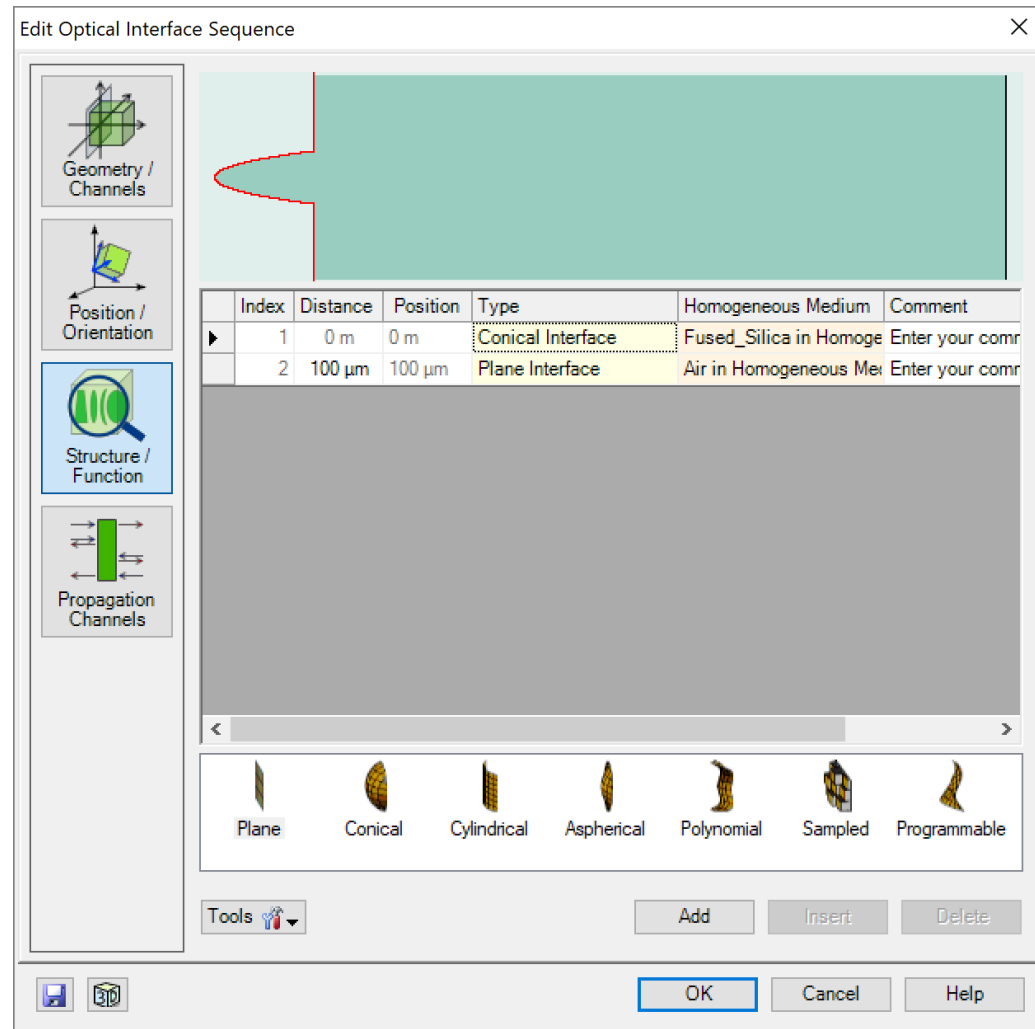
# Region Channels with Grating

- Per region ideal and real gratings can be specified.
- Comments:
  - The shape of the regions can be chosen freely.
  - The region concept will be further extended in VirtualLab Fusion as a universal surface add-on!



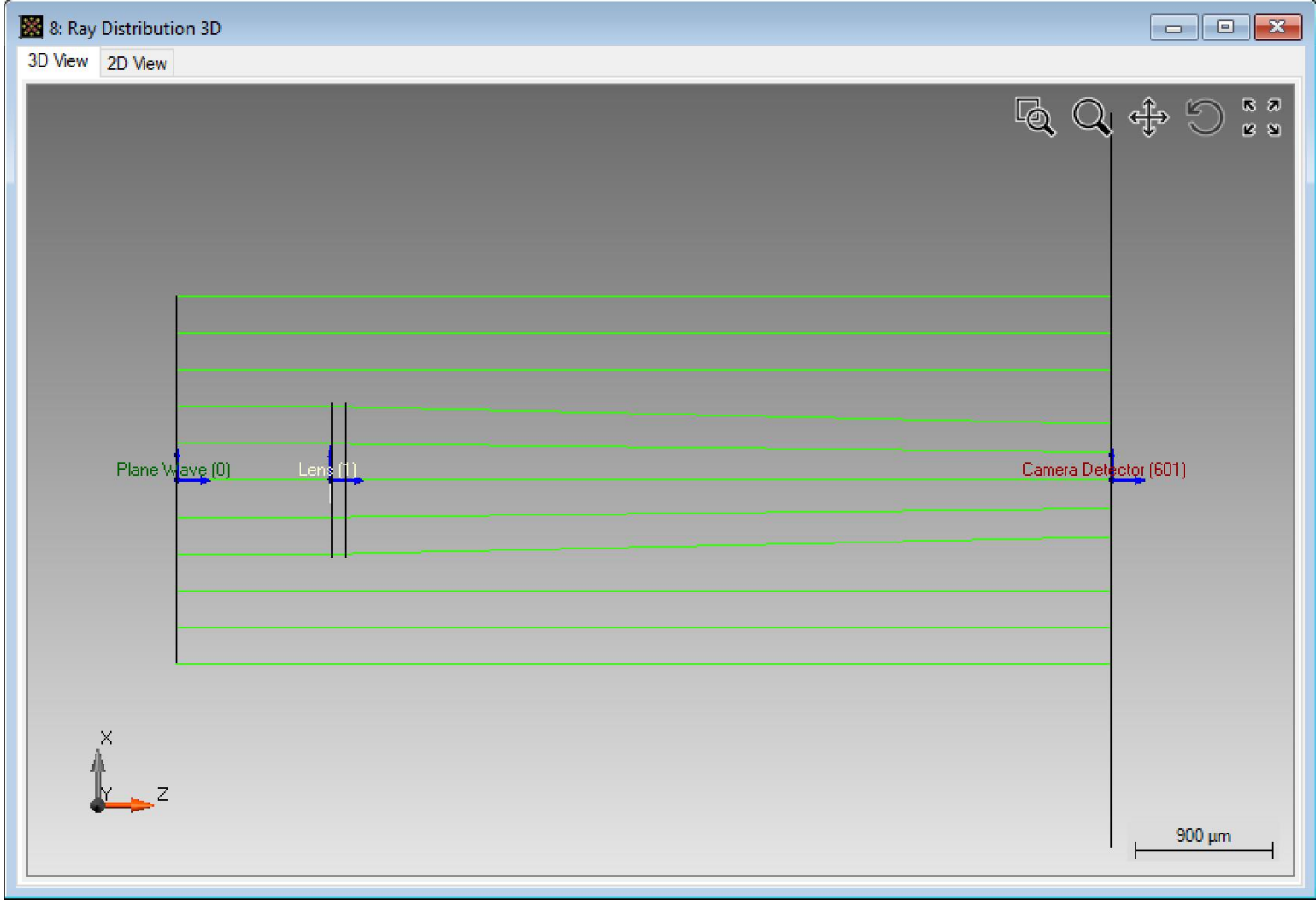
Region on surface 1: -/+ channel on  
Region on surface 2: +/+ channel on  
[with T0, T+1, T+2 diffraction orders]

# Modeling Task: Microlens on Plate

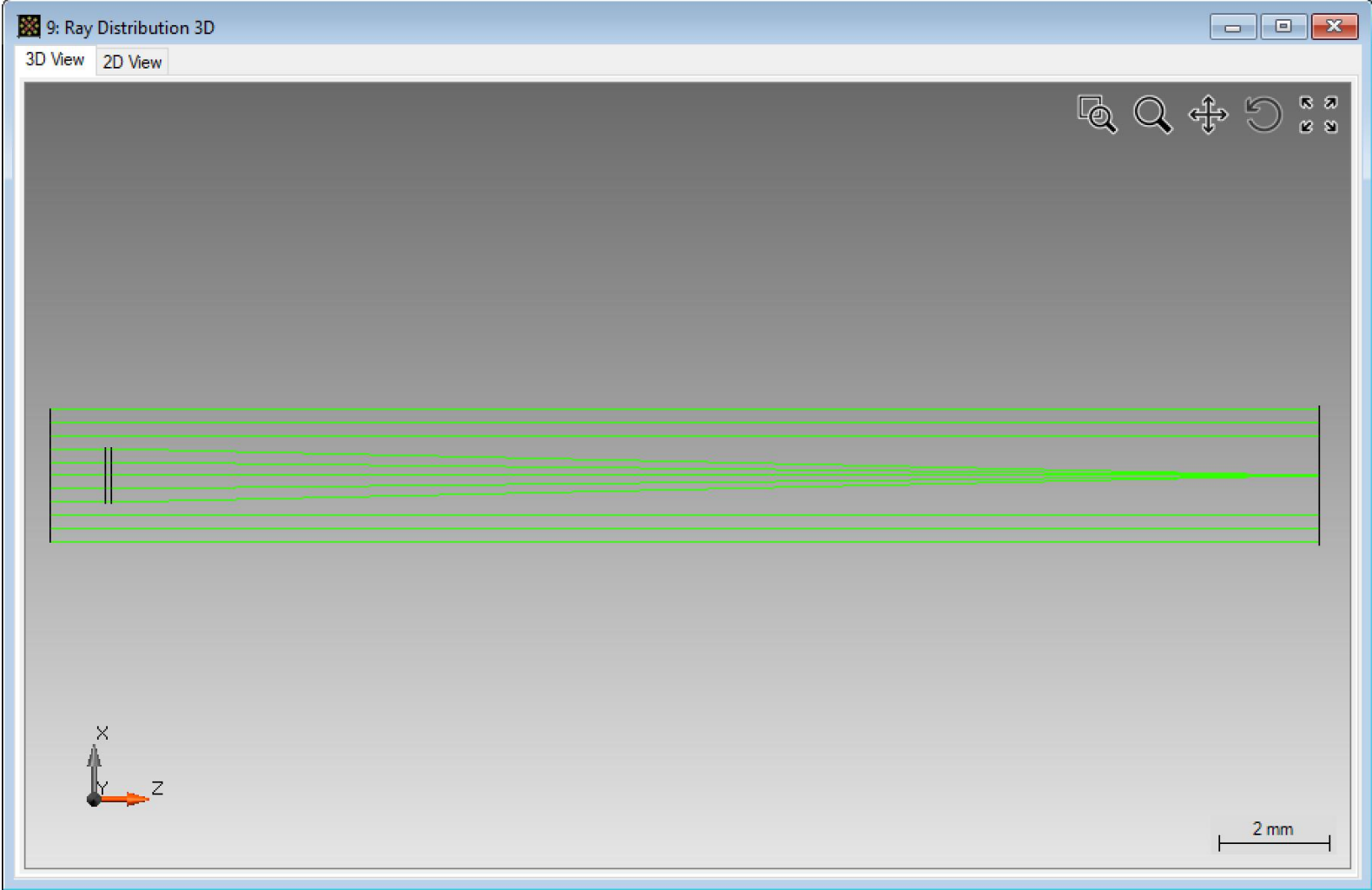


- A lens should be illuminated with a plane wave.
- The lens is smaller than the illuminating beam.
- Outside the lens the surface is planar and it is configured that the light paths the plane (no absorption).

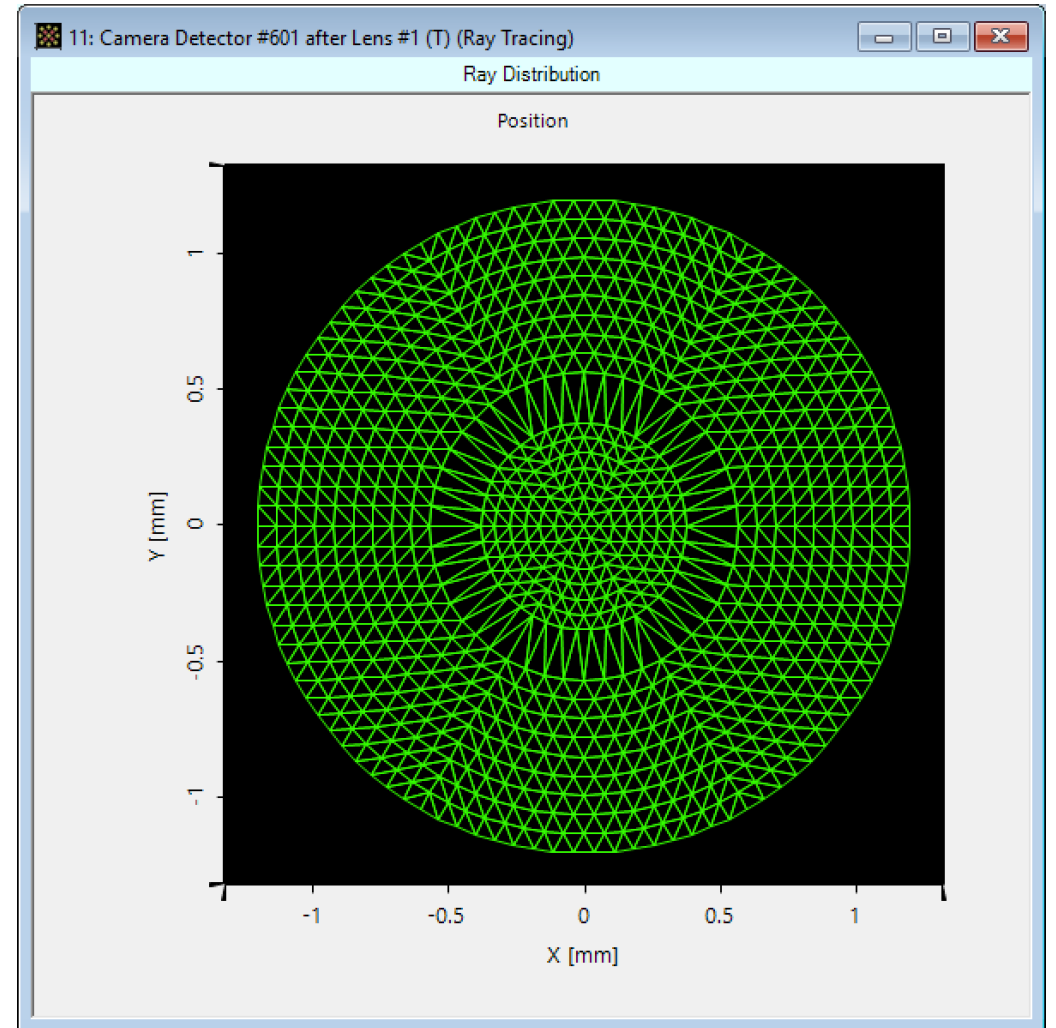
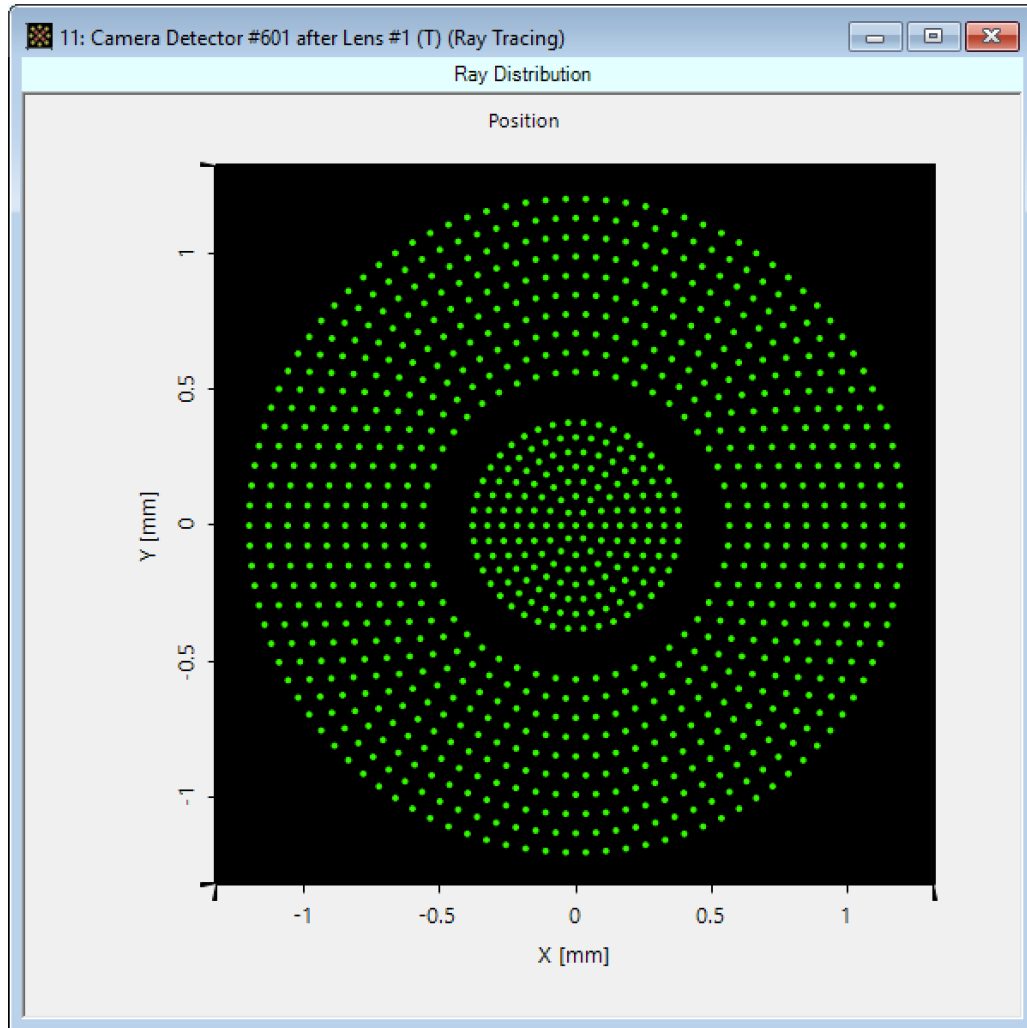
# Ray Tracing Simulation (3D)



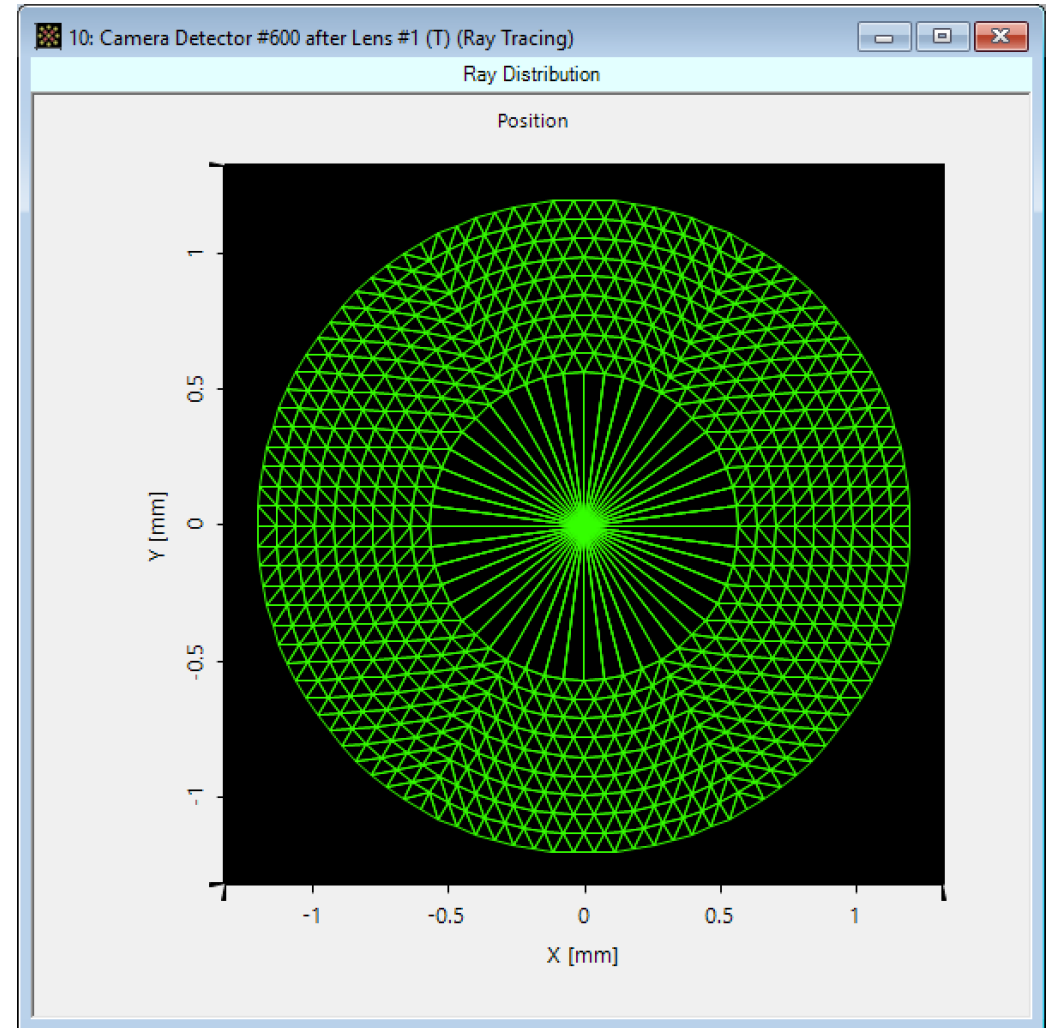
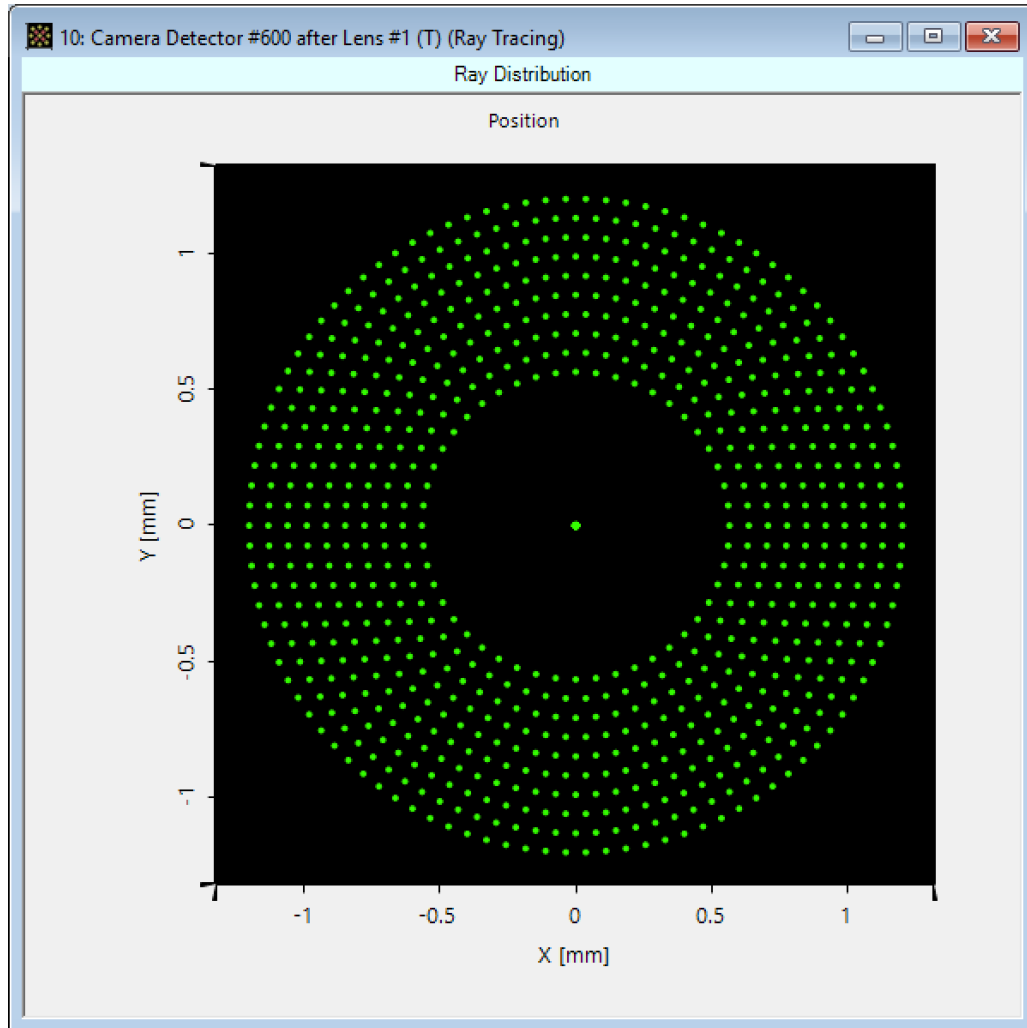
# Ray Tracing Simulation (3D) - Focus



# Ray Tracing Result (5mm behind Lens)

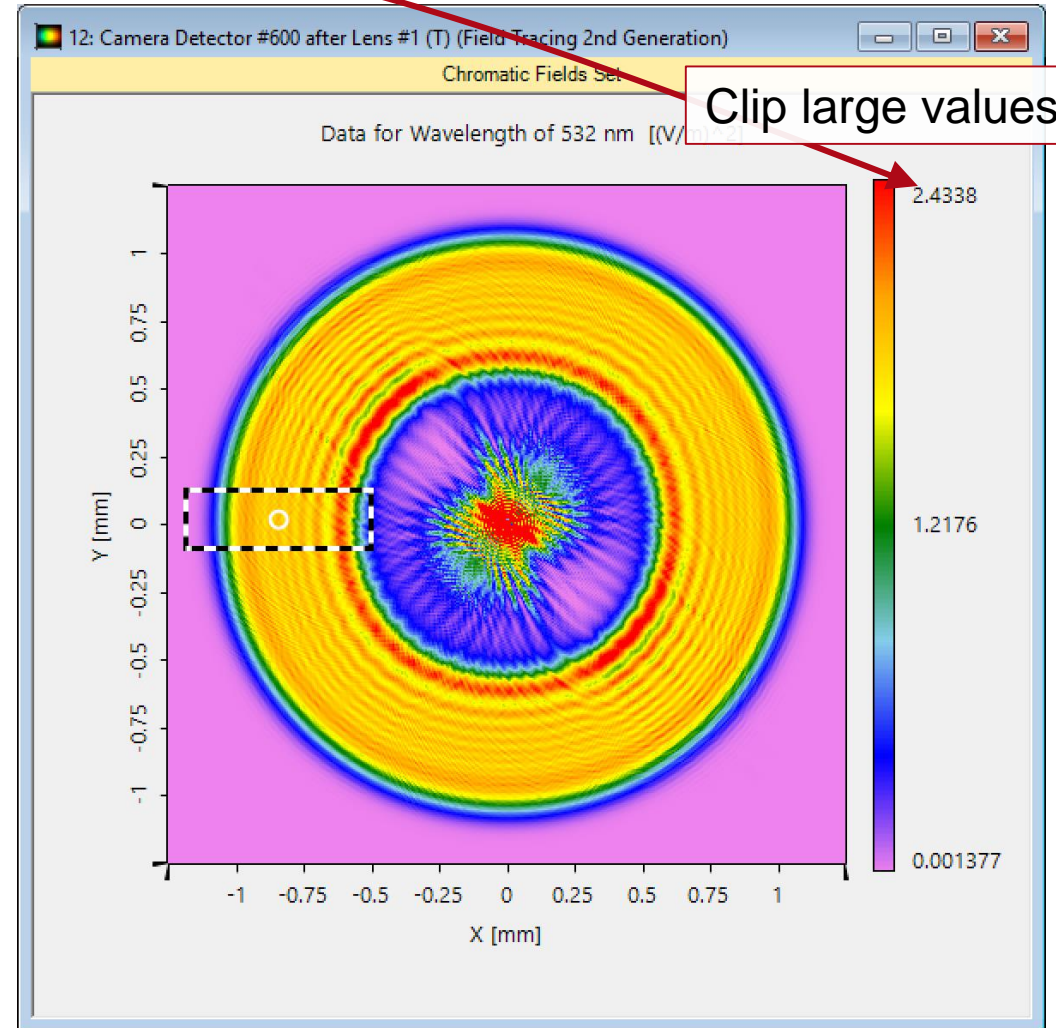
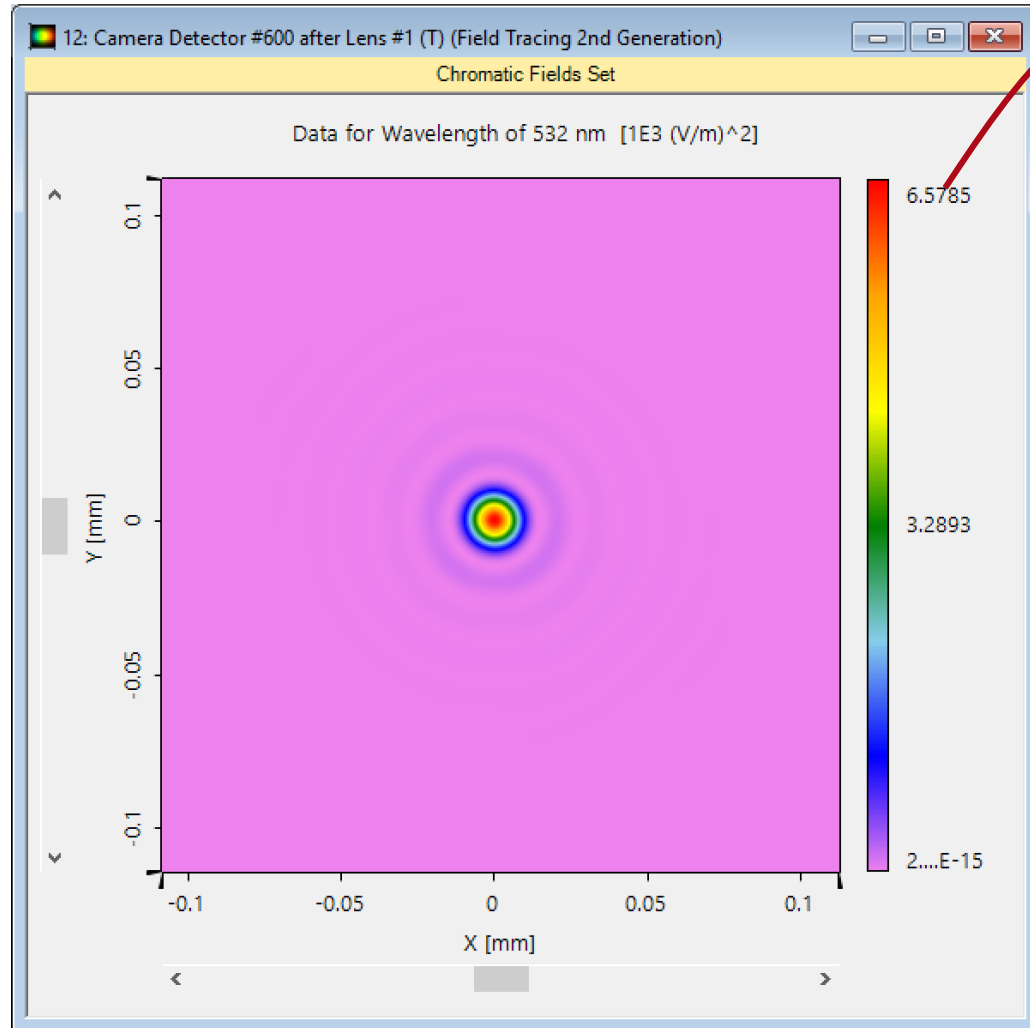


# Ray Tracing Result (Focus)

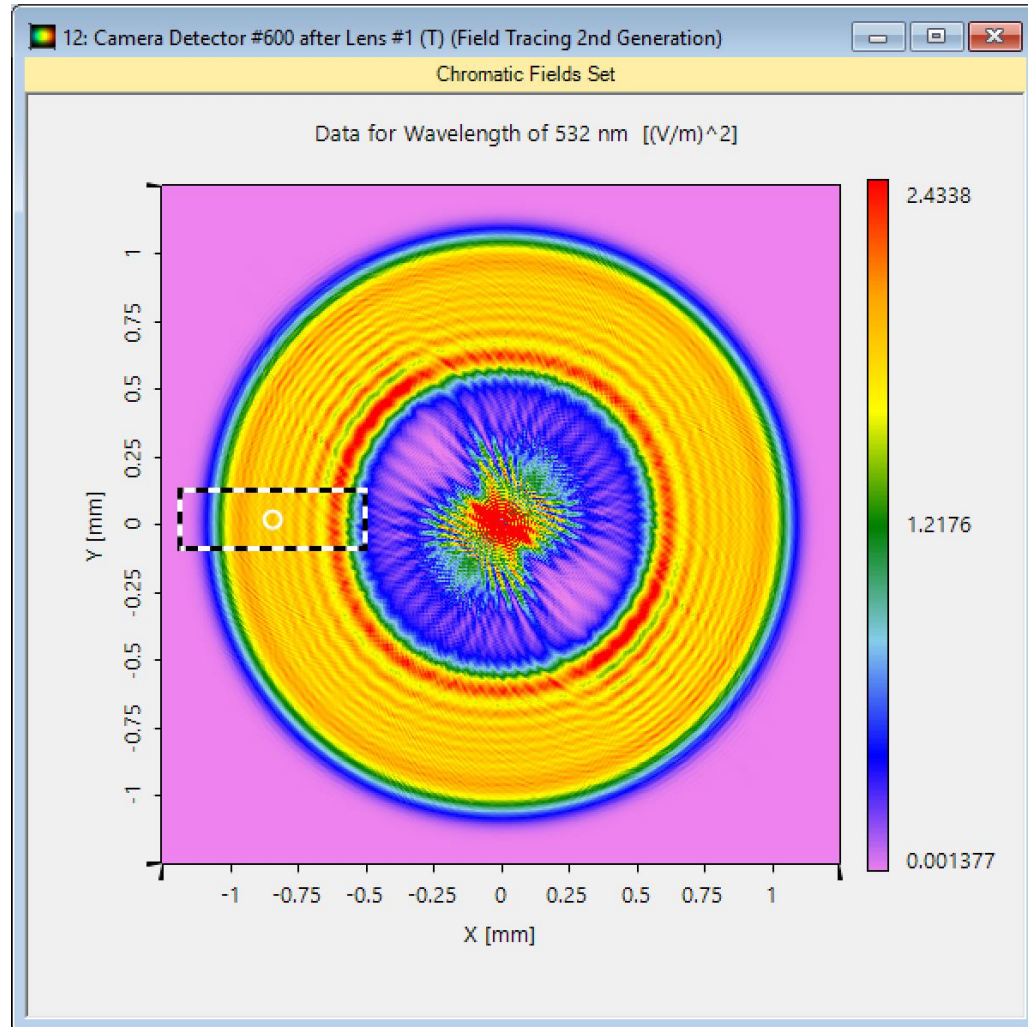




# Field Tracing Result (Focus)

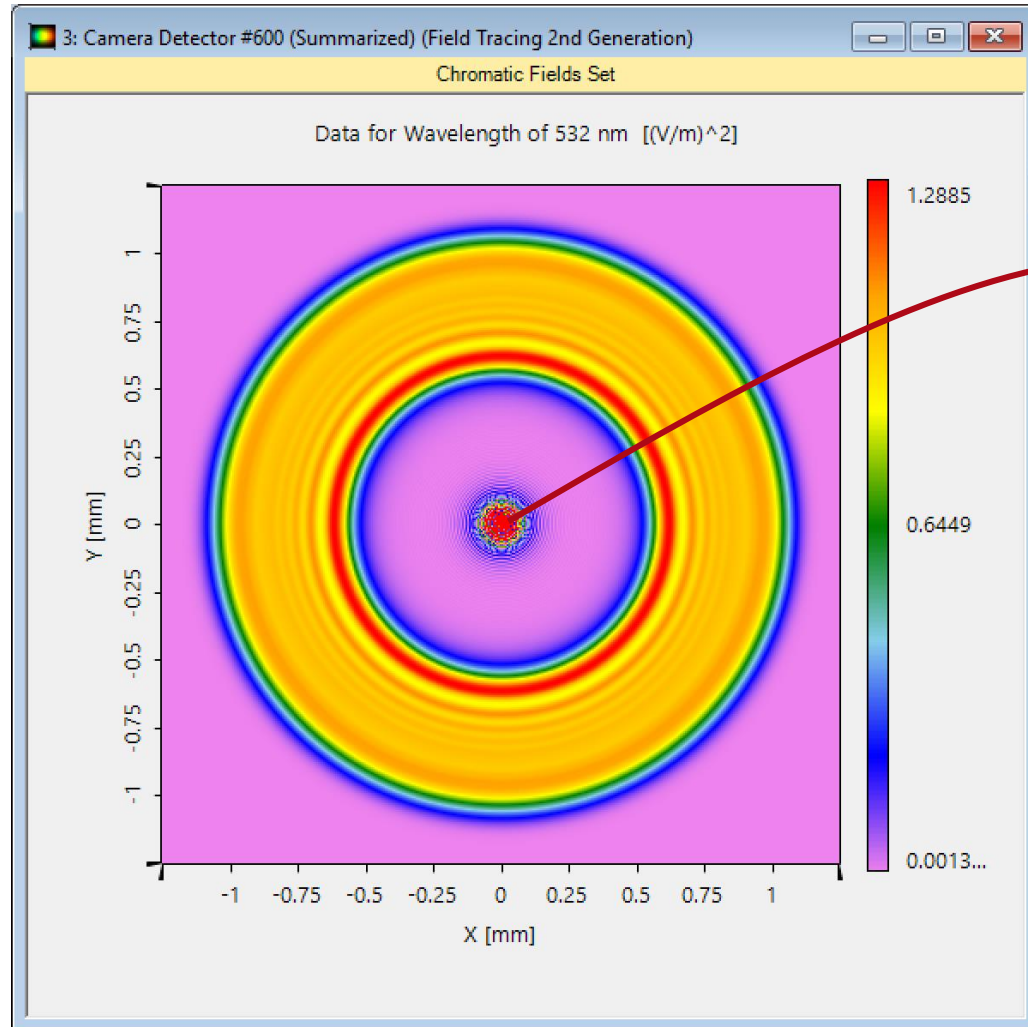


# Field Tracing Result (Focus)

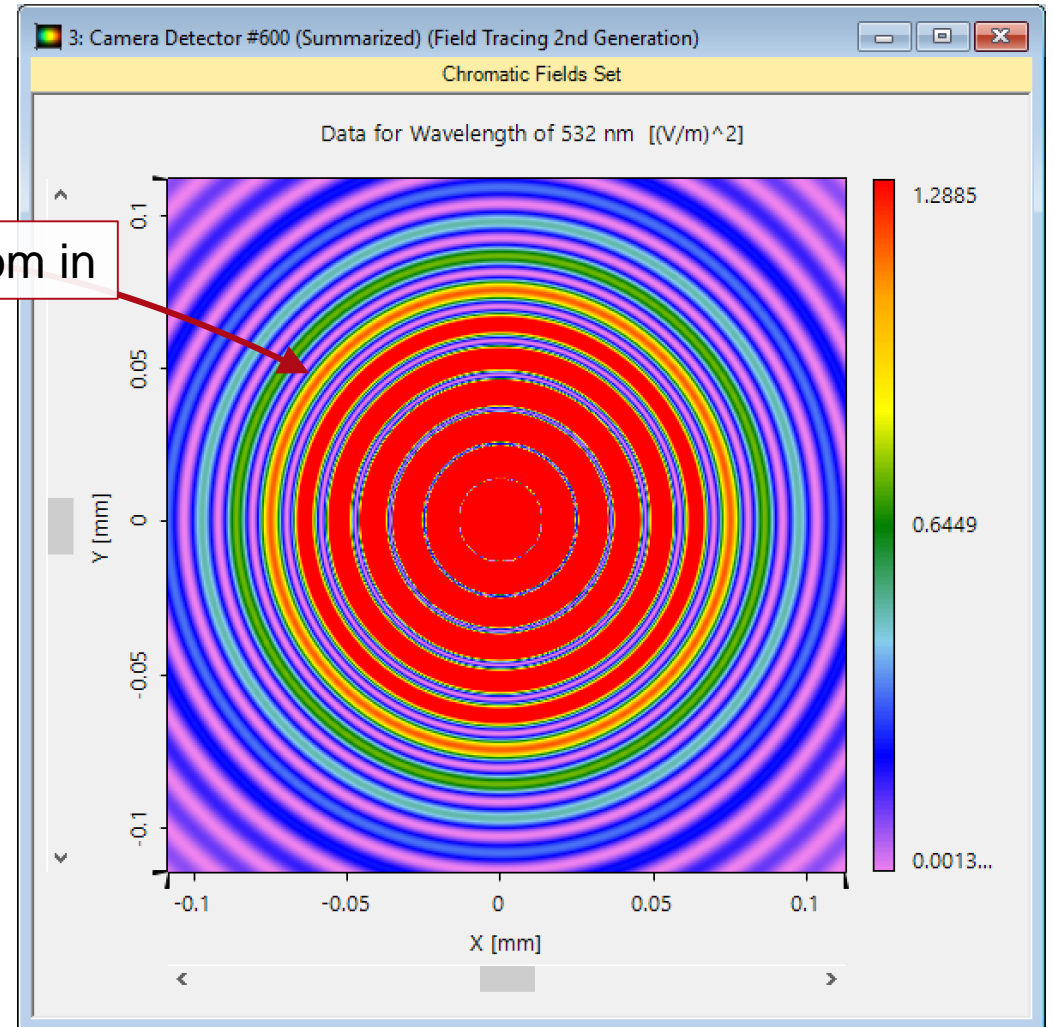


- This result is obtained by using one channel.
- Next, lens and plane surface are treated as two different channels.

# Field Tracing Result (Focus) – Advanced Channel Handling



Zoom in



# Tearing and Interconnection: Regional Field Solver

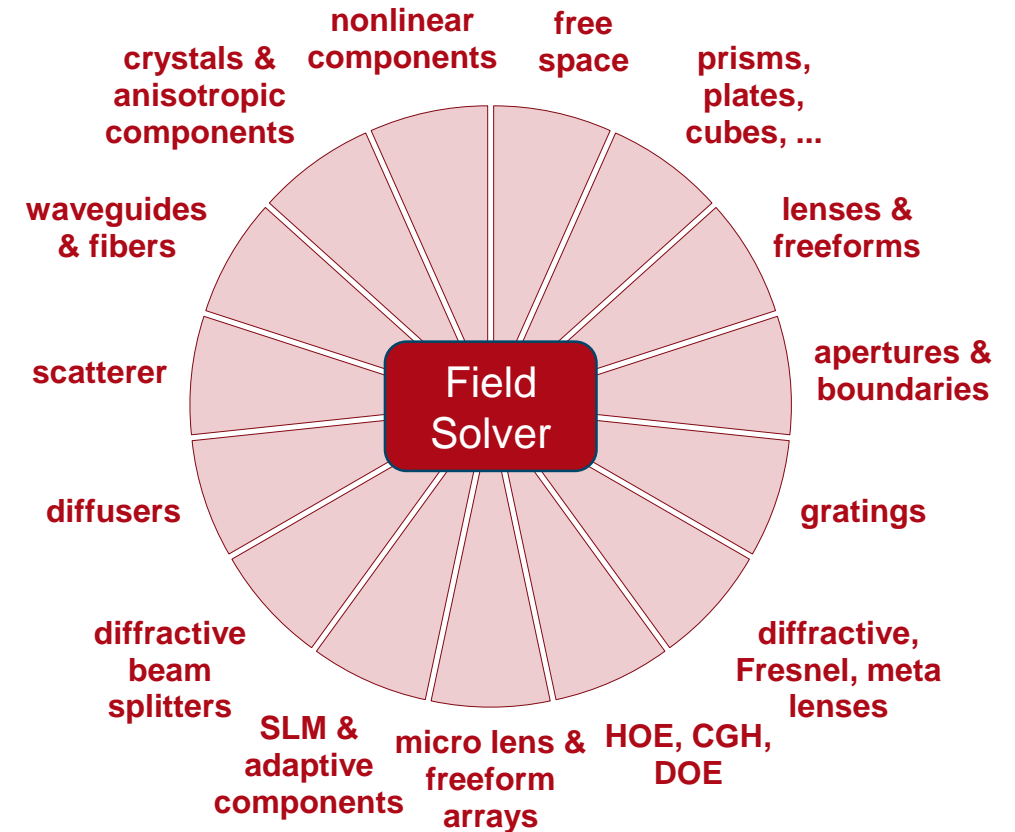
## Problem:

Application of a single field solver, e.g. FEM or FDTD, to the entire system:

**Unrealistic numerical effort**

## Solution:

- Decomposition of system and application of regional field solver.
- Interconnection of solver: Channel concept and lightpath decomposition



# Physical Optics Often Not Practical because ...

- Source modeling by coherence functions with subsequent propagation by four dimensional integral operations: **Unrealistic numerical effort**
- Application of a single field solver, e.g. FEM or FDTD, to the entire system: **Unrealistic numerical effort**
- Field operations of order  $O(N^2)$  and higher: **Typically high numerical effort**
- Nyquist sampling of complex field amplitudes: **Often results in high sampling number N**
- Physical optics modeling in one coordinate system: **Often results in high sampling number N**
- Physical optics is typically understood as to be too complex, slowly and in general not feasible in practical tasks.
- However, the need for it is growing!
- **Way out of this dilemma?**

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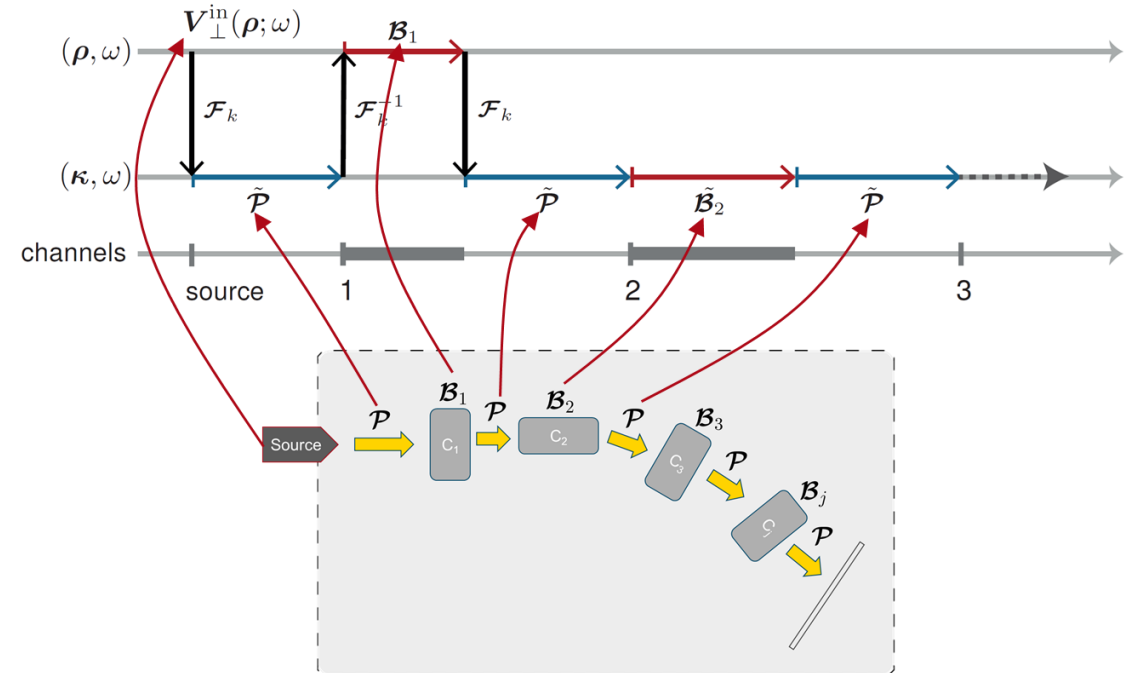
# Operator Sequences and Switching Operator Domains

## Problem:

Field operations of order  $O(N^2)$  and higher: **Typically high numerical effort**

## Solution:

- Modeling per lightpath by sequence of operators:  $P$  and  $B$
- Switching the domains per operator to benefit from convolution theorem.



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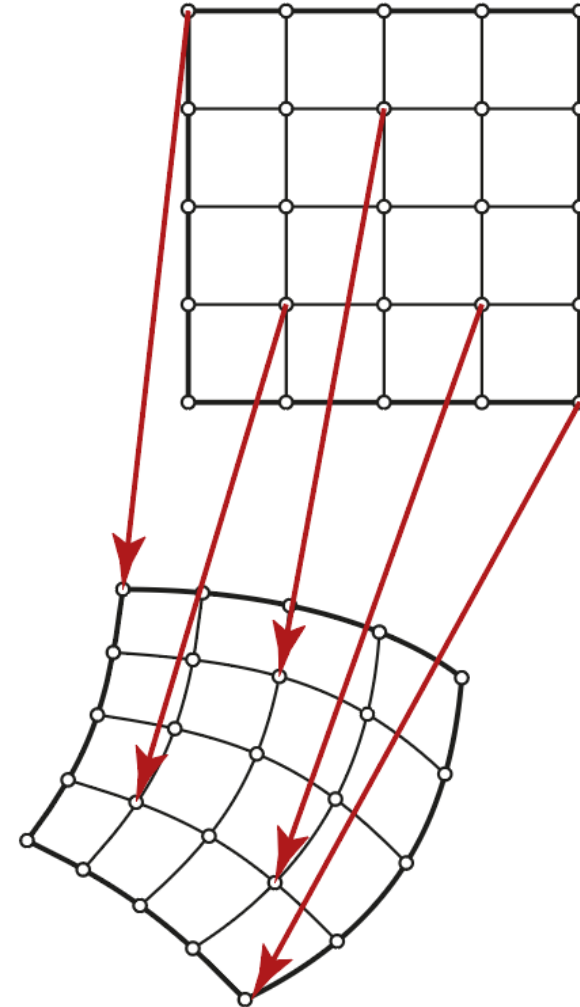
# Homeomorphic Operators

## Problem:

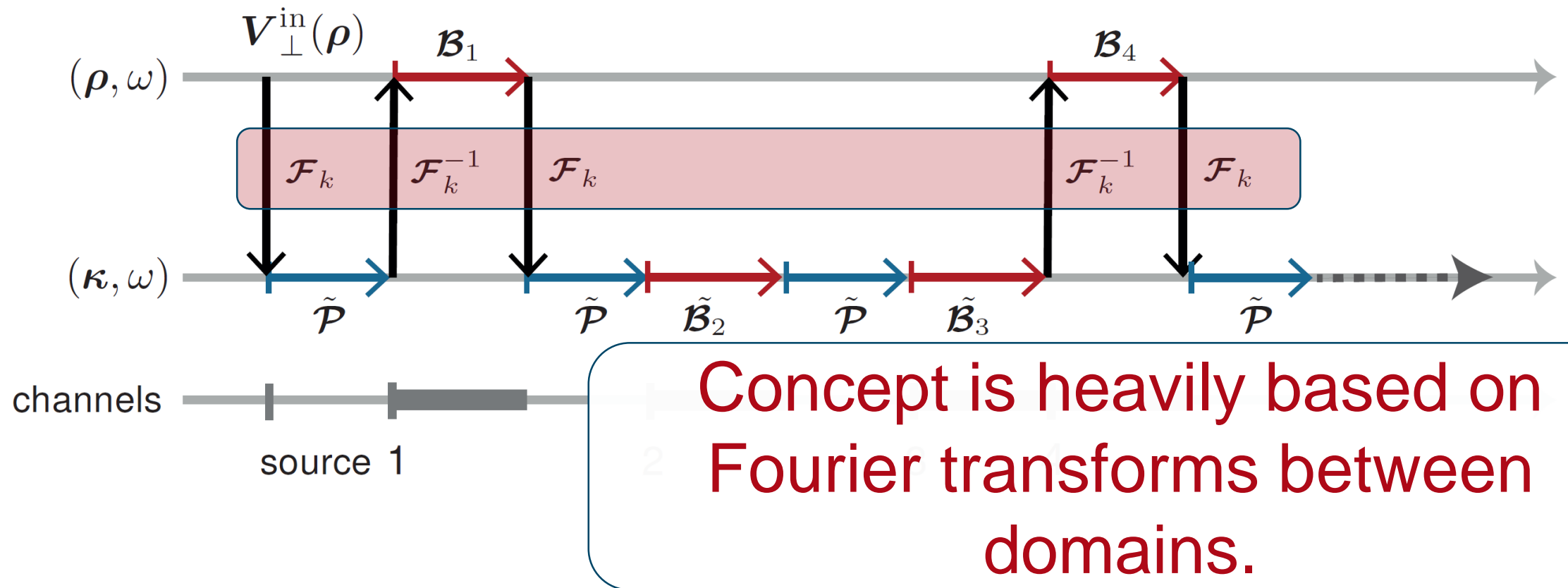
Nyquist sampling of complex field amplitudes: **Often results in high sampling number N**

## Solution:

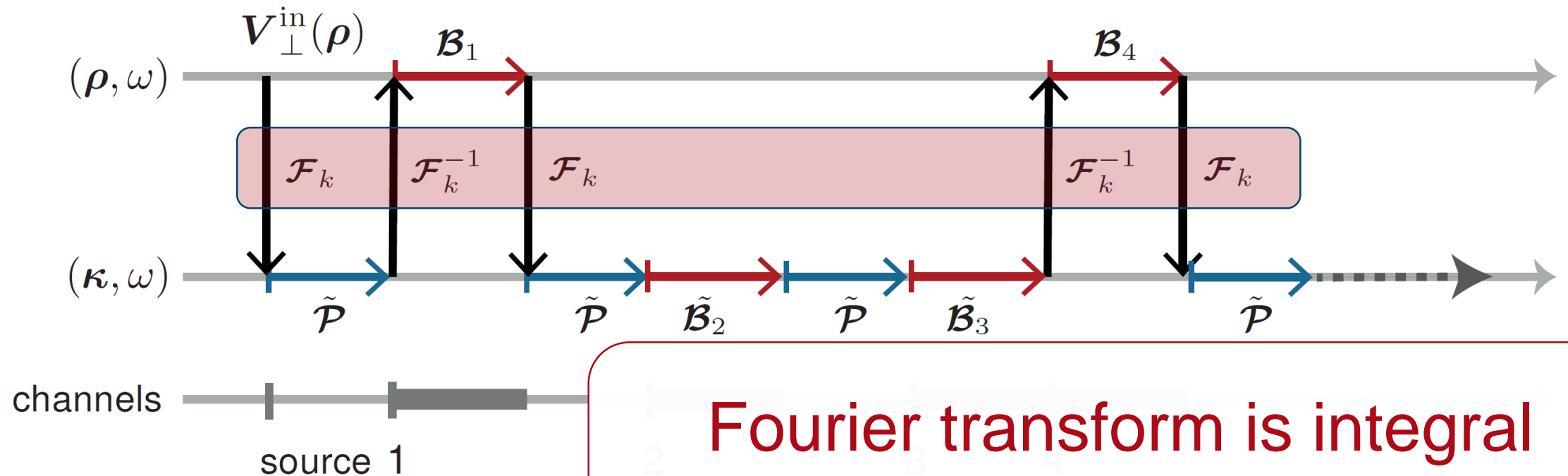
- General preference for homeomorphic operators.
- Homeomorphic and semianalytical Fourier transform



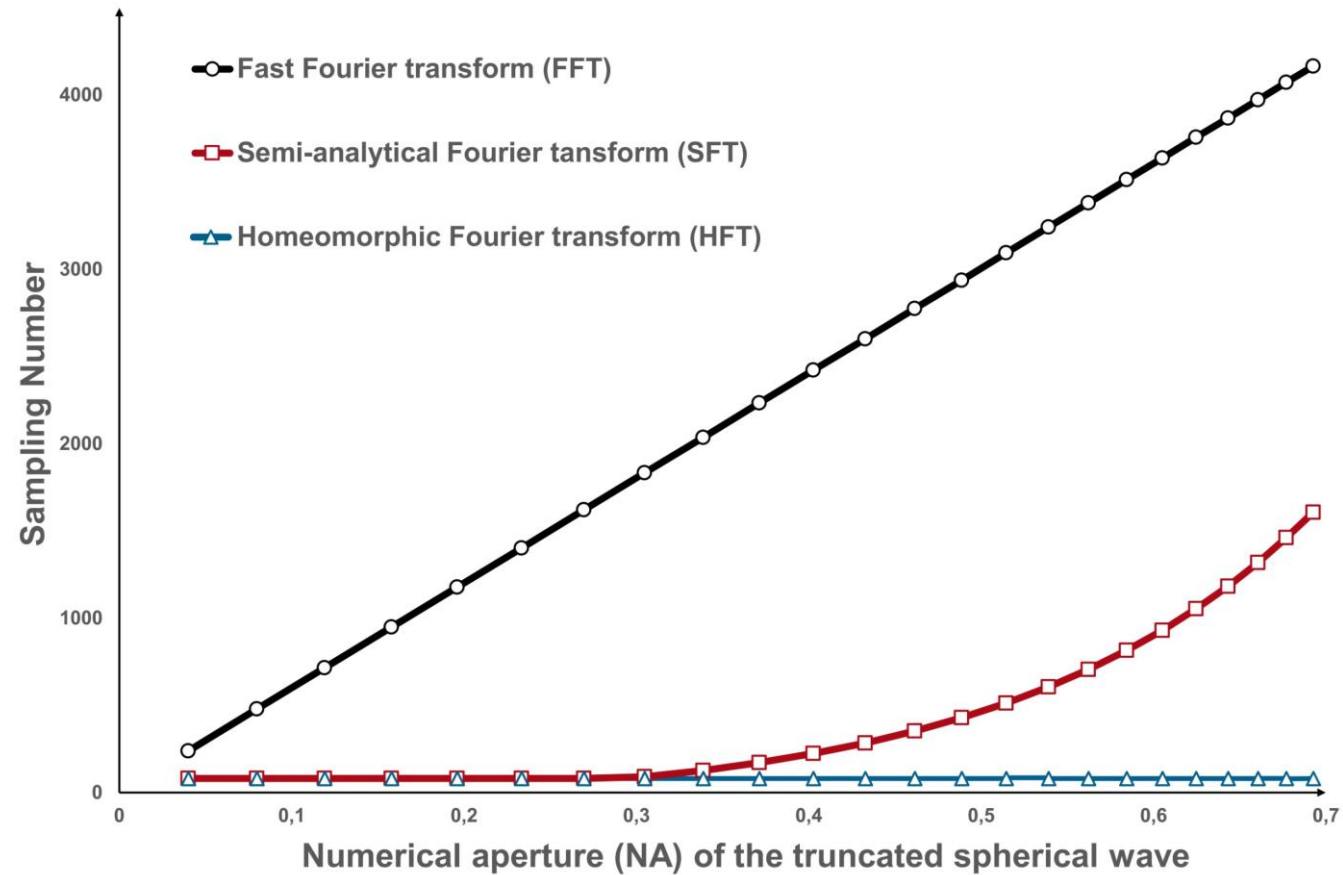
# Fourier Transform Integral Operator



# Fourier Transform Integral Operator



# Triad of Fourier Transform Techniques



Homeomorphic and semi-analytical Fourier transforms  
Reducing sampling effort of Fourier transform techniques  
and sampling modeling in general

# Physical Optics Often Not Practical because ...

- Source modeling by coherence functions with subsequent propagation by four dimensional integral operations: **Unrealistic numerical effort**
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- However, the need for it is growing!
- **Way out of this dilemma?**

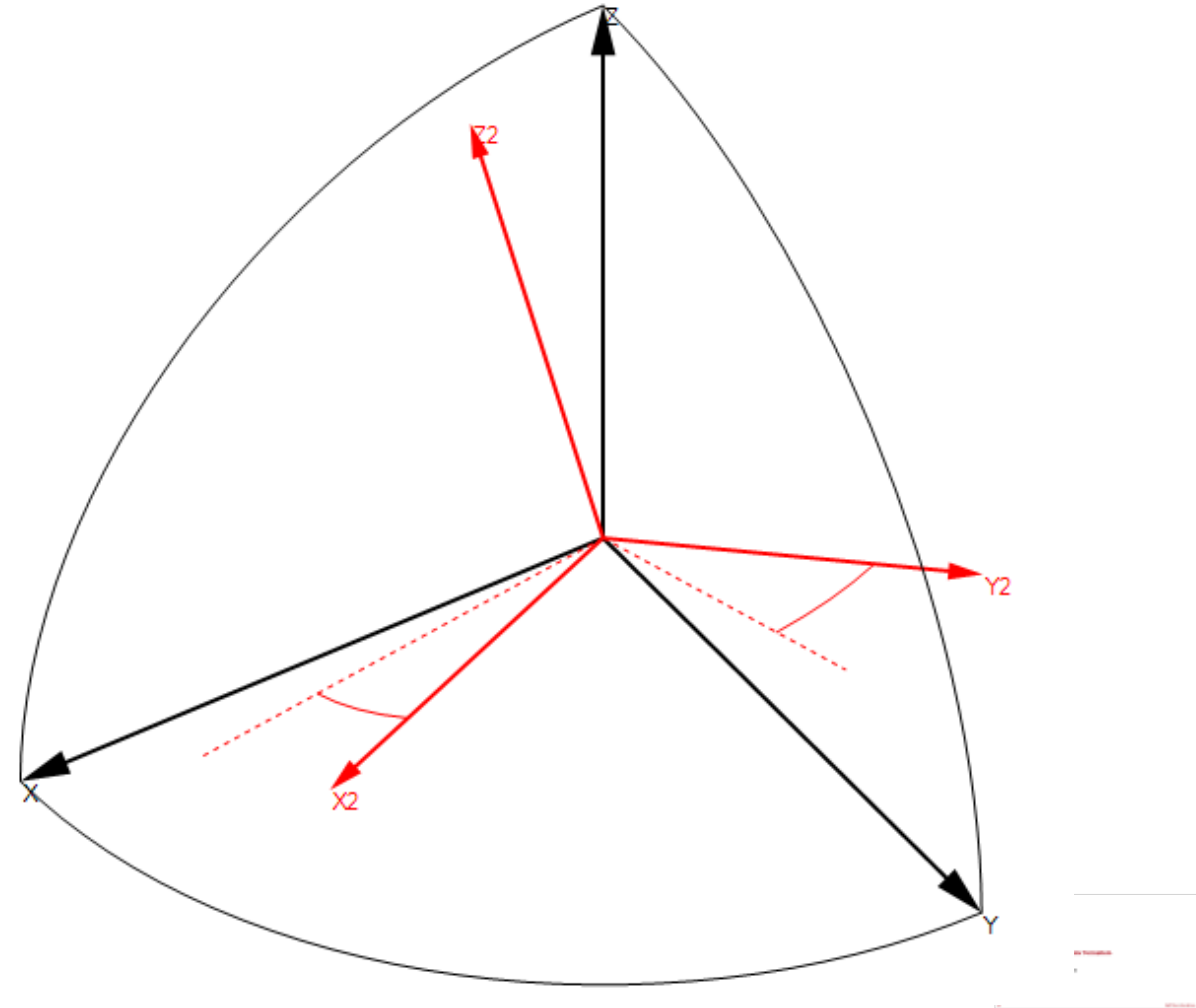
# Application of Operators in Associated Coordinate Systems

## Problem:

Physical optics modeling in one coordinate system: **Often results in high sampling number  $N$**

## Solution:

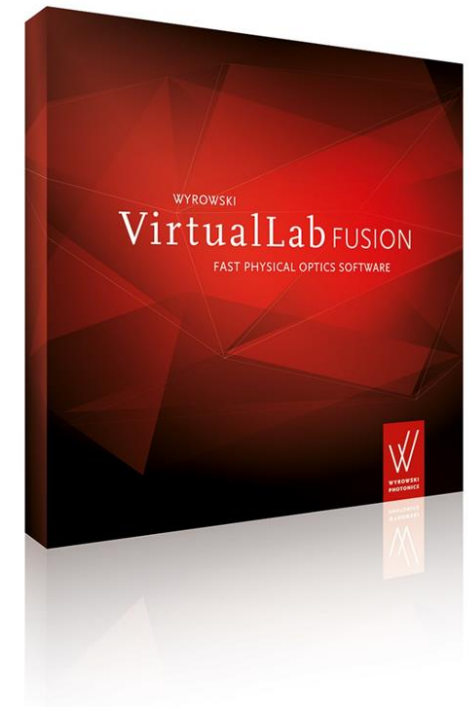
- Operators are applied in associated coordinate systems.
- Fields are expressed in centric coordinate systems: Consequent use of shift theorem





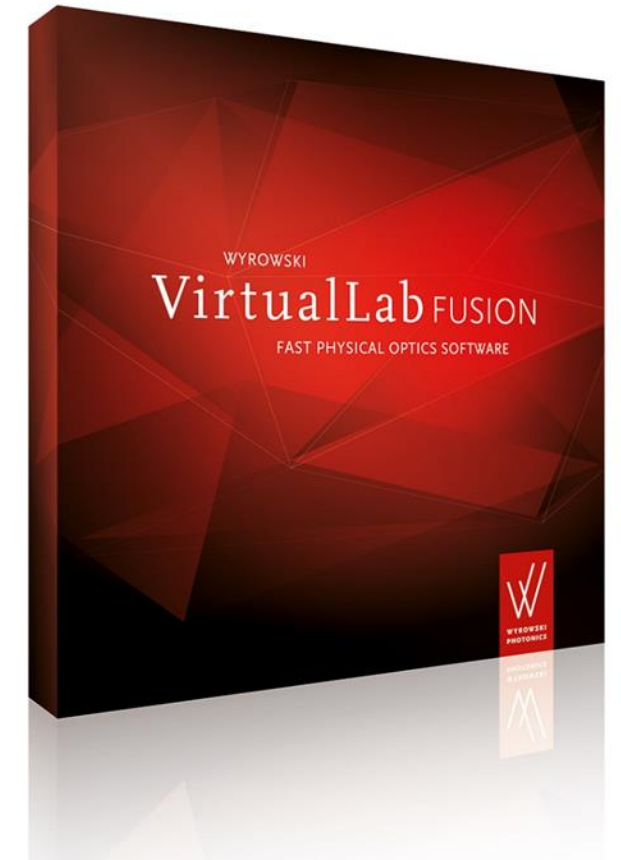
# Field Tracing Concepts for Fast Physical Optics

1. Source mode decomposition and mode propagation.
2. Regional field solver and non-sequential interconnection by channel concept.
3. Switching between domains to obtain operators linear in sampling number  $N$  wherever possible.
4. Minimization of sampling number  $N$  by using homeomorphic operators wherever possible, including Fourier transform.
5. Consequent switching of coordinate systems to minimize sampling effort.
6. Enabling and optimizing #1-#5 by field decomposition strategies!



# Fast Physical Optics with VirtualLab Fusion

- Fast Physical Optics does not replace ray tracing, but enriches our way to do optical modeling and design.
- Ray tracing is embedded and accessible.
- Physical optics simplifies development of systematic design workflows.



VirtualLab Fusion Technology and Applications

## **Microscopy**

Stefan Steiner

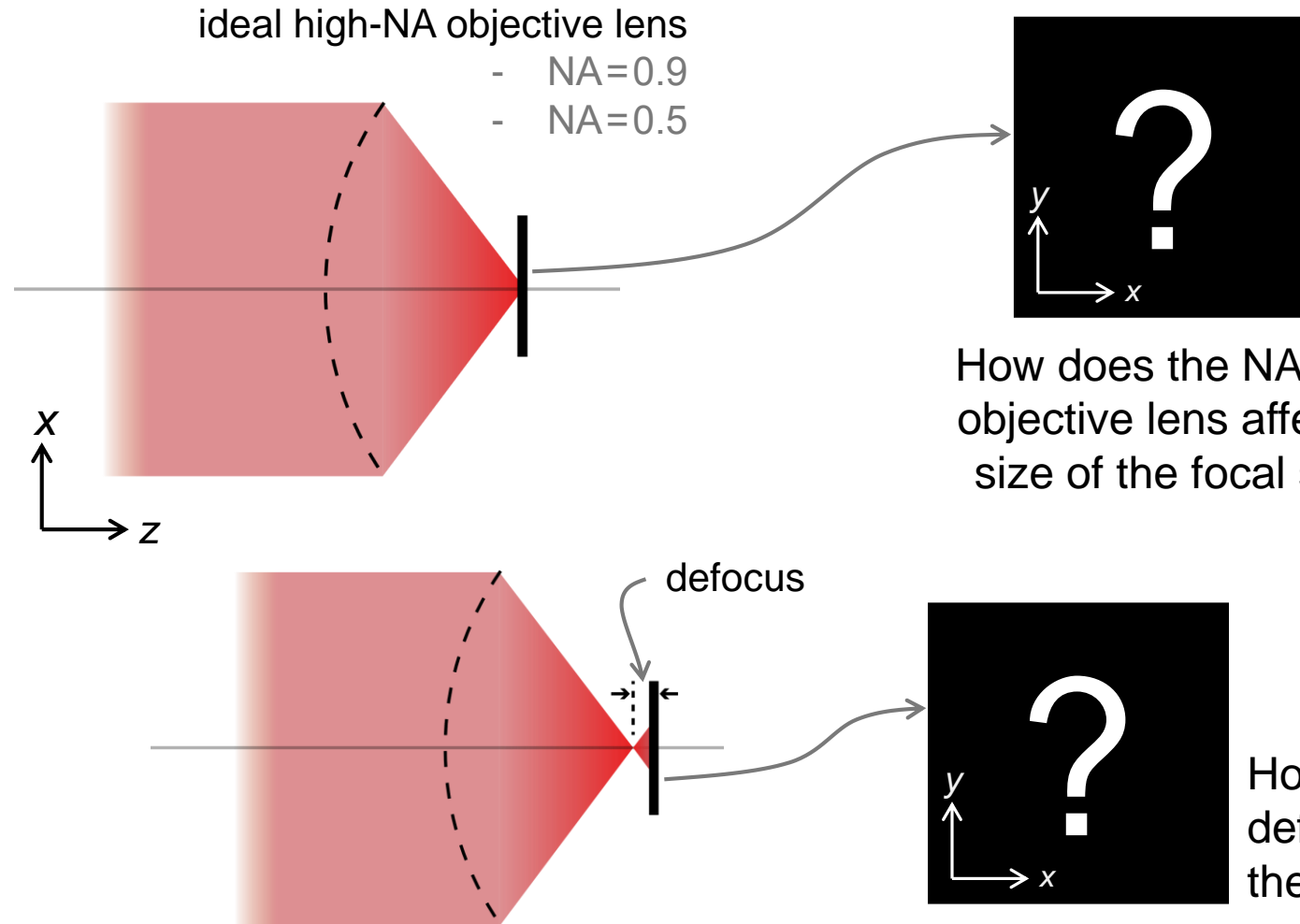
LightTrans International UG

# Investigation of Ideal Focusing Situation by Using Debye-Wolf Integral

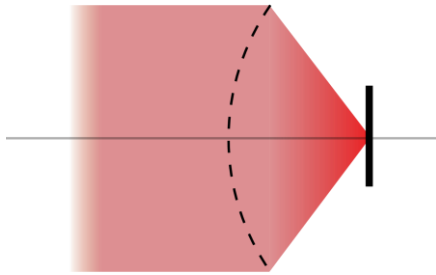
# Modeling Task

- input plane wave
- wavelength: 532nm, 632.8nm
  - polarization: linearly polarized in  $y$  direction and in  $x$ - $y$  diagonal direction

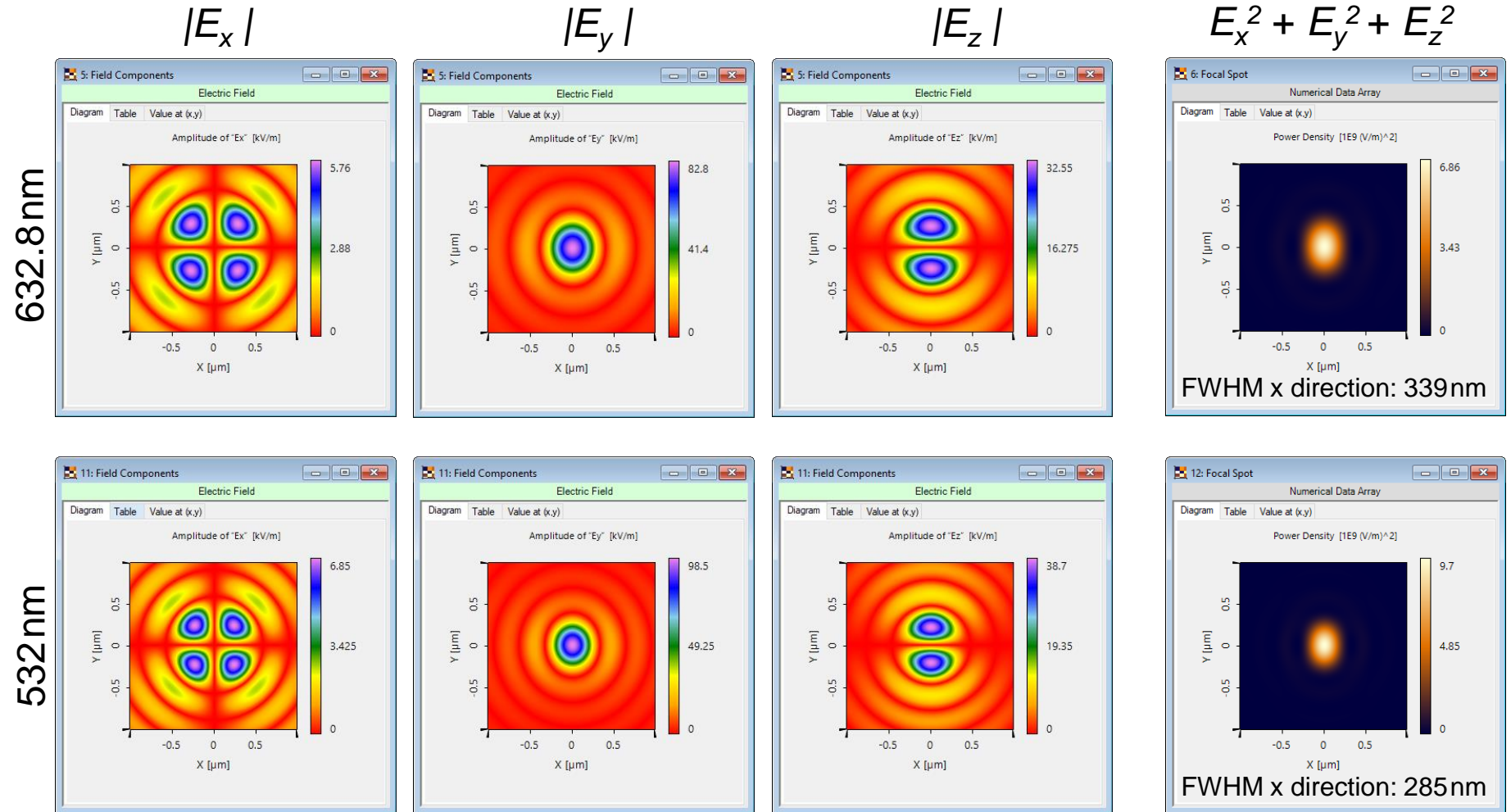
How does the wavelength and the polarization of the input field affect the focal spot?



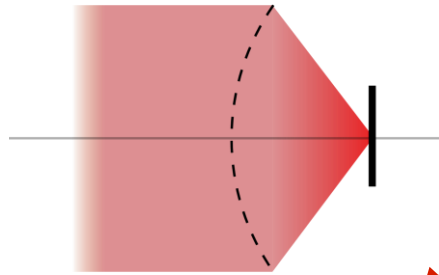
# Influence on Focal Spot from Wavelength



- input plane wave
- wavelength: 532nm, or 632.8nm
- fixed linear polarization in y

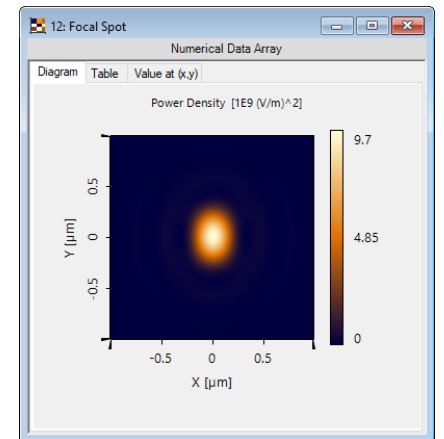
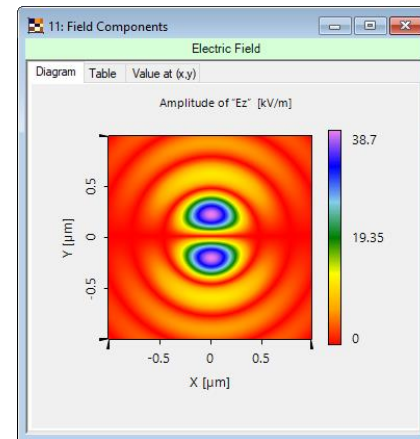
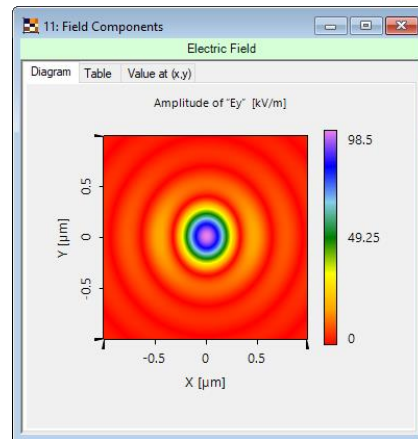
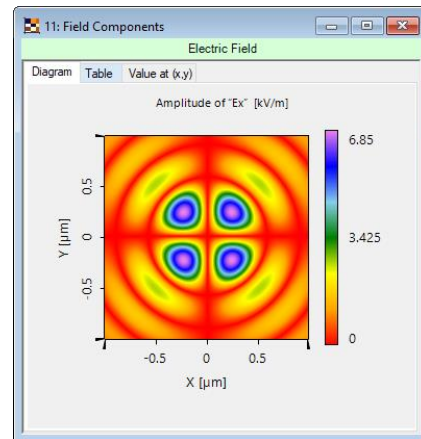
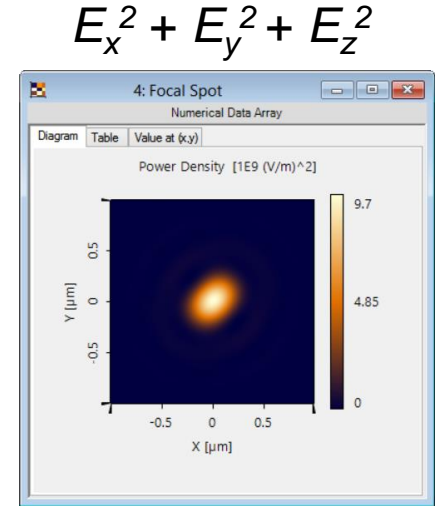
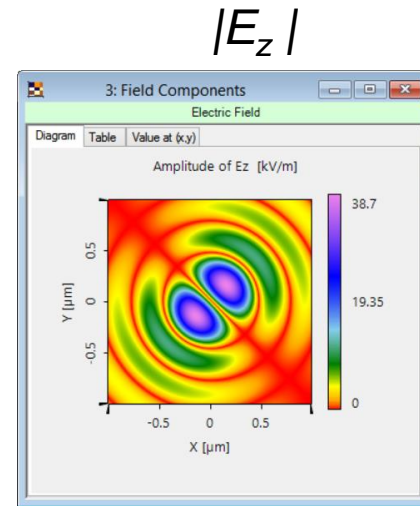
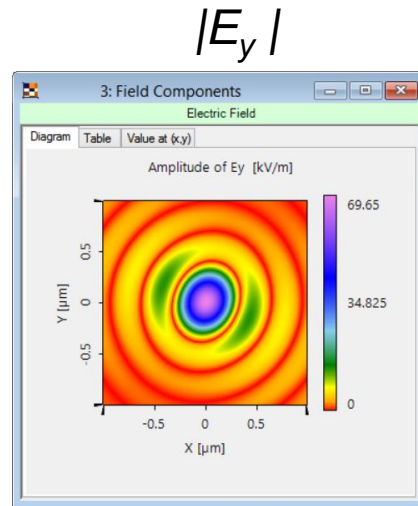
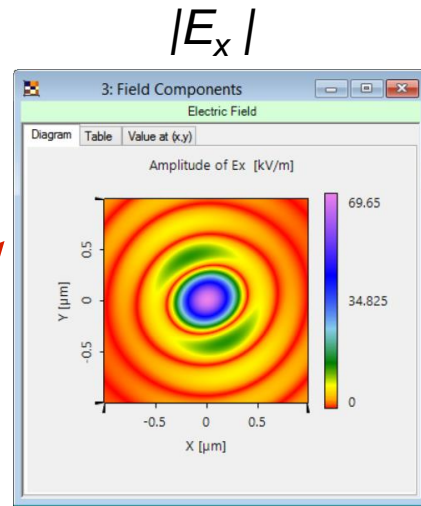


# Influence on Focal Spot from Polarization

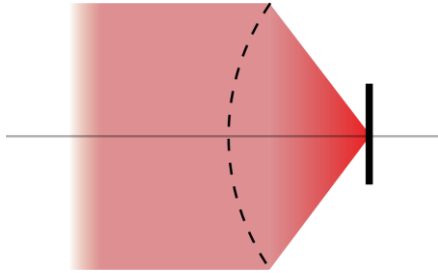


input plane wave

- fixed wavelength: 532nm,
- linear polarization in y or in x-y diagonal



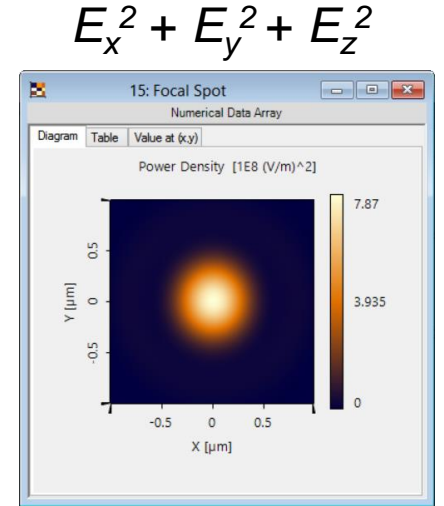
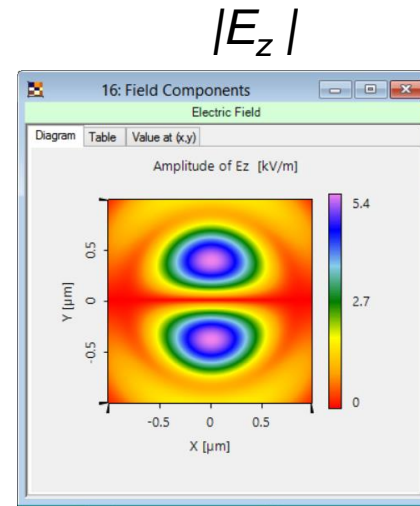
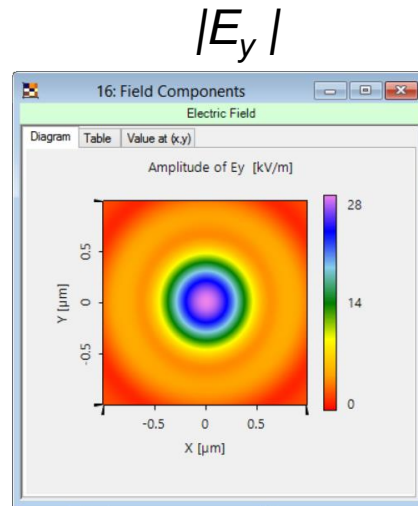
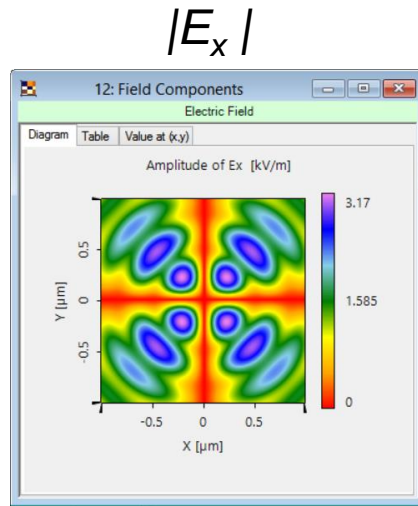
# Influence on Focal Spot from NA of Objective



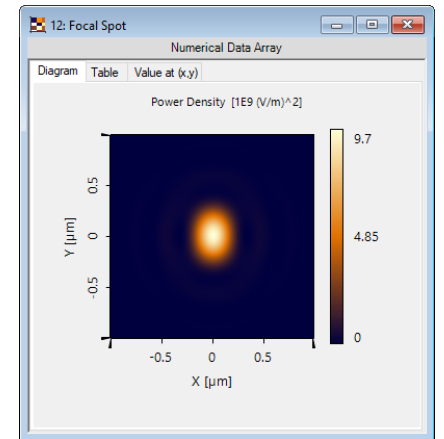
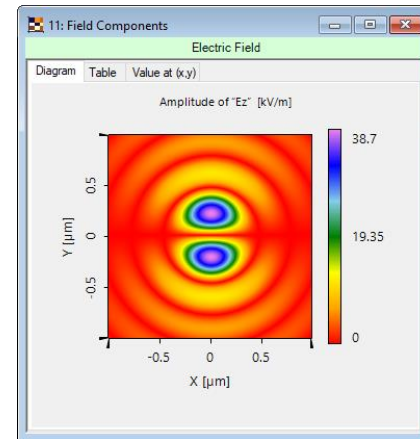
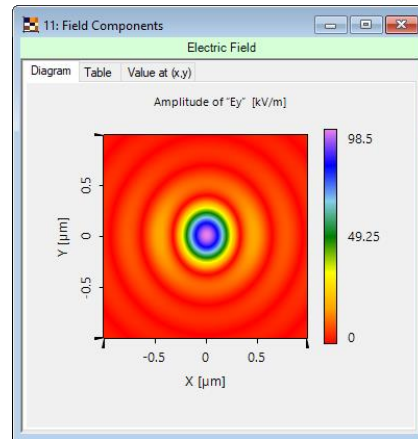
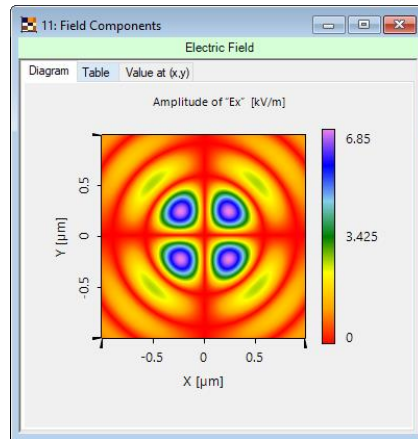
ideal high-NA objective lens

- NA=0.9
- NA=0.5

NA=0.5

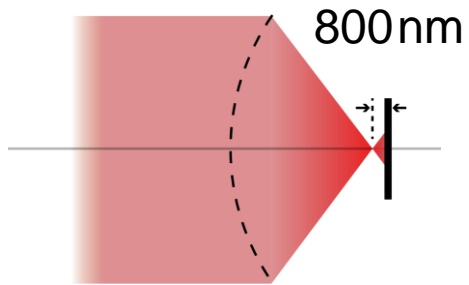


NA=0.9

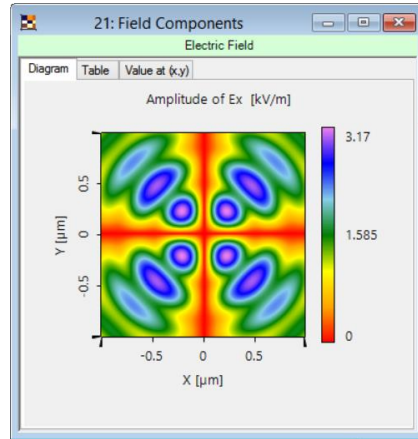




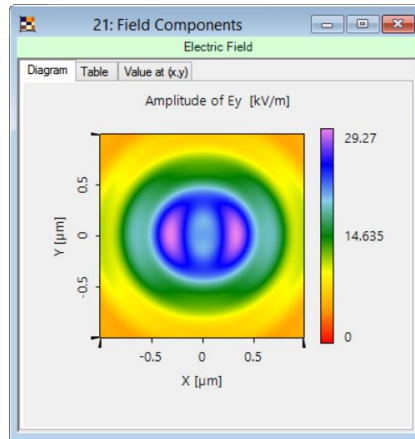
# Influence on Focal Spot from Defocus



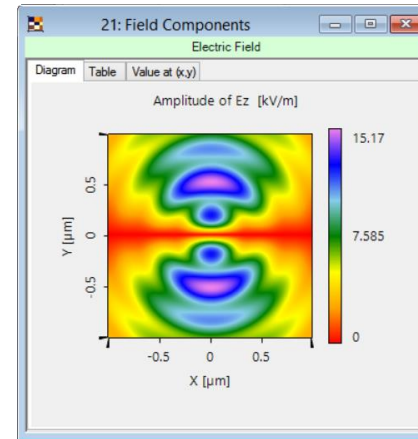
$$|E_x|$$



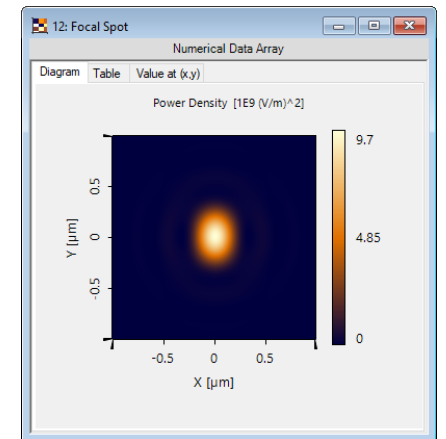
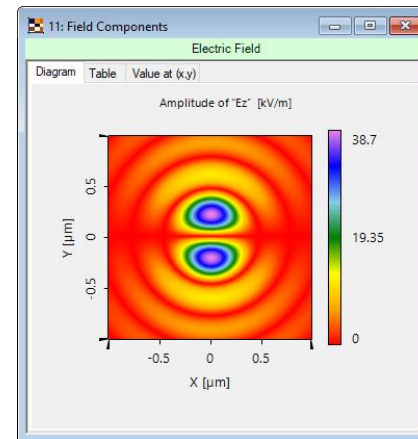
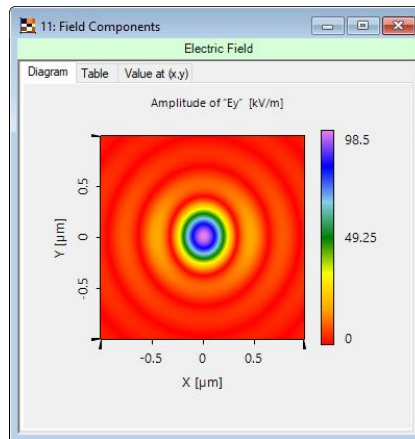
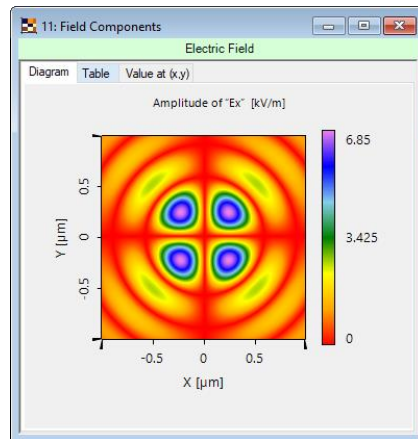
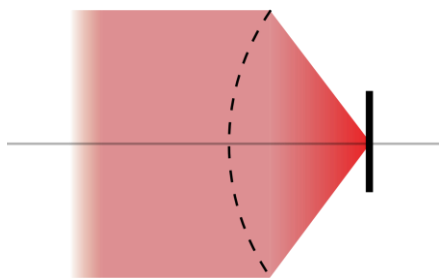
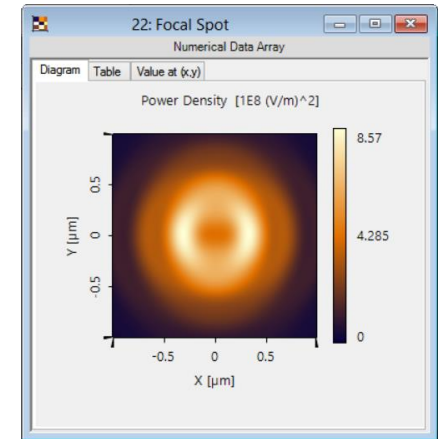
$$|E_y|$$



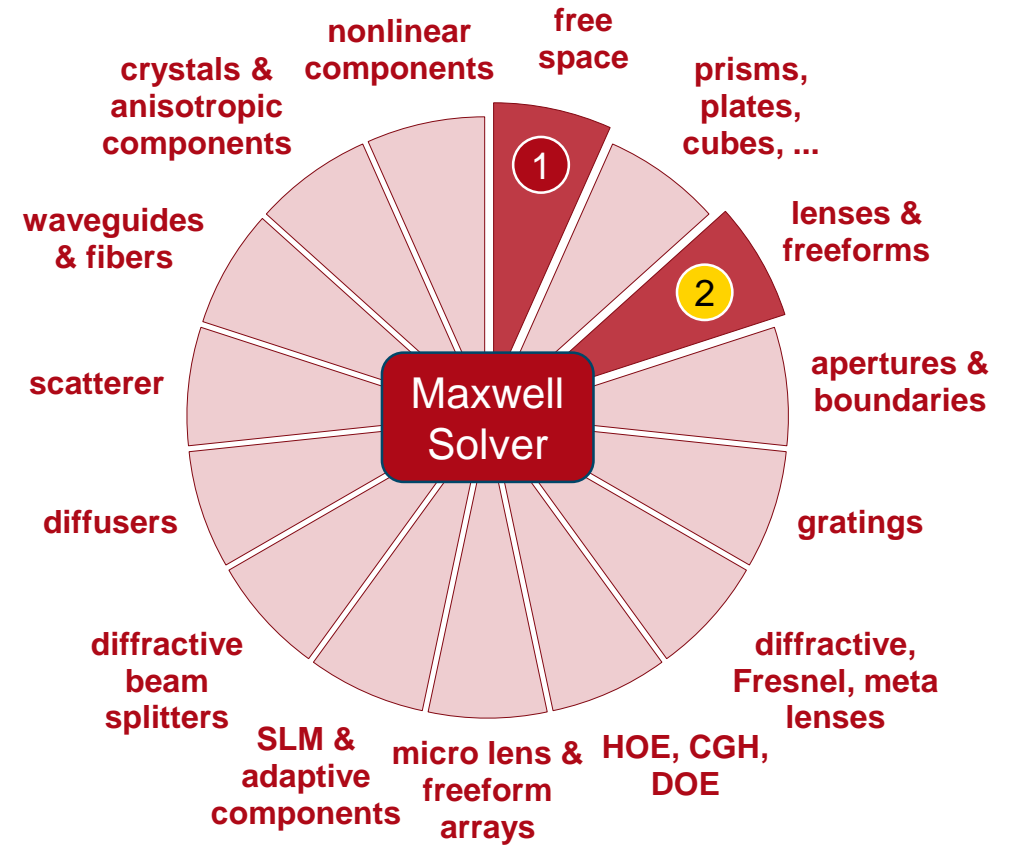
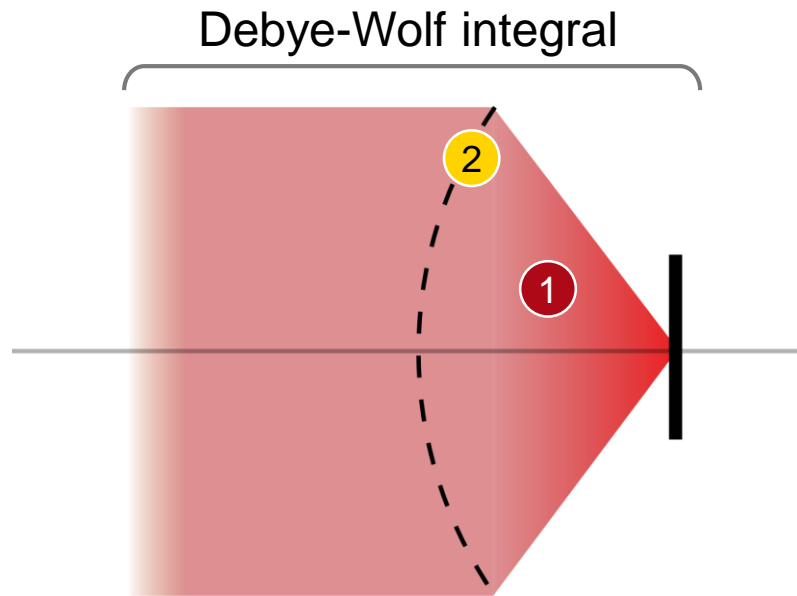
$$|E_z|$$



$$E_x^2 + E_y^2 + E_z^2$$



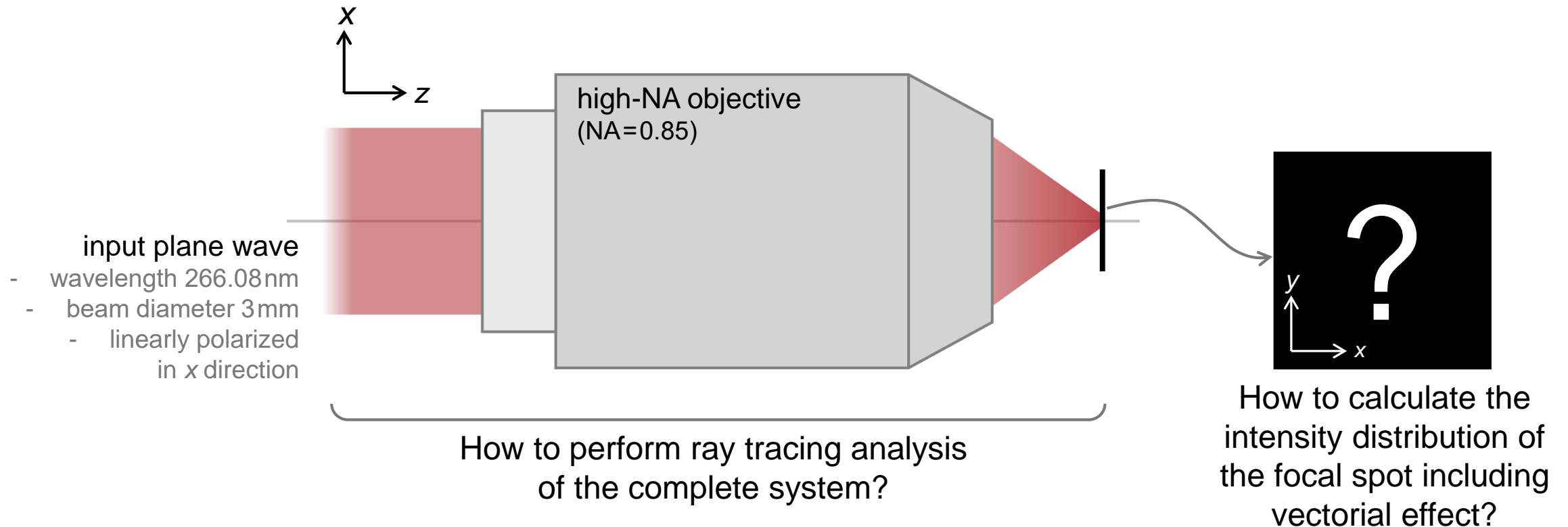
# VirtualLab Technologies



# idealized component

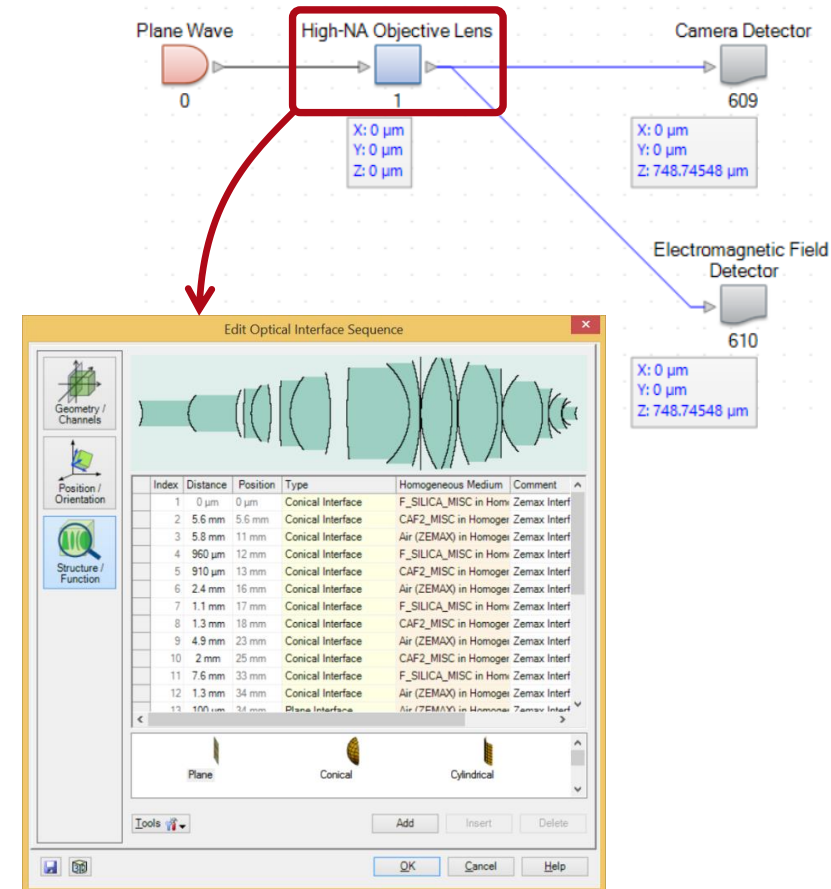
# Analyzing High-NA Objective Lens Focusing

# Modeling Task



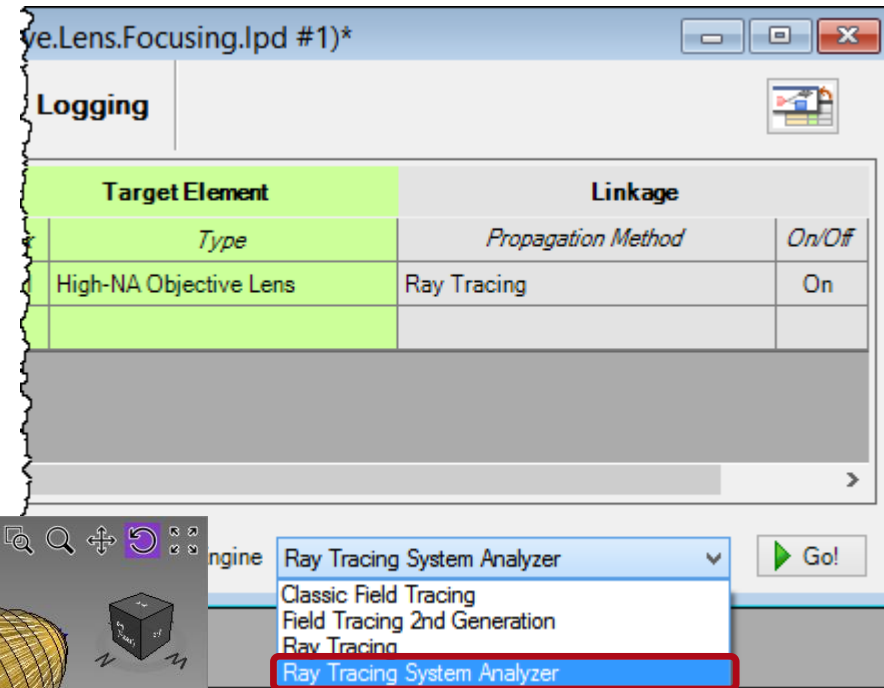
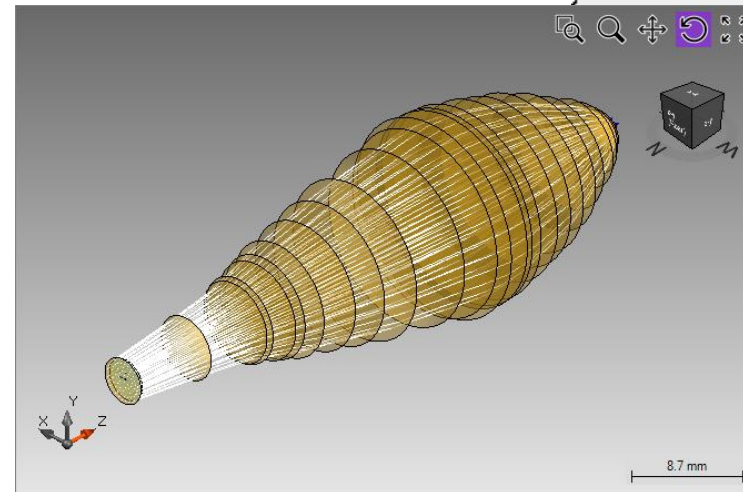
# Overview

- The sample system is preset with the high-NA objective lens included.
- Next, we demonstrate how to perform simulation on the sample system following the recommended workflow in VirtualLab.



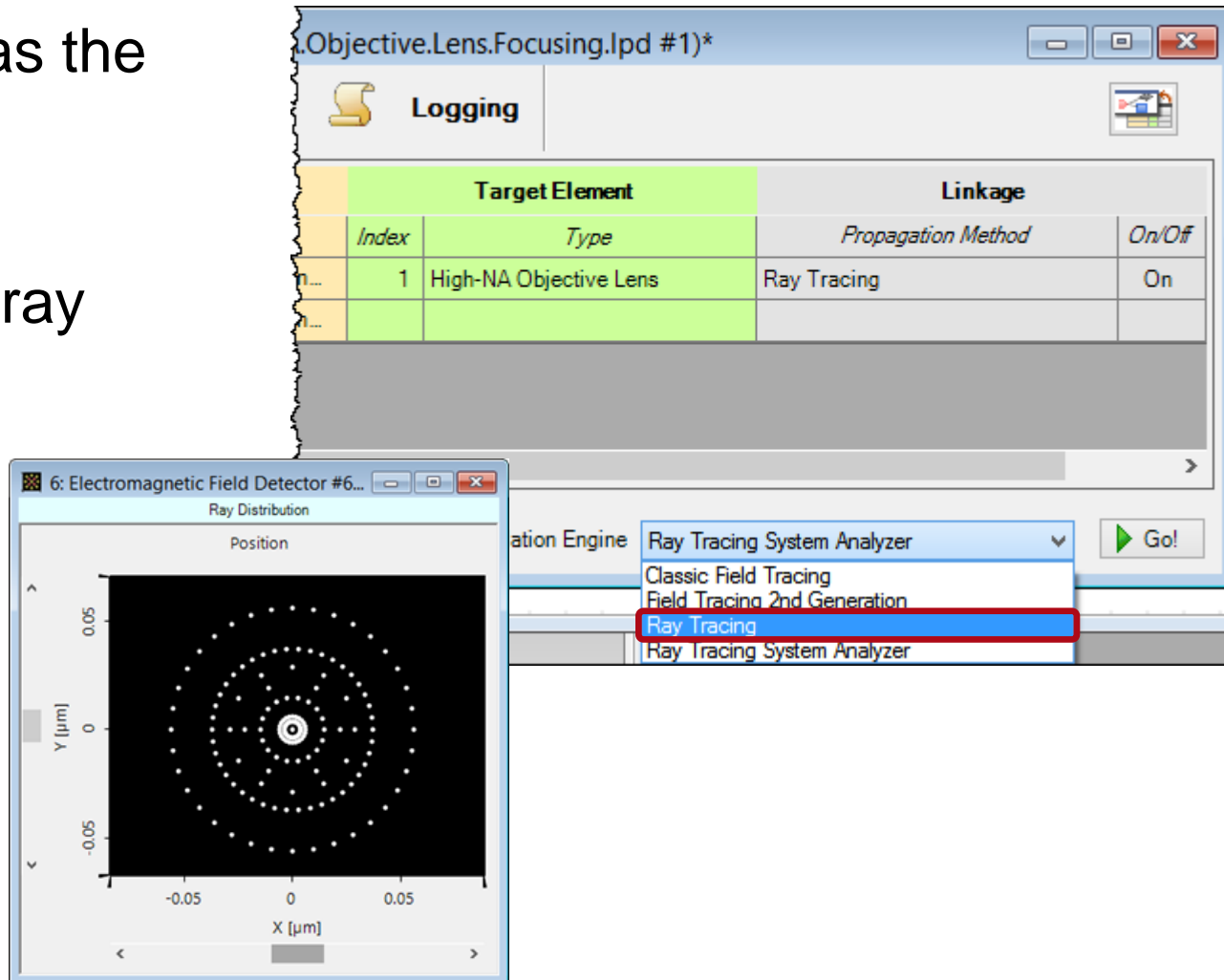
# Ray Tracing Simulation

- Choose Ray Tracing System Analyzer as the simulation engine at first.
- Click on Go!
- The 3D ray tracing result is obtained.



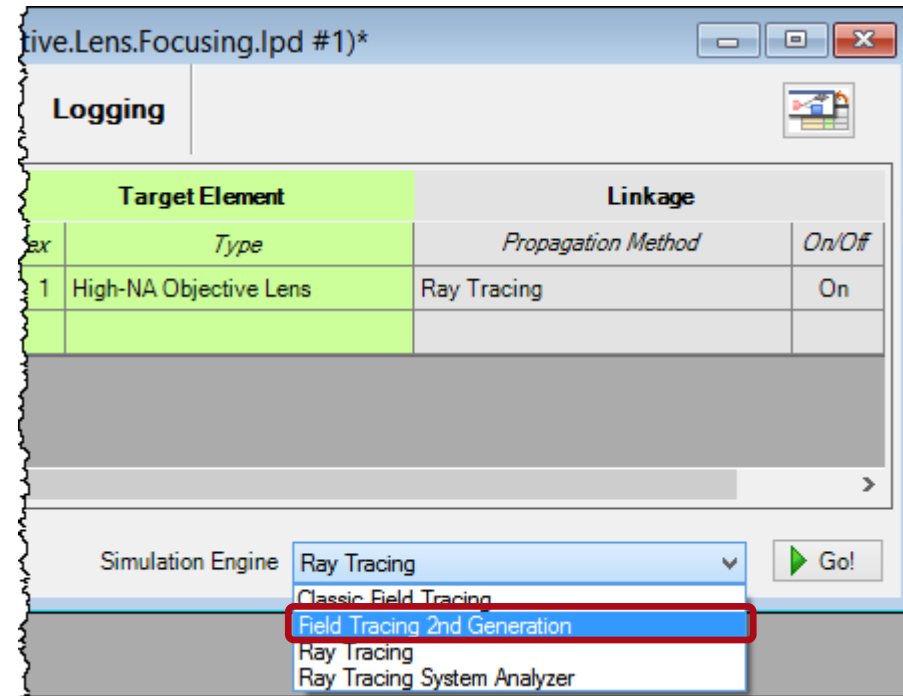
# Ray Tracing Simulation

- Then, select Ray Tracing as the simulation engine.
- Click Go!
- Then the dot diagram (2D ray tracing result) is obtained.



# Field Tracing Simulation

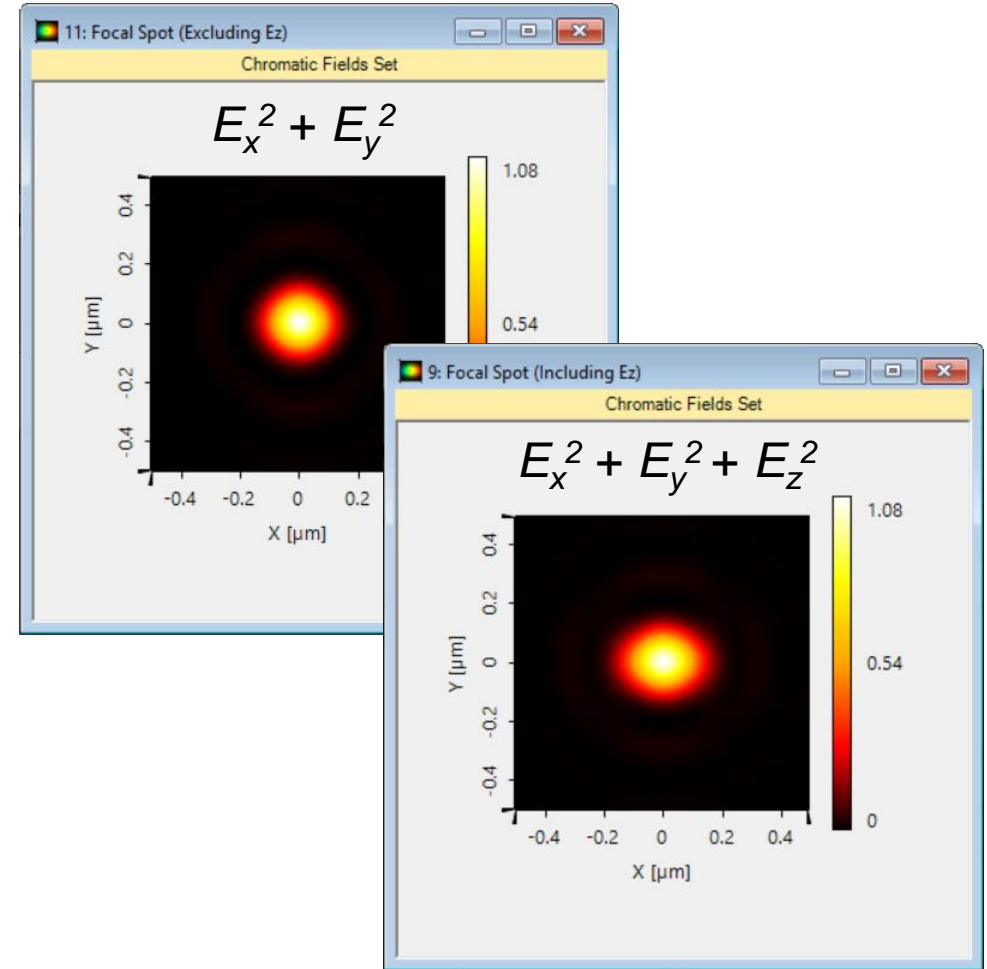
- Switch to field tracing and select Field Tracing 2<sup>nd</sup> Generation as the simulation engine.
- Click Go!





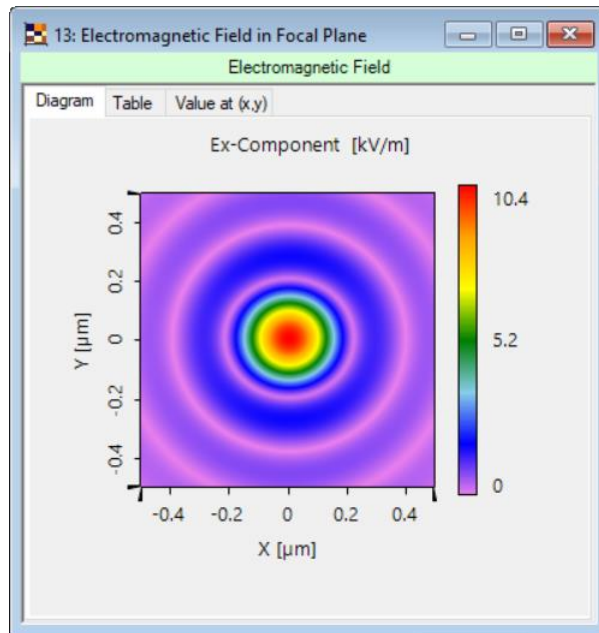
# Field Tracing Results (Camera Detector)

- The top figure shows the field intensity by integrating  $E_x$  and  $E_y$  components only.
- The bottom figure shows the field intensity by integrating  $E_x$ ,  $E_y$  and  $E_z$  components: an obvious asymmetry is seen due to the relatively large  $E_z$  component in high-NA situation.

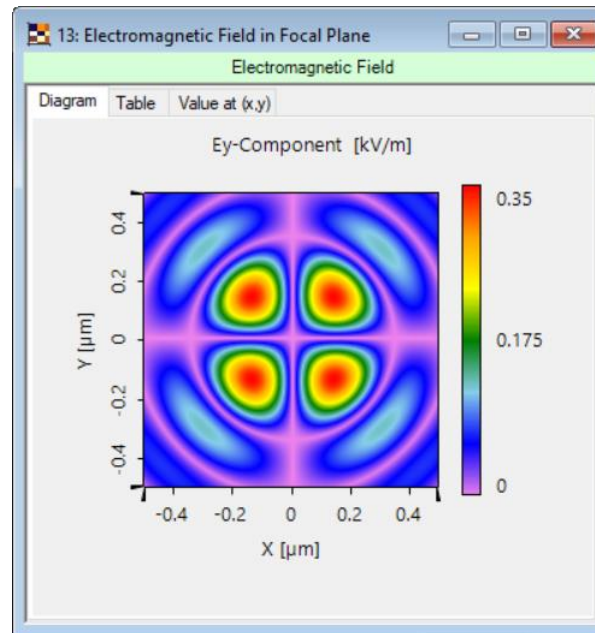


# Field Tracing Results (EM Field Detector)

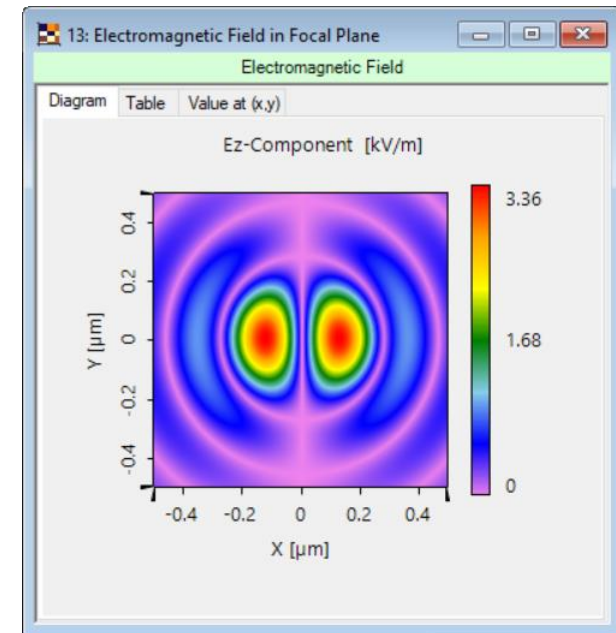
- All electromagnetic field components are obtained by using the Electromagnetic Field Detector.



amplitude of  $E_x$



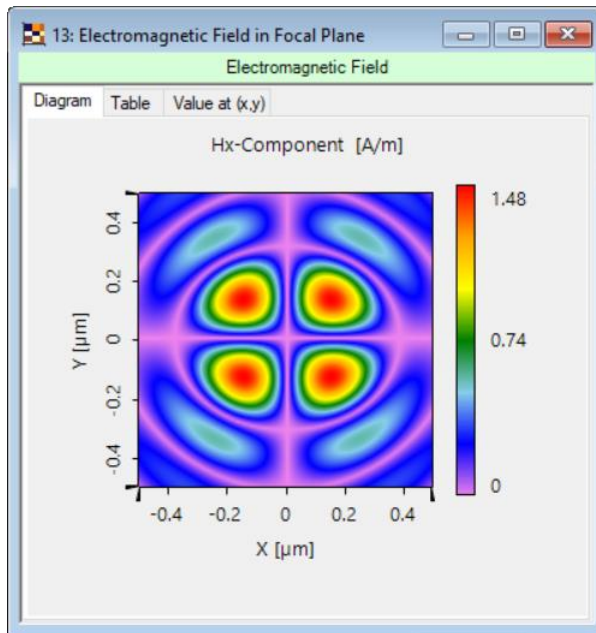
amplitude of  $E_y$



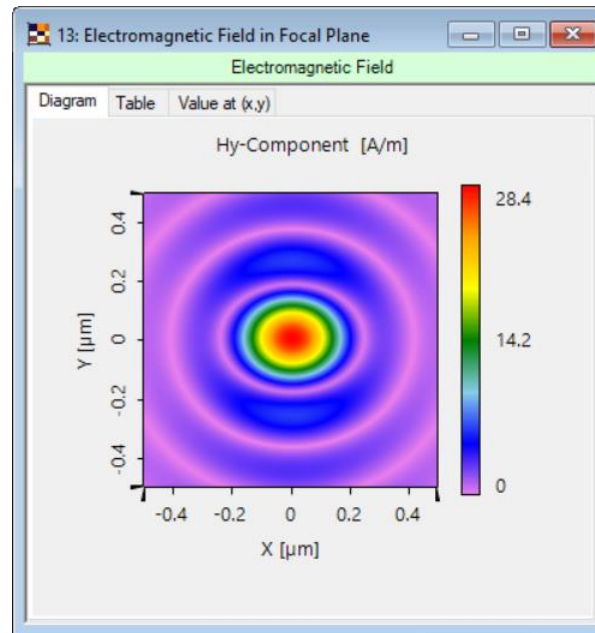
amplitude of  $E_z$

# Field Tracing Results (EM Field Detector)

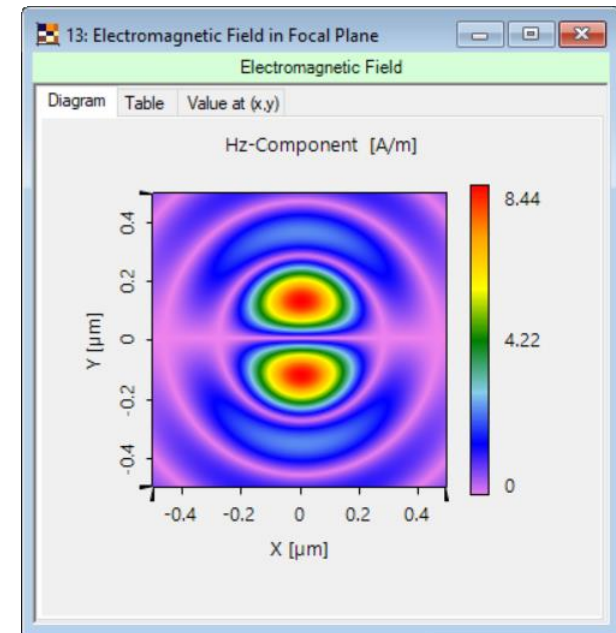
- All electromagnetic field components are obtained by using the Electromagnetic Field Detector.



amplitude of  $H_x$



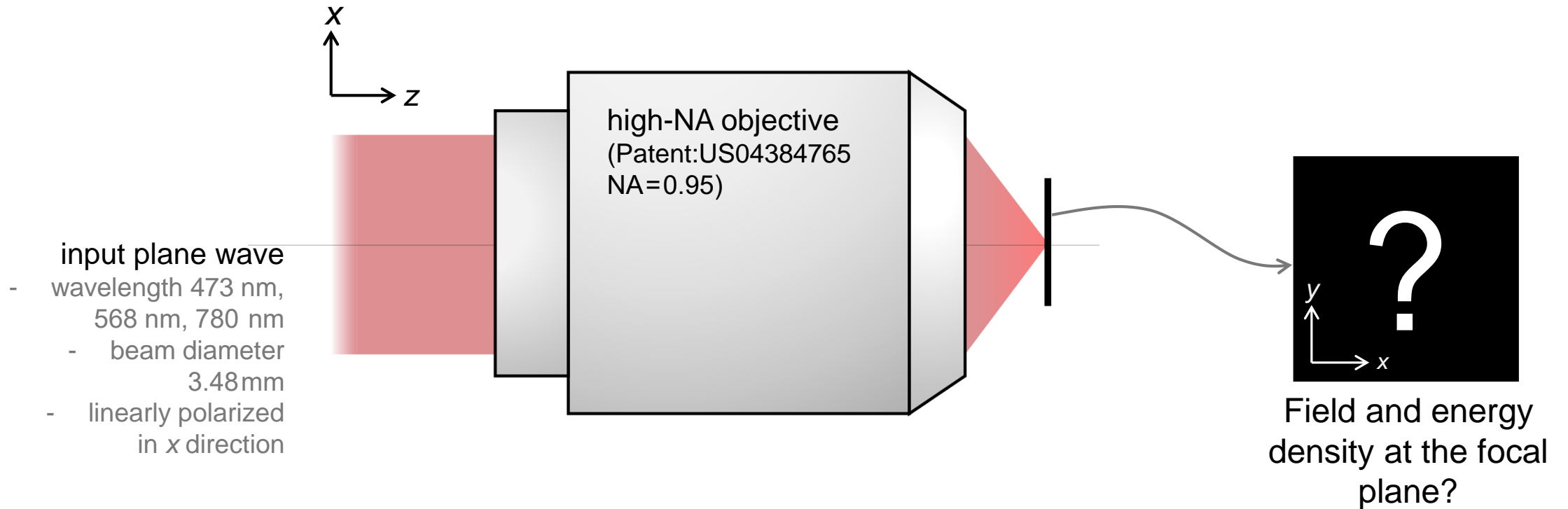
amplitude of  $H_y$



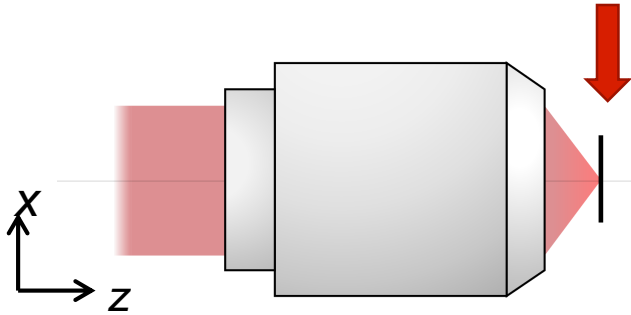
amplitude of  $H_z$

# Chromatic Aberration Analysis of High-NA Objective Lens

# Modeling Task



# Field and Energy Density at Focal Plane: Wavelength: 473 nm



Debye-Wolf  
Integral

Ideal

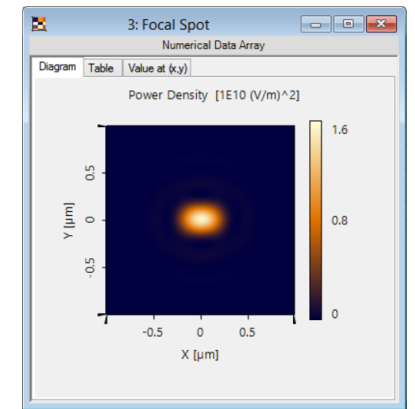
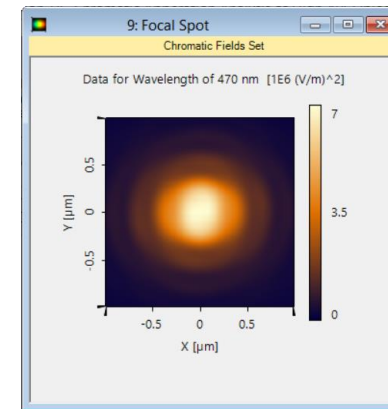
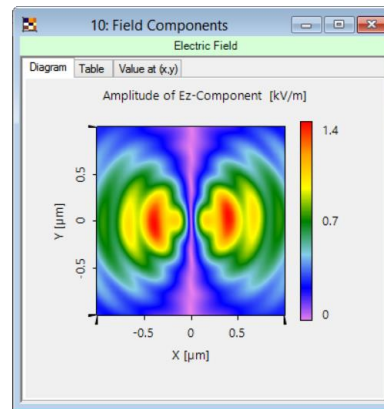
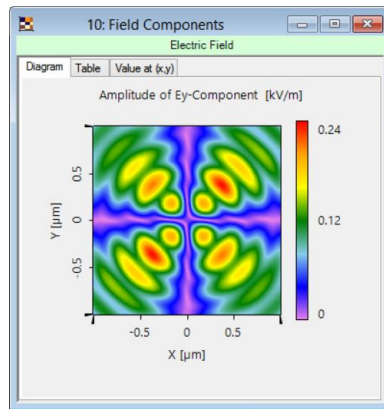
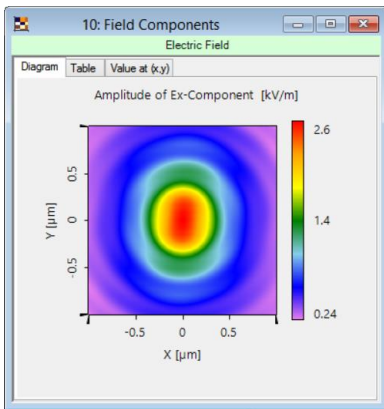
$$|E_x|$$

$$|E_y|$$

$$|E_z|$$

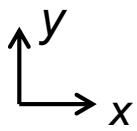
$$E_x^2 + E_y^2 + E_z^2$$

$$E_x^2 + E_y^2 + E_z^2$$

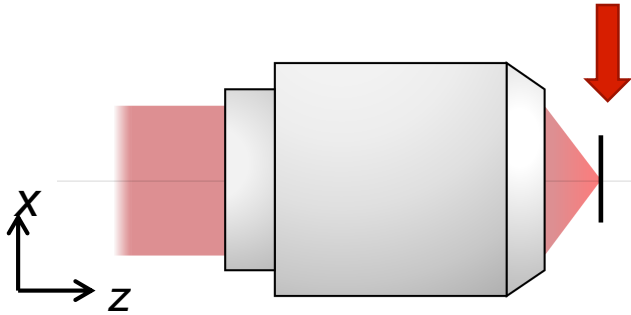


FWHM y direction:  
~650 nm

FWHM y direction:  
~230 nm



# Field and Energy Density at Focal Plane: Wavelength: 568 nm



$$|E_x|$$

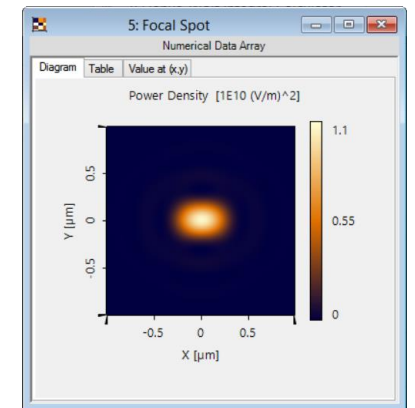
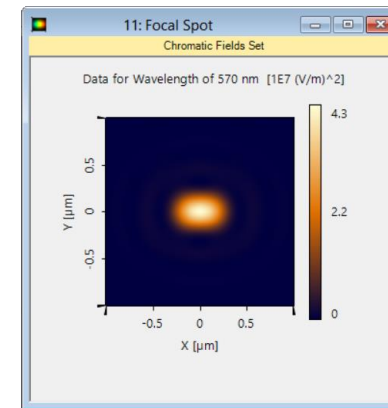
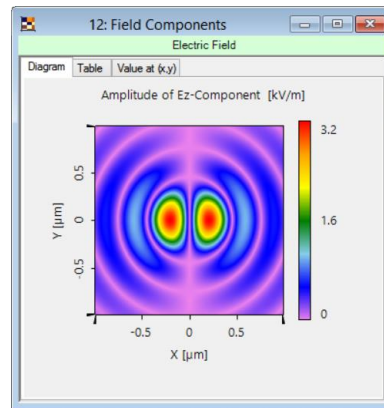
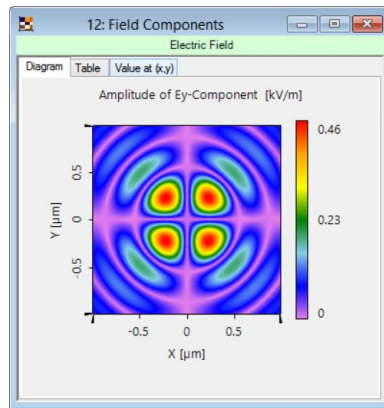
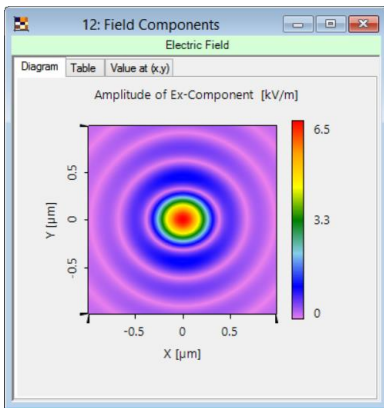
$$|E_y|$$

$$|E_z|$$

$$E_x^2 + E_y^2 + E_z^2$$

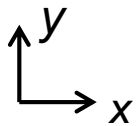
$$E_x^2 + E_y^2 + E_z^2$$

Ideal

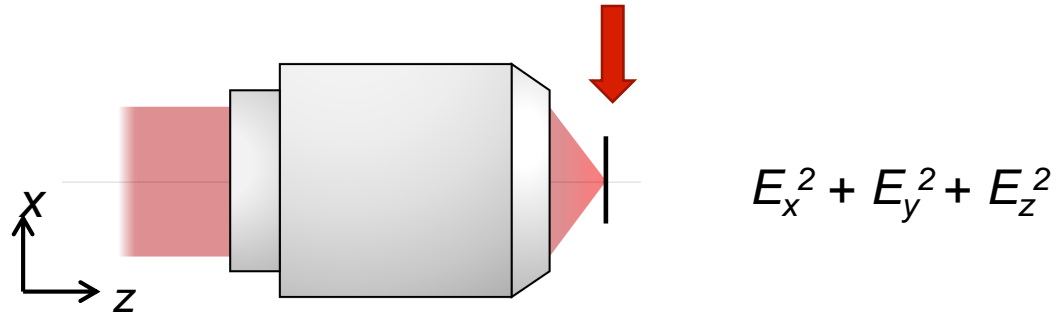


FWHM y direction:  
~280 nm

FWHM y direction:  
~280 nm



# Focal Spot of Different Wavelengths



538nm

568nm

598nm

Real

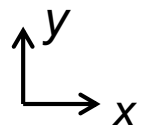
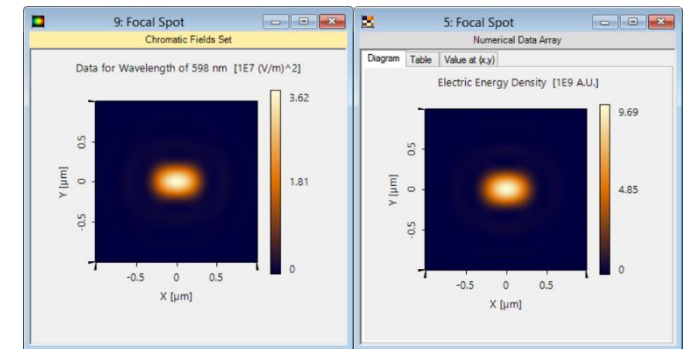
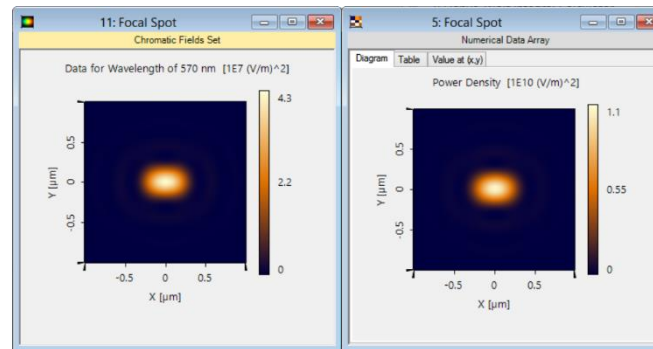
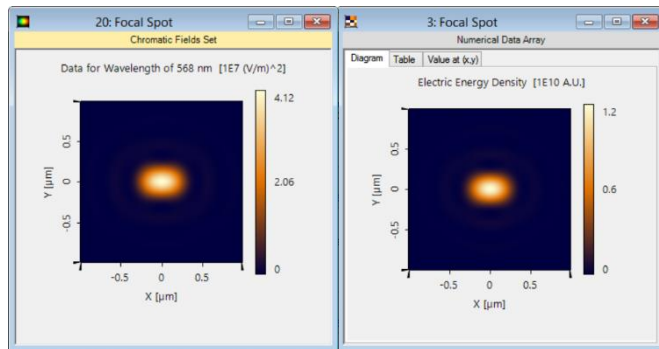
Ideal

Real

Ideal

Real

Ideal



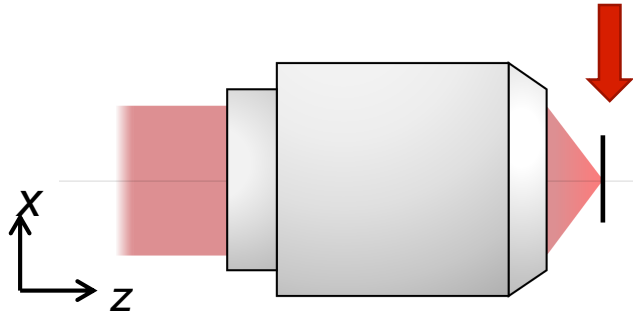
FWHM y direction:  
~270nm

FWHM y direction:  
~280nm

FWHM y direction:  
~300nm



# Field and Energy Density at Focal Plane: Wavelength: 780 nm



$$|E_x|$$

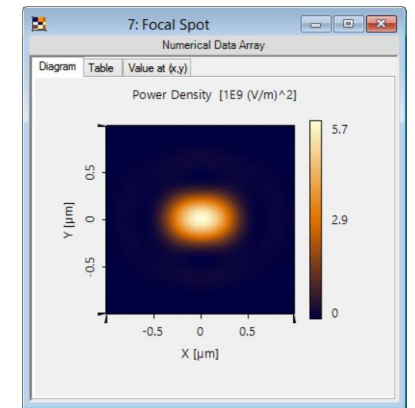
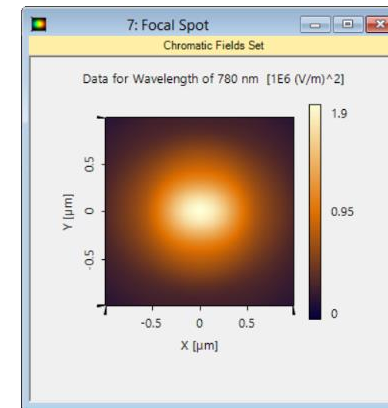
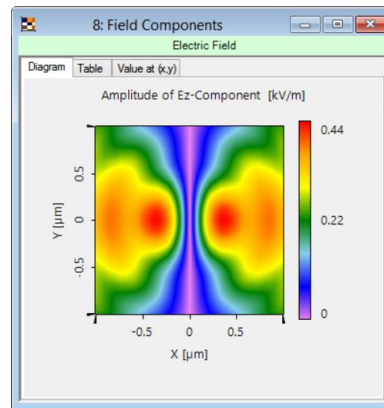
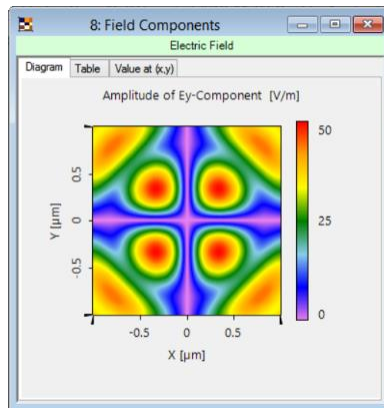
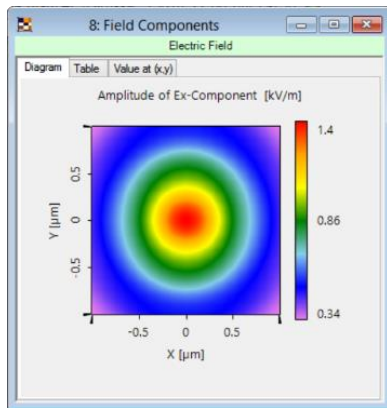
$$|E_y|$$

$$|E_z|$$

$$E_x^2 + E_y^2 + E_z^2$$

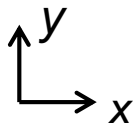
$$E_x^2 + E_y^2 + E_z^2$$

Ideal



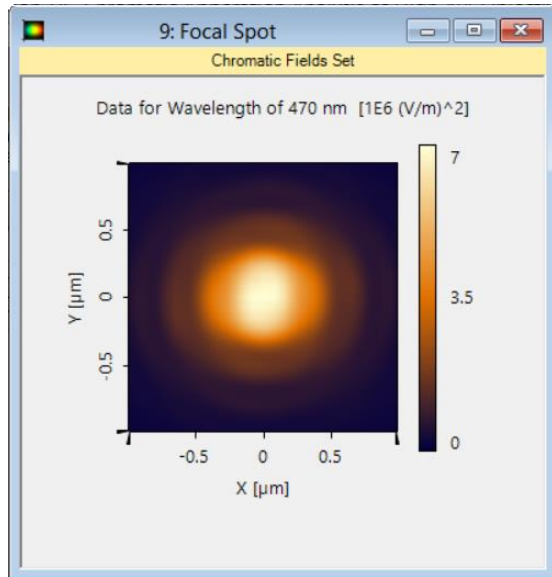
FWHM y direction:  
818 nm

FWHM y direction:  
389 nm

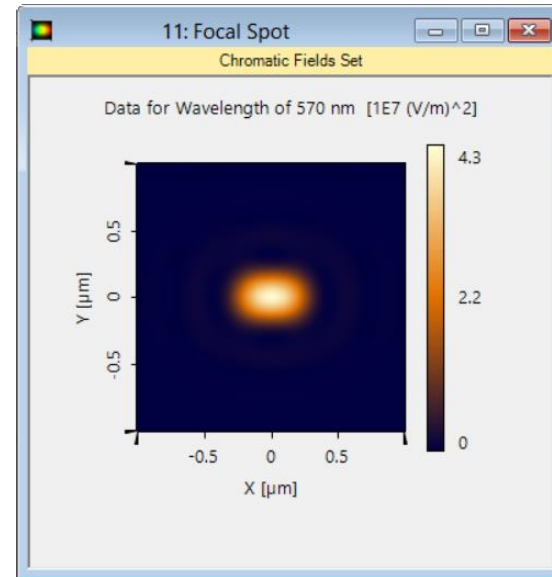


# Energy Density at Focal Plane Comparison

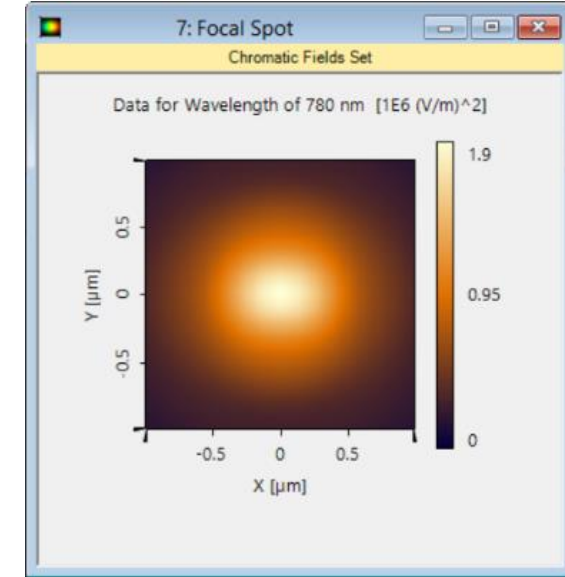
473 nm



568 nm

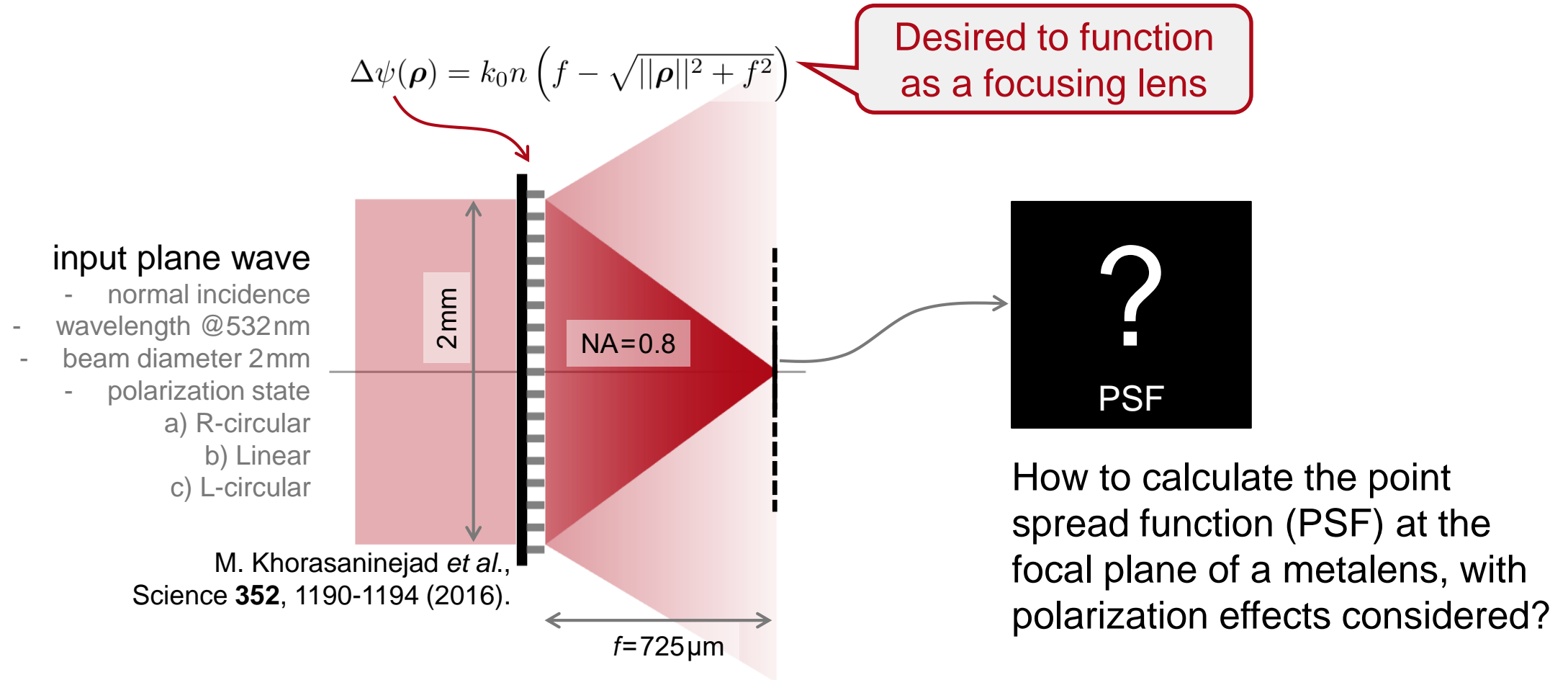


780 nm

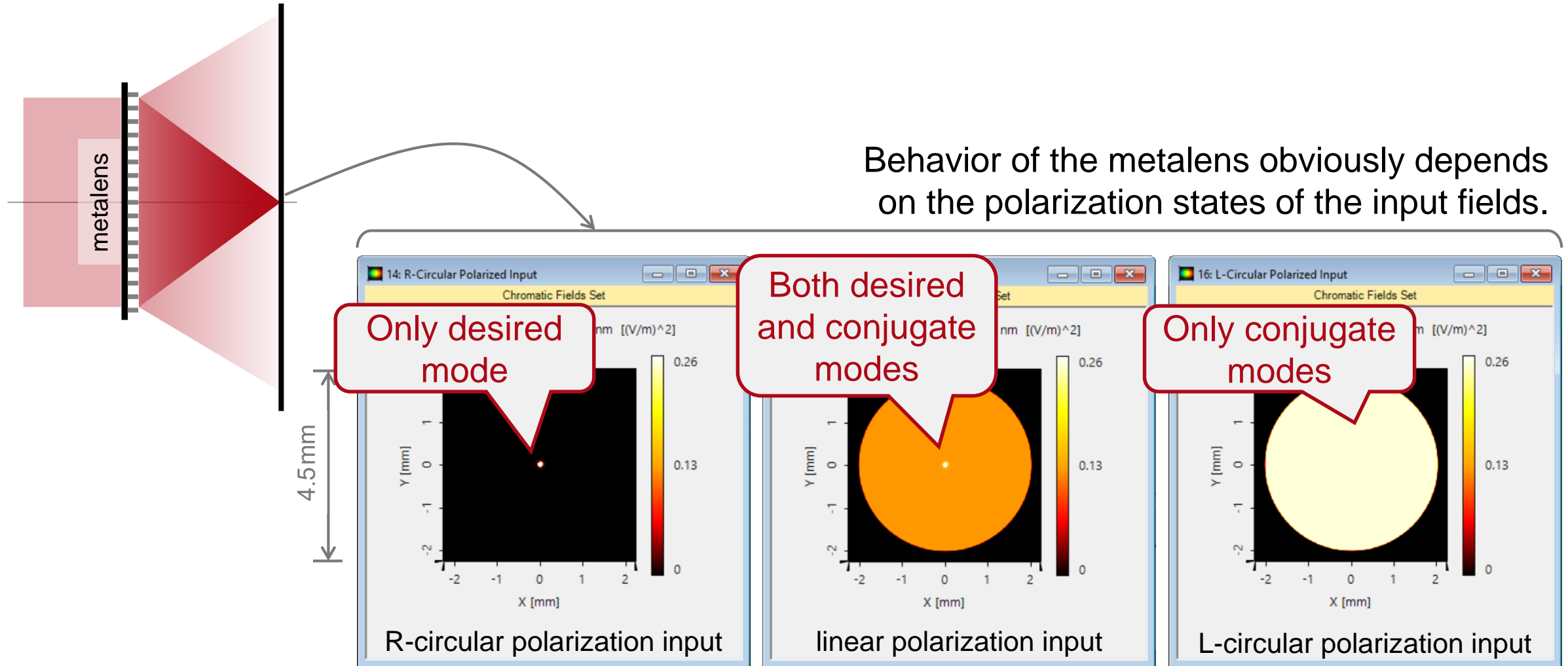


# Modeling of Meta-Lenses at Visible Wavelengths

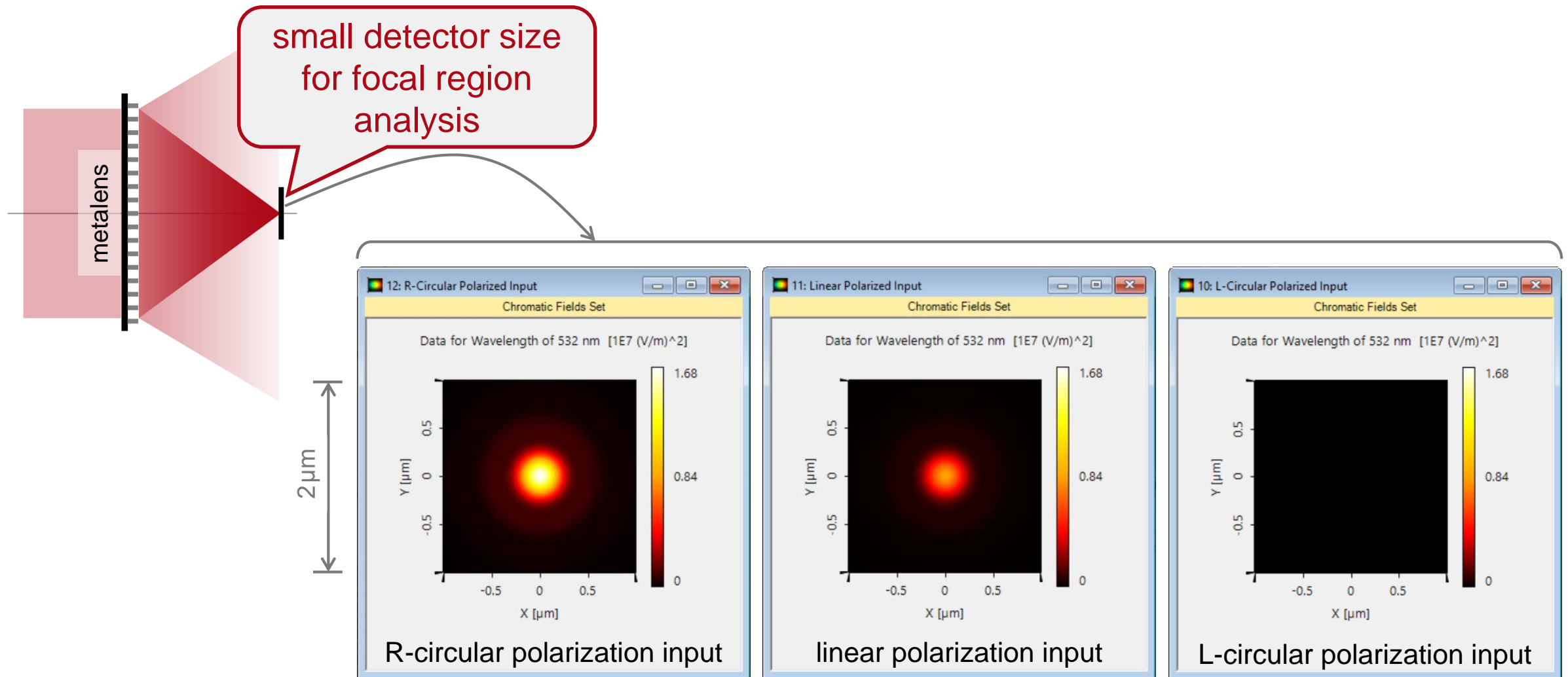
# High-NA Metalens Simulation



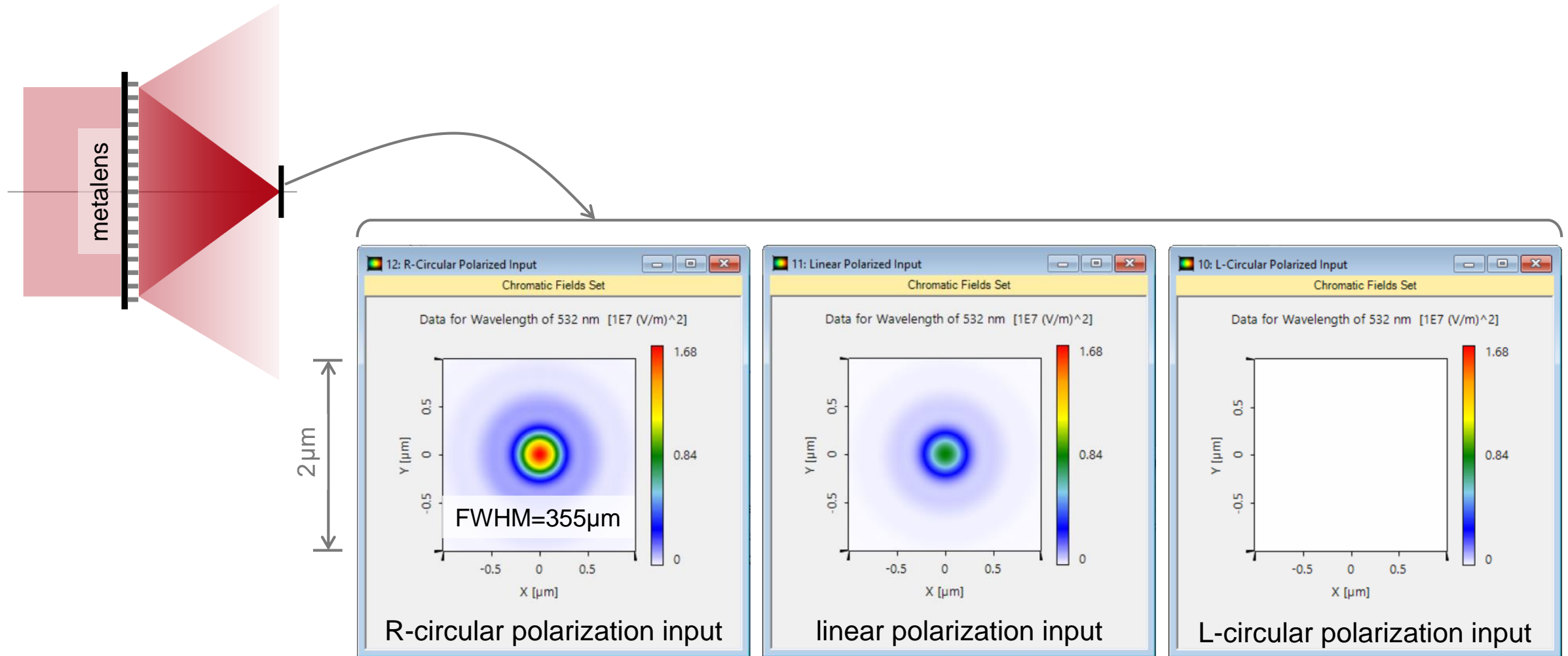
# High-NA Metalens Simulation



# High-NA Metalens Simulation



# High-NA Metalens Simulation



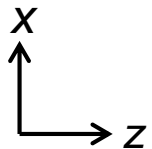
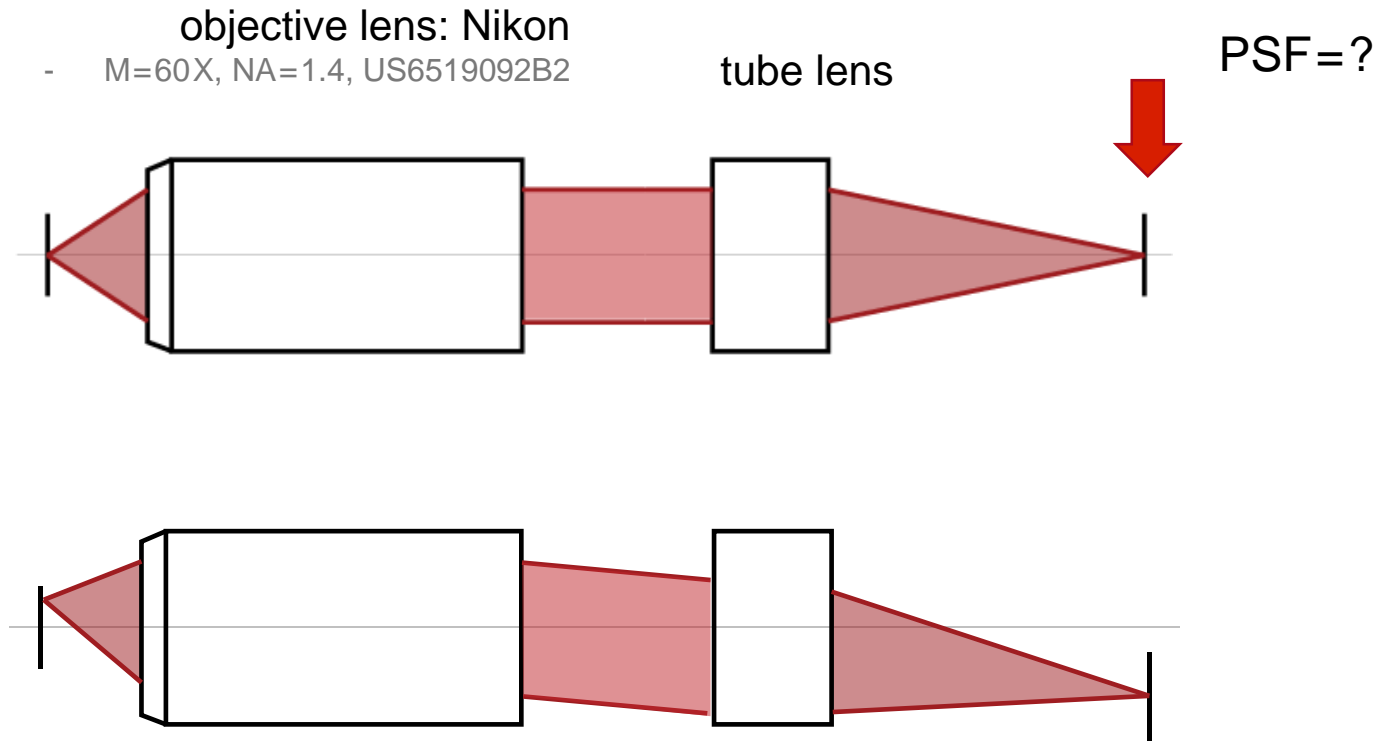
# Off-Axis Imaging Quality Analysis by High-NA Microscope



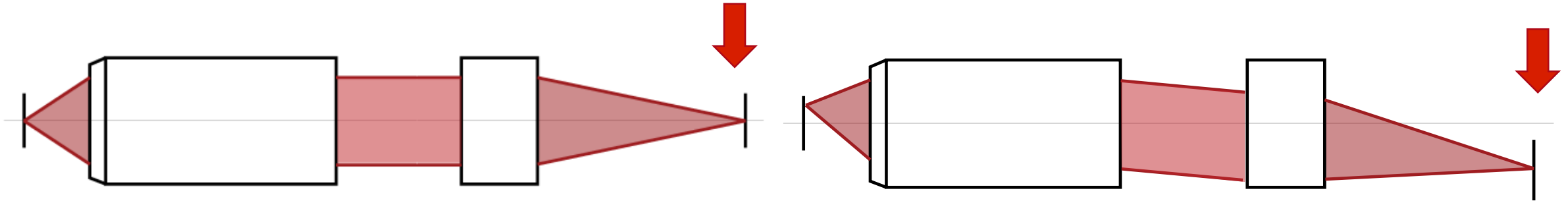
# Modeling Task

## input spherical wave

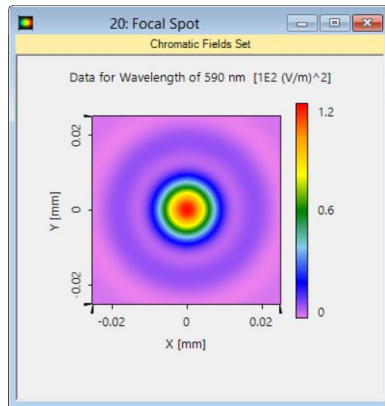
- wavelength 587.5 nm
- circularly polarized
- lateral shift in  $x$ -direction  
 $0\mu\text{m}$ ,  $20\mu\text{m}$ ,  $60\mu\text{m}$ ,  $80\mu\text{m}$



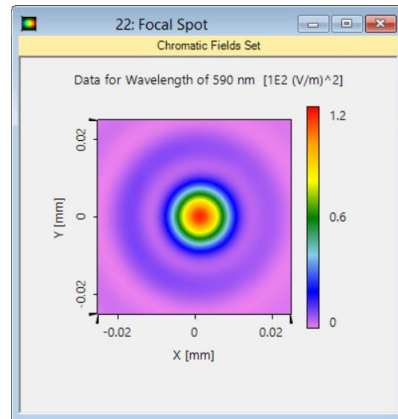
# Focal Spot at Focal Plane with Lateral Shifts



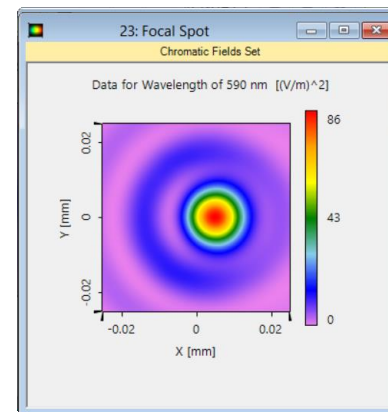
$X=0$



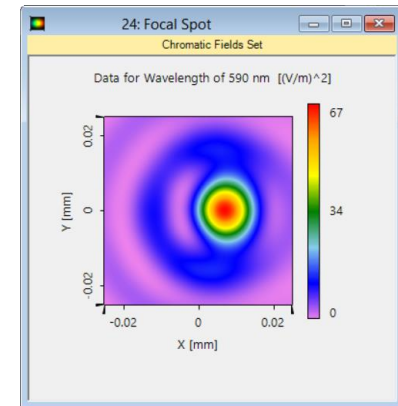
$X=20 \mu\text{m}$



$X=60 \mu\text{m}$



$X=80 \mu\text{m}$



# Peek into VirtualLab

The image displays the VirtualLab software interface. On the left, the 'Generate Spherical Wave' window is open, showing parameters for a spherical wave source. The 'Edit Optical Interface Sequence' window is also open, showing a table of optical interfaces and a 3D model of a lens system. The 'Camera Detector #600 after Nkon...' window displays a chromatic field set plot for a wavelength of 587.5 nm.

**Generate Spherical Wave - Basic Parameters**

- Medium at Source Plane: Non-Dispersive Material (n=1.52216) in Homogeneous Medium
- Source Field: Longitudinal and Lateral Offset
- Distance to Input Plane: 10 mm
- Lateral Offset: 0 μm
- Input Field: Position, Size and Shape
- Shape:  Rectangular,  Elliptic
- Diameter: 450 μm x 450 μm
- Relative Edge Width: 22.5 μm

**Edit Optical Interface Sequence**

Index	Distance	Position	Type	Homogeneous Medium	Comment
1	0 μm	0 μm	Conical Interface	E-SK10_HIKARI in Homc	Zemax Interface
2	5.1 mm	5.1 mm	Conical Interface	J-LAF7_HIKARI in Homc	Zemax Interface
3	2 mm	7.1 mm	Conical Interface	Air (Zemax) in Homog	Zemax Interface
4	7.5 mm	14.6 mm	Conical Interface	BASF6_SCHOTT in Hon	Zemax Interface
5	5.1 mm	19.7 mm	Conical Interface	KZFH1_HIKARI in Homc	Zemax Interface
6	1.8 mm	21.5 mm	Conical Interface	Air (Zemax) in Homog	Zemax Interface

**Camera Detector #600 after Nkon... Chromatic Fields Set**

Data for Wavelength of 587.5 nm [1E2 (V/m)^2]

Y [μm] vs X [μm] plot showing a central bright spot with a color scale from 0.0065... to 1.1183...

structure demonstration

# Resolution Investigation by Abbe Criterion

# Modeling Task

input plane wave

- wavelength 587.5 nm
- linearly polarized along y direction

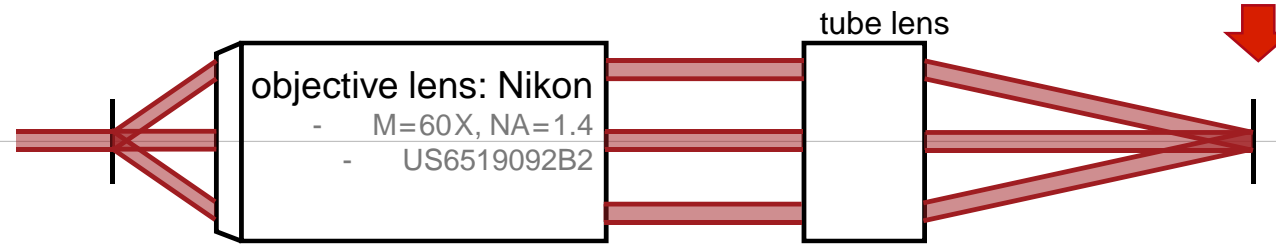
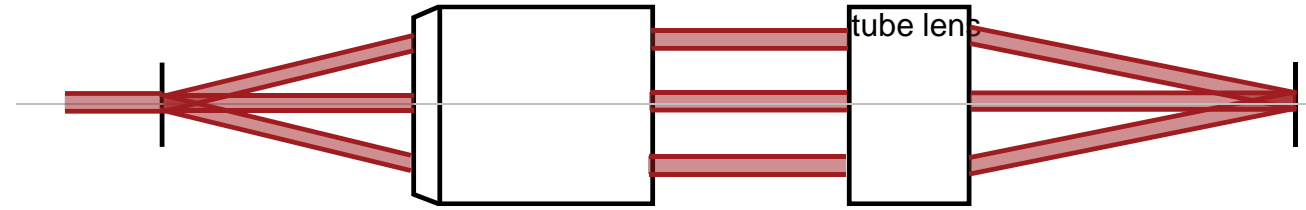
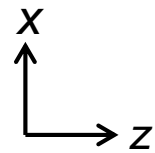
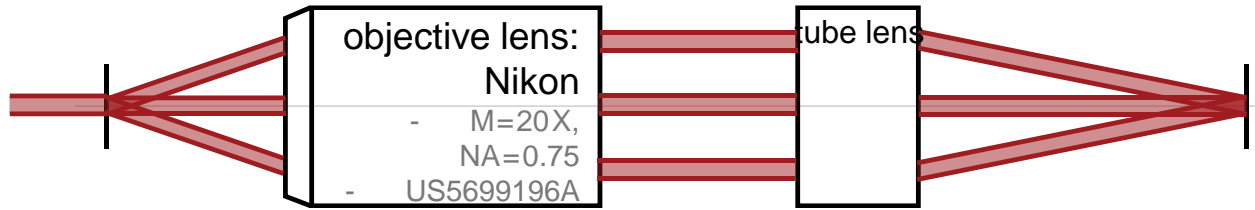


image of grating=?

grating period

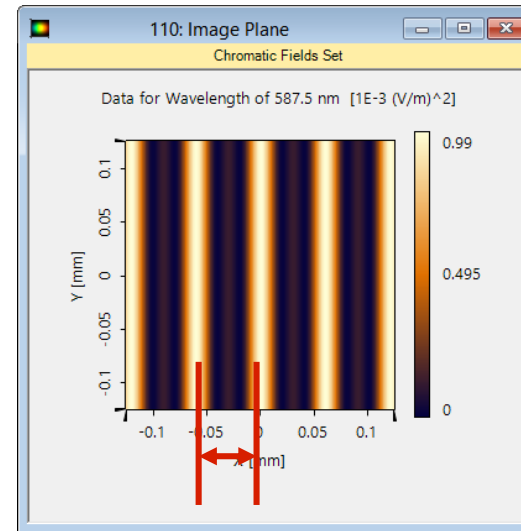
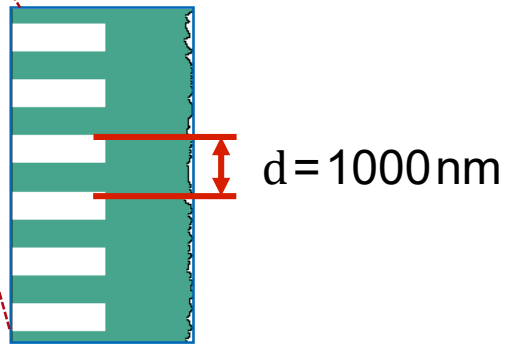
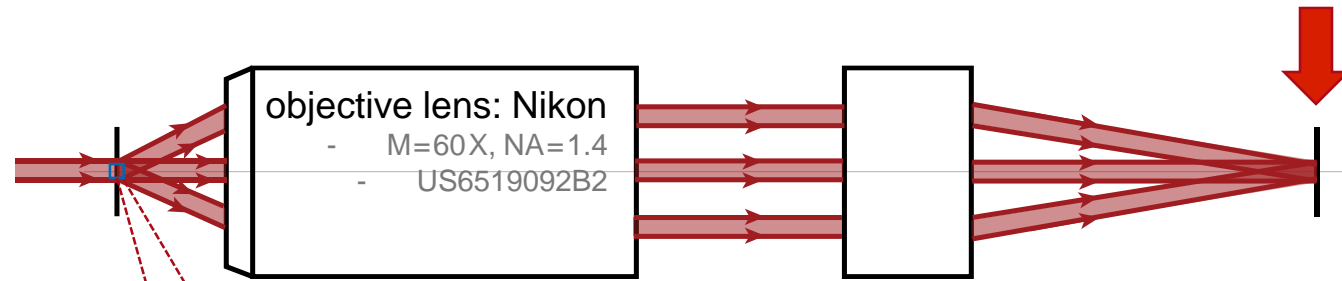
- 1000 nm
- 500 nm
- 300 nm



objective lens: Nikon

- M=20X, NA=0.5
- US5920432A

# Results: Image of Grating

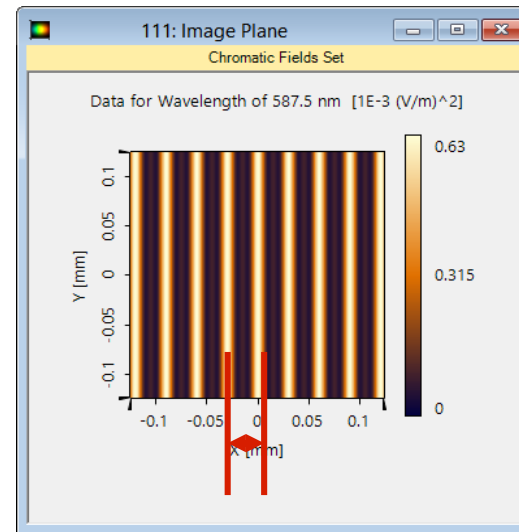
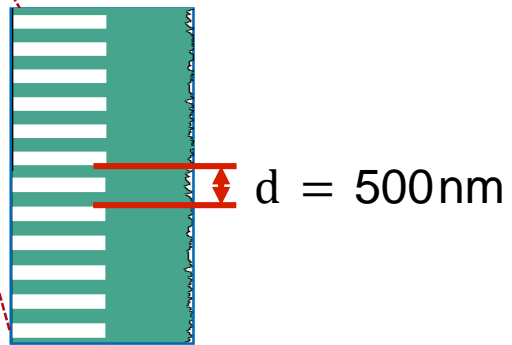
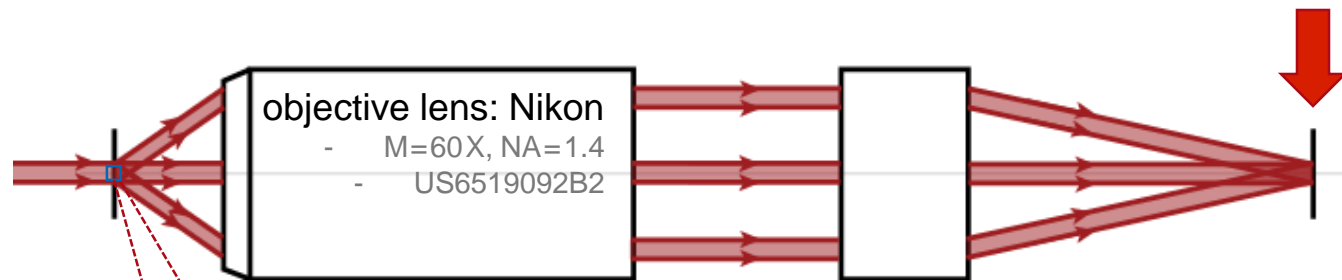


$d' = 60 \mu\text{m}$

Abbe:

$$d = \frac{\lambda}{NA} = 419 \text{ nm}$$

# Results: Image of Grating

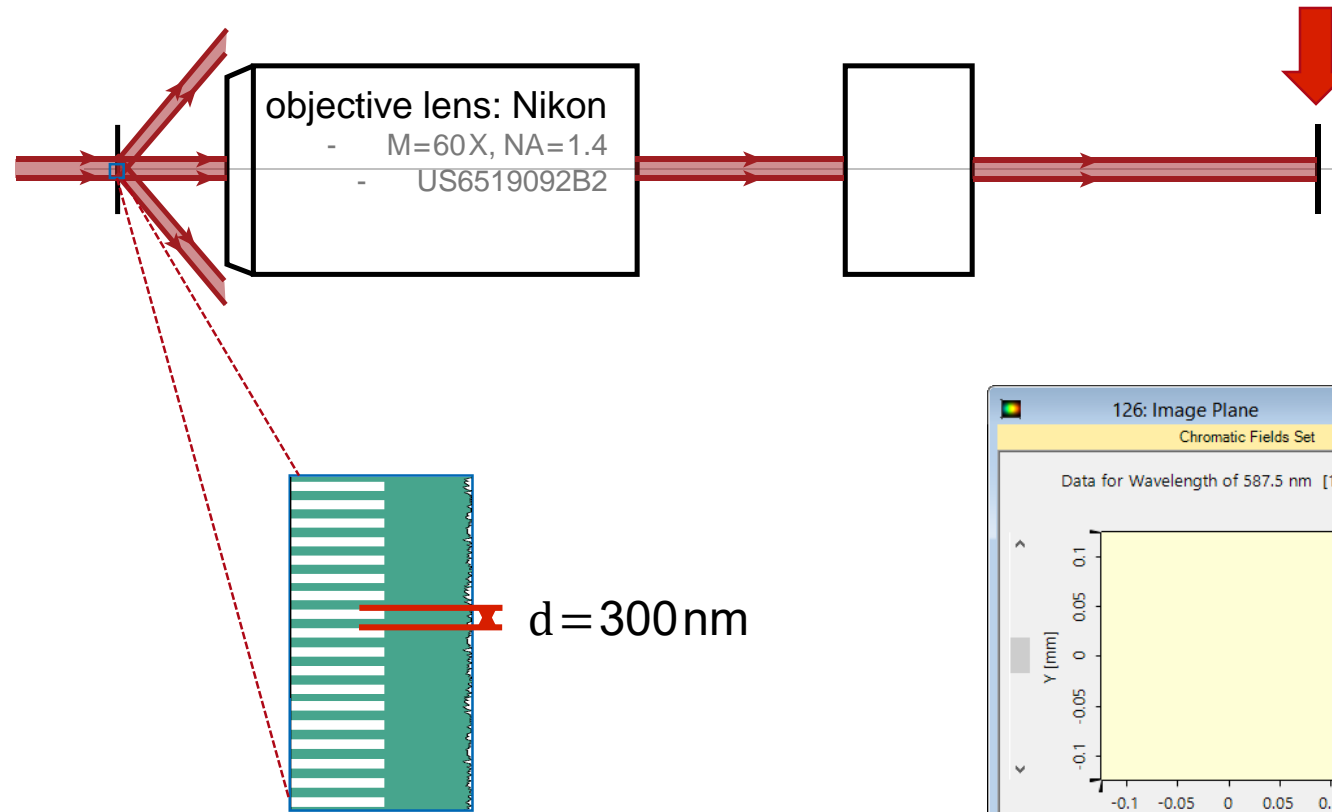


$d' = 30 \mu\text{m}$

Abbe:

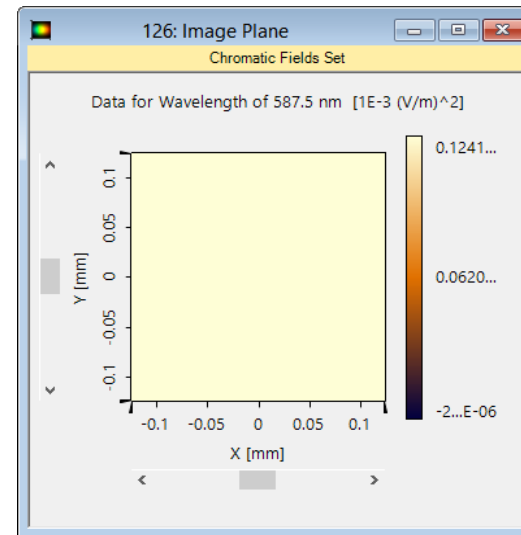
$$d = \frac{\lambda}{NA} = 419 \text{ nm}$$

# Results: Image of Grating



Abbe:

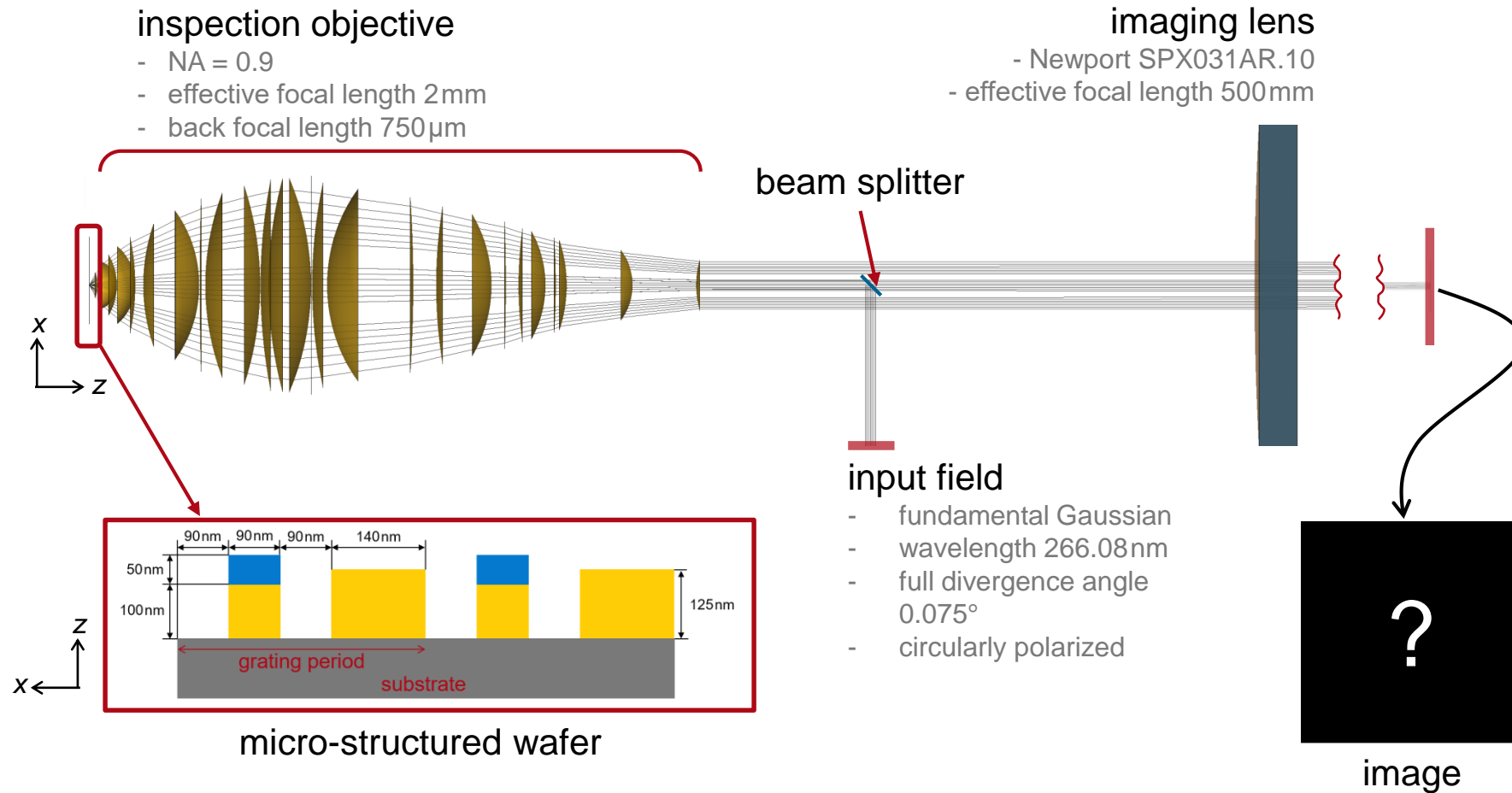
$$d = \frac{\lambda}{NA} = 419 \text{ nm}$$



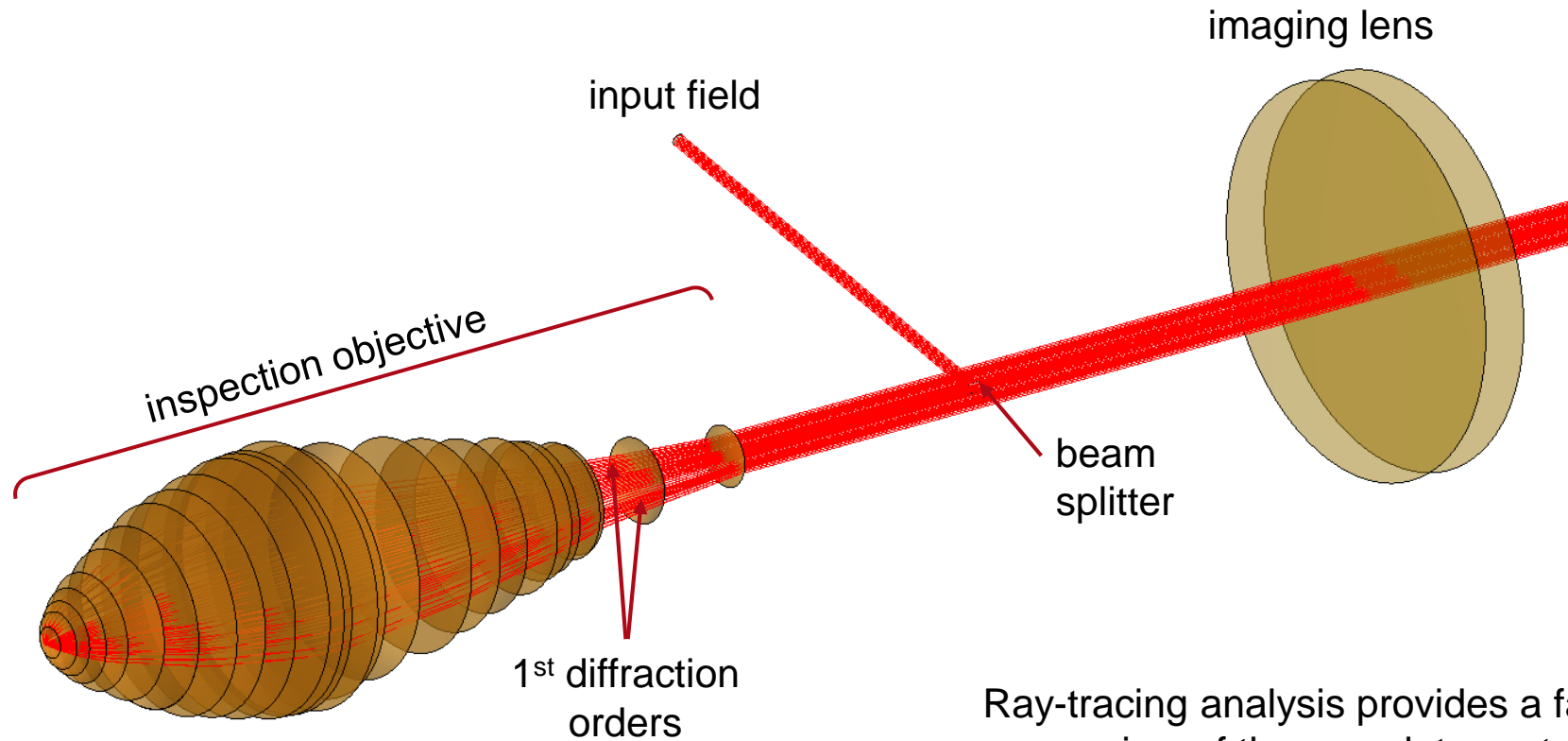


# **Optical System for Inspection of Micro-Structured Wafer**

# Modeling Task

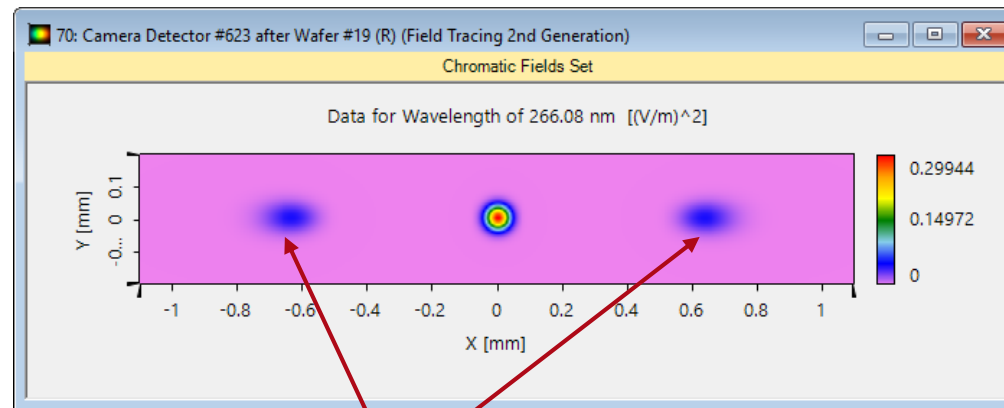
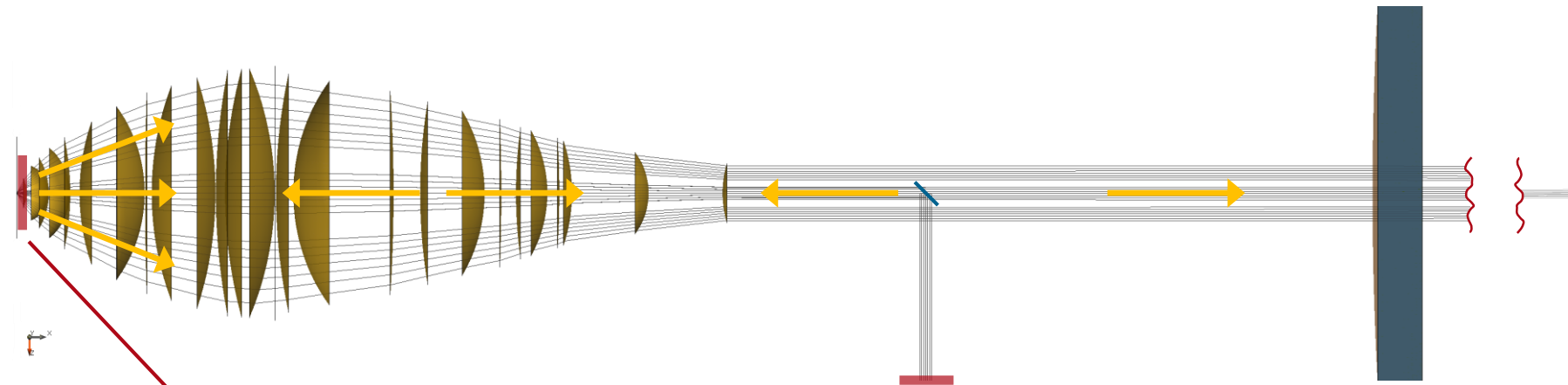


# Results



Ray-tracing analysis provides a fast overview of the complete system, including high-NA lens and grating.

# Results



1<sup>st</sup> diffraction orders

Rigorous simulation of grating with Fourier modal method (FMM) is imbedded within the system simulation.

# Results

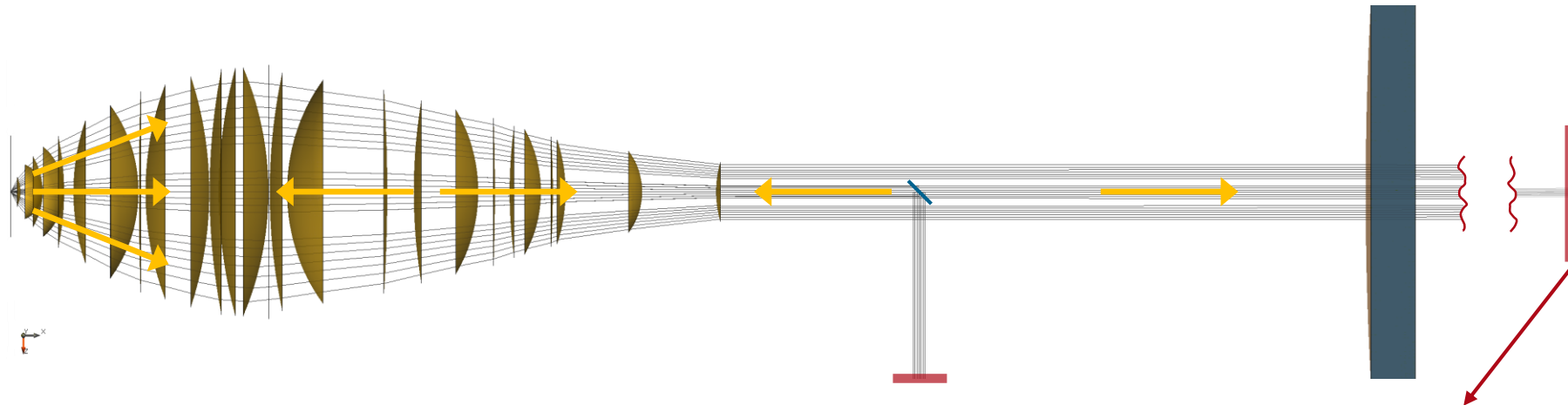
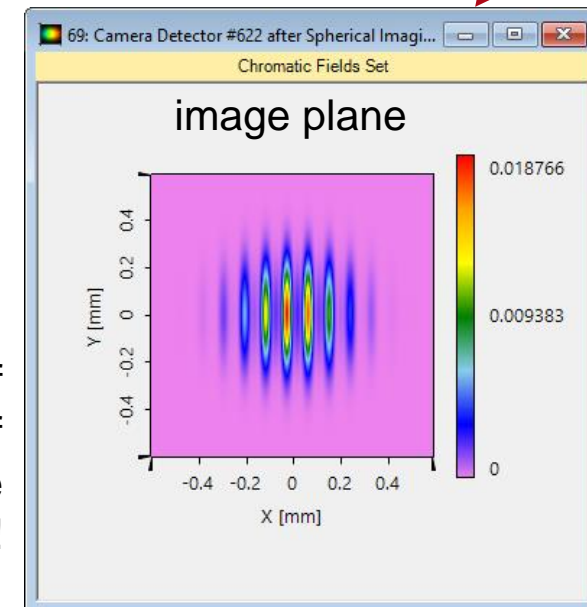
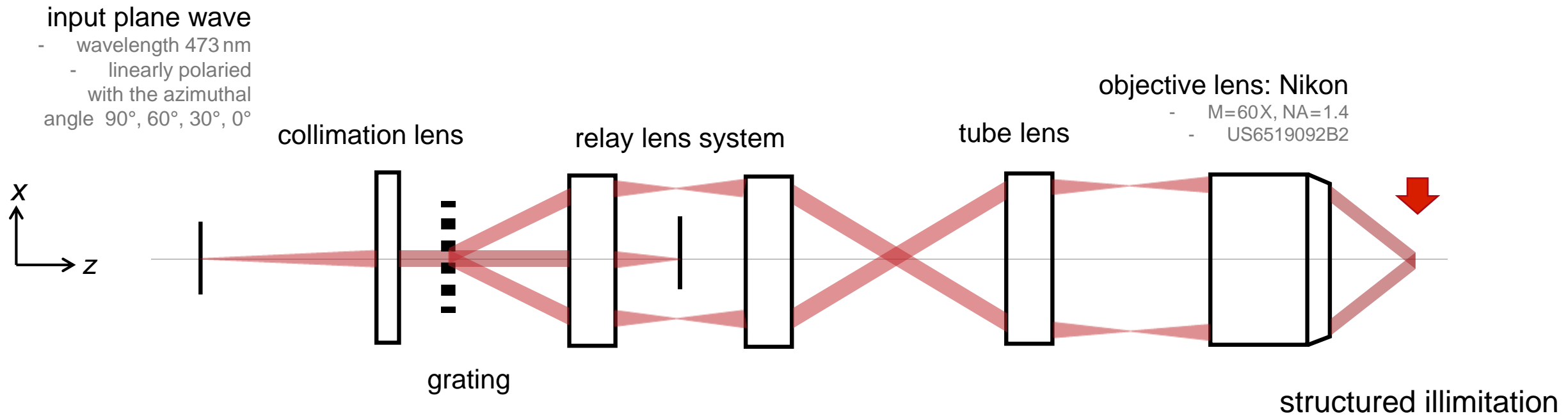


Image is formed by interference of different diffraction orders. Simulation of complete system from input field to image plane takes less than 5 seconds!

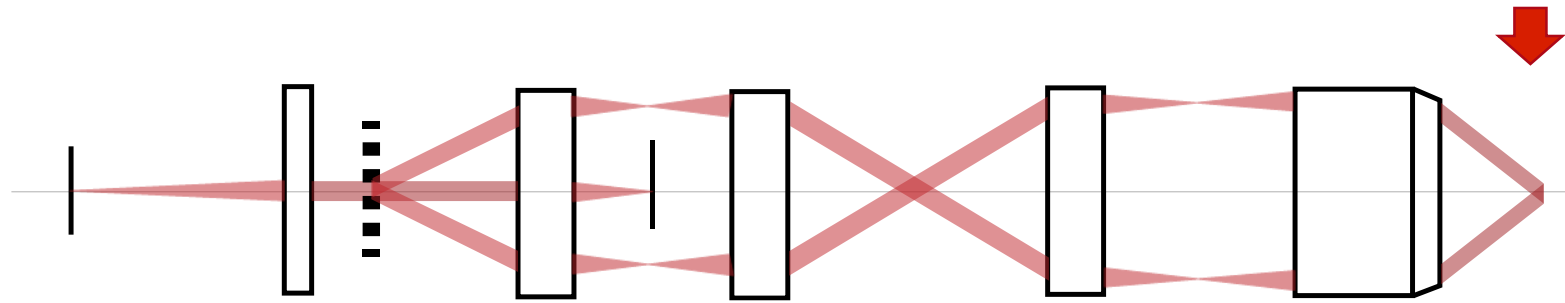


# Microscopy System with Structured Illumination

# Modeling Task



# Results: Interference Pattern at Focal Plane



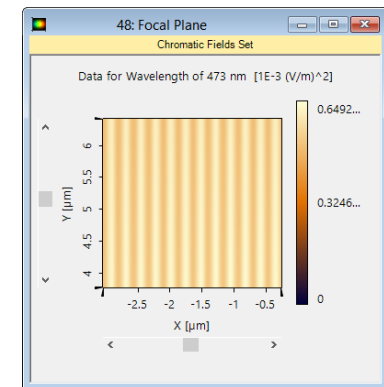
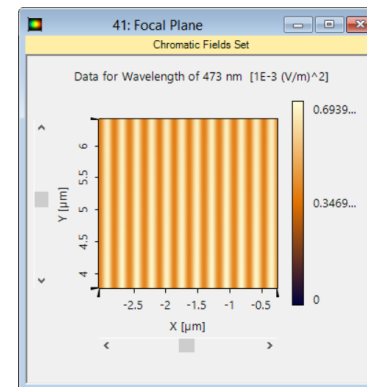
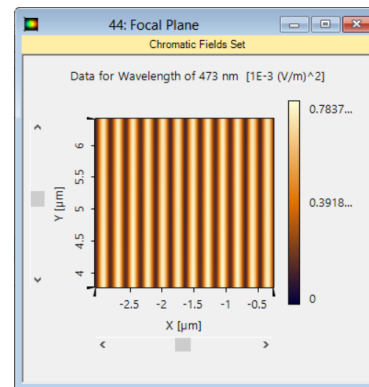
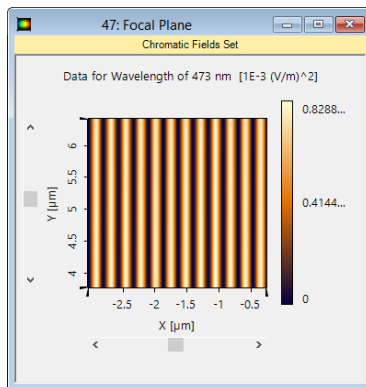
Contrast is decreasing as the azimuthal angle decreases.

$$\phi = 90^\circ$$

$$\phi = 60^\circ$$

$$\phi = 30^\circ$$

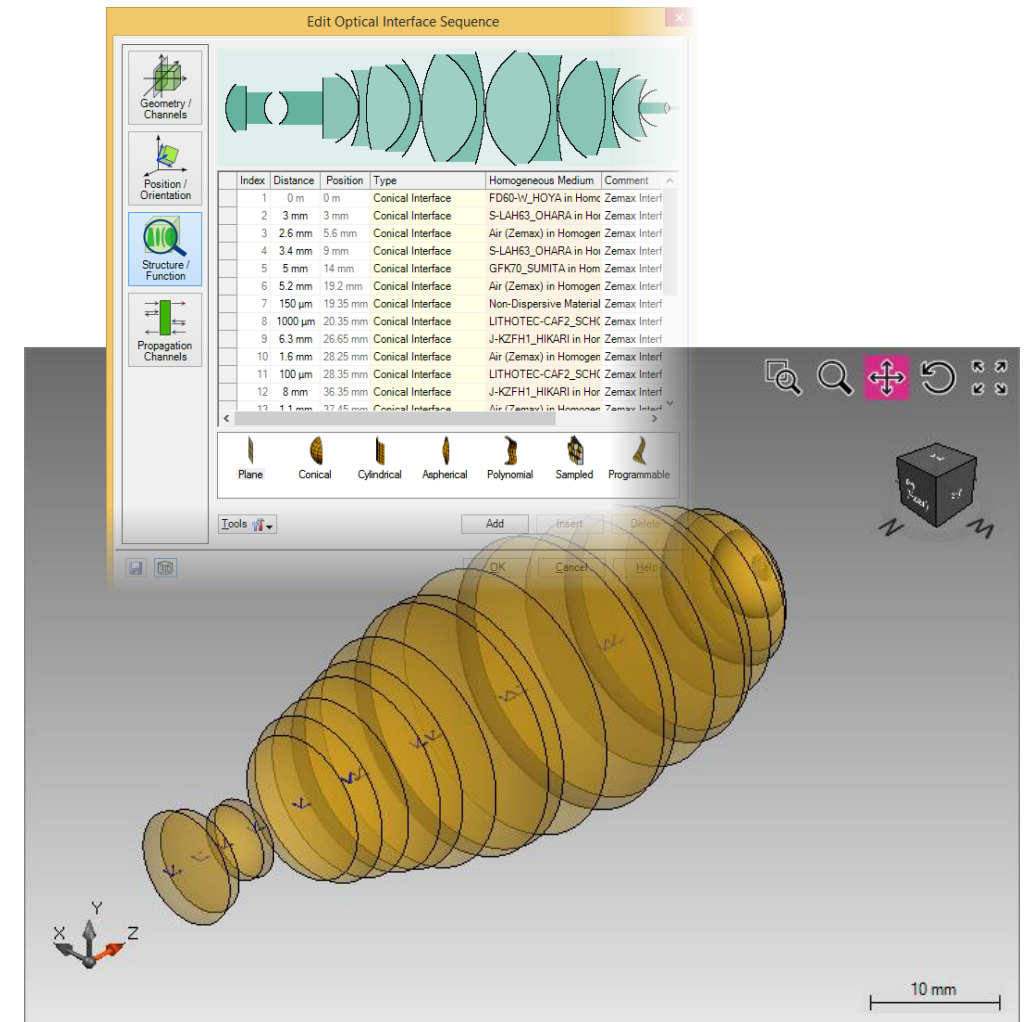
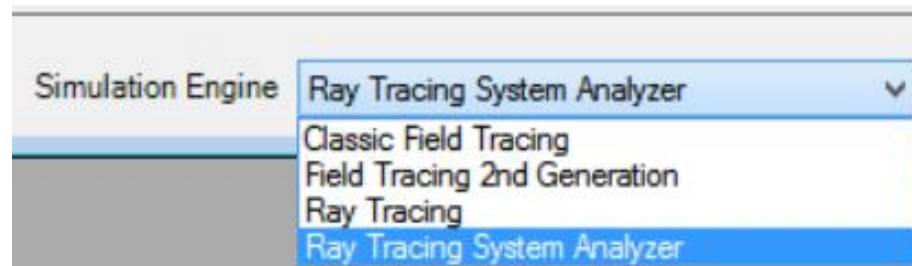
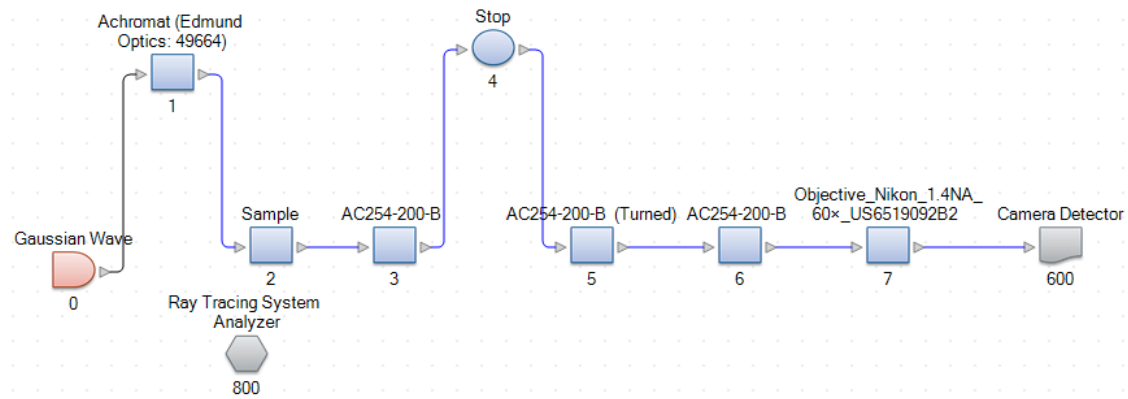
$$\phi = 0^\circ$$





# Peek into VirtualLab

## Configuration of optical setup



Ray tracing demonstration

VirtualLab Fusion Technology and Applications

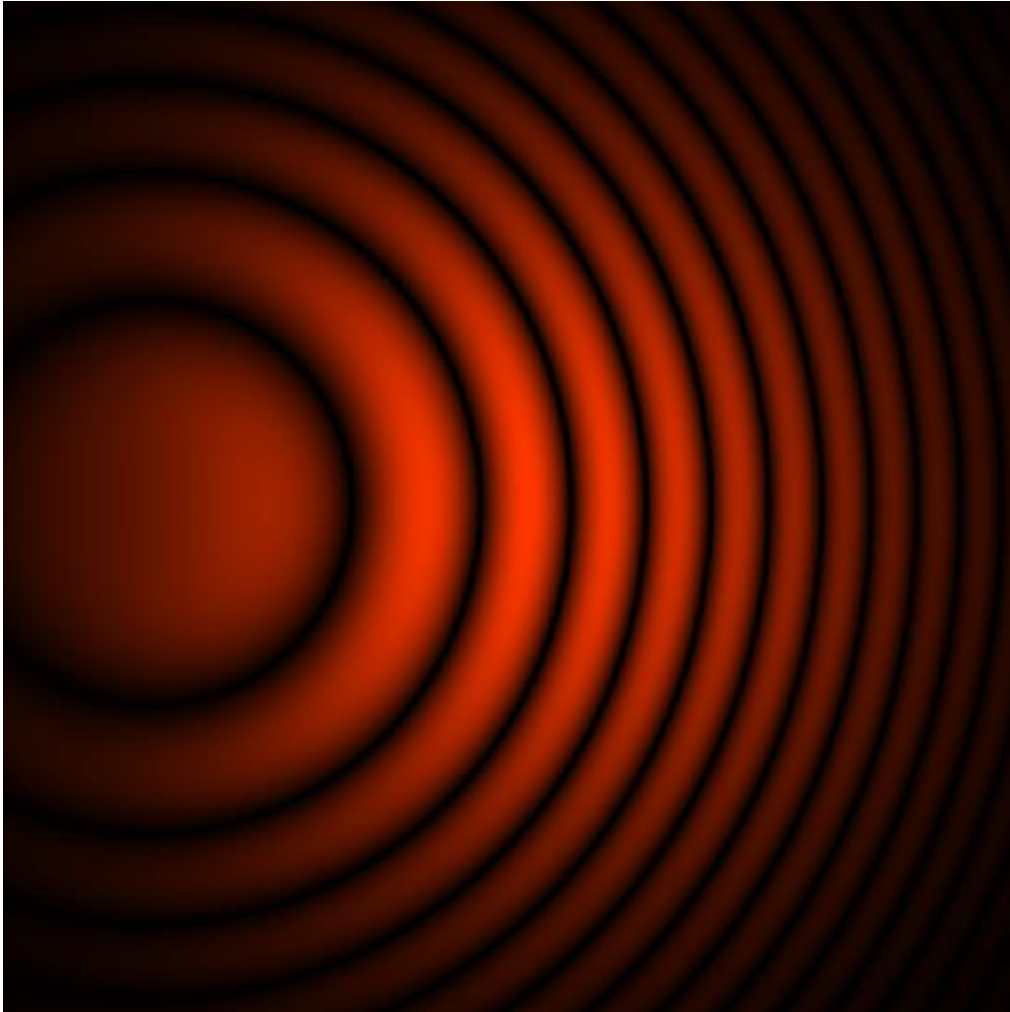
# Interferometry

Stefan Steiner

LightTrans International UG

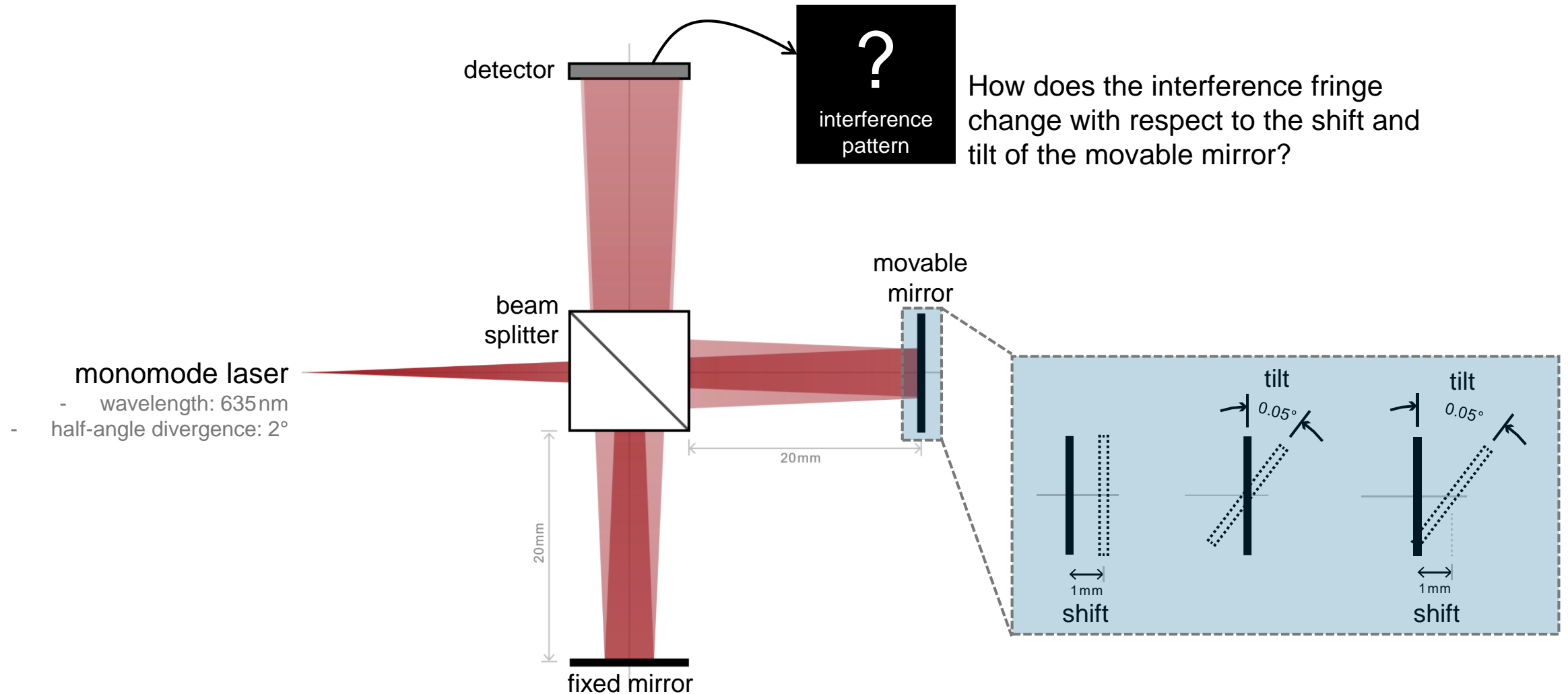
# **Laser-Based Michelson Interferometer and Interference Fringe Exploration**

# Abstract

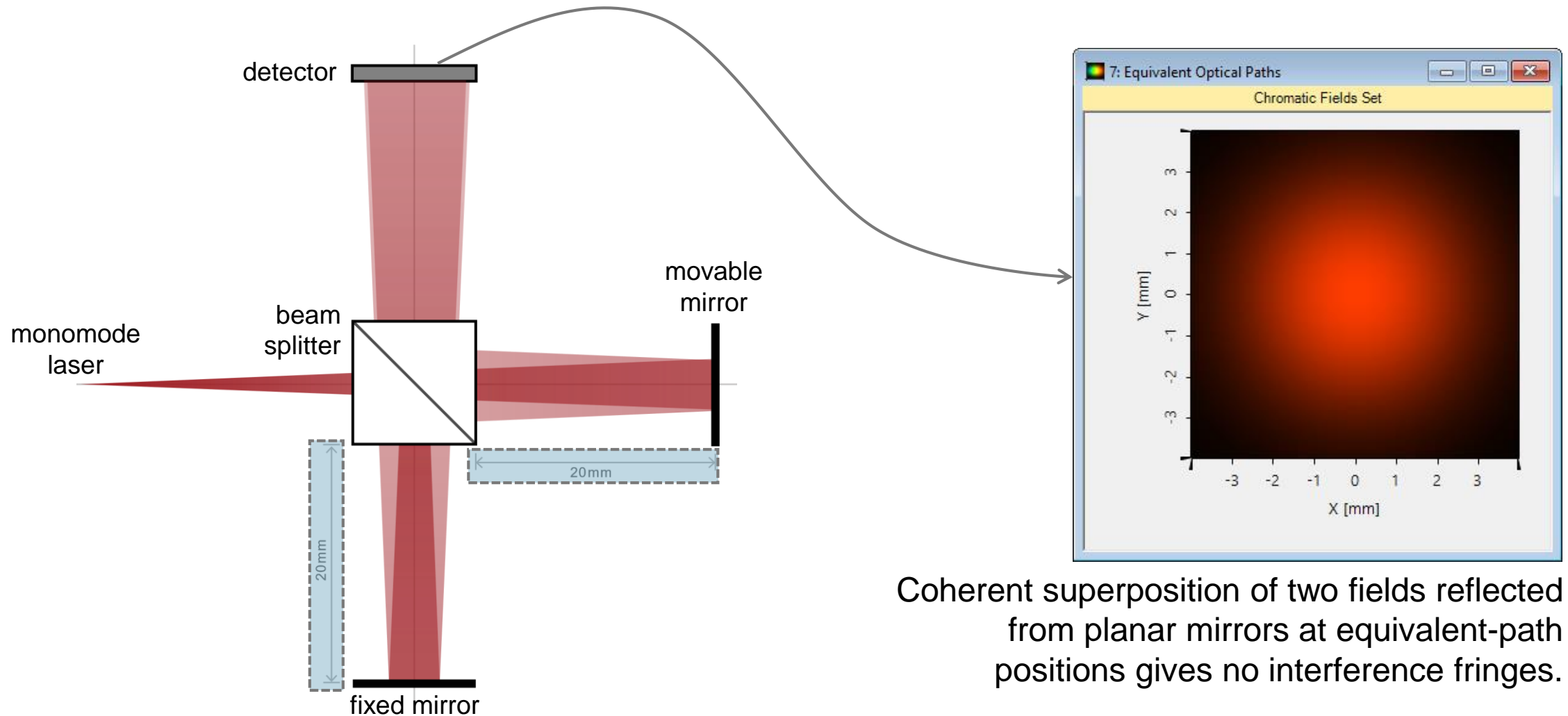


Michelson interferometer is a typical configuration for optical interferometry. Different configurations in the setup may lead to different interference fringes, and therefore it is worth of investigating the relation between them. With the help of non-sequential tracing technology in VirtualLab Fusion, it is easy to set up and to configure a Michelson interferometer, and to visualize the interference fringe in different situations. In this example, several typical situations and the corresponding fringes are demonstrated.

# Modeling Task

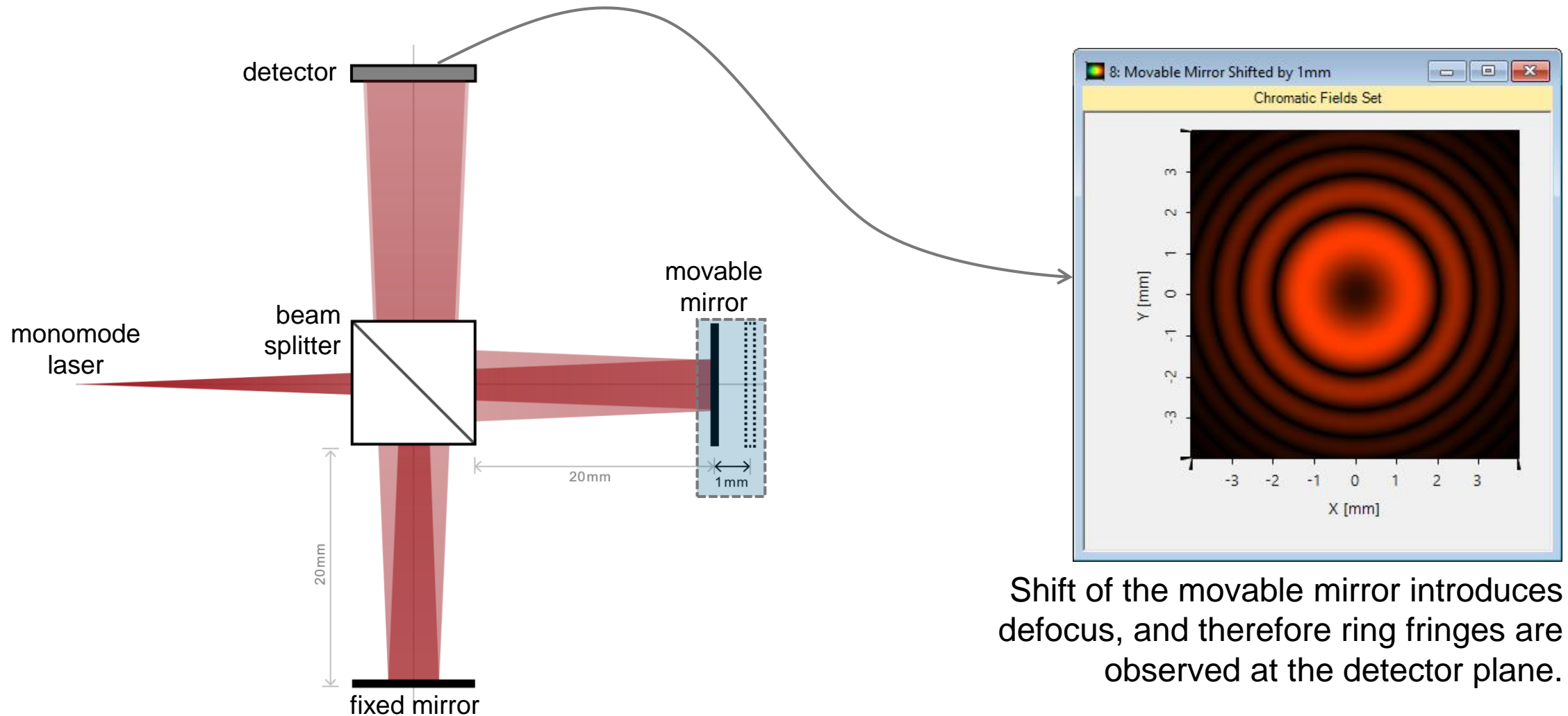


# Result with Equivalent Optical Path



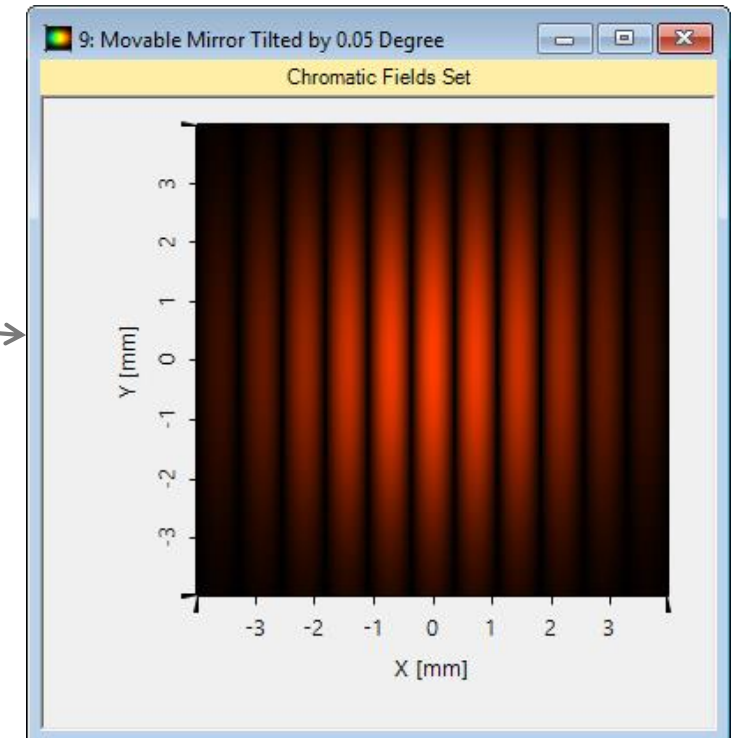
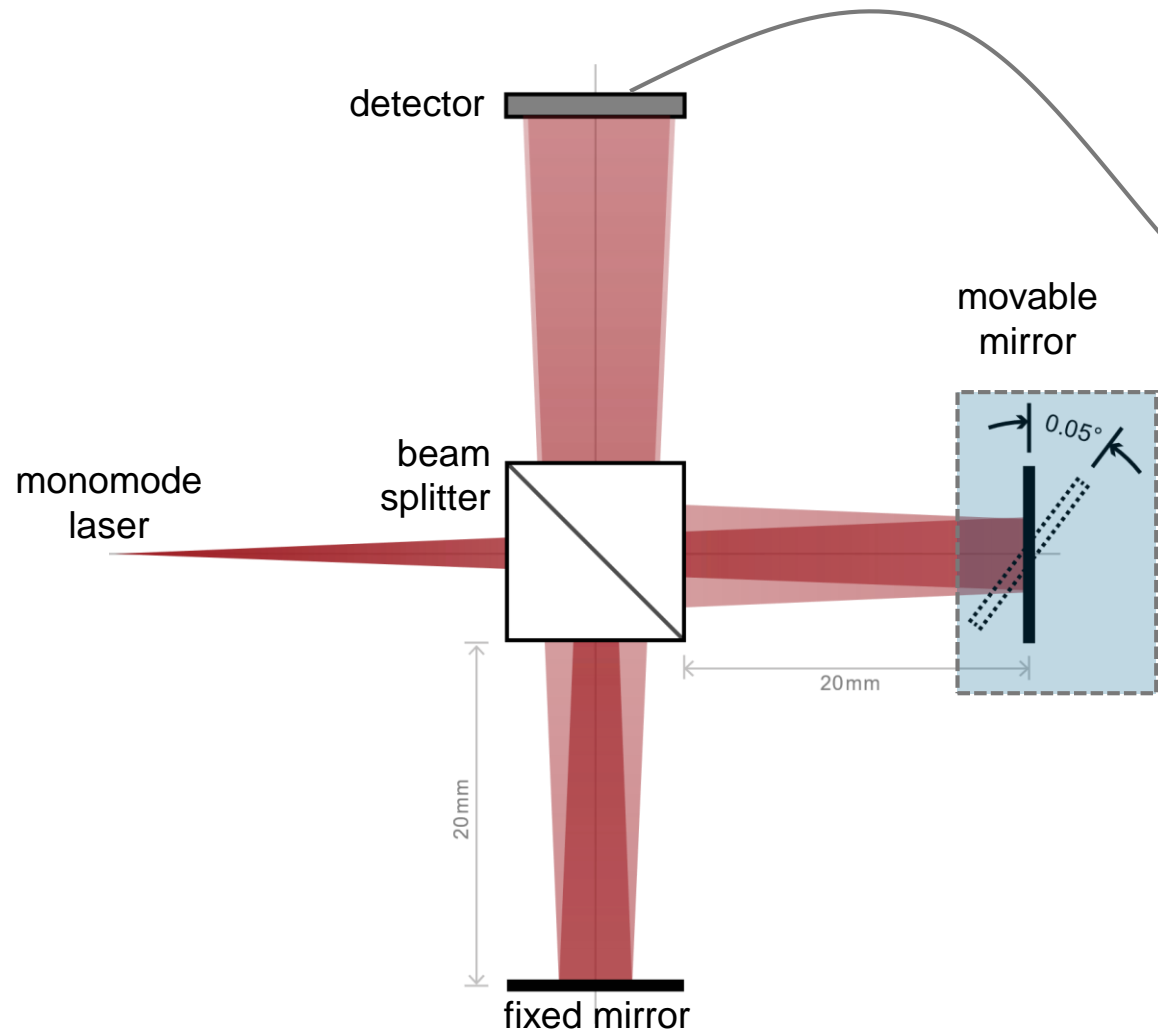
Coherent superposition of two fields reflected from planar mirrors at equivalent-path positions gives no interference fringes.

# Result with Shifted Movable Mirror



Shift of the movable mirror introduces defocus, and therefore ring fringes are observed at the detector plane.

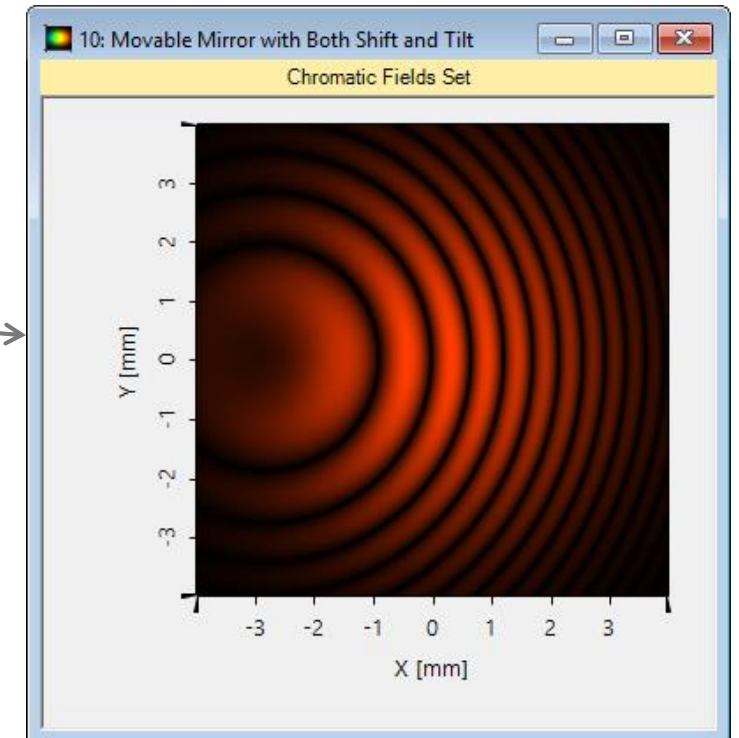
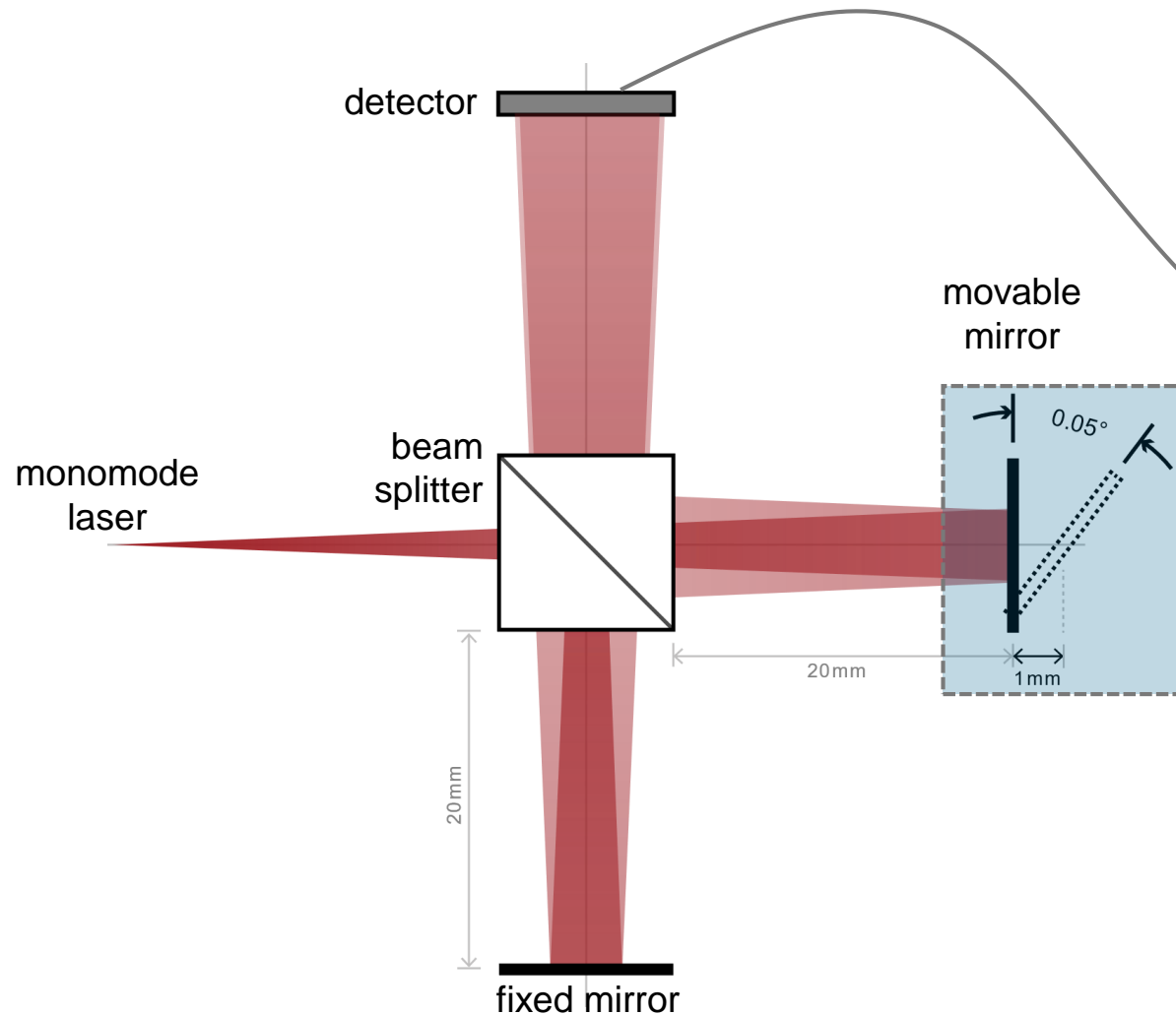
# Result with Tilted Movable Mirror



Tilt of the movable mirror leads to parallel striped interference fringes are seen at the detector plane.

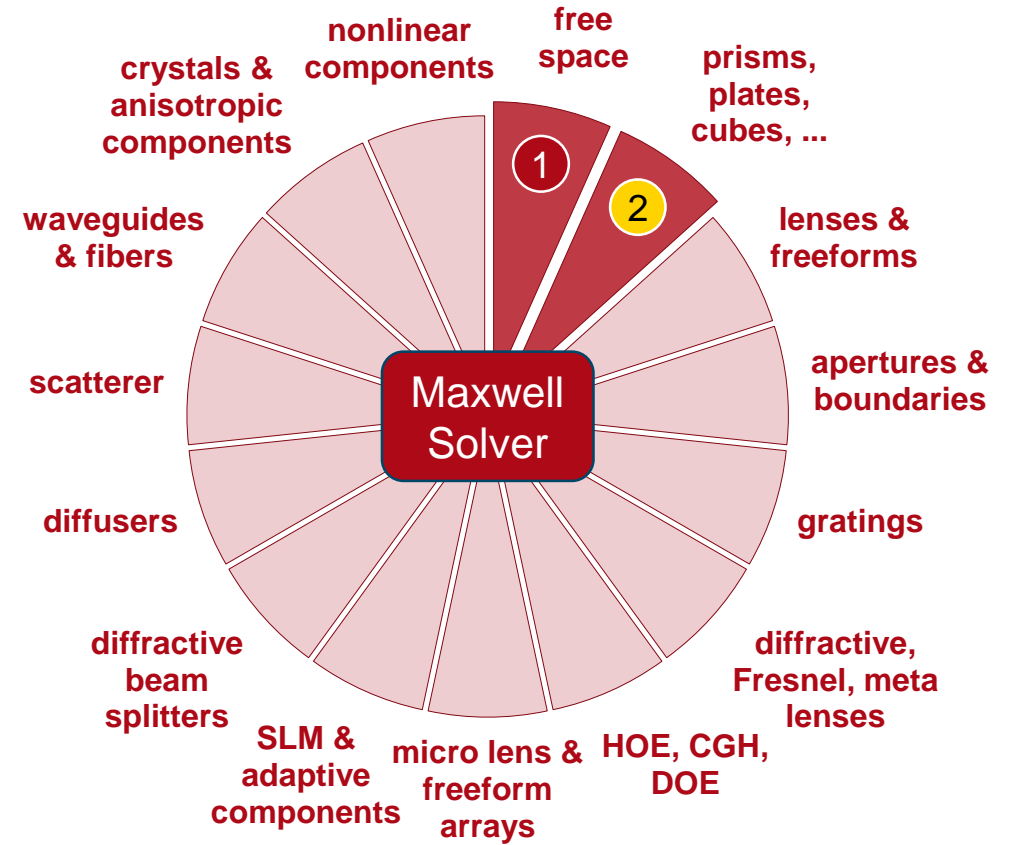
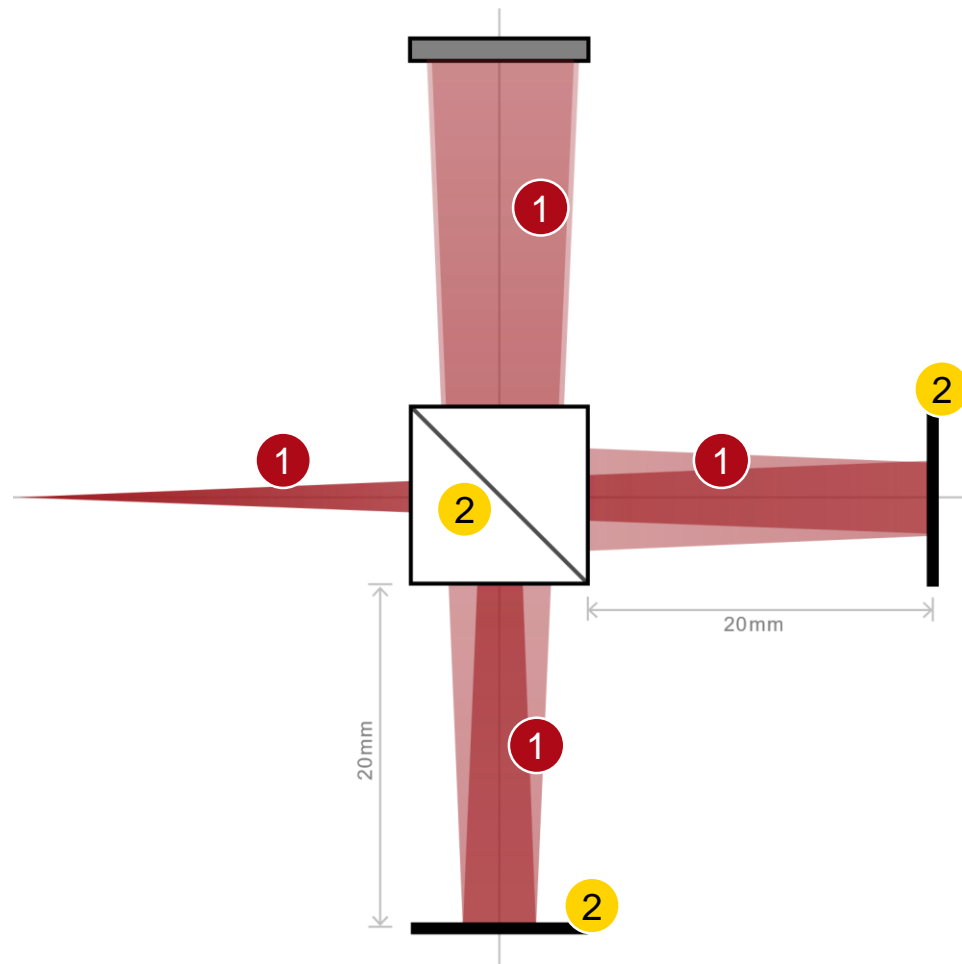


# Result with Shifted and Tilted Movable Mirror



Combination of both shift and tilt of the movable mirror gives rise to shifted ring pattern in the interference fringe.

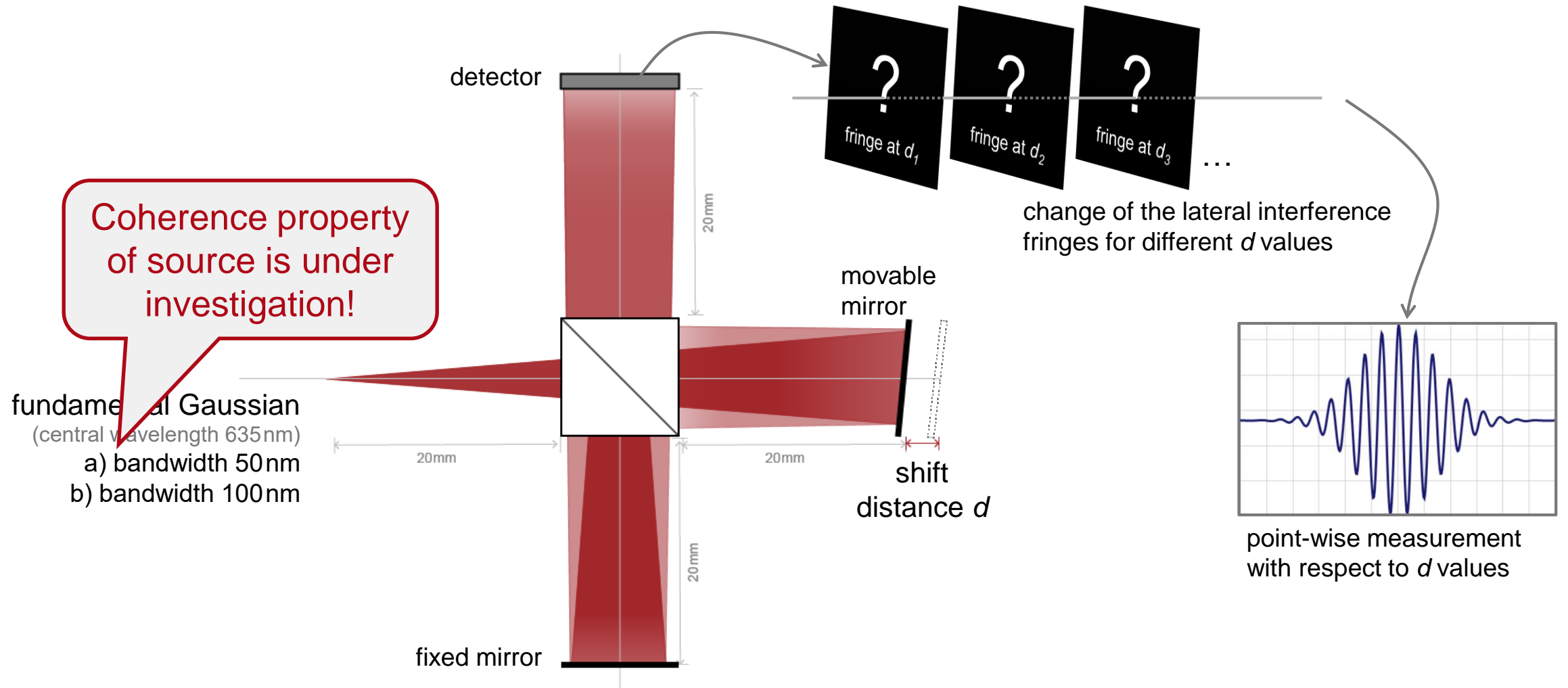
# VirtualLab Technologies



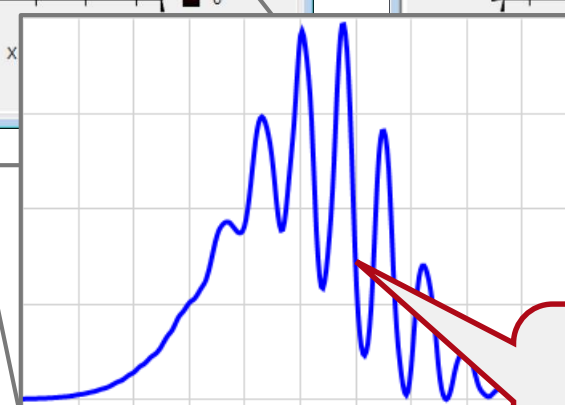
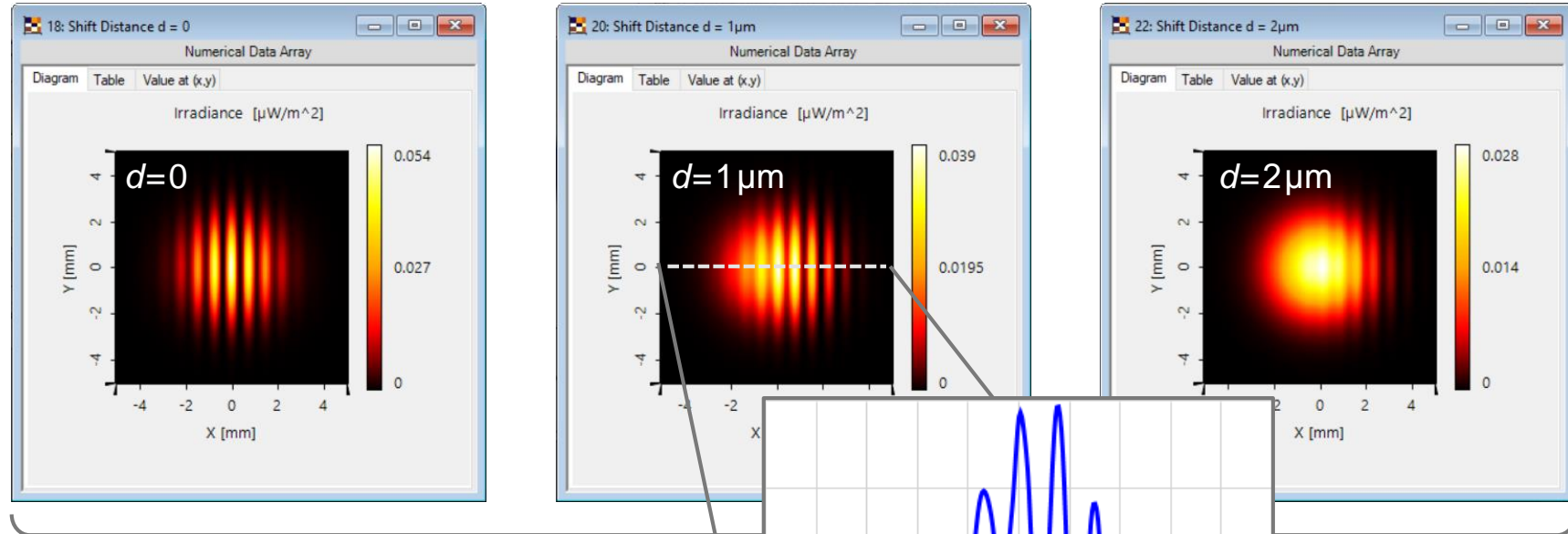
# idealized component

# **Coherence Measurement Using Michelson Interferometer and Fourier Transform Spectroscopy**

# Modeling Task

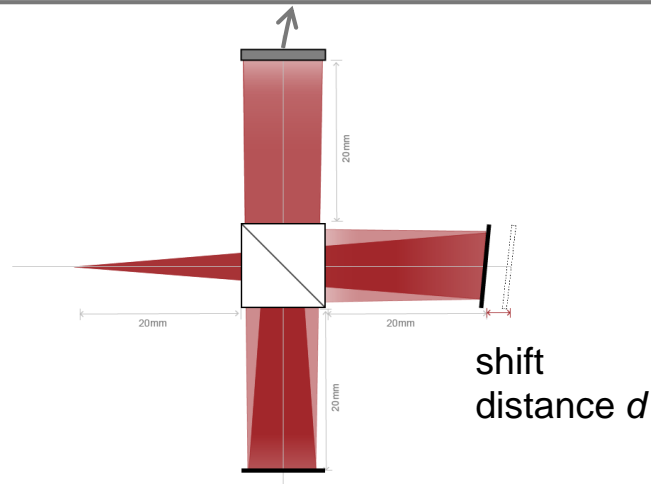


# Lateral Interference Fringes – 50 nm Bandwidth

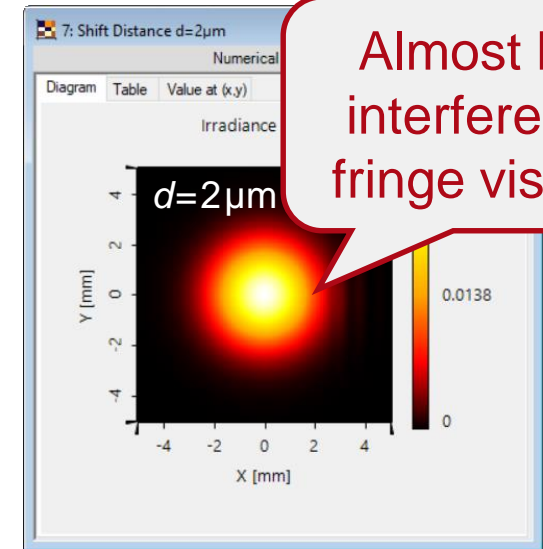
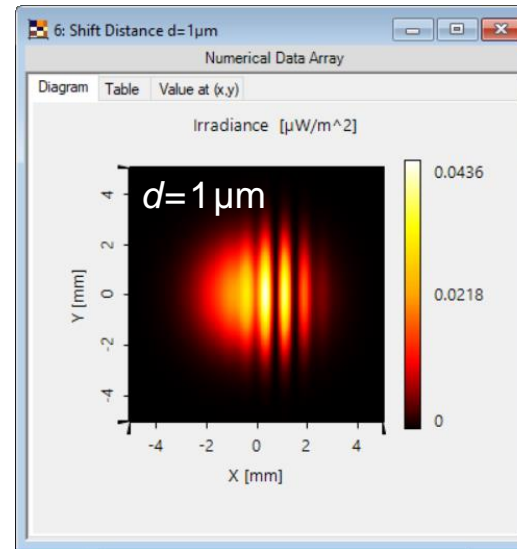
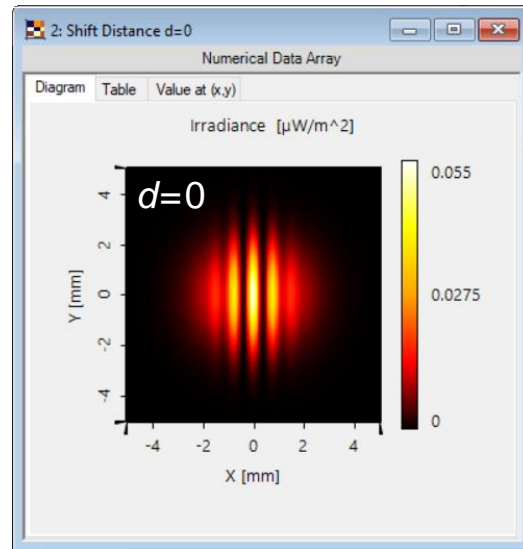


Fringe contrast changes along lateral position.

fundamental Gaussian  
(central wavelength 635nm)  
a) bandwidth 50nm

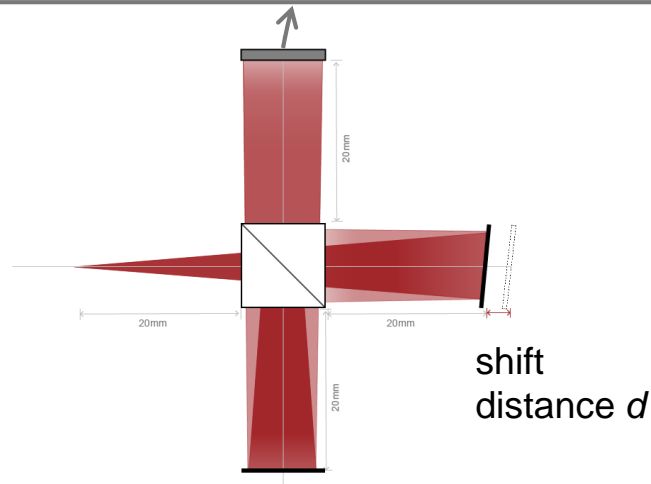


# Lateral Interference Fringes – 100 nm Bandwidth



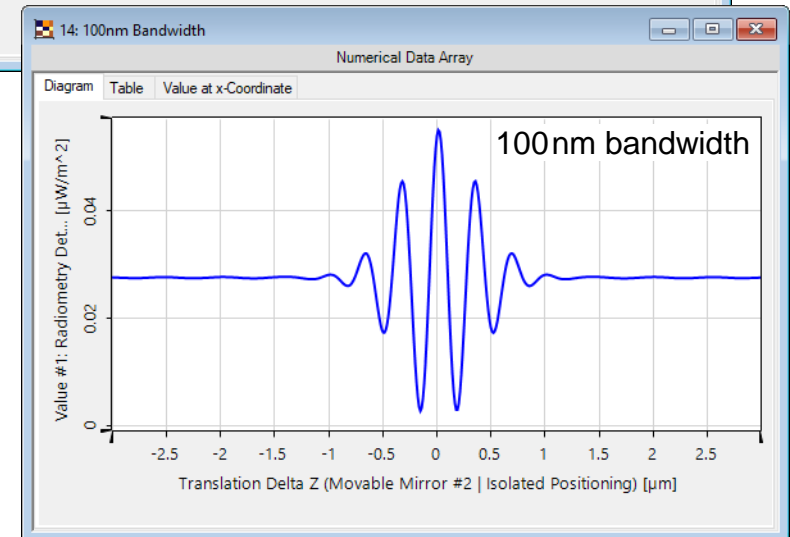
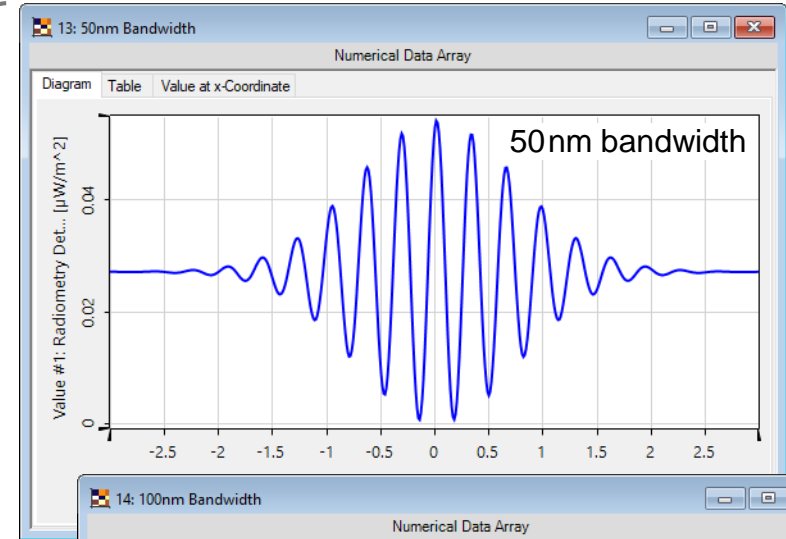
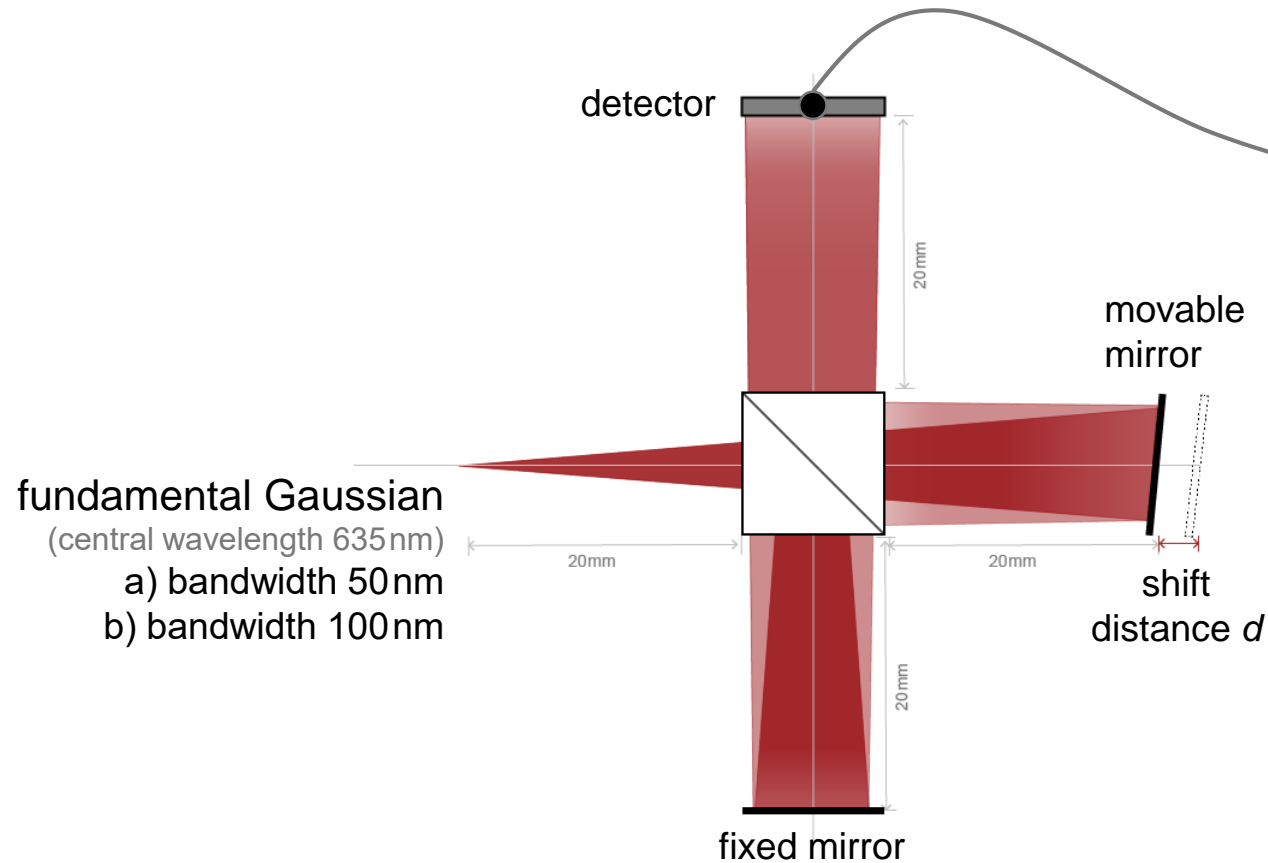
Almost NO interference fringe visible!

fundamental Gaussian  
(central wavelength 635nm)  
b) bandwidth: 100nm

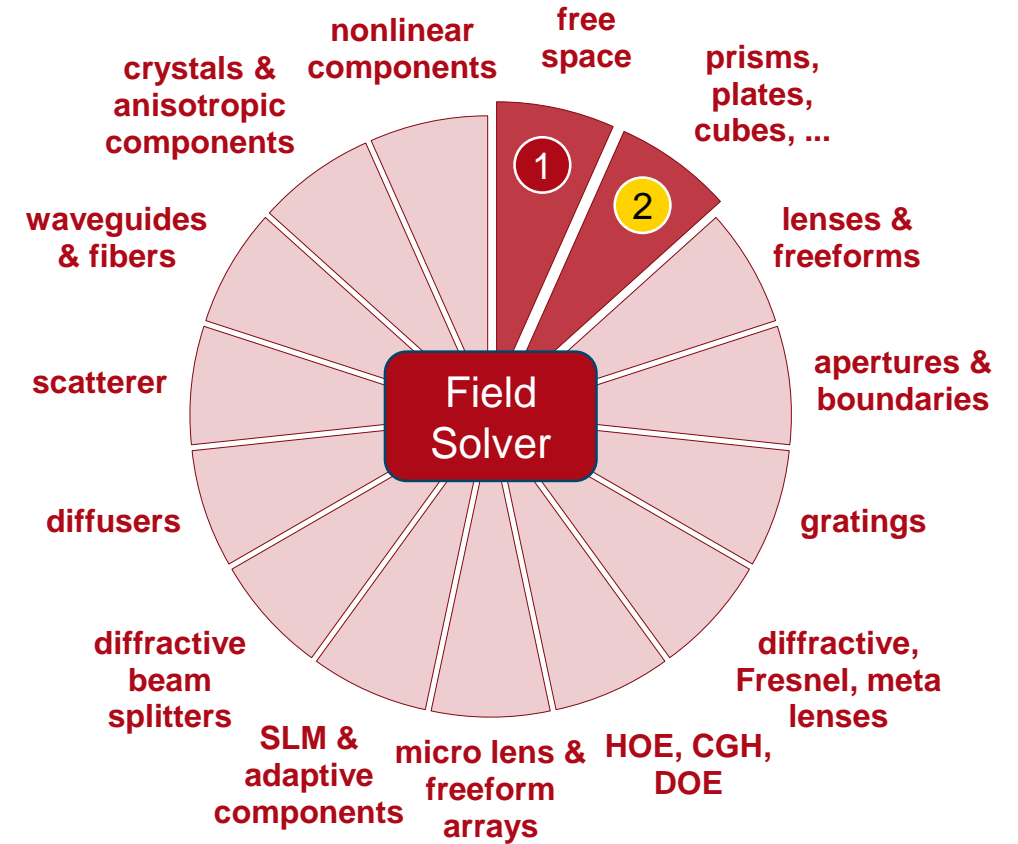
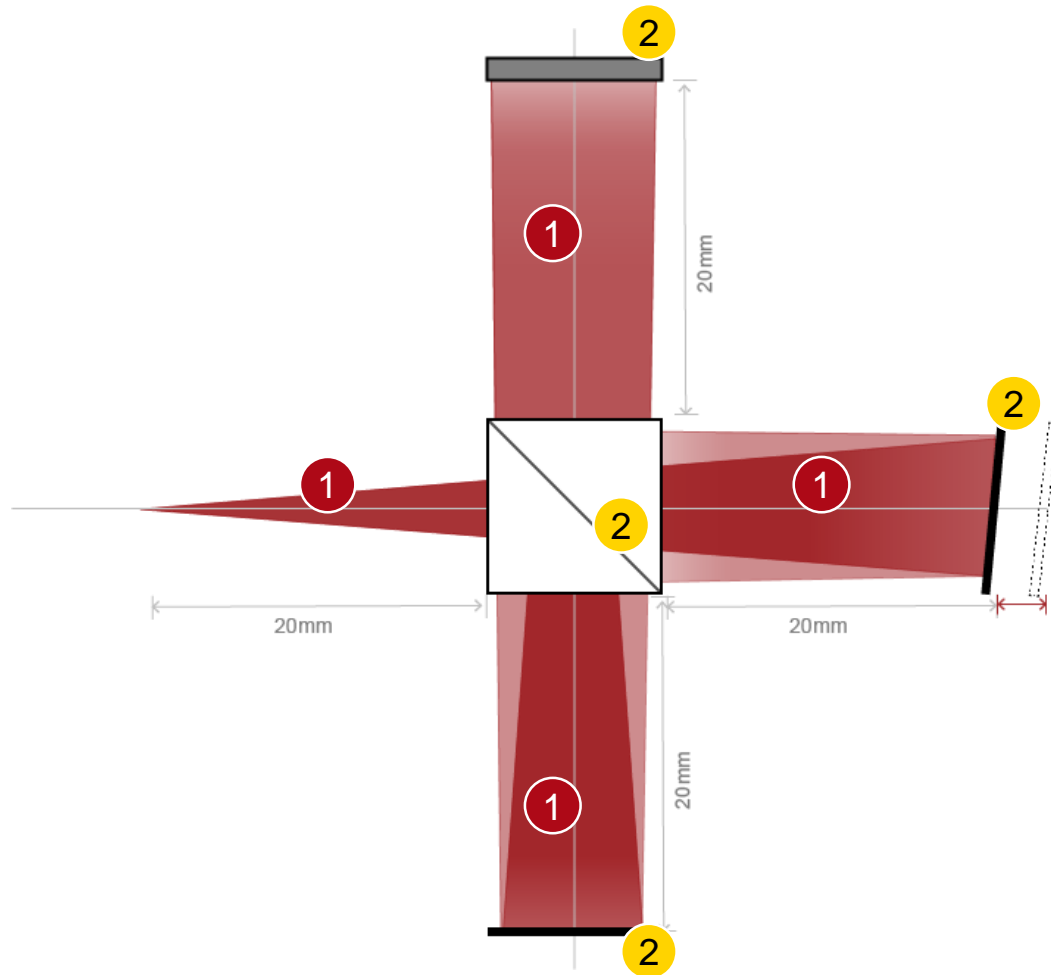


Broader spectral bandwidth leads to shorter coherent length; and therefore the interference fringe starts to vanish sooner in comparison to the case with narrower bandwidth.

# Pointwise Measurement



# VirtualLab Fusion Technologies

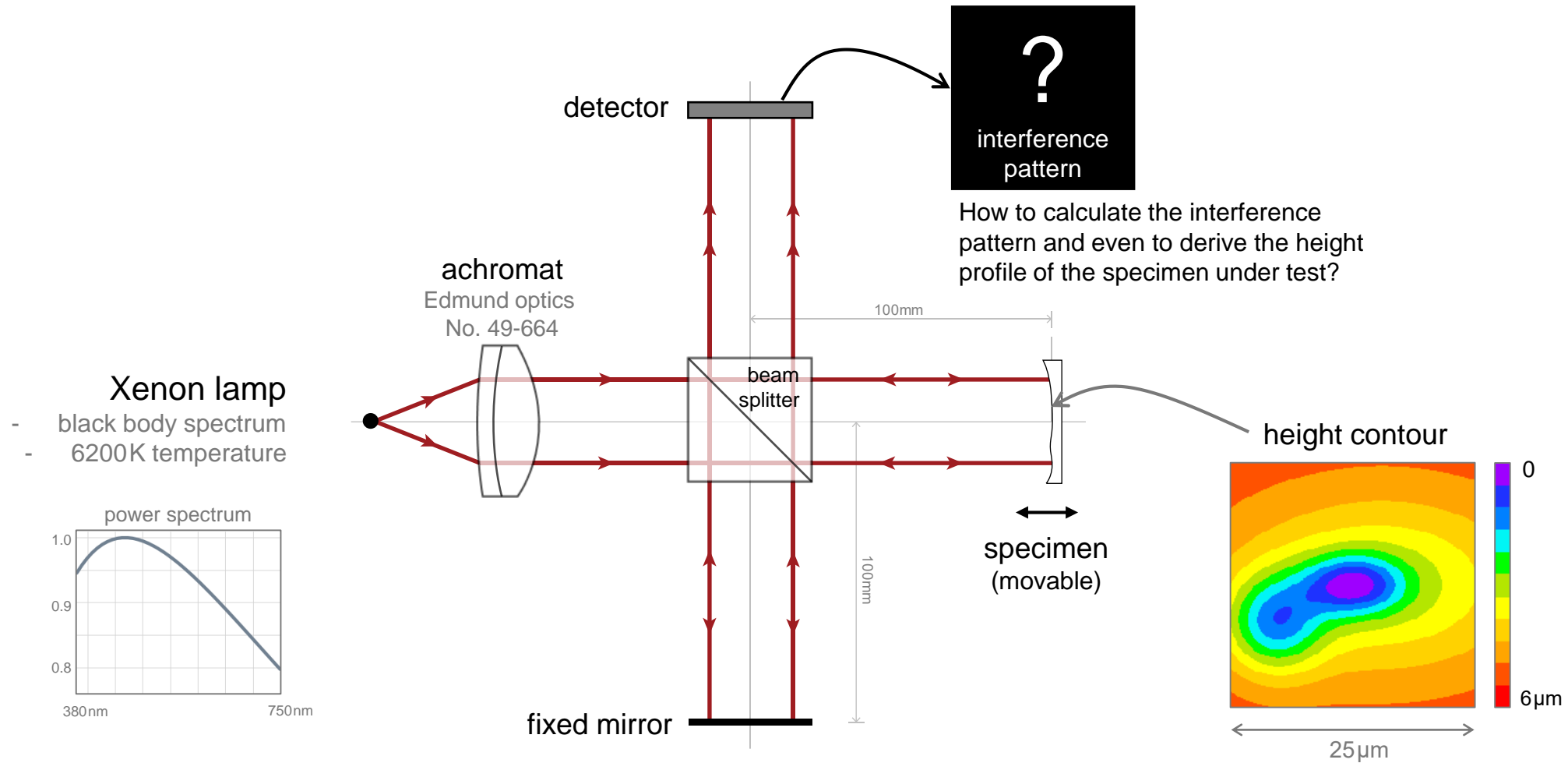


# idealized component

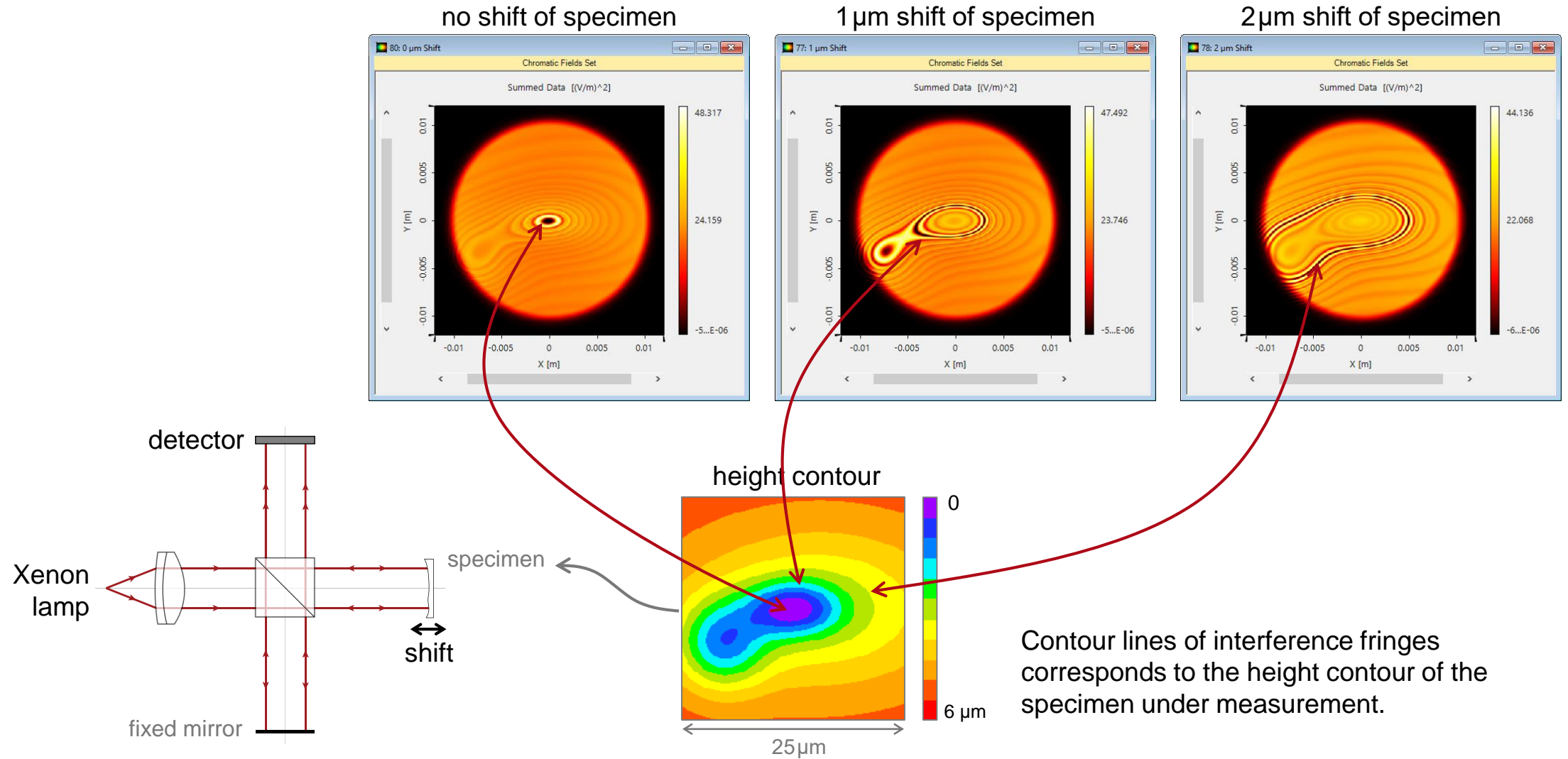


# Optical Coherence Scanning Interferometry

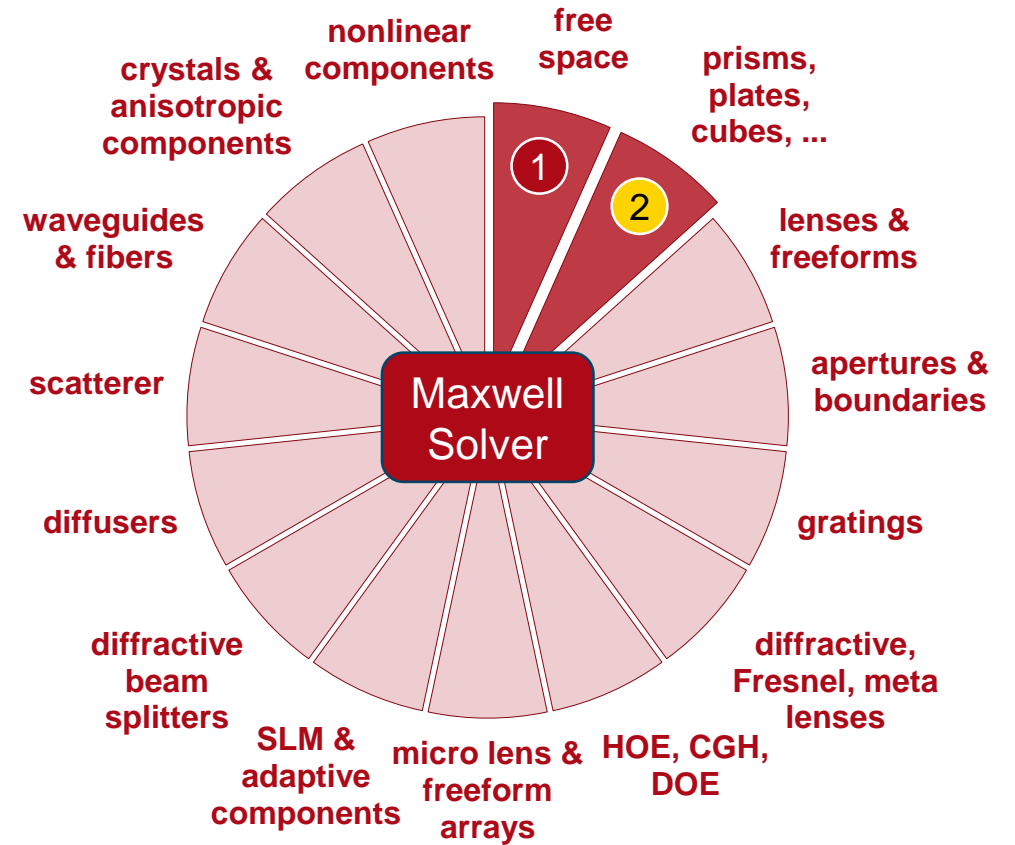
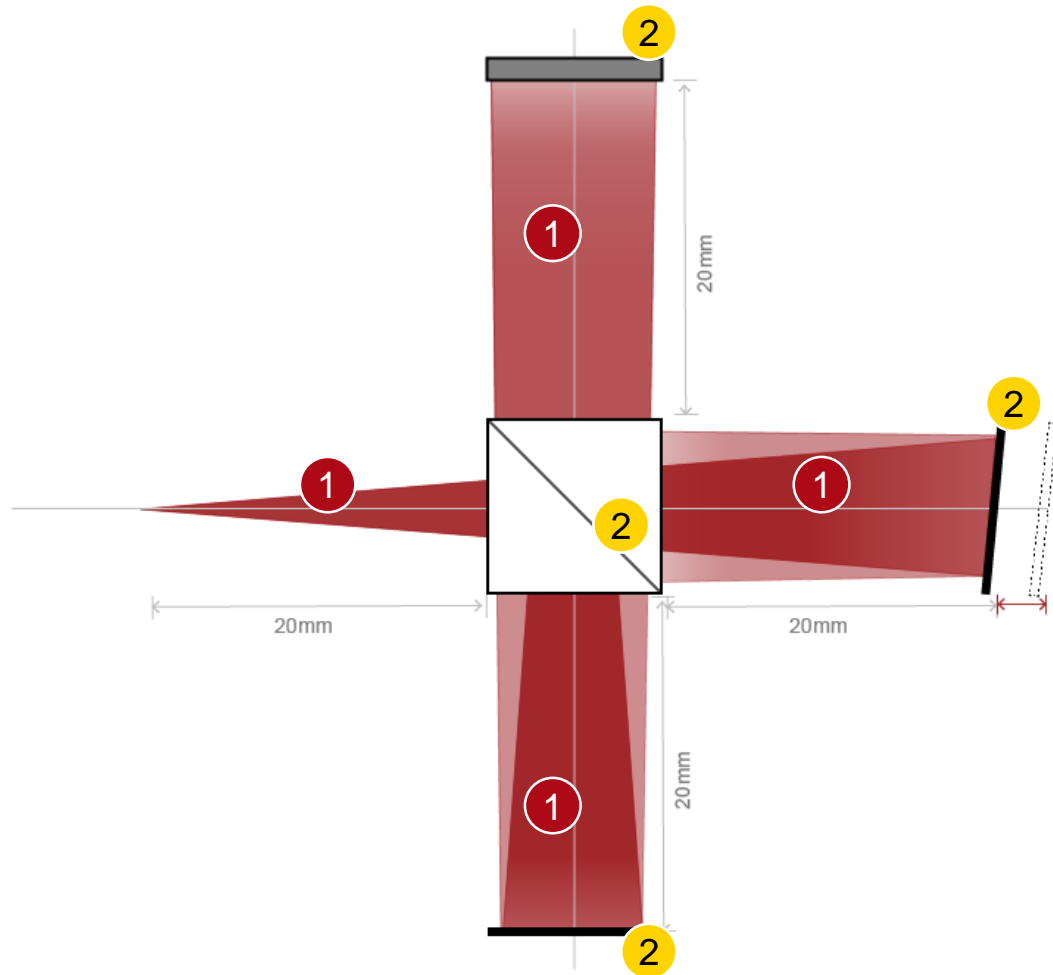
# Modeling Task



# Simulated Interference Fringes



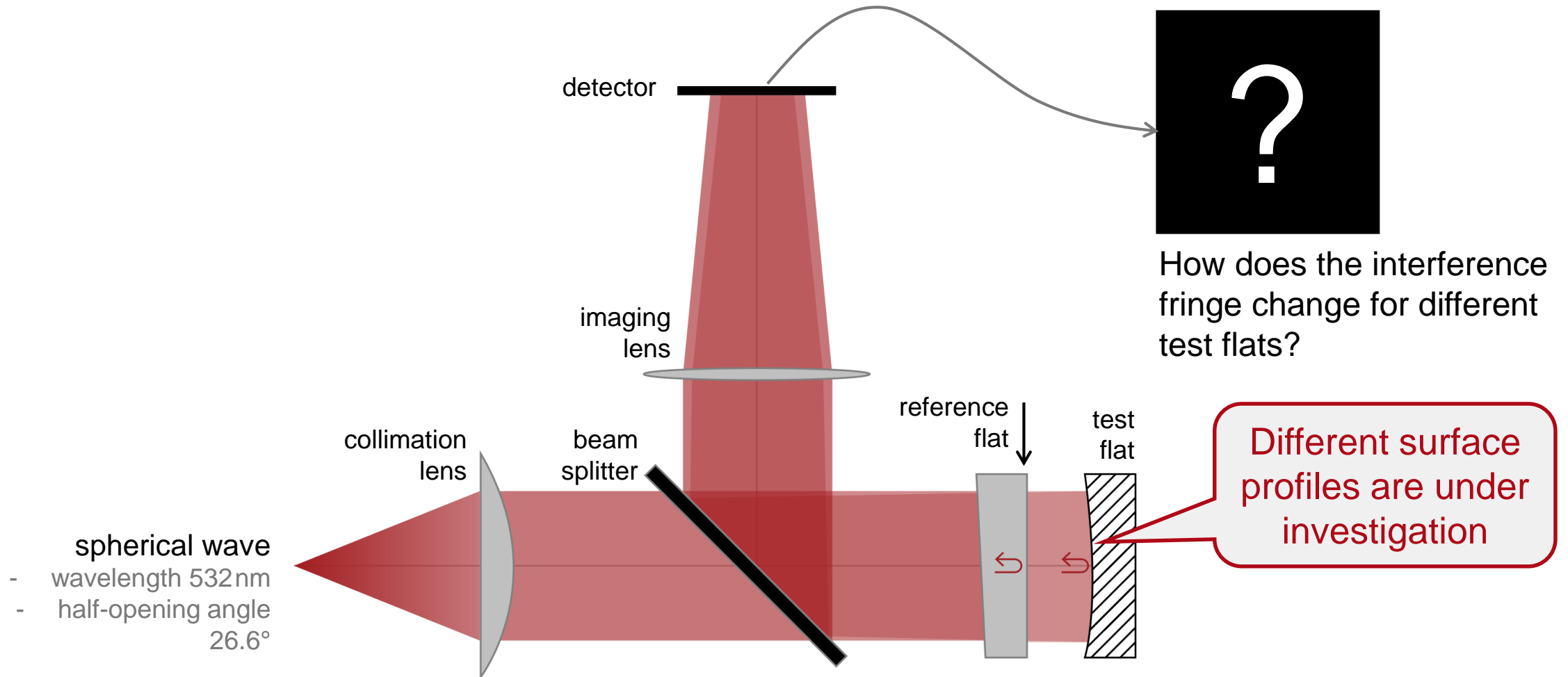
# VirtualLab Technologies



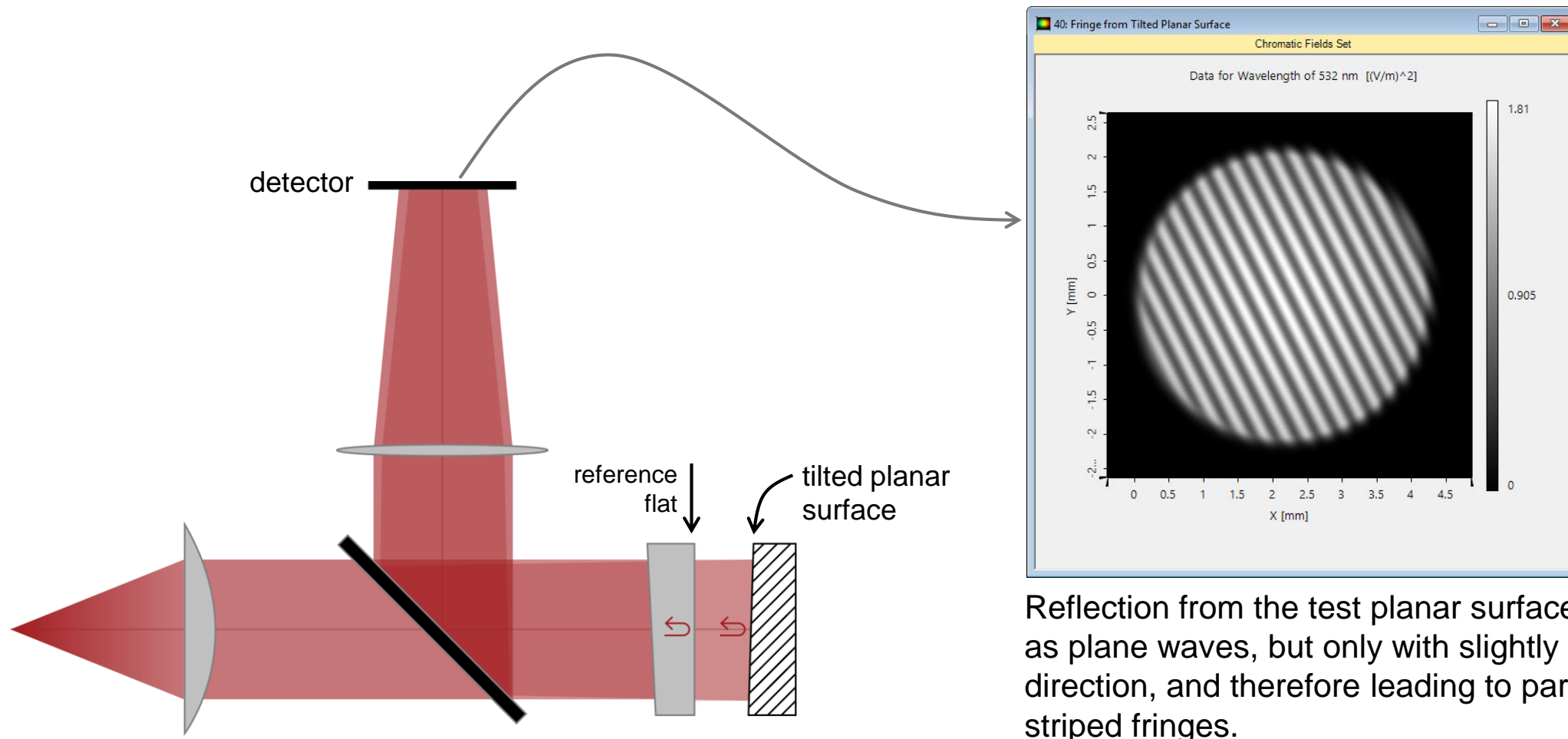
# idealized component

# **Fizeau Interferometer for Optical Testing**

# Modeling Task

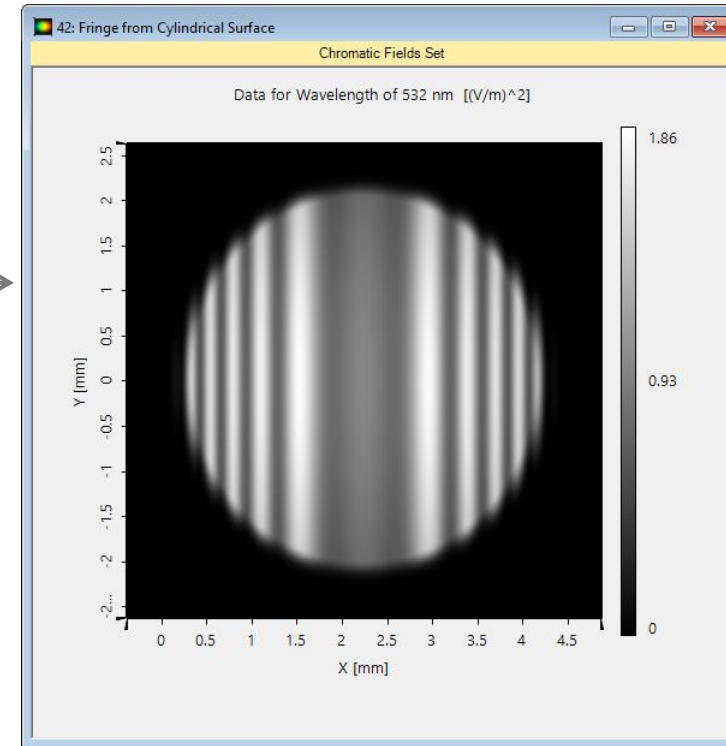
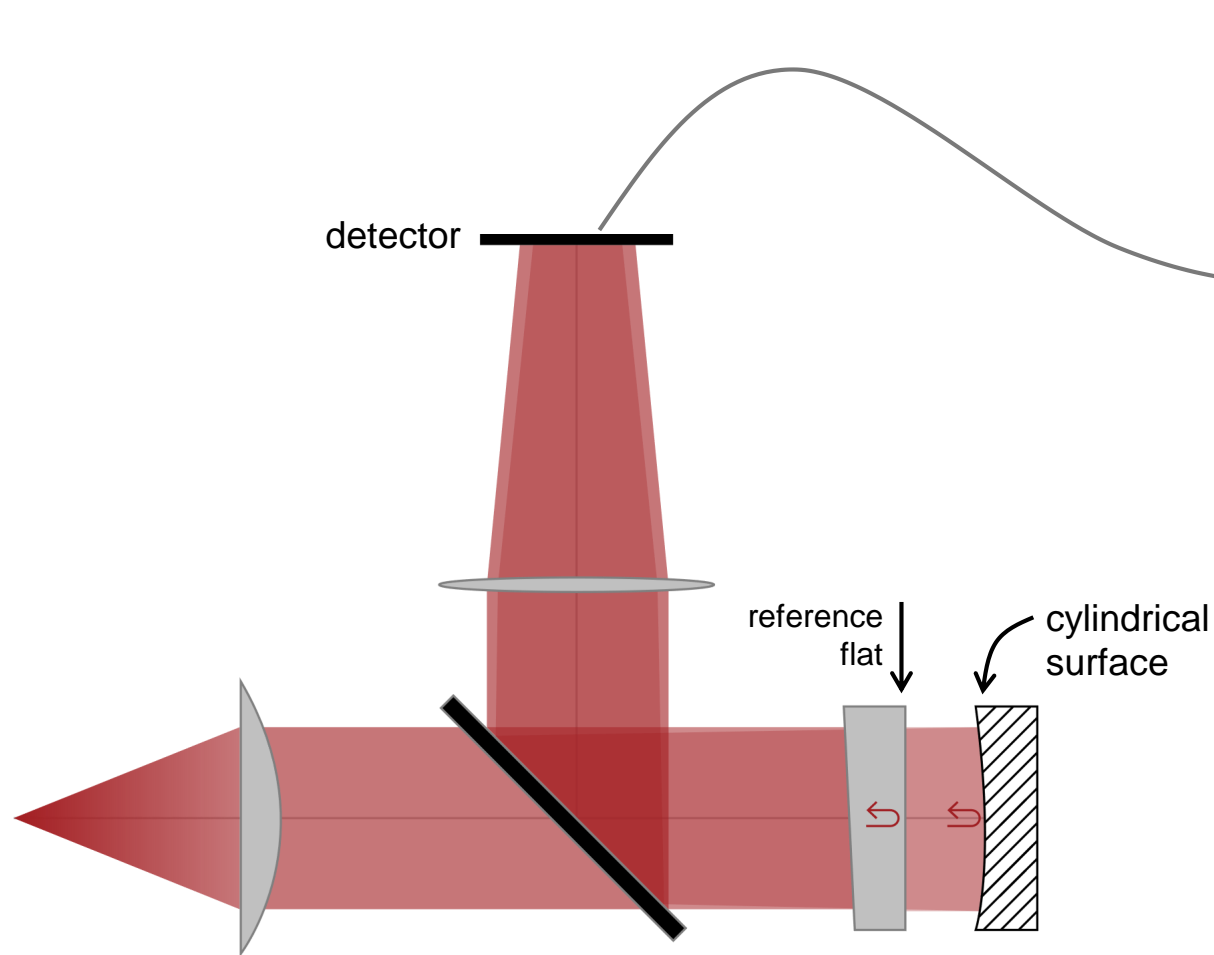


# Tilted Planar Surface under Observation



Reflection from the test planar surface remain as plane waves, but only with slightly different direction, and therefore leading to parallel striped fringes.

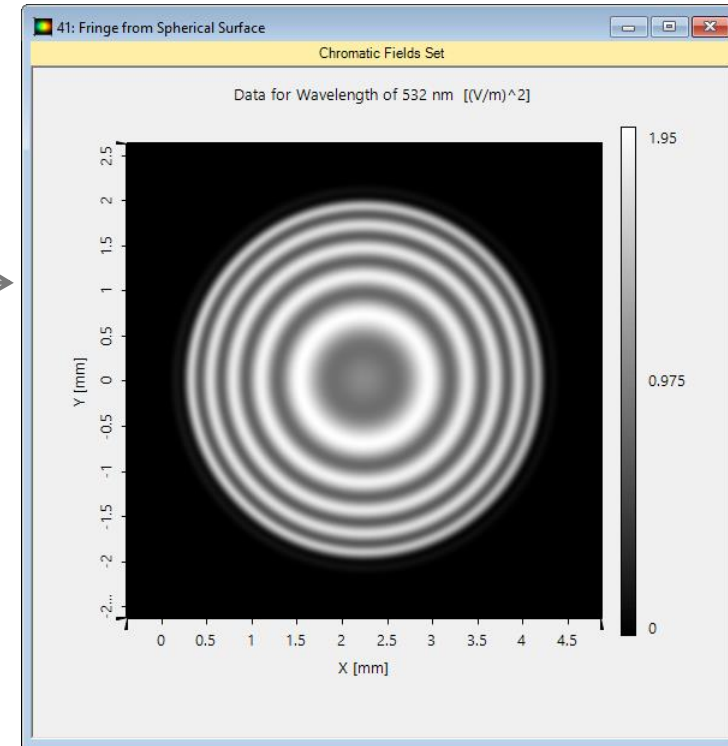
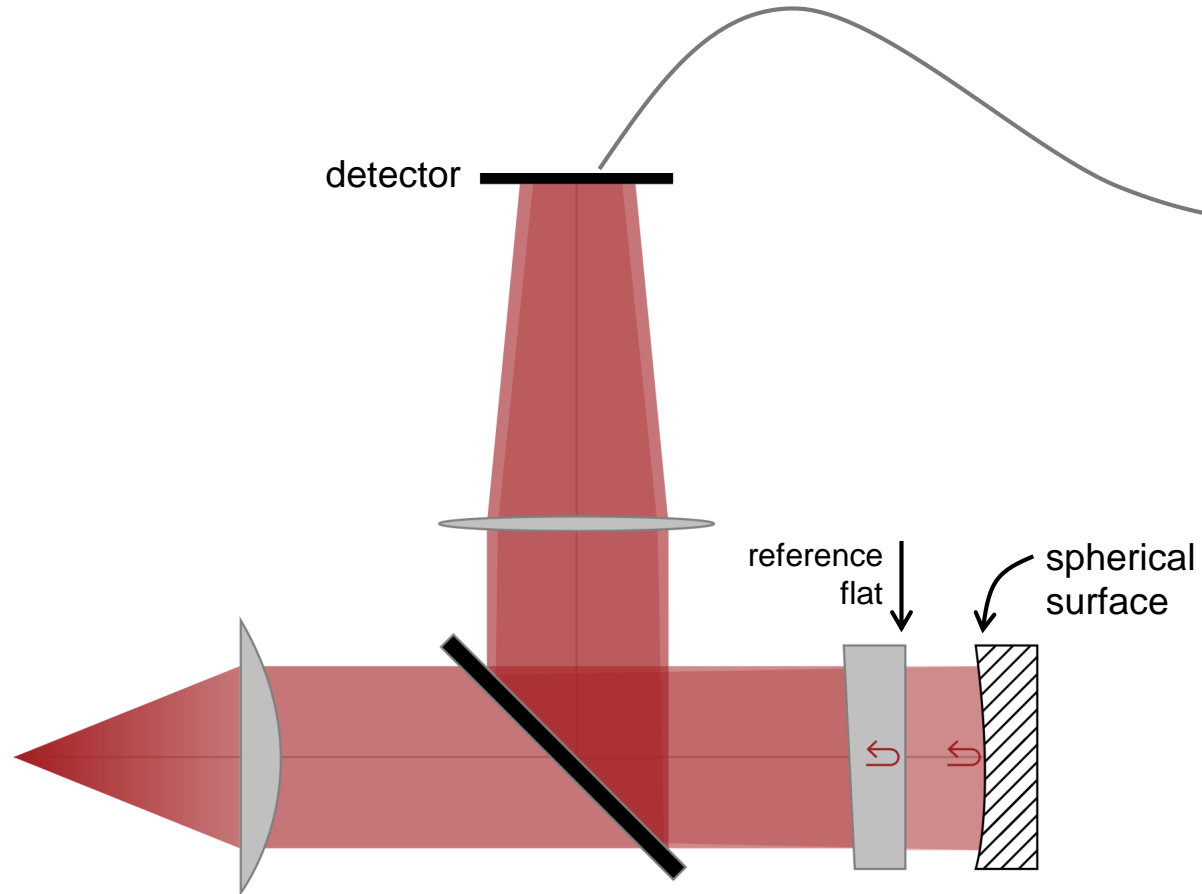
# Cylindrical Surface under Observation



Reflected wavefront from the test cylindrical surface gets curved in one direction, therefore leading to parallel striped fringes but with varying pitch.

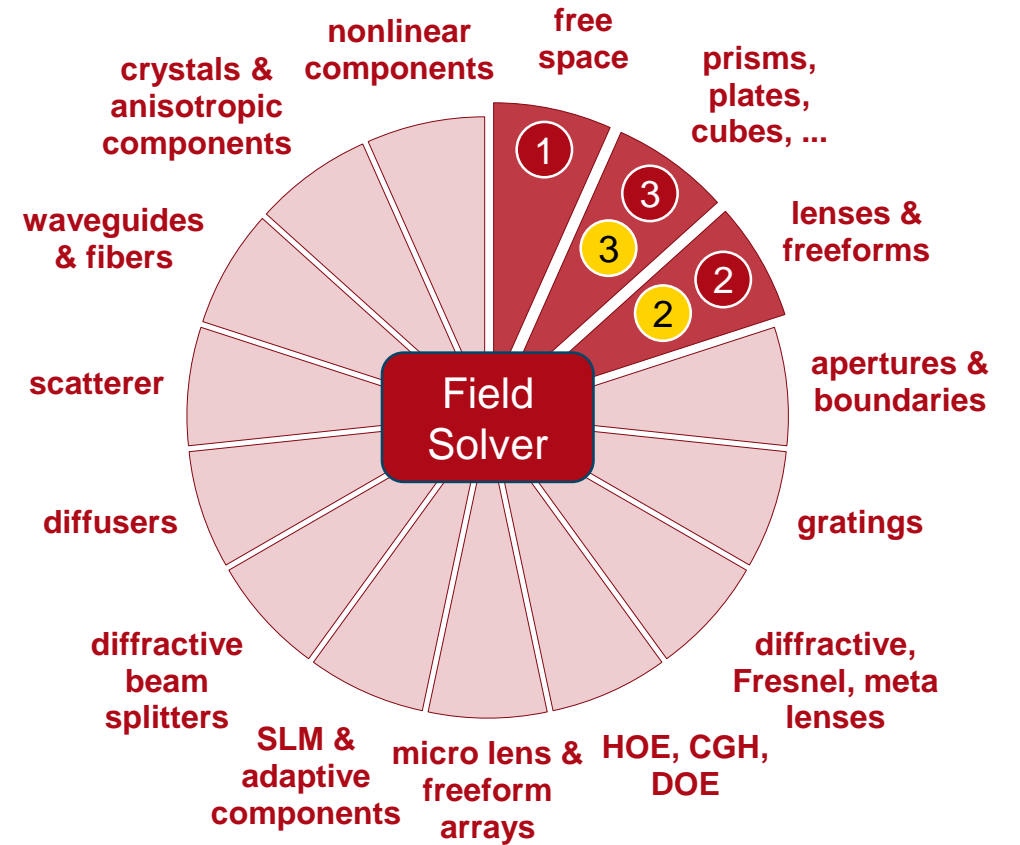
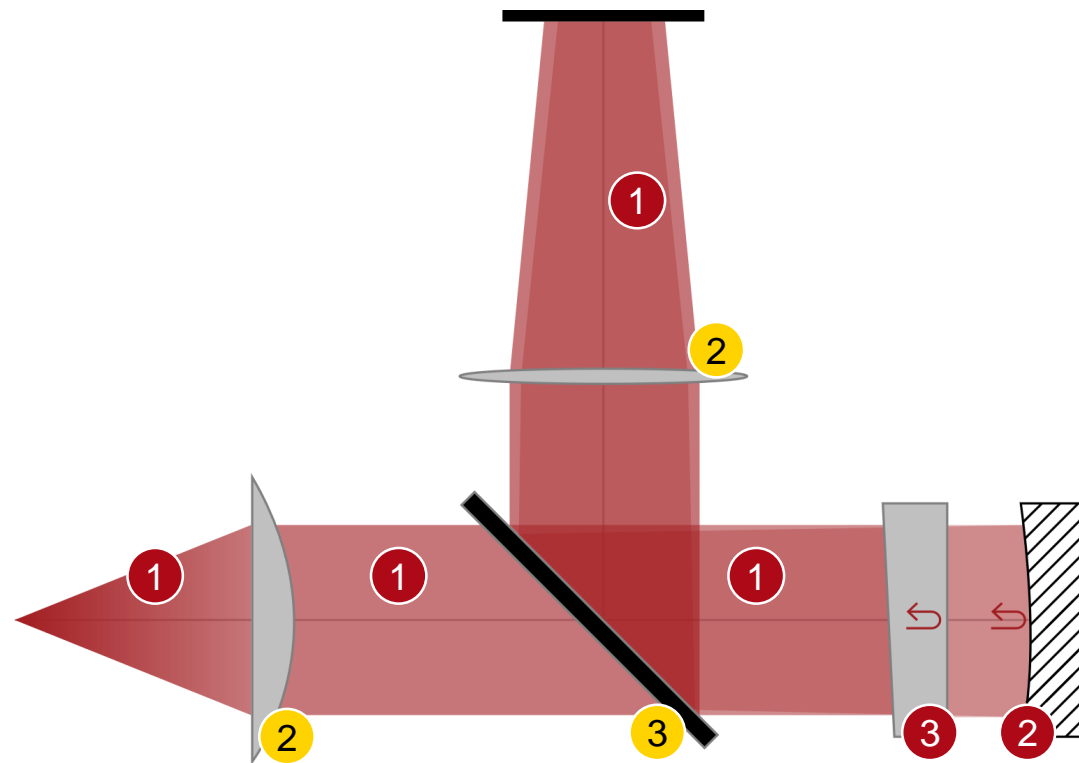


# Spherical Surface under Observation



Spherical surface changes the reflected wavefront in radial direction, thus the interference fringes appears as concentric rings.

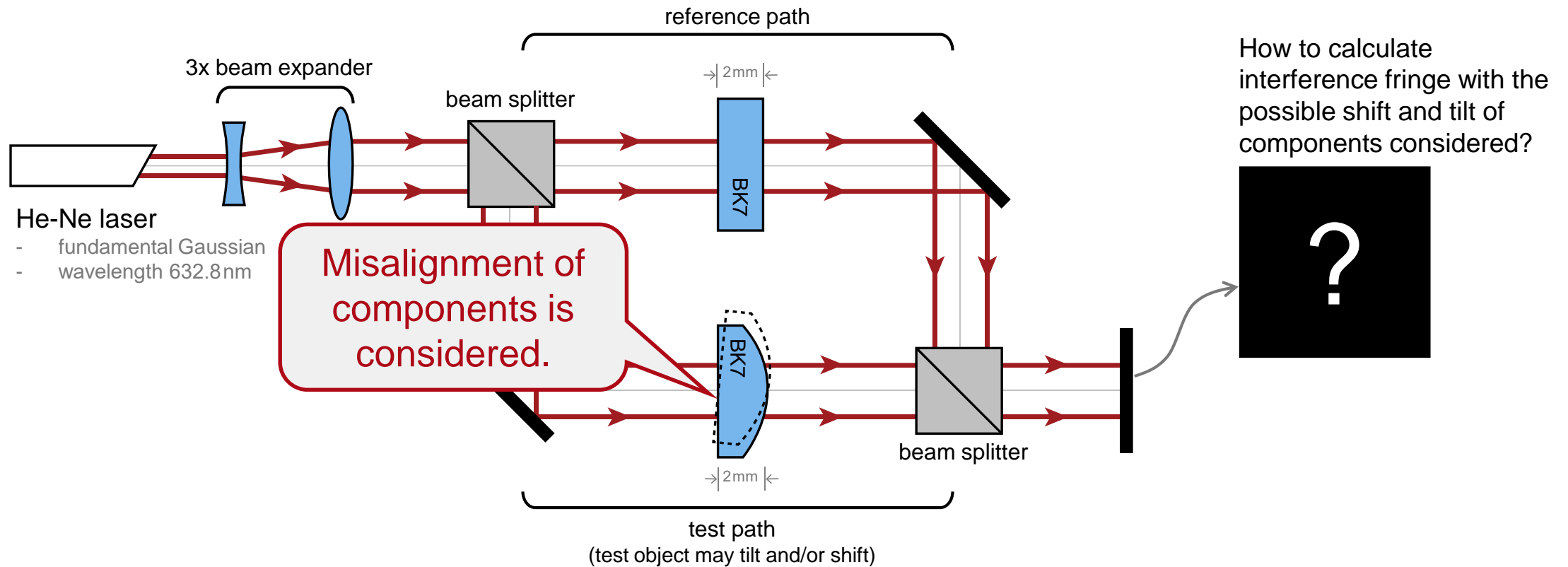
# VirtualLab Fusion Technologies



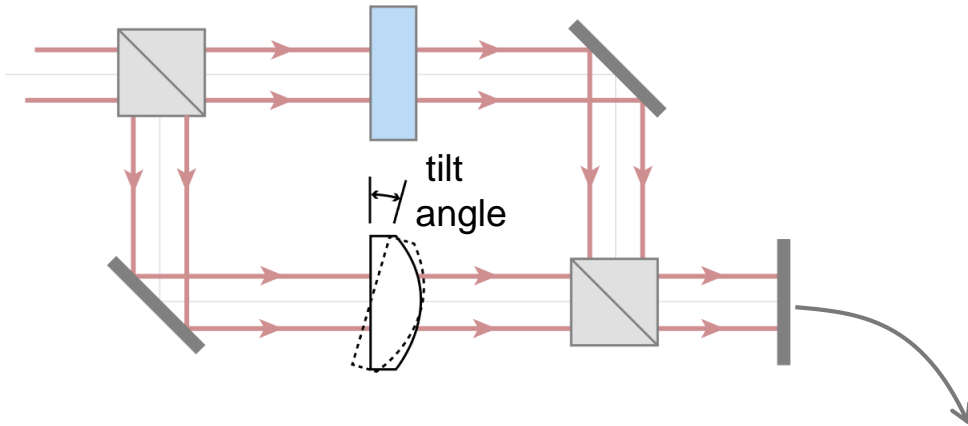
# idealized component

# **Mach-Zehnder Interferometer**

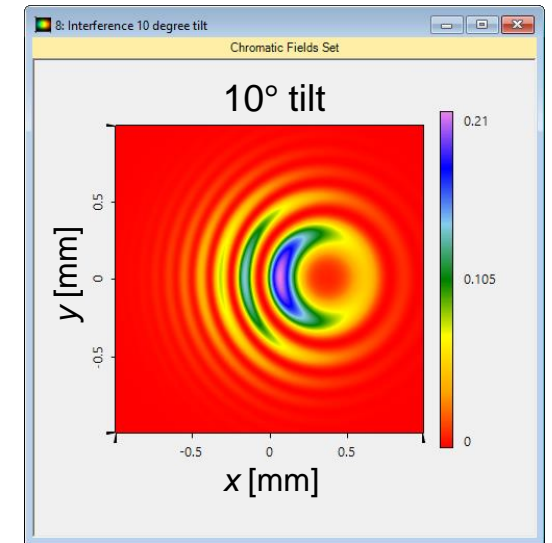
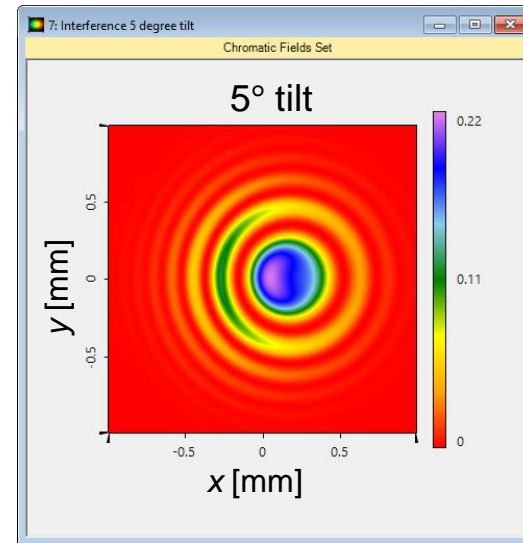
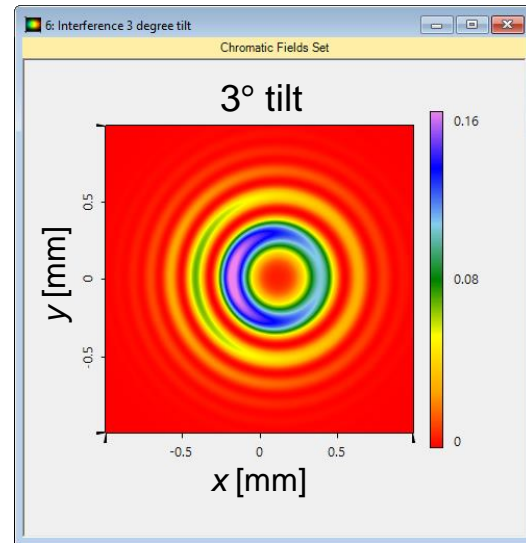
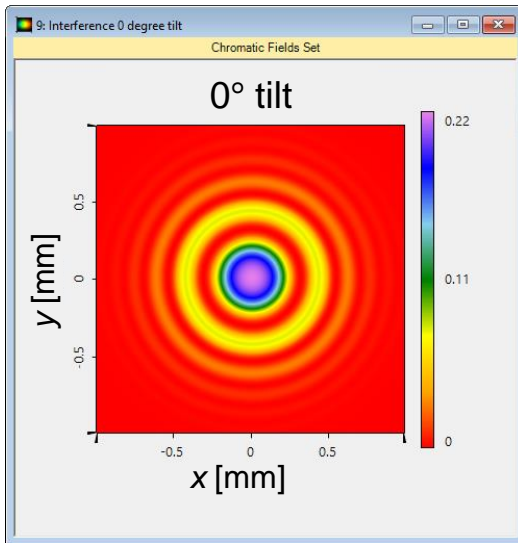
# Modeling Task



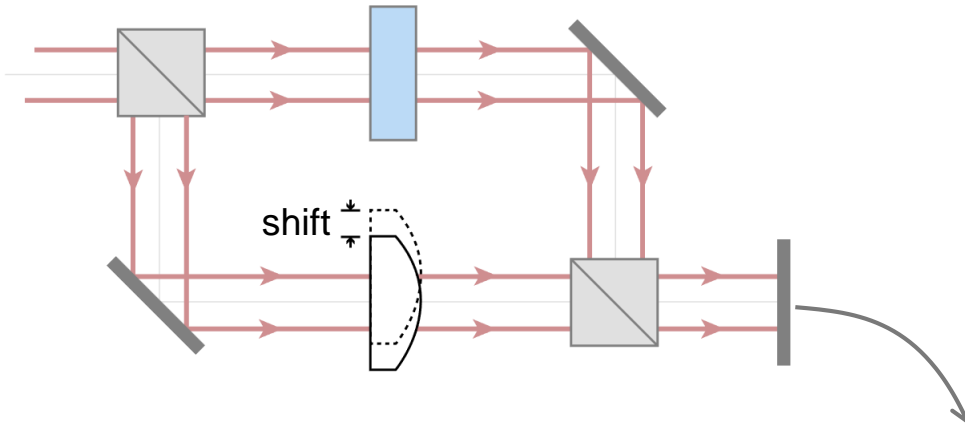
# Interference Fringe Due to Component Tilt



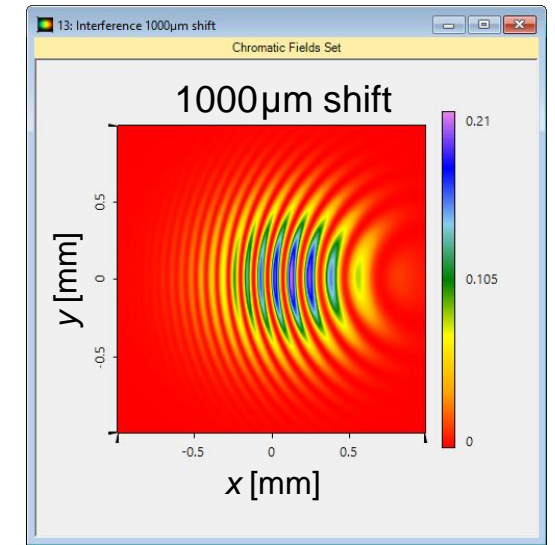
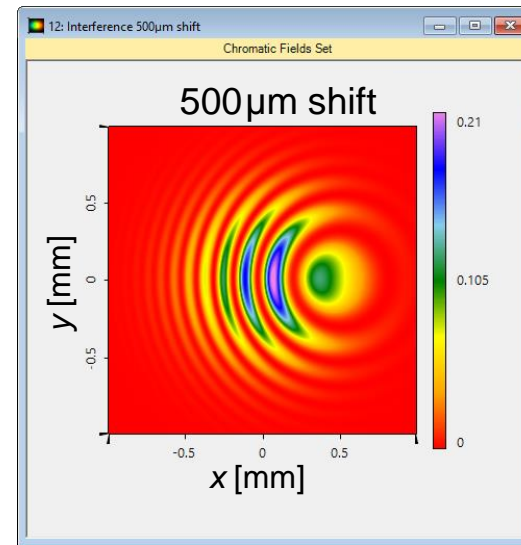
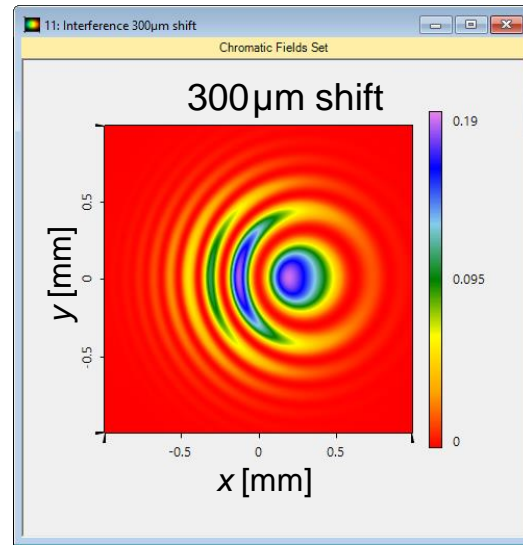
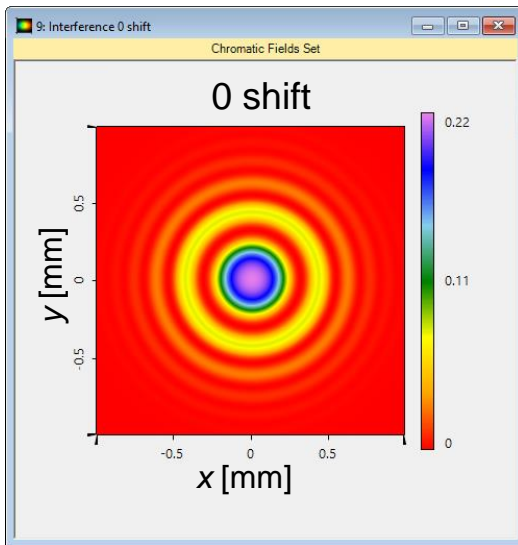
Calculation of interference pattern including element tilt takes less than 2 seconds!



# Interference Fringe Due to Component Shift

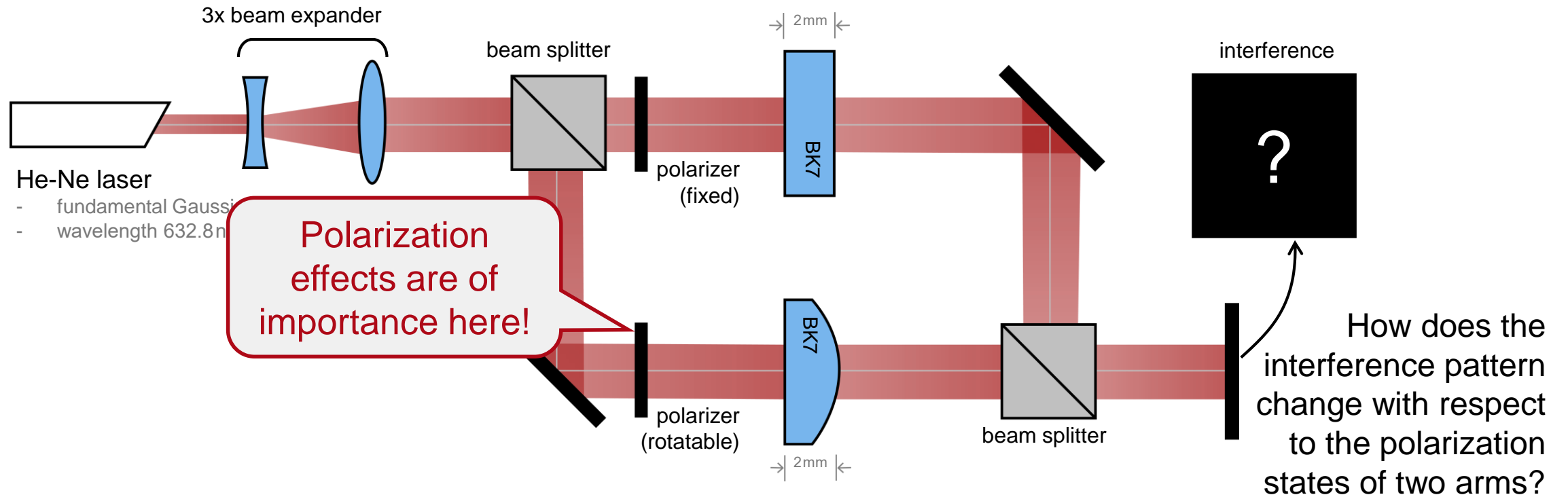


Calculation of interference pattern including element shift takes less than 2 seconds!



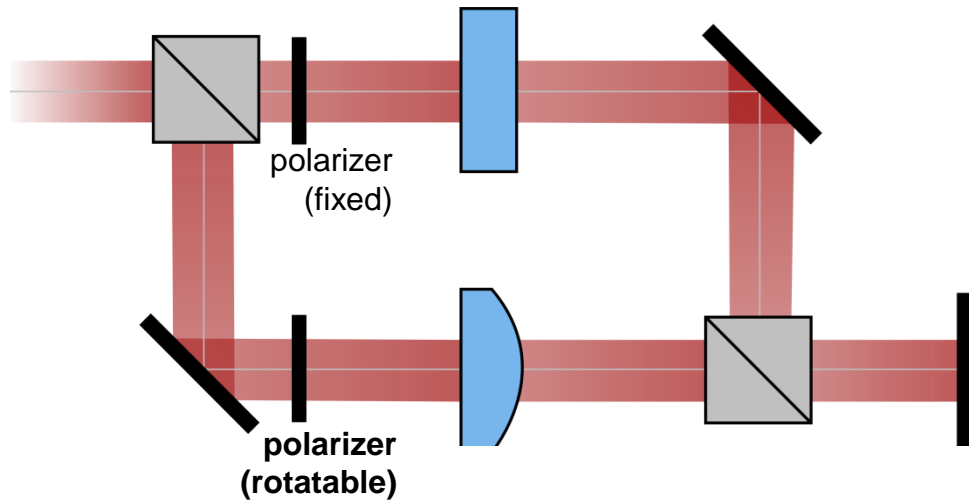
# **Polarization Interference**

# Modeling Task

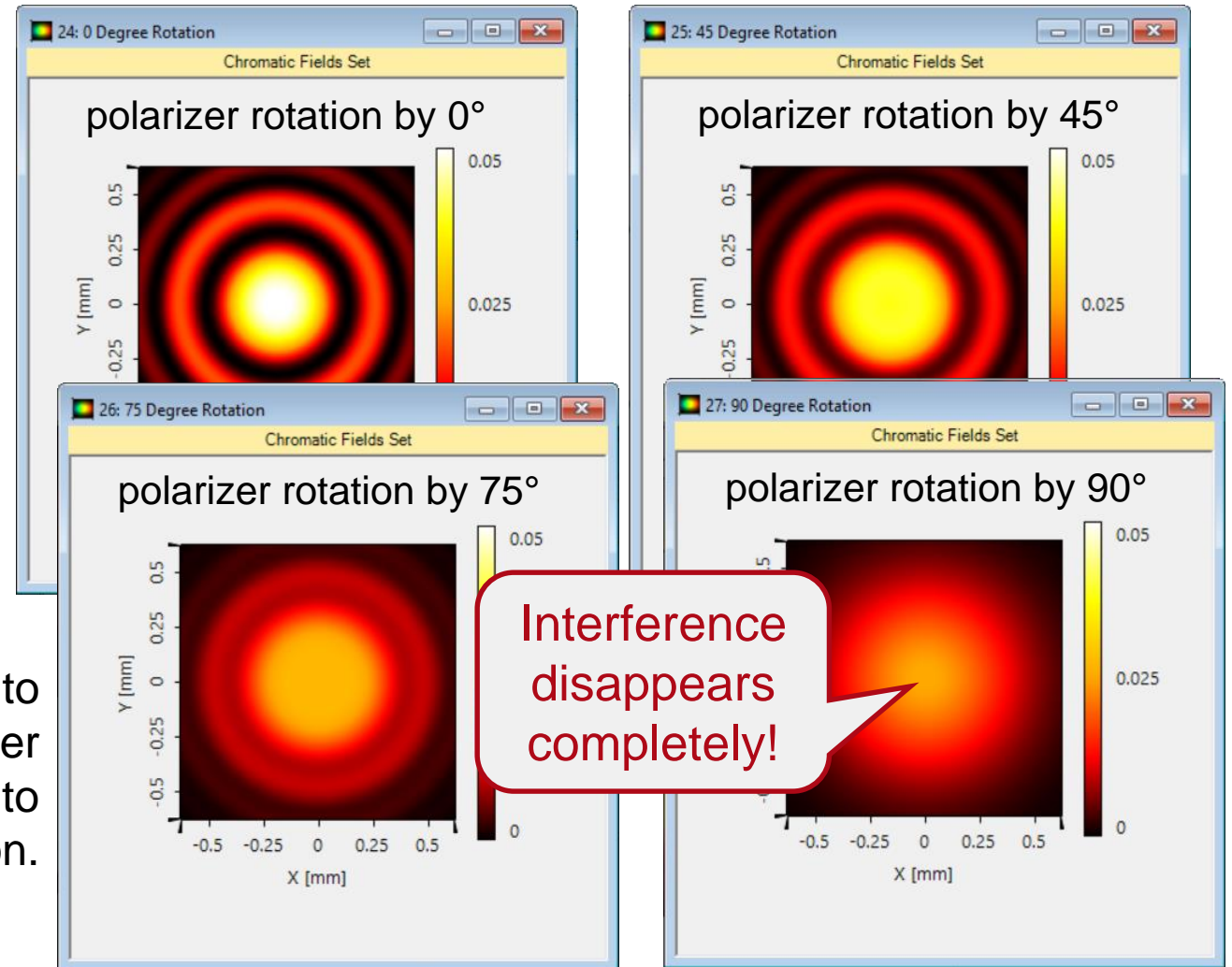




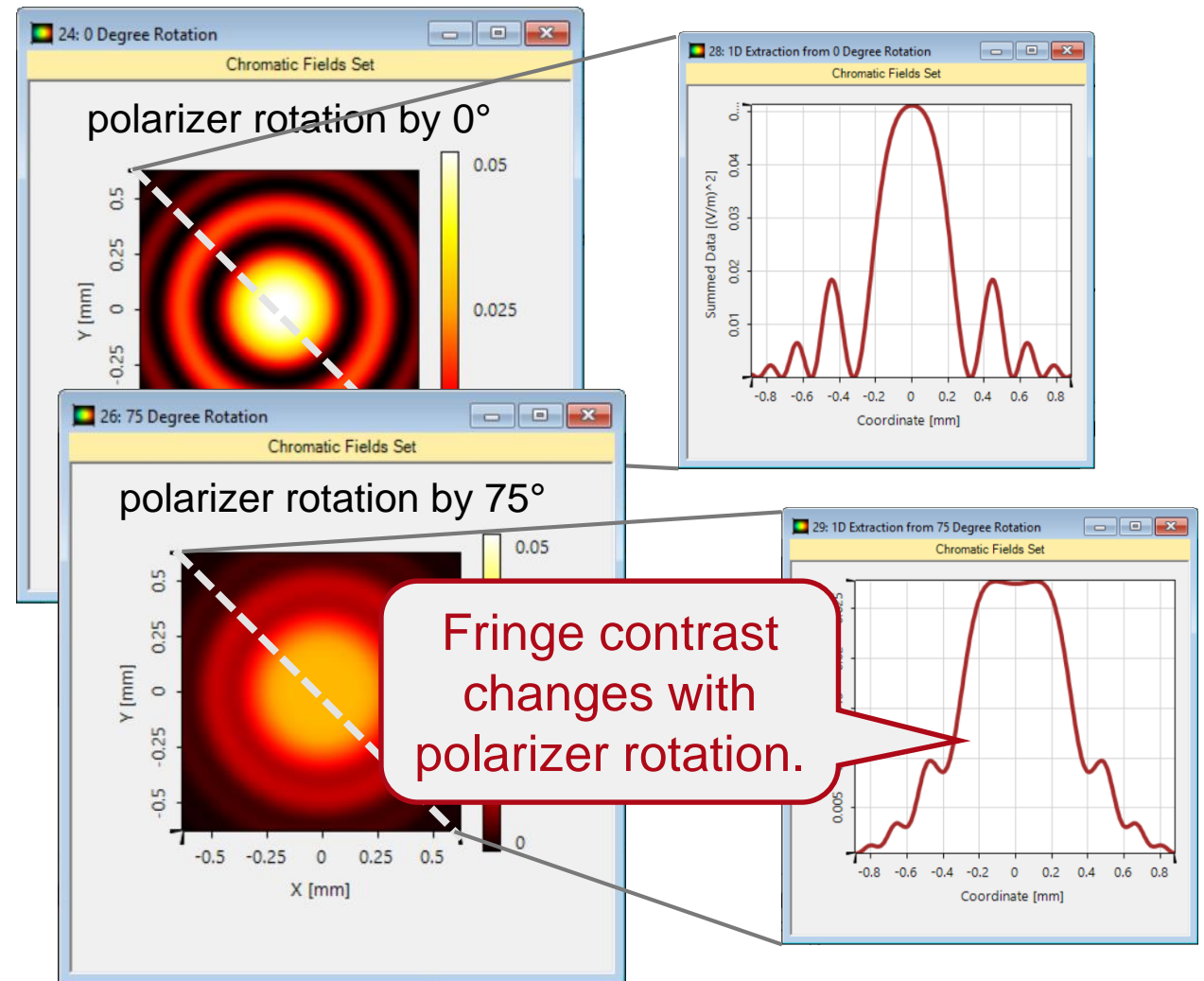
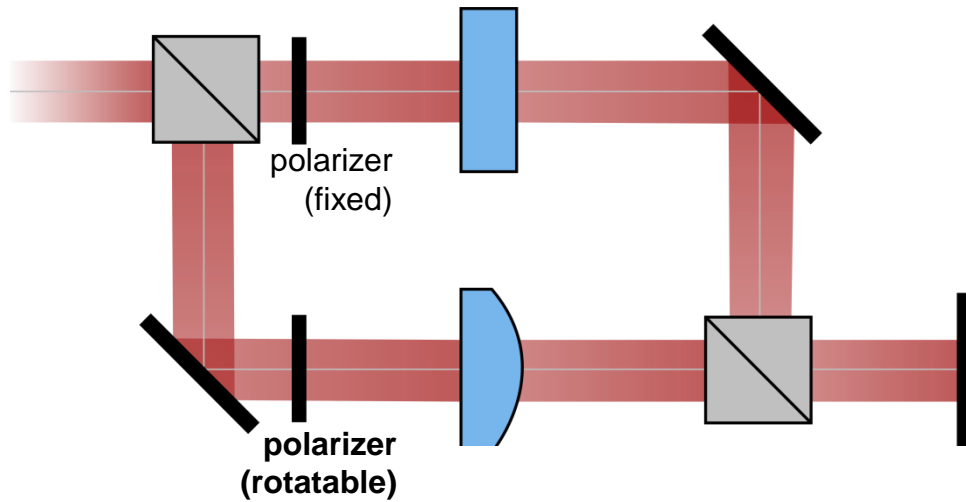
# Interference Pattern Changes with Polarizer Rotation



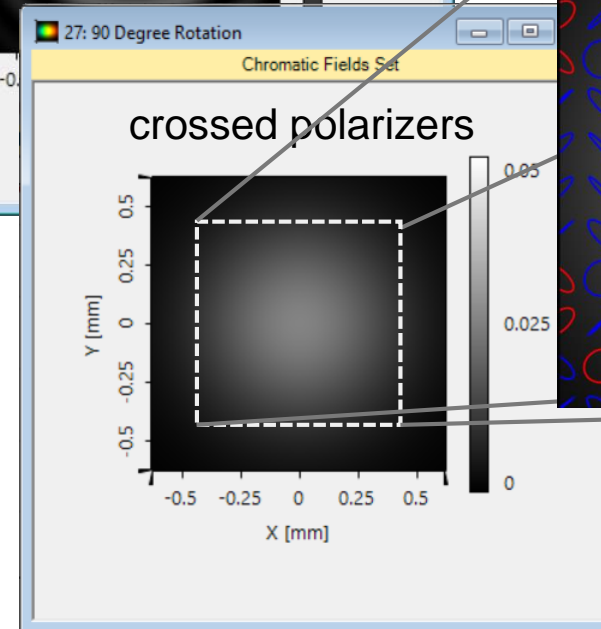
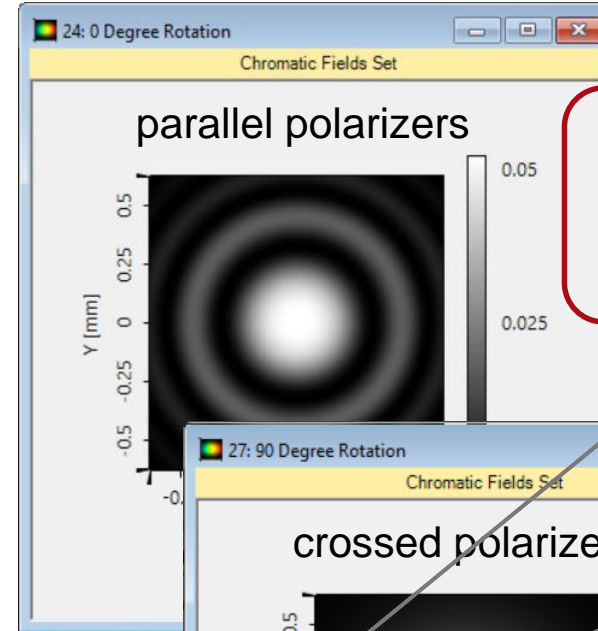
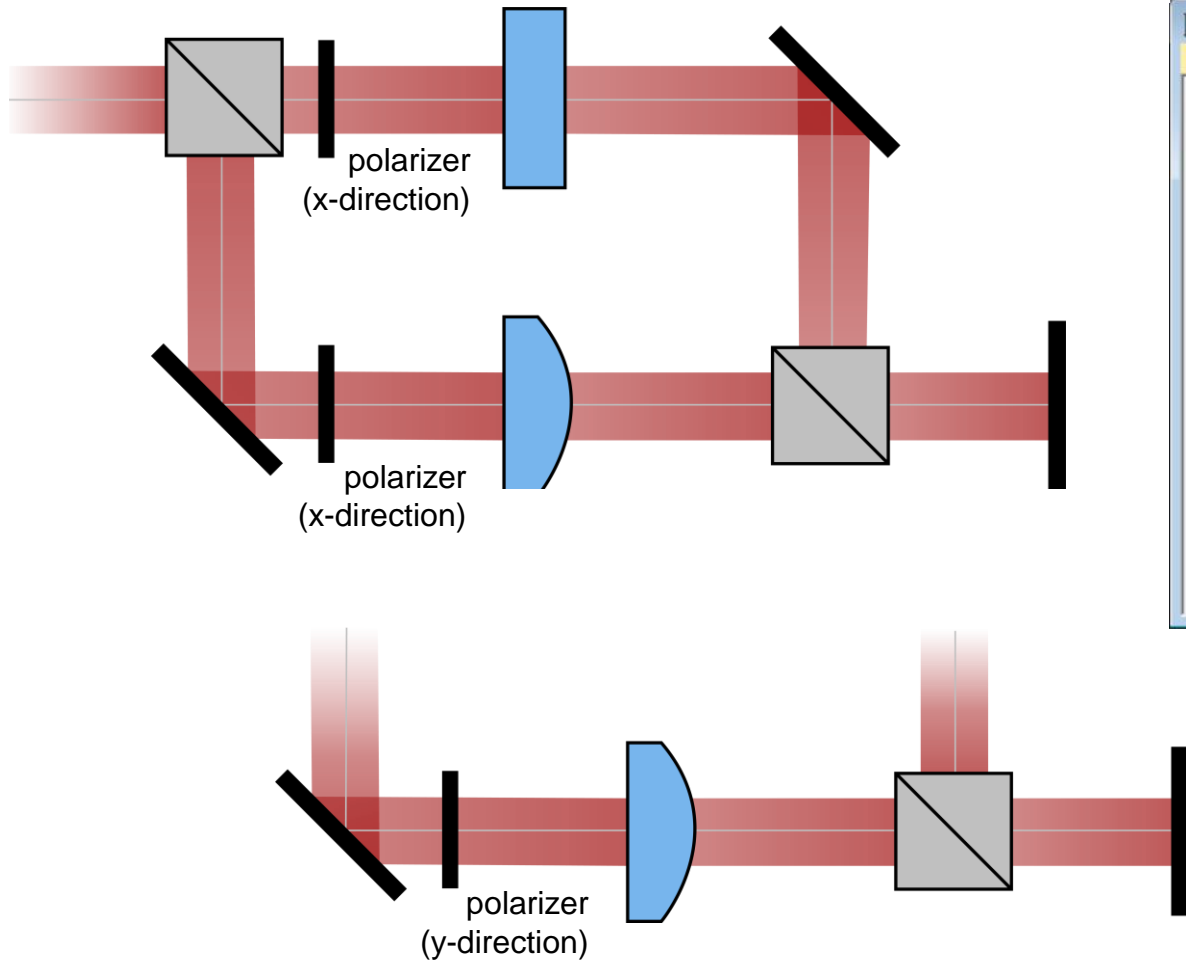
Interference fringes start to disappear, when polarizer rotates from parallel to orthogonal orientation.



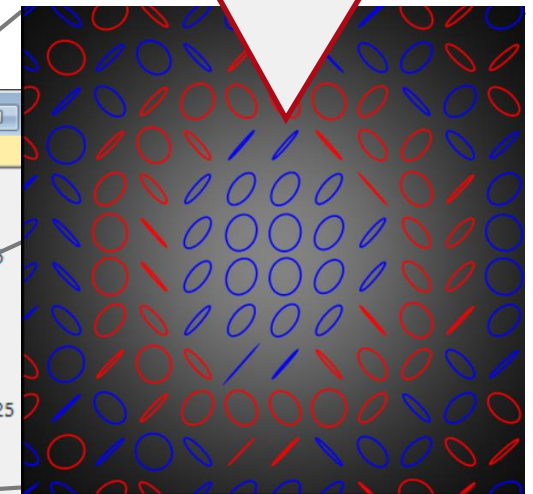
# Interference Pattern Changes with Polarizer Rotation



# Interference Pattern

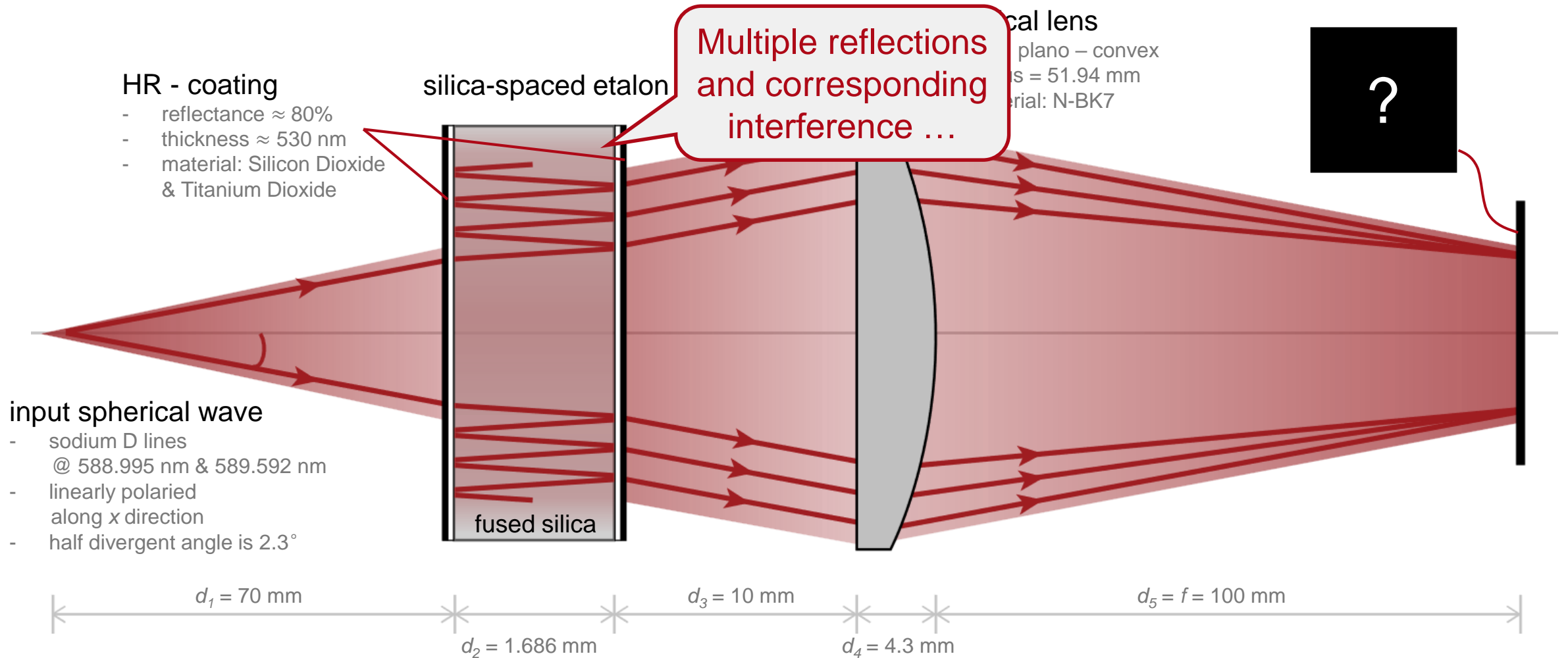


Interference information is encoded in polarization state!

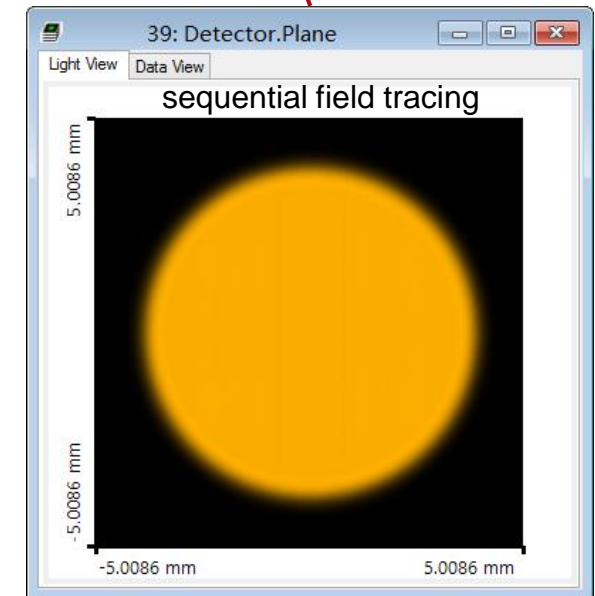
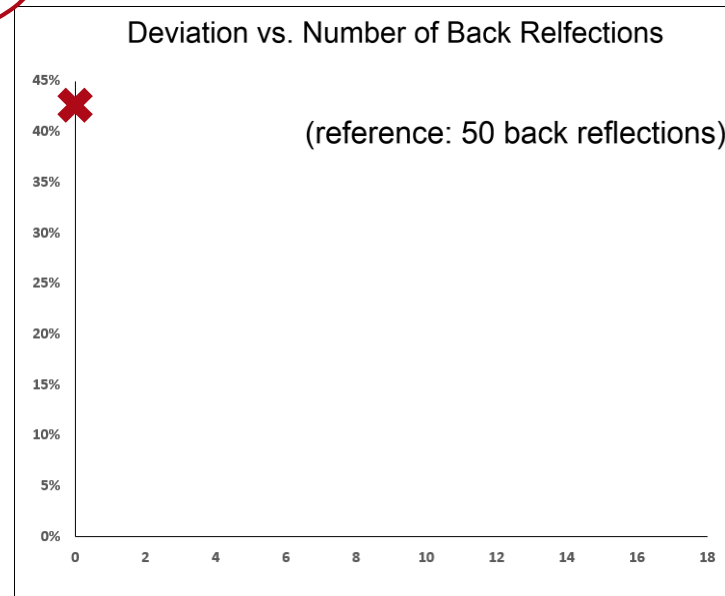
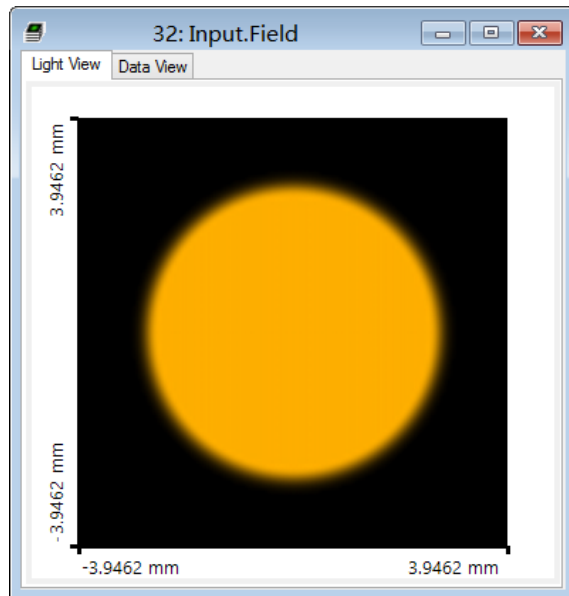
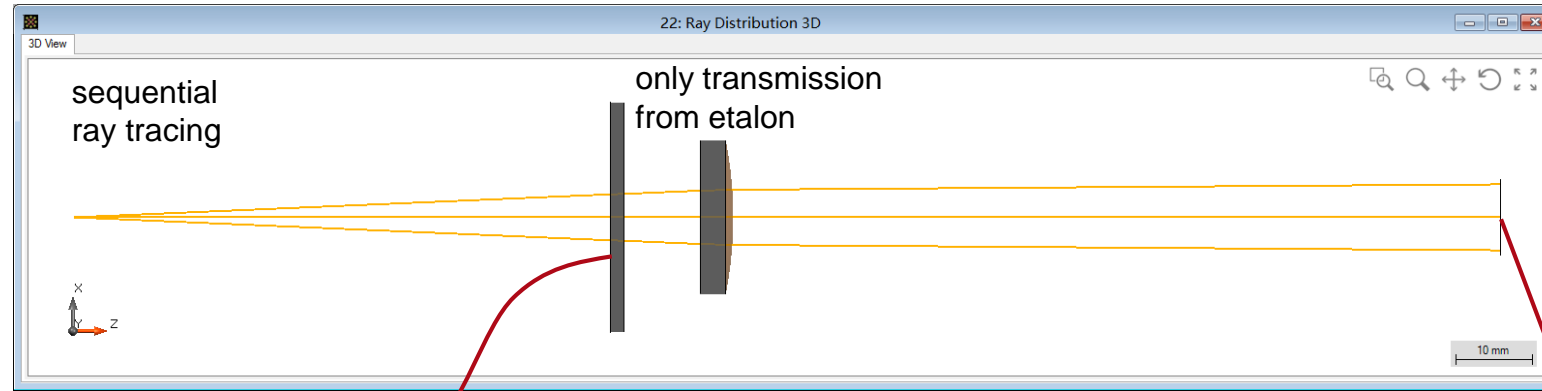


# **Examination of Sodium D Lines with Etalon**

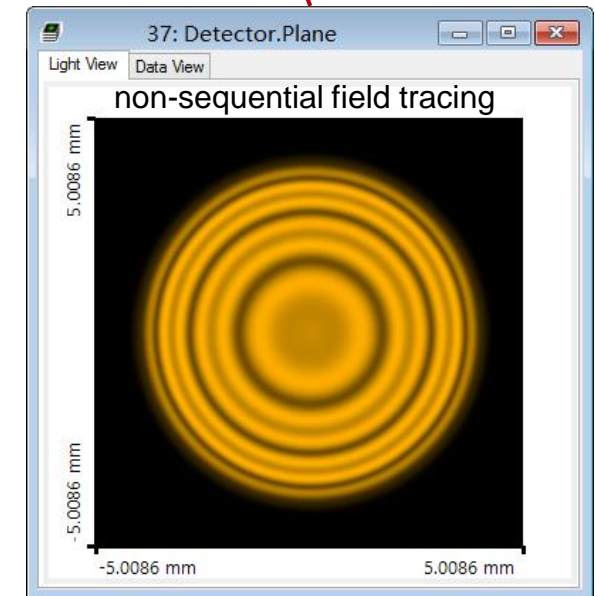
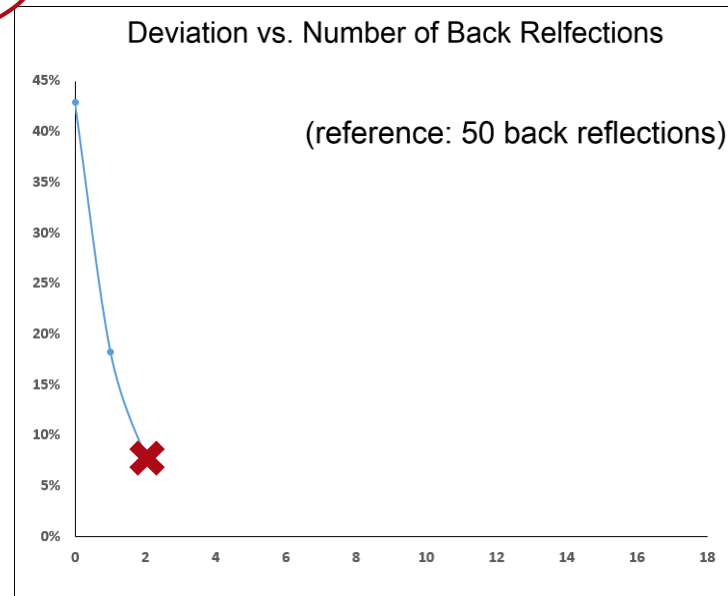
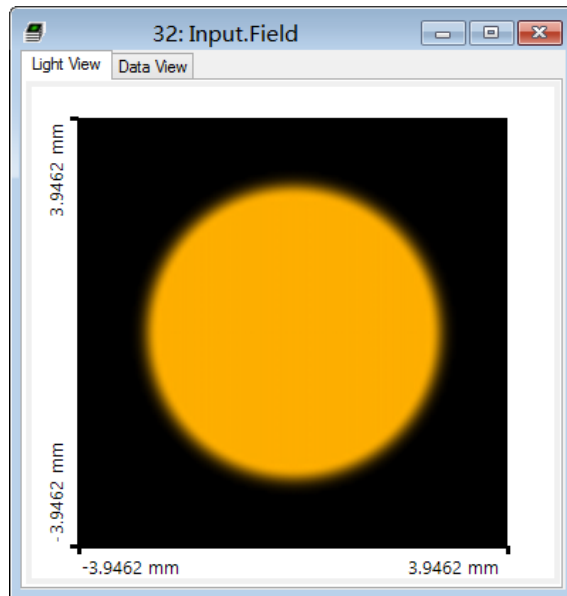
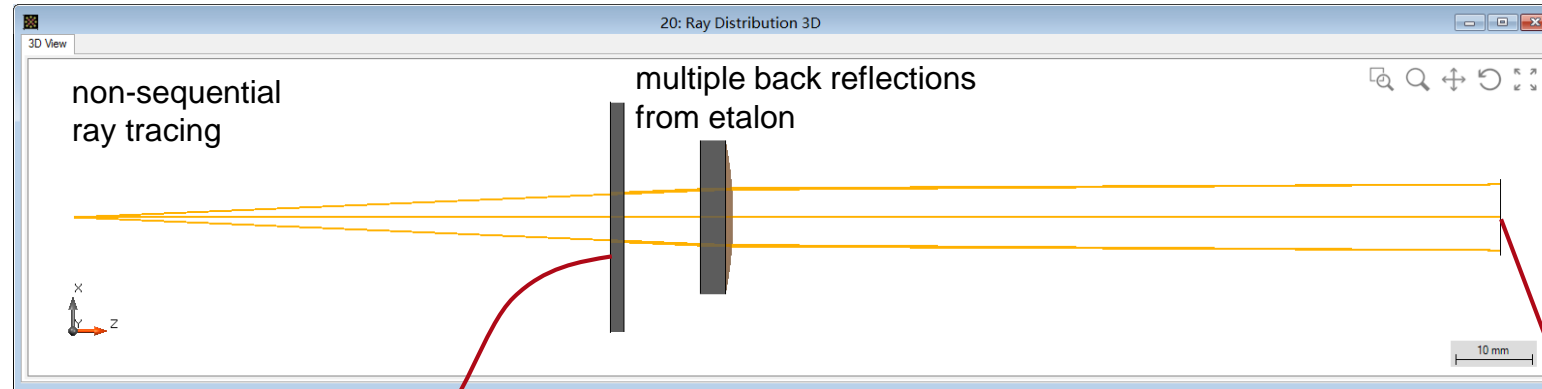
# Modeling Task



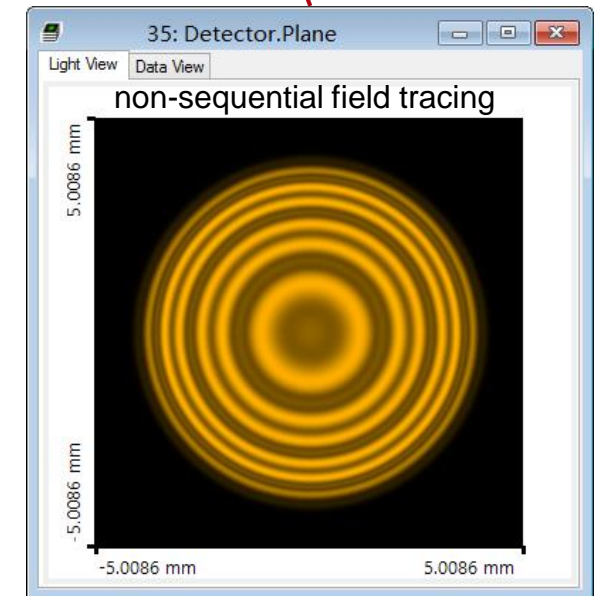
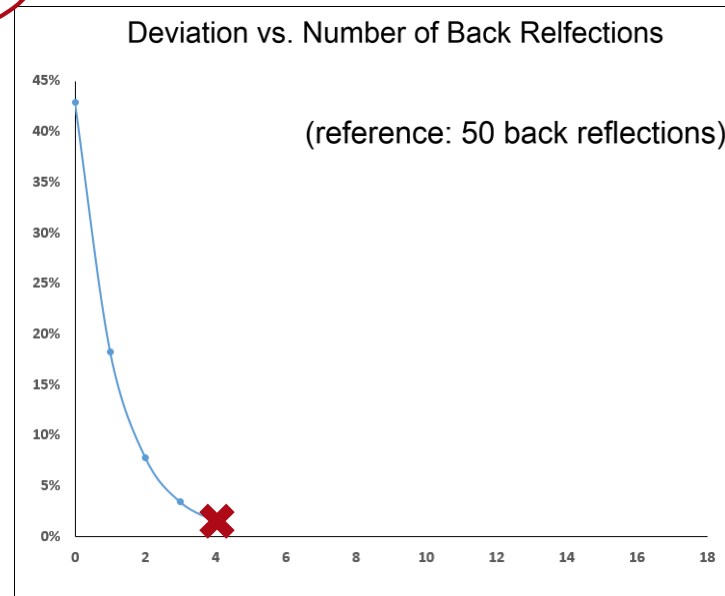
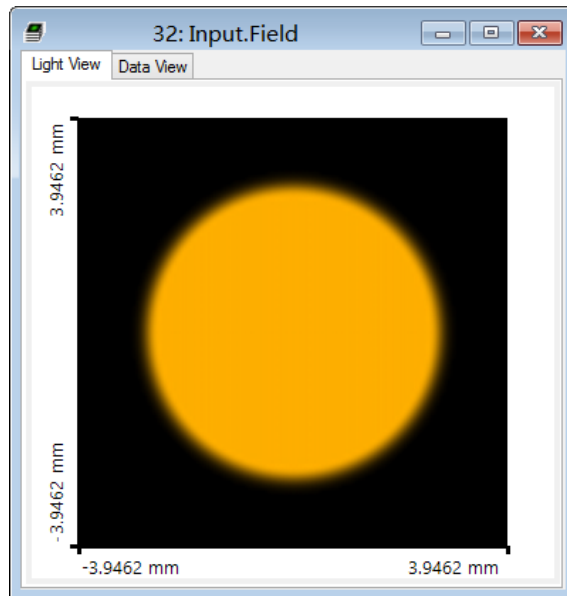
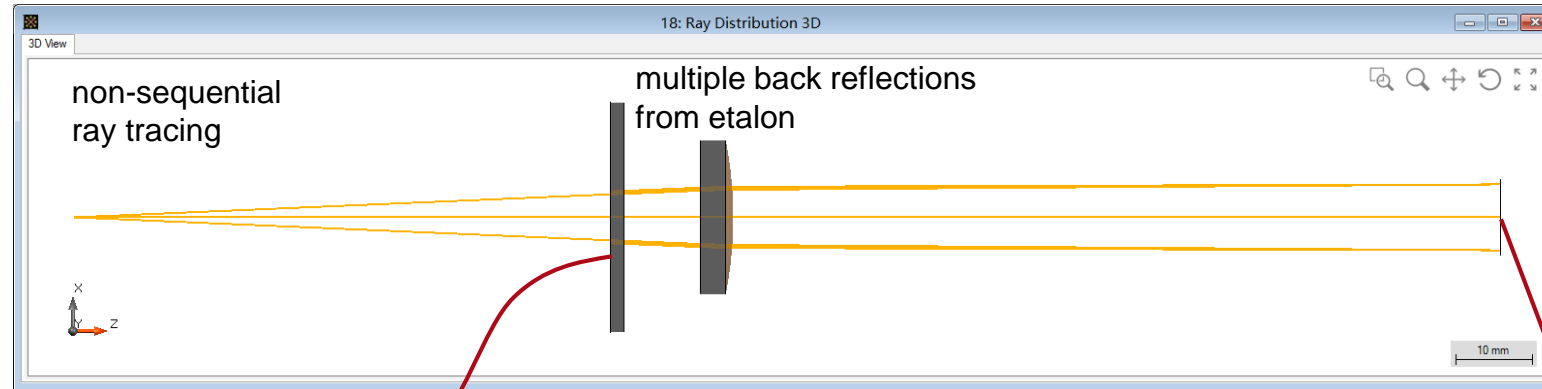
# Result: only Transmitted Field



# Result: Transmitted Field + 2 Back Reflections

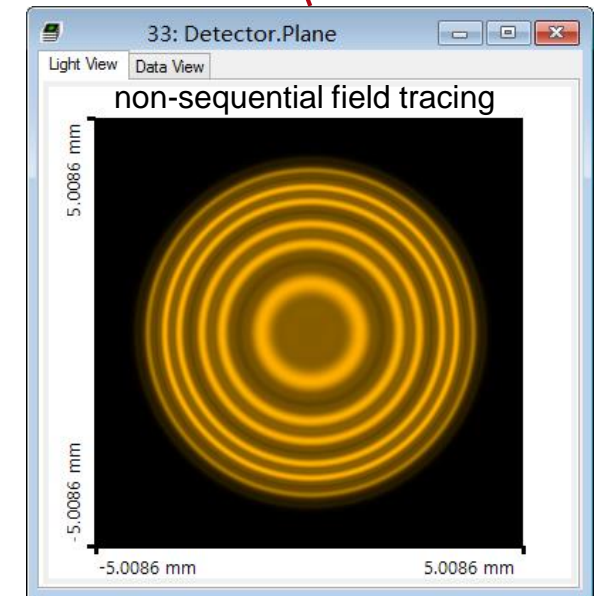
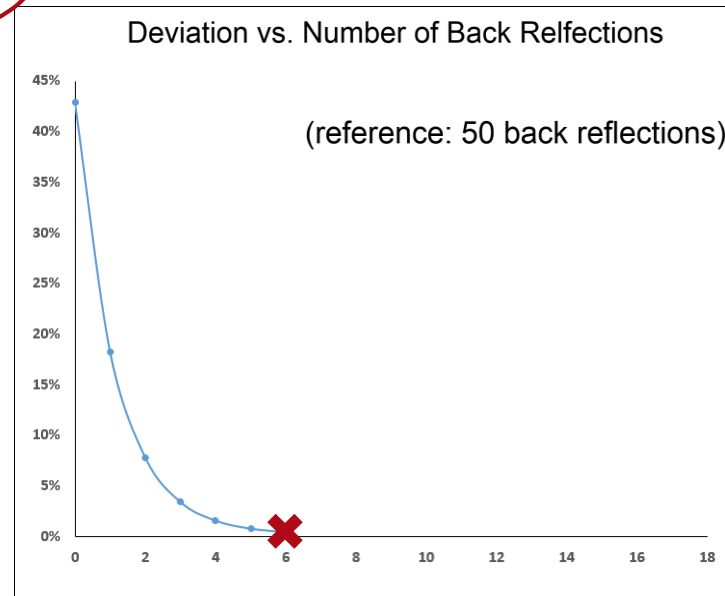
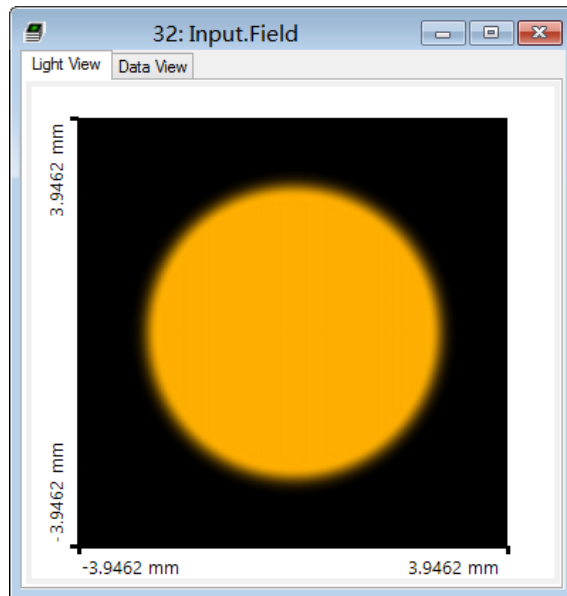
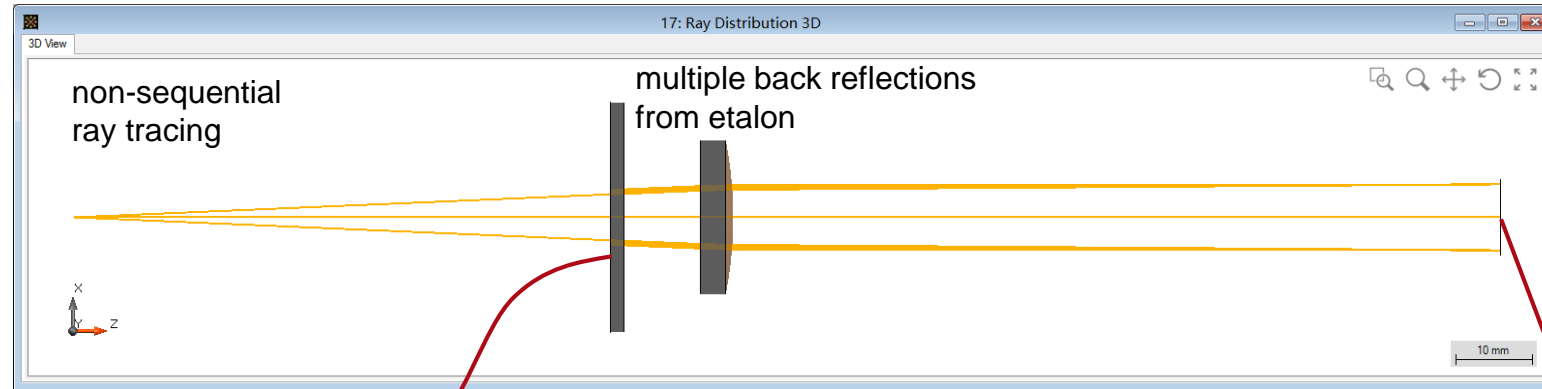


# Result: Transmitted Field + 4 Back Reflections

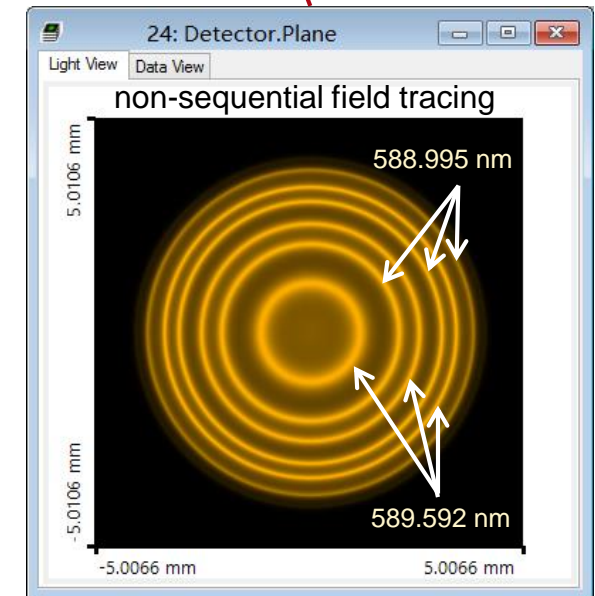
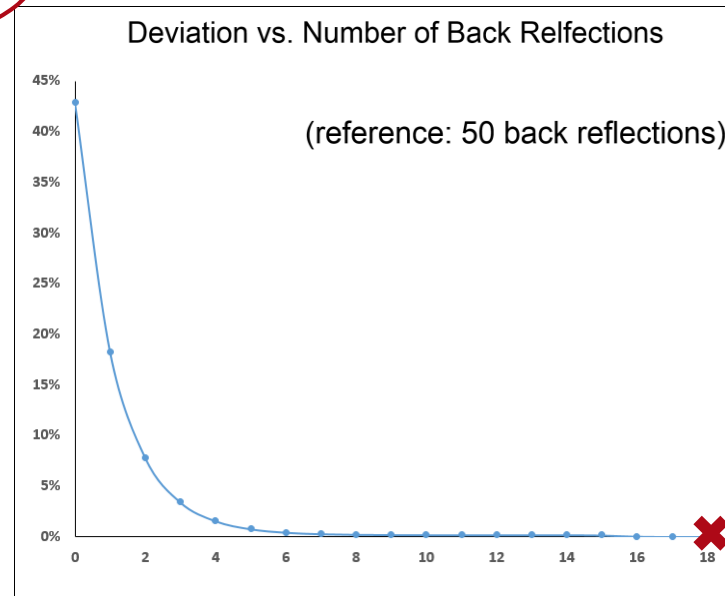
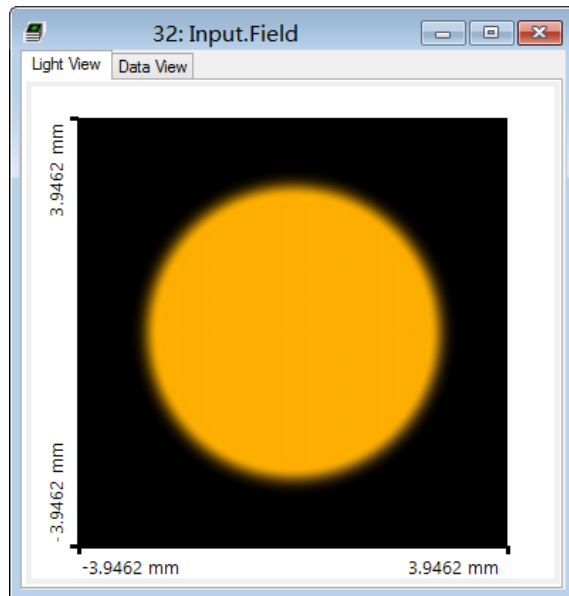
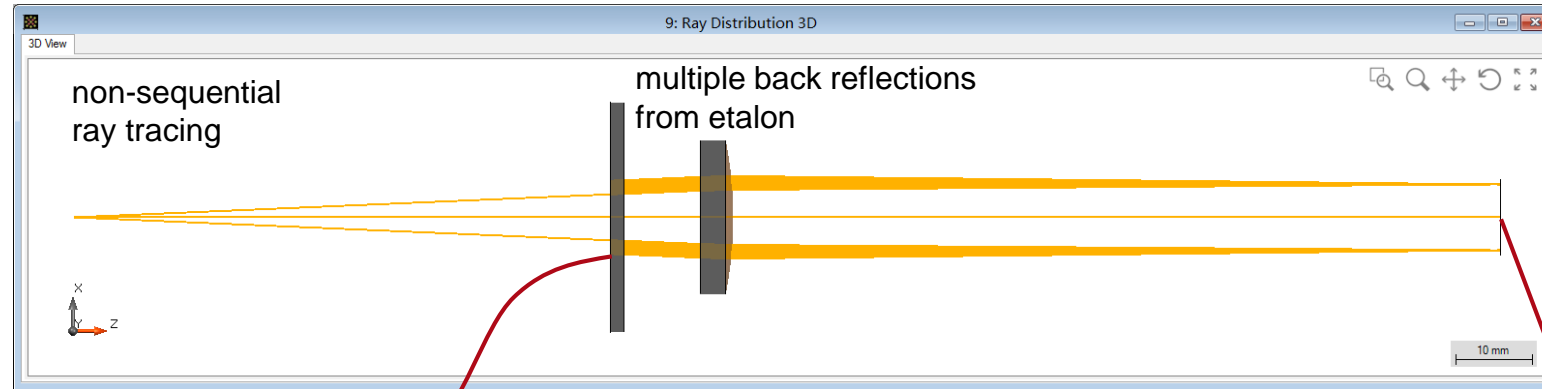




# Result: Transmitted Field + 6 Back Reflections

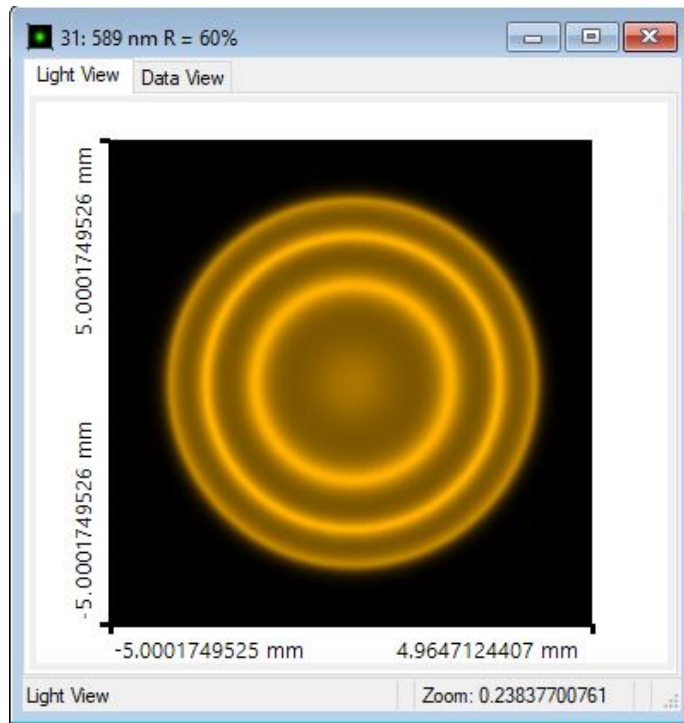


# Result: Transmitted Field + 18 Back Reflections

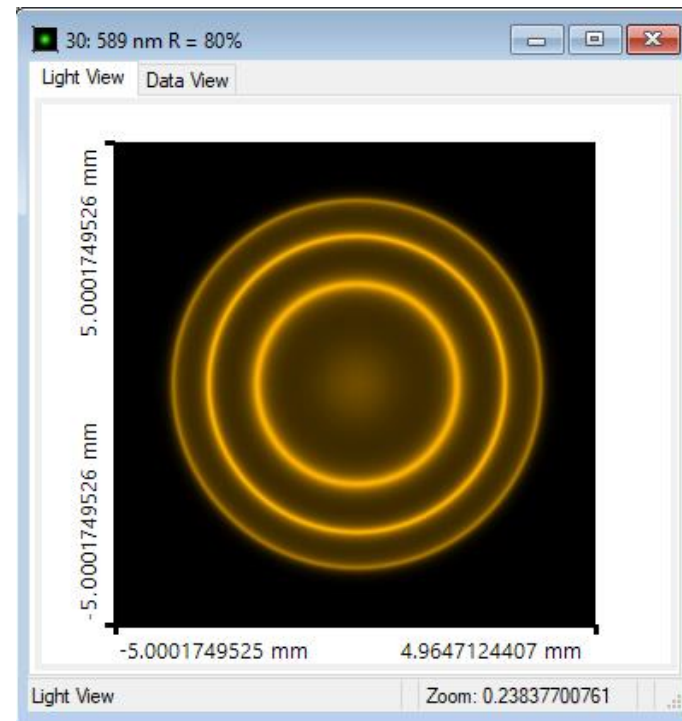


# Result: HR-Coating Reflectance vs. Finesse

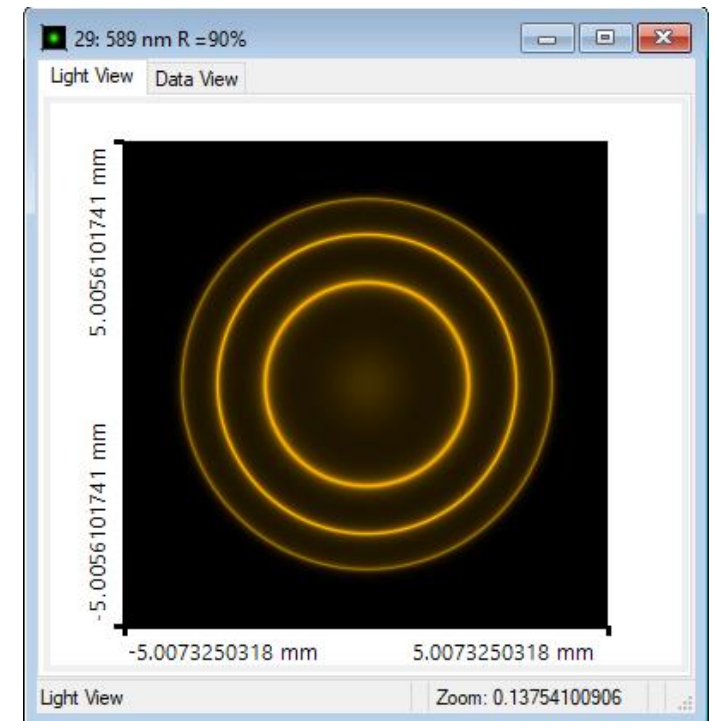
Coating R = 60% @ 589nm



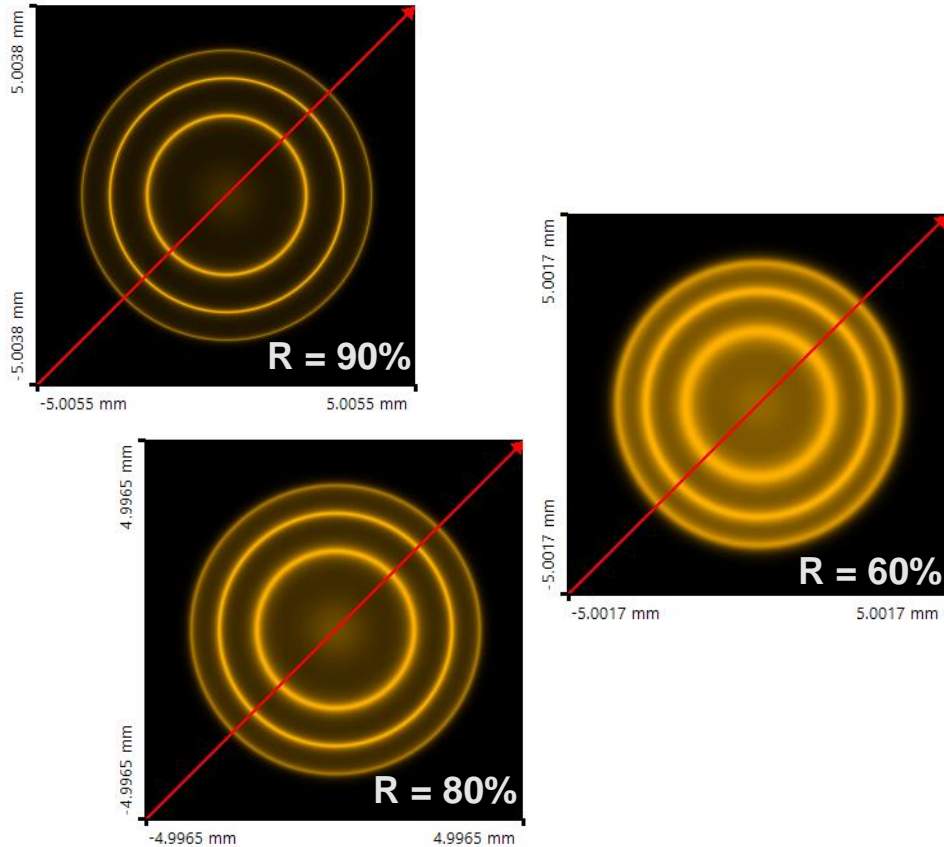
Coating R = 80% @ 589nm



Coating R = 90% @ 589nm



# Result: HR-Coating Reflectance vs. Finesse



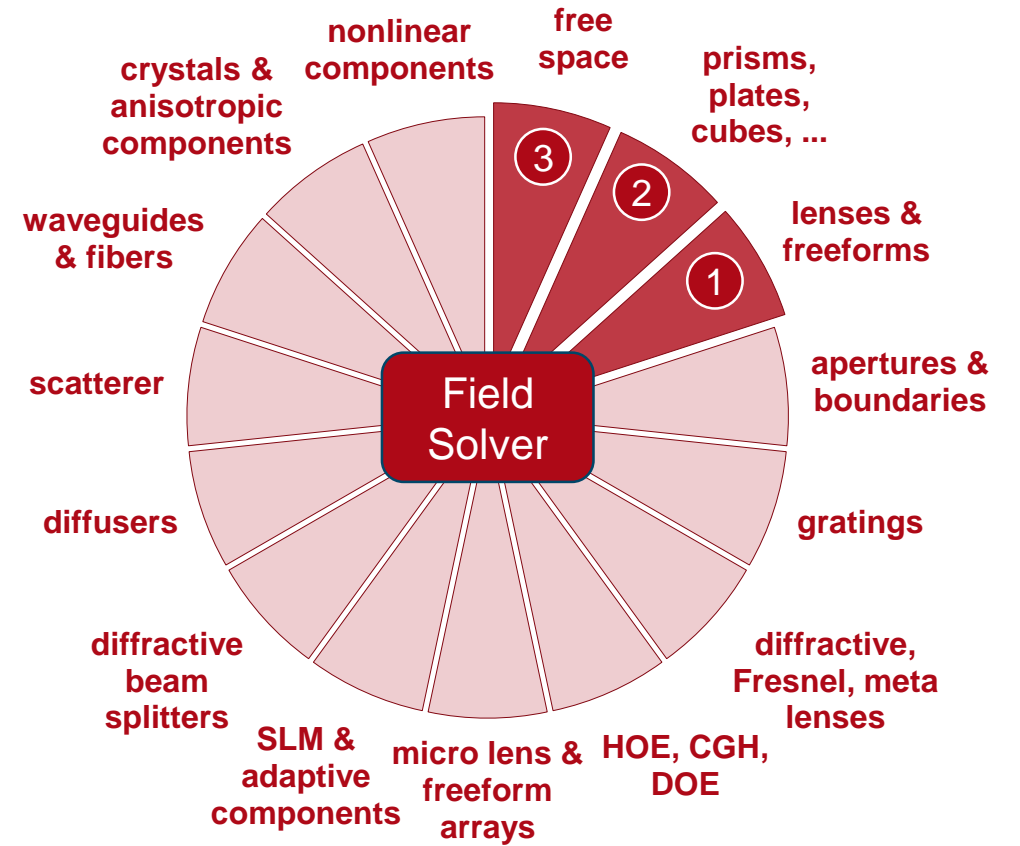
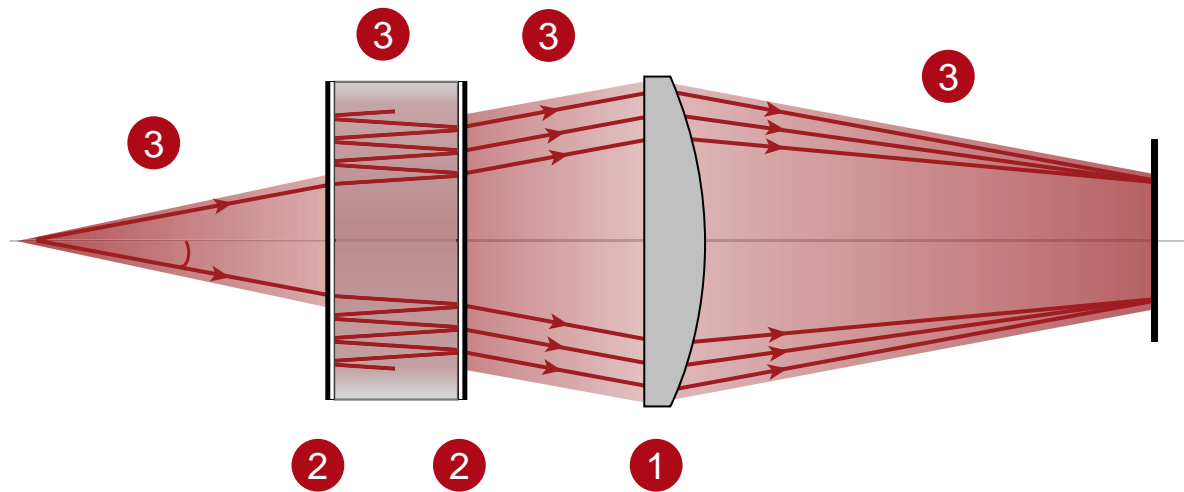
Extract 1D data along the diagonal line

Higher finesse,  
higher contrast!



The higher reflectance, the sharper interference stripe

# VirtualLab Technologies



VirtualLab Fusion Technology and Applications

## **Fiber Coupling**

Stefan Steiner

LightTrans International UG

# Introduction

---

Optical fibers play an important role in various applications, such as telecommunication, sensing, and lasers.

How to couple light into optical fibers with high efficiency is therefore of great concerns.

With the following topics, you may explore the possibilities of VirtualLab Fusion on solving fiber coupling tasks, and learn about the typical workflows we recommend.

- Finding the optimal working distance for the coupling lens [Use Case]
- Evaluate the coupling efficiency with different coupling lenses [Use Case]
- Design of coupling lenses by parametric optimization [Use Case]
- Tolerance and sensitivity analysis for fiber coupling setup [Use Case]

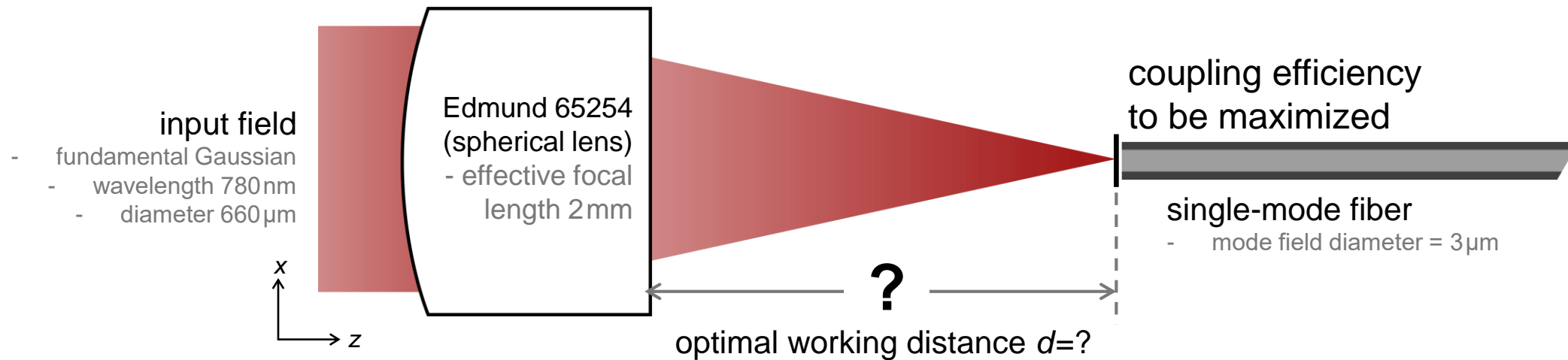
Following the guide above, you will see the application of VirtualLab Fusion features, like Parameter Run [Use Case] and Parametric Optimization [Use Case], in practical examples.

---

# Optimal Working Distance for Coupling Light into Single-Mode Fibers

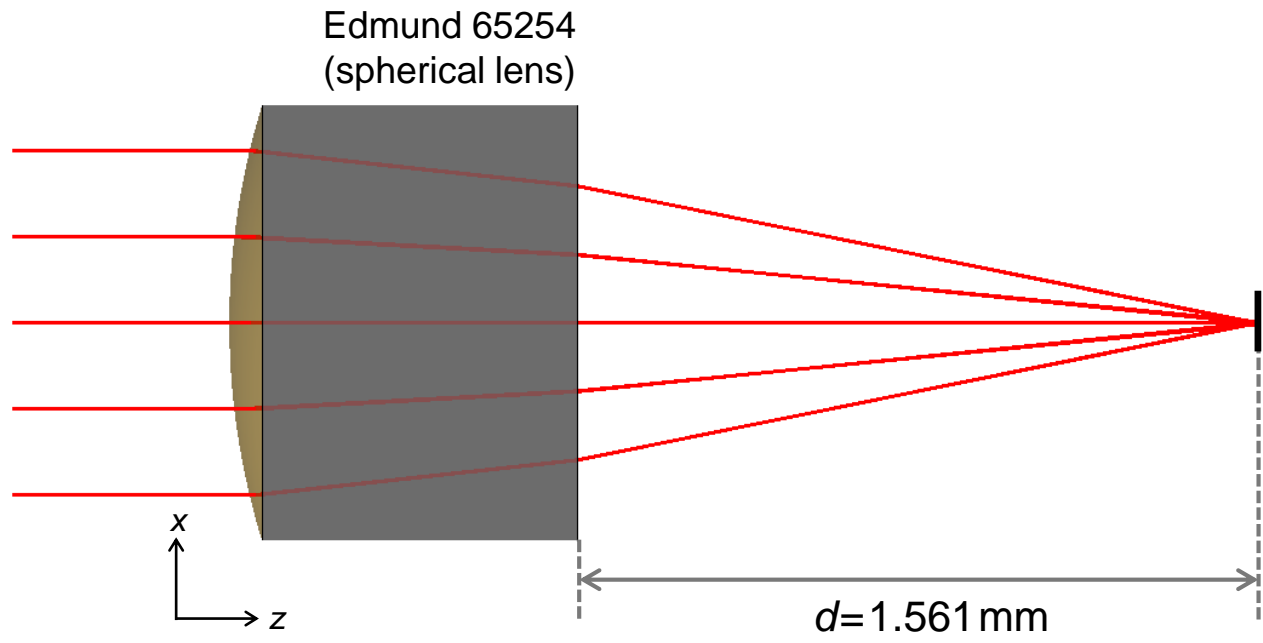


# Modeling Task

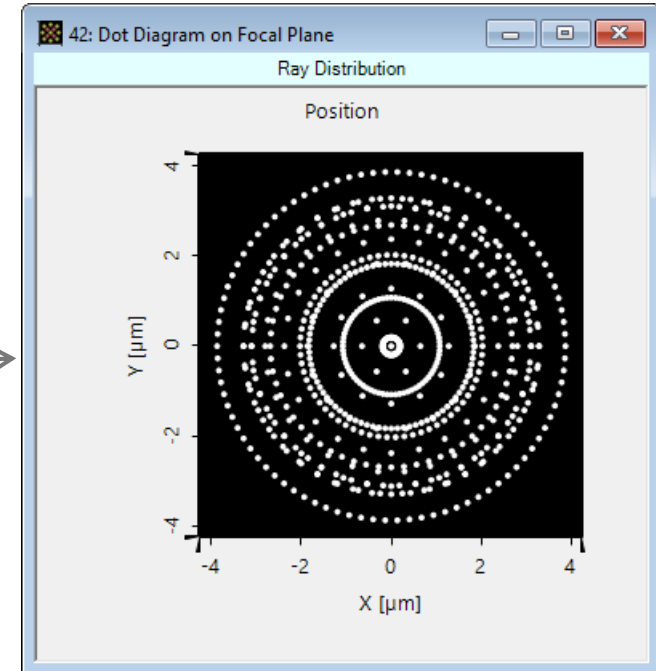


- Is it the best solution to place the fiber end at the ray-optics focal plane behind the lens?
- How to find the optimal working distance to achieve maximum coupling efficiency?

# Focal Distance Found by Using Ray Tracing

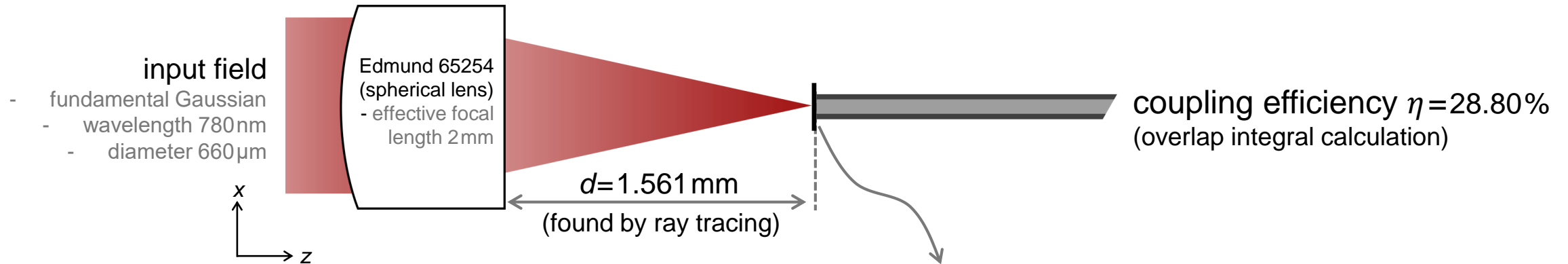


Focal distance for the spherical lens is found first by using ray tracing in VirtualLab.

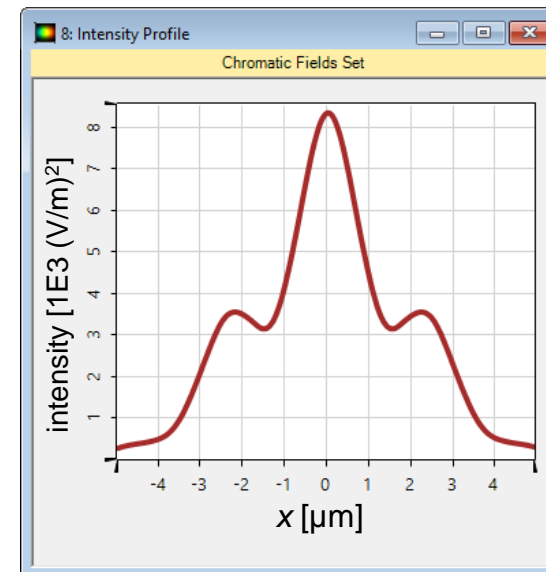
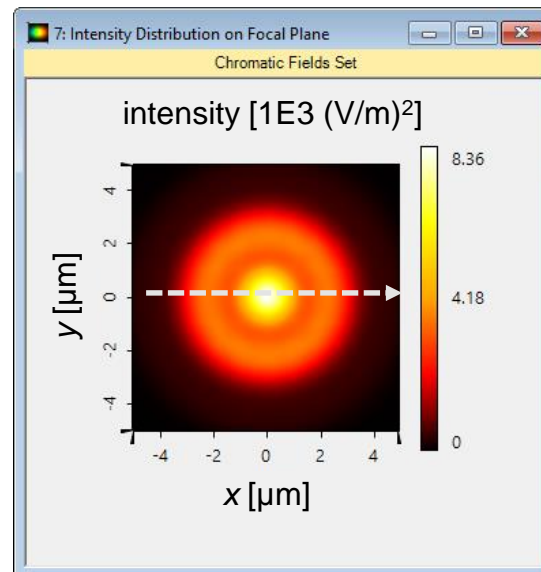


The beam diameter (RMS) evaluated with ray tracing is  $5.95 \mu\text{m}$ .

# Field Tracing Evaluation at Ray-Optics Focal Distance

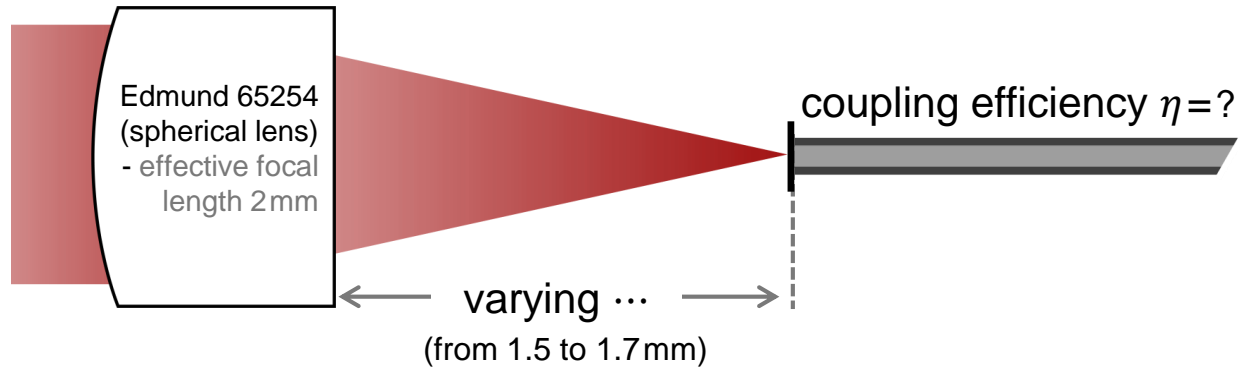


Field tracing in VirtualLab provide access to the full field information at any desired plane in the system.



# Find Optimal Working Distance by Using Field Tracing

- input field
- fundamental Gaussian
  - wavelength 780nm
  - diameter 660 $\mu$ m



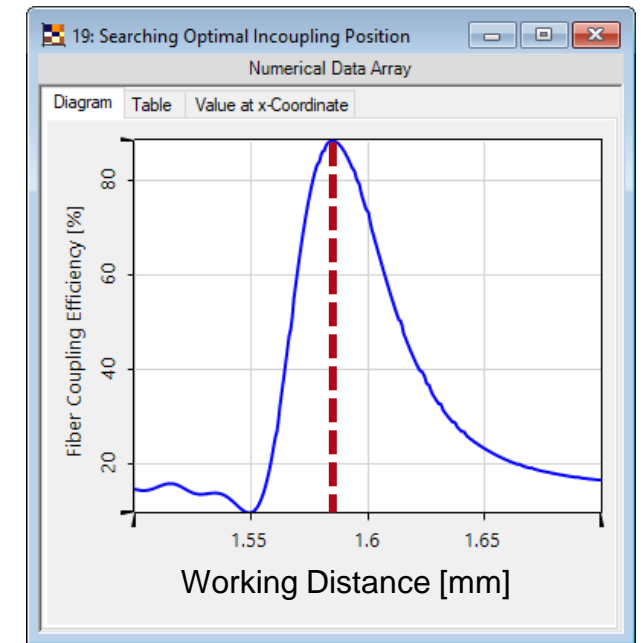
13: C:\Users\...\Fiber coupling with spherical lens Edmund\_65254\_PhysicalOptics.lpd\_ParameterRun.run

Results  
Start the parameter run and analyze its results

Go!

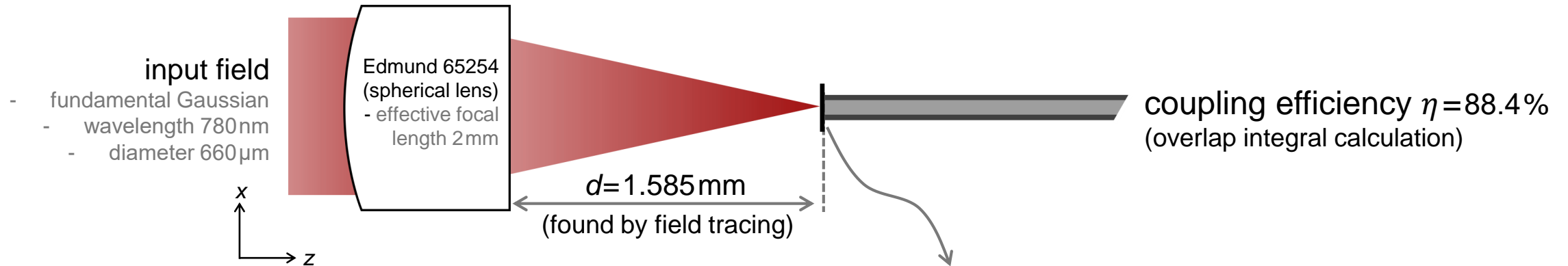
Use Cached Results for Next Run

Detector	Subdetector	Combined Output	Iteration Step					
			196	197	198	199	200	
Varied Parameters	Distance Before (Identity O...	Data Array	.695 mm	1.696 mm	1.697 mm	1.698 mm	1.699 mm	1.7
Fiber Coupling Efficiency #...	Fiber Coupling Efficiency	Data Array	3.7805 %	3.7067 %	3.6351 %	3.5657 %	3.4982 %	3.432

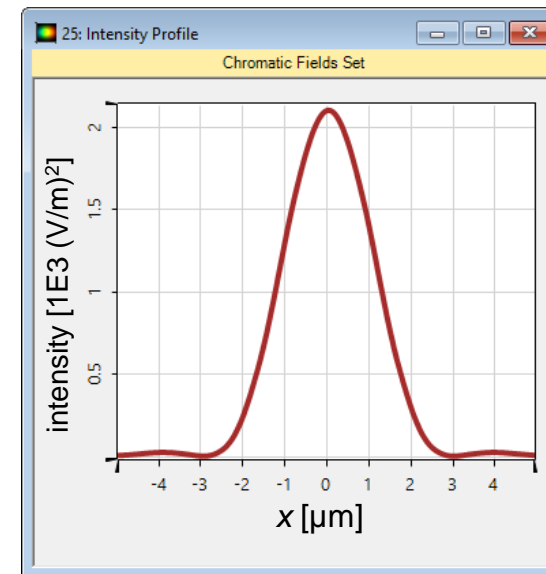
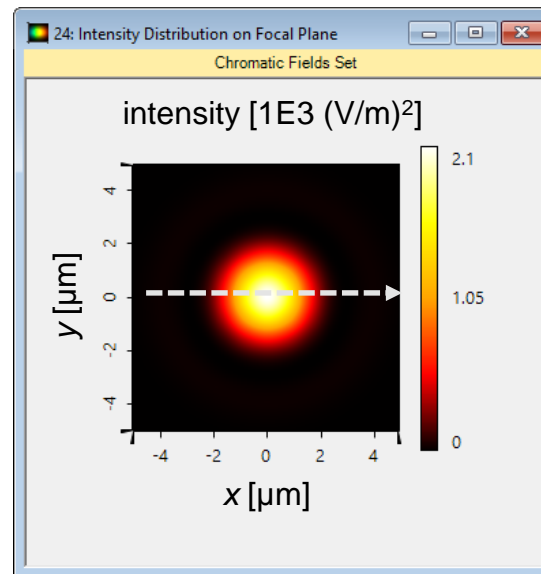


The optimal working distance found by field tracing is 1.585mm.

# Evaluation at Optimal Working Distance

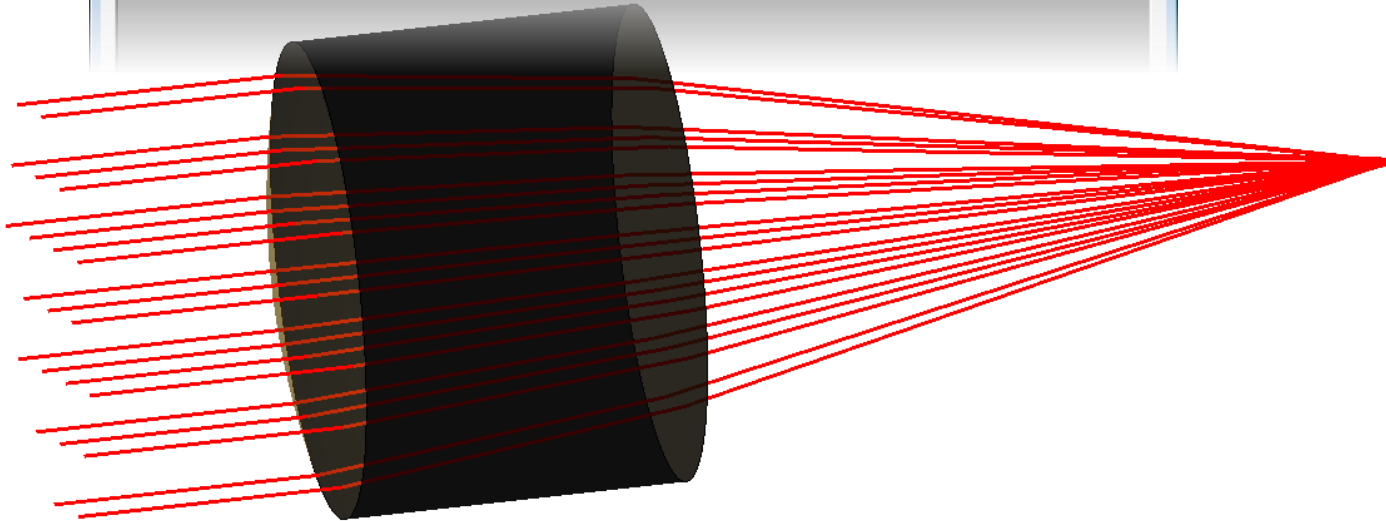
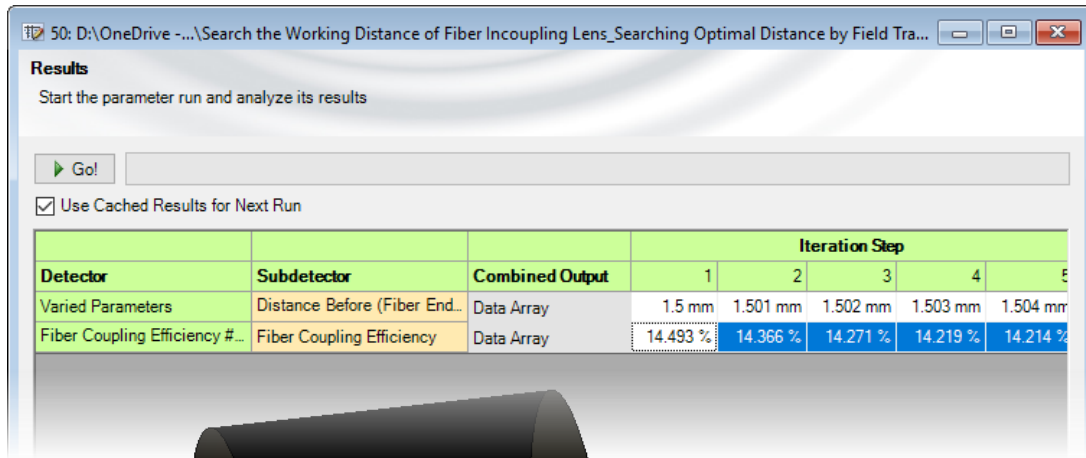


The calculation of the focal spot and the evaluation of the coupling efficiency takes only 2 seconds!

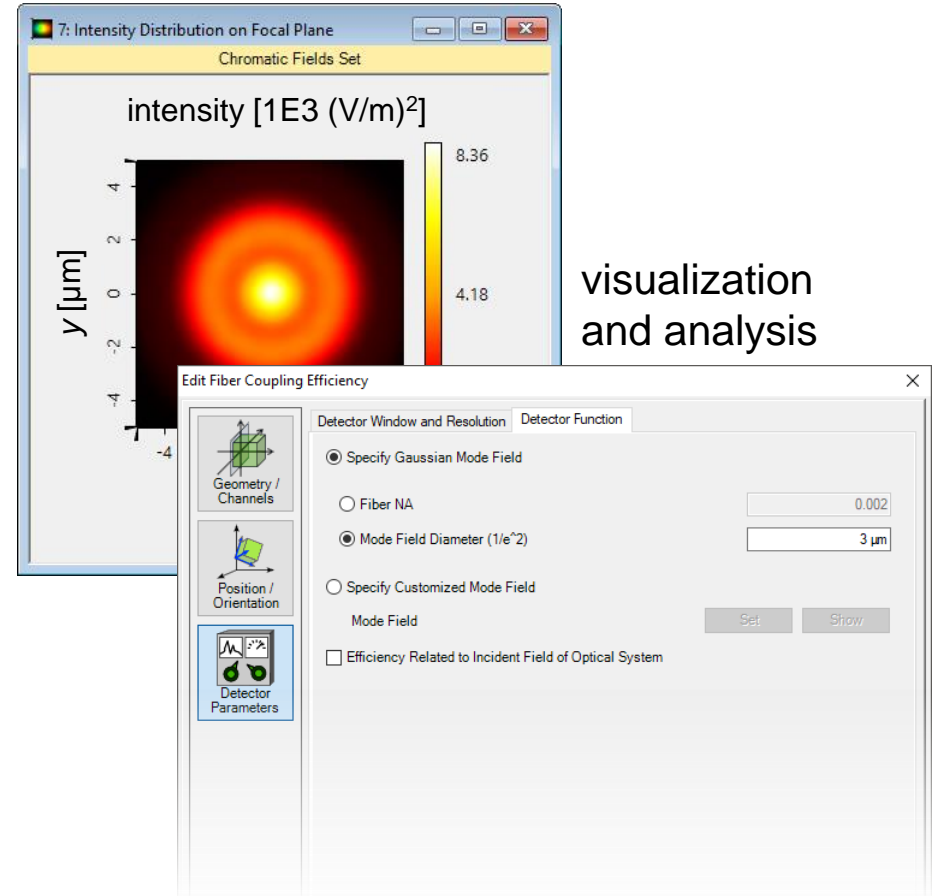


# Peek into VirtualLab Fusion

Parameter Run for selected variables in system

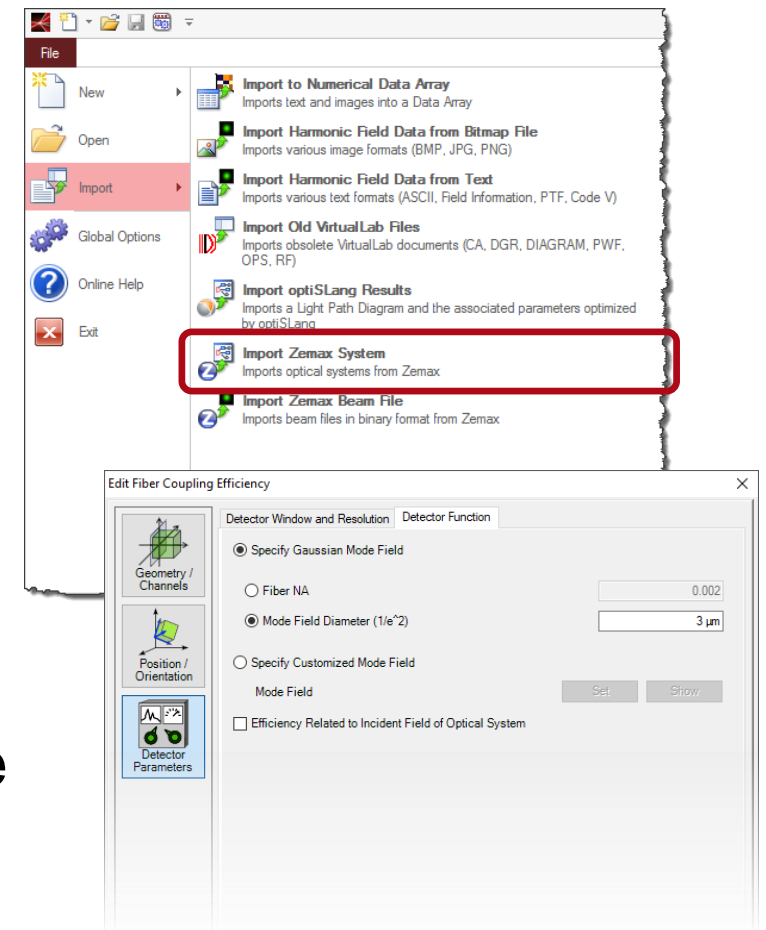


ray tracing system analysis

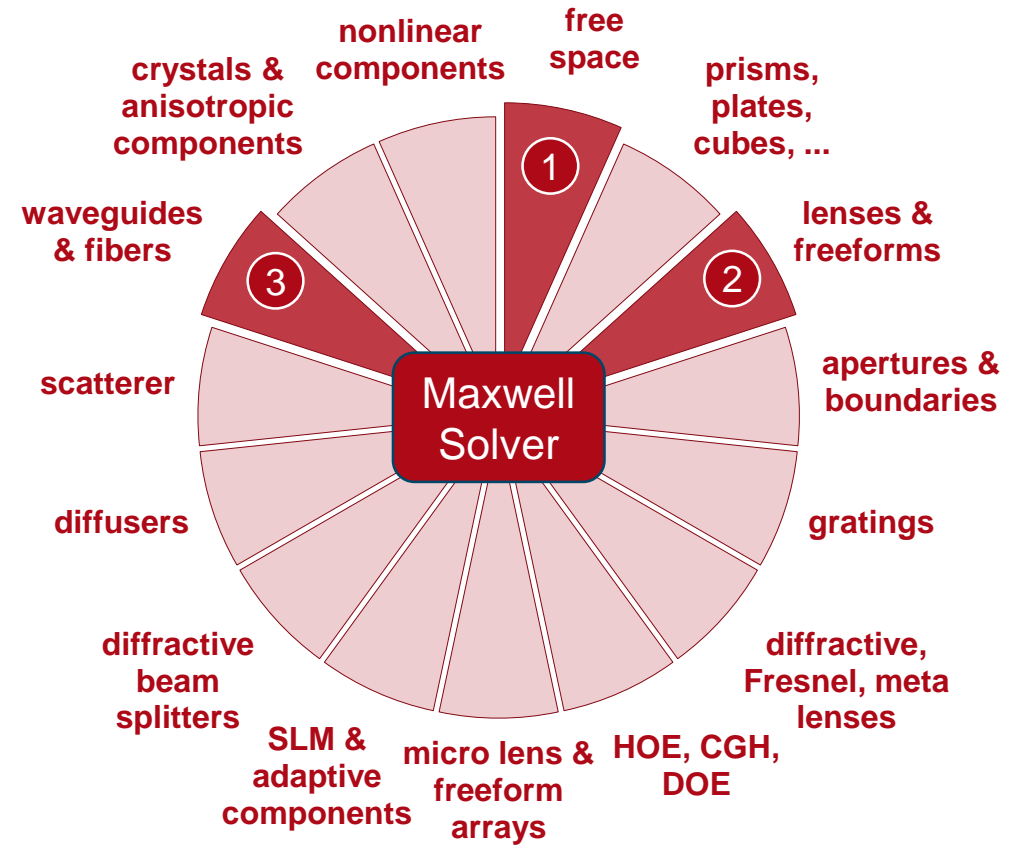
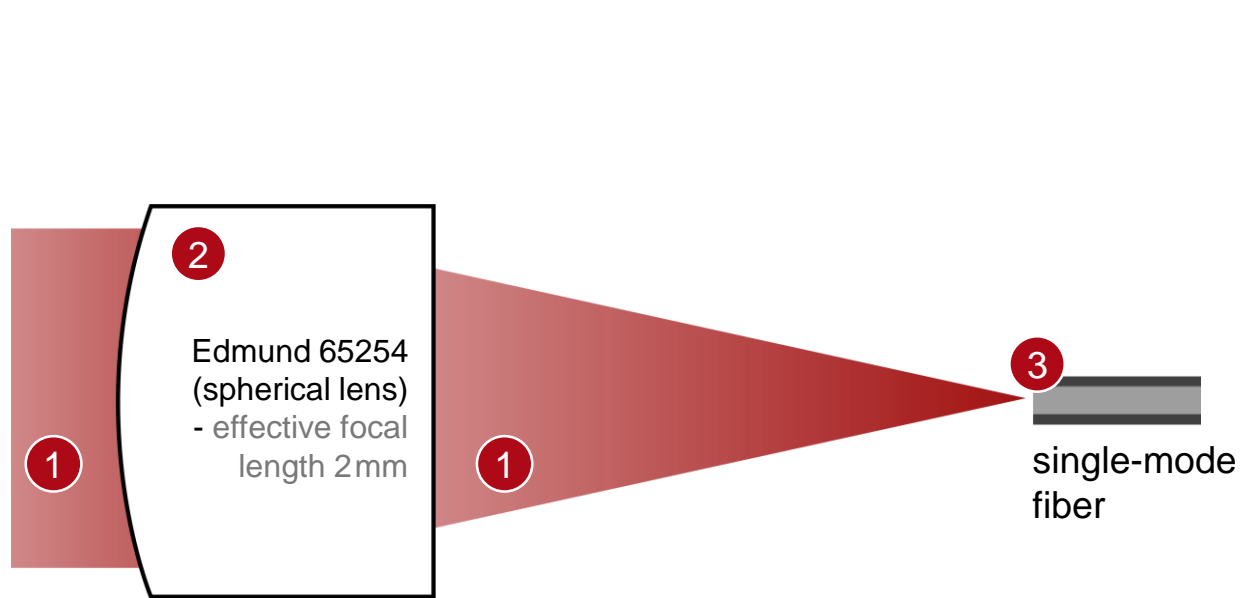


# Workflow in VirtualLab Fusion

- Set up input Gaussian field
  - [Basic Source Models](#) [Tutorial Video]
- Import coupling lens from Zemax file
  - [Import Optical Systems from Zemax](#) [Use Case]
- Find focal distance using ray optics
- Evaluate fiber coupling efficiency for initial working distance with field tracing
- Use Parameter Run to find optimal working distance



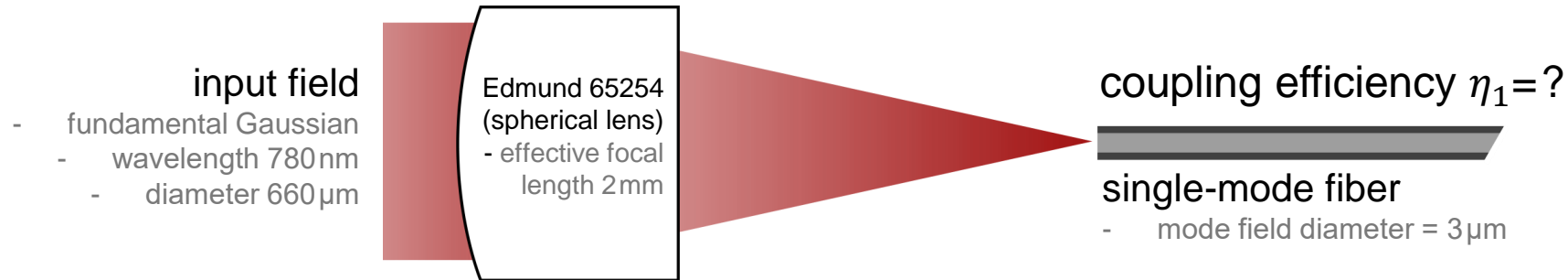
# VirtualLab Fusion Technologies



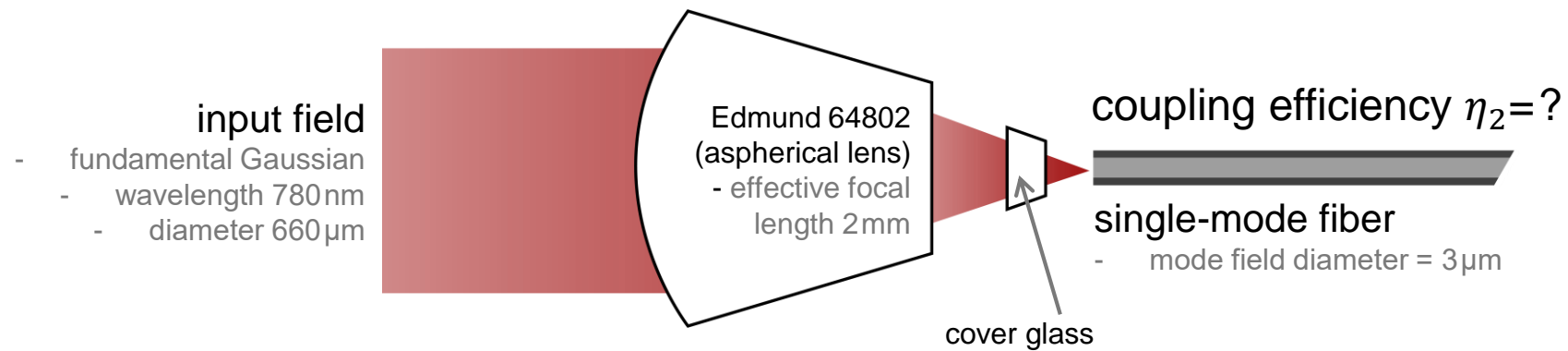


# Comparison of Different Lenses for Fiber Coupling

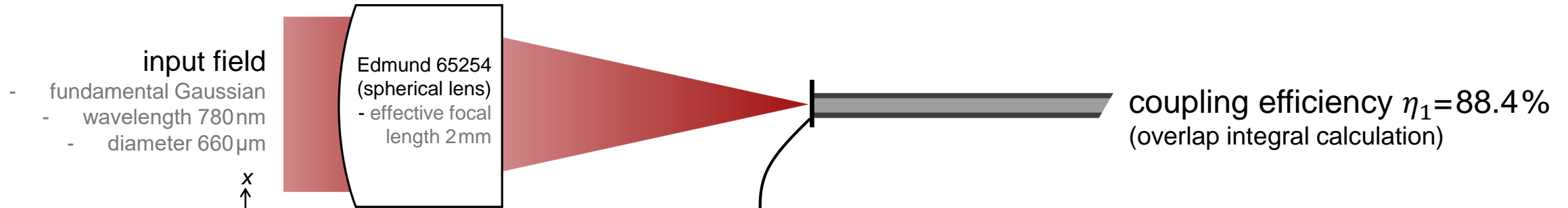
# Modeling Task



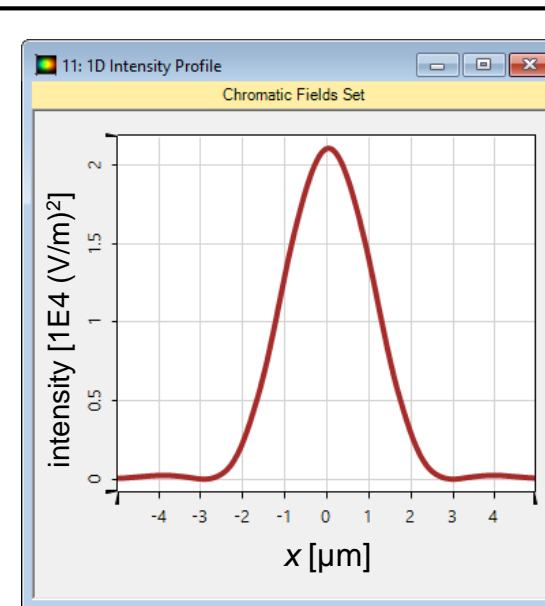
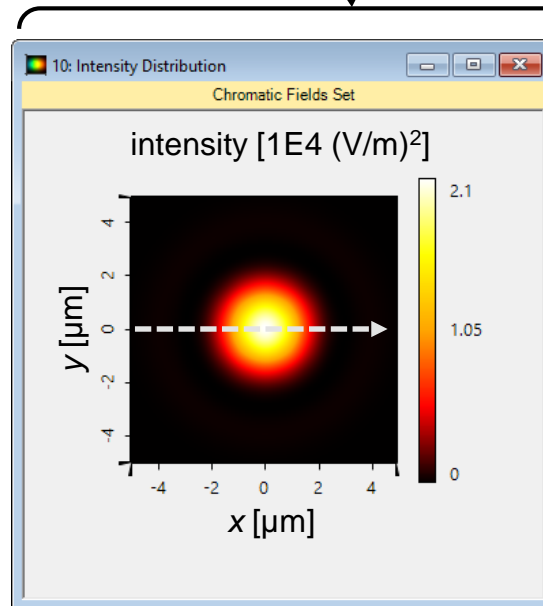
When two lenses with the same effective focal length are available for fiber coupling task, how to evaluate their performance in terms of coupling efficiency?



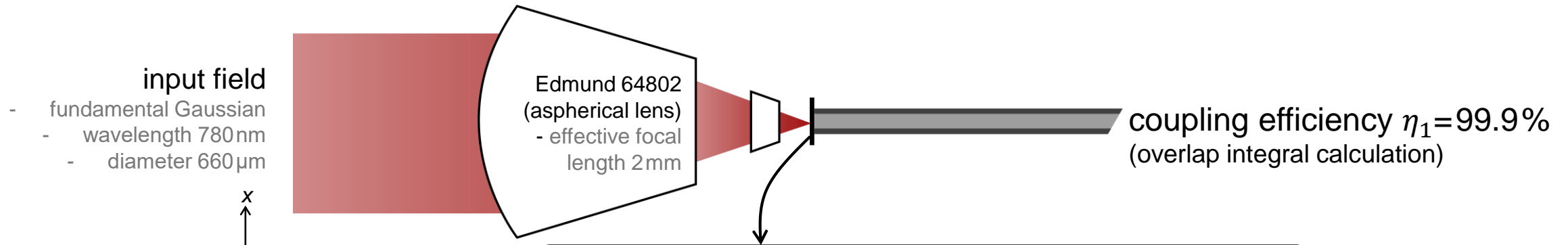
# Simulation Results



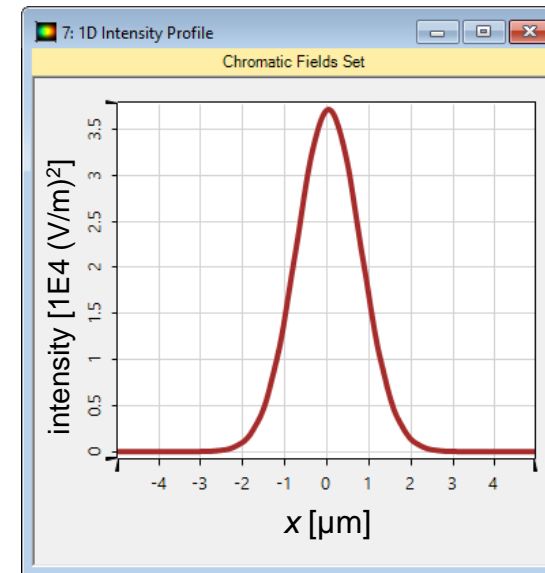
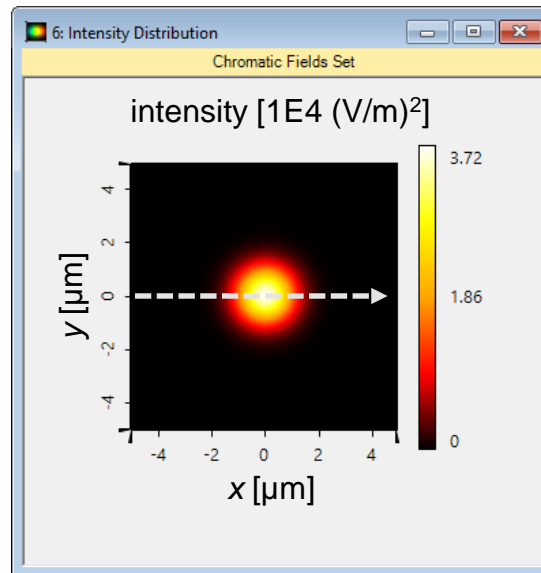
Due to aberrations from the spherical lens, the focal spot at the end of the fiber deviates from a Gaussian mode, and therefore it leads to poor coupling efficiency.



# Simulation Results



Aspherical lens controls the aberrations well and that guarantees a focal spot in smaller size, and with Gaussian profile that fits to the fiber.



Field tracing simulation of the fiber coupling system takes only 2 seconds.

# Peak into VirtualLab Fusion

visualization and analysis

imported lens from Zemax file

**Edit Optical Interface Sequence**

Index	Distance	Position	Type	Homogeneous Medium	Comment
1	0 m	0 m	Aspherical Interface	D-ZLAF52LA_M_LIGHTI	Zemax Interface
2	1.8922 mm	1.8922 mm	Plane Interface	Air (Zemax) in Homogen	Zemax Interface
3	479.22 μm	2.3715 mm	Plane Interface	BK7_SCHOTT in Homo	Zemax Interface
4	250 μm	2.6215 mm	Plane Interface	Air in Homogeneous Me	Zemax Interface

**6: Intensity Distribution**  
Chromatic Fields Set  
intensity [1E4 (V/m)<sup>2</sup>]  
y [μm]  
3.72  
1.86

**Edit Fiber Coupling Efficiency**

Detector Window and Resolution | Detector Function

- Specify Gaussian Mode Field
- Fiber NA
- Mode Field Diameter (1/e<sup>2</sup>)
- Specify Customized Mode Field

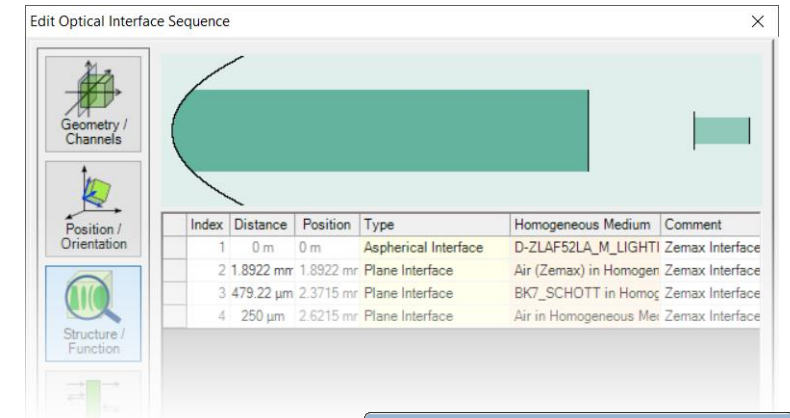
Mode Field

Efficiency Related to Incident Field of Optical System

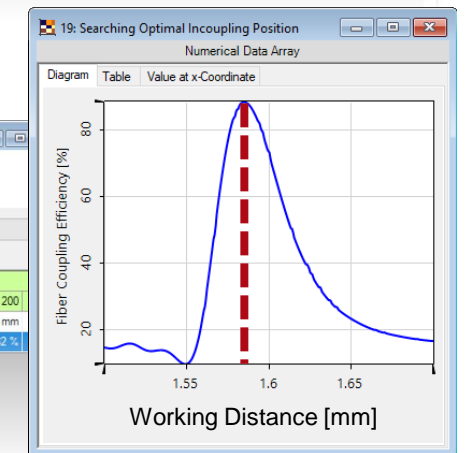
# Workflow in VirtualLab Fusion

- Set up input Gaussian field
  - [Basic Source Models](#) [Tutorial Video]
- Load different coupling lenses from Zemax files
  - [Import Optical Systems from Zemax](#) [Use Case]
- Find optimal working distances for different lenses
  - [Optimal Working Distance for Coupling Light into Single-Mode Fibers](#) [Use Case]

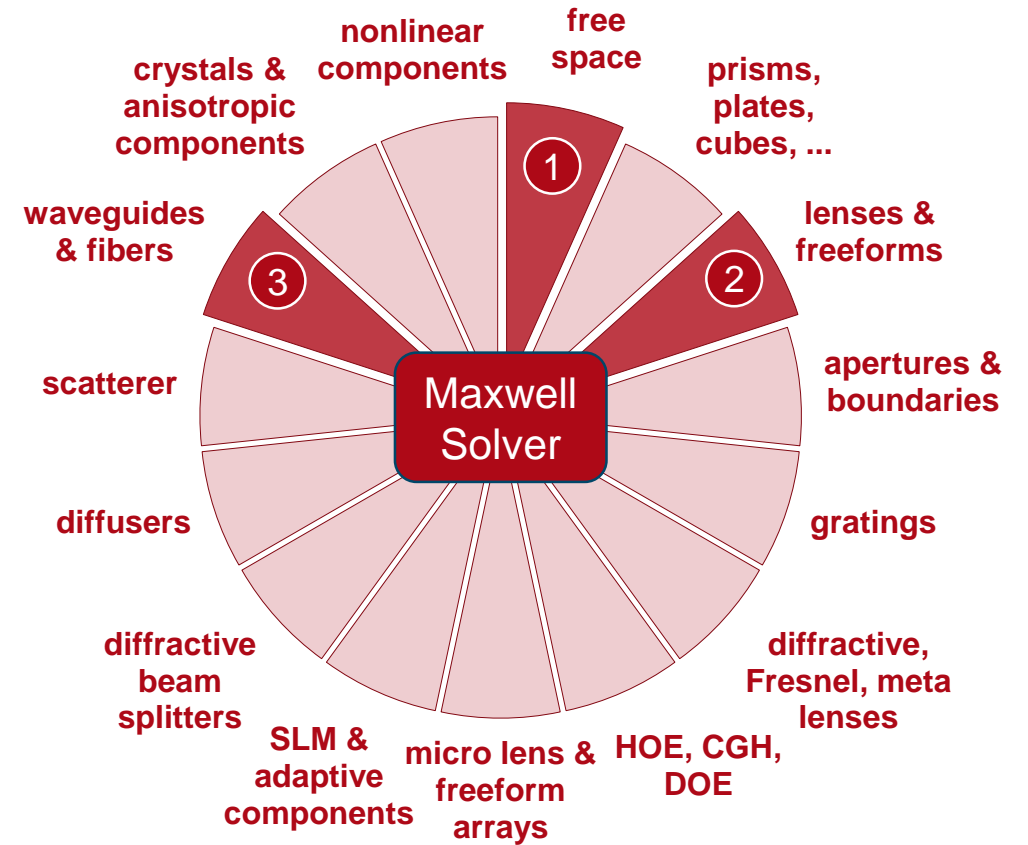
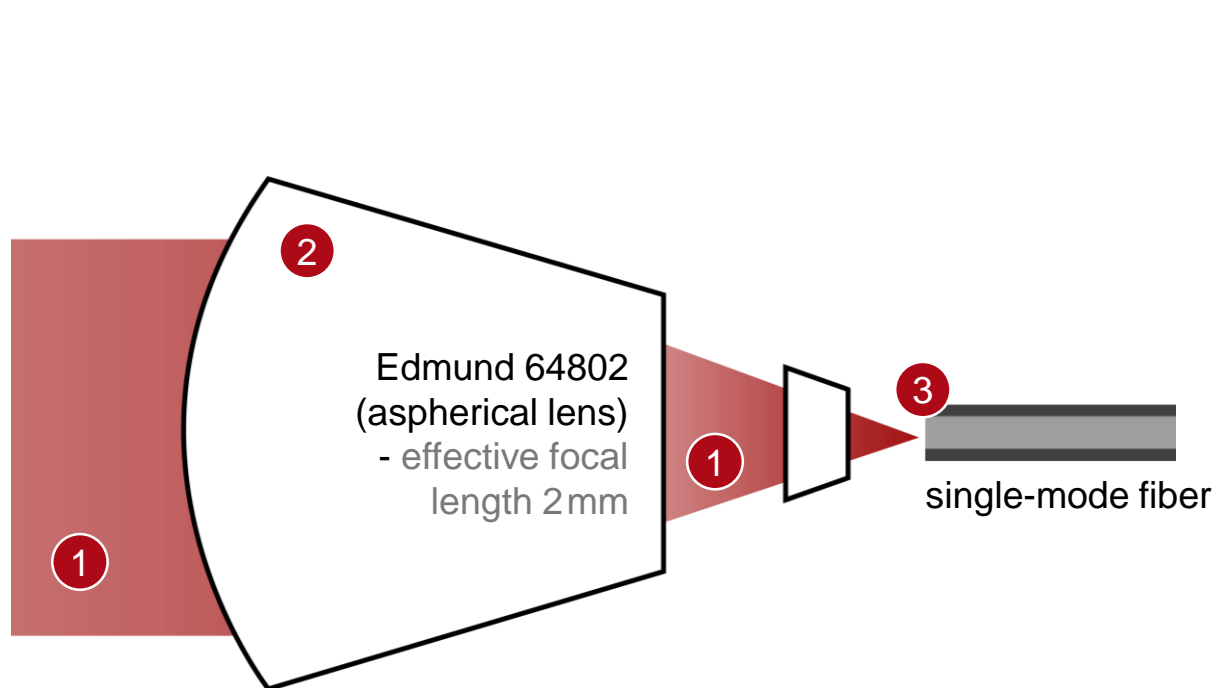
and then compare their performance



Detector	Subdetector	Combined Output	Iteration Step				
Varied Parameters	Distance Before (Identify O...	Data Array	1.695 mm	1.696 mm	1.697 mm	1.698 mm	1.699 mm
Fiber Coupling Efficiency #	Fiber Coupling Efficiency	Data Array	3.7805 %	3.7067 %	3.6351 %	3.5657 %	3.4982 %



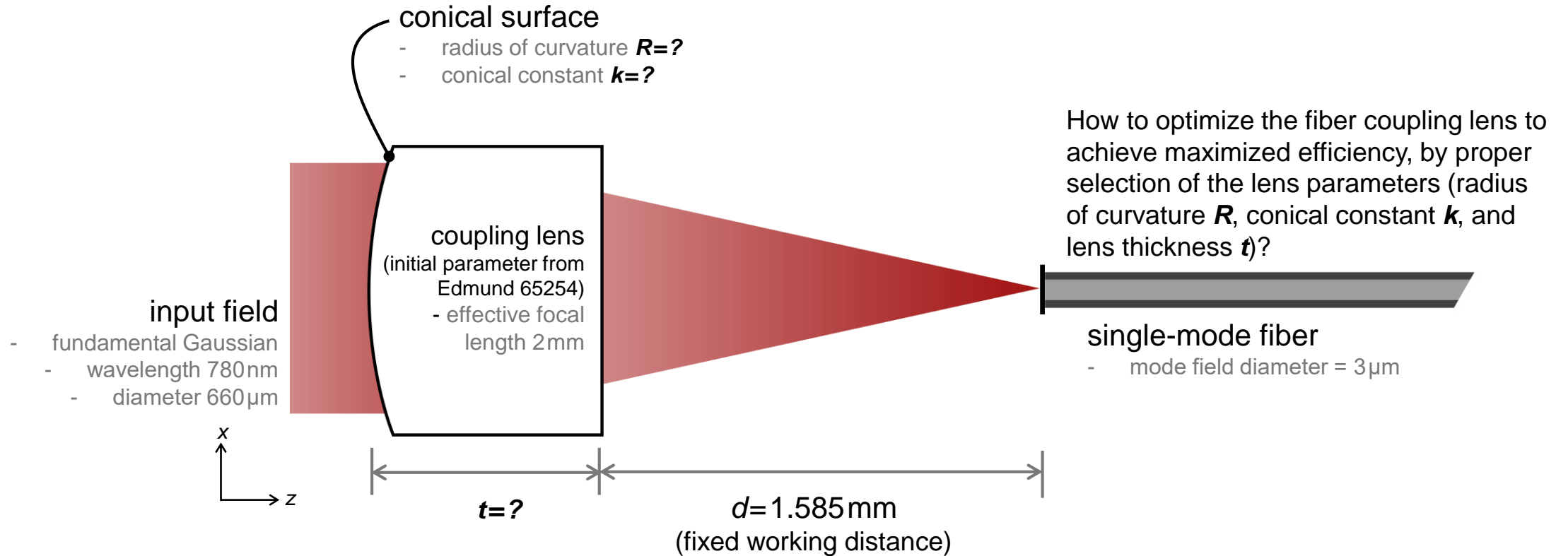
# VirtualLab Fusion Technologies



# Parametric Optimization of Fiber Coupling Lenses



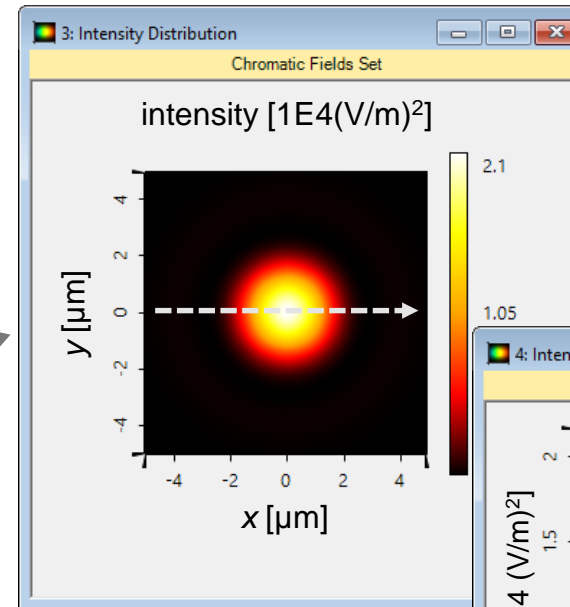
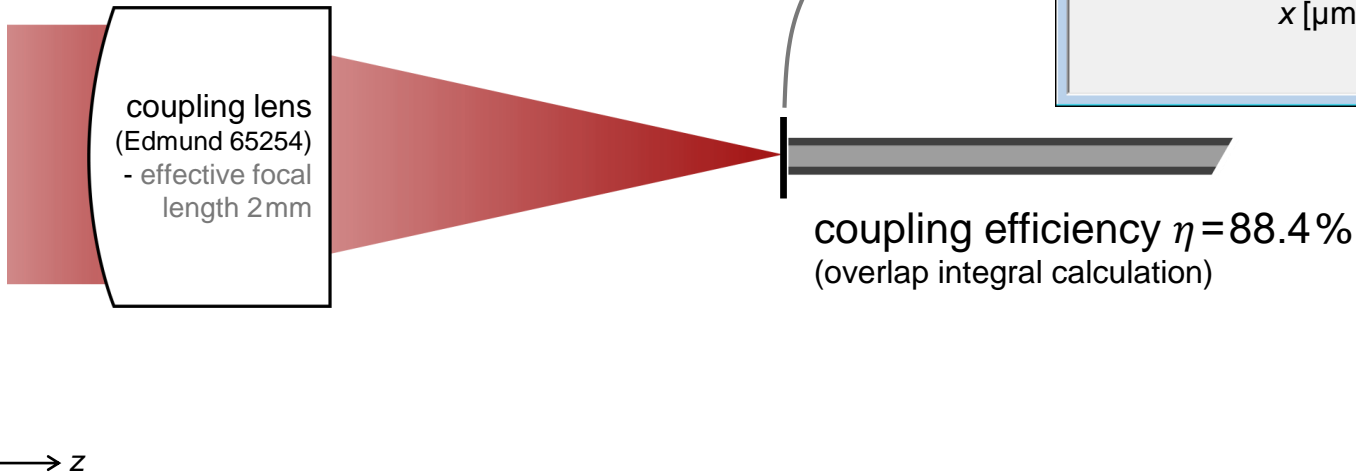
# Design Task



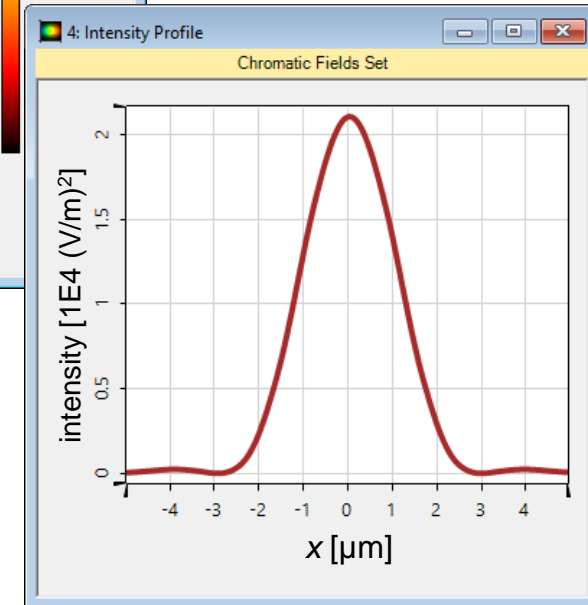
# Evaluation of Initial Lens

## initial lens parameters

- radius of curvature  $R=1.7\text{mm}$
- conical constant  $k=0$
- lens thickness  $t=0.8\text{mm}$



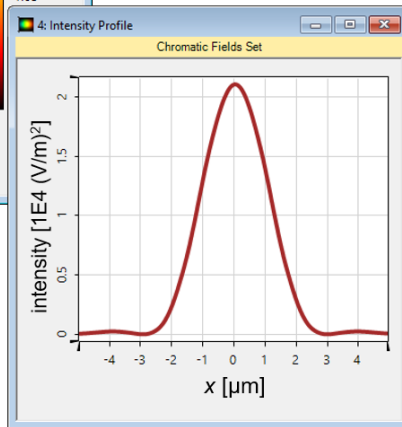
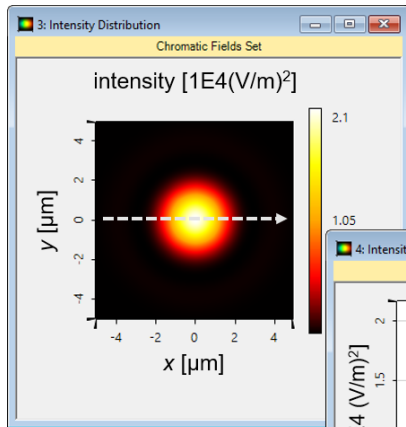
The coupling efficiency obtained from the initial spherical lens is not optimal, due to mismatch to the mode inside the single-mode fiber.



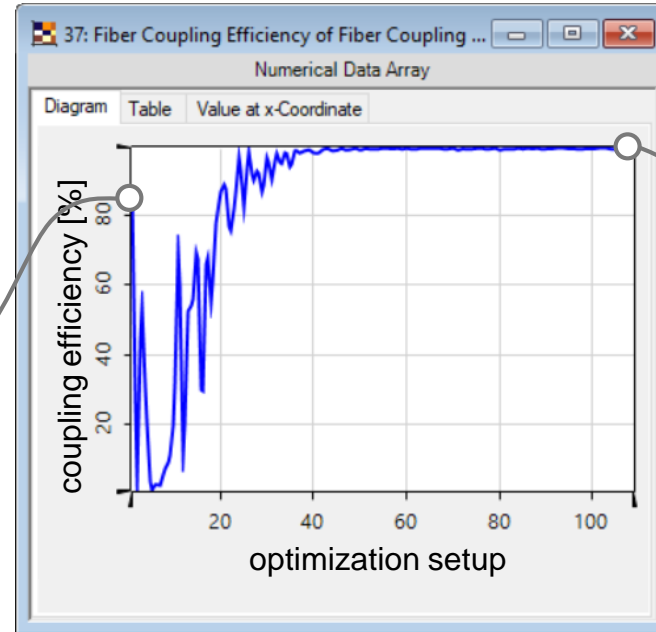
# Parametric Optimization

initial lens parameters

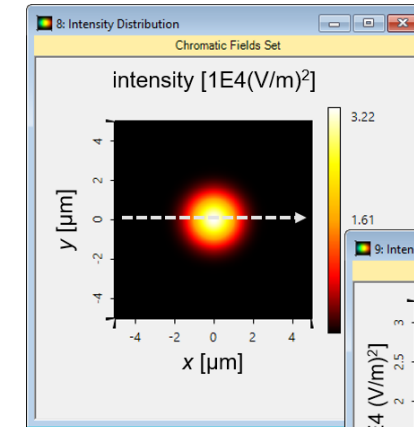
- radius of curvature  $R=1.7$  mm
- conical constant  $k=0$
- lens thickness  $t=0.8$  mm



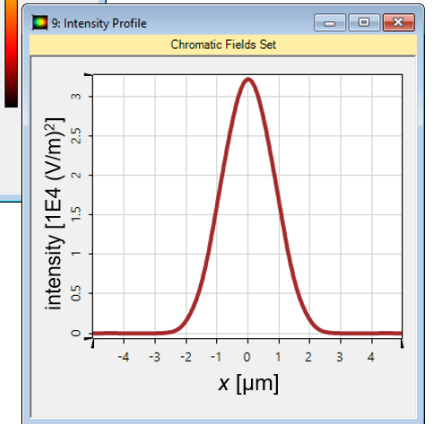
$\eta=88.6\%$



parametric optimization of coupling efficiency with downhill simplex algorithm



$\eta=99.4\%$



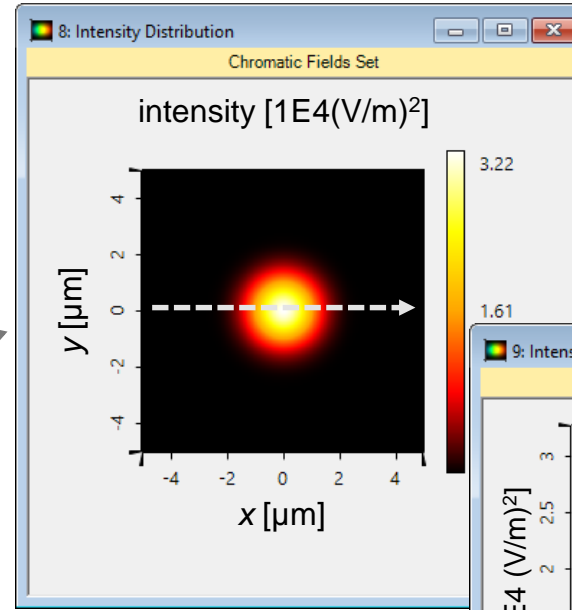
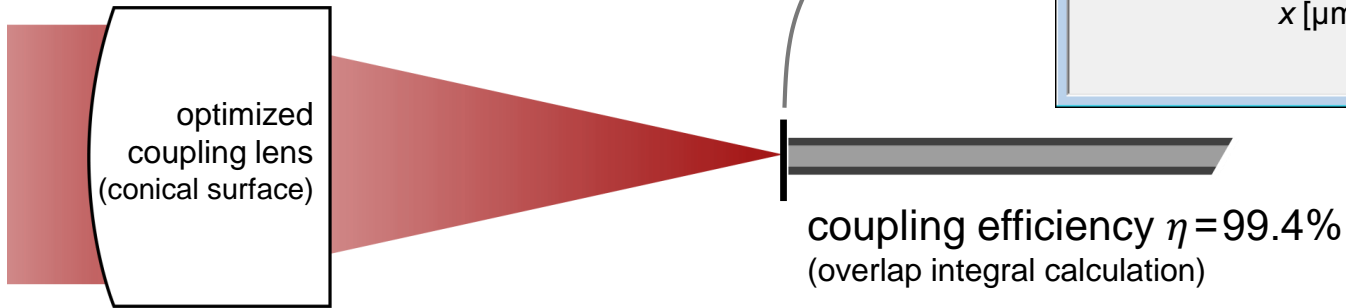
optimized lens parameters

- radius of curvature  $R=1.704$  mm
- conical constant  $k=-0.67278$
- lens thickness  $t=0.841$  mm

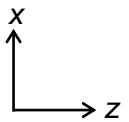
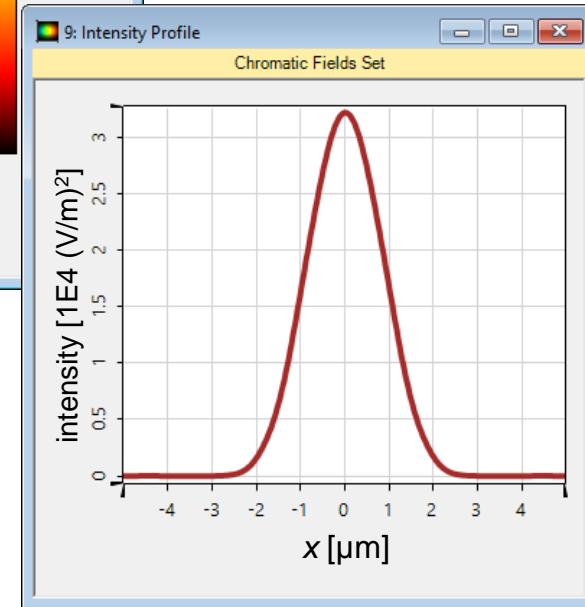
# Evaluation of Optimized Lens

optimized lens parameters

- radius of curvature  $R=1.704$  mm
- conical constant  $k=-0.67278$
- lens thickness  $t=0.841$  mm



The coupling efficiency increases to almost the ideal theoretical value after optimization of the lens.



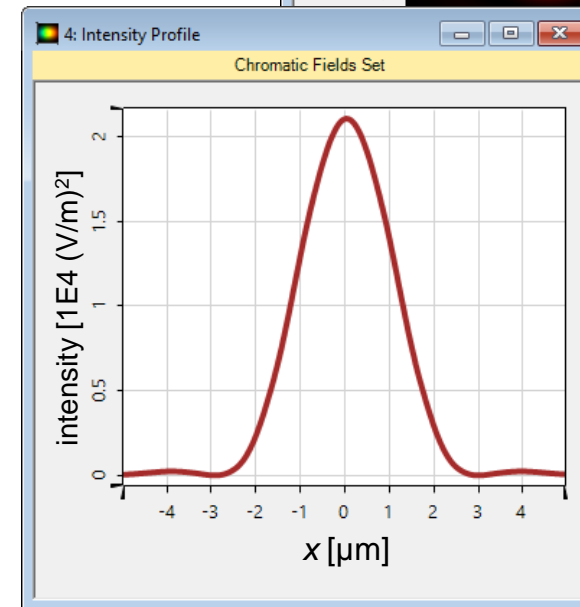
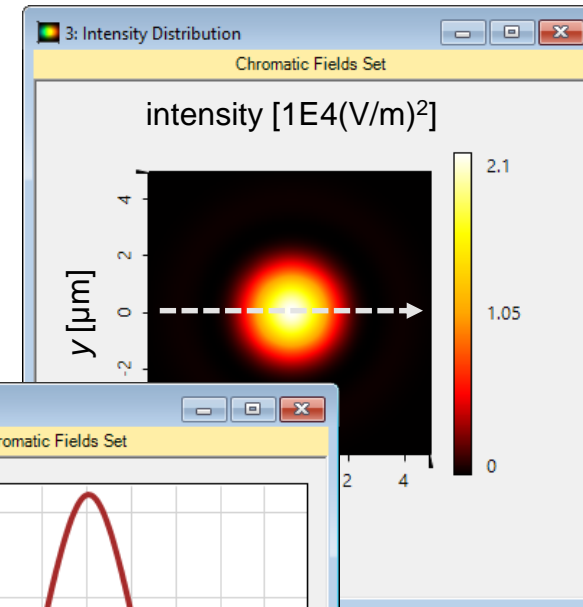
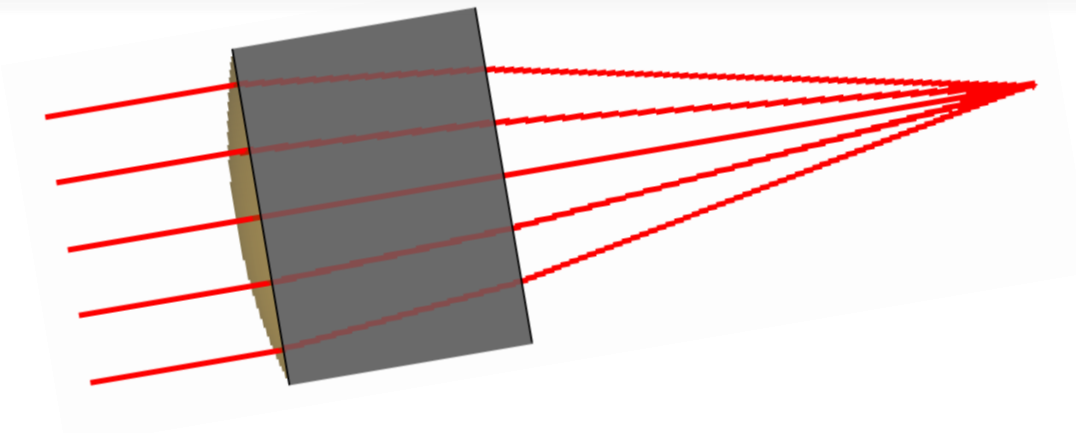
# Peak into VirtualLab Fusion

parametric optimization with flexible variables and merit functions definition

10: D:\OneDrive -...\Parametric optimization of fiber coupling lens\_Optimization.opt

**Constraint Specifications**  
Select and specify the constraints which shall be considered during optimization.

Constraint Host	Constraint Name	Use	Weight	Constraint Type	Value 1	Value 2	Start Value	Contribution
Edmund_6525 4 #1	Interface #1	<input checked="" type="checkbox"/>	1	Range	-1E+303 mm	1E+303 mm	1.7 mm	0 %
	Interface #1	<input checked="" type="checkbox"/>	1	Range	-1000	1000	0	0 %
	Interface #2	<input checked="" type="checkbox"/>	1	Range	0 mm	1E+303 mm	800 $\mu\text{m}$	0 %
Fiber Coupling	Fiber Coupling	<input checked="" type="checkbox"/>	1	Target Value			88.559 %	100 %



result visualization in various formats

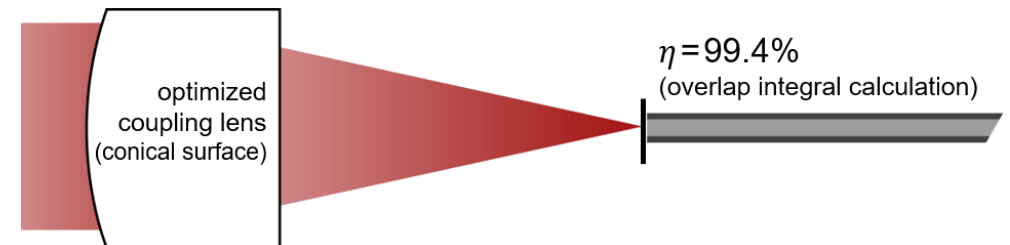
# Workflow in VirtualLab Fusion

- Set up input Gaussian field
  - [Basic Source Models](#) [Tutorial Video]
- Import initial coupling lens from Zemax file
  - [Import Optical Systems from Zemax](#) [Use Case]
- Evaluate fiber coupling efficiency with initial lens
  - [Optimal Working Distance for Coupling Light into Single-Mode Fibers](#) [Use Case]
- Use Parametric Optimization to find proper values for selected lens parameters

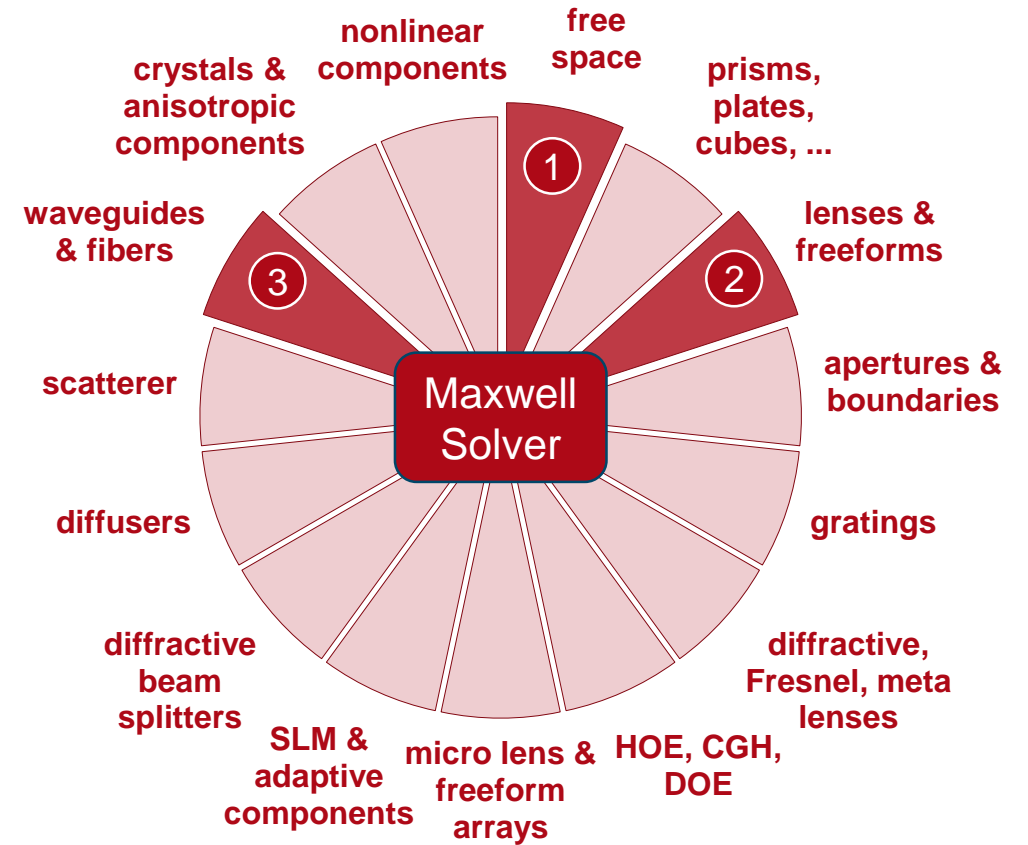
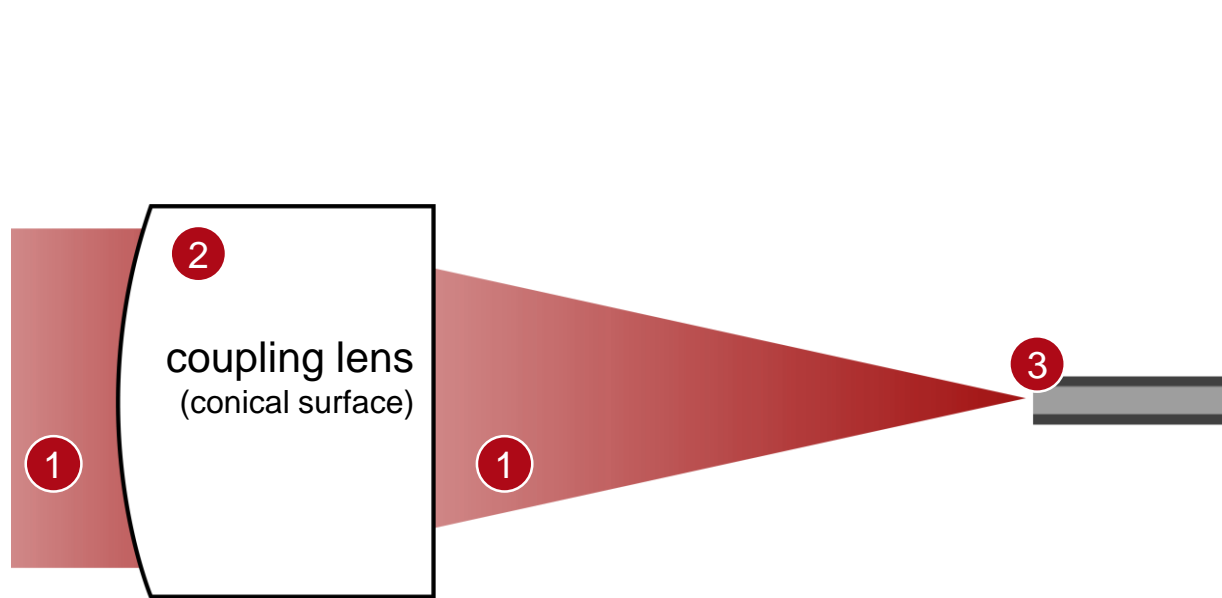
10: D:\OneDrive -... \Parametric optimization of fiber coupling lens\_Optimization.opt

**Constraint Specifications**  
Select and specify the constraints which shall be considered during optimization.

Constraint Host	Constraint Name	Use	Weight	Constraint Type	Value 1	Value 2	Start Value
Edmund_6525 4 #1	Interface #1	<input checked="" type="checkbox"/>	1	Range	-1E+303 mm	1E+303 mm	1.7 mm
	Interface #1	<input checked="" type="checkbox"/>	1	Range	-1000	1000	0
	Interface #2	<input checked="" type="checkbox"/>	1	Range	0 mm	1E+303 mm	800 $\mu$ m
Fiber Coupling	Fiber Coupling	<input checked="" type="checkbox"/>	1	Target Value	100 %		88.559 %



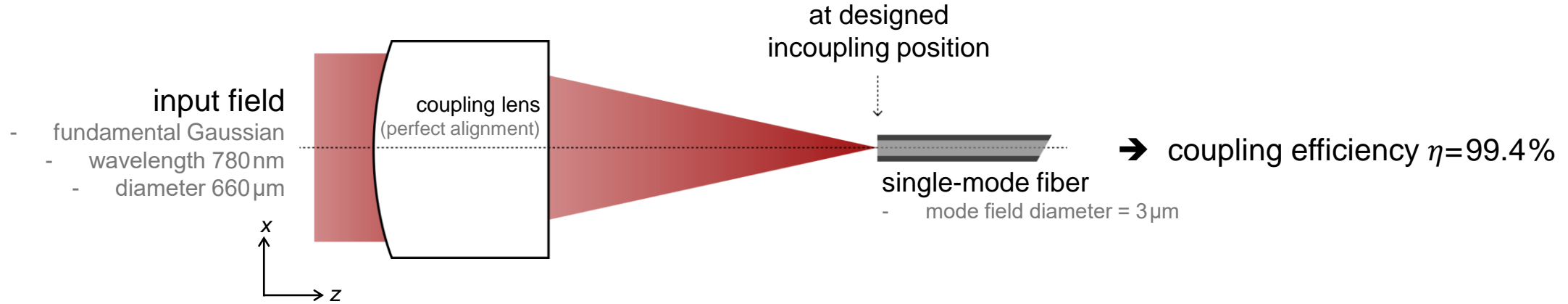
# VirtualLab Fusion Technologies



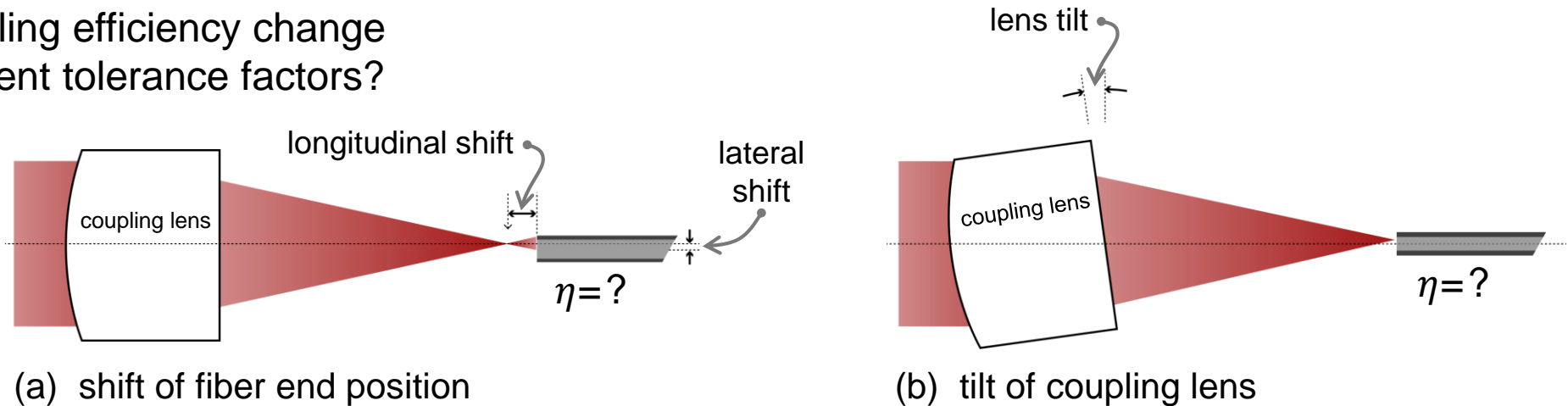
# Tolerance Analysis of a Fiber Coupling Setup



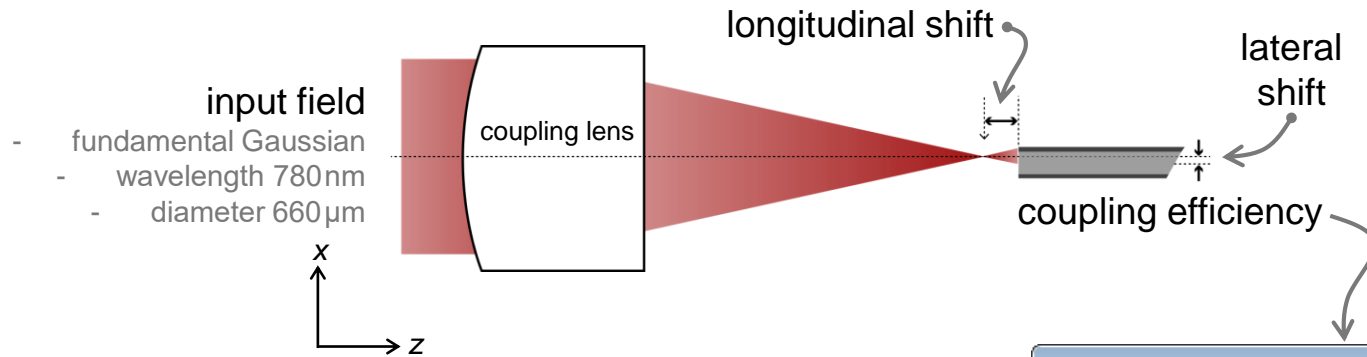
# Modeling Task



How does the coupling efficiency change with respect to alignment tolerance factors?

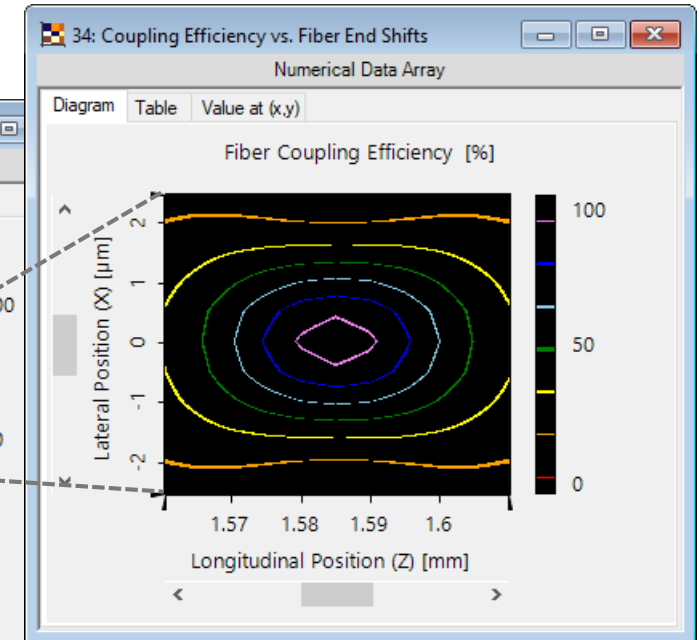
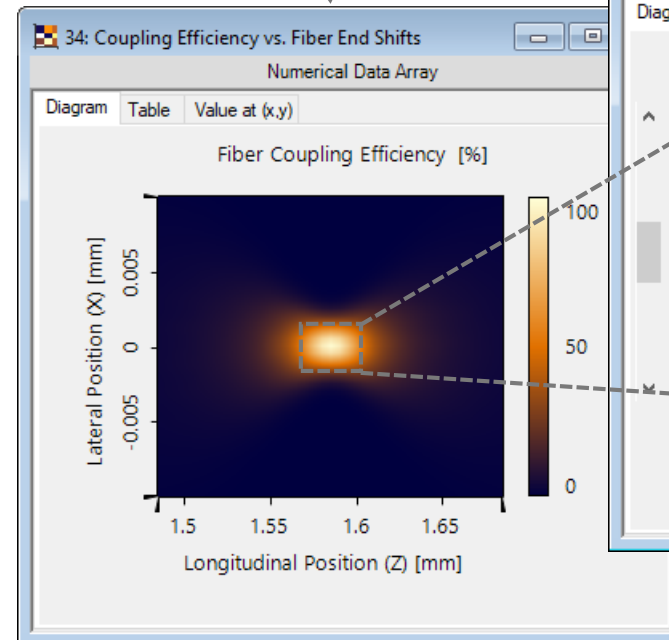


# Coupling Efficiency vs. Fiber End Position Shift

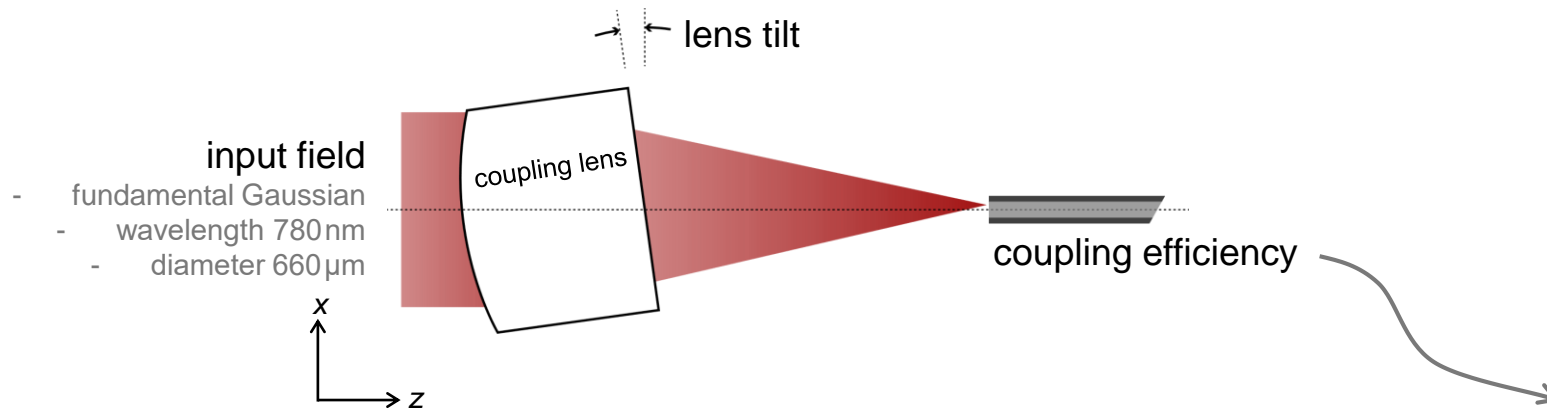


Contour plot helps with the identification of the parameter range for desired coupling efficiency threshold.

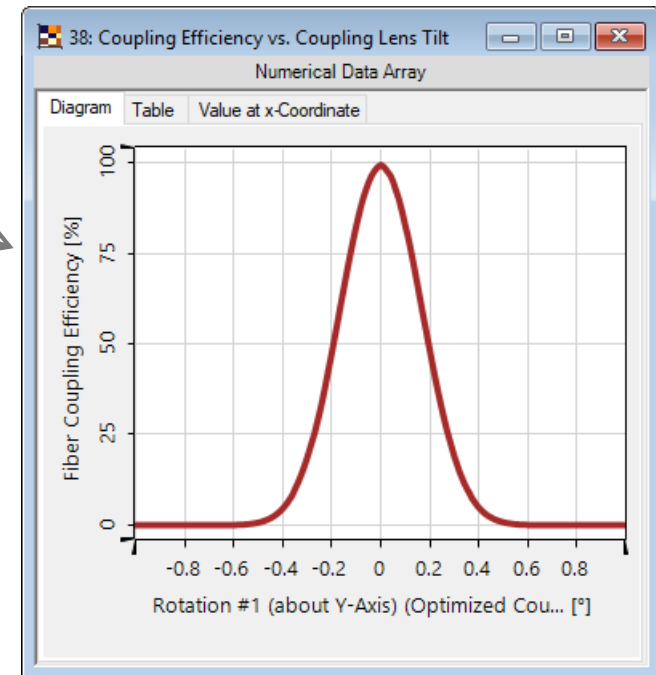
The coupling efficiency is scanned with respect to the fiber position shifts along both axial and lateral directions.



# Coupling Efficiency vs. Coupling Lens Tilt



Physical-optics analysis of the coupling efficiency with respect to lens tilt, over 200 angles, takes only 50 seconds.



# Peek into VirtualLab Fusion

multi-dimensional scanning of system parameters

Parameter Specification

Set up the parameter(s) to be varied.

You can select one or more parameters which shall be varied as well as the resulting number of iterations. Several [modes](#) are available specifying how the parameters are varied per iteration.

Usage Mode: Scanning Number of Iterations: 1681

Filter by...  Show Only Varied Parameters

1 2 +	Object	Category	Parameter	Vary	From	To	Steps	Step Size	Original Value
	Fiber End #3	Basal Positioning (Relative)	Distance Be...	<input checked="" type="checkbox"/>	1.485 mm	1.685 mm	41	5 $\mu$ m	1.585 mm
			Lateral Shift...	<input checked="" type="checkbox"/>	-10 $\mu$ m	10 $\mu$ m	41	500 nm	0 m

Edit Fiber Coupling Efficiency

Detector Window and Resolution | Detector Function

Specify Gaussian Mode Field

Fiber NA: 0.002

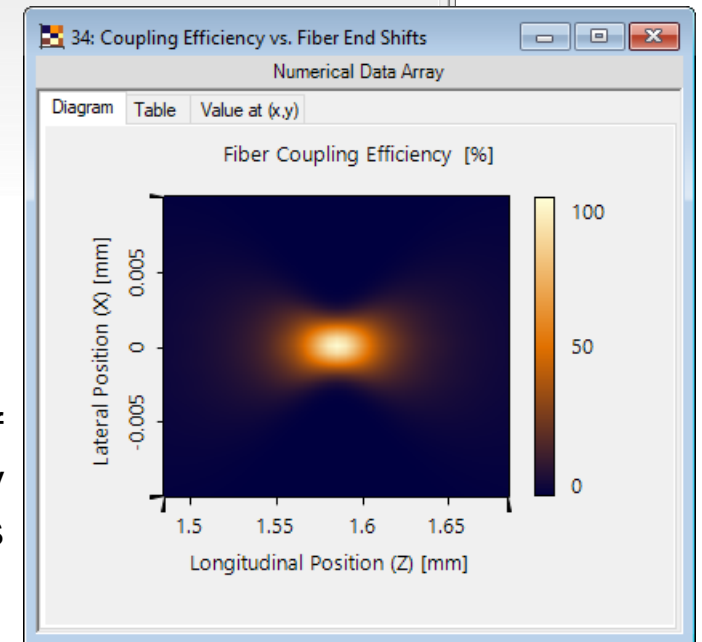
Mode Field Diameter (1/e<sup>2</sup>): 3  $\mu$ m

Specify Customized Mode Field

Mode Field: [Set] [Show]

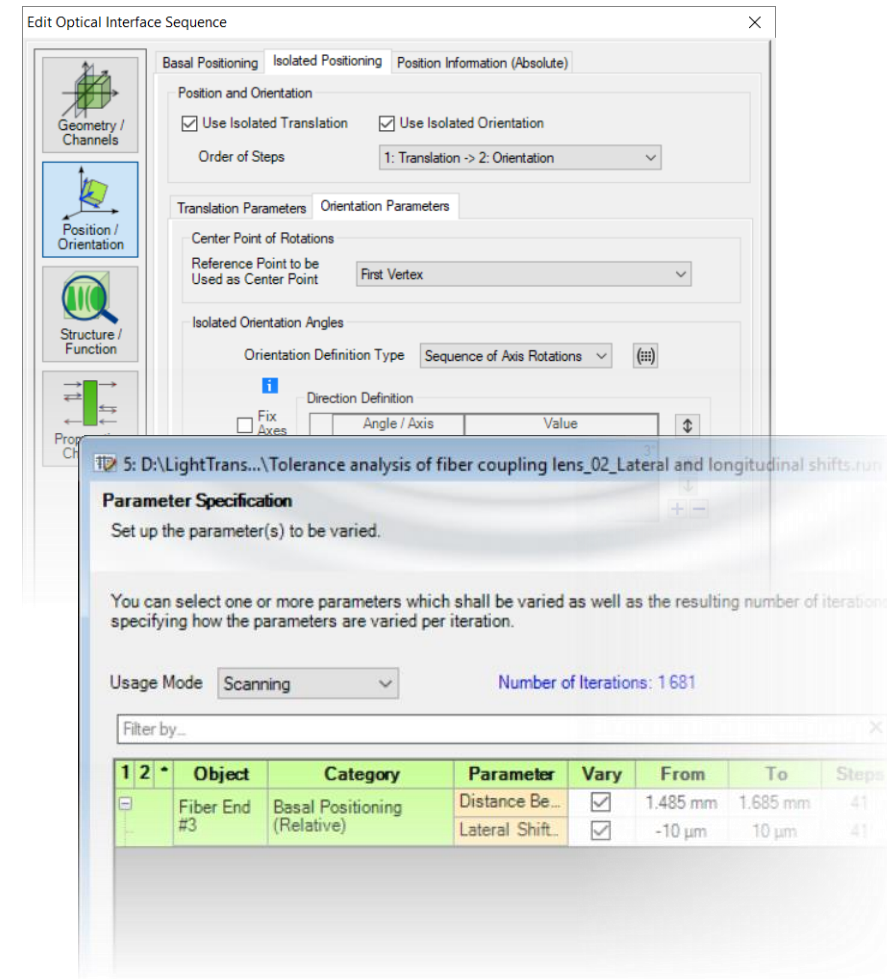
Efficiency Related to Incident Field of Optical System

visualization of coupling efficiency vs. tolerance factors

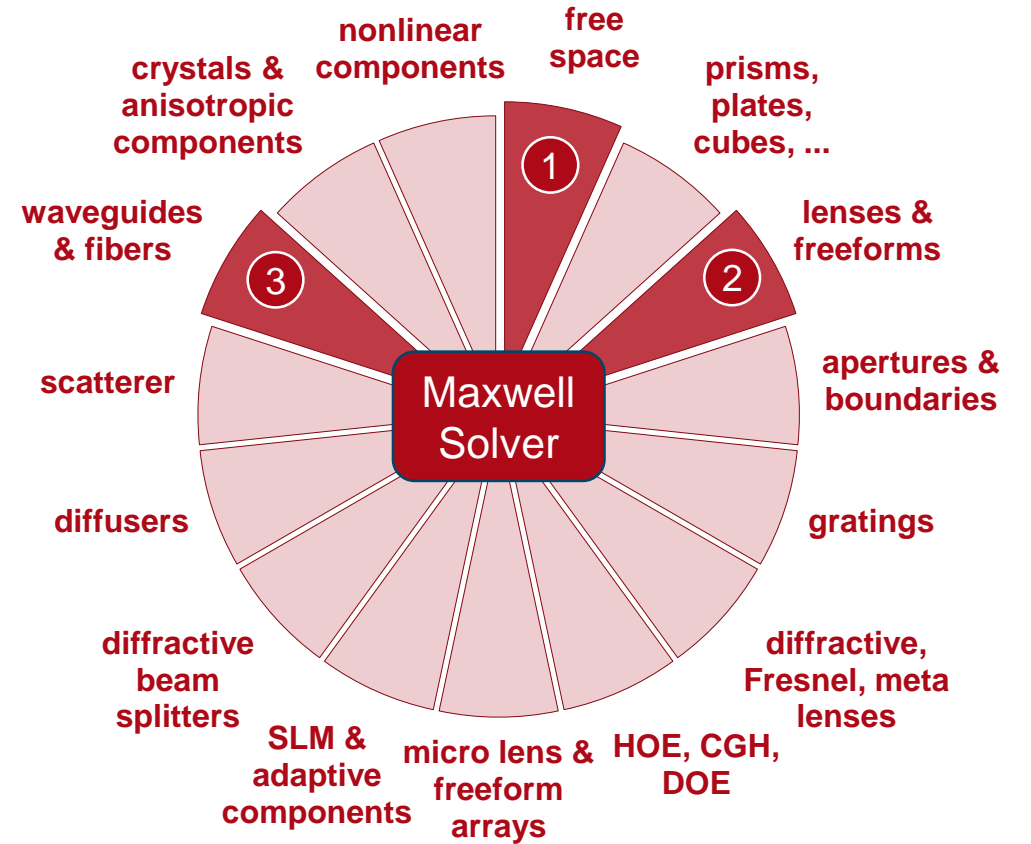
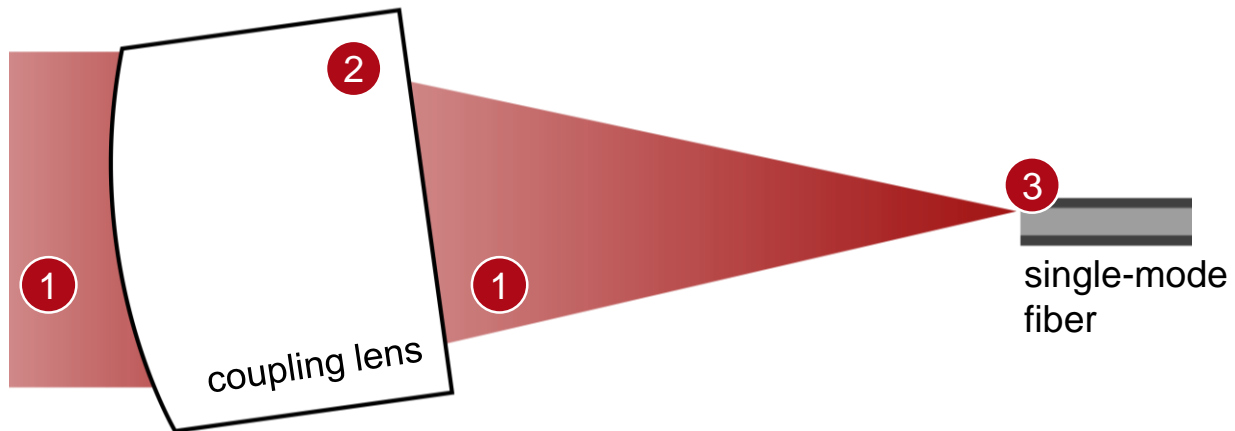


# Workflow in VirtualLab Fusion

- Set up input Gaussian field
    - [Basic Source Models](#) [Tutorial Video]
  - Load fiber coupling lens e.g. from Zemax file
    - [Import Optical Systems from Zemax](#) [Use Case]
- find the optimal working distance
- [Optimal Working Distance for Coupling Light into Single-Mode Fibers](#) [Use Case]
- or, optimize your own lens in VirtualLab
- [Parametric Optimization of Fiber Coupling Lenses](#) [Use Case]
- Use Parameter Run to scan over tolerance factors of concern



# VirtualLab Fusion Technologies

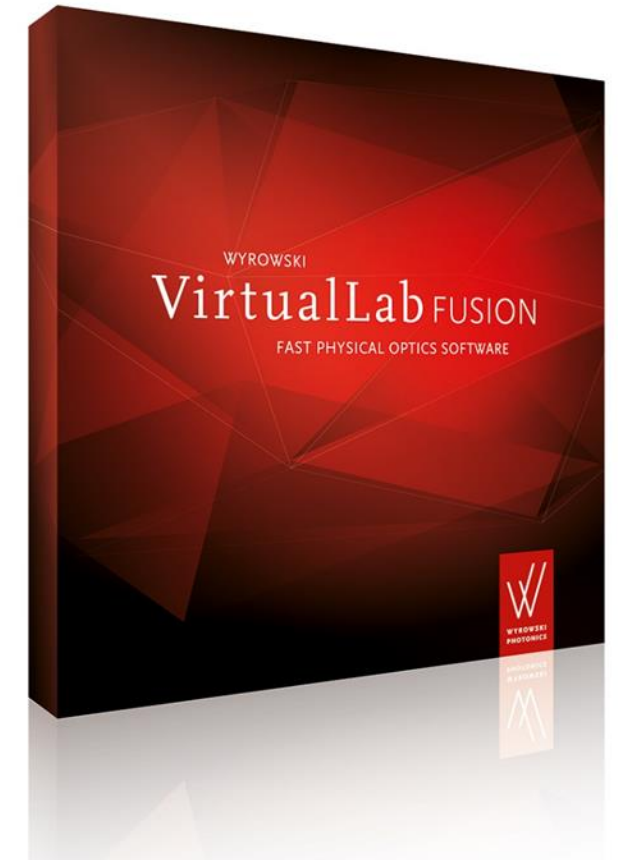


# Document Information

title	Tolerance Analysis of a Fiber Coupling Setup
document code	FCP.0004
version	1.0
toolbox(es)	Starter Toolbox
VL version used for simulations	7.4.0.49
category	Application Use Case
further reading	<ul style="list-style-type: none"><li>- <a href="#">Comparison of Different Lenses for Fiber Coupling</a></li><li>- <a href="#">Parametric Optimization of Fiber Coupling Lens</a></li></ul>

# Fast Physical Optics with VirtualLab Fusion

- Fast Physical Optics does not replace ray tracing, but enriches our way to do optical modeling and design.
- Ray tracing is embedded and accessible.
- Physical optics simplifies development of systematic design workflows.





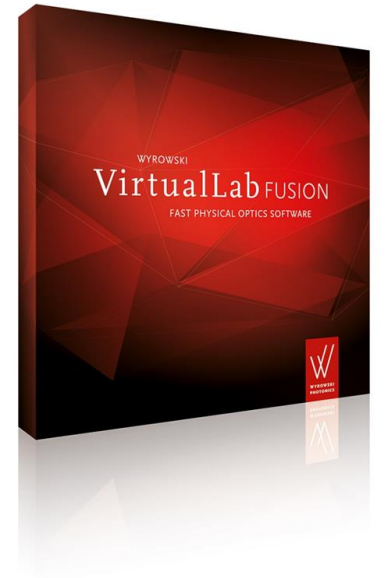
# Our Key Messages on Modeling

---

**#1: Make physical optics the platform in optical modeling.**

#2: **Field Tracing** enables **Fast Physical Optics**.

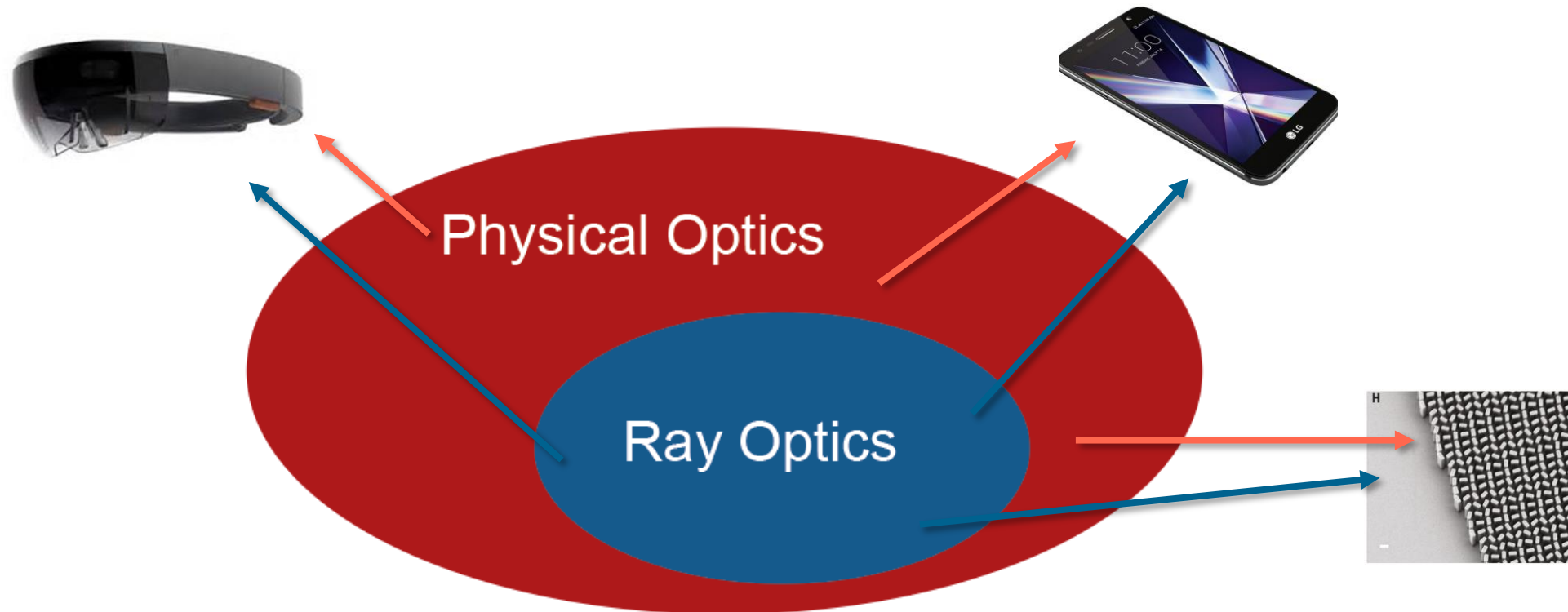
#3: Ray tracing is fully embedded in fast physical optics.



## **Why Physical Optics?**

Fast physical optics modeling with VirtualLab Fusion

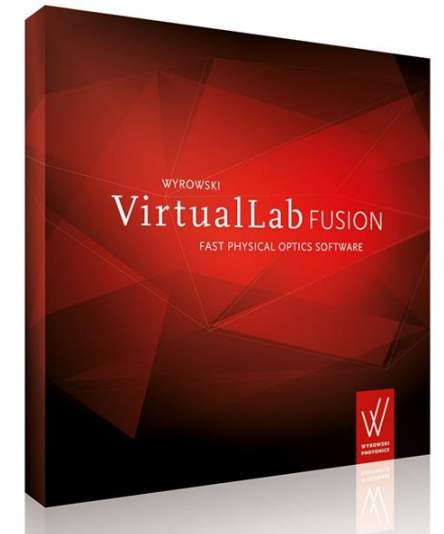
# Physical Optics Modeling and Design



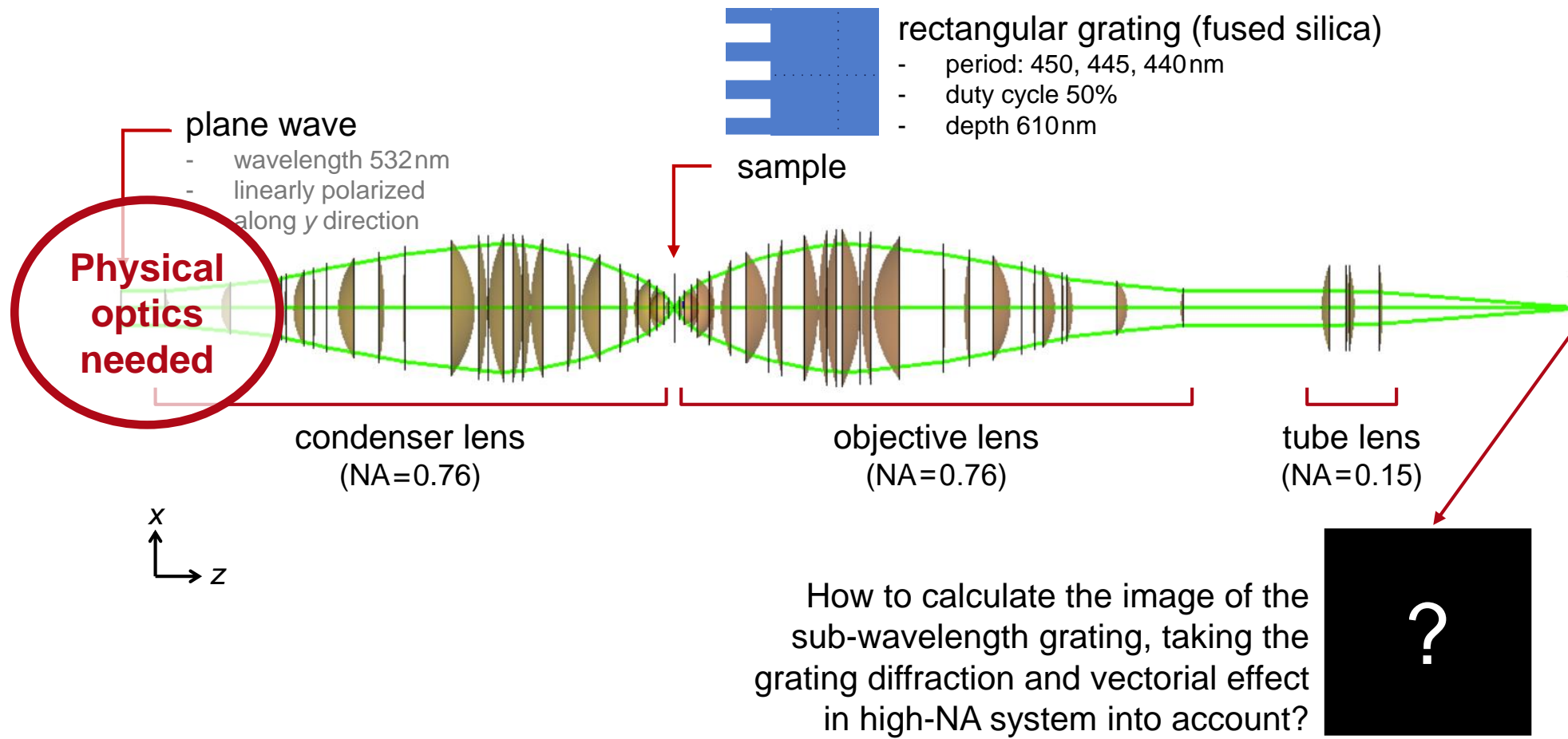
Physical optics provides the fundament of innovative concepts for harnessing light!

# Physical Optics Enables Theoretically Solid Inclusion of ....

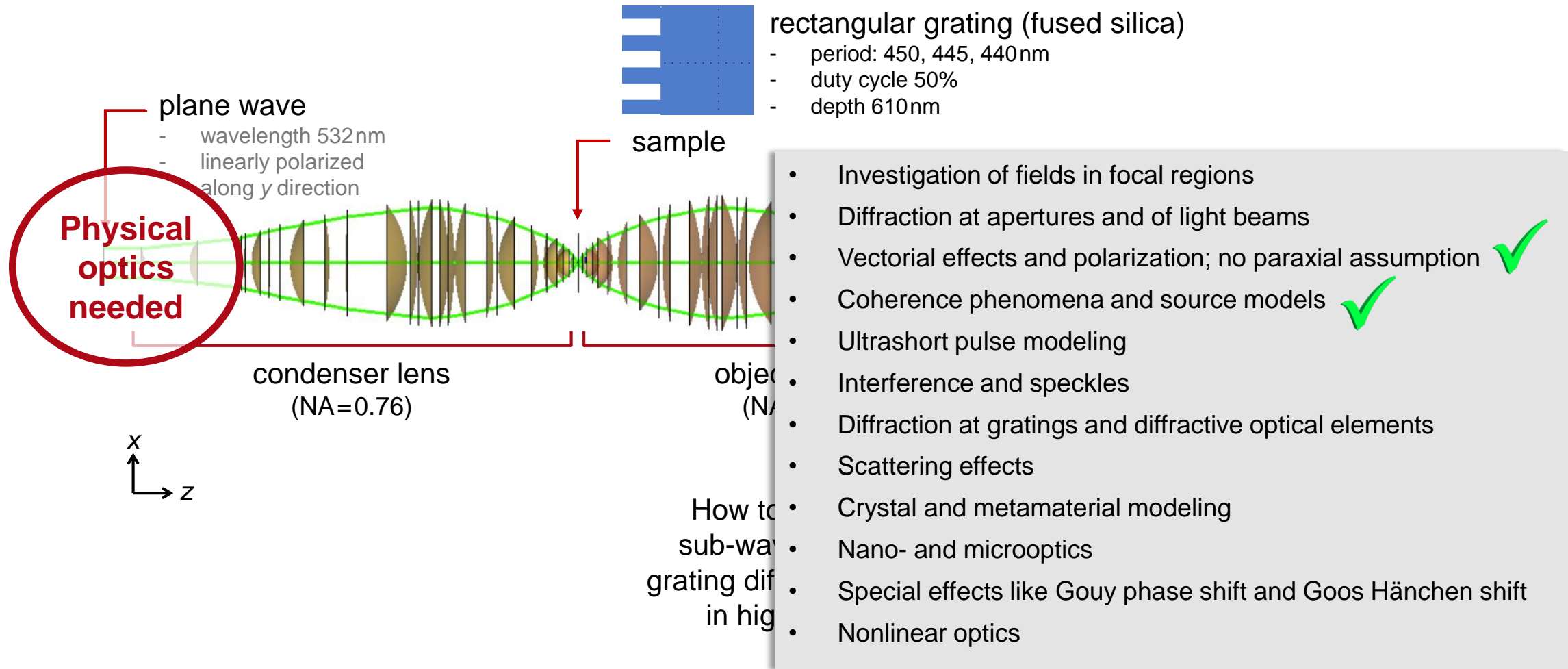
- Investigation of fields in focal regions
- Diffraction at apertures and of light beams
- Vectorial effects and polarization; no paraxial assumption
- Coherence phenomena and source models
- Ultrashort pulse modeling
- Interference and speckles
- Diffraction at gratings and diffractive optical elements
- Scattering effects
- Crystal and metamaterial modeling
- Nano- and microoptics
- Special effects like Gouy phase shift and Goos Hänchen shift
- Nonlinear optics



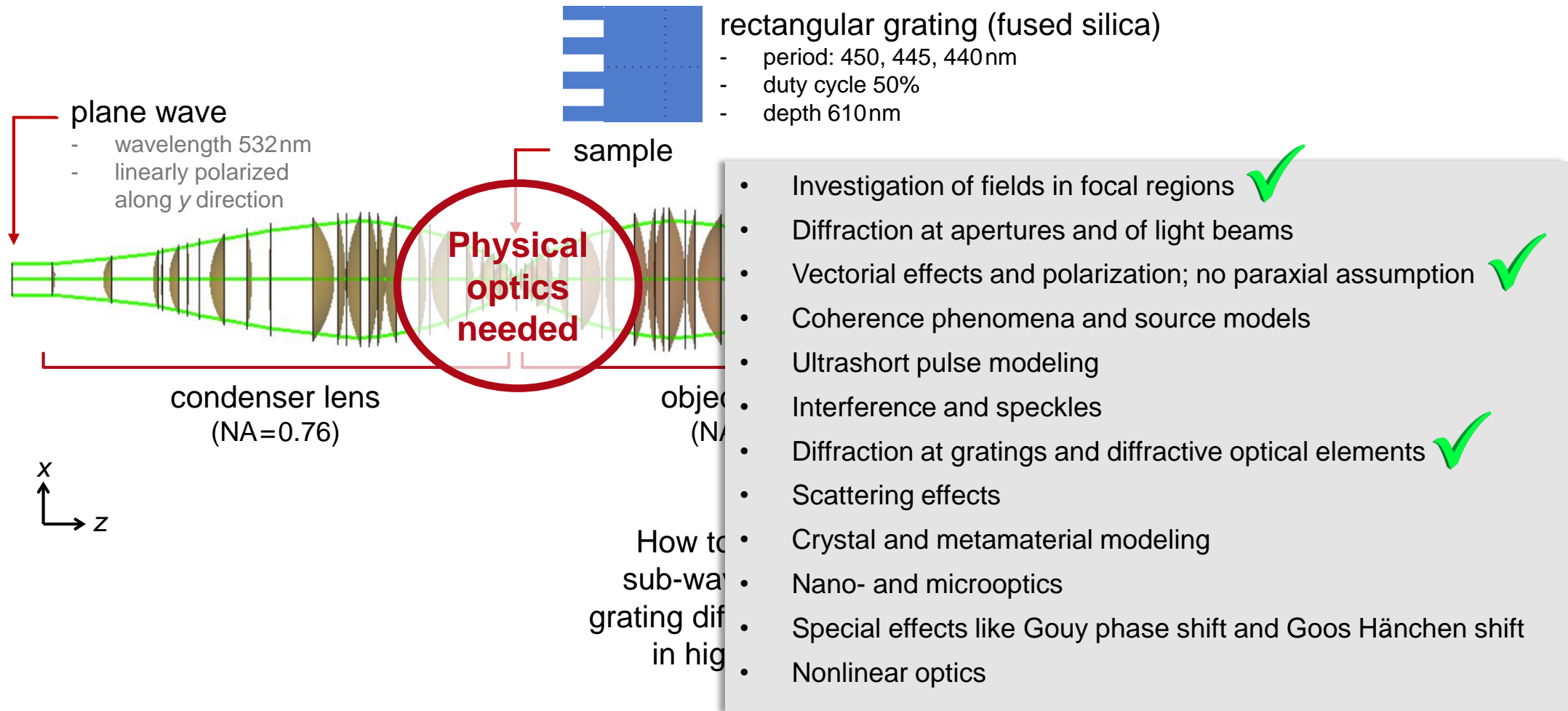
# Modeling Task



# Modeling Task



# Modeling Task



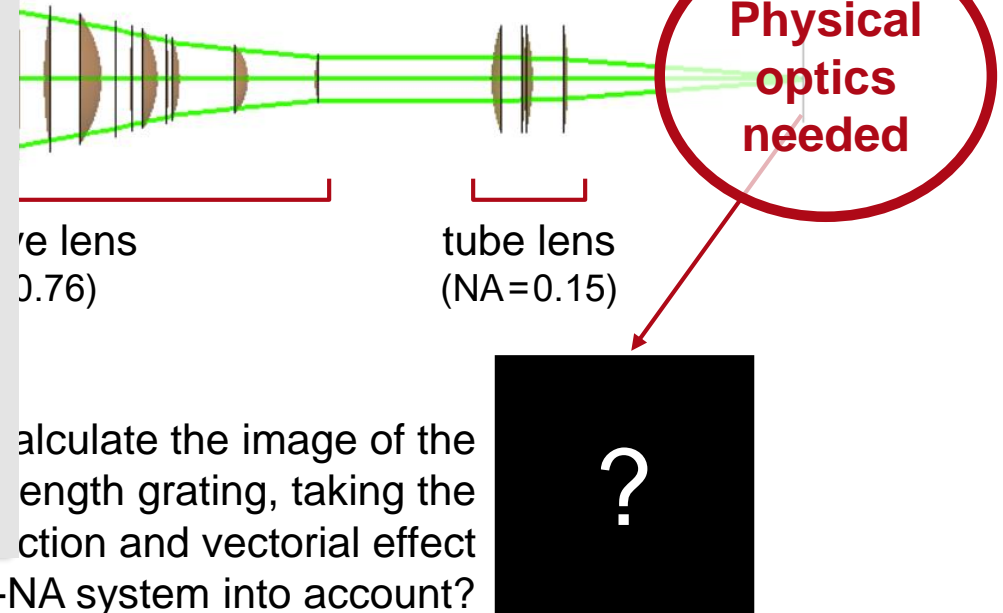
# Modeling Task

- Investigation of fields in focal regions ✓
- Diffraction at apertures and of light beams ✓
- Vectorial effects and polarization; no paraxial assumption ✓
- Coherence phenomena and source models
- Ultrashort pulse modeling
- Interference and speckles
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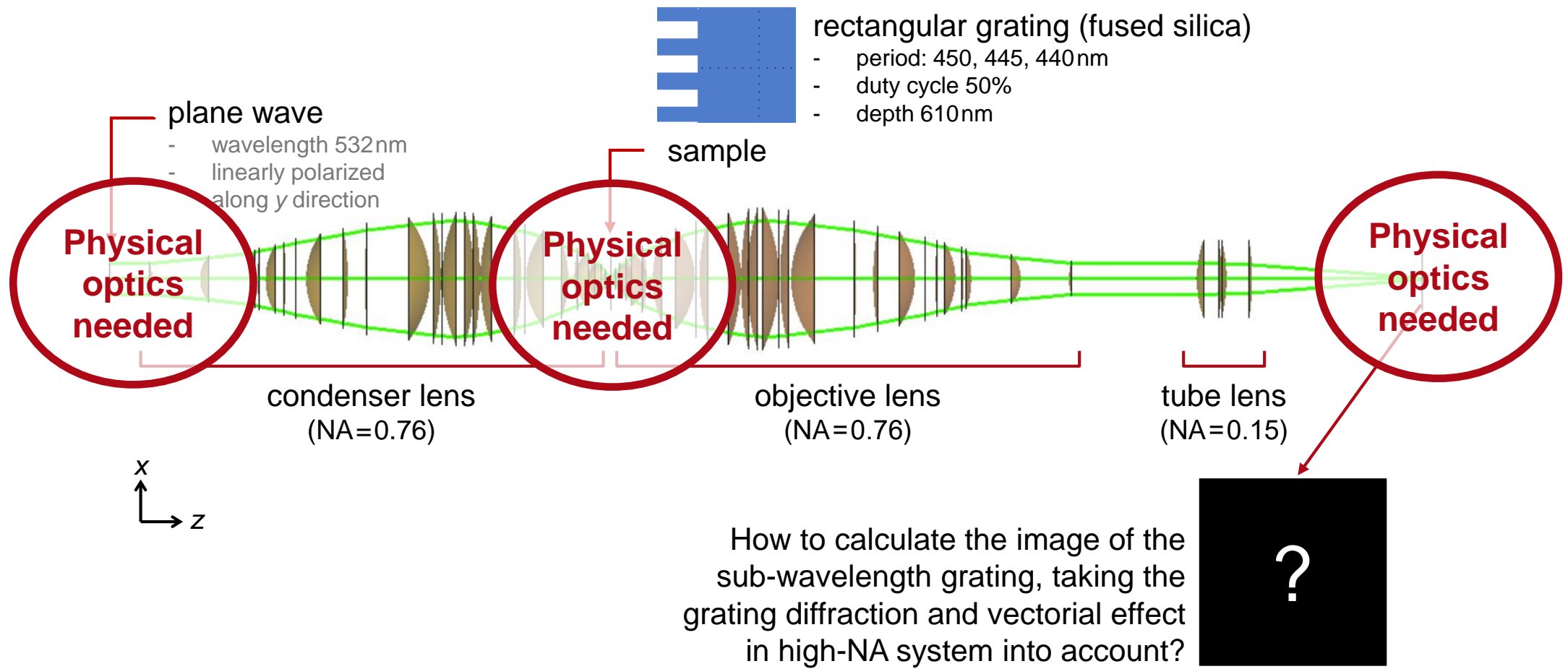
rectangular grating (fused silica)

- period: 450, 445, 440 nm
- duty cycle 50%
- depth 610 nm

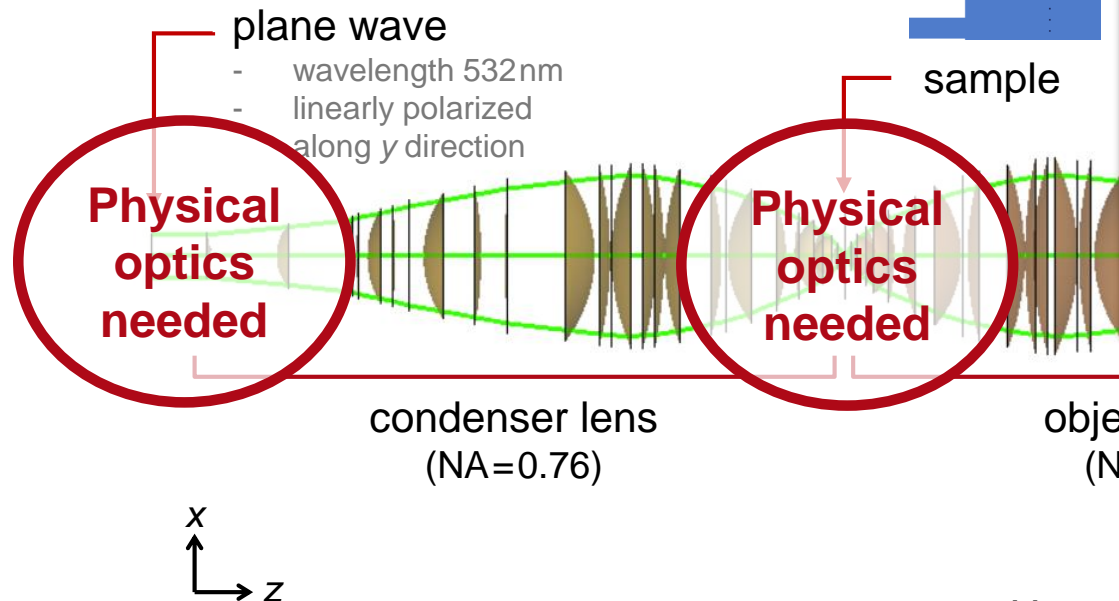




# Modeling Task



# Modeling Task

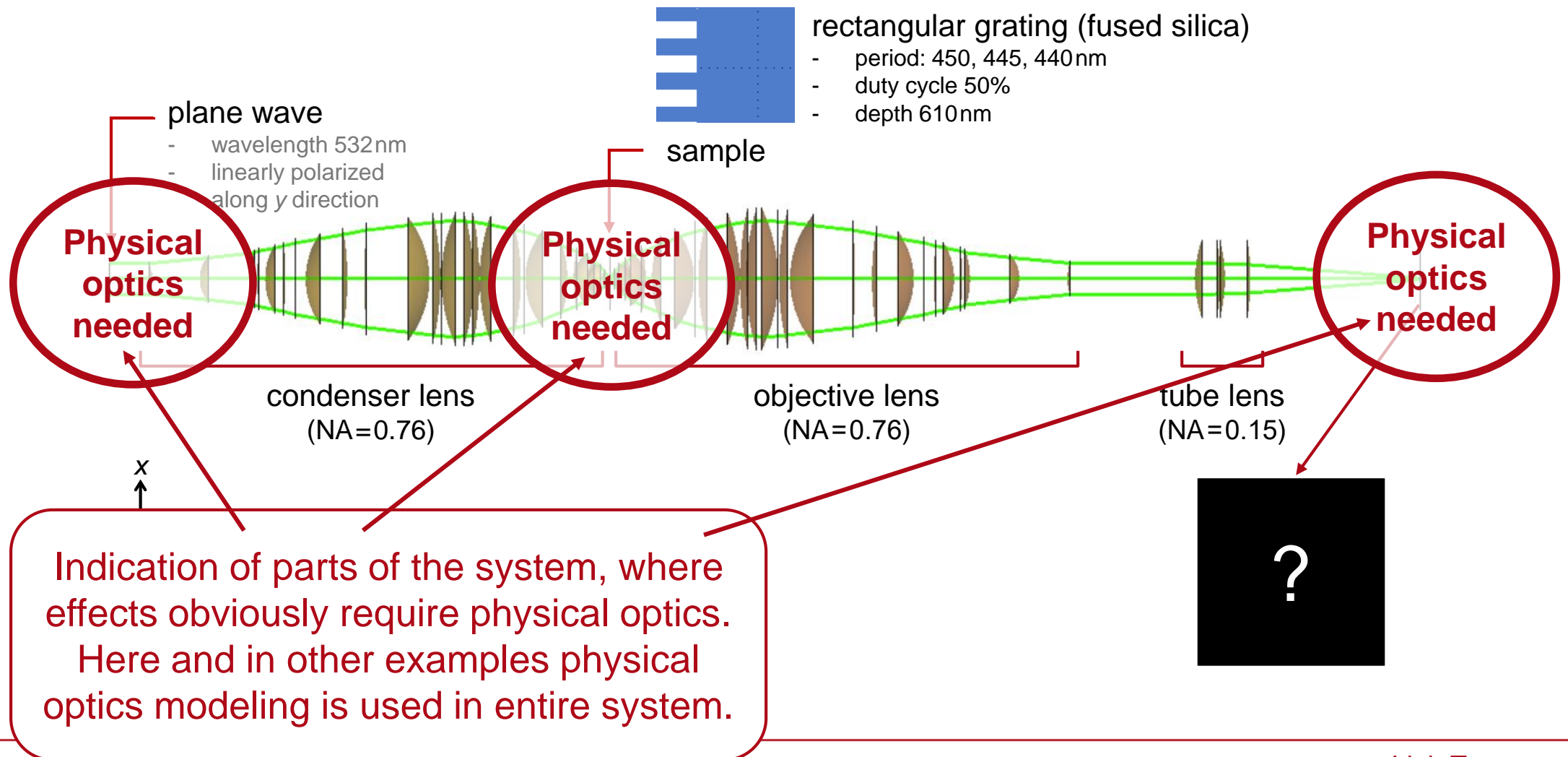


- Investigation of fields in focal regions ✓
- Diffraction at apertures and of light beams ✓
- Vectorial effects and polarization; no paraxial assumption ✓
- Coherence phenomena and source models ✓
- Ultrashort pulse modeling
- Interference and speckles
- Diffraction at gratings and diffractive optical elements ✓
- Scattering effects
- Crystal and metamaterial modeling
- Nano- and microoptics
- Special effects like Gouy phase shift and Goos Hänchen shift
- Nonlinear optics

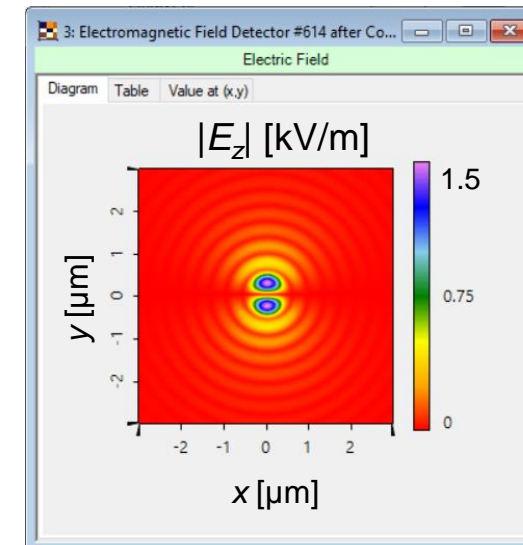
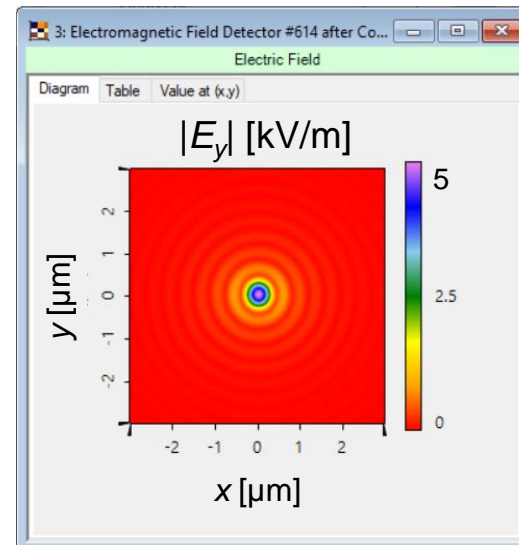
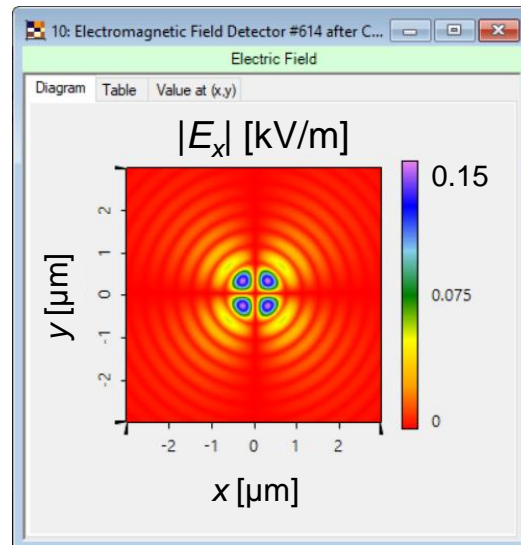
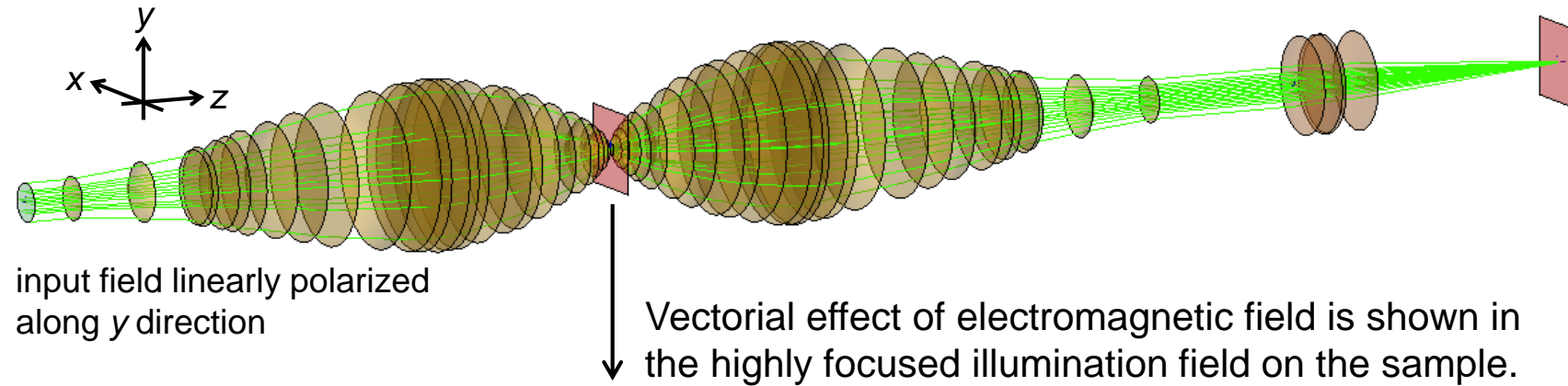
How to calculate the image of the sub-wavelength grating, taking the grating diffraction and vectorial effect in high-NA system into account?



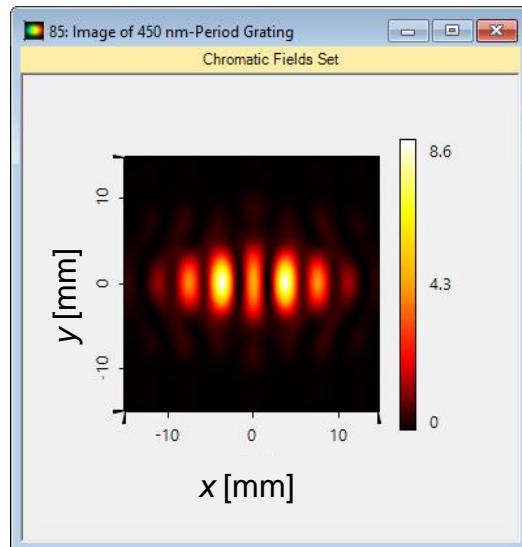
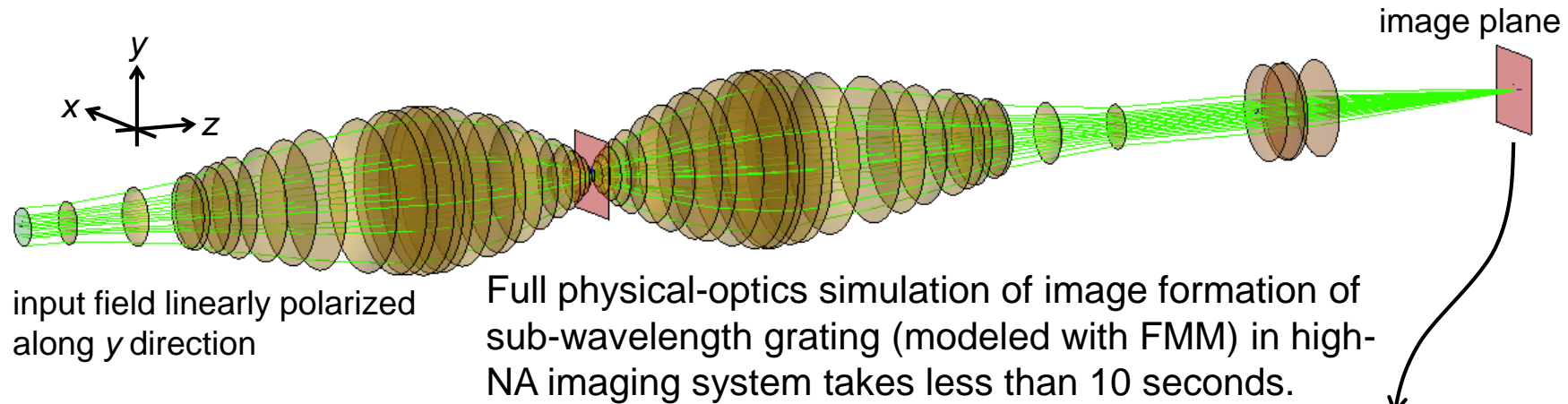
# Modeling Task



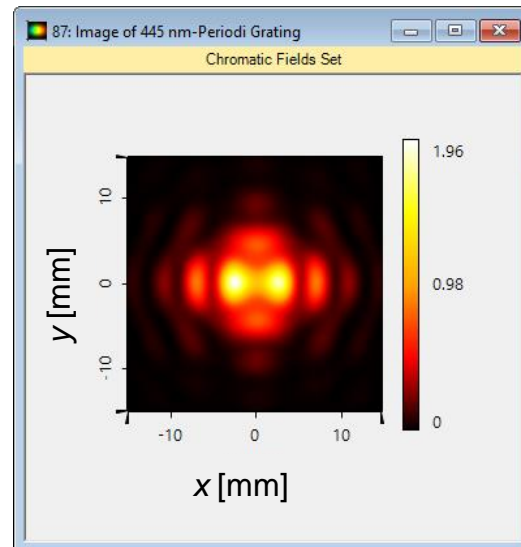
# Results



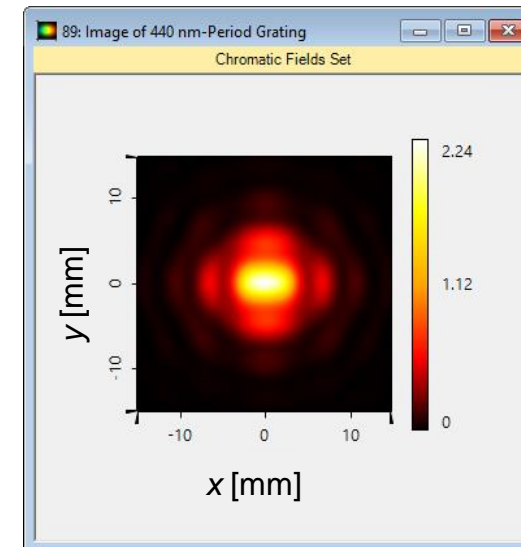
# Results



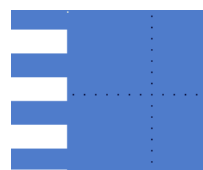
450nm-period grating



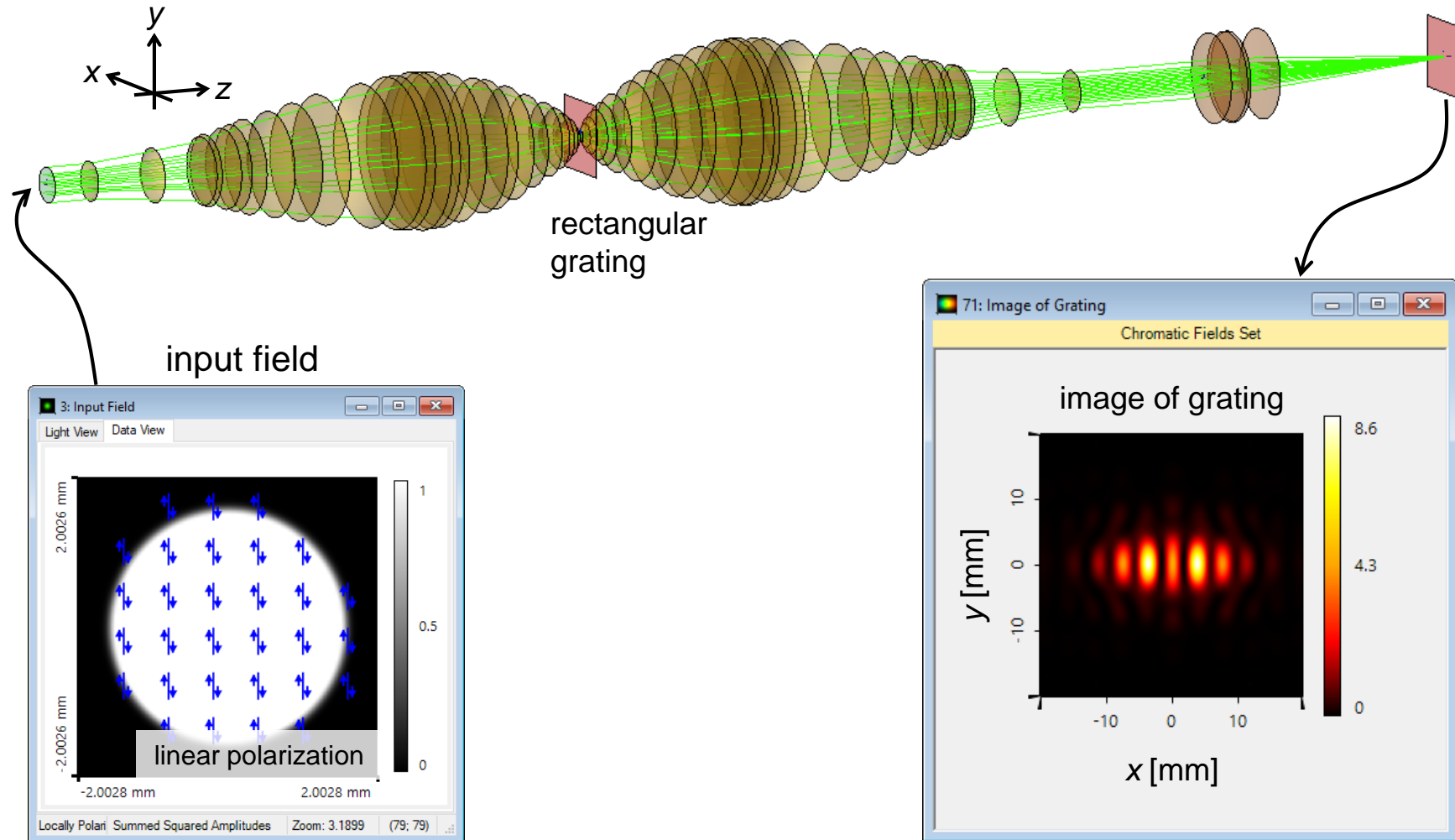
445nm-period grating



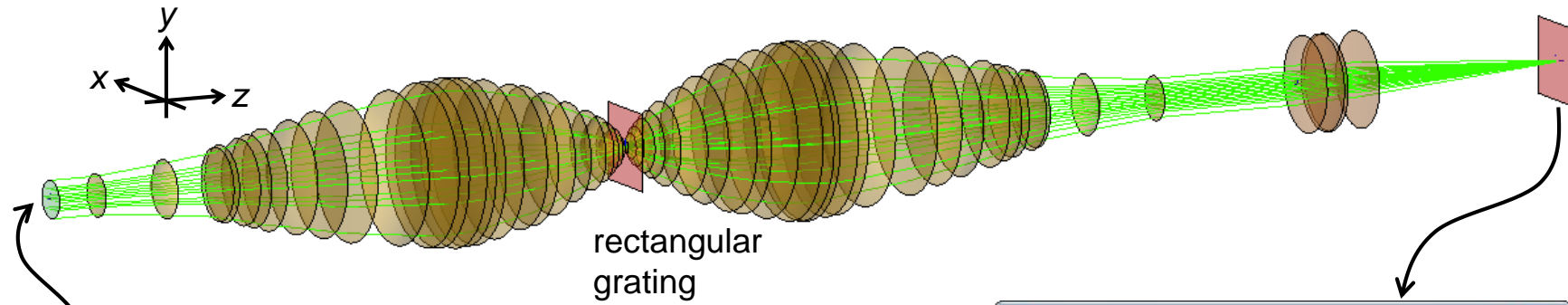
440nm-period grating



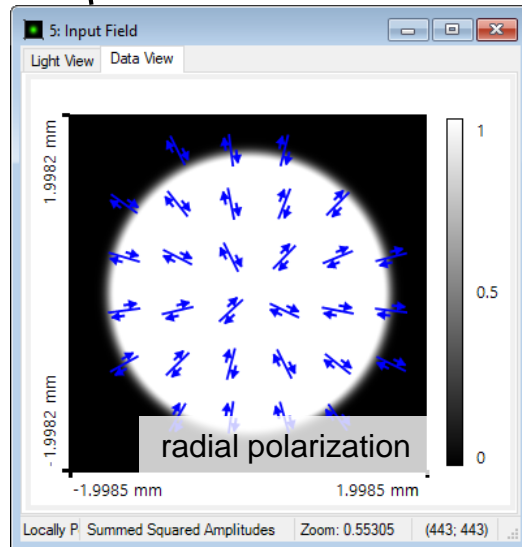
# Imaging with Linearly Polarized Light



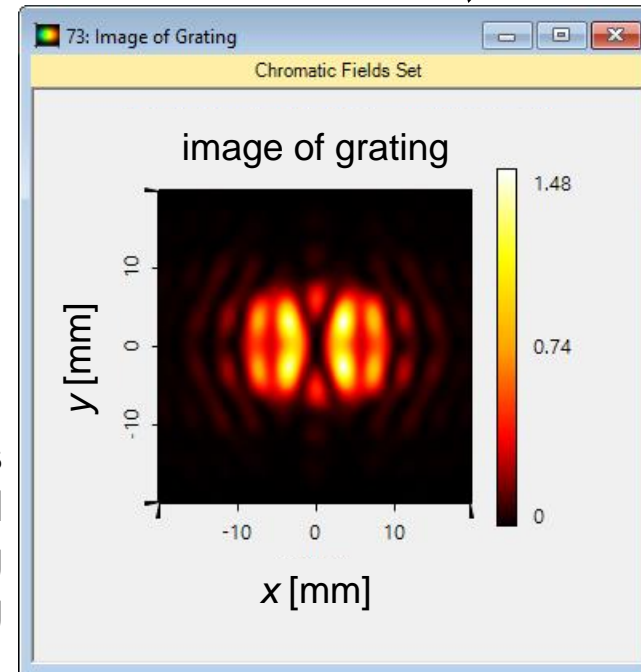
# Imaging with Radially Polarized Light



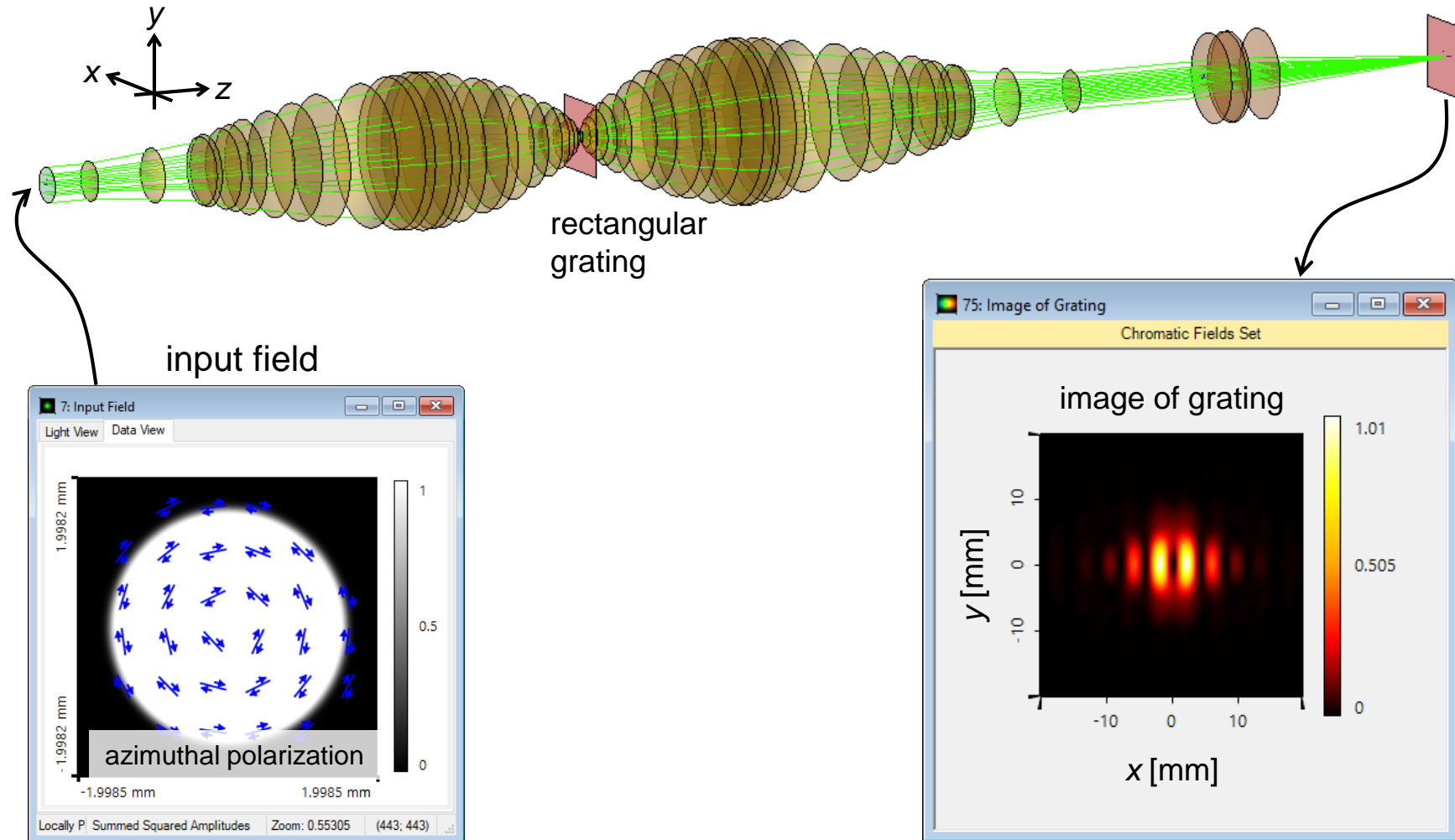
input field



Vector nature of light is taken into account, and interaction with grating is modeled by using Fourier modal method.



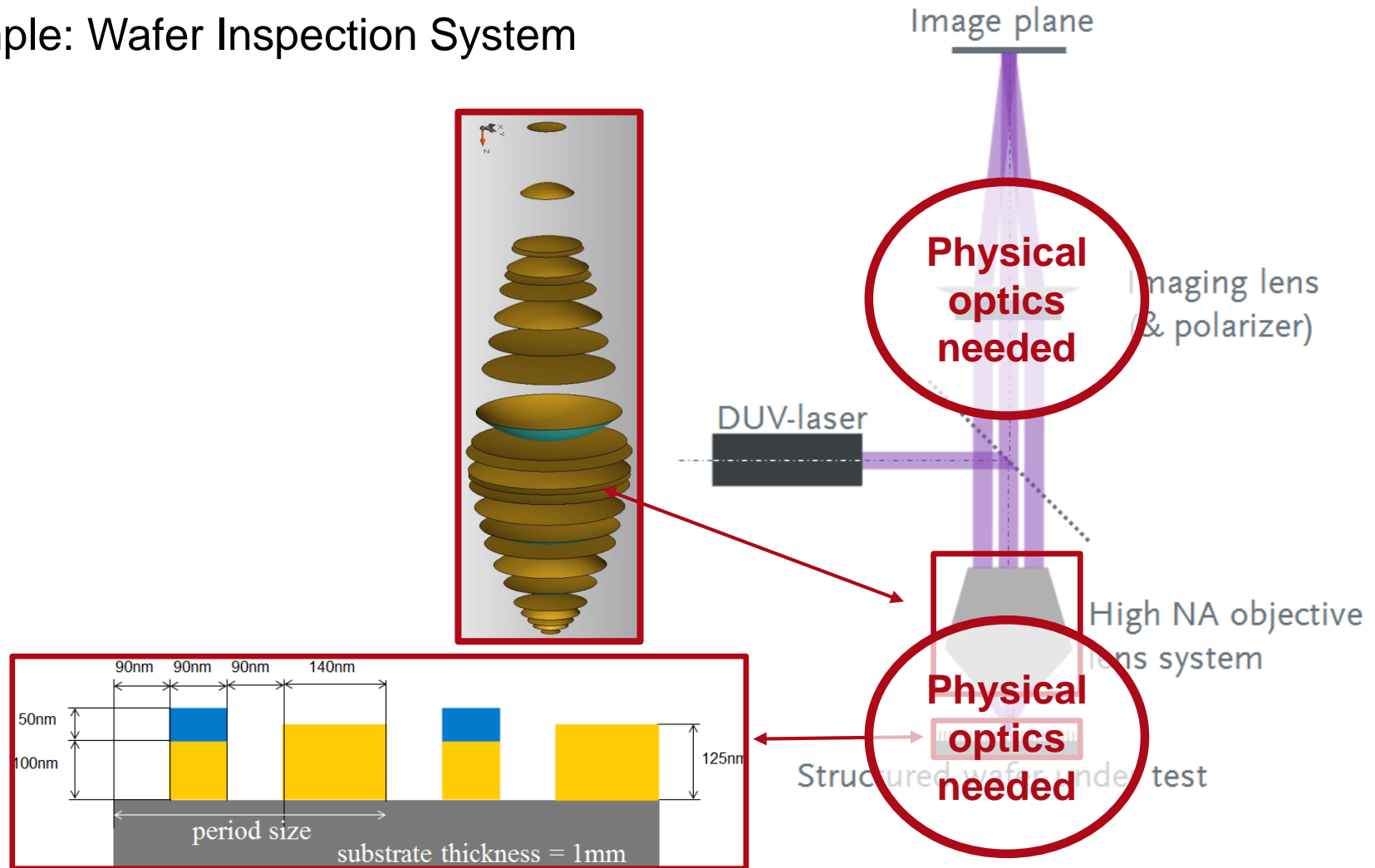
# Imaging with Azimuthally Polarized Light



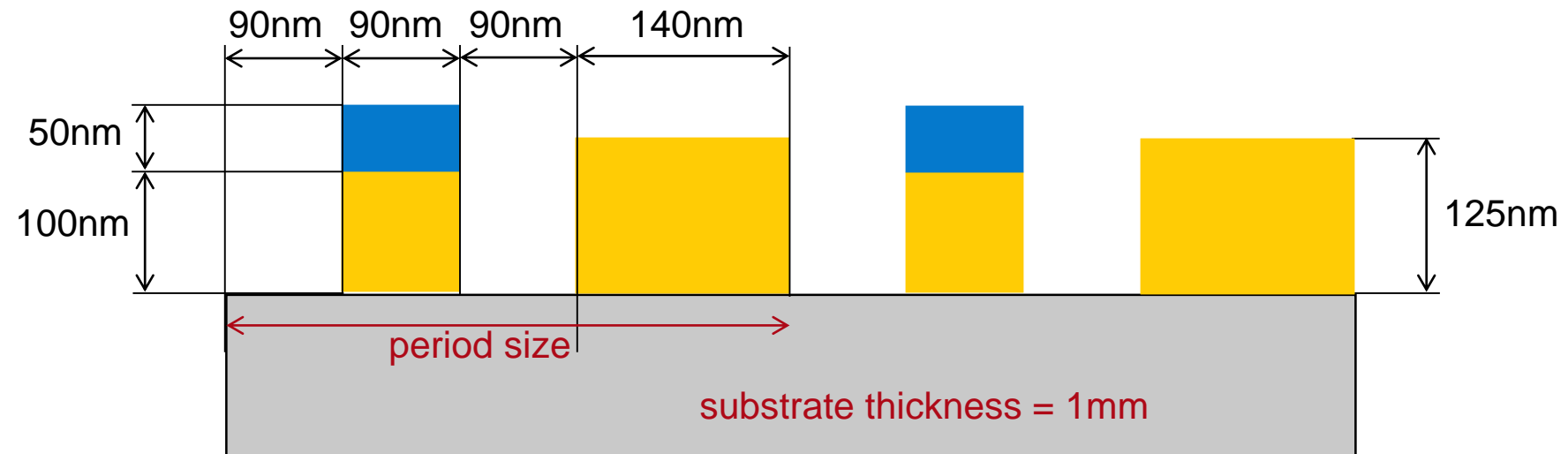


# Example of Multi-Scale Optical System

Example: Wafer Inspection System

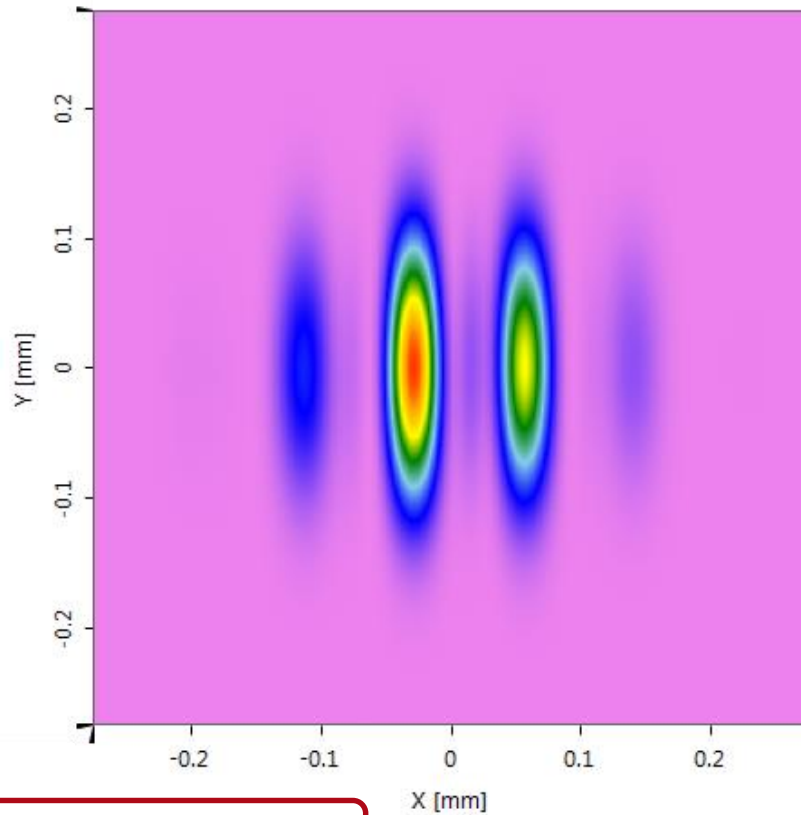


# Base Grating Structure

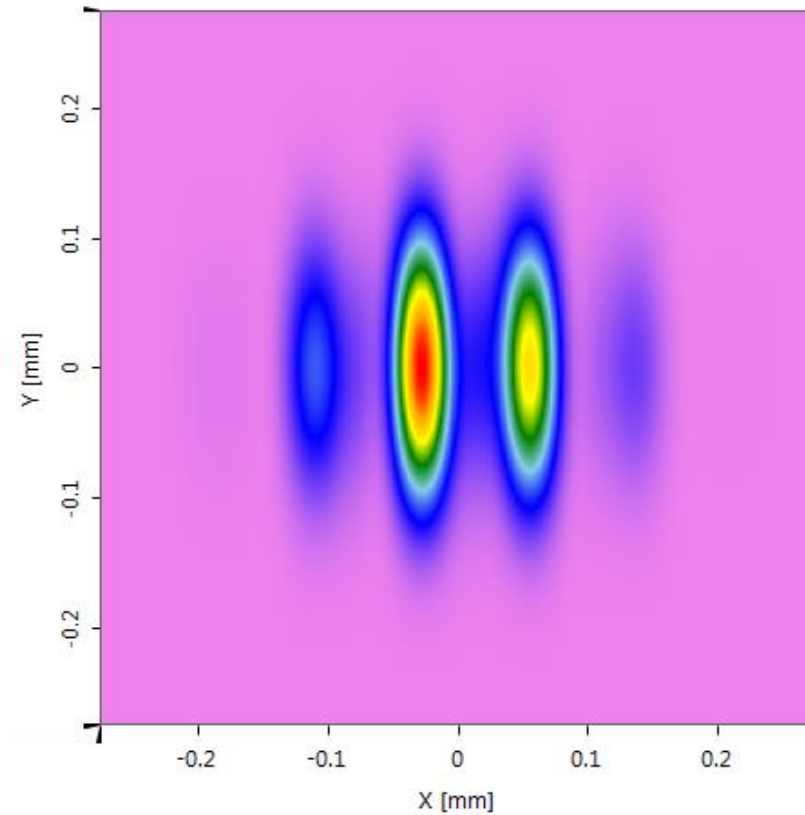


# Base Structure Analysis

Intensity Image of Grating after Polarizer in X-Direction

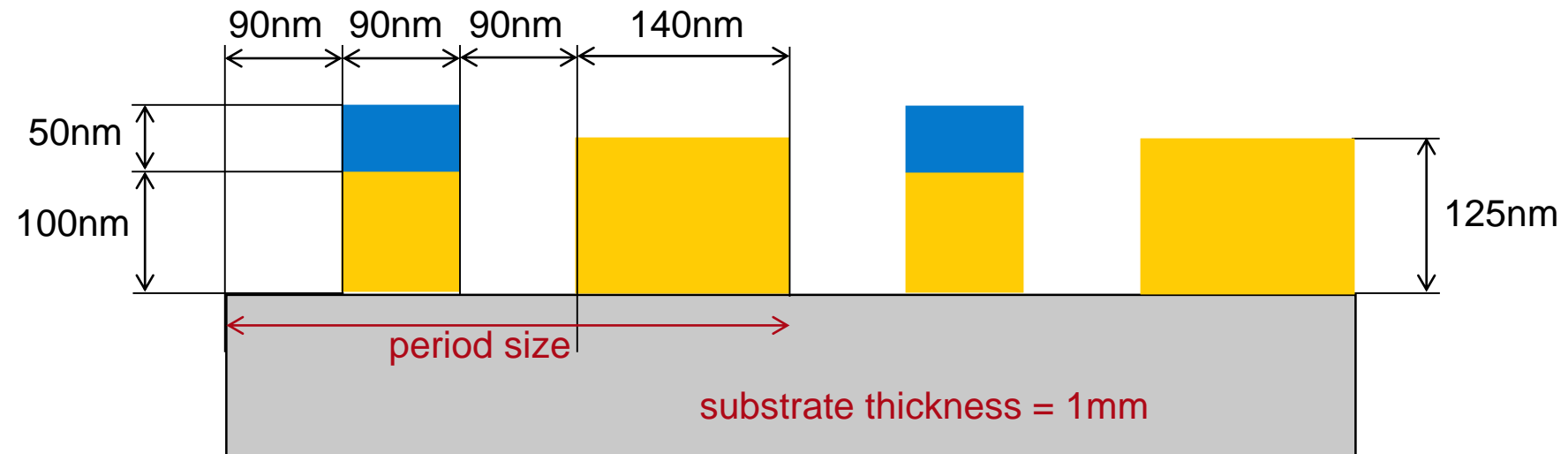


Intensity Image of Grating after Polarizer in Y-Direction

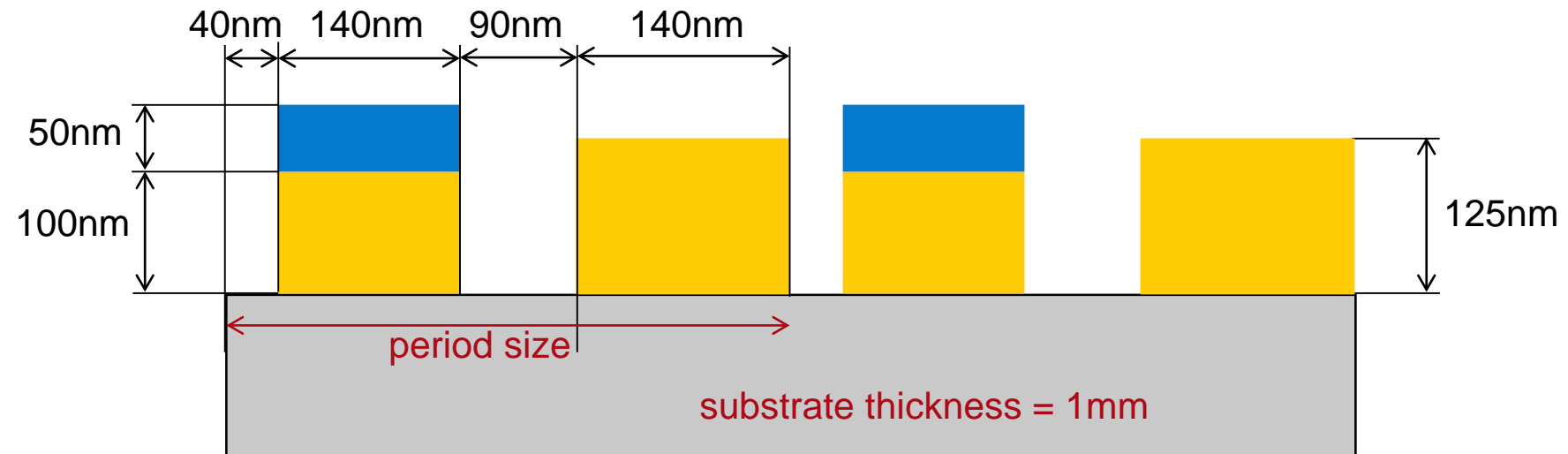


Simulation time few seconds

# Base Grating Structure

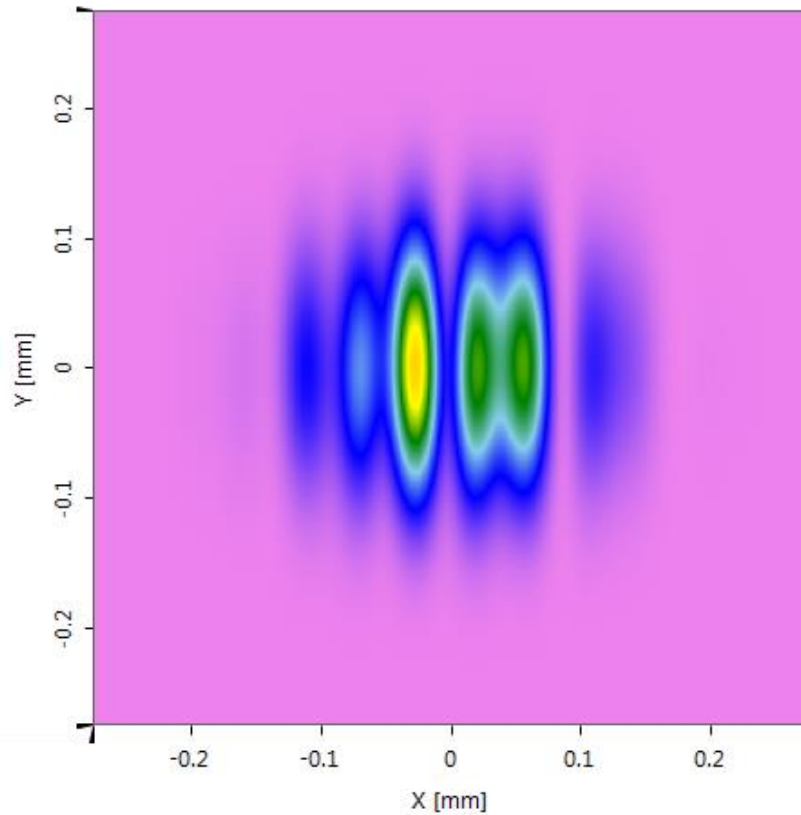


# Modified Grating Structure

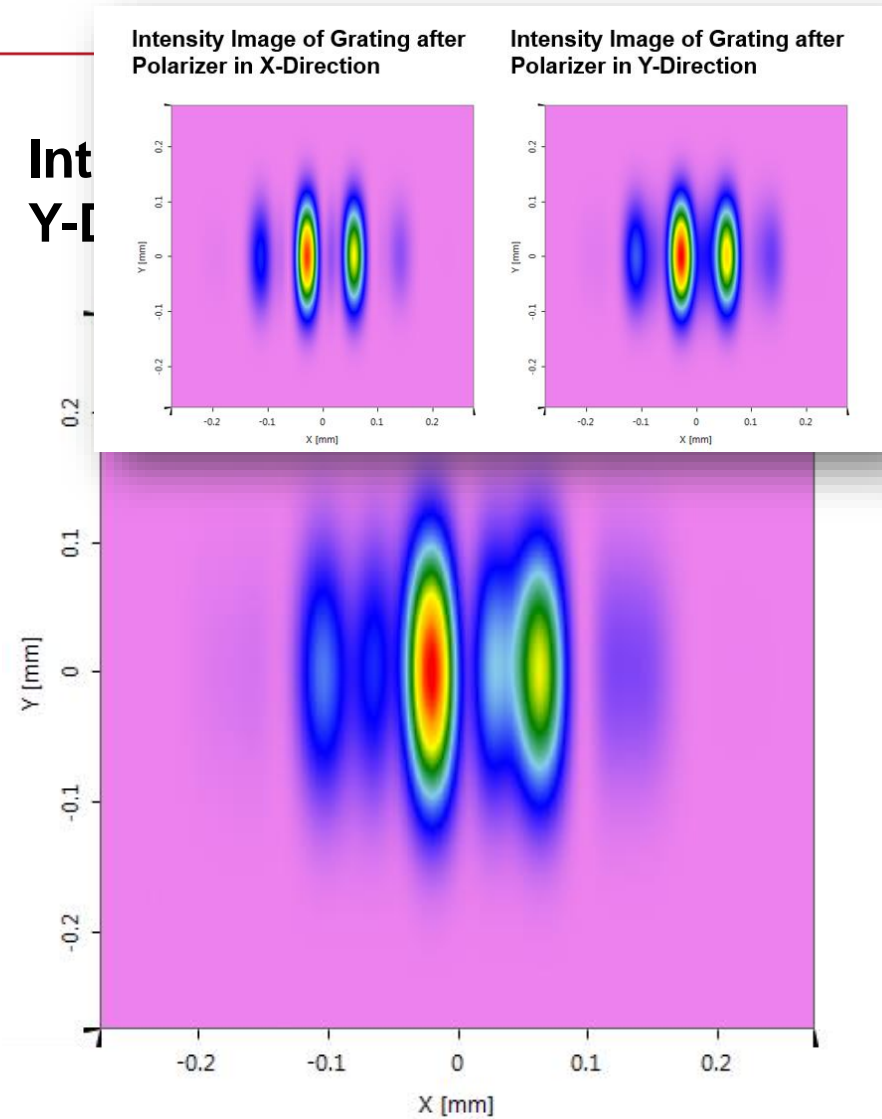


# Modified Structure Analysis

## Intensity Image of Grating after Polarizer in X-Direction

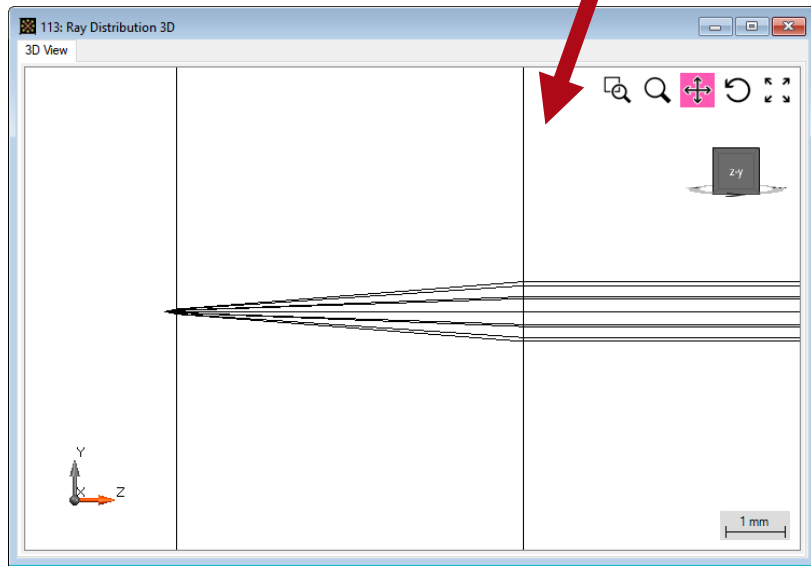
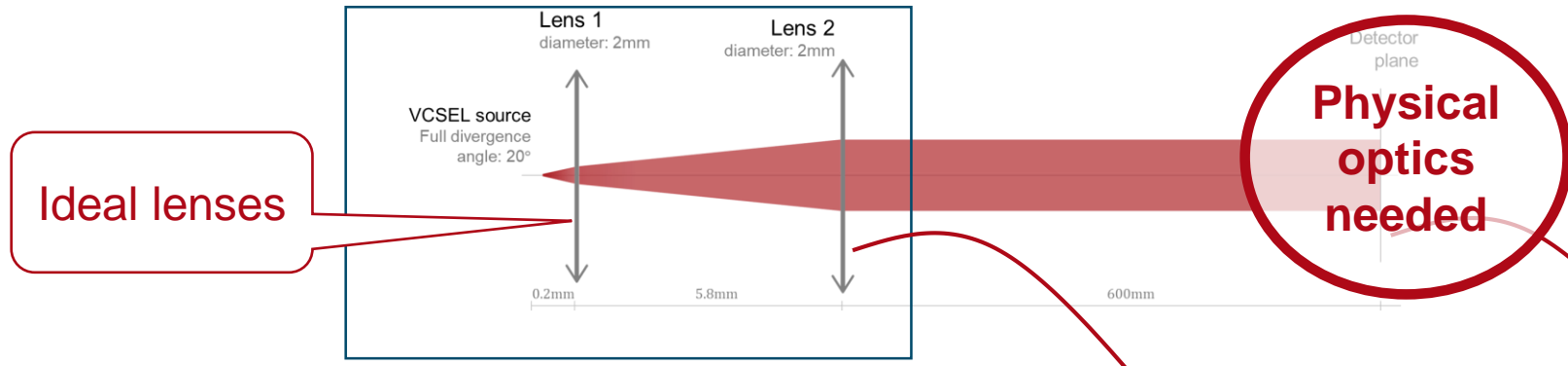


## Intensity Image of Grating after Polarizer in Y-Direction



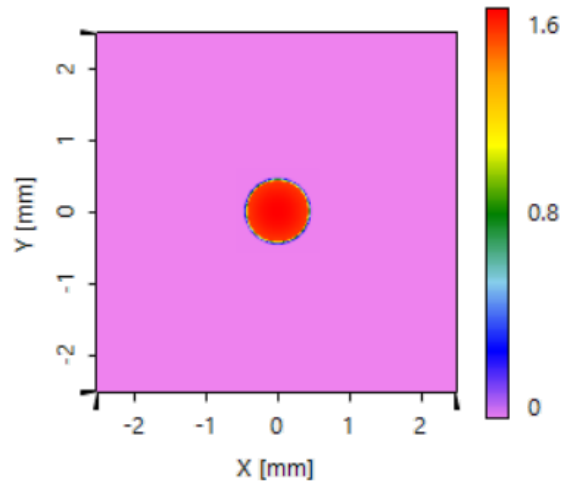
## Intensity Image of Grating after Polarizer in Y-Direction

# Point Cloud Generation (Face ID)



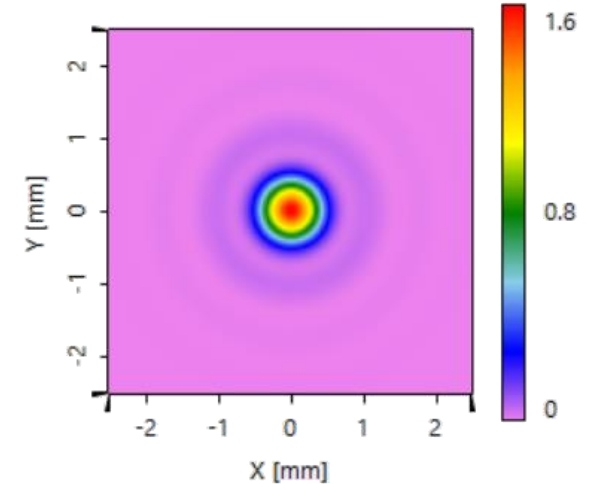
Ray tracing result

Data for Wavelength of 1  $\mu\text{m}$  [ $1\text{E-3 (V/m)}^2$ ]



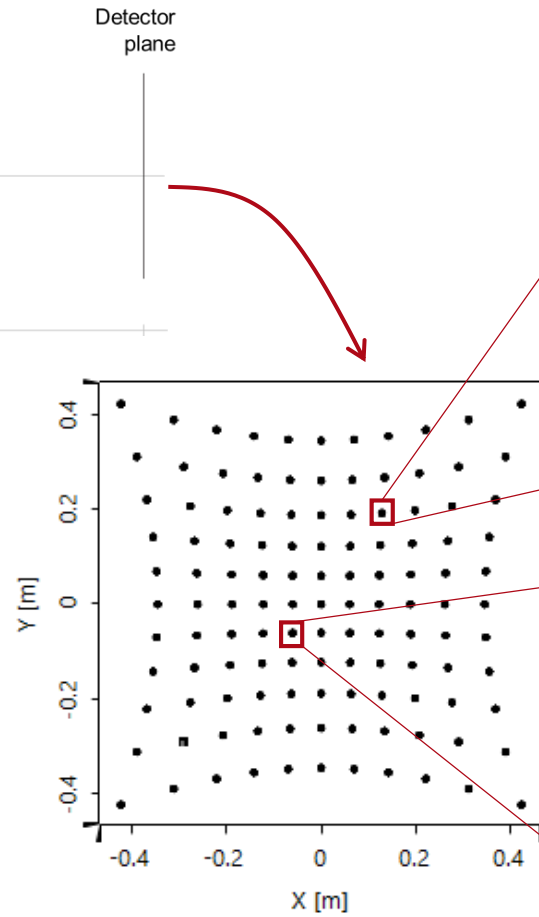
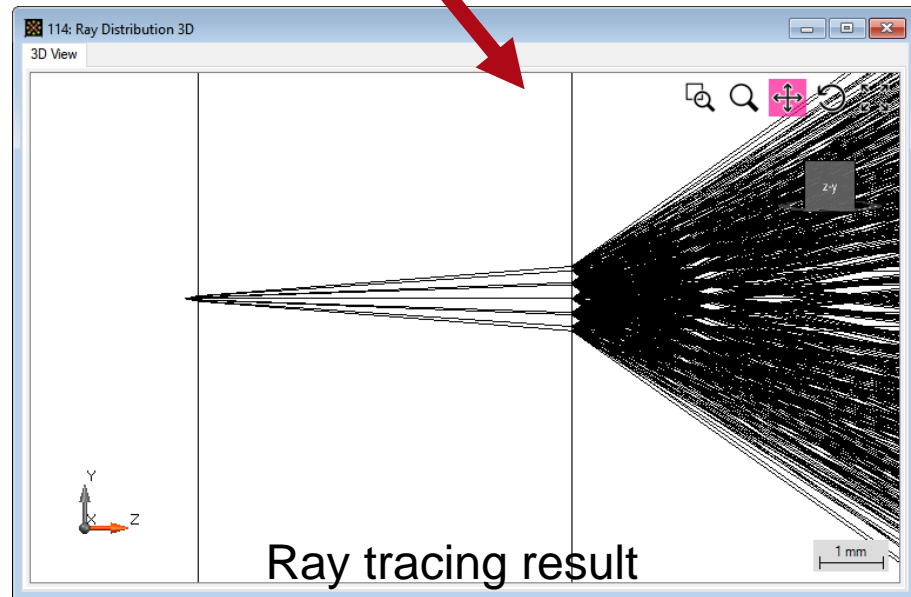
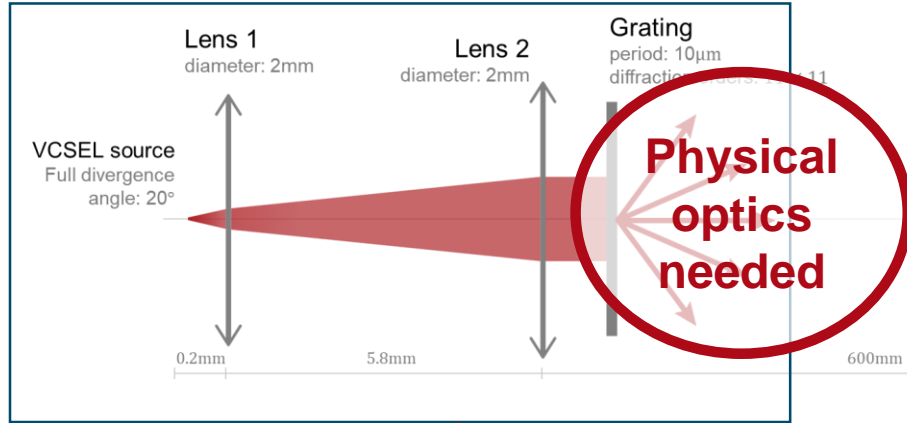
intensity distribution on Lens2

Data for Wavelength of 1  $\mu\text{m}$  [ $1\text{E-3 (V/m)}^2$ ]

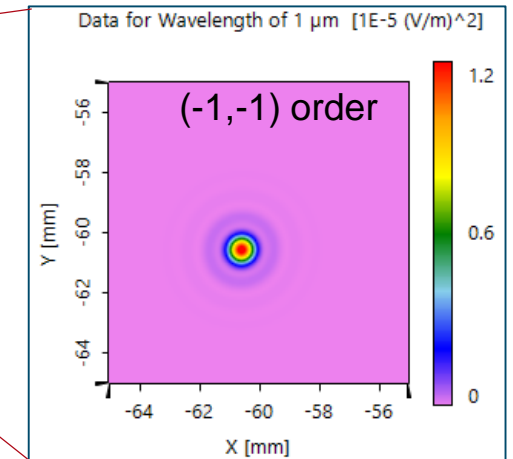
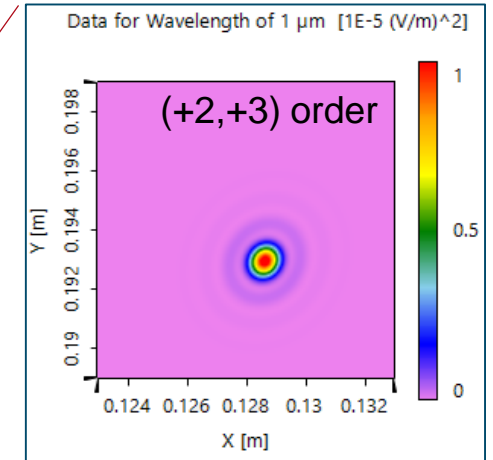


intensity distribution on detector

# Simulation Result

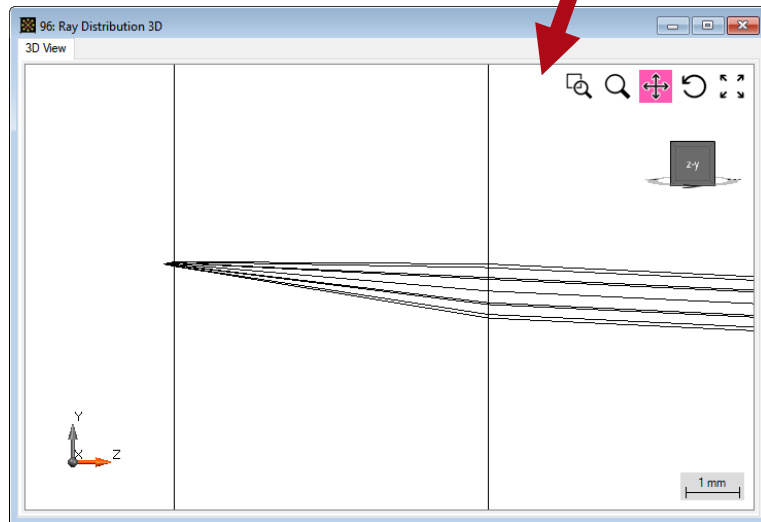
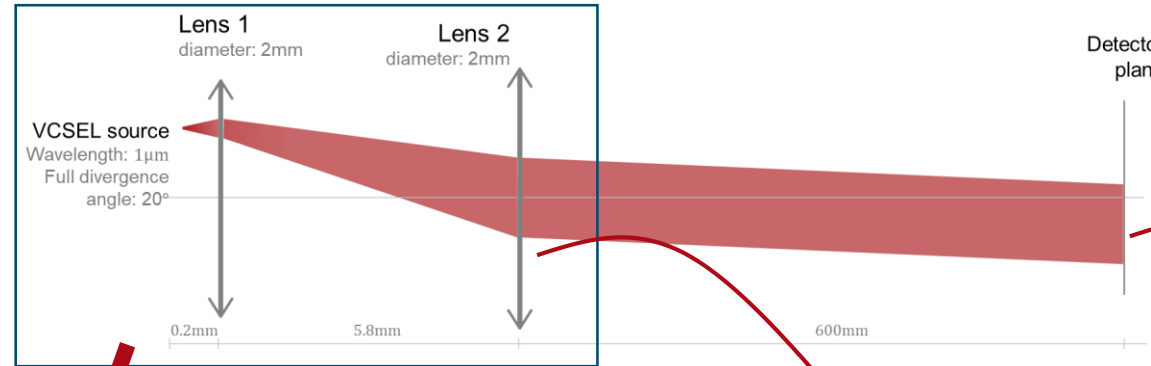


dot pattern on detector plane

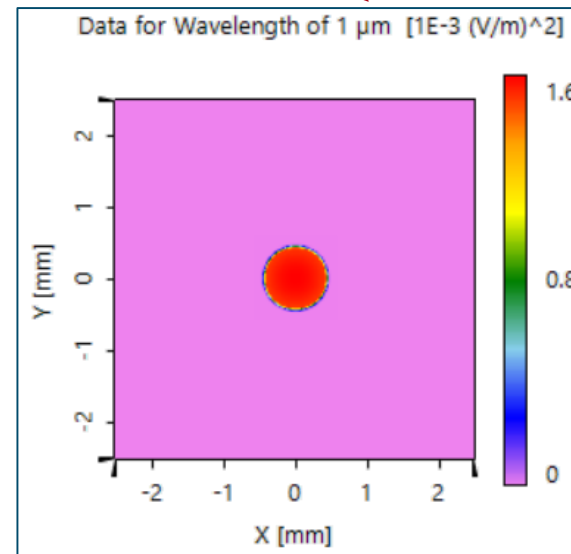




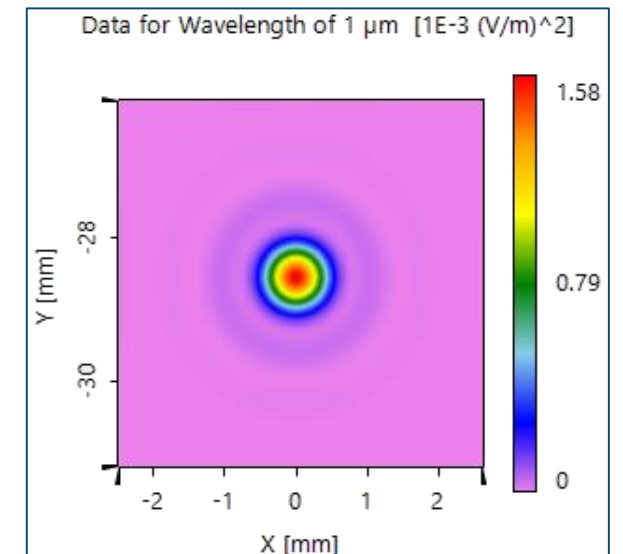
# Simulation Result



Ray tracing result

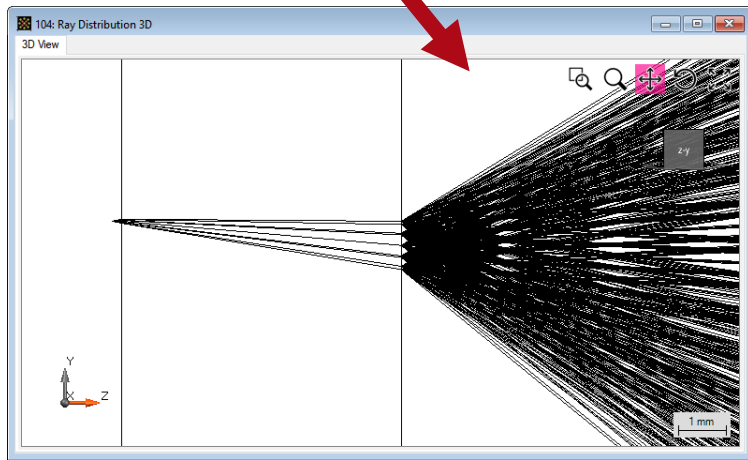
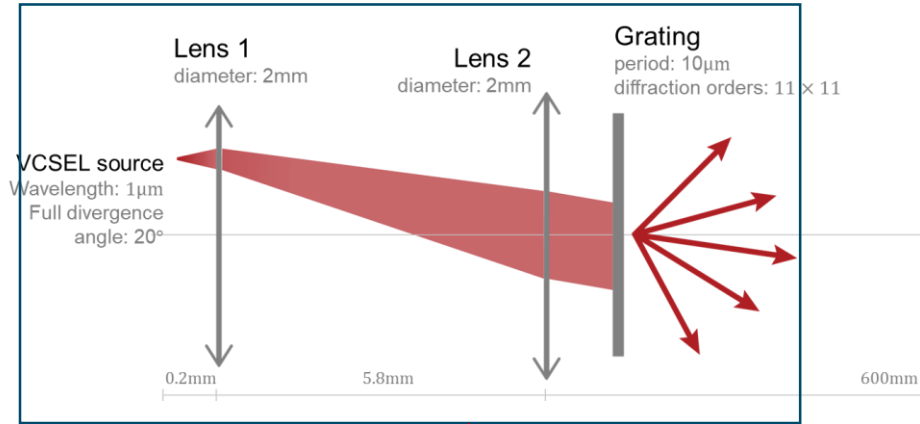


intensity distribution on Lens2

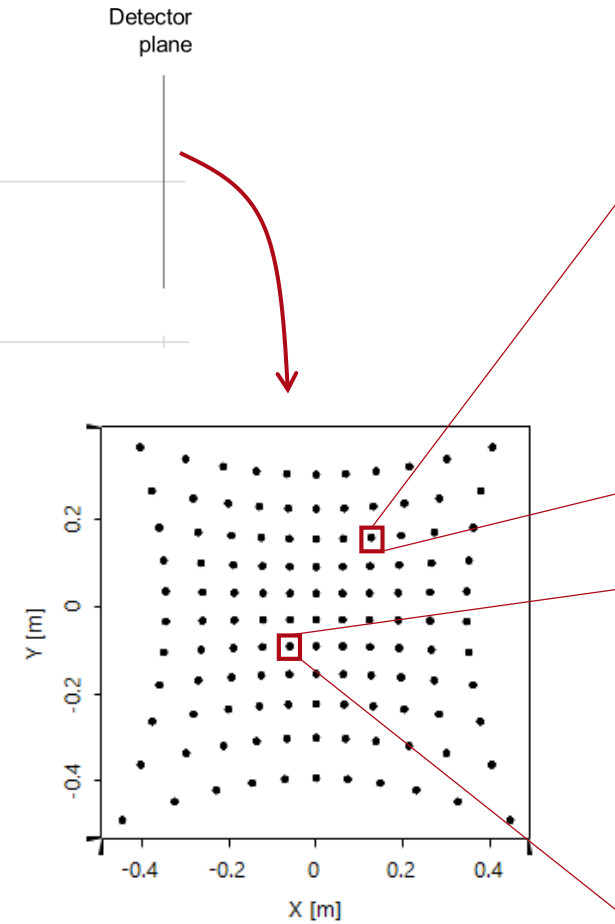


intensity distribution on detector

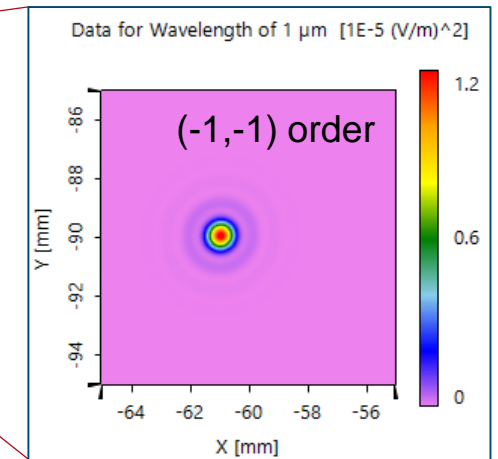
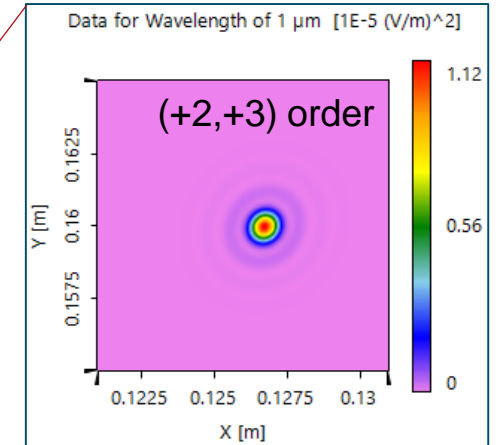
# Simulation Result



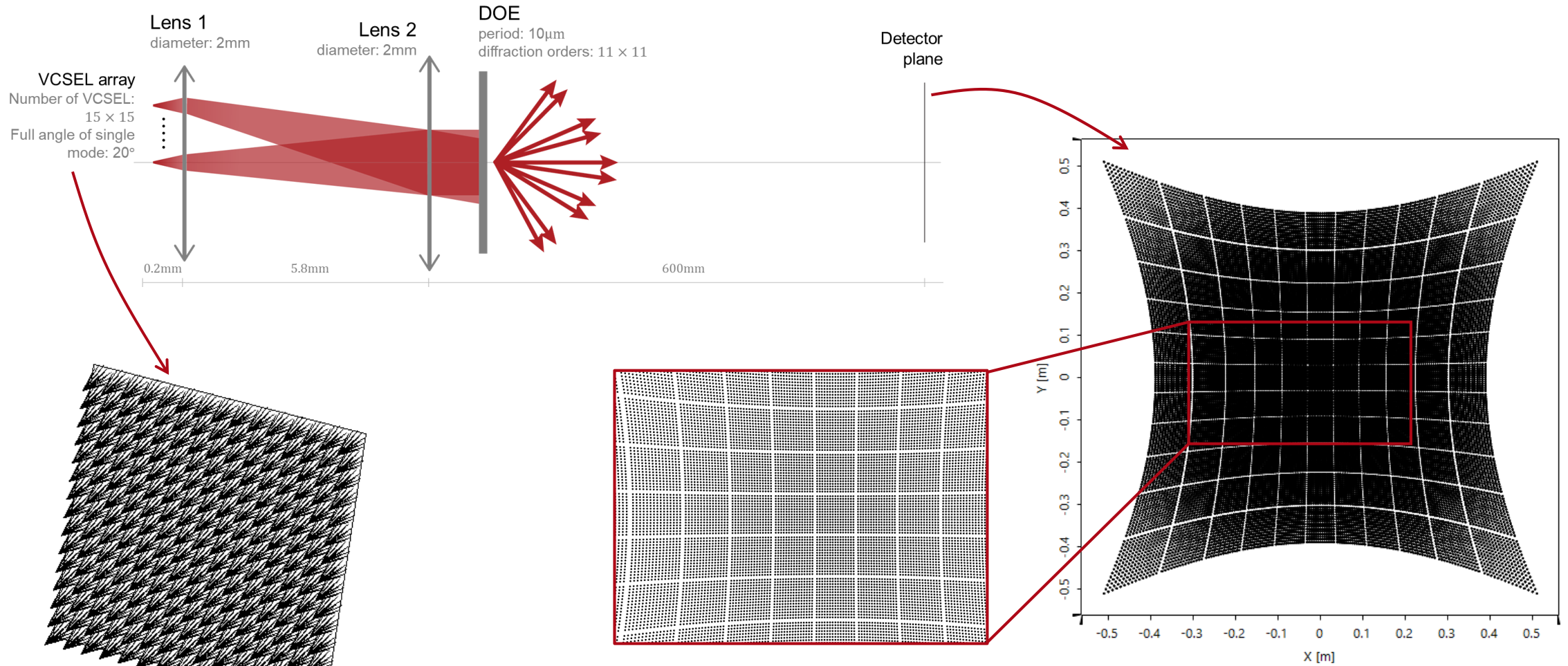
Ray tracing result



dot pattern on detector plane

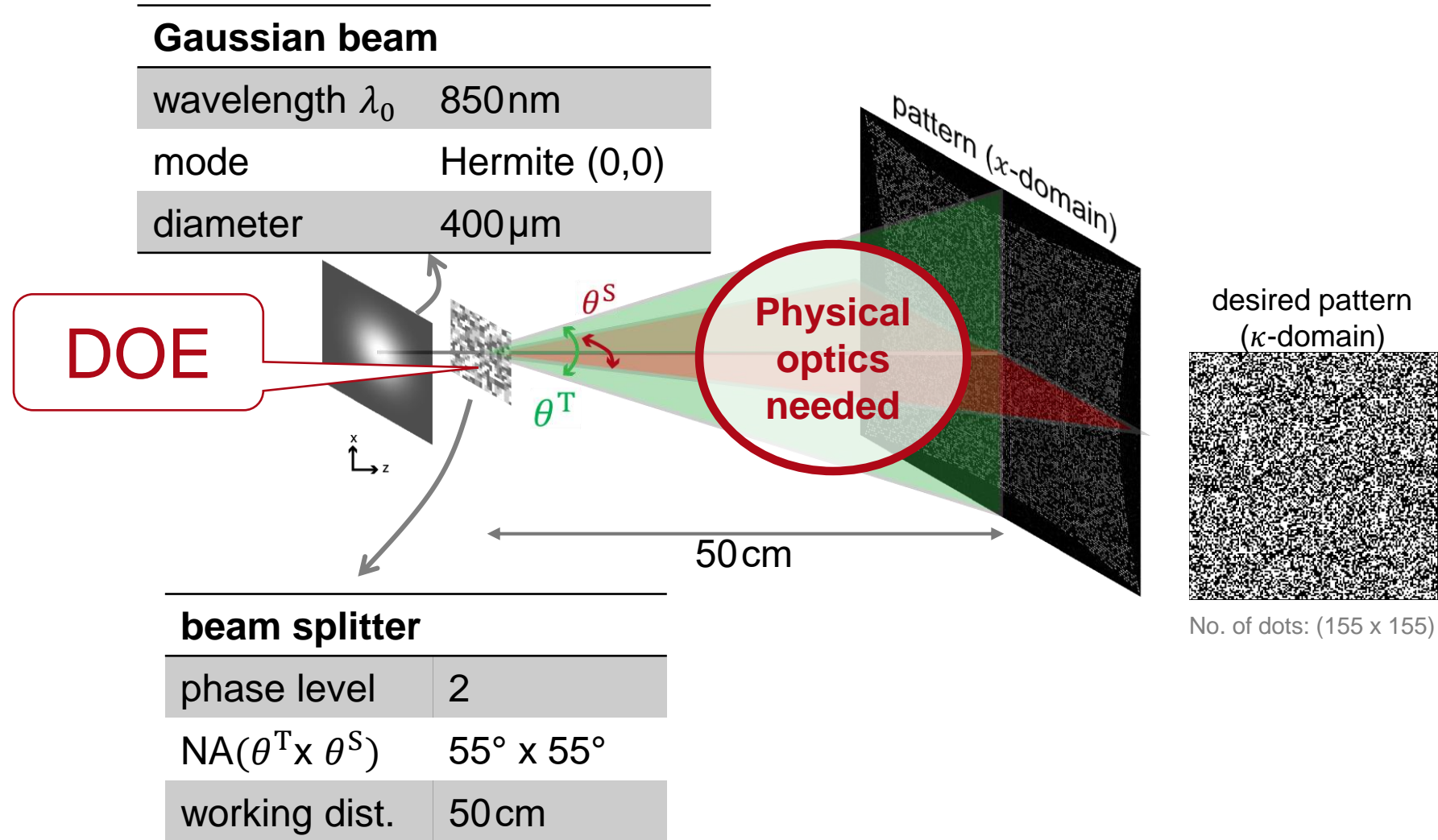


# Simulation Result



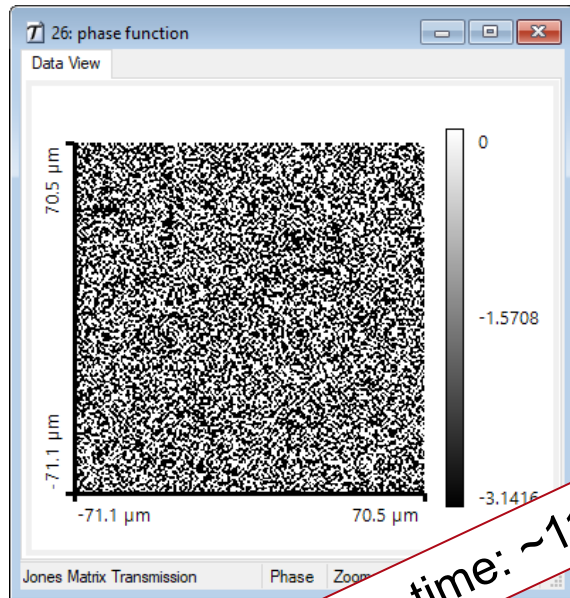
dot pattern on detector plane

# Design Task



# Result: Phase and Target in K-Domain

phase



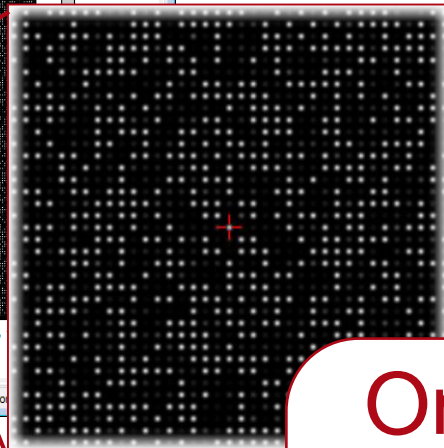
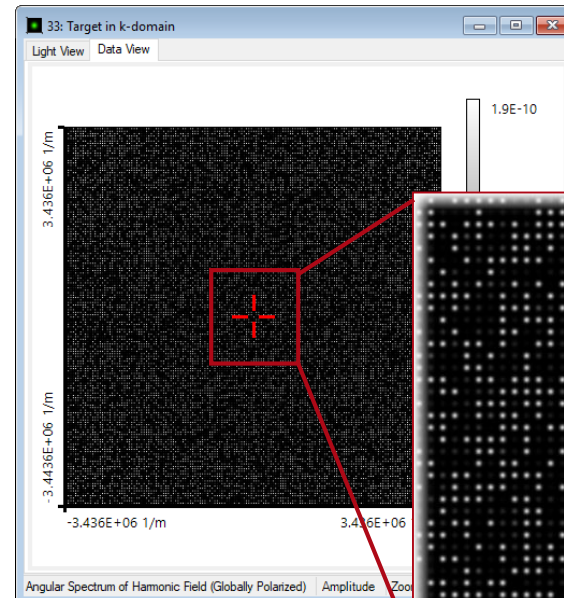
design time: ~11 s

## Param. in one period

samp. dist. ( $\delta x = \delta y$ )	600 nm
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period ( $p_x = p_y$ )	141 $\mu\text{m}$
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target in  $\kappa$ -domain



## Analysis

conversion effic.	57.8%
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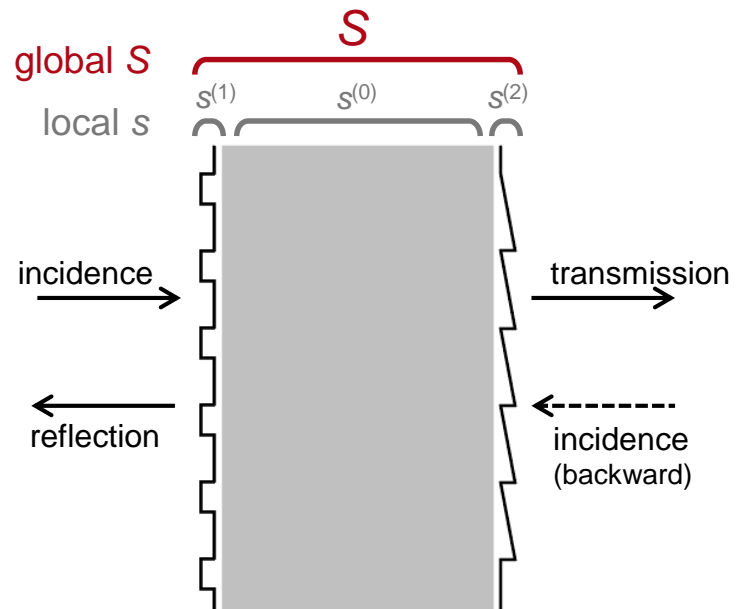
Ongoing R&D:  
Improved non-  
paraxial DOE  
design

## **Non-sequential coupling of FMM solver**

Example: Reduction of numerical effort in modeling of grating structures

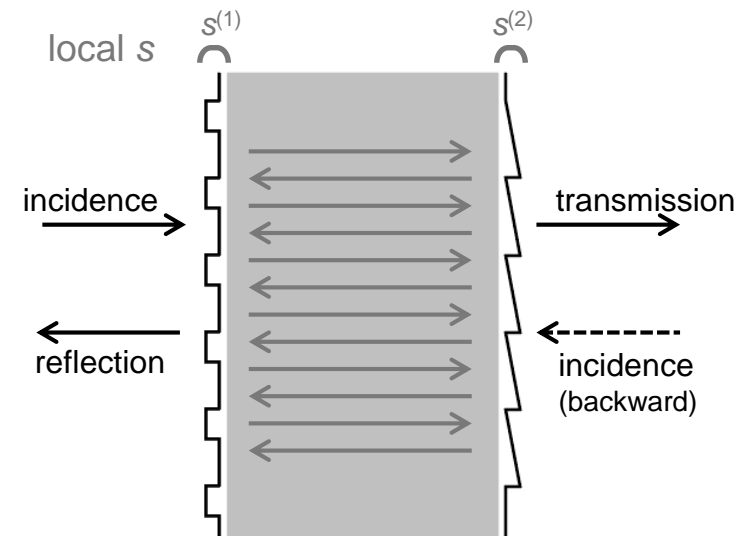
# Theory Background

- Global S matrix



- Recursion with respect to number of regions / layers

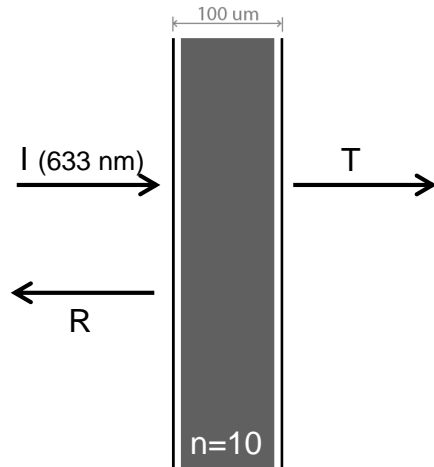
- Non-sequential field tracing



- Recursion with respect to number of light paths

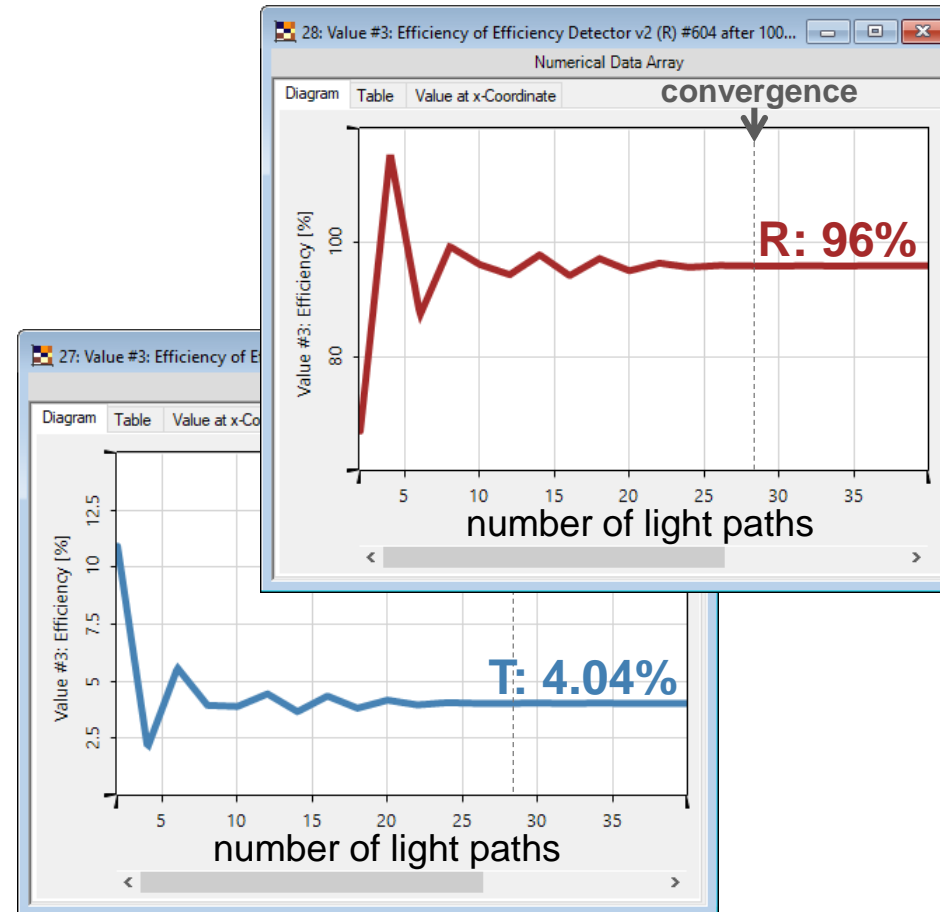
# Planar Surface + Planar Surface

- Structure
- Non-sequential field tracing



Global S matrix

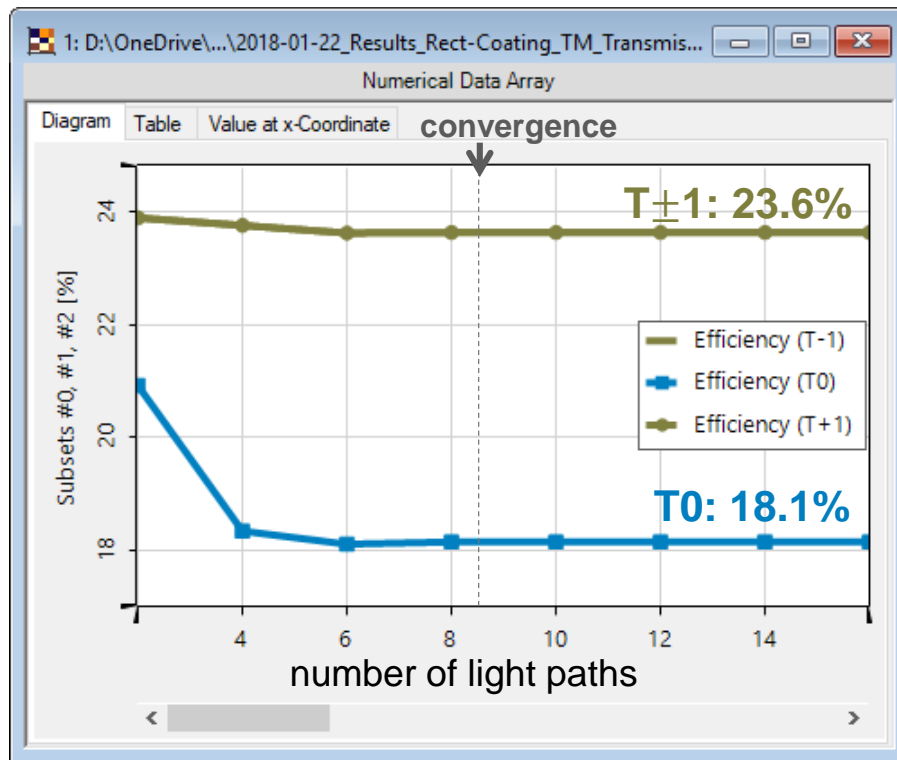
Eff. (T)	Eff. (R)
4.04%	96%



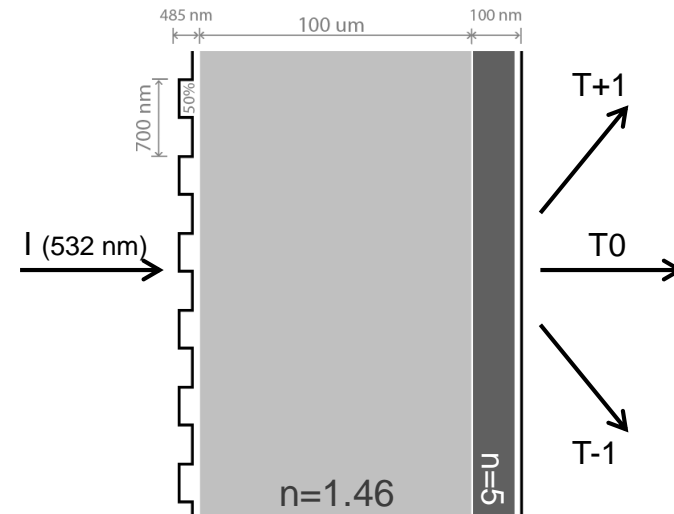


# Rectangular Grating + Backside Coating

- Non-sequential field tracing



- ... with backside coating

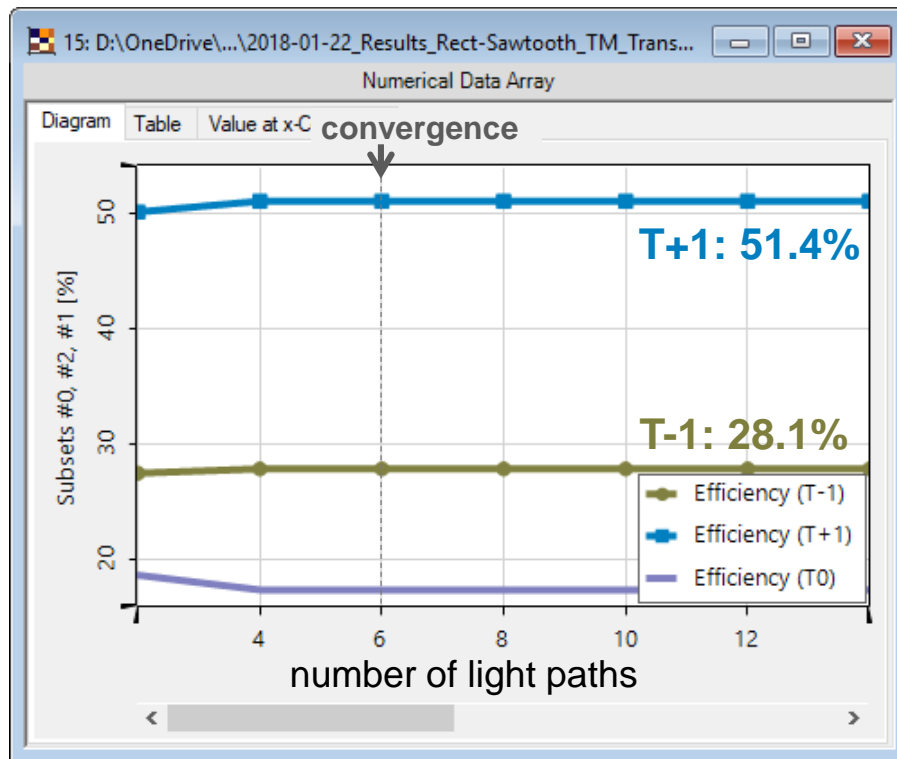


Global S matrix (TM)

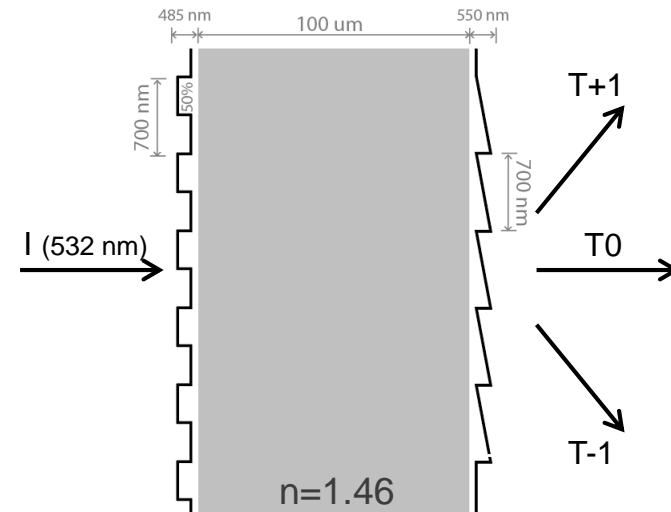
T	Eff.	R	Eff.
$\pm 1$	23.6%	$\pm 1$	0.762%
0	18.1%	0	33.1%

# Rectangular + Sawtooth Grating (parallel)

- Non-sequential field tracing



- ... with sawtooth coating

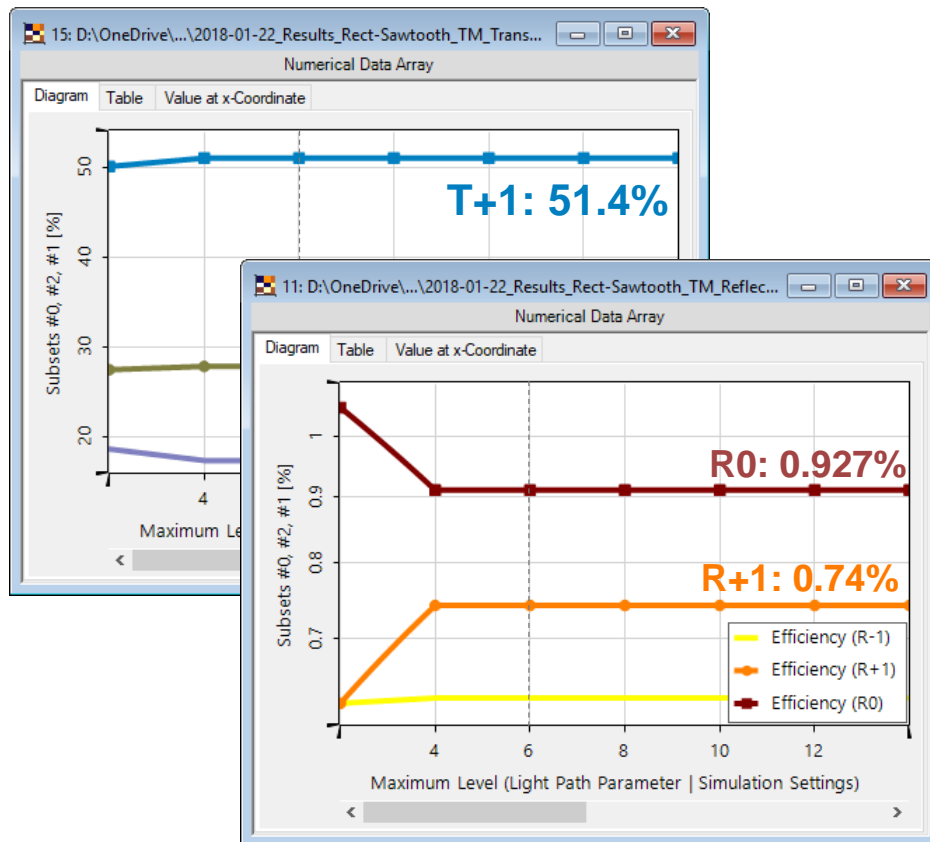


Global S matrix (TM)

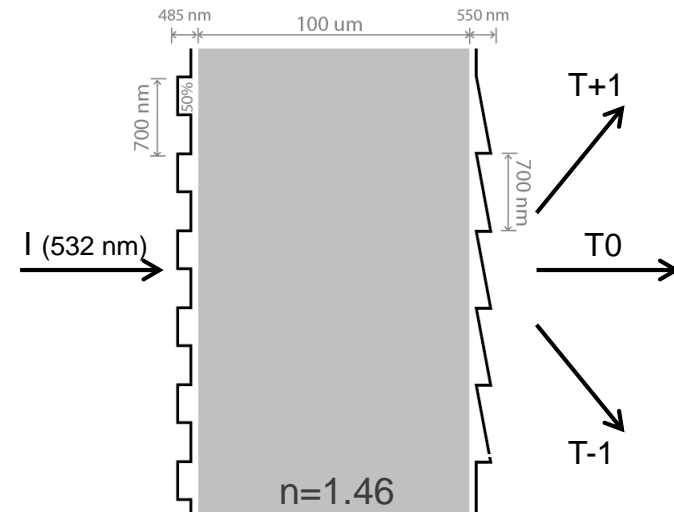
T	Eff.	R	Eff.
-1	28.1%	-1	0.65%
0	18.2%	0	0.923%
+1	51.4%	+1	0.74%

# Rectangular + Sawtooth Grating (parallel)

- Non-sequential field tracing



- ... with sawtooth coating

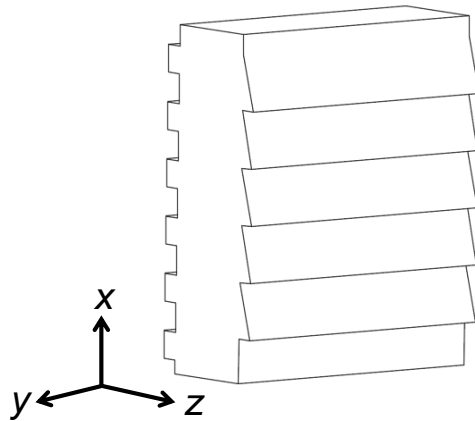


Global S matrix (TM)

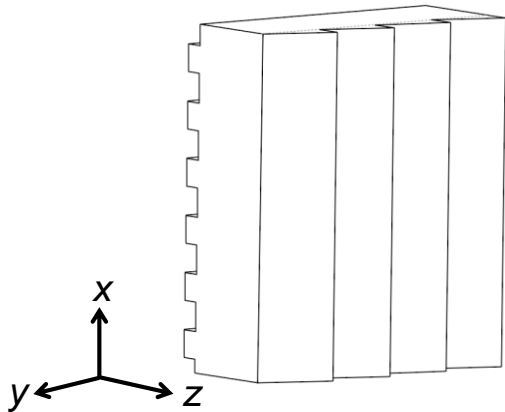
T	Eff.	R	Eff.
-1	28.1%	-1	0.65%
0	18.2%	0	<b>0.923%</b>
+1	51.4%	<b>+1</b>	<b>0.74%</b>

# Computational Effort

- Parallel gratings



- Crossed gratings



## Global S matrix

$\sim M^3$   
(scaling with number of layers)

## Non-sequential field tracing

$\sim M^3$   
(scaling with number of light paths)

with  $M$  as the number of diffraction (evanescent included) orders used in calculation

## Global S matrix

$\sim (M_x \times M_y)^3$   
(scaling with number of layers)

## Non-sequential field tracing

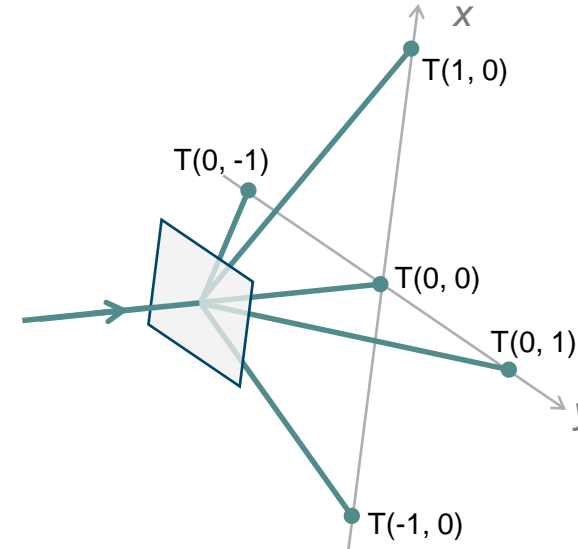
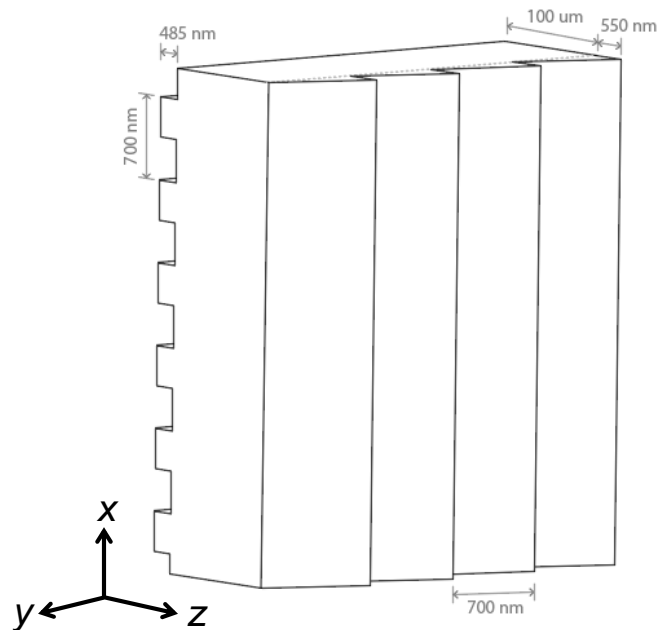
$\sim (M_x^3 + M_y^3)$   
(scaling with number of light paths)

with  $M_x$  and  $M_y$  as the number of diffraction (evanescent included) orders in both directions

# Rectangular + Sawtooth Grating (crossed)

- Structure

- Front: rectangular grating (along x direction)
- Back: sawtooth grating (along y direction)

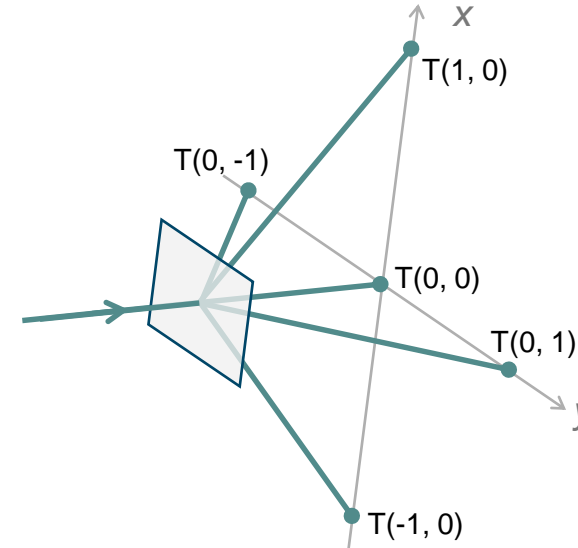
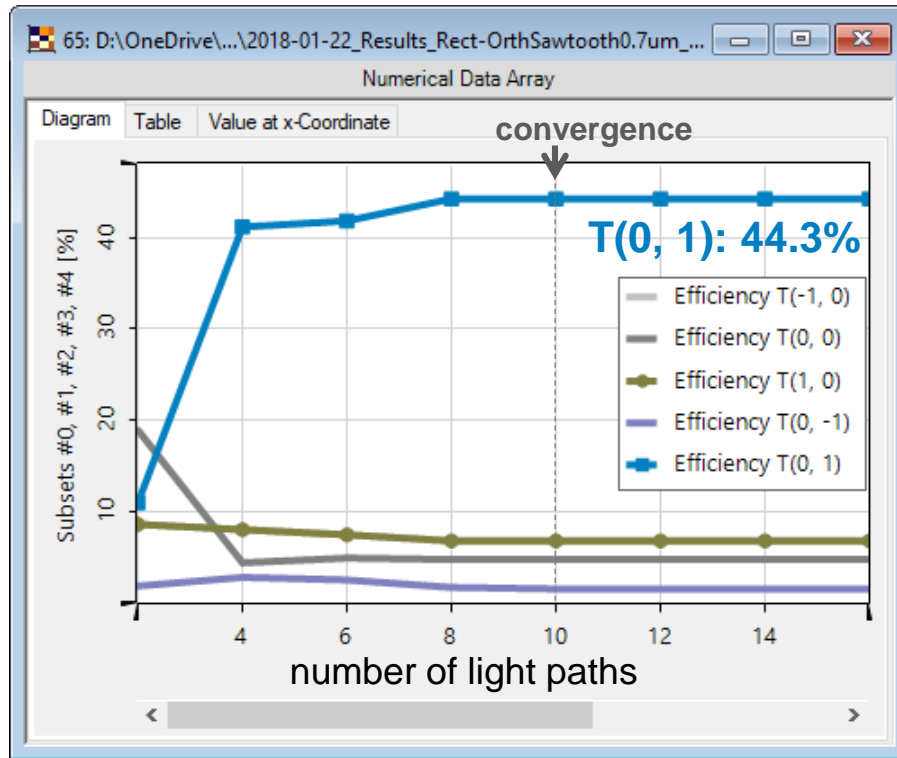


Global S matrix (TM)

T	Eff.	R	Eff.
-1, 0	5.4%	-1, 0	5.7%
0, -1	4.2%	0, -1	5.8%
0, 0	4.5%	0, 0	13.8%
0, 1	44.9%	0, 1	4.6%
1, 0	5.4%	1, 0	5.7%

# Rectangular + Sawtooth Grating (crossed)

- Non-sequential field tracing (TM)

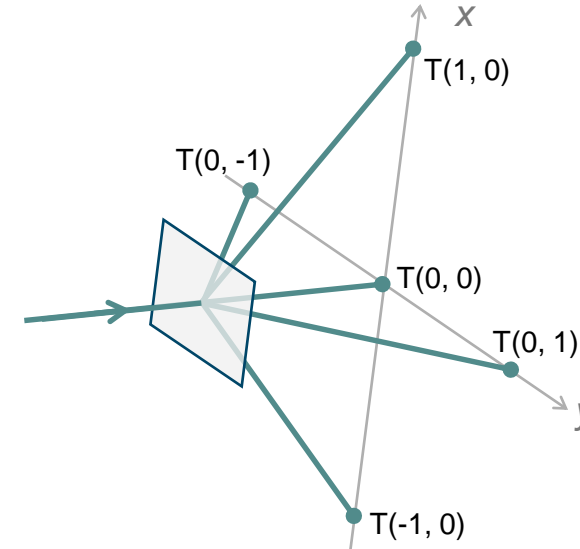
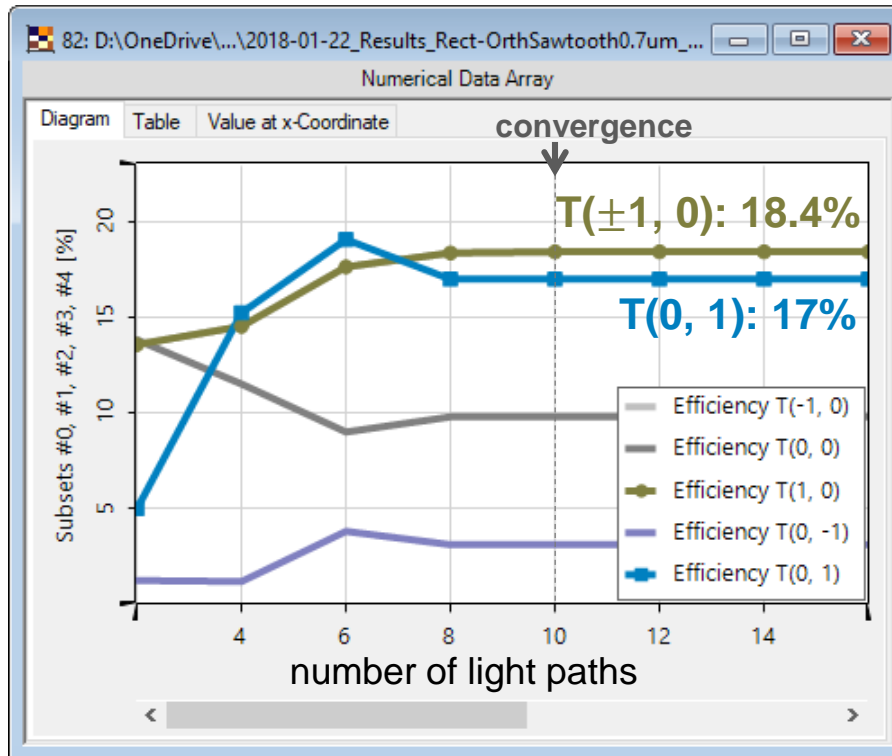


Global S matrix (TM)

T	Eff.	R	Eff.
-1, 0	5.4%	-1, 0	5.7%
0, -1	4.2%	0, -1	5.8%
0, 0	4.5%	0, 0	13.8%
<b>0, 1</b>	<b>44.9%</b>	0, 1	4.6%
1, 0	5.4%	1, 0	5.7%

# Rectangular + Sawtooth Grating (crossed)

- Non-sequential field tracing (TE)



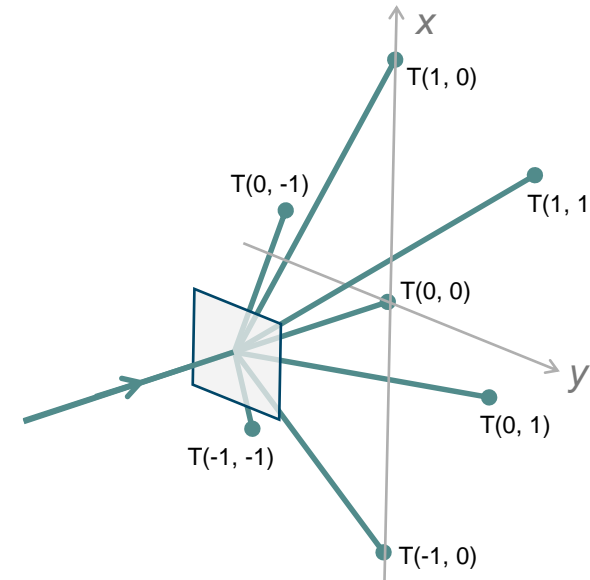
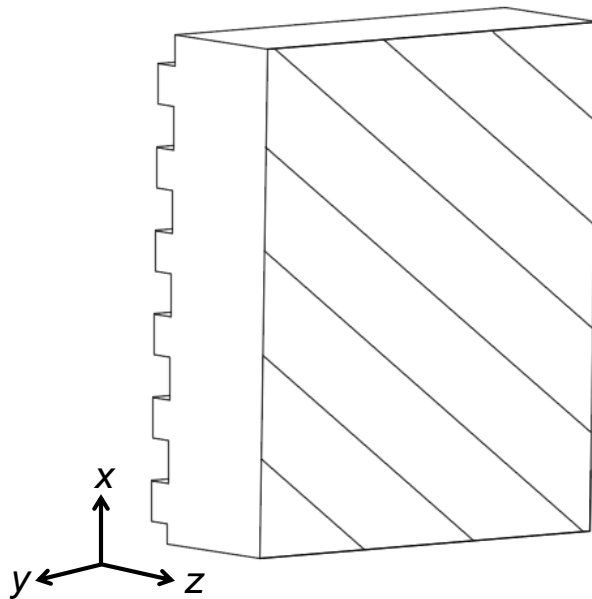
Global S matrix (TE)

T	Eff.	R	Eff.
<b>-1, 0</b>	<b>18%</b>	-1, 0	1.1%
0, -1	2.8%	0, -1	0.46%
0, 0	11.9%	0, 0	22.6%
<b>0, 1</b>	<b>17.1%</b>	0, 1	6.89%
<b>1, 0</b>	<b>18%</b>	1, 0	1.1%

# Rectangular + Sawtooth Grating (45° rotated)

- Structure

- Front: rectangular grating (along  $x$  direction)
- Back: sawtooth grating (along  $x$ - $y$  diagonal direction)



Global S matrix (TM)

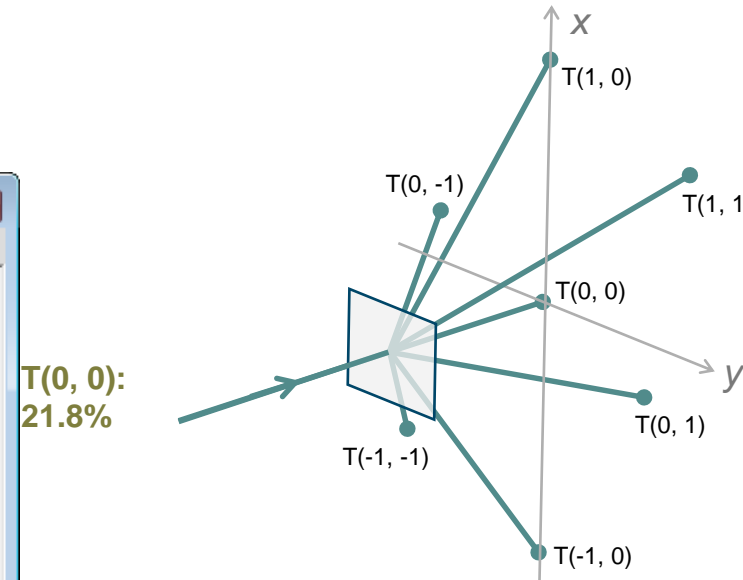
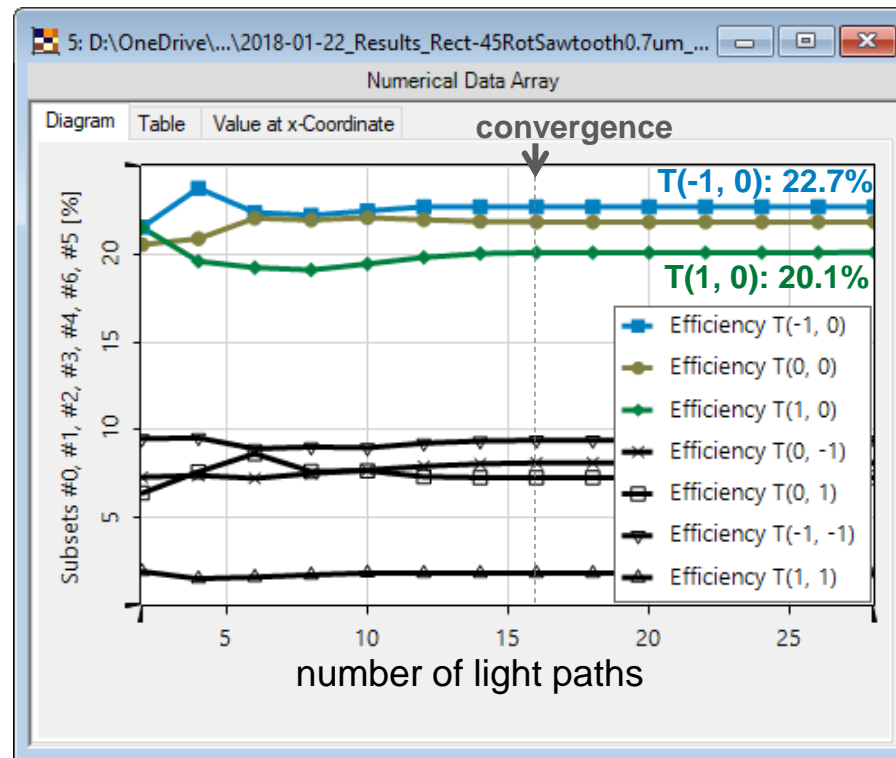
→ No common period!

→ Huge computational effort even with approximated common period



# Rectangular + Sawtooth Grating (45° rotated)

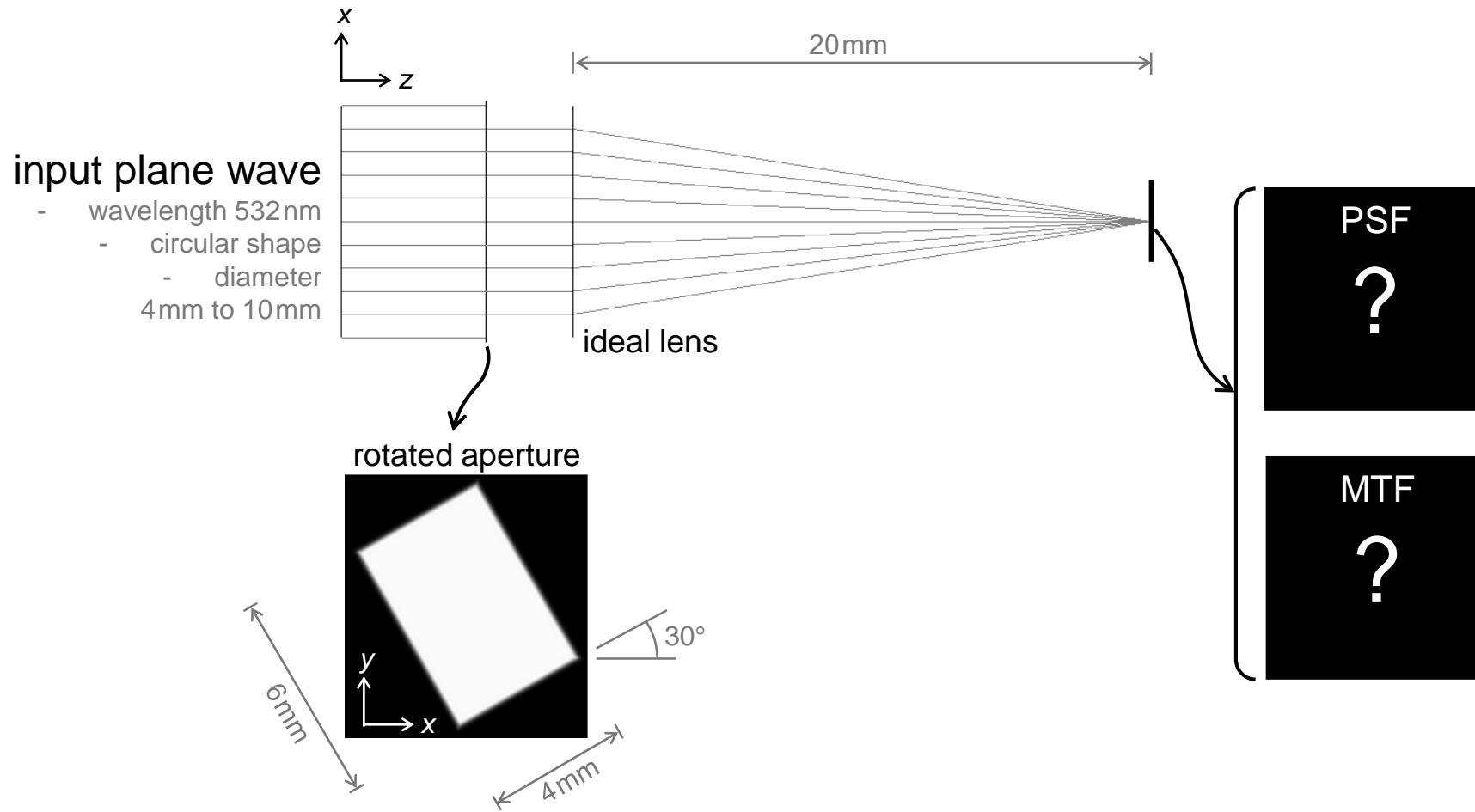
- Non-sequential field tracing (TM)



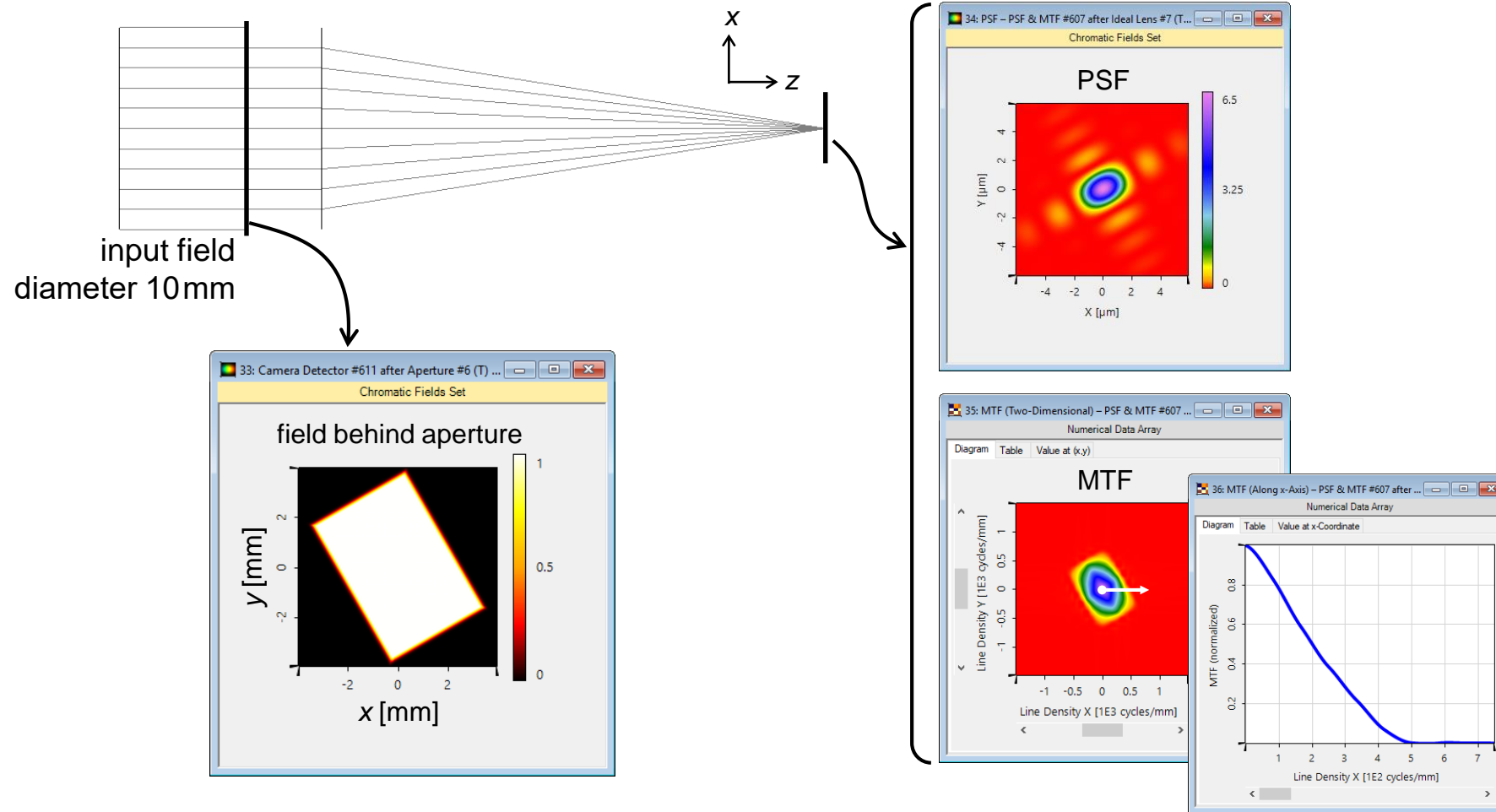
Global S matrix **NOT** possible!  
→ No common period  
→ Huge computational effort even with approximated common period

# Advanced PSF & MTF Calculation for System with Rectangular Aperture

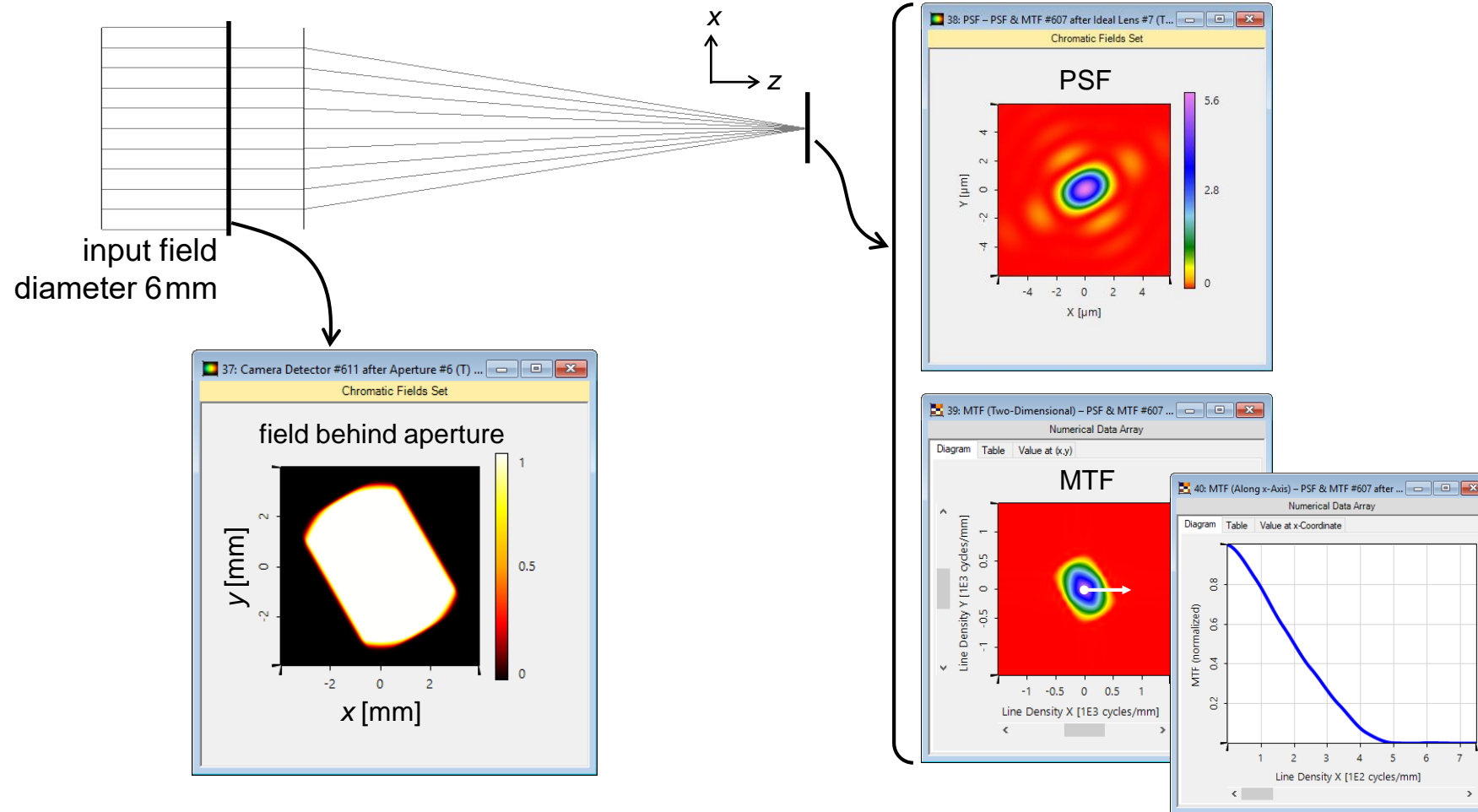
# Modeling Task



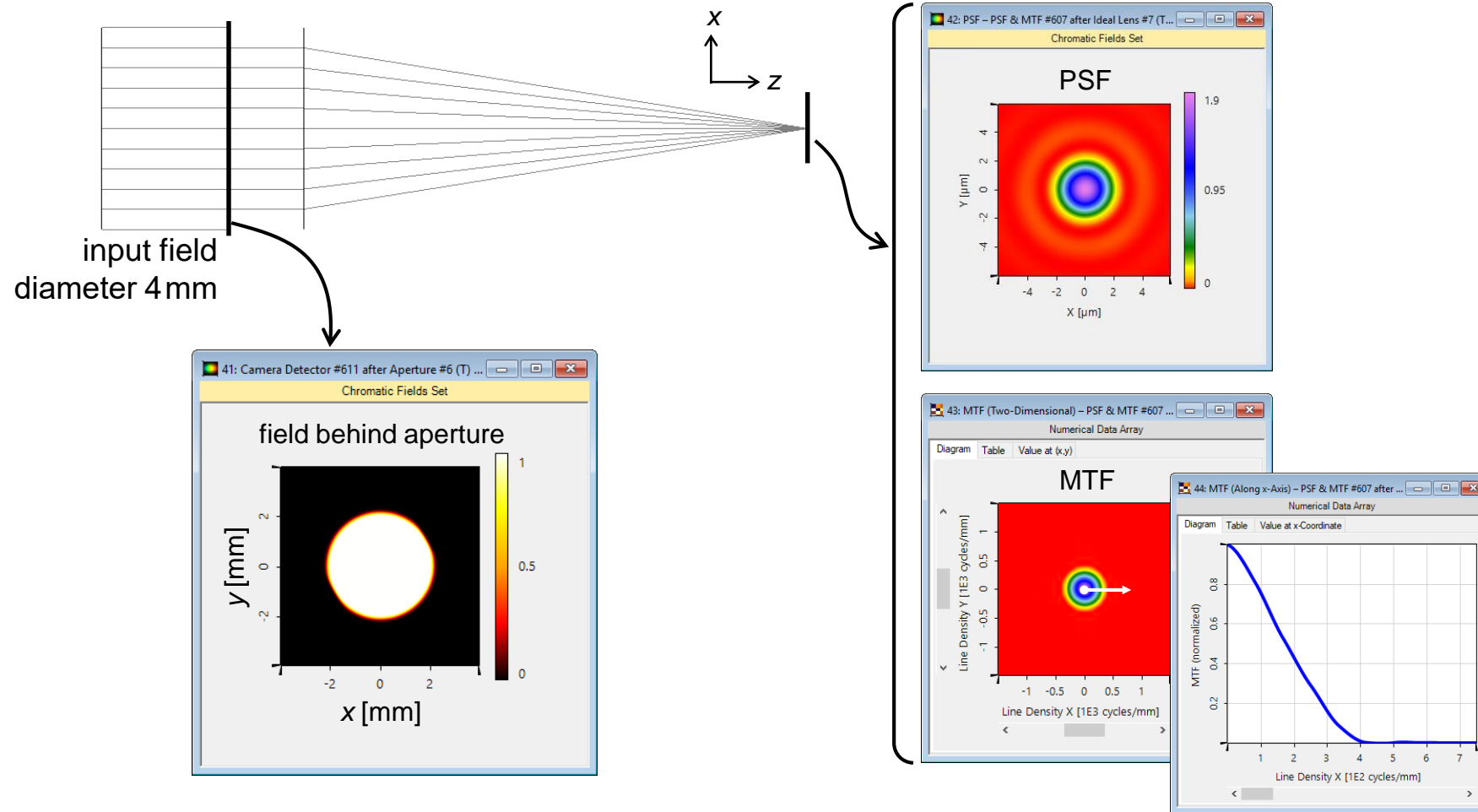
# Results



# Results

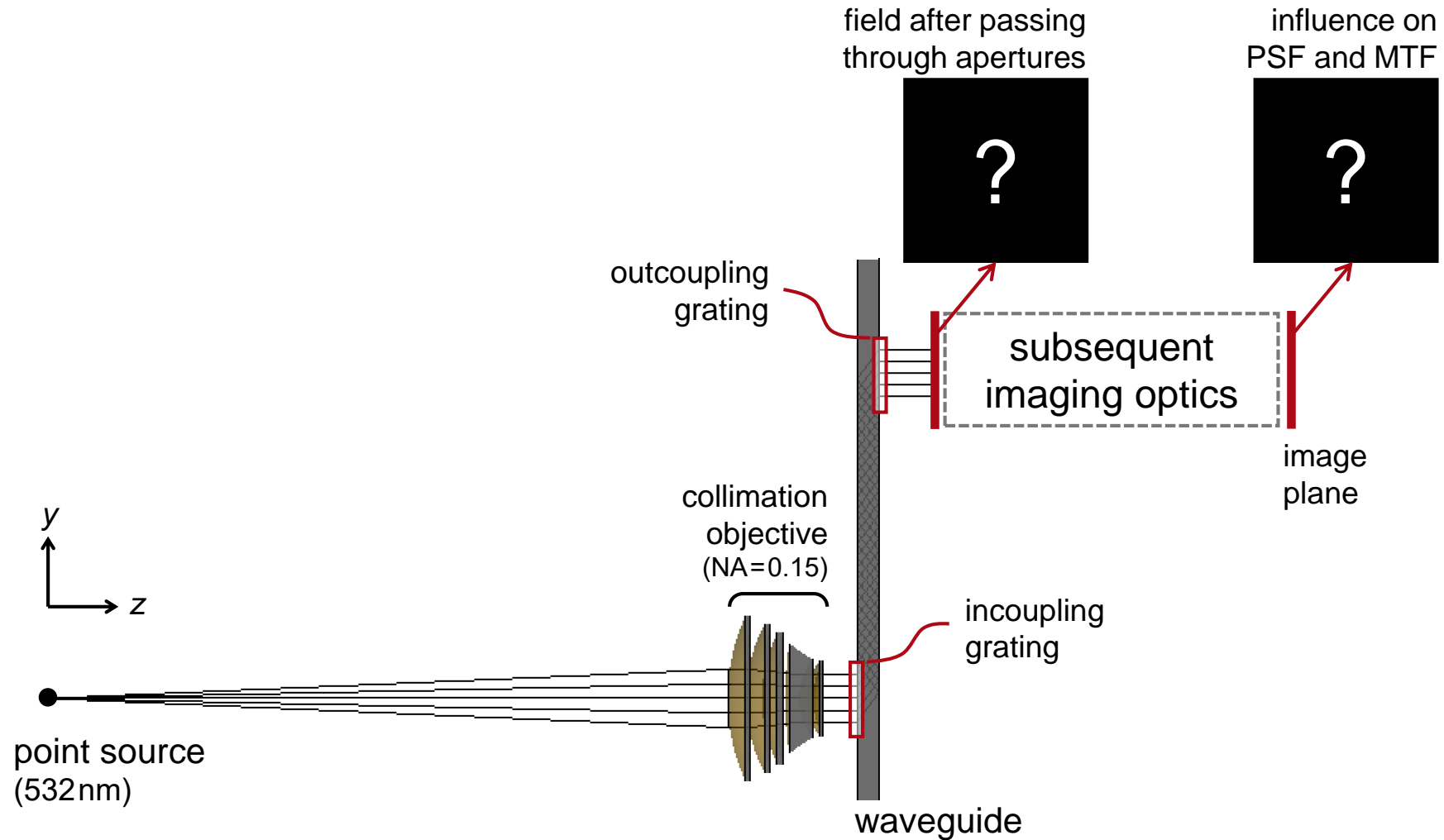


# Results



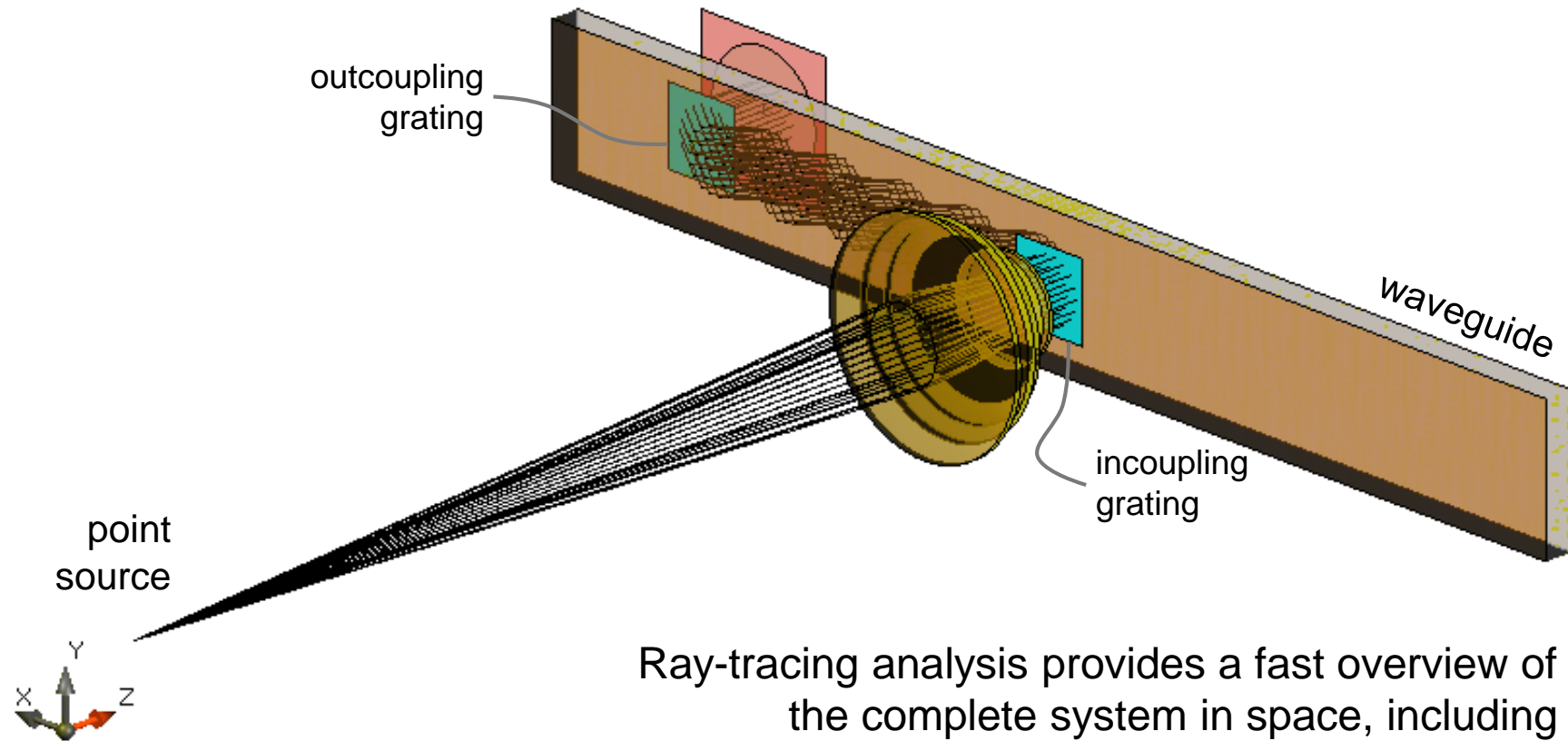
# **Analysis of Folded Imaging System with Multiple Apertures**

# Modeling Task



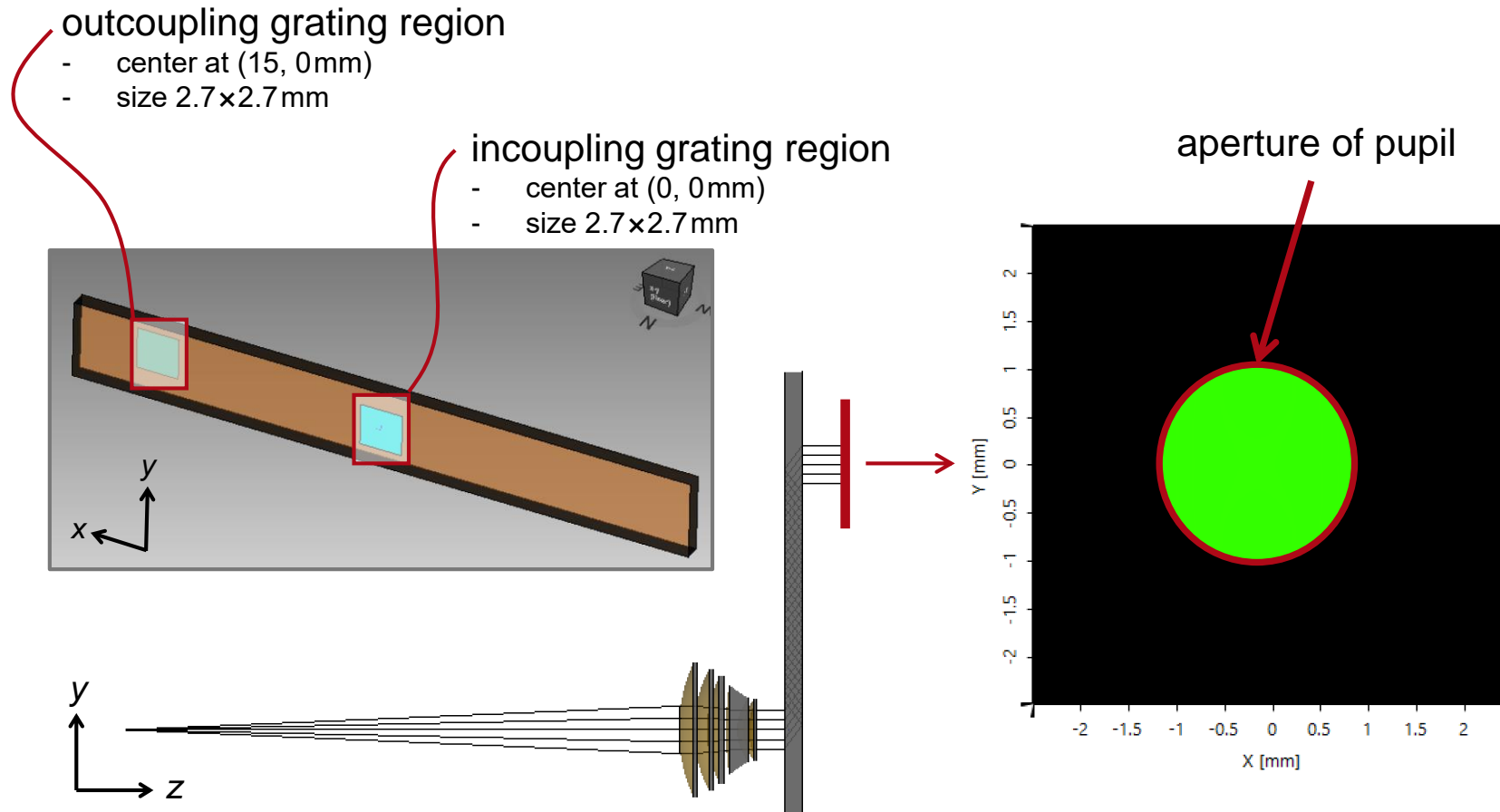


# Results



Ray-tracing analysis provides a fast overview of the complete system in space, including waveguide and coupling gratings.

# Results



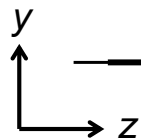
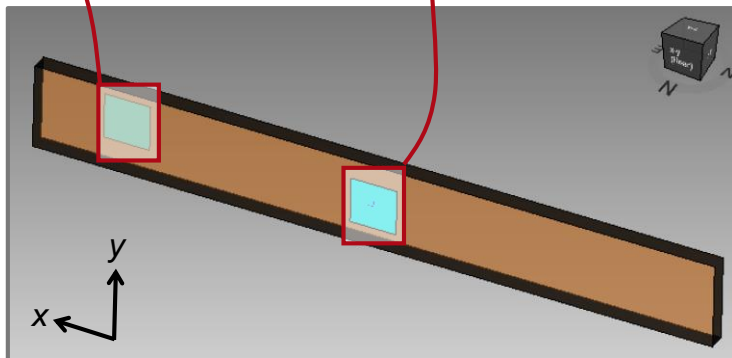
# Results

outcoupling grating region

- center at (15, 0mm)
- size  $2.7 \times 2.7$  mm

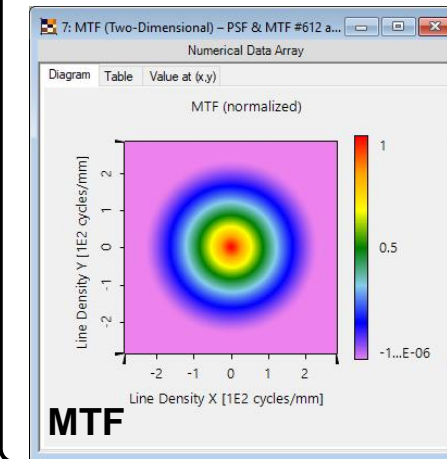
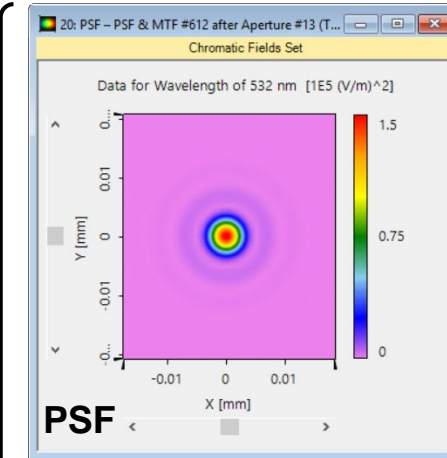
incoupling grating region

- center at (0, 0mm)
- size  $2.7 \times 2.7$  mm

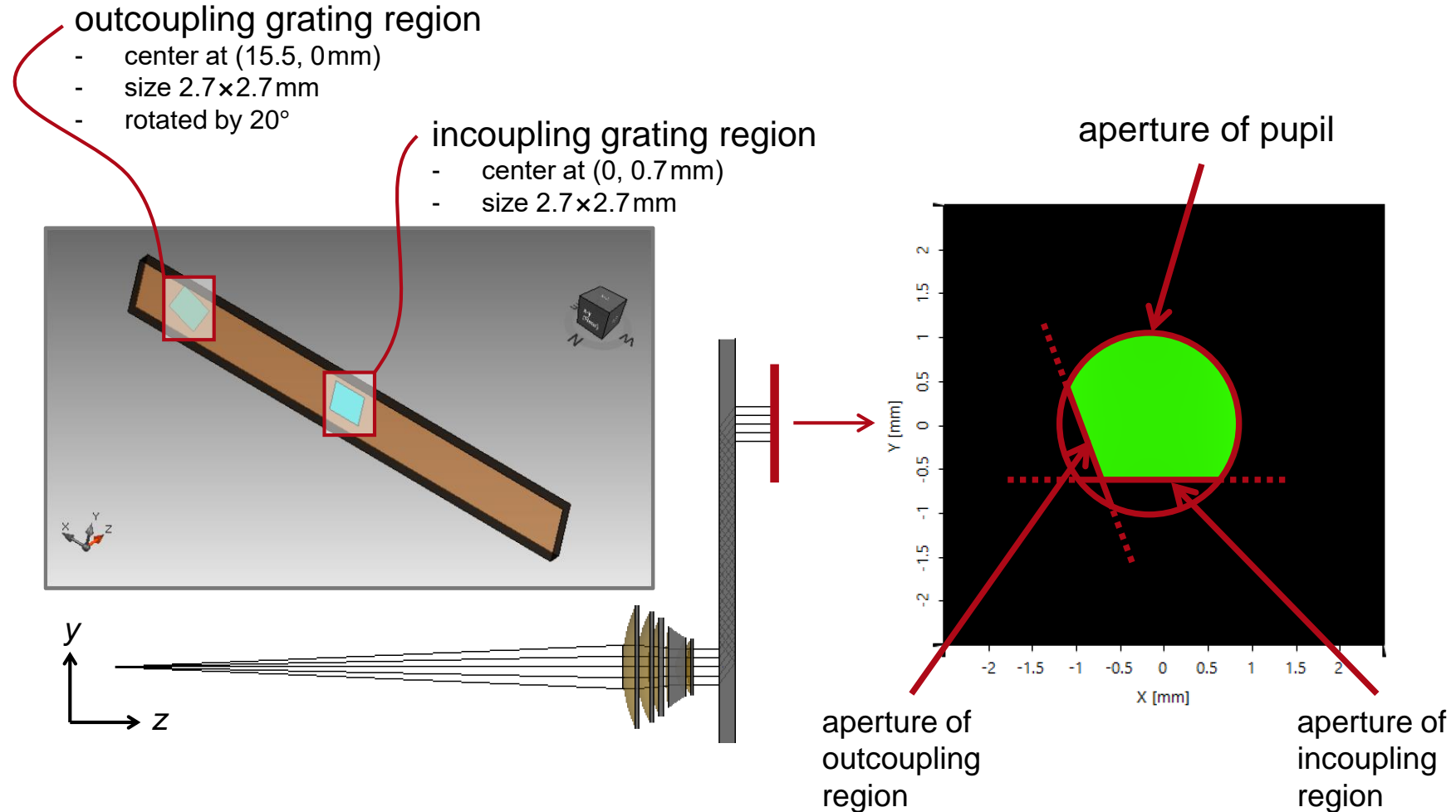


subsequent  
imaging optics

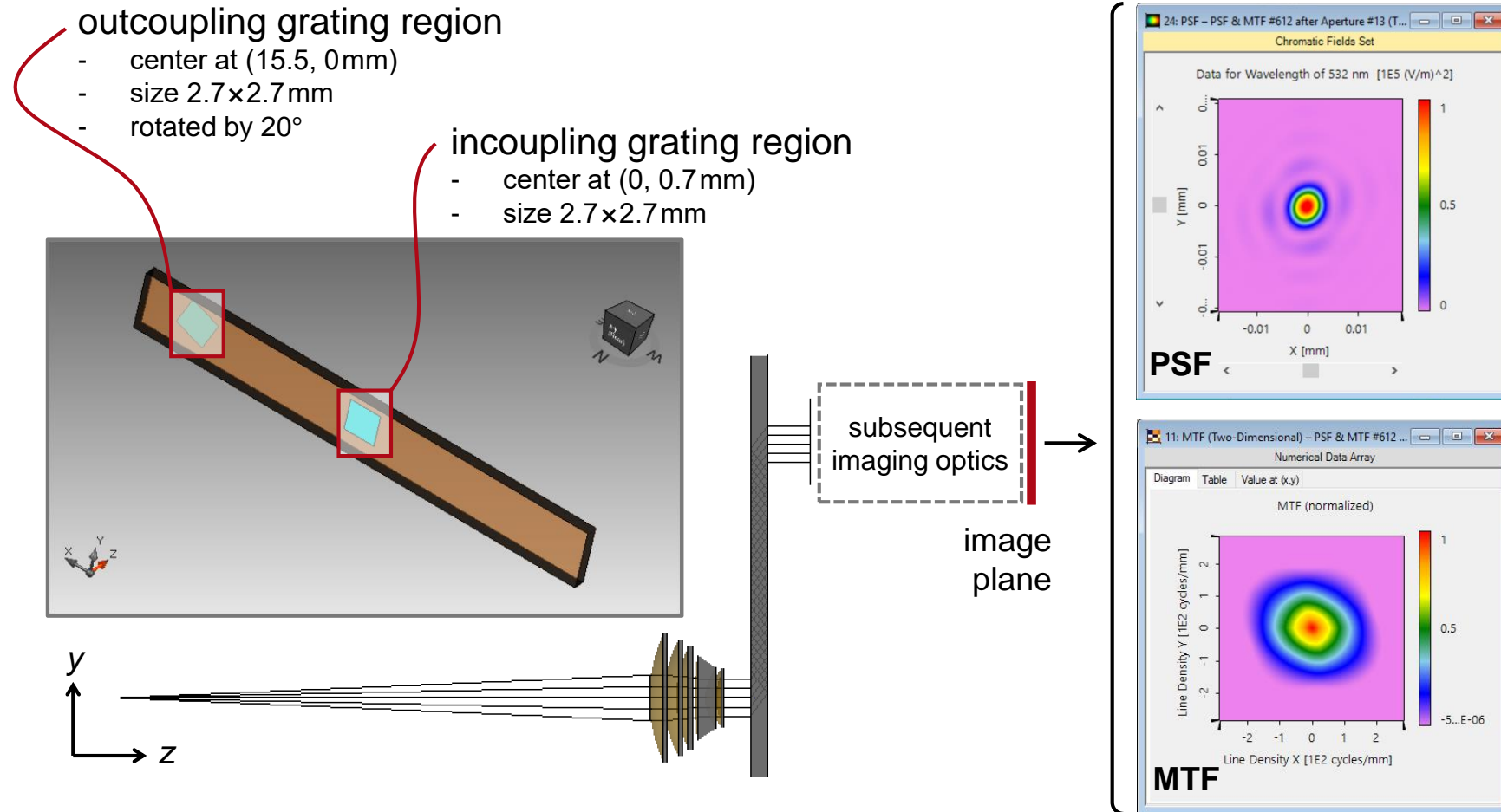
image  
plane



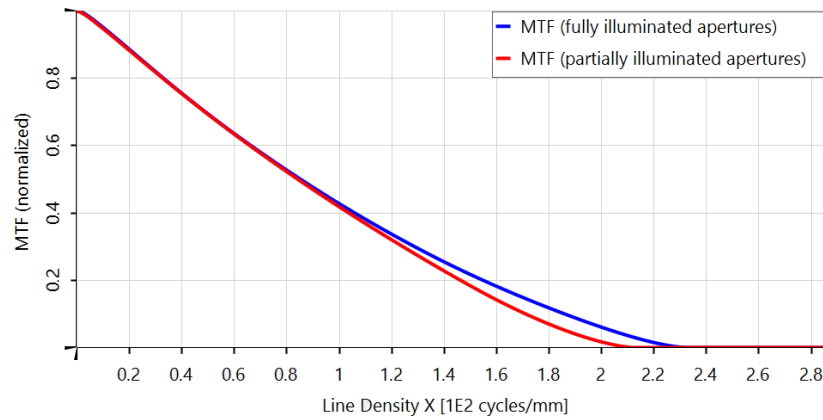
# Results



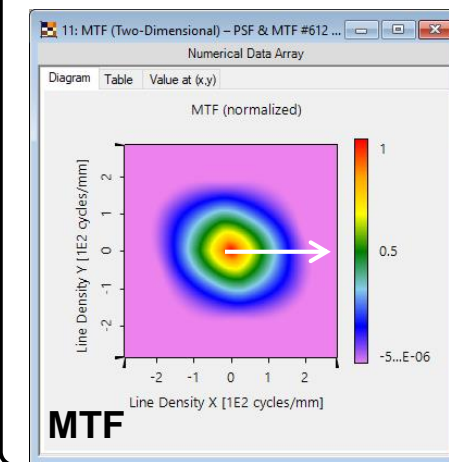
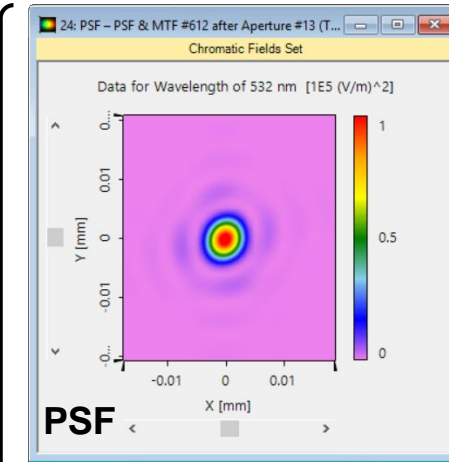
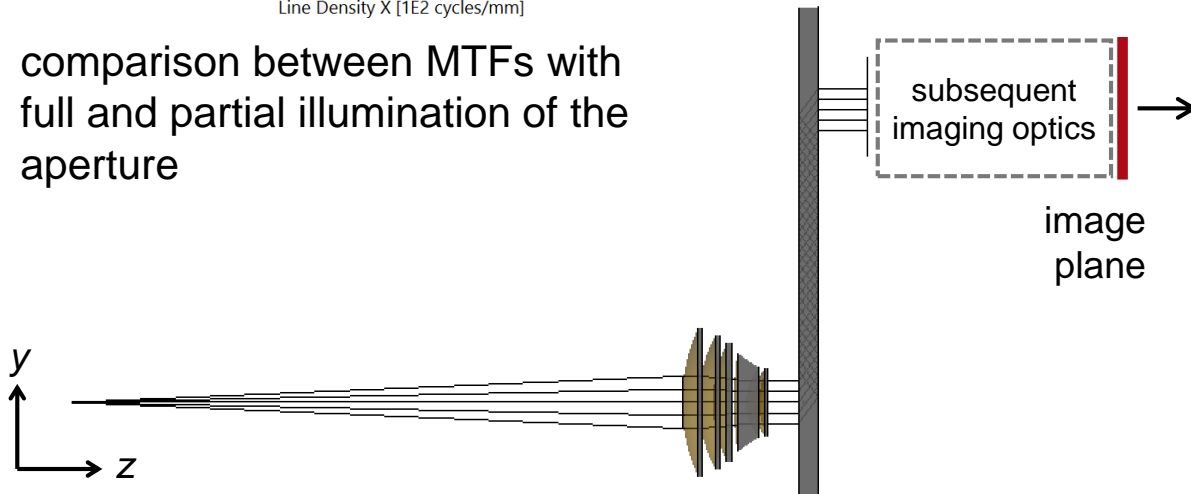
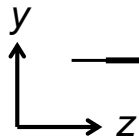
# Results



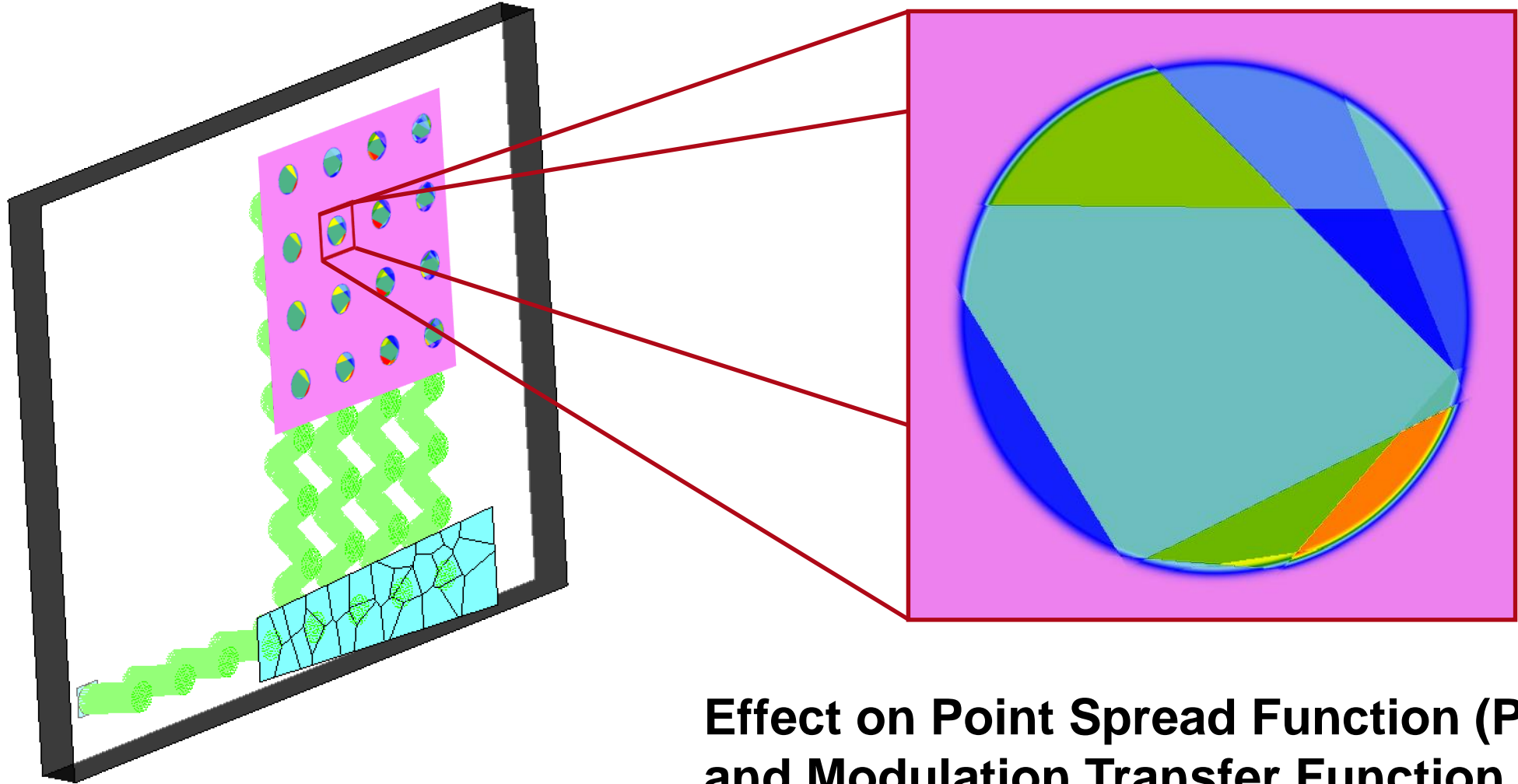
# Results



comparison between MTFs with full and partial illumination of the aperture



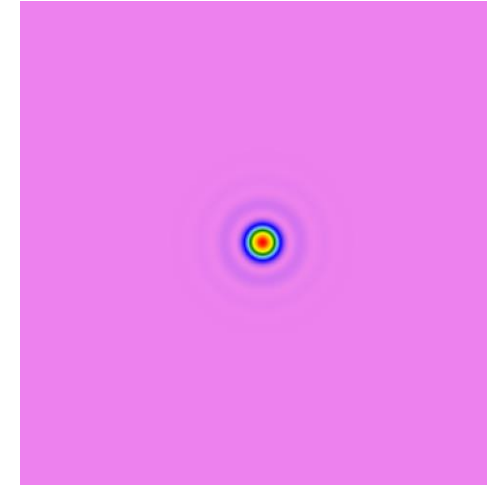
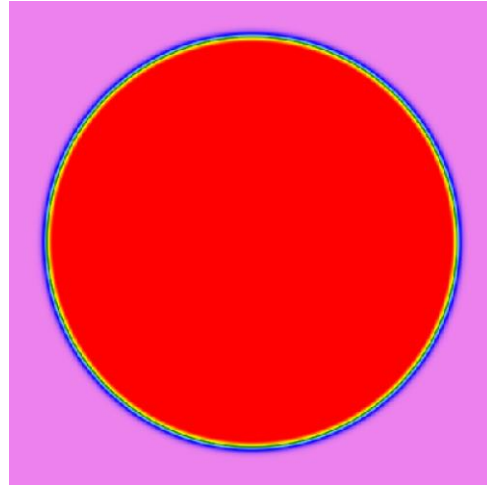
# Simulation Task



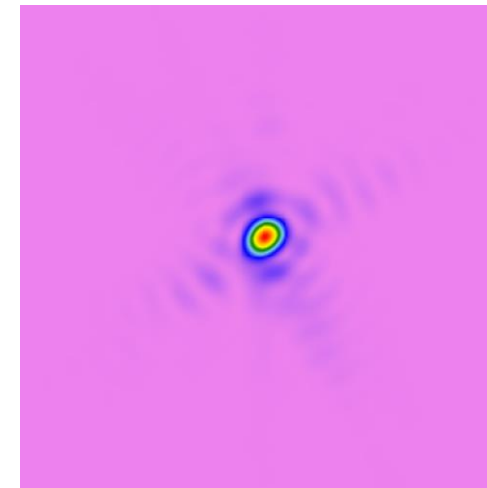
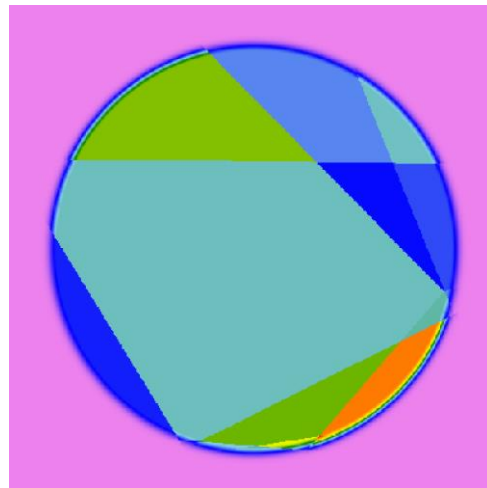
**Effect on Point Spread Function (PSF)  
and Modulation Transfer Function (MTF)?**

# Pupil Segmentation – PSF Evaluation

Diffraction limited beam

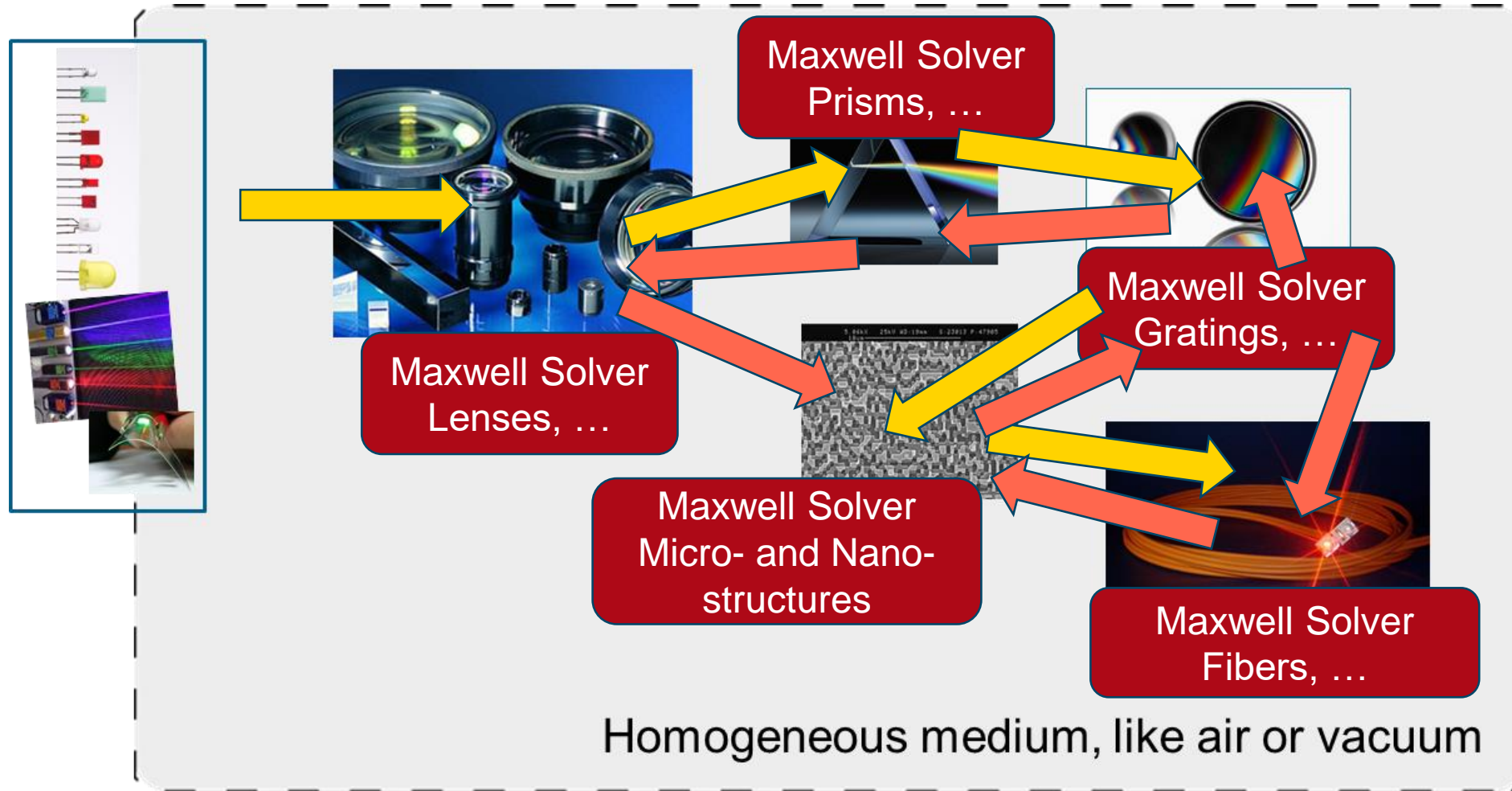


Segmented beam

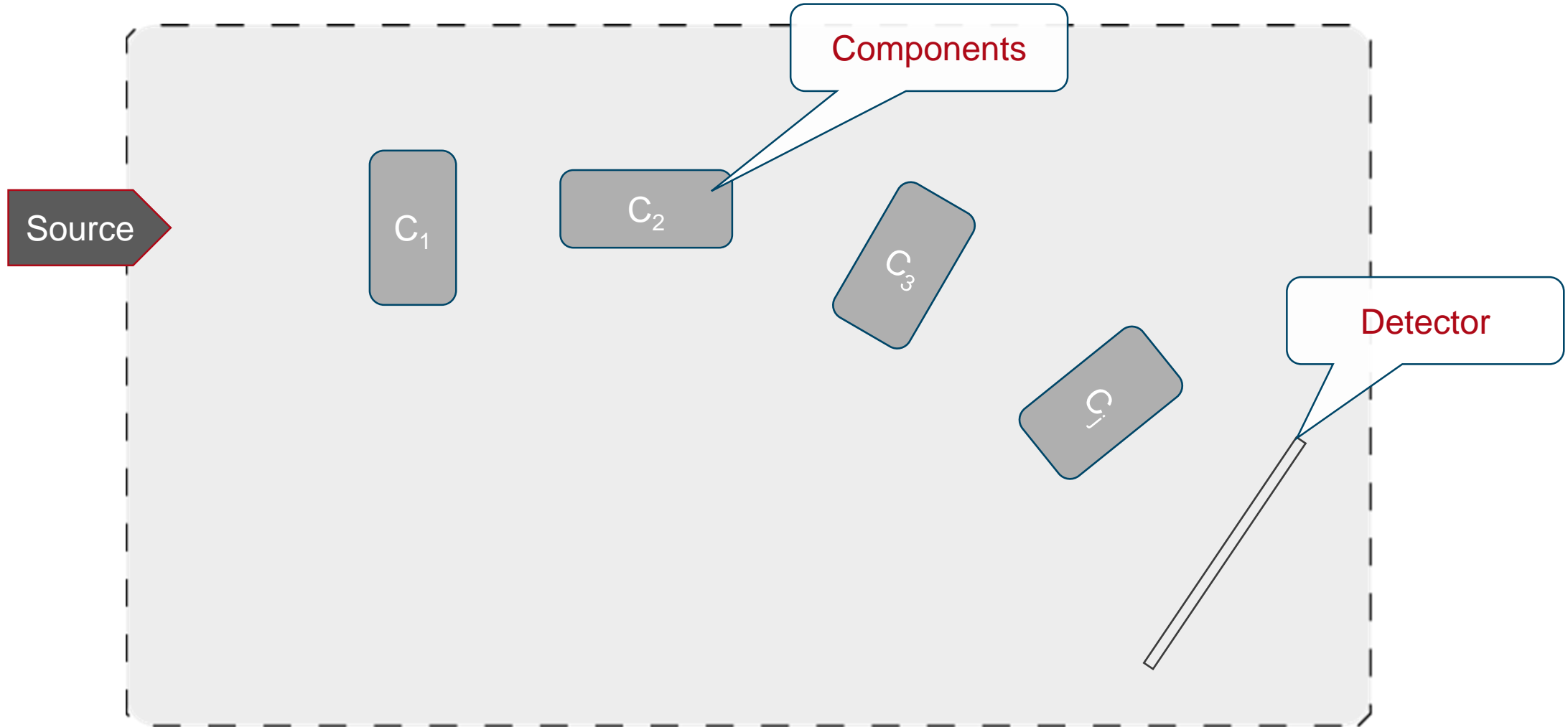




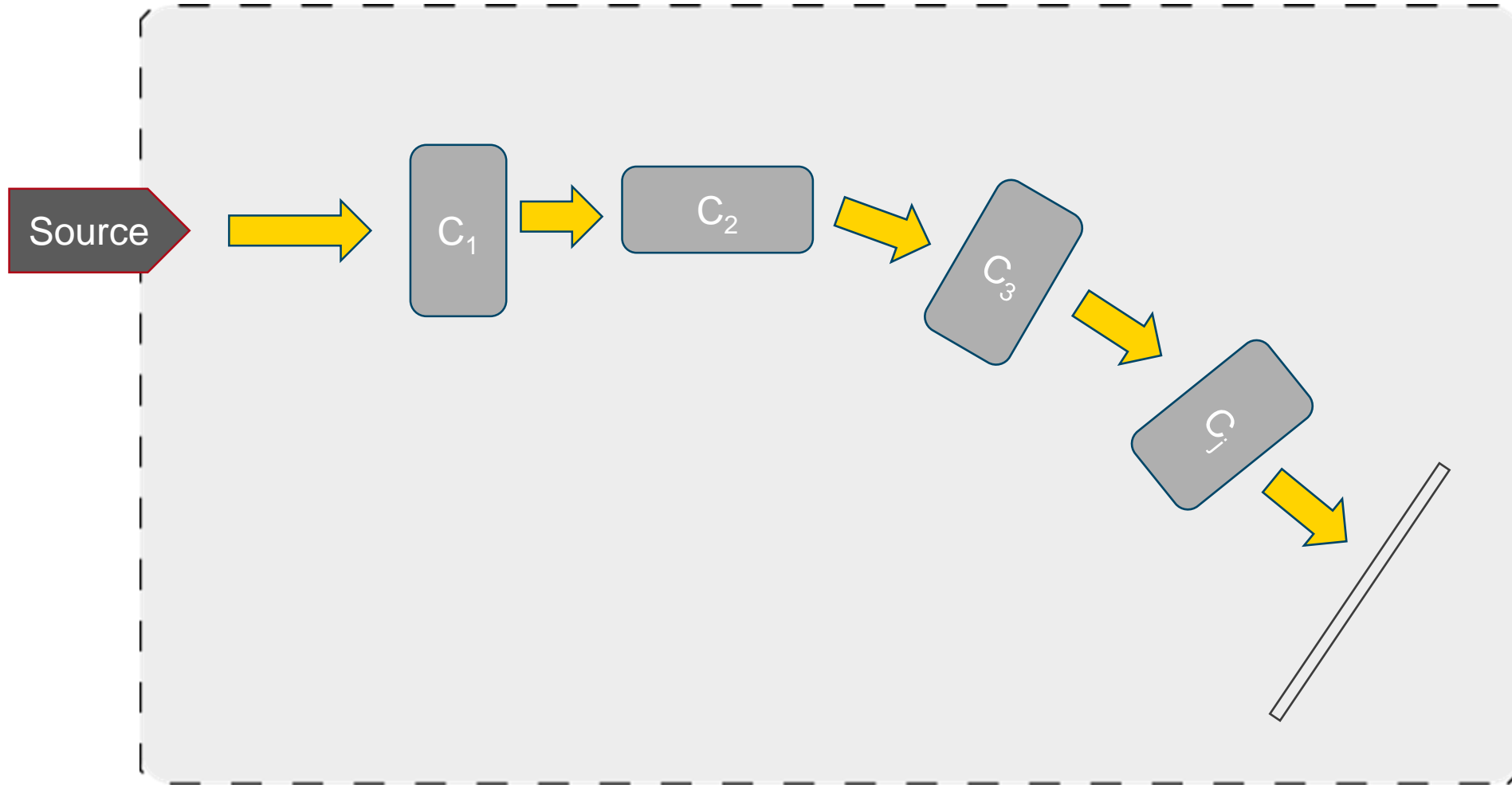
# Non-Sequential Connection of Regional Maxwell Solver



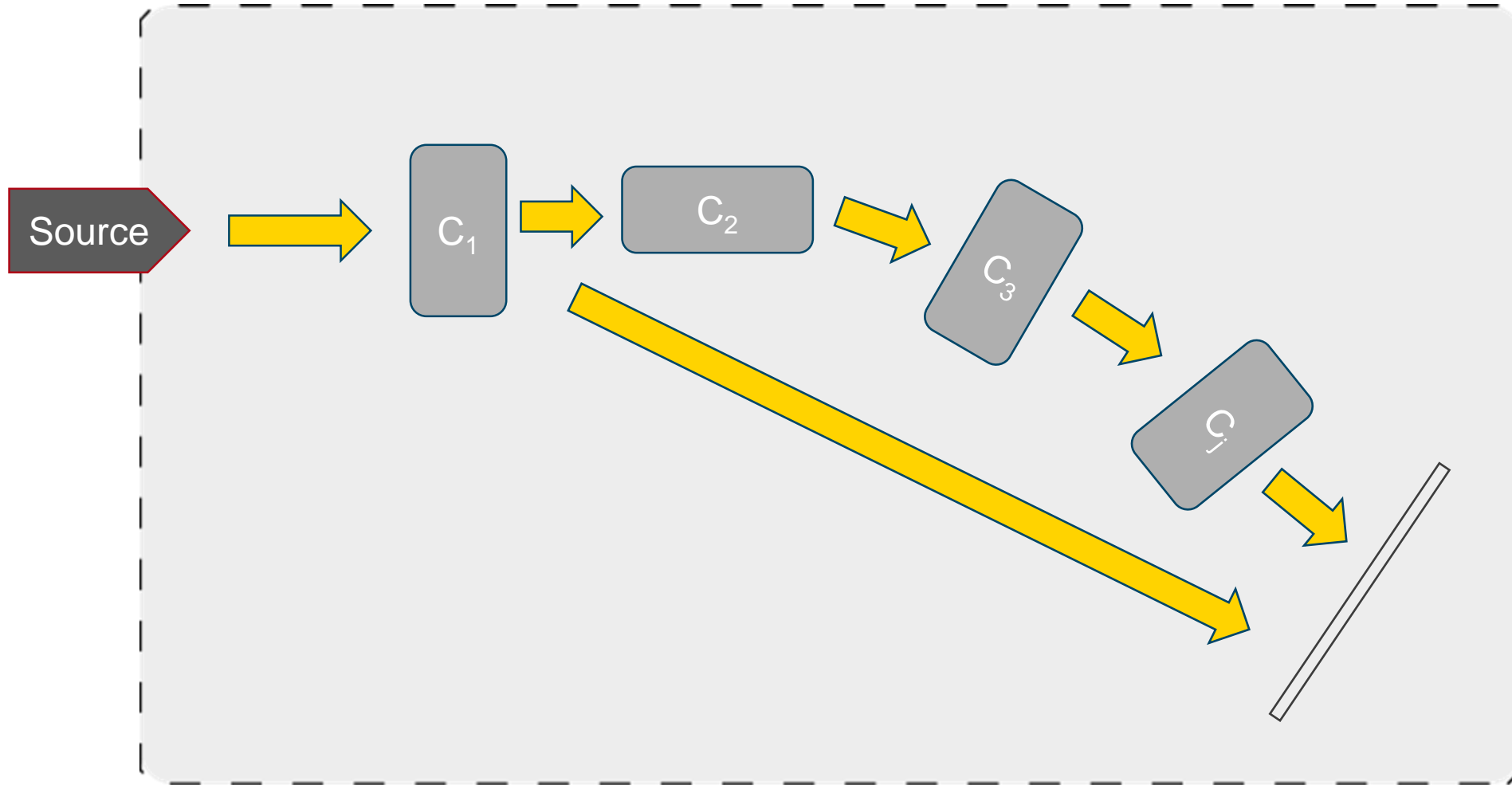
# Lightpaths for Field Tracing Through System



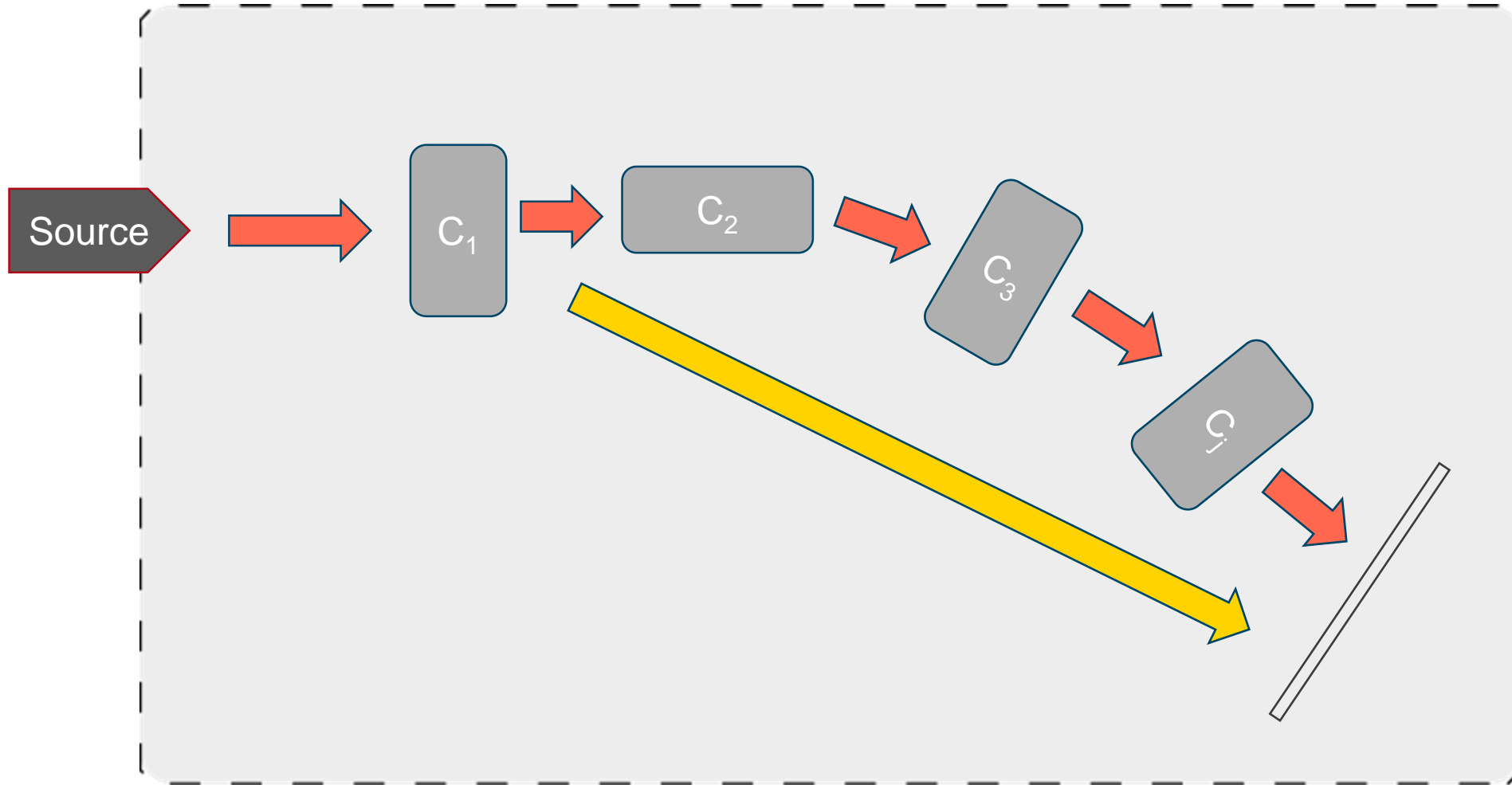
# Lightpaths for Field Tracing Through System



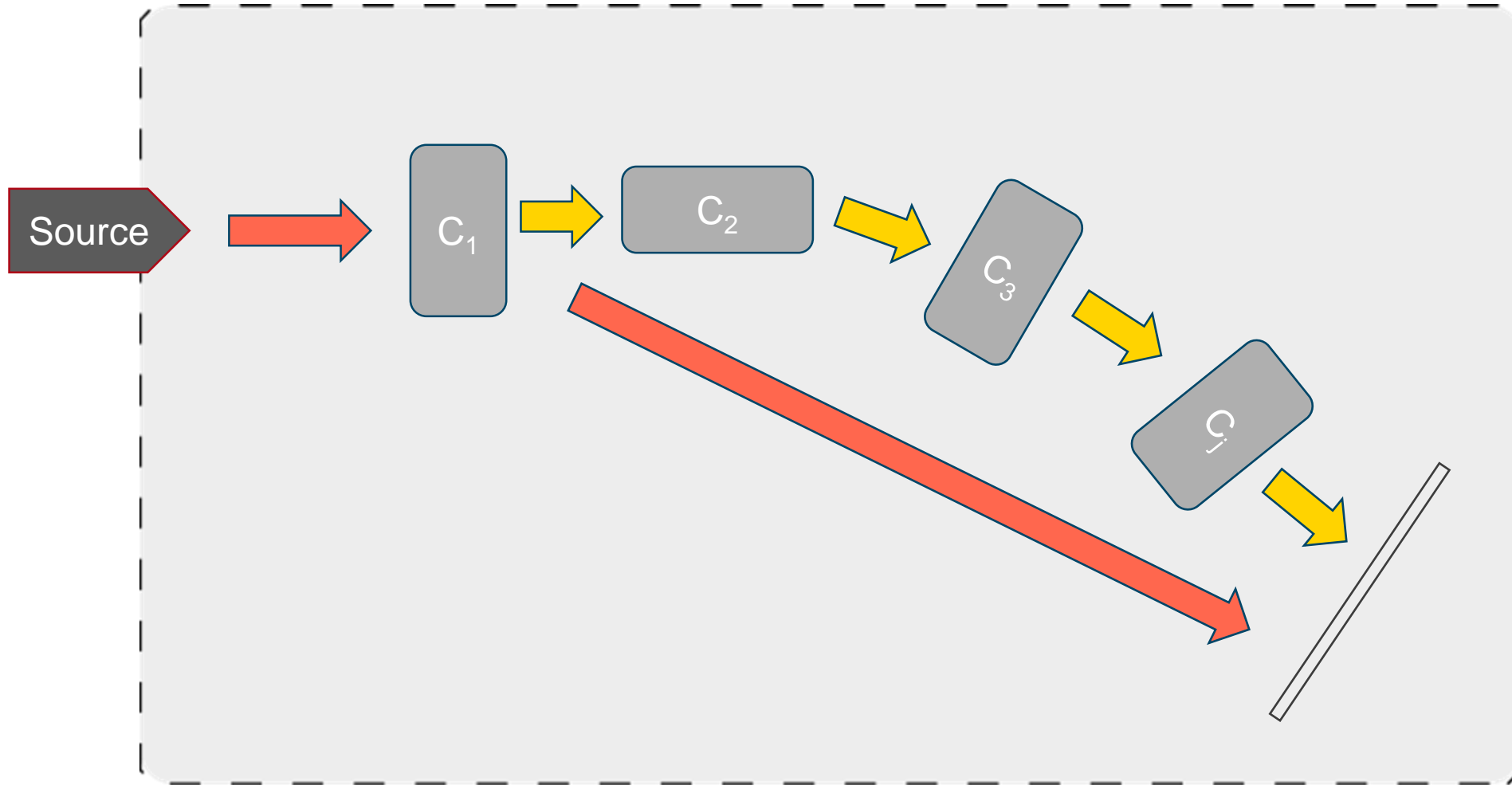
# Lightpaths in Non-Sequential Modeling



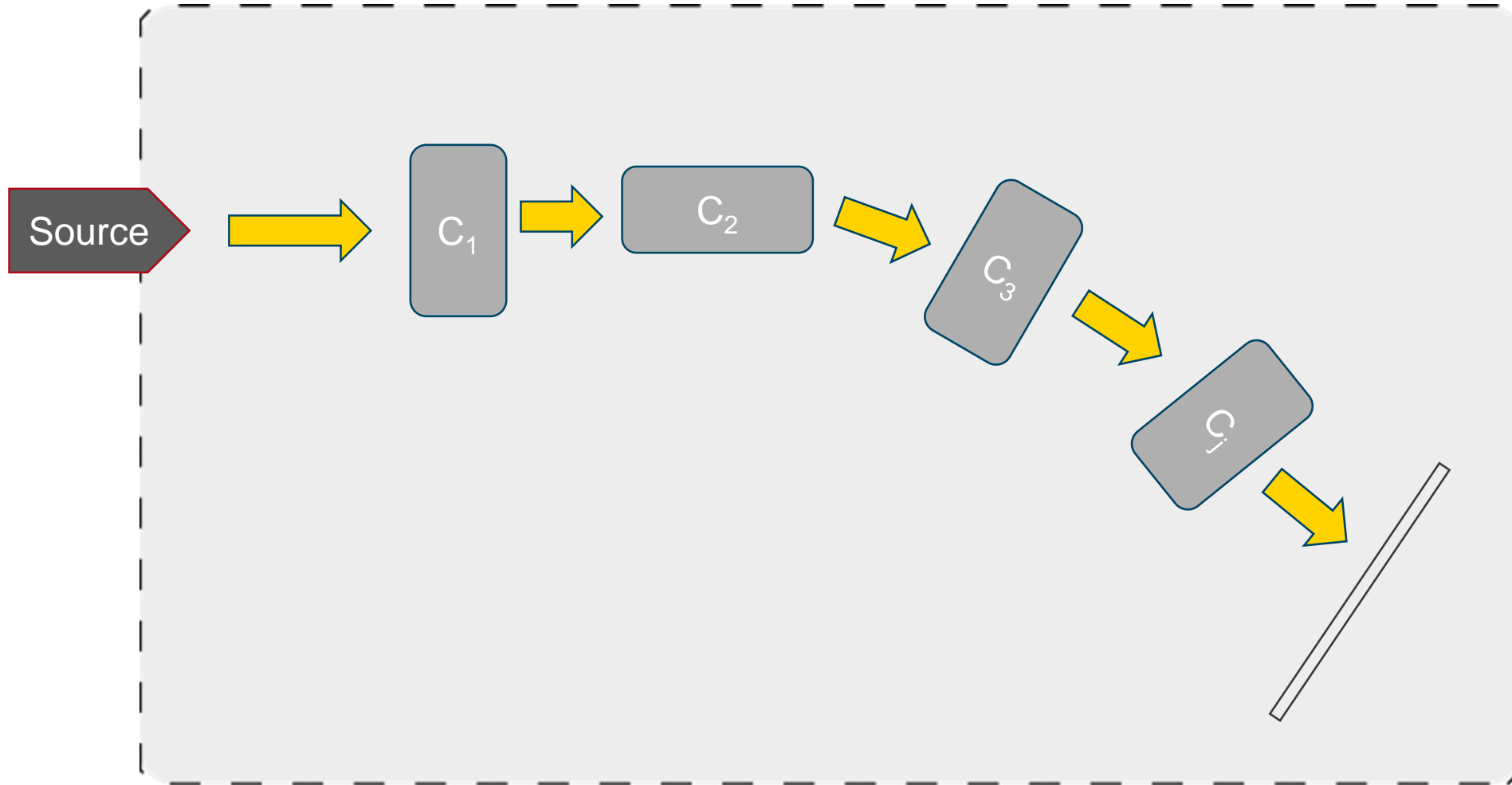
# Lightpaths in Non-Sequential Modeling



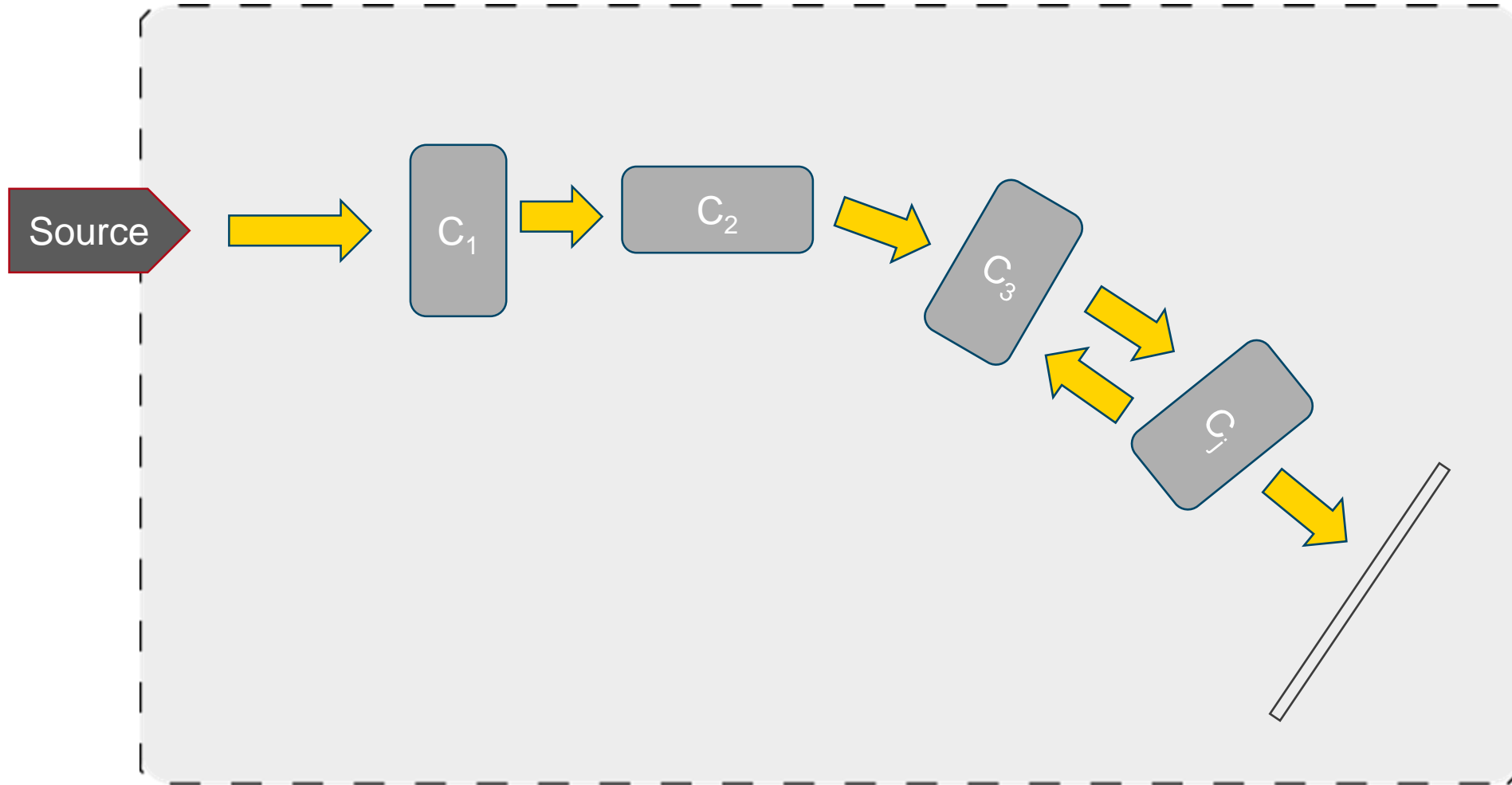
# Lightpaths in Non-Sequential Modeling



# Lightpaths in Non-Sequential Modeling

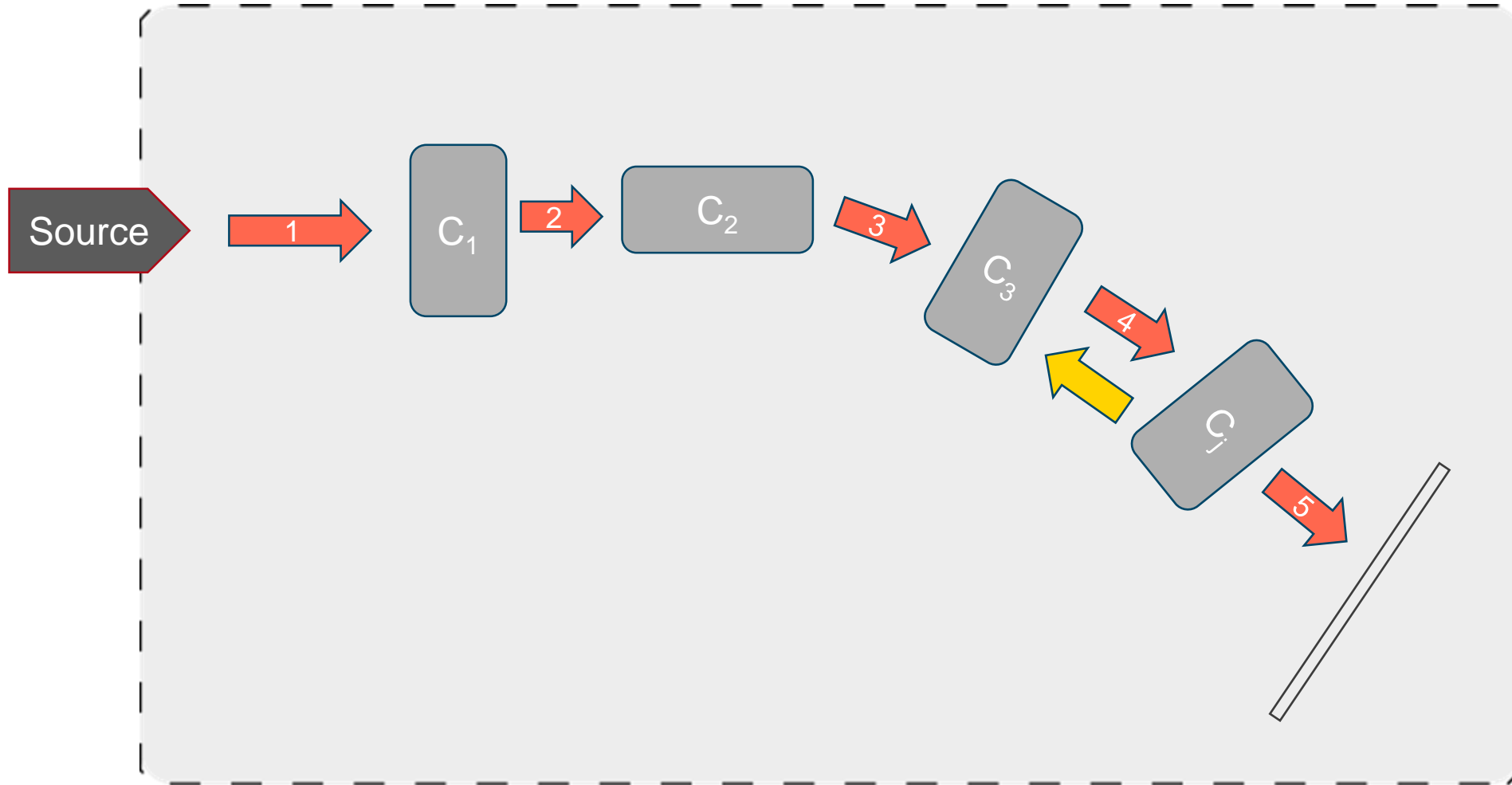


# Lightpaths in Non-Sequential Modeling

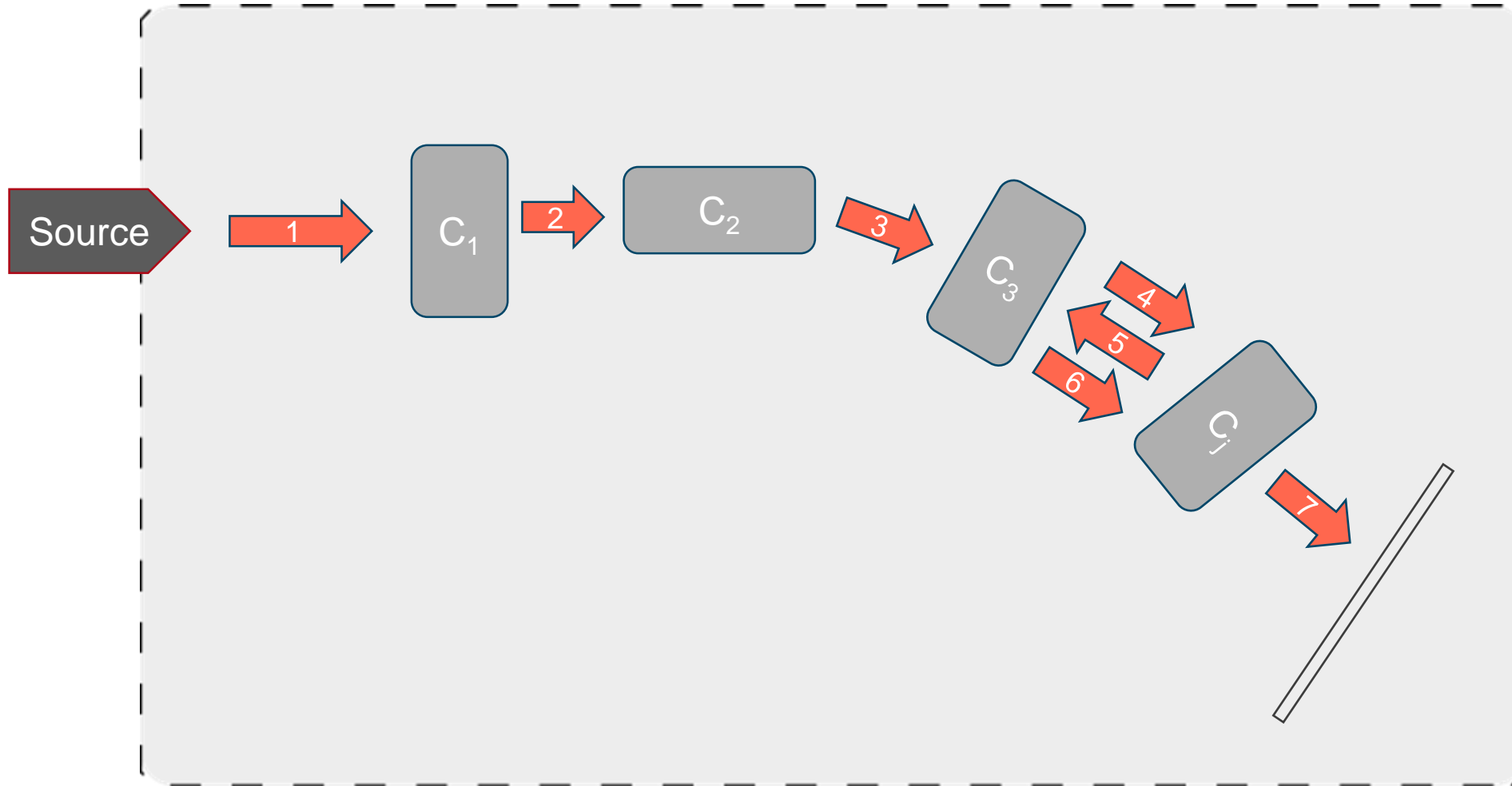




# Lightpaths in Non-Sequential Modeling



# Lightpaths in Non-Sequential Modeling



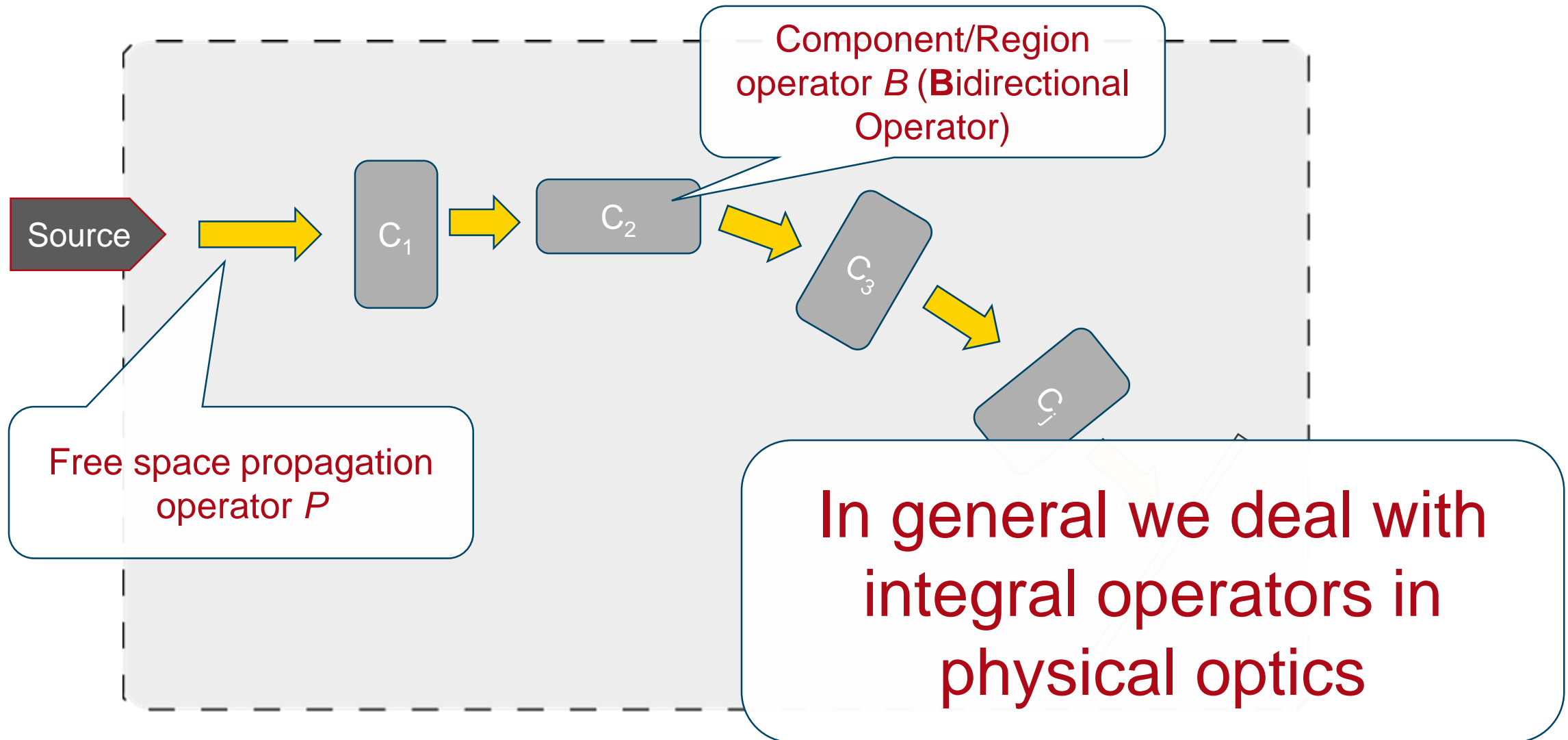
**Non-sequential Modeling: Channel Concept**

- Virtualize and analyze the lightpaths through a system by the complete physical, non-sequential optical simulation without restrictions and approximations.
- Search for lightpath analysis: list of all optical energy, throughput, dispersion, optical loss.
- Consideration: virtualized components, non-sequential modeling into a part of sequential lightpath modeling.
- To build all Fusion systems a sophisticated optical channel concept is applied to enable the lightpath finder algorithm used by that tool physical optical.

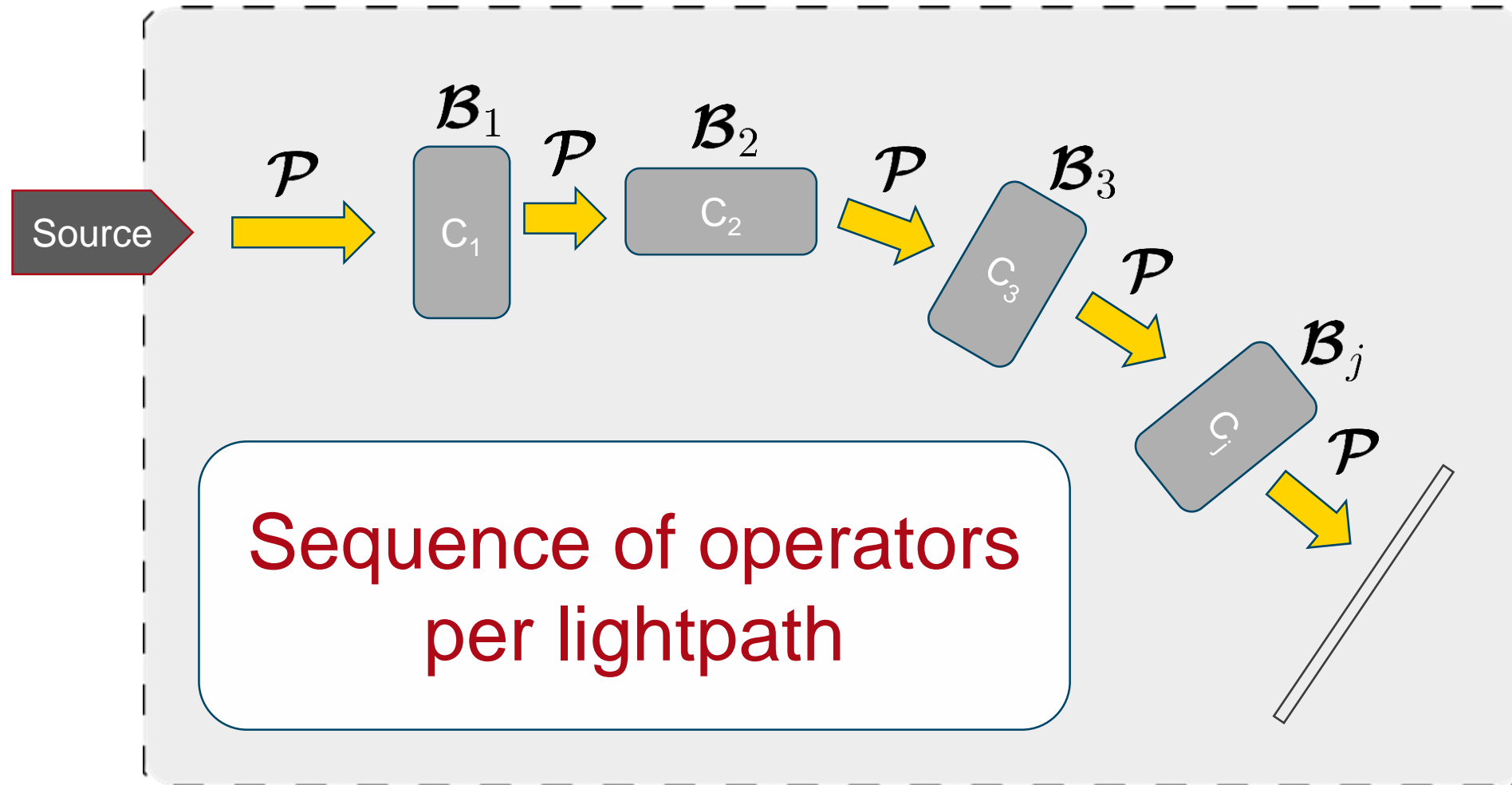
# Field tracing: Operator formalism

Field tracing diagrams

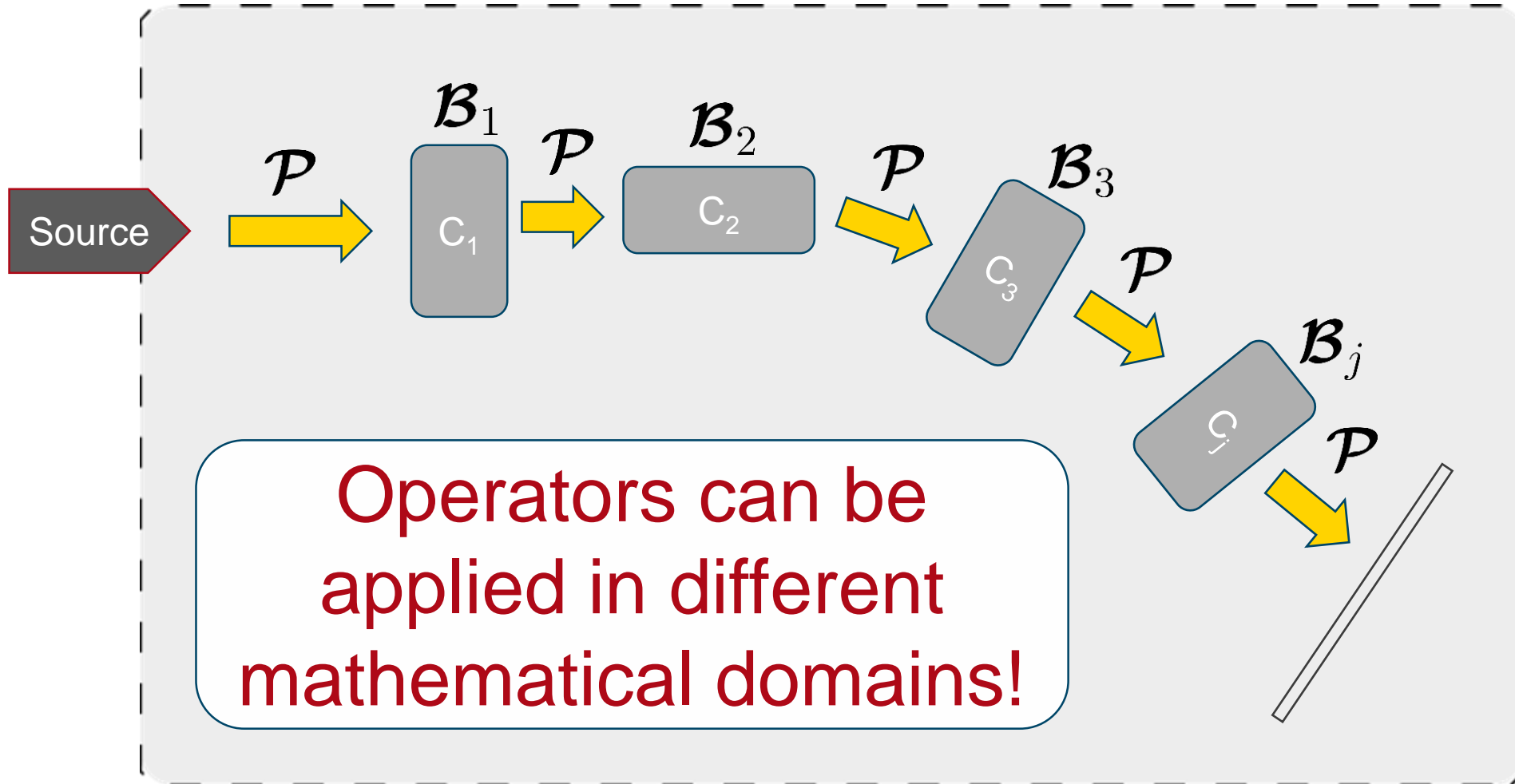
# Field Tracing Sequence per Lightpath



# Field Tracing Sequence per Lightpath



# Field Tracing Sequence per Lightpath



# Electromagnetic Field Representation

- Fields are fully specified by two of six field components, that is with  $\boldsymbol{\rho} = (x, y)$

$$\mathbf{V}_{\perp}(\boldsymbol{\rho}; \omega) = (V_1(\boldsymbol{\rho}; \omega), V_2(\boldsymbol{\rho}; \omega)) .$$

- In the  $k$ -domain we have with  $\boldsymbol{\kappa} = (k_x, k_y)$

$$\tilde{\mathbf{V}}_{\perp}(\boldsymbol{\kappa}; \omega) = (\tilde{V}_1(\boldsymbol{\kappa}; \omega), \tilde{V}_2(\boldsymbol{\kappa}; \omega)) .$$

- Operators connect two fields via:

$$\mathbf{V}_{\perp}^{\text{out}}(\boldsymbol{\rho}; \omega) = \mathbf{B}\mathbf{V}_{\perp}^{\text{in}}(\boldsymbol{\rho}; \omega)$$

$$\tilde{\mathbf{V}}_{\perp}^{\text{out}}(\boldsymbol{\kappa}; \omega) = \tilde{\mathbf{B}}\tilde{\mathbf{V}}_{\perp}^{\text{in}}(\boldsymbol{\kappa}; \omega)$$

- The six field components are defined by:

$$\mathbf{V}(\mathbf{r}; \omega) = \begin{pmatrix} E_x(\mathbf{r}; \omega) \\ E_y(\mathbf{r}; \omega) \\ E_z(\mathbf{r}; \omega) \\ H_x(\mathbf{r}; \omega) \\ H_y(\mathbf{r}; \omega) \\ H_z(\mathbf{r}; \omega) \end{pmatrix}$$

- From  $E_x$  and  $E_y$  the other components can be calculated on demand.

# Field Tracing Operators

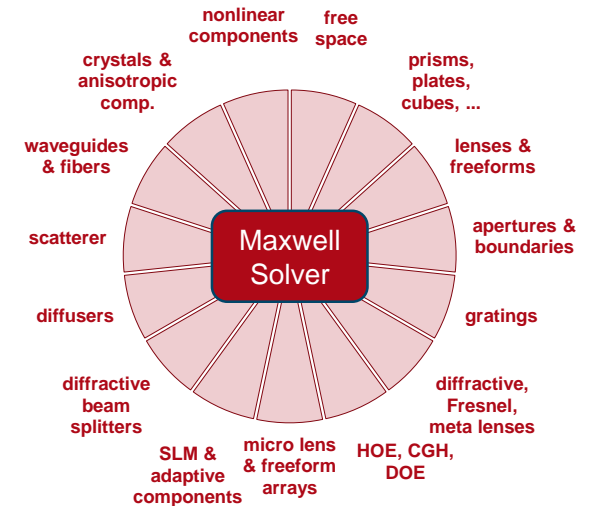
- The operator matrices are given by:

$$\mathcal{B} = \begin{pmatrix} \mathcal{B}_{xx} & \mathcal{B}_{xy} \\ \mathcal{B}_{yx} & \mathcal{B}_{yy} \end{pmatrix} \text{ and } \tilde{\mathcal{B}} = \begin{pmatrix} \tilde{\mathcal{B}}_{xx} & \tilde{\mathcal{B}}_{xy} \\ \tilde{\mathcal{B}}_{yx} & \tilde{\mathcal{B}}_{yy} \end{pmatrix}$$

- The operators  $\mathcal{B}_{ij}$  and  $\tilde{\mathcal{B}}_{ij}$  are in general integral operators:

$$V^{\text{out}}(\boldsymbol{\rho}; \omega) = \int \int B(x, y, x', y'; \omega) V^{\text{in}}(x', y'; \omega) dx' dy'$$

$$\tilde{V}^{\text{out}}(\boldsymbol{\kappa}; \omega) = \int \int \tilde{B}(k_x, k_y, k'_x, k'_y; \omega) \tilde{V}^{\text{in}}(k'_x, k'_y; \omega) dk'_x dk'_y$$



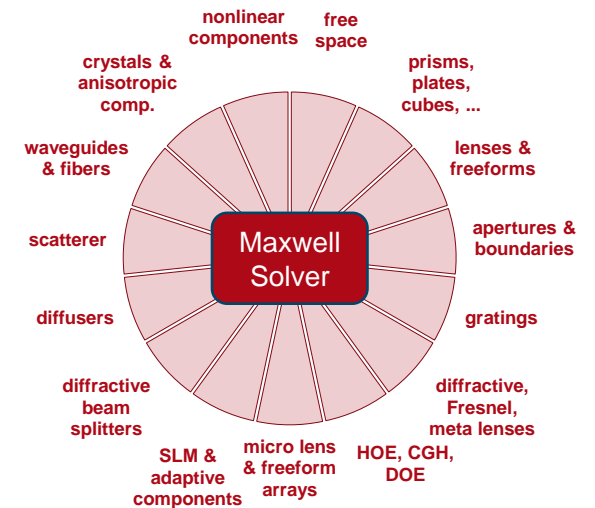


# Bidirectional Operators

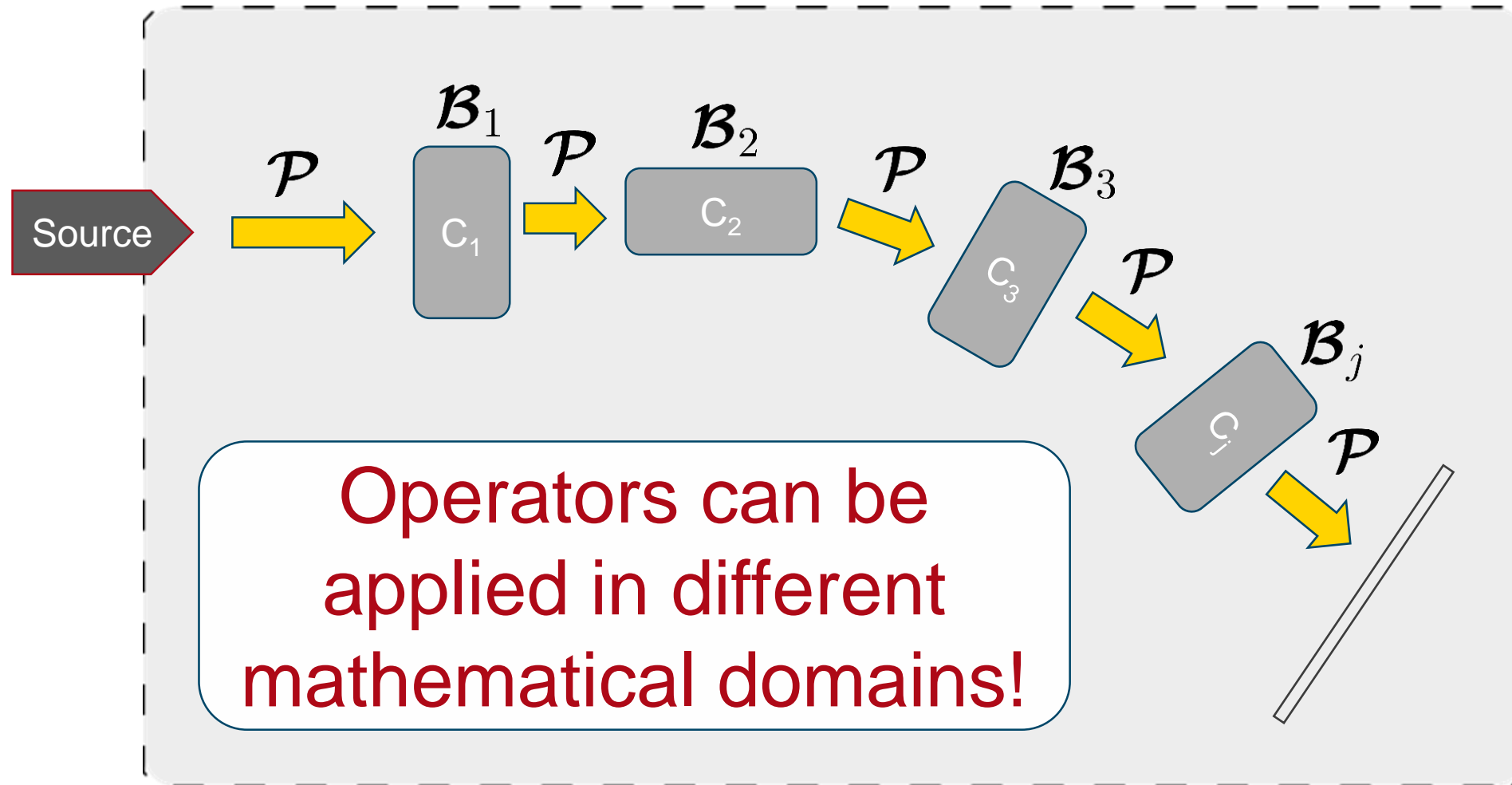
- We refer to  $\tilde{\mathcal{B}}$  as the bidirectional operator, because it connects the  $\kappa$ -variables of the input and the output fields:

$$\tilde{V}^{\text{out}}(k_x, k_y, \omega) = \int \int \tilde{B}(k_x, k_y, k'_x, k'_y, \omega) \tilde{V}^{\text{in}}(k'_x, k'_y, \omega) dk'_x dk'_y$$

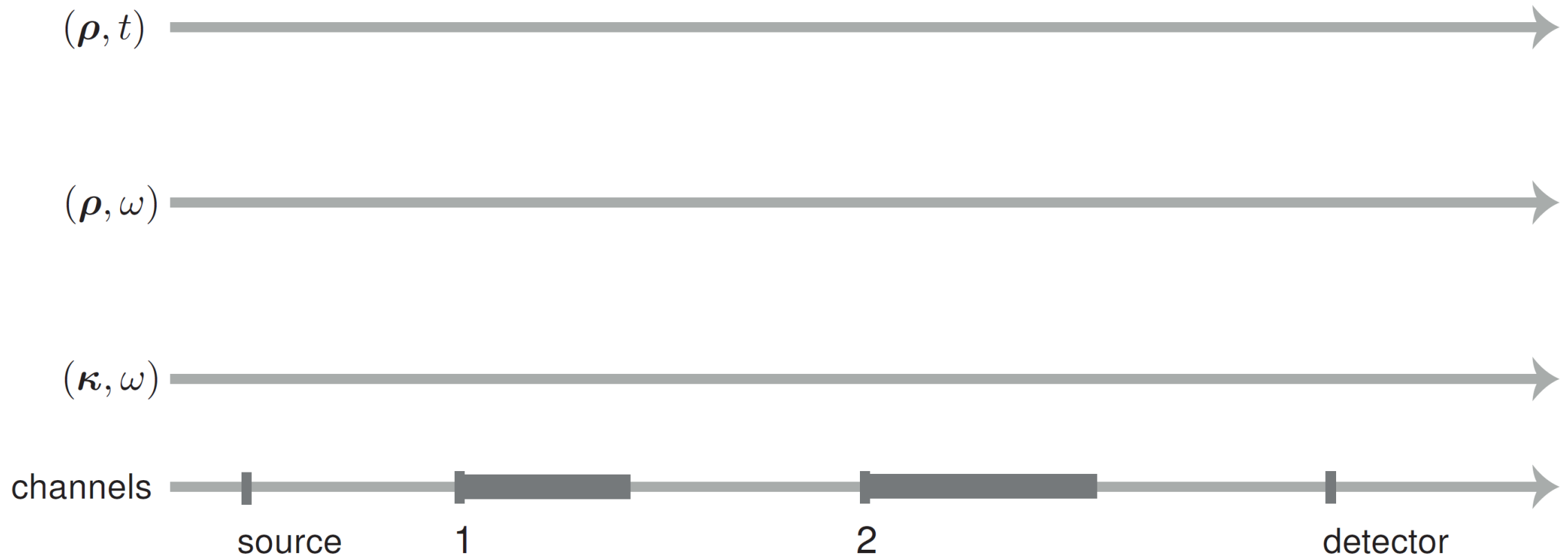
- It can be understood as the physical-optics generalization of the Bidirectional Scattering Distribution Function (BSDF) in ray tracing.
- Independent of the domain we refer to B-operators in field tracing for the algorithms of regional Maxwell solvers.
- The propagation operator through free space, e.g.  $\mathcal{P}$  is a special case of a B-operator which gets a special symbol because of its importance.



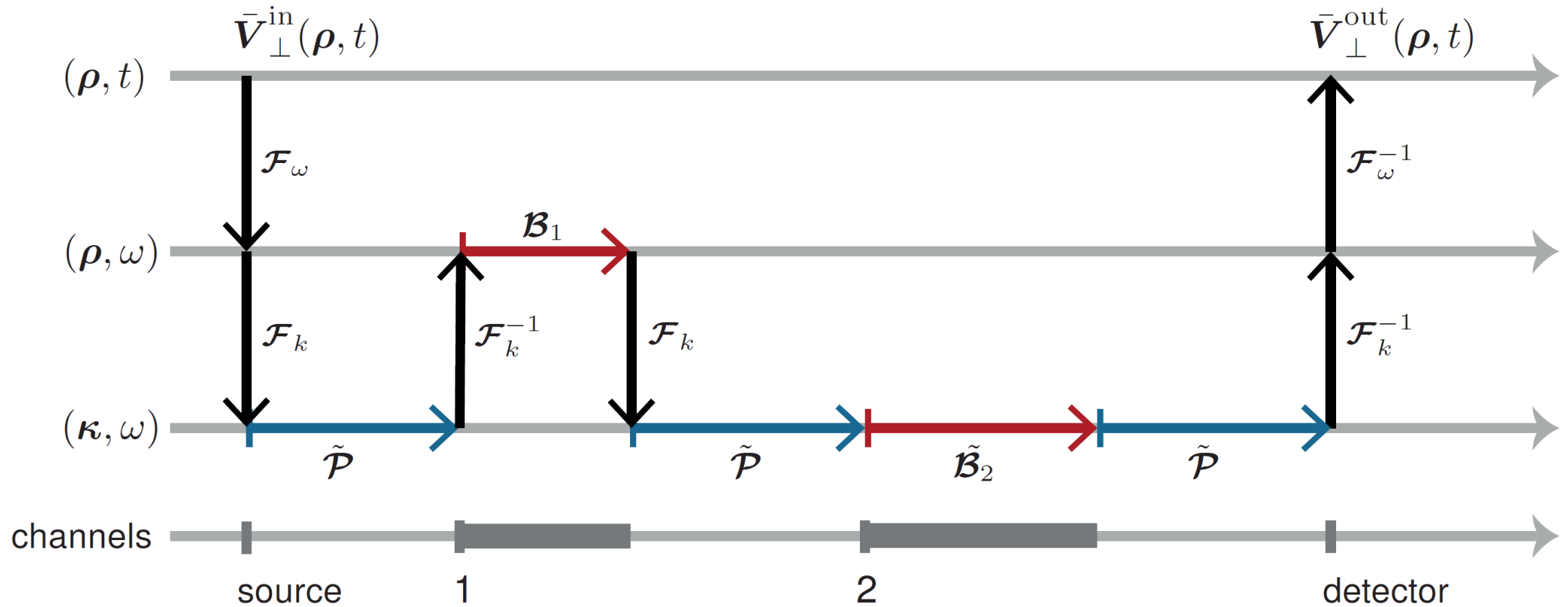
# Field Tracing Sequence per Lightpath



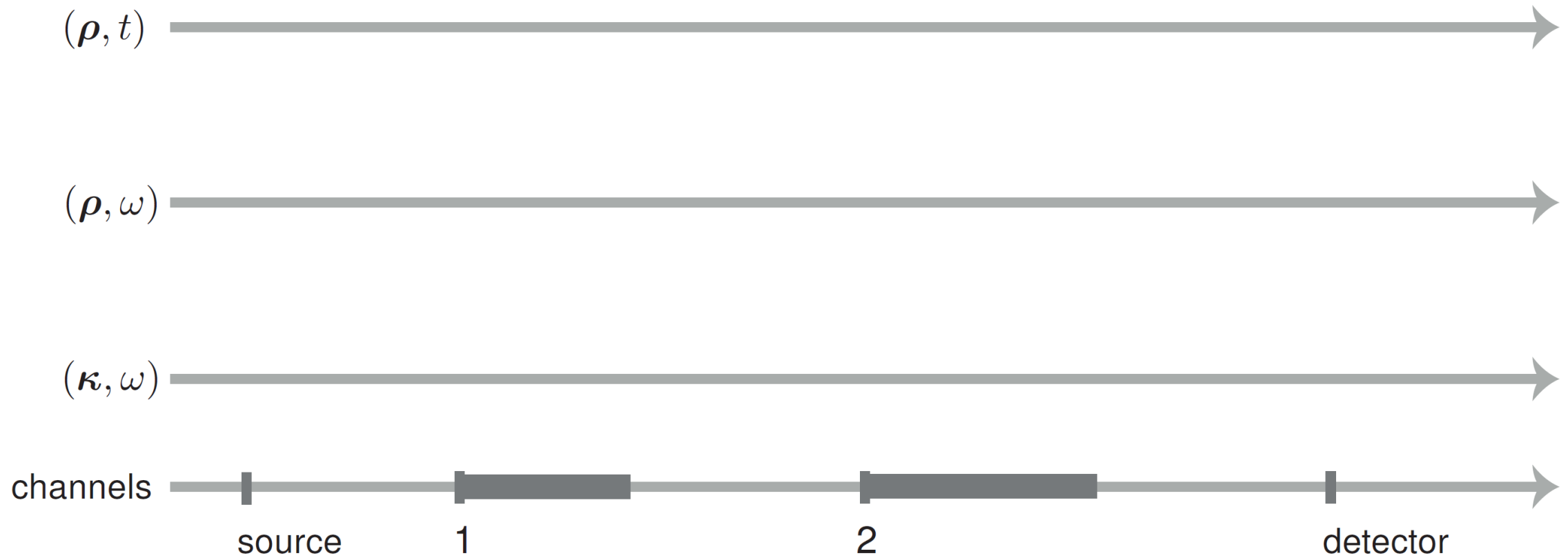
# Field Tracing Diagrams



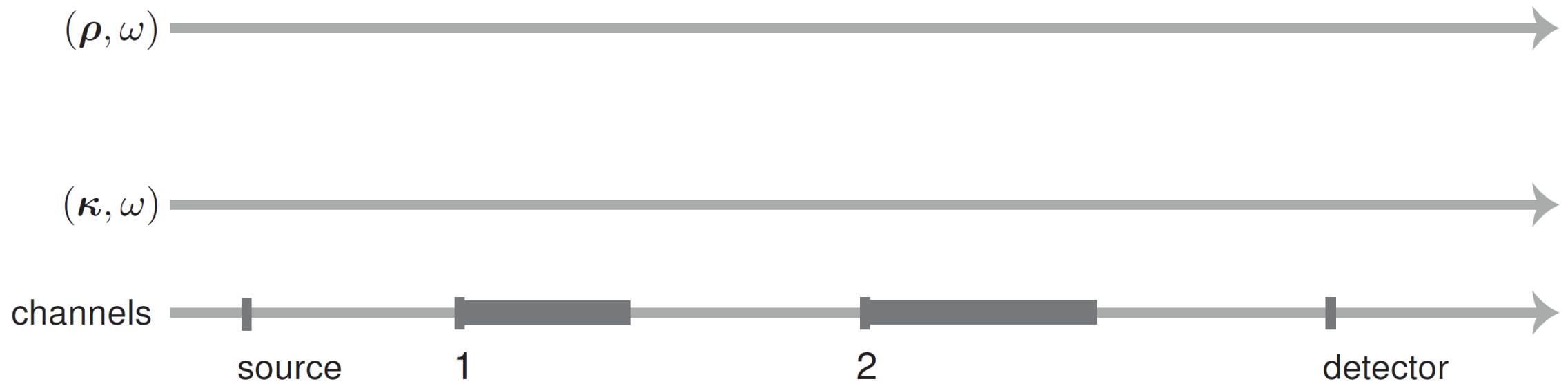
# Field Tracing Diagrams: Ultrashort-Pulse Modeling



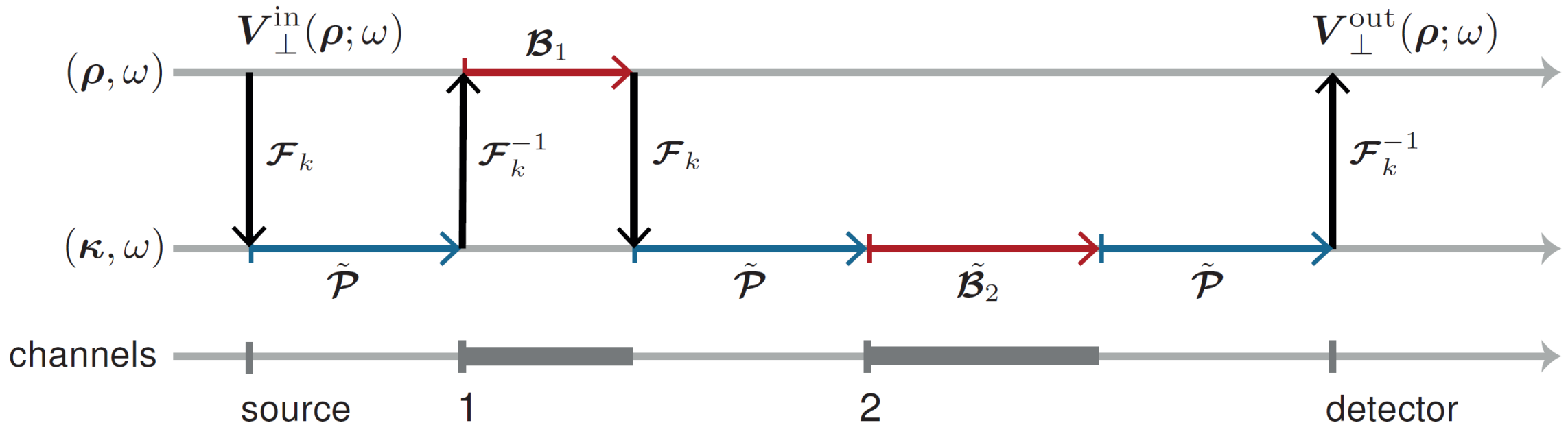
# Field Tracing Diagrams



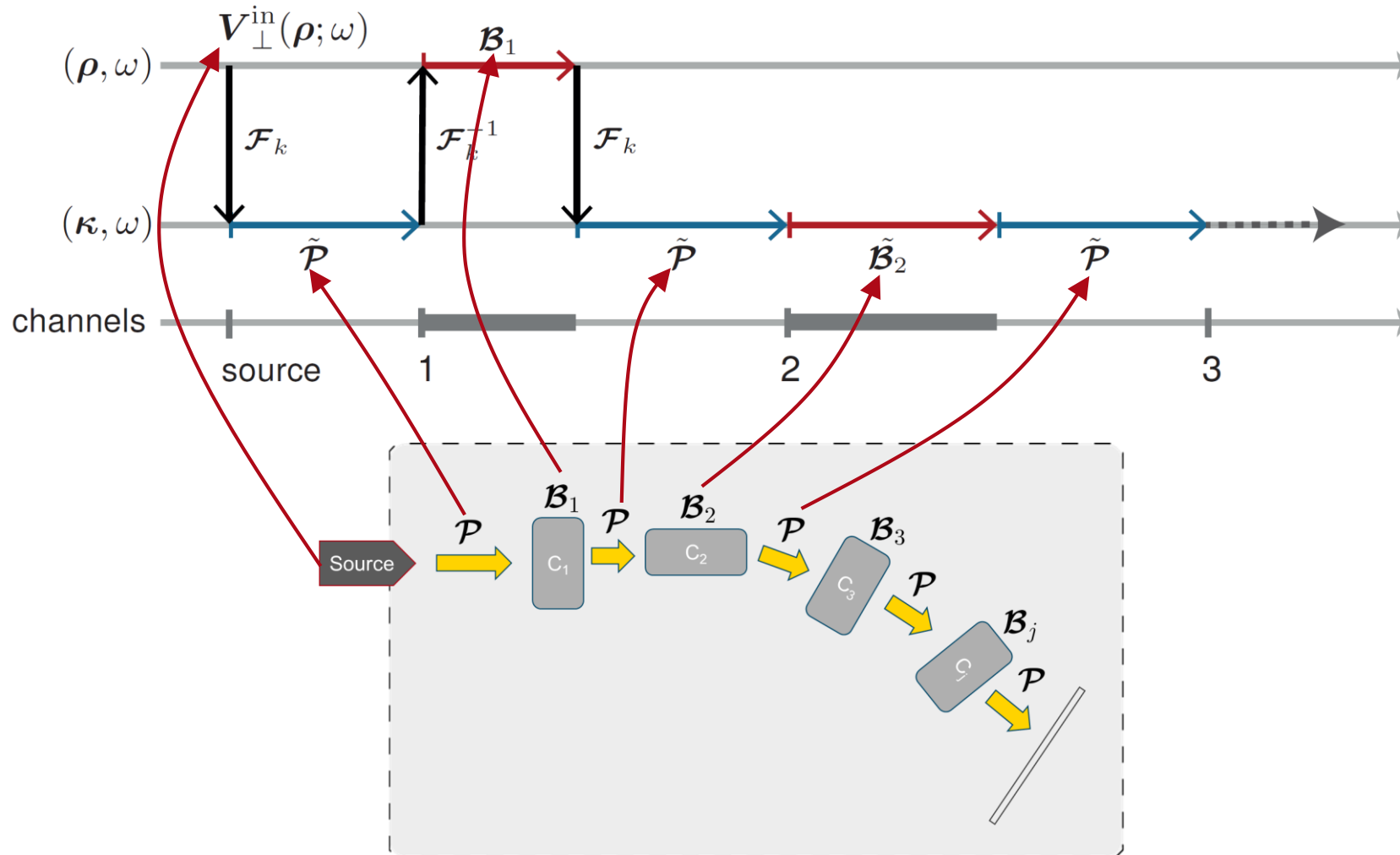
# Field Tracing Diagrams



# Field Tracing Diagrams

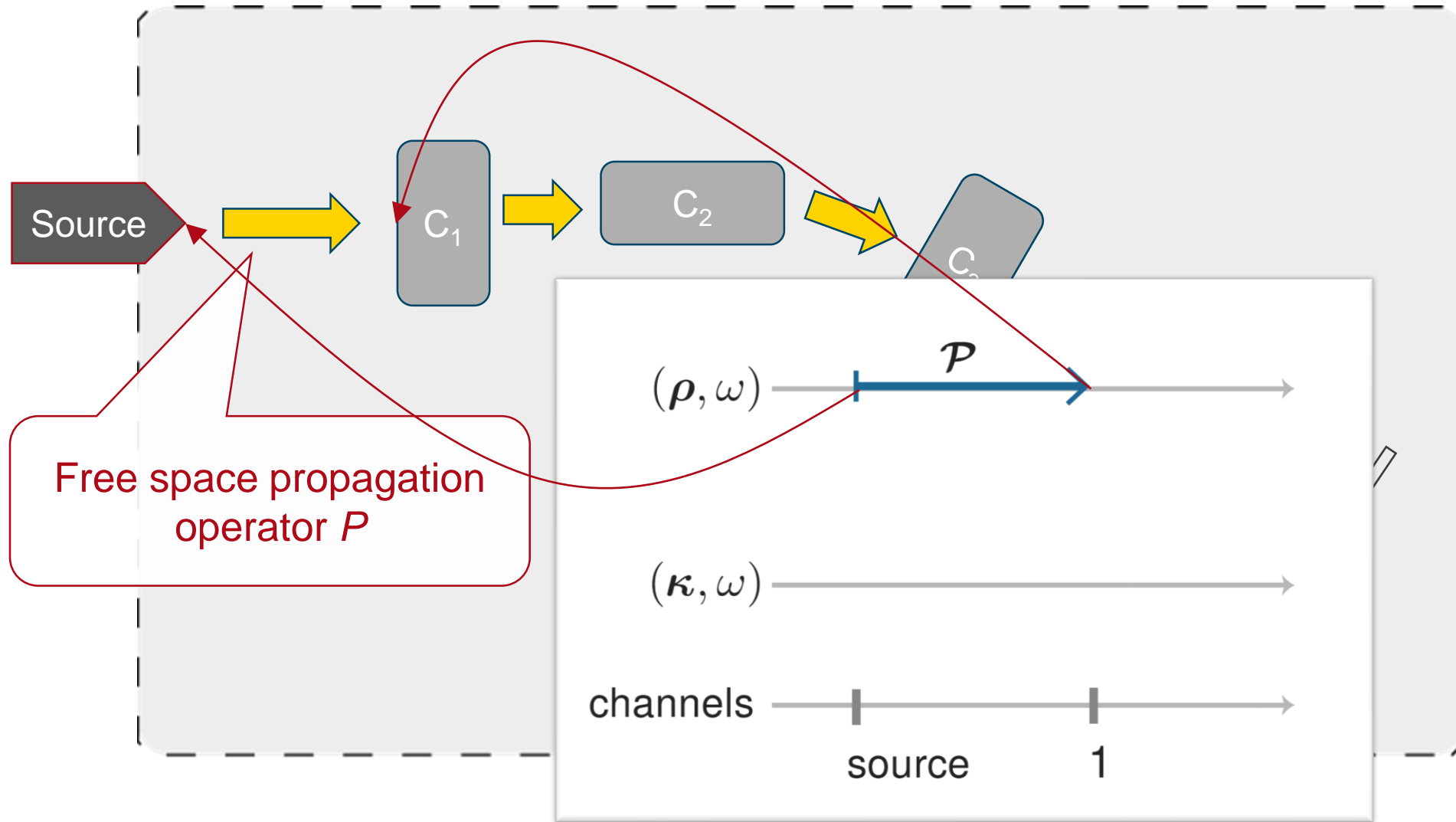


# Field Tracing Diagrams

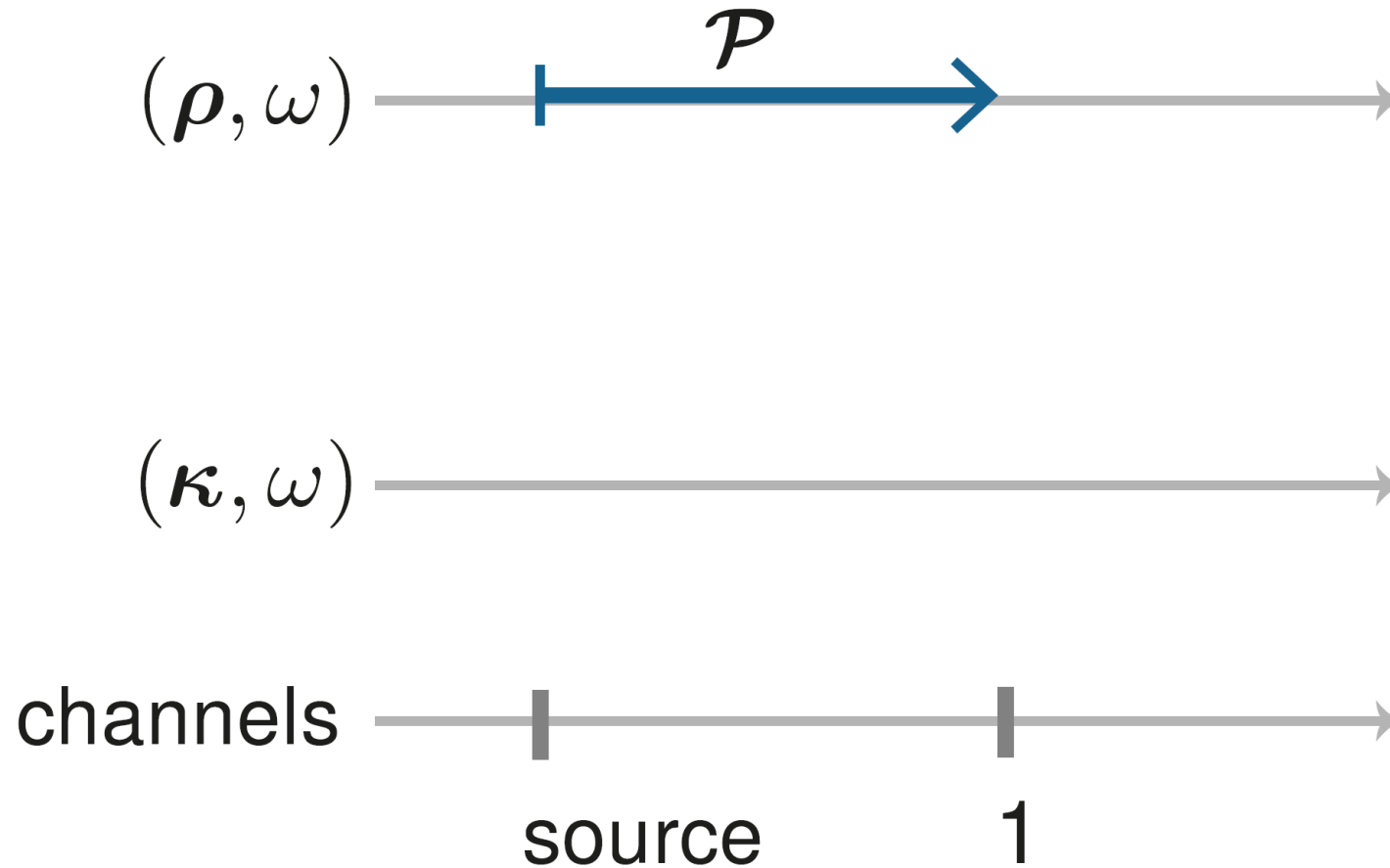




# Field Tracing Diagrams



# Free-Space Propagation Operator: x-Domain



# Free-Space Propagation Operator: x-Domain



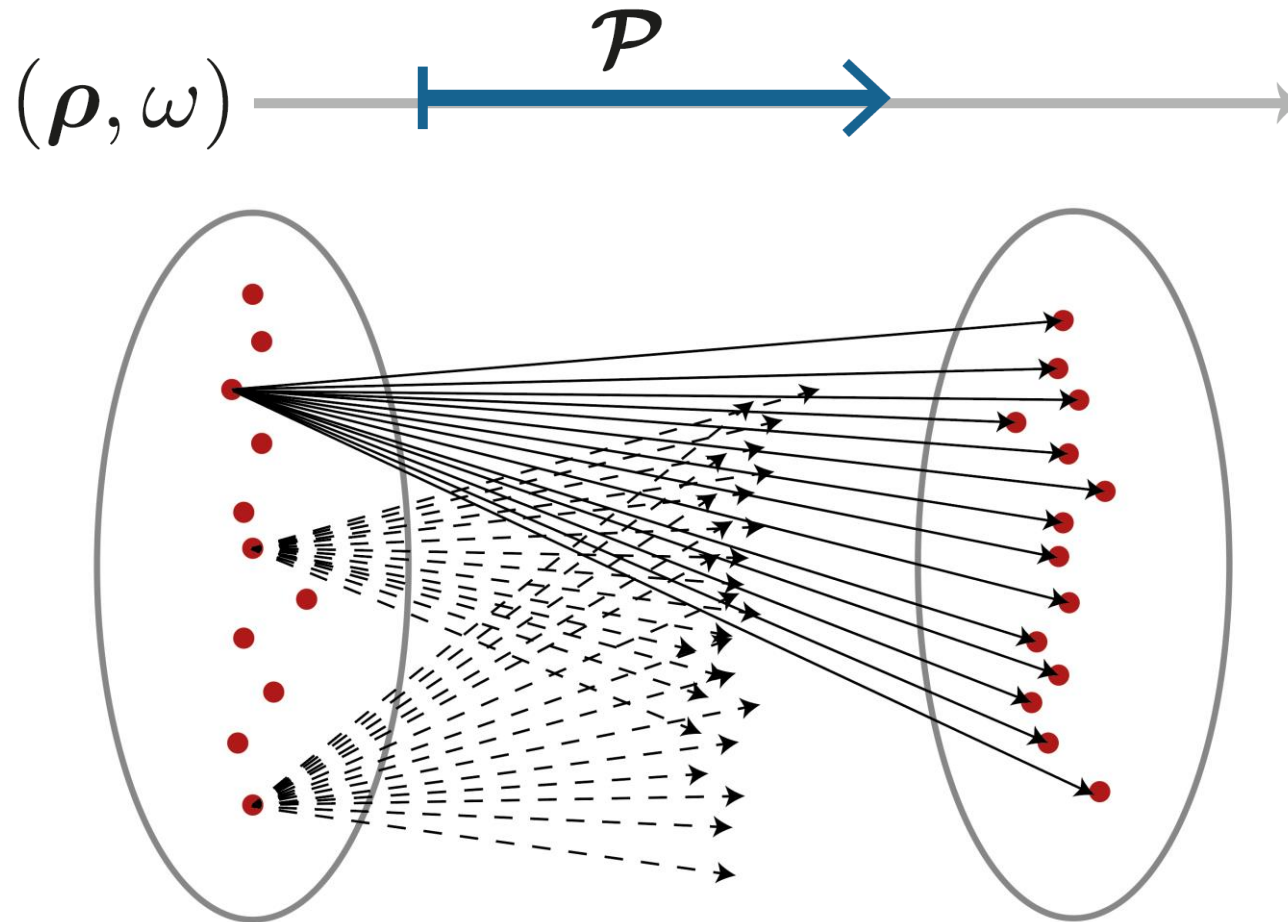
Rigorous propagation in  $x$ -domain (Rayleigh-Sommerfeld integral):

$$V^{\text{out}}(\boldsymbol{\rho}, z) \propto \int \int_{-\infty}^{\infty} V^{\text{in}}(\boldsymbol{\rho}', z_0) \frac{\exp(ik_0 \check{n} R)}{R} \left( ik_0 \check{n} - \frac{1}{R} \right) \frac{\Delta z}{R} d^2 \rho'$$

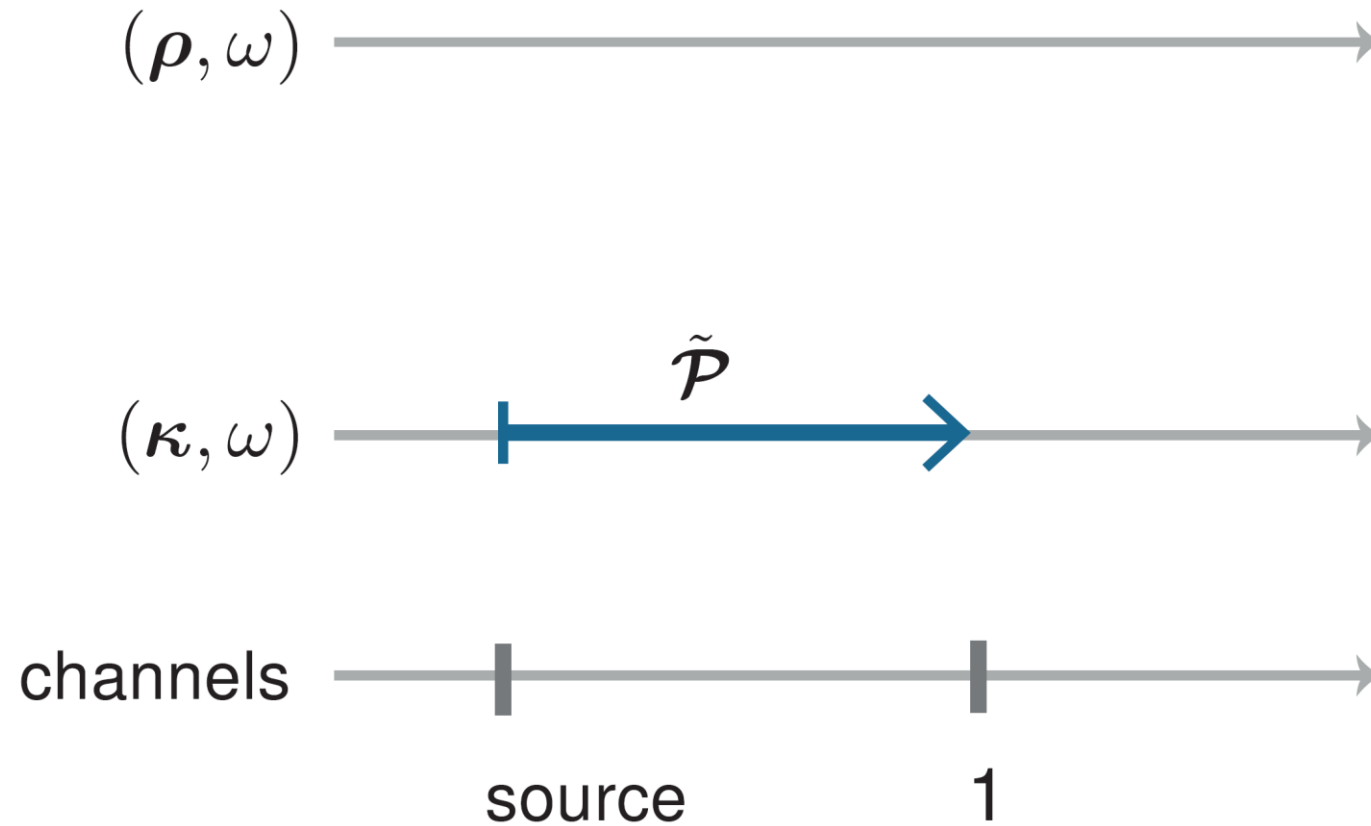
with  $R = \sqrt{(x - x')^2 + (y - y')^2 + (\Delta z)^2}$ .



# Free-Space Propagation Operator: x-Domain



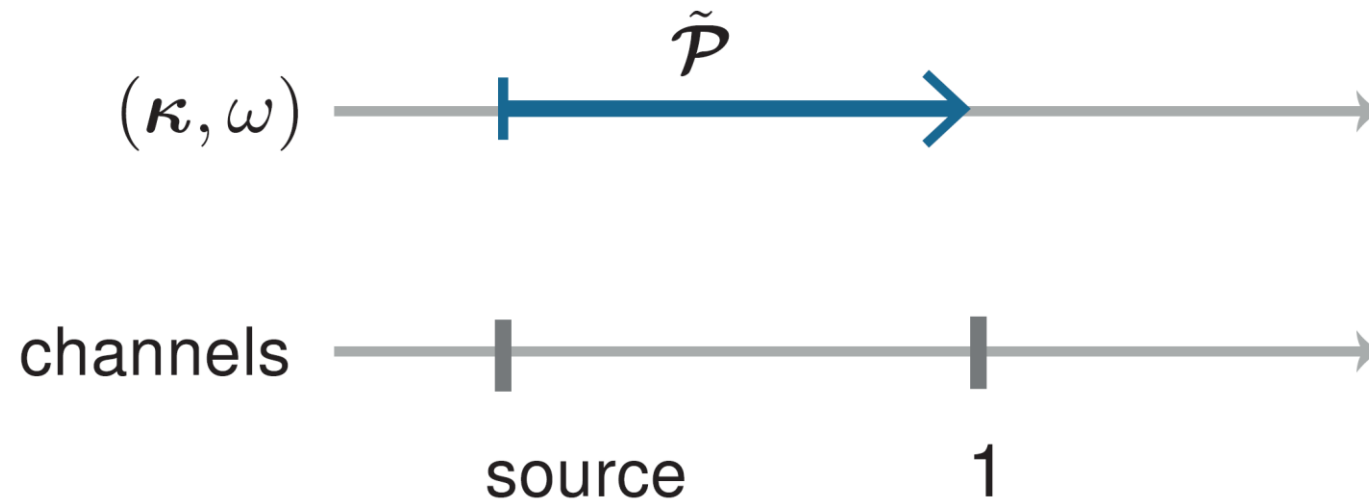
# Free-Space Propagation Operator: k-Domain



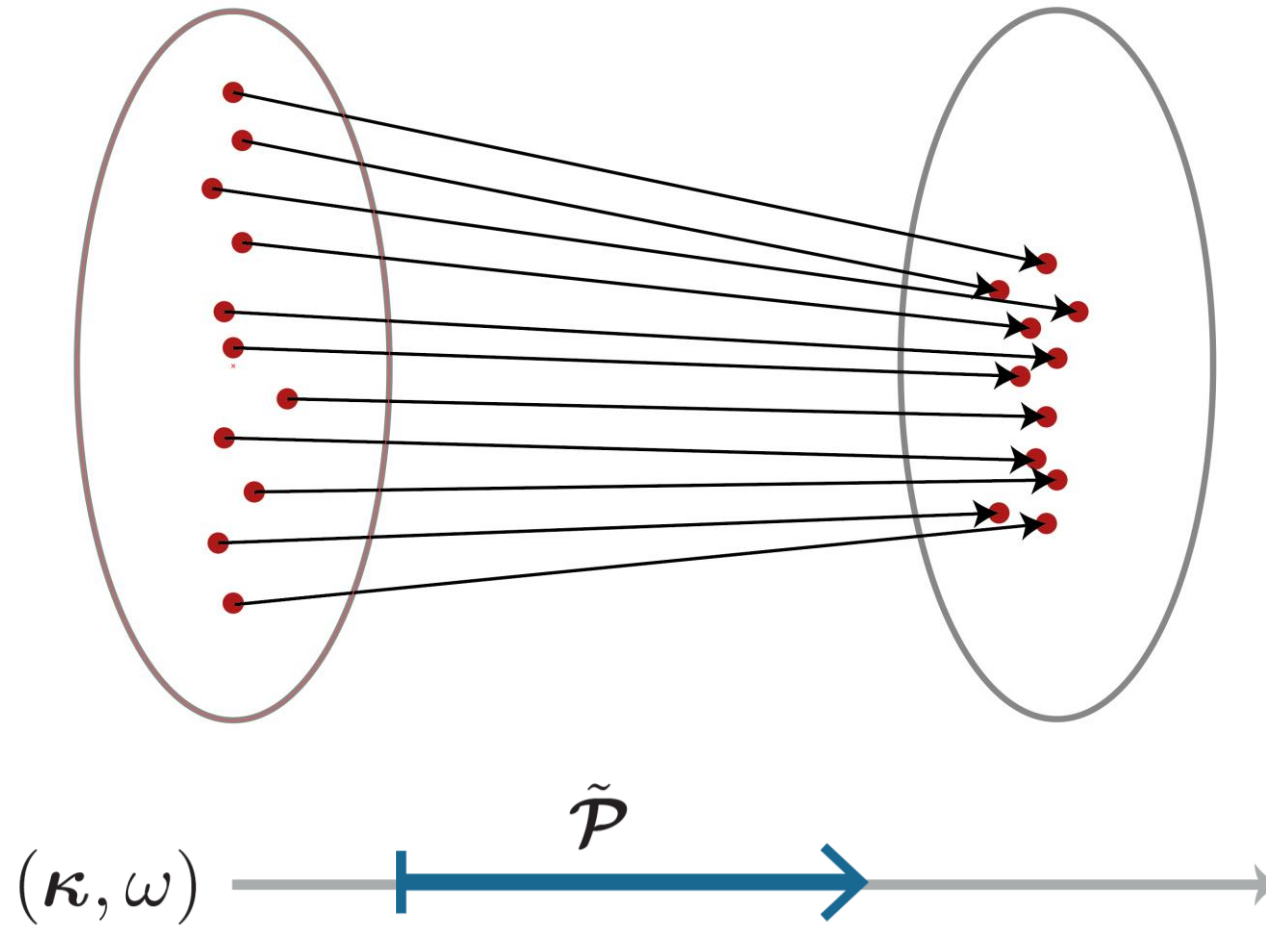
# Free-Space Propagation Operator: k-Domain

Rigorous propagation in  $k$ -domain:

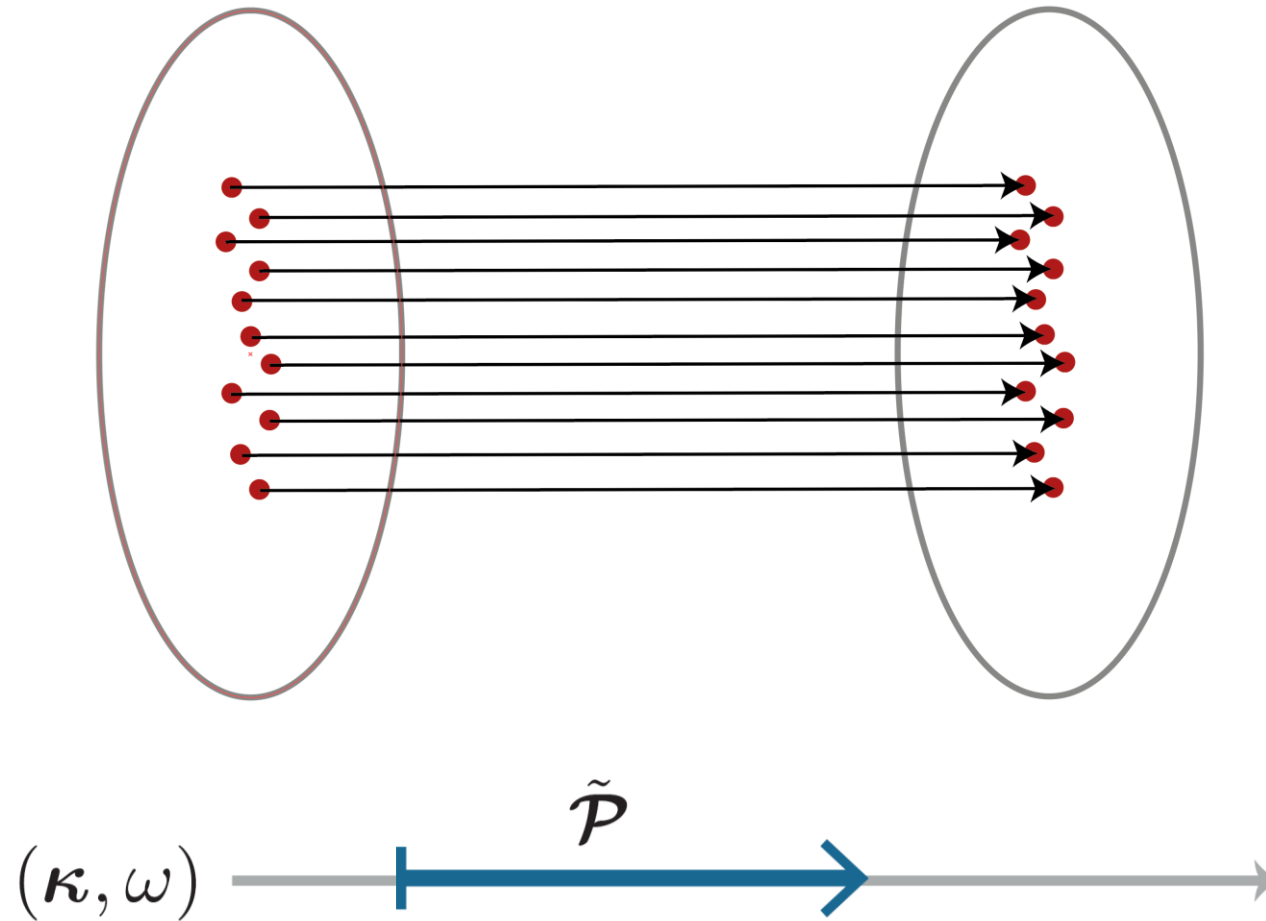
$$\tilde{V}^{\text{out}}(\boldsymbol{\kappa}, z) = \tilde{V}^{\text{in}}(\boldsymbol{\kappa}, z_0) \times \exp\left(i\check{k}_z(\boldsymbol{\kappa})\Delta z\right)$$



# Free-Space Propagation Operator: k-Domain

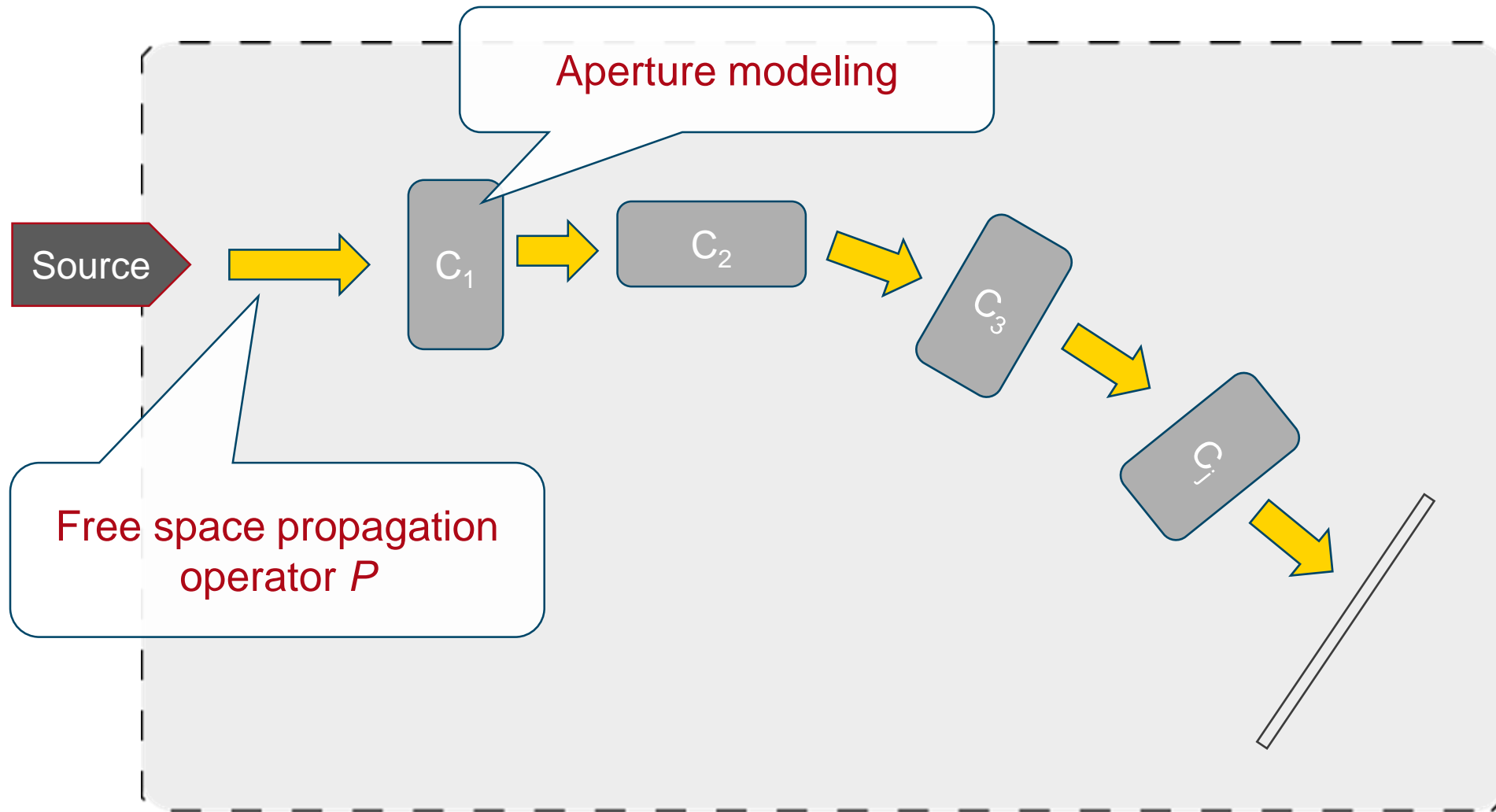


# Free-Space Propagation Operator: k-Domain

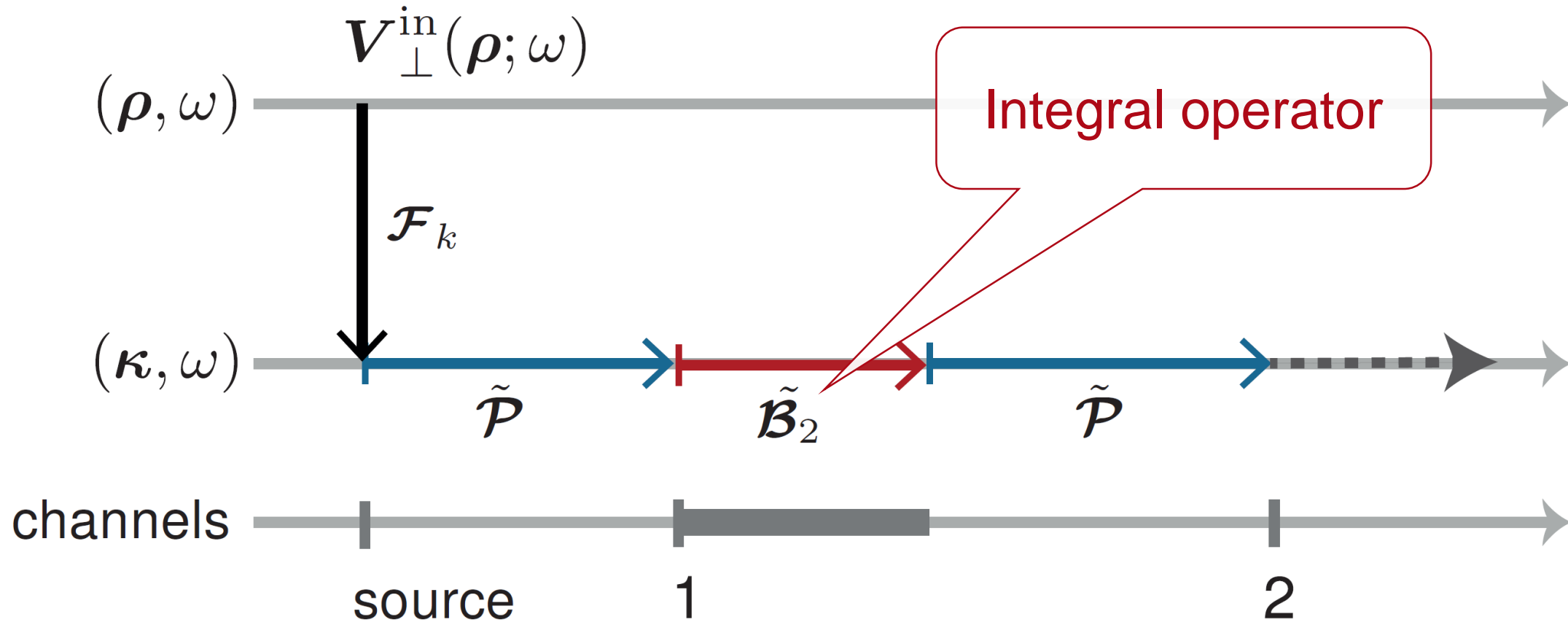




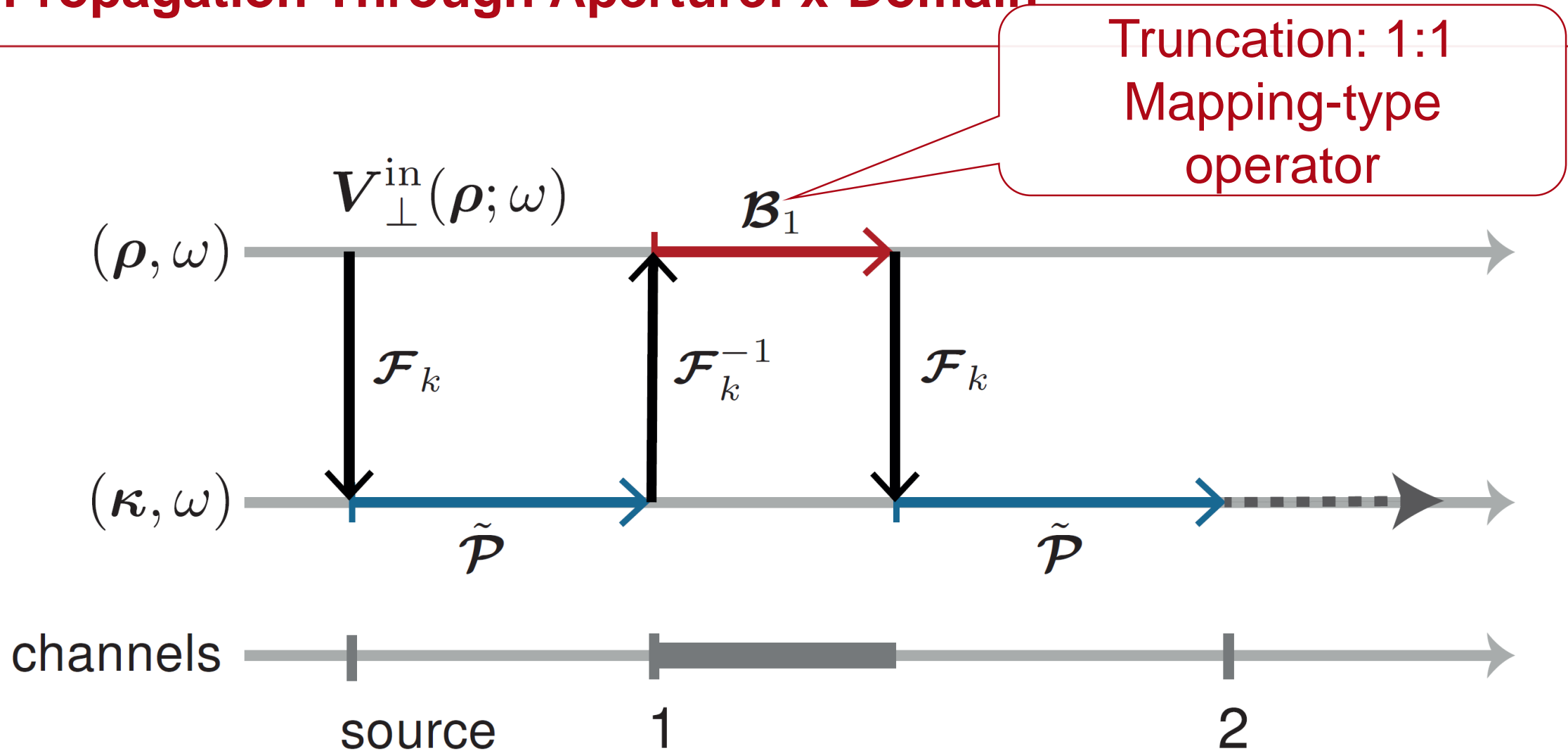
# Field Tracing Sequence per Lightpath



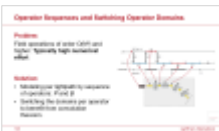
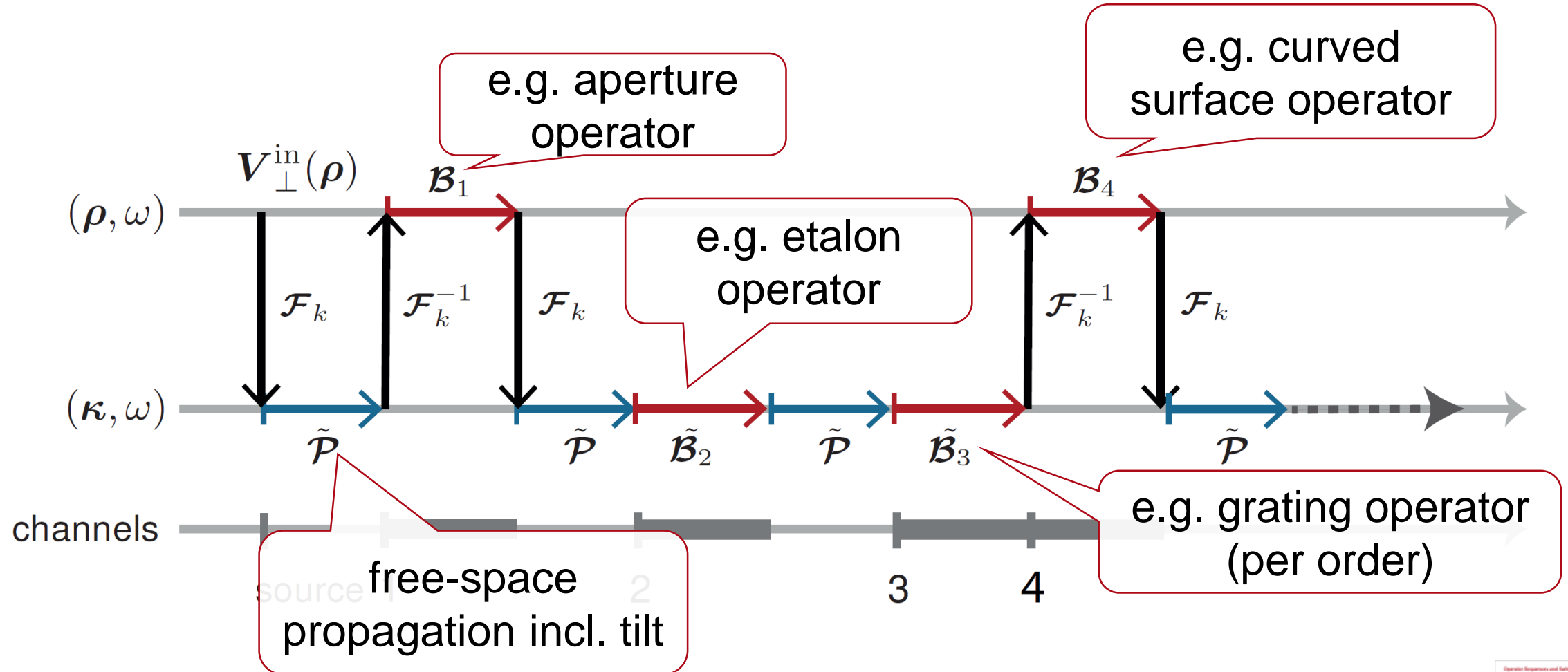
# Propagation Through Aperture: k-Domain



# Propagation Through Aperture: x-Domain



# Switching Domains: Preferable Operators Linear in N



## **Homeomorphic and semianalytical Fourier transform**

Reducing sampling effort of Fourier transform integrals  
and sampling in modeling in general

## Wavefront Phase of Electromagnetic Fields

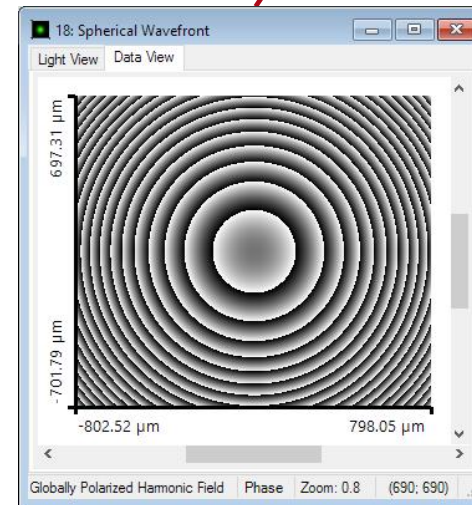
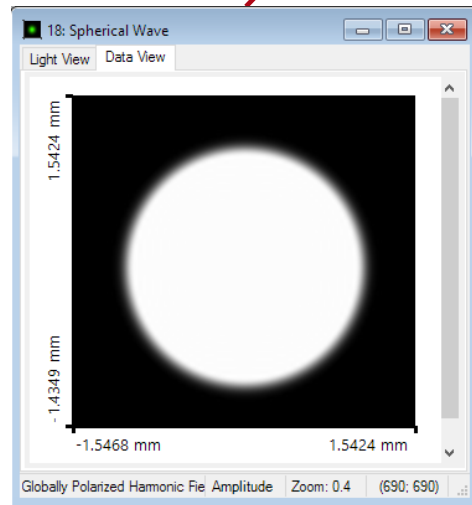
We identify in both domains the common smooth part of the phase and separate them from the field components and obtain:

$$\begin{aligned} V_\ell(\boldsymbol{\rho}, z, \omega) &= U_\ell(\boldsymbol{\rho}, z, \omega) \exp(i\psi(\boldsymbol{\rho}, z, \omega)) \\ &= |V_\ell(\boldsymbol{\rho}, z, \omega)| \exp(i\varphi_\ell(\boldsymbol{\rho}, z, \omega)) \exp(i\psi(\boldsymbol{\rho}, z, \omega)) \end{aligned}$$

$$\begin{aligned} \tilde{V}_\ell(\boldsymbol{\kappa}, z, \omega) &= \tilde{A}_\ell(\boldsymbol{\kappa}, z, \omega) \exp(i\tilde{\phi}(\boldsymbol{\kappa}, z, \omega)) \\ &= |\tilde{V}_\ell(\boldsymbol{\kappa}, z, \omega)| \exp(i\tilde{\alpha}_\ell(\boldsymbol{\kappa}, z, \omega)) \exp(i\tilde{\phi}(\boldsymbol{\kappa}, z, \omega)) \end{aligned}$$

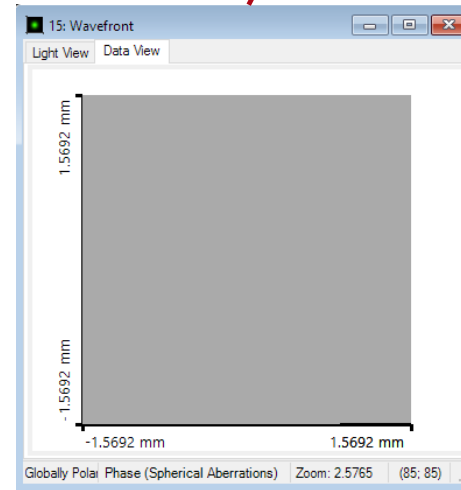
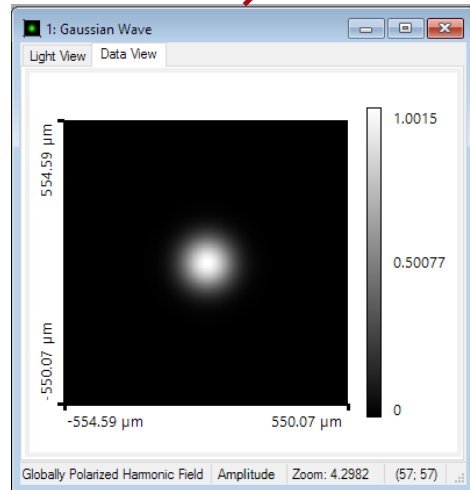
# Example Spherical Field

$$V_\ell(\rho, z, \omega) = |V_\ell(\rho, z, \omega)| \exp(i\varphi_\ell(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$



# Example Gaussian Beam in Its Waist

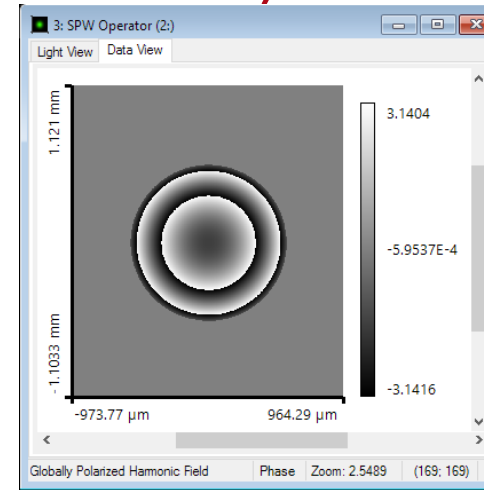
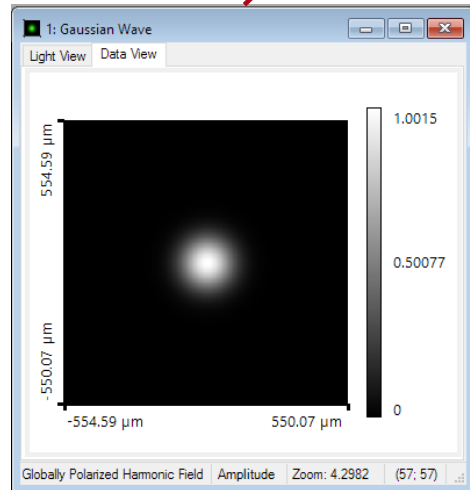
$$V_\ell(\rho, z, \omega) = |V_\ell(\rho, z, \omega)| \exp(i\varphi_\ell(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$





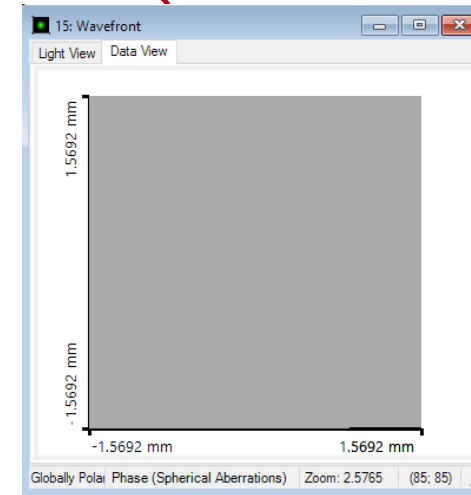
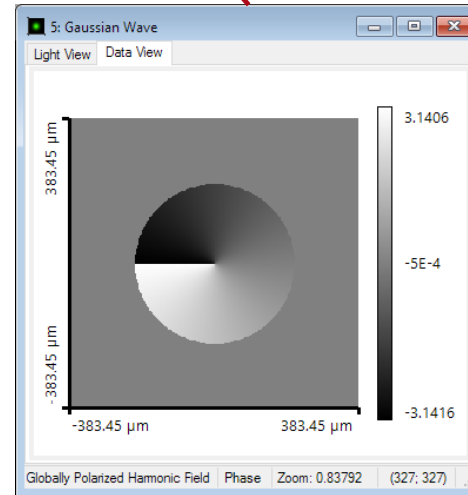
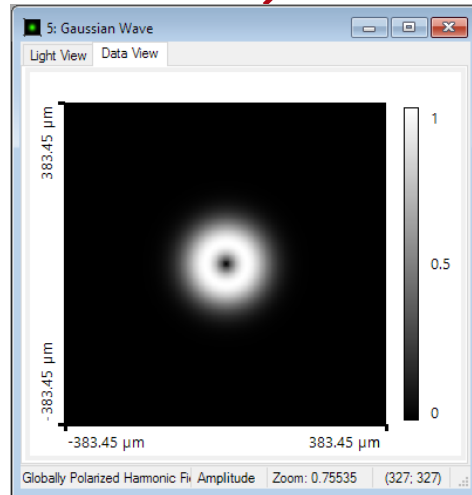
# Example Propagated Gaussian Beam

$$V_\ell(\rho, z, \omega) = |V_\ell(\rho, z, \omega)| \exp(i\varphi_\ell(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$



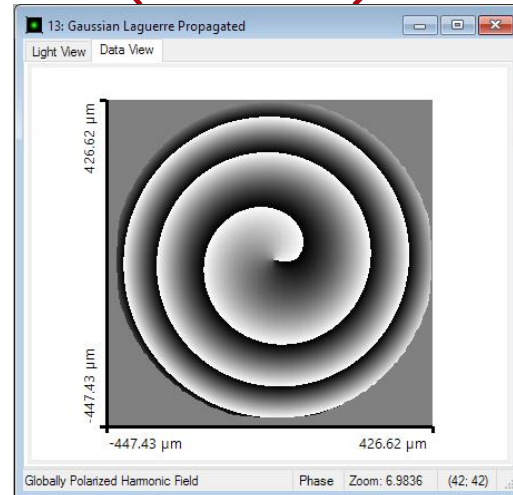
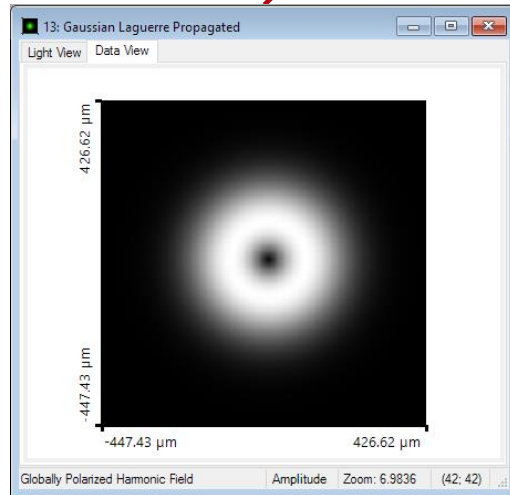
# Example Gaussian Laguerre Beam in Waist

$$V_l(\rho, z, \omega) = |V_l(\rho, z, \omega)| \exp(i\varphi_l(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$



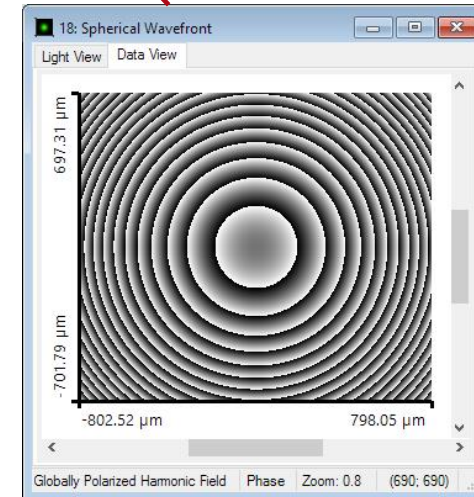
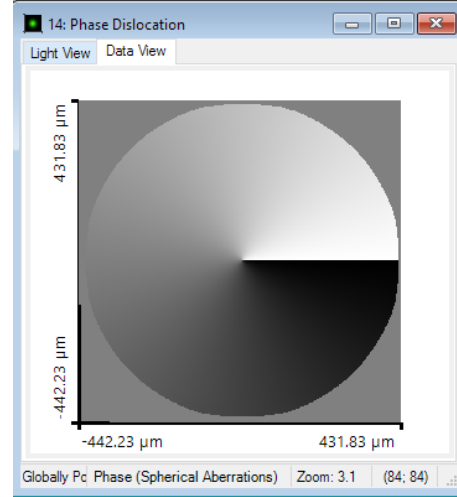
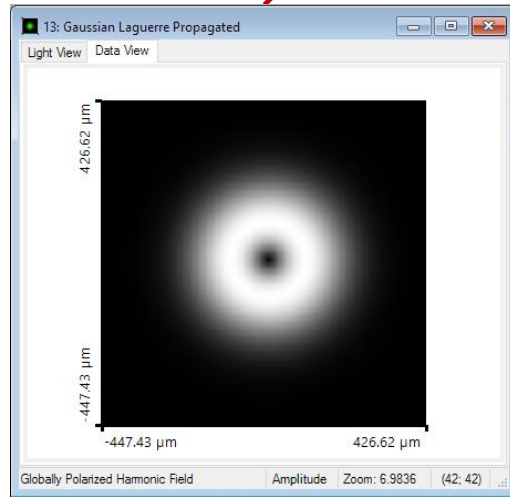
# Example Propagated Gaussian Laguerre Beam

$$V_l(\rho, z, \omega) = |V_l(\rho, z, \omega)| \exp(i\varphi_l(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$



# Example Propagated Gaussian Laguerre Beam

$$V_l(\rho, z, \omega) = |V_l(\rho, z, \omega)| \exp(i\varphi_l(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$



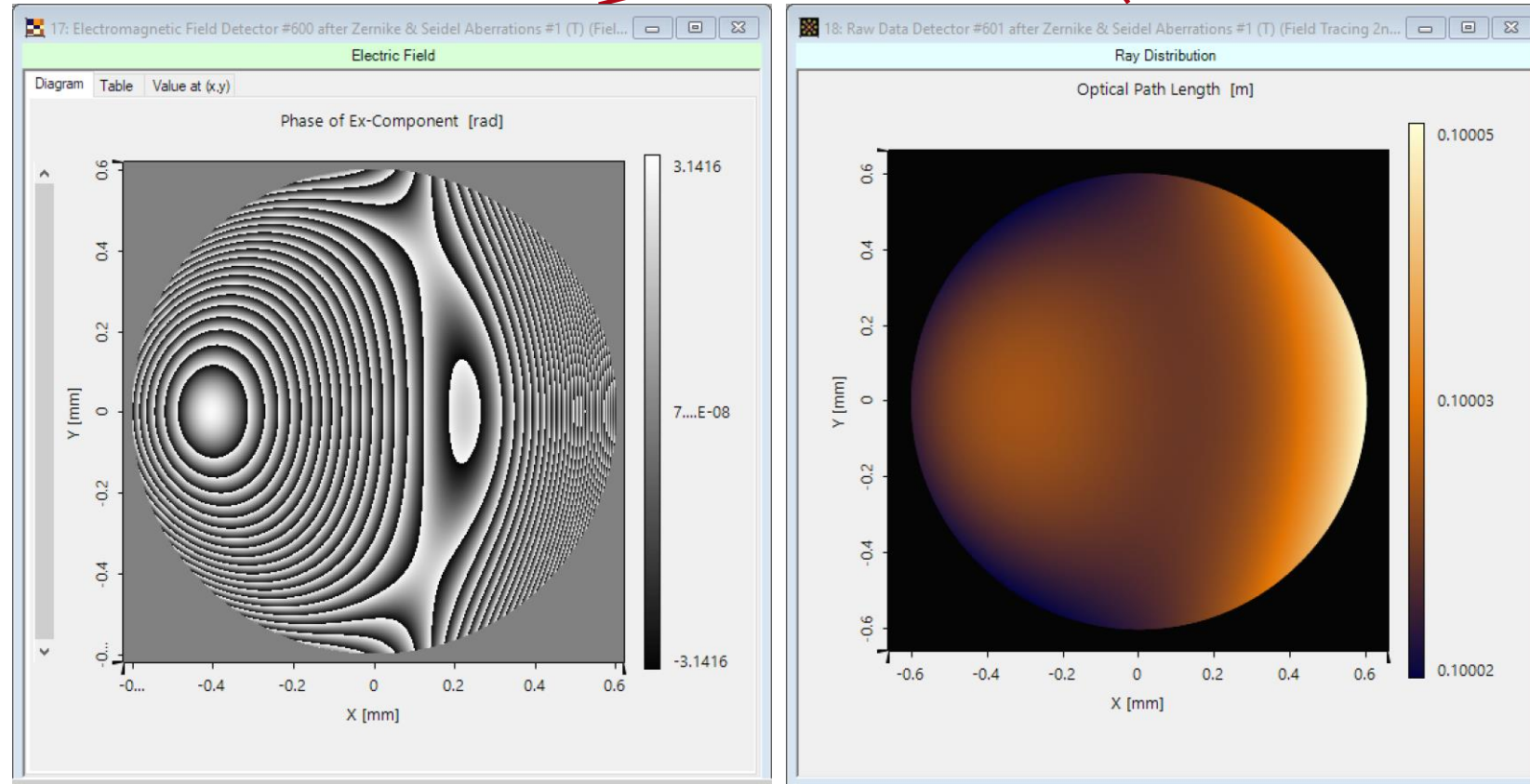
# General Example with Aberrations

$$V_\ell(\boldsymbol{\rho}, z, \omega) = |V_\ell(\boldsymbol{\rho}, z, \omega)| \exp(i\varphi_\ell(\boldsymbol{\rho}, z, \omega)) \exp(i\psi(\boldsymbol{\rho}, z, \omega))$$

Arbitrary amplitude and  
phase of diffractive factor.

# General Example with Aberrations

$$V_l(\rho, z, \omega) = |V_l(\rho, z, \omega)| \exp(i\varphi_l(\rho, z, \omega)) \exp(i\psi(\rho, z, \omega))$$



# Wavefront Phase of Electromagnetic Fields

We identify in both domains the common smooth part of the phase and separate them from the field components and obtain:

$$\begin{aligned} V_\ell(\boldsymbol{\rho}, z, \omega) &= U_\ell(\boldsymbol{\rho}, z, \omega) \exp(i\psi(\boldsymbol{\rho}, z, \omega)) \\ &= |V_\ell(\boldsymbol{\rho}, z, \omega)| \exp(i\varphi_\ell(\boldsymbol{\rho}, z, \omega)) \exp(i\psi(\boldsymbol{\rho}, z, \omega)) \end{aligned}$$

$$\begin{aligned} \tilde{V}_\ell(\boldsymbol{\kappa}, z, \omega) &= \tilde{A}_\ell(\boldsymbol{\kappa}, z, \omega) \exp(i\tilde{\phi}(\boldsymbol{\kappa}, z, \omega)) \\ &= |\tilde{V}_\ell(\boldsymbol{\kappa}, z, \omega)| \exp(i\tilde{\alpha}_\ell(\boldsymbol{\kappa}, z, \omega)) \exp(i\tilde{\phi}(\boldsymbol{\kappa}, z, \omega)) \end{aligned}$$

**FFT requires sampling of complex amplitude  $V$**

# Wavefront Phase of Electromagnetic Fields

We identify in both domains the common smooth part of the phase and separate them from the field components and obtain:

$$\begin{aligned} V_\ell(\boldsymbol{\rho}, z, \omega) &= U_\ell(\boldsymbol{\rho}, z, \omega) \exp(i\psi(\boldsymbol{\rho}, z, \omega)) \\ &= |V_\ell(\boldsymbol{\rho}, z, \omega)| \exp(i\varphi_\ell(\boldsymbol{\rho}, z, \omega)) \exp(i\psi(\boldsymbol{\rho}, z, \omega)) \end{aligned}$$

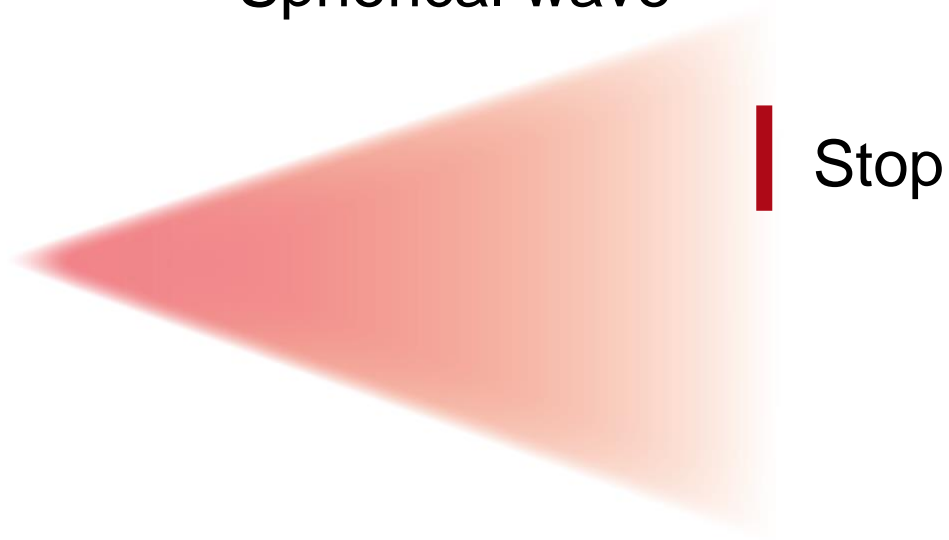
$$\begin{aligned} \tilde{V}_\ell(\boldsymbol{\kappa}, z, \omega) &= \tilde{A}_\ell(\boldsymbol{\kappa}, z, \omega) \exp(i\tilde{\phi}(\boldsymbol{\kappa}, z, \omega)) \\ &= |\tilde{V}_\ell(\boldsymbol{\kappa}, z, \omega)| \exp(i\tilde{\alpha}_\ell(\boldsymbol{\kappa}, z, \omega)) \exp(i\tilde{\phi}(\boldsymbol{\kappa}, z, \omega)) \end{aligned}$$

To enable fast physical optics modeling we must avoid sampling of strong wavefront phase factors for Fourier transform.

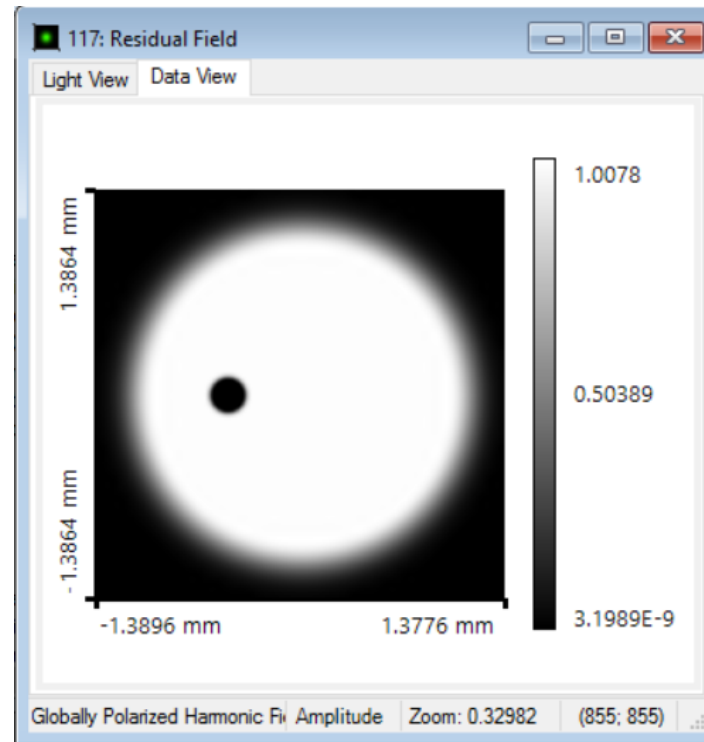


# Modeling the Propagation Through a Stop

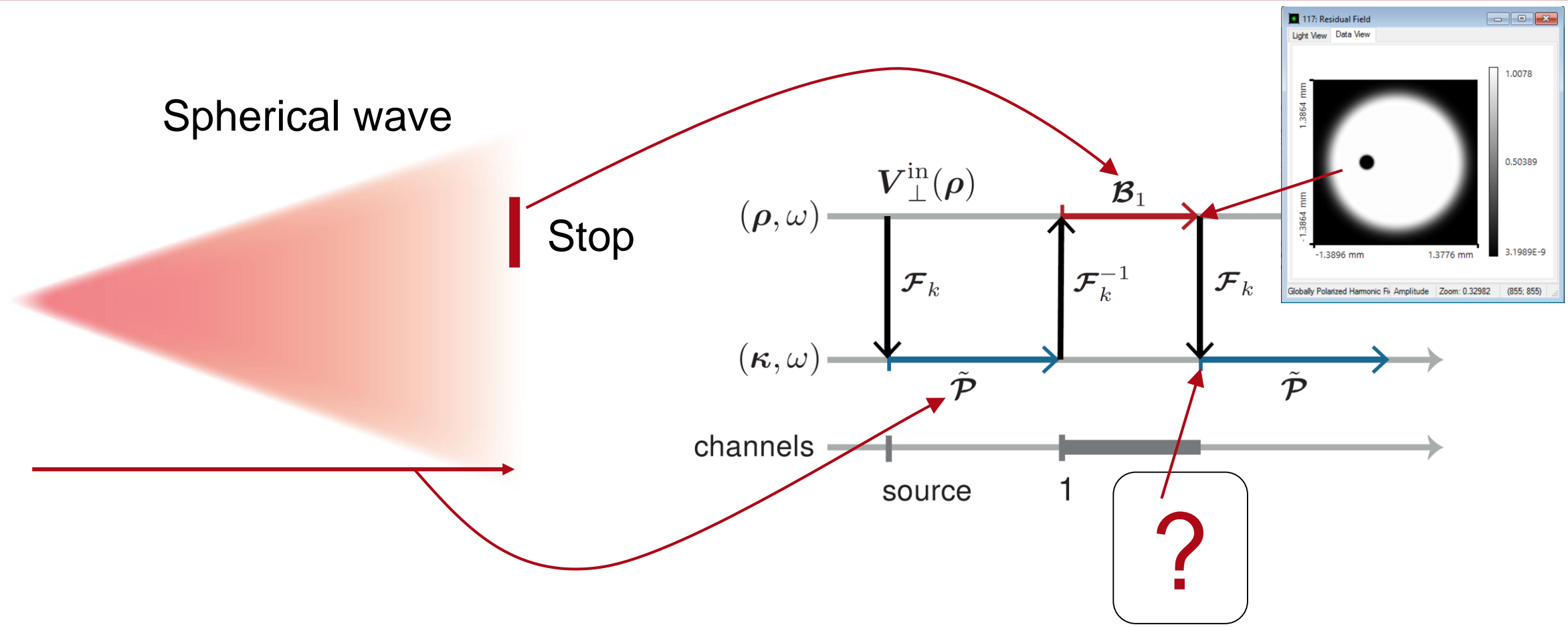
Spherical wave



Field after stop (Amplitude)

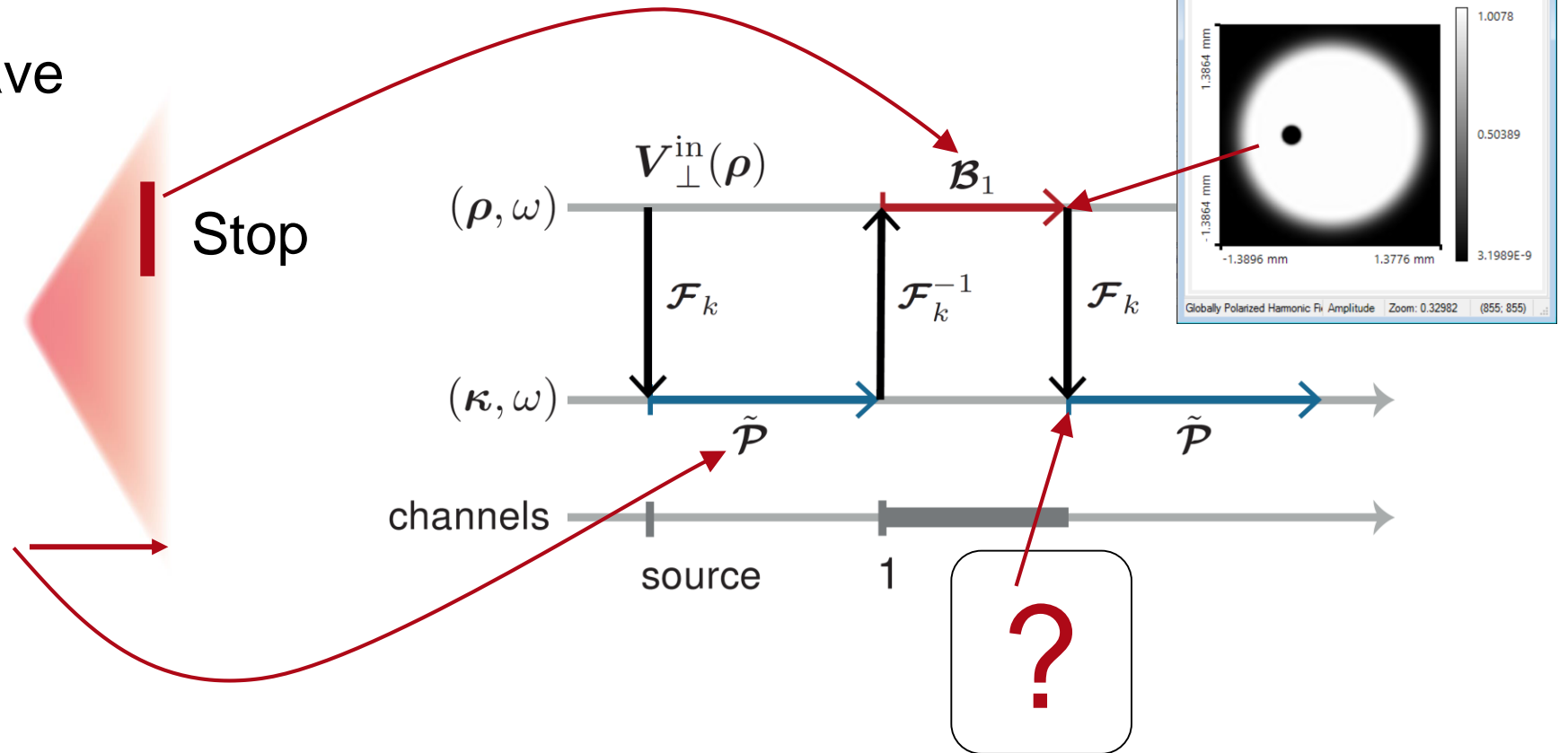


# Modeling the Propagation Through a Stop

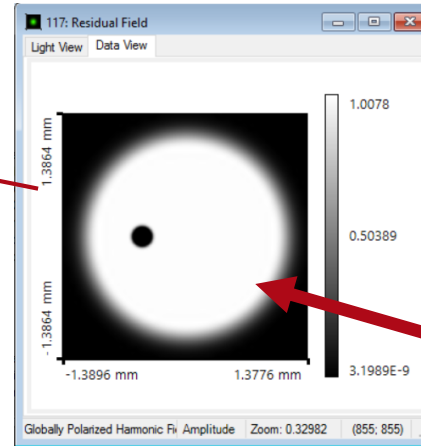
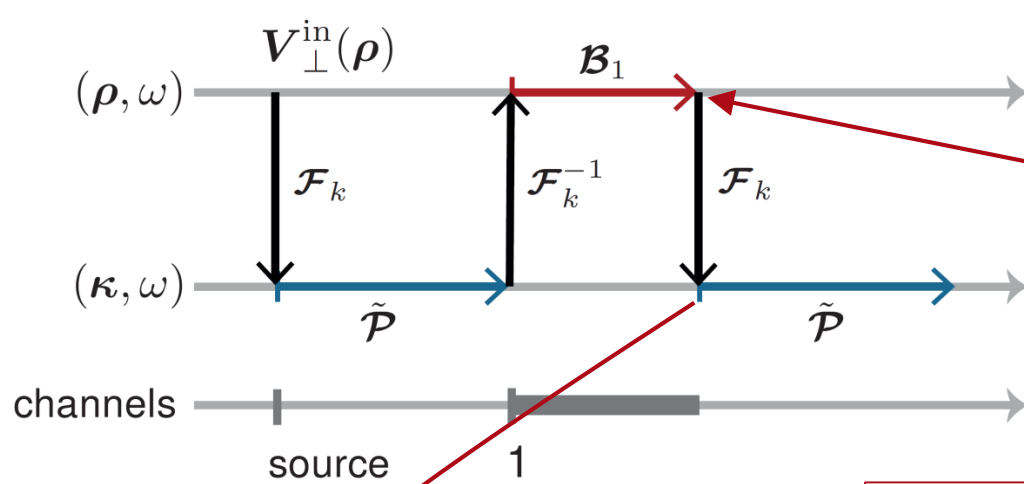


# Modeling the Propagation Through a Stop

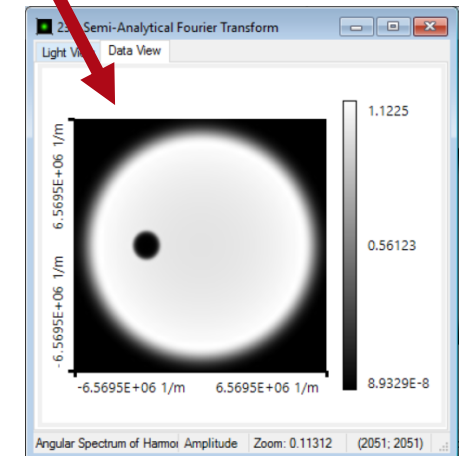
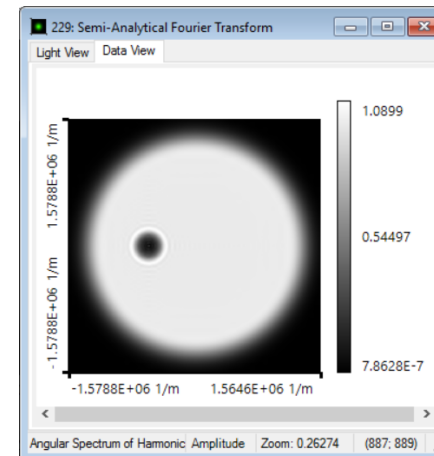
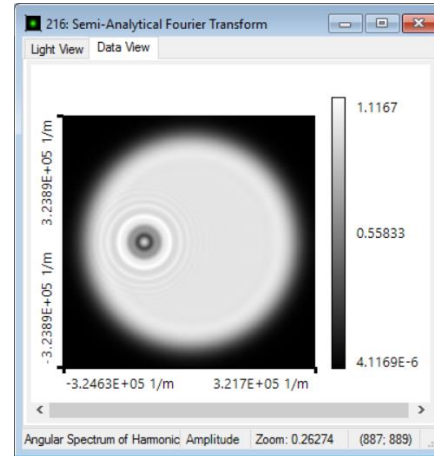
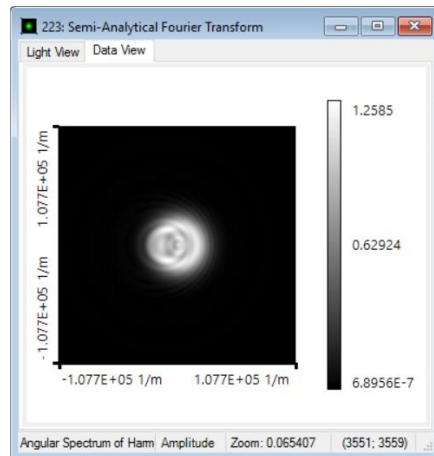
Spherical wave



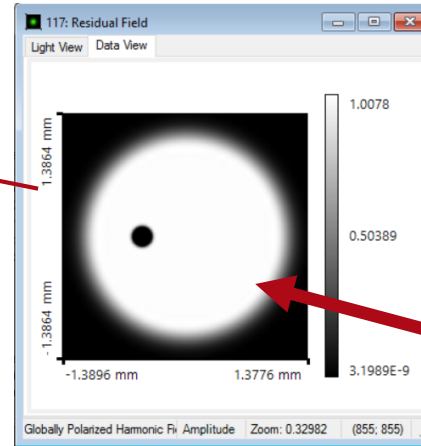
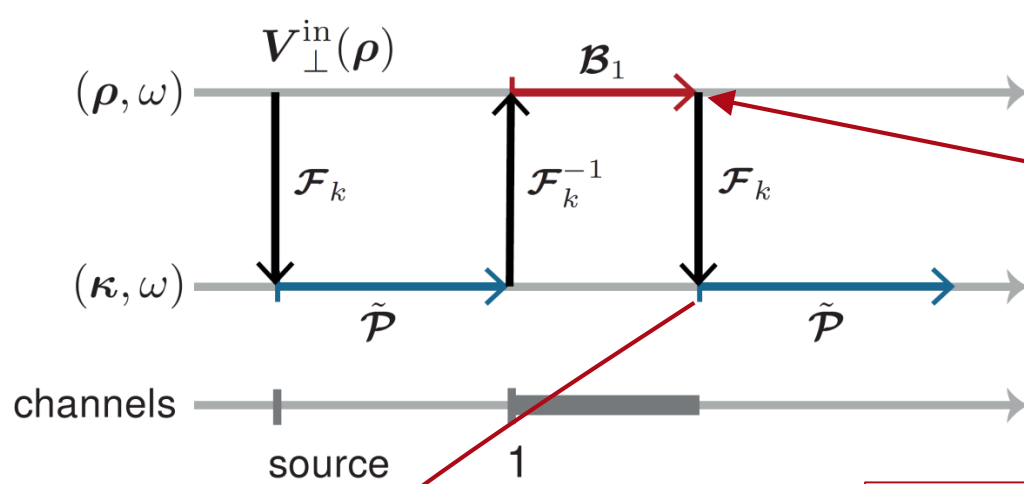
# Results of Fourier Transform



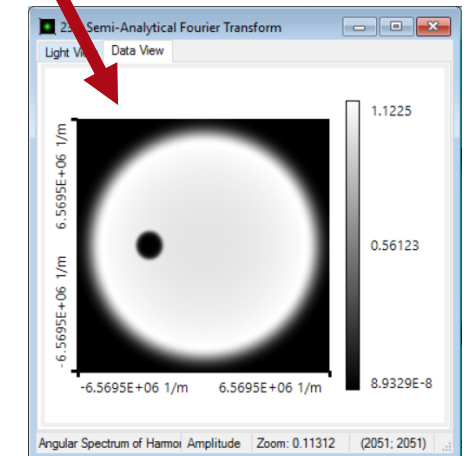
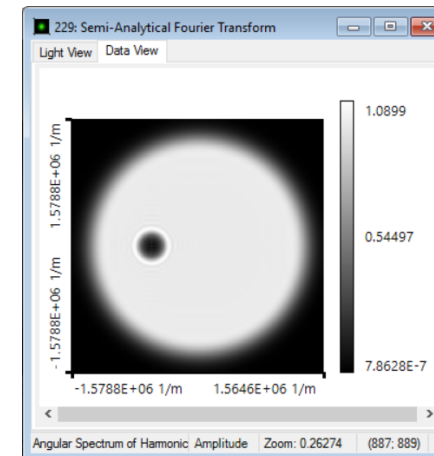
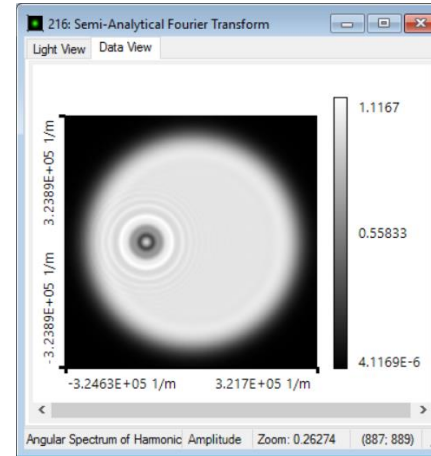
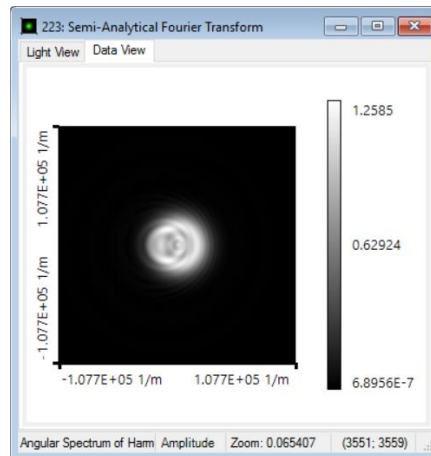
For strong wavefront phase Fourier transform performs 1:1 mapping!



# Results of Fourier Transform



For strong wavefront phase we obtain homeomorphism between both domains.



# Homeomorphic Fourier Transform

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- The bijective mapping characteristic can be mathematically derived by application of the stationary phase approximation to the Fourier integral.
- That results in a formula for the homeomorphic Fourier transform
- It requires significantly less (gridless) sampling points than the FFT and reduces the computation time drastically.
- Planes in which fields allow the homeomorphic Fourier transform are situated in the **homeomorphic field zone** (HFZ). The far-field zone constitutes a special case.
- The determination of the homeomorphic zone can be done by mathematical criteria only.
- **In VirtualLab Fusion we replace the FFT by the homeomorphic Fourier transform automatically when a user-defined accuracy level is reached.**

# Homeomorphic Fourier Transform

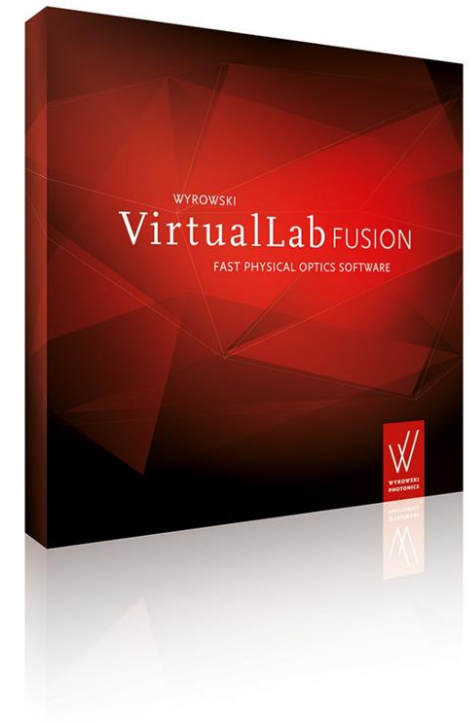
- The mapping characteristic can be mathematically derived by application of the st
- That we refer
- It re d
- redu
- Plan ed in the
- geo case.
- The al criteria only.
- In VirtualLab we replace the FFT by the geometric Fourier transform automatically when a user-defined accuracy level is reached.

**Mathematics of homeomorphic Fourier transform quite straightforward.**

**Implementation challenging because of hybrid sampling together with suitable interpolation techniques!**

# Types of Fourier Transform Algorithms in VirtualLab Fusion

- Fast Fourier Transform FFT
  - Fast for weak wavefront phase
- Semianalytical Fourier transform
  - Fast for wavefront phase with medium local gradient





# Linear and Quadratic Wavefront Phases

- We assume to have field components of the form

$$\begin{aligned}V_\ell(\boldsymbol{\rho}) &= U_\ell(\boldsymbol{\rho}) \exp(i\psi(\boldsymbol{\rho})) \\ &= U_\ell(\boldsymbol{\rho}) \exp(i\psi^{\text{res}}(\boldsymbol{\rho})) \exp(i\psi_q(\boldsymbol{\rho})) \\ &= U_\ell^{\text{res}}(\boldsymbol{\rho}) \exp(i\psi_q(\boldsymbol{\rho}))\end{aligned}$$

with the polynomial phase of 2<sup>nd</sup> degree

$$\psi_q(\boldsymbol{\rho}) = A + \mathbf{B} \cdot \boldsymbol{\rho} + Cxy + \mathbf{D} \cdot (x^2, y^2)$$

- We assume that  $\exp(i\psi_q(\boldsymbol{\rho}))$  is given by its real-valued coefficients  $A$ ,  $\mathbf{B}$ ,  $C$  and  $\mathbf{D}$ .

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$$\int_{-\infty}^{\infty} \exp(c'_1 x - c_2 x^2) dx = \sqrt{\frac{\pi}{c_2}} \exp\left(\frac{c'^2_1}{4c_2}\right)$$

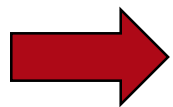
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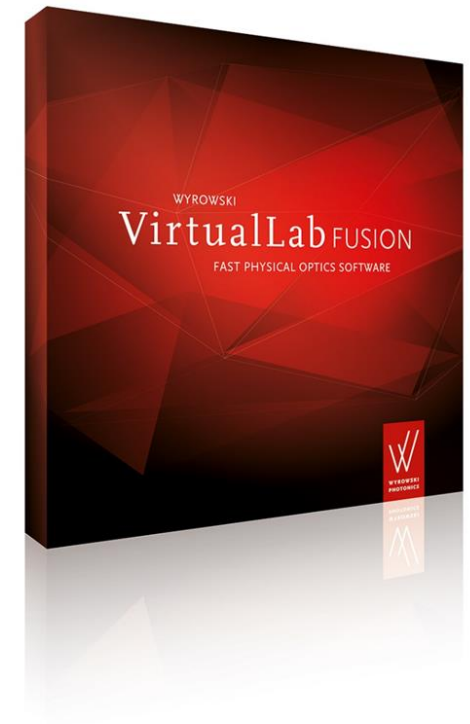
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# Types of Fourier Transform Algorithms in VirtualLab Fusion

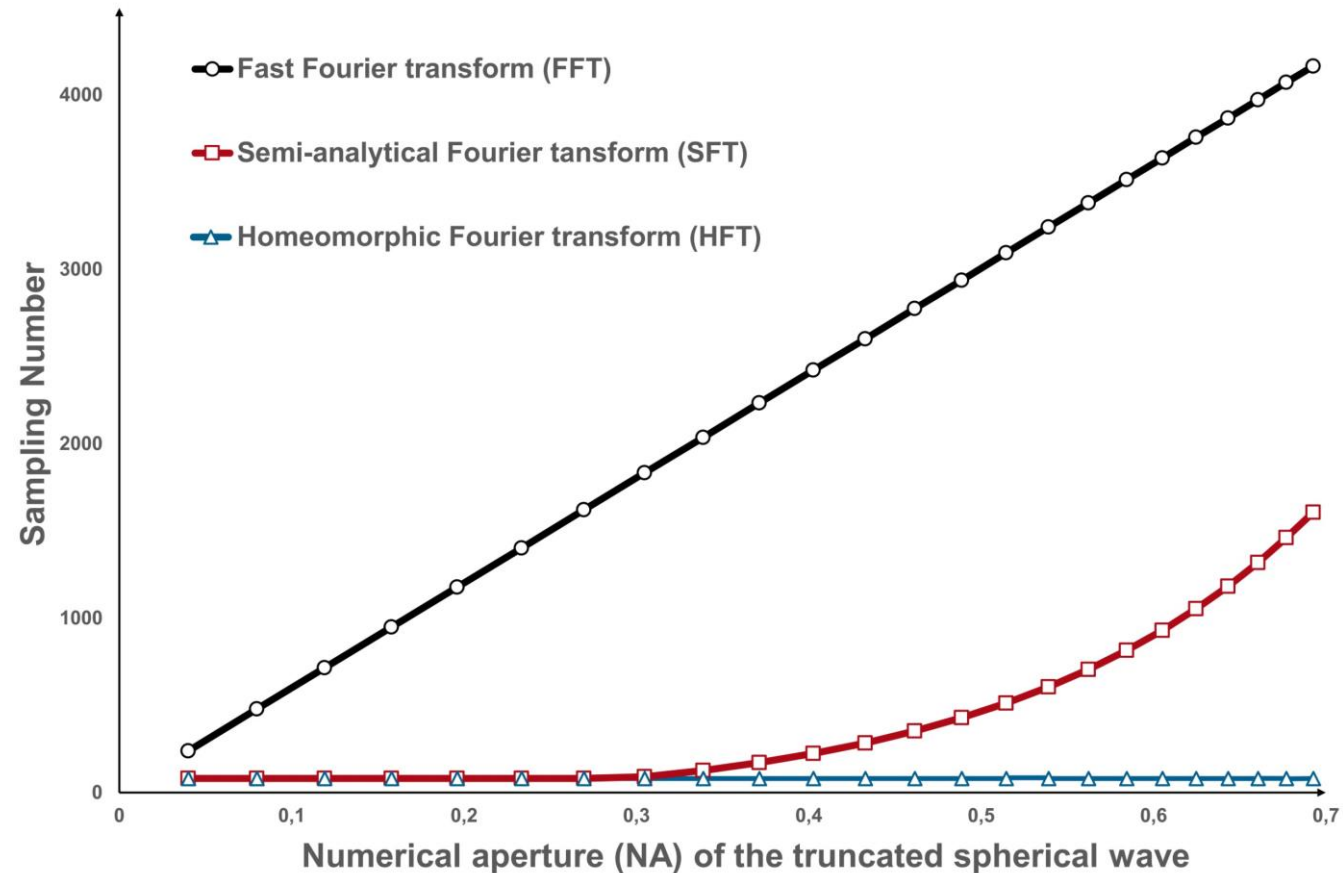
- Fast Fourier Transform (FFT)
  - Fast for weak wavefront phase
- Semianalytical Fourier transform (SFT)
  - Fast for wavefront phase with medium local gradient
- Homeomorphic Fourier transform (HFT)
  - Accurate for strong wavefront phase



Combination of Fourier transform algorithms essential for fast physical optics!



# Triad of Fourier Transform Techniques



# Triad of Fourier Transform Techniques

